

# Lecture 12: A new Set of Techniques (Facility Location Problems)

①

So far we've seen: —

- Basic relax and round (LP, SDPs)
- Greedy algos.
- Region growing (Leighton Rao) & Embeddings.
- Special Techniques.

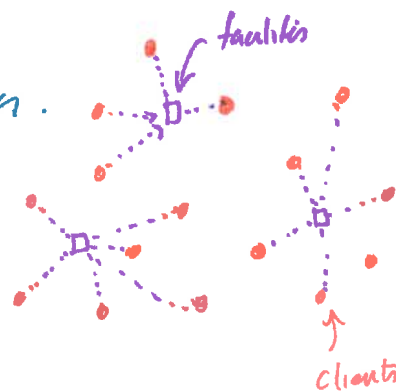
Now let us consider a new collection of ideas.

- "Primal Dual"
- "Local Search"
- And some more LP rounding beyond basic random rounding.  
& Greedy

Showcase on a new problem: Facility location / k-median.

For both problems, basic setup —

- Metric space  $(V, d)$ , usually finite  $|V|=n$ .
- a client set  $C \subseteq V$ .
- facility costs  $f_i$   $\forall i \in V$



**Fac Loc:** want to open some set  $F \subseteq V$

$$\text{st. min } \sum_{c \in C} d(c, F) + \sum_{i \in F} f_i$$

**k median:** open  $|F|=k$  that

$$\text{minimizes } \sum_{c \in C} d(c, F)$$

- Problems seem related (and they are), more on that later
- Also, if  $d(c, F)$  replaced by  $[d(c, F)]^2$ , then **k-means** (commonly studied).

Today we focus on k-median and local search

(2)

Algo: start with any "rearrangeable" solution

while  $\exists$  a move that improves the solution,

if  $\text{cost}(\text{new}) < \text{cost}(\text{old})$

take it (or take the best such move).

What are moves? given a solution  $F \subseteq V$

[ swap( $u, v$ )  $u \in F, v \notin F$   
move to solution  $F - u + v$ . ~~if it has lower~~ ]

Can also consider p-swaps

$u \subseteq F, v \cap F = \emptyset, |u| = |v| = p$ , then move to  $(F \setminus u) \cup v$

Care about values of  $p = O(1)$ .

Thm:

Any local optimum wrt ① swaps has cost at most  $5 \cdot \text{OPT}$

② p-swaps has cost at most  $(3 + \frac{2}{p}) \cdot \text{OPT}$ .

Thm:

$\forall \epsilon > 0$   $\exists$  instances where the ~~local~~ locality gap is at least  $3 + \epsilon$

i.e.  $\exists$  local optima whose cost  $\geq (3 + \epsilon) \cdot \text{OPT}$

wrt any  
p-swaps  
p-fixed.

This theorem does not say anything about convergence.

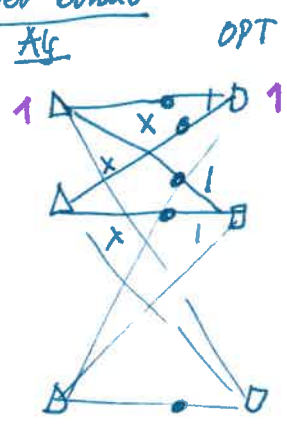
However, by starting at a "reasonable" solution and performing the best swap (or at least, any swap that makes "large" progress)

can give  $3+\epsilon$  approximation in  $n^{O(1/\epsilon)}$  time. [Thm]

Will see this given time (or will see <sup>as</sup> an exercise).

Let's first see how to get the 5apx and the lower bound 3.

Lower bound.

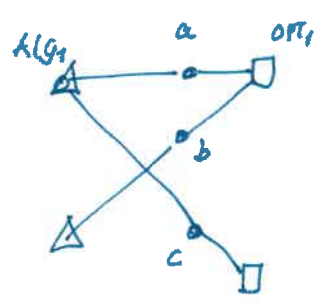


Distances given by shortest path distances.

(Imagine a ~~large~~ complete bip. graph, on  $OPT \times Alg$ , and put a client at distance  $x$  from  $Alg$ ,  $1$  from  $OPT$ .)

Sps close  $Alg$ , open  $OPT$

- type a: old cost  $x$     new cost  $1$
- type b: —  $x$     now cost  $1$
- type c: —  $x$     —  $x+2$ .



so  $k$  clients give improvement of  $(x-1)$

$(k-1)$  — loss of  $(x+2) - x = 2$

$\Rightarrow$  total improvement is  $k(x-1) - (k-1)2$   
 $= k(x-3) + 2$

$\Rightarrow$  if  $x = 3 - 2/k$  this is a local optimum. 😊

[Thm]  $\forall \epsilon, \exists k$  large enough s.t local opt w/ 1-swaps has cost  $\geq 3-\epsilon$ .  
 (similarly can set — w/  $p$ -swaps also cost  $\geq 3-\epsilon$ )

Now for the algorithm's performance

~~XXXXX~~ Sp's Alg of a local OPT, what is the cost?

