

## Graph Algorithms



Plan:

- DFS
- Topological Sorting
- Classification of Edges
- Biconnected Components

## Graphs Traversal

Visiting all vertices in a systematic order.

for all  $v$  in  $V$  do visited[ $v$ ] = false  
 for all  $v$  in  $V$  do if !visited[ $v$ ] traversal( $v$ )

```
traversal(v) {
    visited[v] = true
    for all w in adj(v)
        do if !visited[w] traversal(w)
}
```

$O(V + E)$

## Graphs Traversals

- Depth-First Search (DFS)
- Breadth-First Search (BFS)

DFS uses a **stack** for backtracking.  
 BFS uses a **queue** for bookkeeping

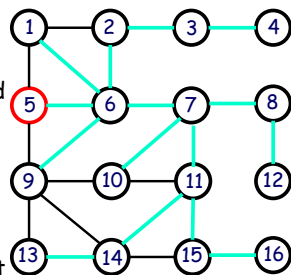
## Properties of DFS

### Property 1

DFS visits all the vertices in the connected component

### Property 2

The discovery edges labeled by DFS form a **spanning tree** of the connected component



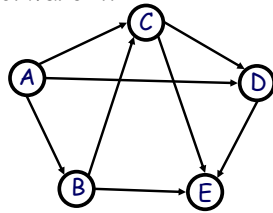
## Applications of DFS

- Determine the connected components of a graph
- Find cycles in a graph
- Determine if a graph is bipartite.
- Topologically sort in a directed graph
- Find the biconnected components

## Topological Sorting

Find an ordering of the vertices such that all edges go forward in the ordering.

It's easy to see that such an ordering exists. Find a vertex with zero in-degree. Print it, delete it from the graph, and repeat.



Complexity-?

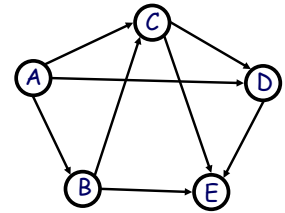
PQ wrt in-degrees.  $O(E \log V)$

## Topological Sorting with DFS

```
DFS(v) {
  visited[v] = true
  for all w in adj(v)
    do if !visited[w]
      DFS(w);
  print(v);
}
```

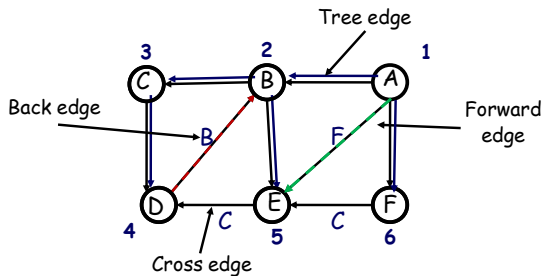
Do DFS;  
Reverse the order;

Complexity-?



$O(E + V)$

## Classification of Edges with DFS



## Classification of Edges

**Tree edges** - are edges in the DFS

**Forward edges** - edges  $(u,v)$  connecting  $u$  to a descendant  $v$  in a depth-first tree

**Back edges** - edges  $(u,v)$  connecting  $u$  to an ancestor  $v$  in a depth-first tree

**Cross edges** - all other edges

## DAG

**Theorem.**

A directed graph is acyclic iff a DFS yields no back edges.

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**Theorem.**

A directed graph is acyclic iff a DFS yields no back edges.

**Proof.**

$\Rightarrow$  by contrapositive.

If there is a back edge, the graph is surely cyclic.

### Theorem.

A directed graph is acyclic iff a DFS yields no back edges.

### Proof.

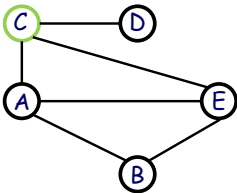
$\Leftarrow$ ) Suppose there is a cycle.

Let  $v$  be the first vertex discovered in the cycle. Let  $(u, v)$  be the preceding edge in this cycle. When we push  $v$  on the stack, no any vertices on the cycle were discovered yet. Thus, vertex  $u$  becomes a descendent of  $v$  in DFS. Therefore,  $(u, v)$  is a back edge.

```
for all v in V do num[v] = 0, stack[v]=false
for all v in V do if num[v]=0 DFS(v)
k = 0;
```

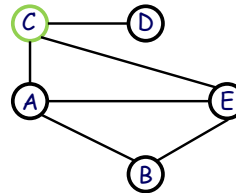
```
DFS(v) {
  k++; num[v] = k; stack[v]=true
  for all w in adj(v) do
    if num[w]=0 DFS(w)           tree edge
    else if num[w] > num[v]     forward edge
    else if stack[w]            back edge
    else                          cross edge
  stack[v]=false
}
```

## Biconnectivity



In many applications it's not enough to know that a graph is connected, but "how well" it's connected.

