



Great Theoretical Ideas In Computer Science

Steven Rudich

CS 15-251

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Lecture 13

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Carnegie Mellon University

Problem Solving: Where does the "aha!" come from?



A volunteer, please.



Relax



Relax, I am just going to ask you a
Microsoft interview question.





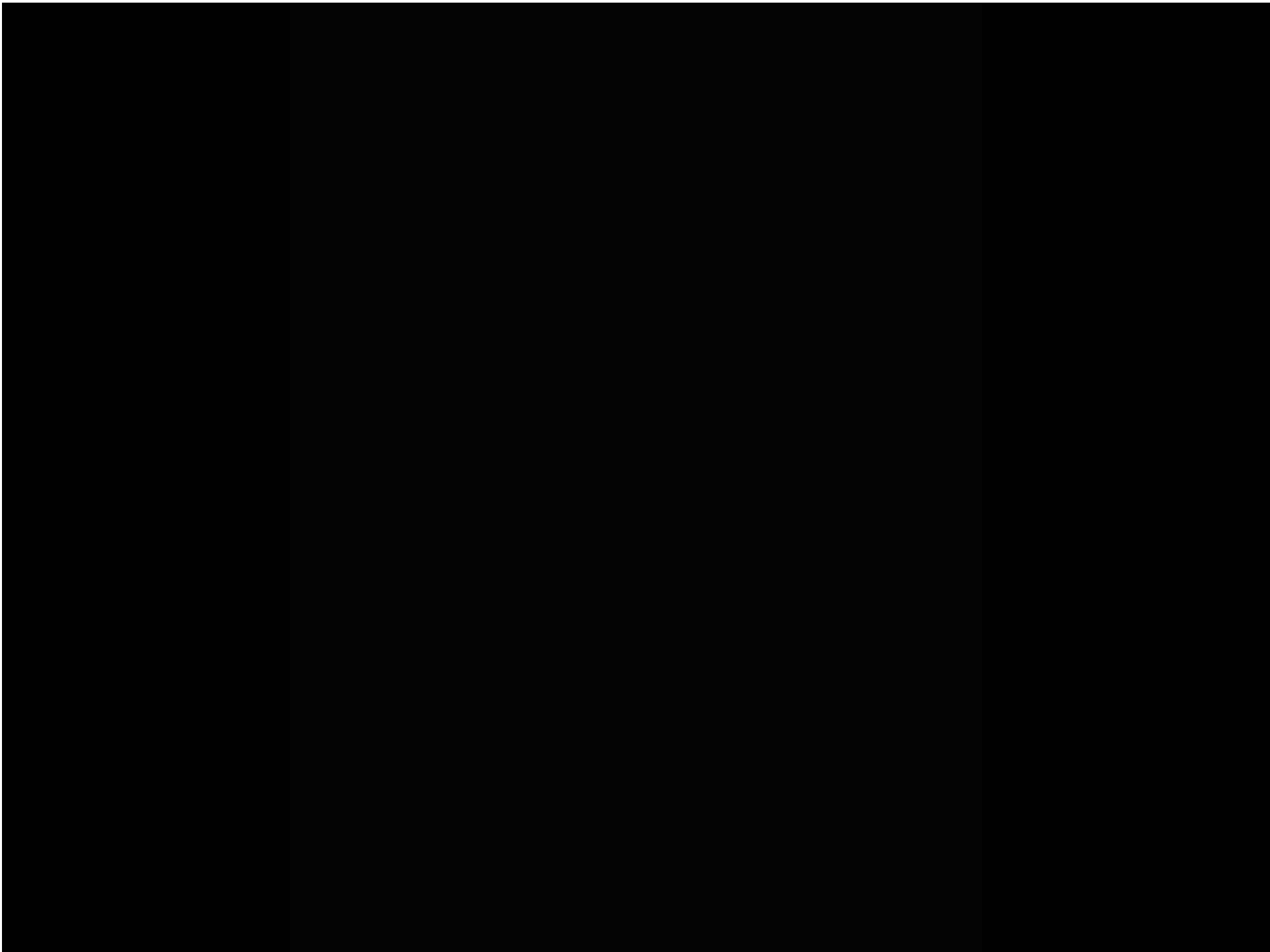
Do You Understand The Question?

Four guys want to cross a bridge that can only hold two people at one time. It is pitch dark and they only have one flashlight, so people must cross either alone or in pairs (bringing the flashlight). Their walking speeds allow them to cross in 1, 2, 5, and 10 minutes, respectively. Is it possible for them to all cross in 17 minutes?



You have one minute to solve this problem

Four guys want to cross a bridge that can only hold two people at one time. It is pitch dark and they only have one flashlight, so people must cross either alone or in pairs (bringing the flashlight). Their walking speeds allow them to cross in 1, 2, 5, and 10 minutes, respectively. Is it possible for them to all cross in 17 minutes?





So what is the answer?