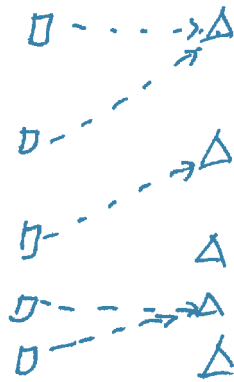
All swaps are non-improving.

generic ideas used in most local search analysis.

So show a set of swaps, that, because of non-improvement, give bounds on the cost of Alg vs OPT.

• Simpler "bijective" case

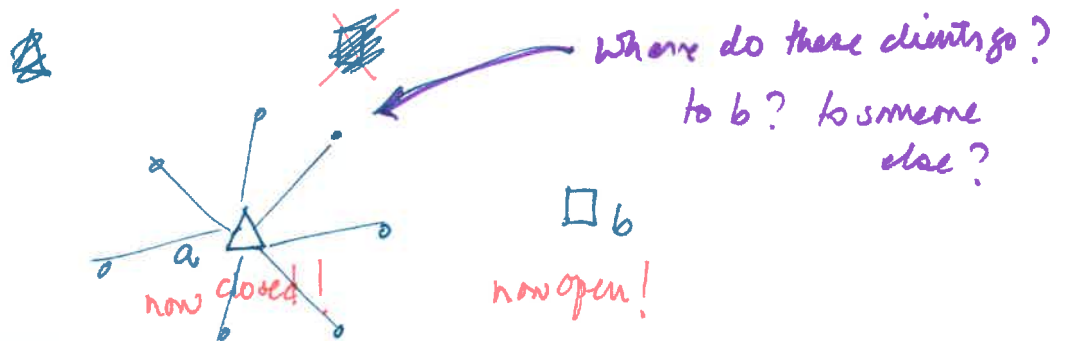
for each fac ~~b~~  $b \in OPT$ , let  $\pi(b)$  be closest Alg facility to  $b$ .



bijective case when this map  $\pi: OPT \rightarrow ALG$  is a bijection.

Consider the swaps where we open some  $b \in OPT$  and close  $\pi(b) = a \in ALG$ .

What does non-improvement tell us?





Now sum over all  $\pi(b)$  swaps, (and use that  $j \in C^+(b)$  for some  $b$  and  $j \in C^-(\pi(b))$  for some  $b'$ )

(6)

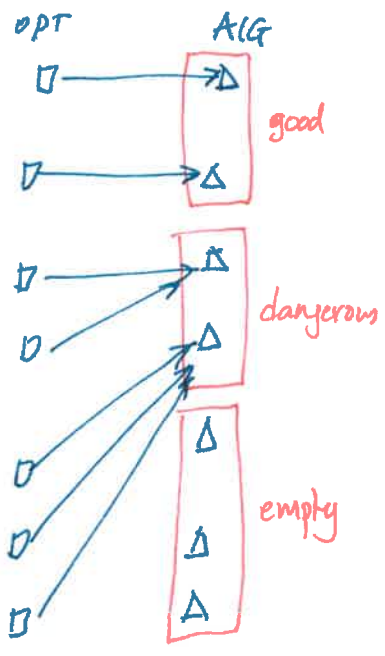
$$\sum_j (O_j - A_j) + \sum_j 2D_j \geq 0.$$

$$\Rightarrow 3OPT - ALG \geq 0. \quad \text{☺}$$

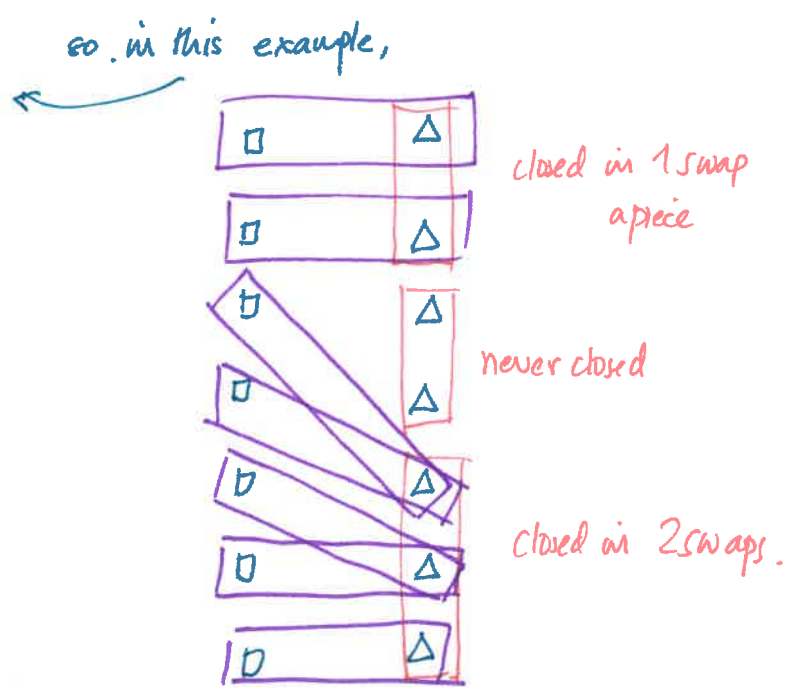
But need bijective property. How to handle case where  $\pi(b) = \pi(b')$  for some  $b \neq b'$