## Articulation points

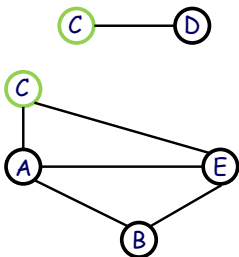


A vertex is an **articulation point** if its removal (with edges) disconnect a graph.

A connected graph is **biconnected** if it has no articulation points.

If a graph is not biconnected, we define the **biconnected components**

## Biconnected Components



If a graph is not biconnected, we define the biconnected components

Biconnected graphs are of great interest in communication and transportation networks

## Find articulation points



Fred Hacker's algorithm:

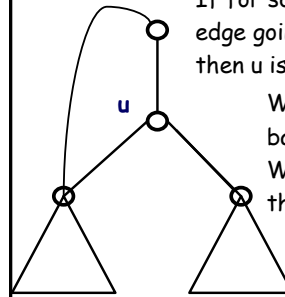
Delete a vertex  
Run DFS to see if a graph is connected  
Choose a new vertex. Repeat.

Complexity:  $O(V(V+E))$

## Biconnected Component Algorithm

- It is based on a DFS
- We assume that  $G$  is undirected and connected.
- We cannot distinguish between forward and back edges
- Also there are no cross edges (!)

## Find articulation point: an observation



If for some child, there is no back edge going to an ancestor of  $u$ , then  $u$  is an articulation point.

We need to keep a track of back edges!

We keep a track of back edge that goes higher in the tree.

## Find articulation point: next observation

What about the root?  
Can it be an articulation point?

DFS root must have two or more children

## Biconnected Component Algorithm

- Run DFS
- When we reach a dead end, we will back up. On the way up, we will discover back edges. They will tell us how far in the tree we could have gone.
- These back edges indicate a cycle in the graph. All nodes in a cycle must be in the same component.

## Bookkeeping

- For each vertex we will store two indexes. One is the counter of nodes we have visited so far  $dfs[v]$ . Second - the back index  $low[v]$ .
- Definition.  
 $low[v]$  is the DFS number of the lowest numbered vertex  $x$  (i.e. highest in the tree) such that there is a back edge from some descendent of  $v$  to  $x$ .

## How to compute $low[v]$ ?

- Tree edge  $(u, v)$   
 $low[u] = \min( low[u], low[v] )$   
Vertices  $u$  and  $v$  are in the same cycle.
- Back edge  $(u, v)$   
 $low[u] = \min( low[u], dfs[v] )$   
If the edge goes to a lower  $dfs$  value than the previous back edge, make this the new low.

## How to test for articulation point?

Using  $low[u]$  value we can test whether  $u$  is an articulation point.

If for some child, there is no back edge going to an ancestor of  $u$ , then  $u$  is an articulation point.

If there was a back edge from child  $v$ , then  $low[v] < dfs[u]$ .

It follows,  $u$  is an articulation point iff it has a child  $v$  such that  $low[v] \geq dfs[u]$ .

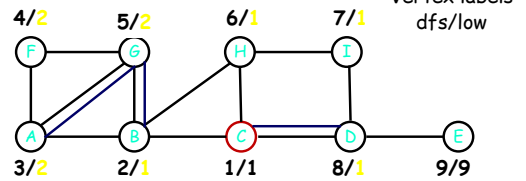
## The Algorithm

$low(A) = dfs(B)$

Remove bicomponent GFAB

All edges are on a stack

Store edges on a stack as you run DFS



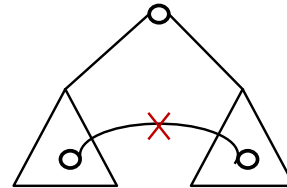
Theorem : Let  $G = (V, E)$  be a connected, undirected graph and  $S$  be a depth-first tree of  $G$ . Vertex  $x$  is an articulation point of  $G$  if and only if one of the following is true:

(1)  $x$  is the root of  $S$  and  $x$  has two or more children in  $S$ .

(2)  $x$  is not the root and for some child  $s$  of  $x$ , there is no back edge between any descendant of  $s$  (including  $s$  itself) and a proper ancestor of  $x$ .

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(2)  $x$  is not the root and for some child  $s$  of  $x$ , there is no back edge between any descendant of  $s$  (including  $s$  itself) and a proper ancestor of  $x$ .

Proof:  $\Rightarrow$  If  $x$  is an articulation vertex, then removing it will disconnect child  $s$  from the parent of  $x$ .

$\Leftarrow$  If there is no such  $s$ , then  $x$  is not articulation point. To see this, suppose  $v_0$  is the parent and  $v_1, \dots, v_k$  are all children. By our assumption, there exists a path from  $v_i$  to  $v_0$ . They are in the same connected components. Removing  $x$ , won't disconnect the graph.