Four guys want to cross a bridge that can only hold two people at one time. It is pitch dark and they only have one flashlight, so people must cross either alone or in pairs (bringing the flashlight). Their walking speeds allow them to cross in 1, 2, 5, and 10 minutes, respectively. Is it possible for them to all cross in 17 minutes?

Intuitive, But False

" $10 + 5 + 2 + 1 = 18$, so the four guys just can't cross in 17 minutes"

"Even if the fastest guy is the one to shuttle the others back and forth - you use at least $10 + 5 + 2 + 1 > 17$ minutes"

Keep track of what you actually know -
remember what you merely suspect.

" $10 + 5 + 2 + 1 = 18$, so it would be weird
if the four guys could cross in 17
minutes"

~~"even~~ If we use the fastest guy to
shuttle the others, they take too long."

Tagging Strategy

As you talk to yourself, make sure to tag assertions with phrases that denote degrees of conviction

Phrase Hygiene

Develop stock phrases to classify statements. Learn from experience and eliminate ambiguous or misleading phrases like "Even if".

Keep track of what you actually know -
remember what you merely suspect.

" $10 + 5 + 2 + 1 = 18$, so it would be weird
if the four guys could cross in 17
minutes"

~~"even~~ If we use the fastest guy to
shuttle the others, they take too long."



If it is possible, there must be more than one guy doing the return trips: it must be that someone gets deposited on one side and comes back for the return trip later!



If we are going to leave someone for a return trip later, it might as well be 1. Ok, so we start with 1 and X and then X returns.. X must be 2, since that minimized the cost $2X$.



1 2 5 10

5 10

2 5 10

2

1 2

2 1

1

1 5 10

5 10

1 2 5 10

5 and 10 Load Balancing:

Handle our hardest
work loads in parallel!
Work backwards by
assuming 5 and 10 walk
together.





1 2 5 10

5 10

2 5 10

2

1 2

2 1

1

1 5 10

5 10

1 2 5 10

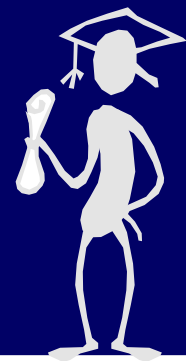
That really was a Microsoft question.



Why do you think that they ask
such questions, as opposed to
asking for a piece of code to do
binary search?

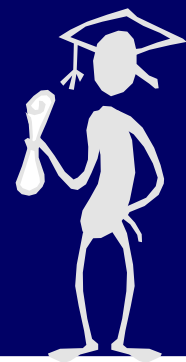
The future belongs to the computer scientist who has

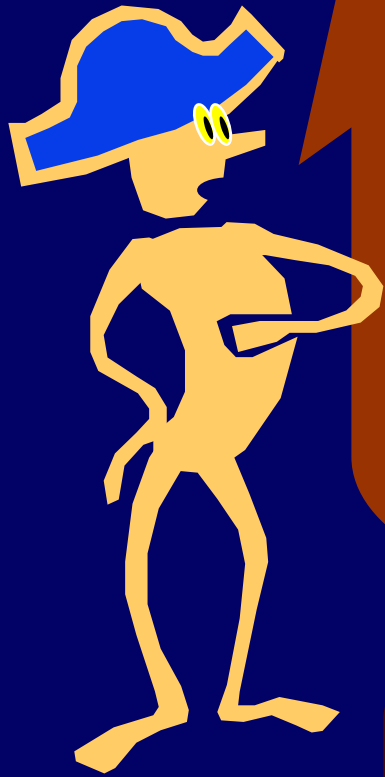
- Content: An up to date grasp of fundamental problems and solutions
- Method: Principles and techniques to solve the vast array of unfamiliar problems that arise in a rapidly changing field



www.discretemath.com

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- Method: Principles and techniques to solve the vast array of unfamiliar problems that arise in a rapidly changing field

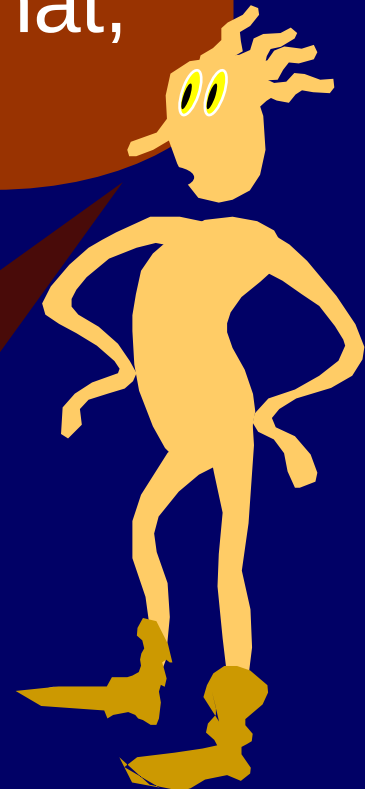




Content, i.e., definitions, formulas, recipes, standard manipulations, I can handle!