~~Call an alg facility~~ Draw the graph on  $OPT \times ALG$  of pairs  $(b, \pi(b))$

- has  $k$  edges.
- every node on left has degree 1. (good)
- so some nodes on right have degree 1.
- but # of nodes on right with degree 0 (empty)
- $\Rightarrow$  # nodes on right with degree  $\geq 2$ . (dangerous)



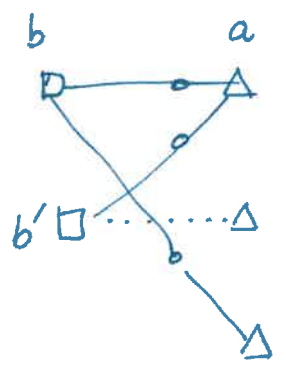
- so ~~map~~ pair each  $b$  to  $\pi(b)$  if  $\pi(b)$  good
- pair all other  $b$  to some empty alg facility
- st. each empty used in 2 pairs



For each swap above, open  $b$ , close  $a$

•  $\forall j \in C^*(b)$ , change is  $O_j - A_j$

•  $\forall j \in C(a)$ , assign to  ~~$C(b)$~~  which is never  
say  $j \in C(b')$   $\pi(b')$  which by our construction  
is never  $a$ .



and so is open.

Again same argument says change is  $\leq (2O_j + A_j) - A_j \leq 2O_j$

*non-negative b/c non improving*

$$\text{So. } \sum_{(a,b) \text{ swaps}} \left( \sum_{j \in C^*(b)} (O_j - A_j) + \sum_{j \in C(a) \cup C^*(b)} 2O_j \right) \geq 0.$$

$$\Rightarrow \sum_{j \in C^*(b): b \text{ opened in swap list}} (O_j - A_j) + \sum_{j \in C(a): a \text{ closed in swap list}} 2O_j \geq 0.$$

but each  $b$  opened once exactly

each  $a$  closed  $\leq$  twice

$$\Rightarrow \sum_{j \in C} (O_j - A_j) + 2 \sum_{j \in C} 2O_j \geq 0$$

$$\Rightarrow \text{Alg} = \sum_{j \in C} A_j \leq 5 \sum_{j \in C} O_j = 5 \text{OPT}$$



How to get poly time algorithm: 2 pieces

- (I) make big steps when possible
- (II) start at reasonable sol<sup>n</sup>.

(I) Same kind of argument says:

Sps.  $Alg \geq (5 + \delta) OPT$

$\Rightarrow$  at least one of the  $k$  swaps we should have improvement  $\geq \delta/k OPT$ .

if we take best swap.  
 $\Rightarrow$  improve by at least  $(\frac{Alg - 5OPT}{k})$

ie.  $Alg(new) \leq Alg(old) - (\frac{Alg - 5OPT}{k})$

~~hence can get faster~~

Hence decrease "distance to 5OPT" by a constant factor in  $k$  steps.

and hence get

$$\begin{aligned}
 Alg \text{ after } t \text{ steps} &\leq 5OPT + (Alg_{initial} - 5OPT) \left(1 - \frac{1}{k}\right)^t \\
 &\leq 5OPT + Alg_{init} \left(1 - \frac{1}{k}\right)^t
 \end{aligned}$$

Generic Ideas: used in most local search

(II) Reasonable solution:

Pick some solution with cost  $\leq n \cdot OPT$

then get  $(5 + \epsilon) OPT$  after  $t = \frac{k}{\epsilon} \log n$  steps at most.

How? { Pick any ~~solution~~ facility  $f_1$  to start.  $F_1 = \{f_1\}$   
 for  $i = 2 \dots k$   
 Choose  $f_i$  at largest distance from  $F_{i-1}$

Exercise:  $n$  approximation.

Other, better starting solutions exist. (Exercise)



Recap:

Local search

- simple algo idea
- define set of moves such that
  - (a) can find improving move in poly time (or best impr. move)
  - (b) local optima wrt this set of moves is good.

Widely used in practice

- often no guarantee of performance of local optima
- often convergence time may be unbounded / exponential (even to get to near-optimum solns).

In theoretical ~~analysis~~ analyses

- show some subset of moves that help compare ATG to OPT.
- several nice applications
  - even for exponentially large swap sets. (capacitated fac. Loc)
  - ~~graph~~ (labeling problems in vision)
  - first algos for bounded-degree spanning trees, k-median w/ outliers.
- clean analyses for clean algorithms.