

# Recitation 6

## Treaps

### 6.1 Announcements

- Midterm 1 is on **Friday**. You are allowed a single, double-sided,  $8.5 \times 11$ in sheet of paper for notes.
- *FingerLab* will be released **Friday afternoon**.

## 6.2 Example

Recall that a treap is a BST with a priority function  $p : U \rightarrow \mathbb{Z}$ , where  $U$  is the universe of keys. You should think of  $p$  as a random number generator: for each key, it returns a random integer. A treap has two structural properties:

1. **BST invariant:** For every  $\text{Node}(L, k, R)$ , we have  $\ell < k$  for every  $\ell$  in  $L$ , and symmetrically  $k < r$  for every  $r$  in  $R$ .
2. **Heap invariant:** For every  $\text{Node}(L, k, R)$ , we have that  $p(k) > p(x)$  for every  $x$  in either  $L$  or  $R$ .

**Task 6.1.** Build a treap from the following keys and priorities using two different strategies, and observe that the resulting treap is the same in both cases.

1. Run quicksort, creating a new node every time a pivot is chosen.
2. Beginning with an empty tree, sequentially insert keys in priority-order. Each newly inserted key should be placed at a leaf.

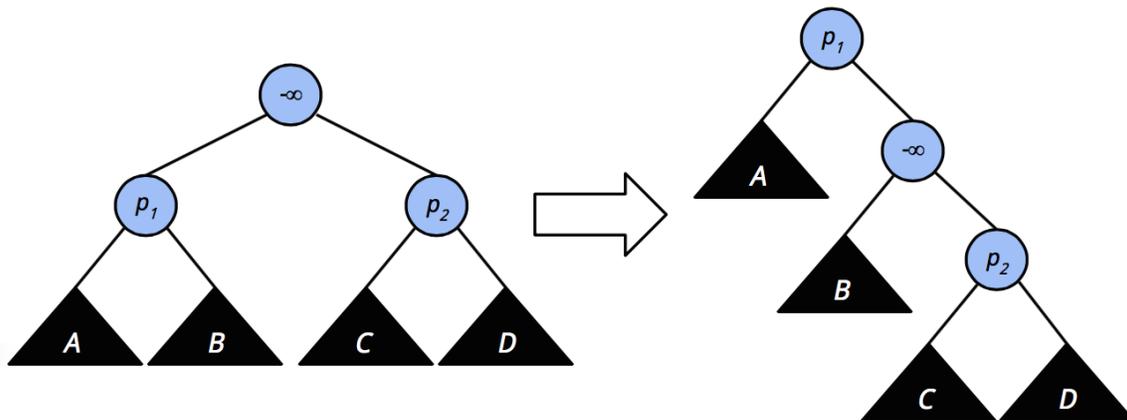
$k$	$a$	$b$	$c$	$d$	$e$	$f$	$g$	$h$
$p(k)$	5	7	3	2	8	4	6	1

## 6.3 Deletion

Consider the following strategy for deleting a key  $k$  from a treap:

1. Locate the node containing  $k$ ,
2. Set the priority of  $k$  to be  $-\infty$  (note that if  $k$  has children, then this breaks the heap invariant of the treap),
3. Restore the heap invariant by rotating  $k$  downwards until it has only leaves for children,
4. Delete  $k$  by replacing its node with a leaf.

A “rotation” in this case refers to the process of making one of  $k$ ’s children the root, depending on their relative priorities. For example, if  $k$  has two children with priorities  $p_1$  and  $p_2$  where  $p_1 > p_2$ , we rotate like so:



The case of  $p_1 < p_2$  is symmetric. It turns out that this process is equivalent to calling `join` on the children of  $k$ . You should convince yourself of this.

We’re interested in the following: in expectation, *how many rotations must we perform before we can delete  $k$ ?*

Let's set up the specifics: we have a treap  $T$  formed from the sorted sequence of keys  $S$ ,  $|S| = n$ . We're interested in deleting the key  $S[d]$ . Let  $T'$  be the same treap, except that the priority of  $S[d]$  is now  $-\infty$ .

We need a couple indicator random variables:

$$A_j^i = \begin{cases} 1, & \text{if } S[i] \text{ is an ancestor of } S[j] \text{ in } T \\ 0, & \text{otherwise} \end{cases}$$
$$(A')_j^i = \begin{cases} 1, & \text{if } S[i] \text{ is an ancestor of } S[j] \text{ in } T' \\ 0, & \text{otherwise} \end{cases}$$

**Task 6.2.** Write  $R_d$ , the number of rotations necessary to delete  $S[d]$ , in terms of the given random variables.

**Task 6.3.** Give  $\mathbf{E}[A_d^i]$  and  $\mathbf{E}[(A')_d^i]$  in terms of  $i$  and  $d$ .

**Task 6.4.** Compute  $\mathbf{E}[R_d]$ . For simplicity, you may assume  $1 \leq d \leq n - 2$ .

## 6.4 Additional Exercises

**Exercise 6.5.** Describe an algorithm for inserting an element into a treap by “undoing” the deletion process described in Section 6.3.

**Exercise 6.6.** For treaps, suppose you are given implementations of `find`, `insert`, and `delete`. Implement `split` and `joinMid` in terms of these functions. You’ll need to “hack” the keys and priorities; i.e., assume you can do funky things like insert a key with a specific priority.

**Exercise 6.7.** Given a set of key-priority pairs  $(k_i, p_i) : 0 \leq i < n$  where all of the  $k_i$ ’s are distinct and all of the  $p_i$ ’s are distinct, prove that there is a unique corresponding treap  $T$ .

