

Induction Variables and Strength Reduction

- I. Overview of optimization
- II. Algorithm to find induction variables

[ALSU 9.1.8]

Phillip B. Gibbons

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Example

```
FOR i = 0 to 100
  A[i] = 0;
```

Induction variables:
 $t1 = 4i$
 $t2 = 4i + \&A$

```

i = 0
L2: IF i >= 100 GOTO L1
  t1 = 4 * i
  t2 = &A + t1
  *t2 = 0
  i = i + 1
  GOTO L2
L1:
  t1' = 0
  t2' = &A
  t2' = &A + 400
  L2: IF t2' >= t3' GOTO L1
    *t2' = 0
    t2' = t2' + 4
    GOTO L2
  L1:
    t1' = t1' + 4
    t2' = t2' + 4
```

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Definitions

- A **basic induction variable** is
 - a variable X whose only definitions within the loop are assignments of the form:

$$X = X + c \text{ or } X = X - c,$$
 where c is either a **constant** or a **loop-invariant variable**. (e.g., i)
- An **induction variable** is
 - a **basic induction variable**, or
 - a variable **defined once** within the loop, whose value is a **linear function of some basic induction variable** at the time of the definition:

$$A = c_1 * B + c_2$$
 (e.g., $t1, t2$)
- The **FAMILY of a basic induction variable B** is
 - the set of induction variables A such that each time A is assigned in the loop, the value of A is a linear function of B . (e.g., $t1, t2$ in family of i)

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Optimizations

1. **Strength reduction:**
 - A is an induction variable in family of **basic induction variable B** ($A = c_1 * B + c_2$)
 - Create new variable: A'
 - Initialization in preheader: $A' = c_1 * B + c_2;$
 - Track value of B: add after $B = B + x$: $A' = A' + x * c_1;$
 - Replace assignment to A: $A = A'$

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Optimizations (continued)

2. Optimizing non-basic induction variables

- copy propagation
- dead code elimination

3. Optimizing basic induction variables

- Eliminate basic induction variables used only for
 - calculating other induction variables and loop tests
- Algorithm:
 - Select an induction variable A in the family of B , preferably with simple constants ($A = c_1 * B + c_2$).
 - Replace a comparison such as
`if B > X goto L1`
with
`if (A' > c1*X + c2) goto L1` (assuming c_1 is positive)
 - if B is live at any exit from the loop, recompute it from A'
 - After the exit, $B = (A' - c_2) / c_1$

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II. Basic Induction Variables

• A BASIC induction variable in a loop L

- a variable X whose only definitions within L are assignments of the form:
 $X = X+c$ or $X = X-c$, where c is either a constant or a loop-invariant variable.

• Algorithm: can be detected by scanning L

Basic Induction variable: k
 $m = 2k+0$ in family of k

• Example:

```
k = 0;
for (i = 0; i < n; i++) {
    k = k + 3;
    ... = m;
    if (x < y)
        k = k + 4;
    if (a < b)
        m = 2 * k;
    k = k - 2;
    ... = m;
}
```

Each iteration may execute a different number of increments/decrements!!

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Strength Reduction Algorithm

• Key idea:

- For each induction variable A , ($A = c_1 * B + c_2$ at time of definition)
 - variable A' holds expression $c_1 * B + c_2$ at all times
 - replace definition of A with $A=A'$ only when executed
(m is only updated when appropriate)

• Result:

- Program is correct
- Definition of A does not need to refer to B

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Finding Induction Variable Families

• Let B be a basic induction variable

- Find all induction variables A in family of B :
 - $A = c_1 * B + c_2$
(where B refers to the value of B at time of definition)

• Conditions:

- If A has a single assignment in the loop L , and assignment is one of:

```
A = B * c
A = c * B
A = B / c (assuming A is real)
A = B + c
A = c + B
A = B - c
A = c - B
```

(e.g., $t1$ in first example)

- OR, ... (next page)

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Finding Induction Variable Families (continued)

- Let D be an induction variable in the family of B ($D = c_1 * B + c_2$)

Rule 1: If A has a single assignment in the loop L , and assignment is one of:

```
A = D * c
A = c * D
A = D / c (assuming A is real)
A = D + c
A = c + D
A = D - c
A = c - D
```

Rule 2: No definition of D outside L reaches the assignment to A

Rule 3: Between the lone point of assignment to D in L and the assignment to A , there are no definitions of B

Examples

```
L2: IF i>=100 GOTO L1
    t2 = t1 + 10
    i = i + 1
    t1 = 4 * i
    goto L2
L1:
```

Is $t2$ in family of i ?
Is $t1$ in family of i ?

```
L2: IF i>=100 GOTO L1
    t1 = 4 * i
    i = i + 1
    t2 = t1 + 10
    i = i + 1
    goto L2
L1:
```

Is $t1$ in family of i ?
Is $t2$ in family of i ?

Summary

- Precise definitions of induction variables
- Systematic identification of induction variables
- Strength reduction
- Clean up:
 - eliminating basic induction variables
 - used in other induction variable calculations
 - replacement of loop tests
 - eliminating other induction variables
 - standard optimizations

Wednesday's Class

- Partial Redundancy Elimination [ALSU 9.5-9.5.2]