# 15-213 Recitation 09 VM

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Outline

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- ► Announcements / Questions
- Exam review common misconceptions
- Virtual Memory
  - Theory
  - ► Single-level address translation
  - Multi-level address translation

#### Public Service Announcements

- Exam grades back
  - Drop deadline is today talk to your advisor
- Malloclab checkpoint thursday
  - ▶ It's possible to "pass" but still be in trouble.
- Tshlab inkings back this week

Announcements

Any questions (malloclab, perhaps)?

Stack discipline

# Returning from functions

- ▶ Return address: where you go when you are done
  - ► On the **stack** (at %ebp+4)
- ▶ Return **value**: the value that the caller sees you returning
  - In a register (namely, %eax )

## Stack frames - saving %ebp

- %ebp is a callee-save register.
- After entering function
  - save %ebp on stack
  - assign new %ebp
  - ▶ allocate stack frame
- ▶ Before returning from function
  - deallocate stack frame
  - pop old %ebp from stack

#### Foreground vs background jobs

- ▶ The kernel doesn't care about "foreground" or "background"
  - abstraction provided by the shell
- Foreground jobs:
  - ▶ Shell waits sigsuspend or waitpid
    - ▶ Wait on a process, not a process group!
  - Has control of the terminal (tcsetpgrp)

Theory

# Why use VM?

- ▶ Process's private address space
- Can't see other processes' memory

#### How?

- ▶ Implemented in *hardware*
- ▶ When a memory access occurs:
  - CPU talks to MMU (memory management unit)
  - MMU does address translation
  - Virtual address converted to physical address
- mov Oxdeadbeef, %eax actually a different physical address

## VM specifics:

- ▶ Page size 4KB (2<sup>12</sup> bytes)
- Address length: 32 bits
  - ▶ 12 bits for page offset
  - ▶ 32 12 = 20 addressing bits
- One-level page table
  - Located at 0x01000000 (arbitrary)
  - 4-byte PTEs
    - 4KB aligned, so lowest 12 bits always zero
    - ► Lowest 3 bits used for permission flags:
    - ▶ bit 0: mapping is present
    - ▶ bit 1: page is writable
    - bit 2: page accessible by user
  - How big overall?
    - ▶ 2<sup>20</sup> indices, so 4MB

Single-level address translation

## Simple example

- Virtual address Oxdeadbeef
  - ► Physical Page Offset: 0xeef
  - ▶ Page Table Index: 0xdeadb (1101 1110 1010 1101 1011)

# Simple example

- Virtual address Oxdeadbeef
  - ► Physical Page Offset: 0xeef
  - ▶ Page Table Index: 0xdeadb (1101 1110 1010 1101 1011)
- Page Table Entry
  - Location: base + (size \* index)
    - ▶ 11 0111 1010 1011 0110 1100 = 0x37ab6c
    - ► Final: 0x0137ab6c
  - Entry contents: 0x98765007 (arbitrary)
- ► Final physical address: 0x98765eef

#### VM specifics:

- ▶ Page size 4KB (2<sup>12</sup> bytes)
- ► Address length: 32 bits
  - ▶ 12 bits for page offset
  - ▶ 32 12 = 20 addressing bits
- Two-level page directory+table
  - Directory located at 0x00010000 (arbitrary)
  - ▶ 4-byte PDEs, PTEs
    - ▶ 4KB aligned, so lowest 12 bits always zero
    - Permission bits for pagetables same as before
    - ▶ Page directory entries only use the "present" bit
  - How big overall?
    - ▶ 2<sup>10</sup> indices (why?), so 4KB
- Protip: This is what x86 looks like

Multi-level address translation

#### Advanced example

Virtual address 0xdeadbeef

Physical Page Offset: 0xeef

Addressing bits: 0xdeadb (1101 1110 1010 1101 1011)

► 1st index: 11 0111 1010 ► 2nd index: 10 1101 1011

#### Advanced example

- ▶ Virtual address 0xdeadbeef
  - ► Physical Page Offset: 0xeef
  - Addressing bits: 0xdeadb (1101 1110 1010 1101 1011)
    - ▶ 1st index: 11 0111 1010
    - ▶ 2nd index: 10 1101 1011
- Page directory entry
  - ► Location: base + (size \* index)
    - ▶ 1101 1110 1000 = 0xde8
    - Final: 0x00010de8
  - Entry contents: 0x00011001 (arbitrary)

#### Advanced example

- Virtual address Oxdeadbeef
  - Physical Page Offset: 0xeef
  - Addressing bits: 0xdeadb (1101 1110 1010 1101 1011)

1st index: 11 0111 10102nd index: 10 1101 1011

#### Multi-level address translation

#### Advanced example

- Virtual address 0xdeadbeef
  - Physical Page Offset: 0xeef
  - Addressing bits: 0xdeadb (1101 1110 1010 1101 1011)
    - 1st index: 11 0111 10102nd index: 10 1101 1011
- ▶ Page table base = 0x00011000
- ► Page table entry
  - Location: base + (size \* index)
    - ▶ 1011 0110 1100 = 0xb6c
    - ► Final: 0x00011b6c
  - Entry contents: 0x98765007 (arbitrary)
- ► Final physical address: 0x98765eef

fin

Questions?