“Method” is intimidating. What if, the plain and simple truth is that, I am not that smart?

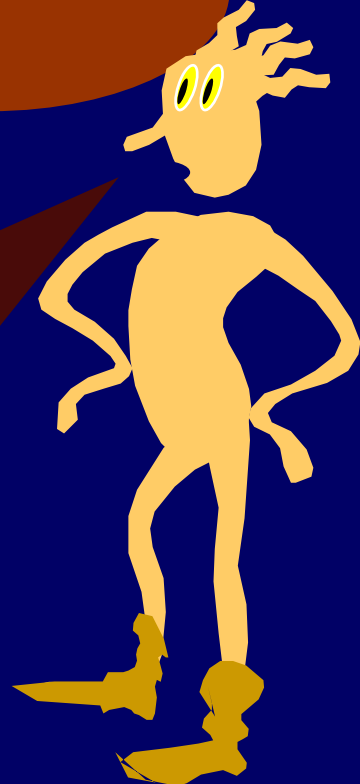
Don't jump to unwarranted conclusions! Clever and resourceful problem solving is a skill that can be taught and refined.



A cartoon character with a blue hat and yellow eyes, standing with hands on hips, looking towards the right.

Yeah, but I knows lots of people
who don't need a lecture on
problem solving methods.

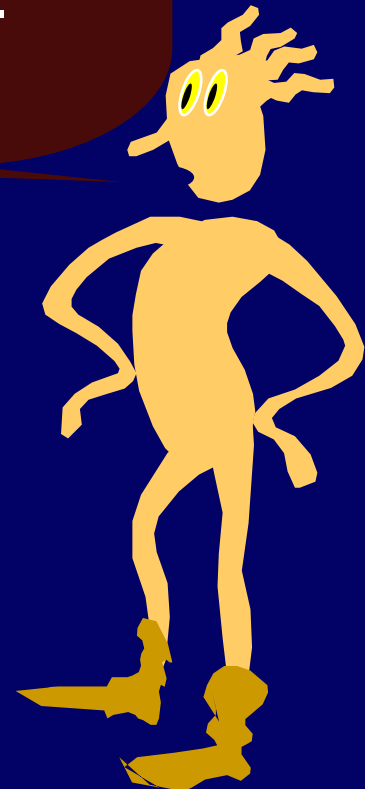
Brilliance just comes to them.

A cartoon character with yellow eyes, standing with hands on hips, looking towards the left.

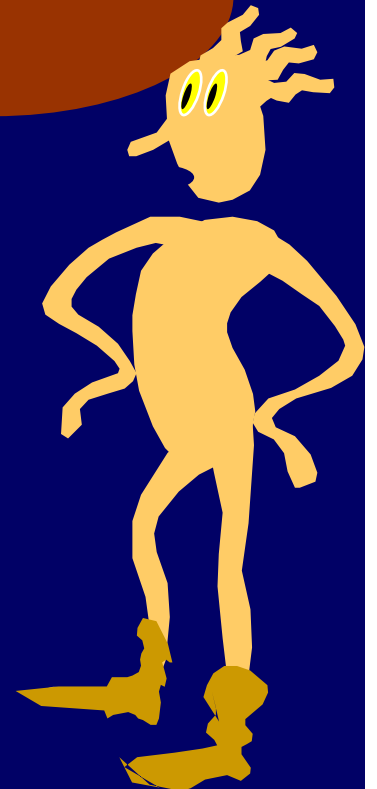
So you are not a natural?
— What of it? —

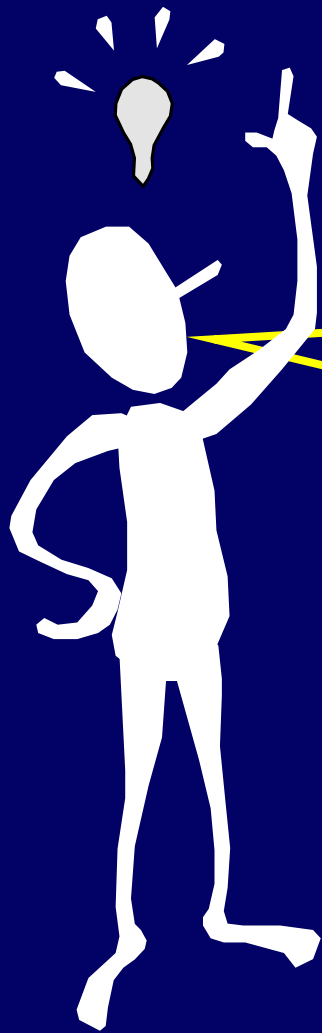
Some world class tennis players
did not start as natural
backhanders. They had to be
coached and developed.

Bonzo, I don't pretend to know the nature of your potential, but I am sure that if you study, practice, and refine your problem solving skills, you will become massively better at it than you are now.

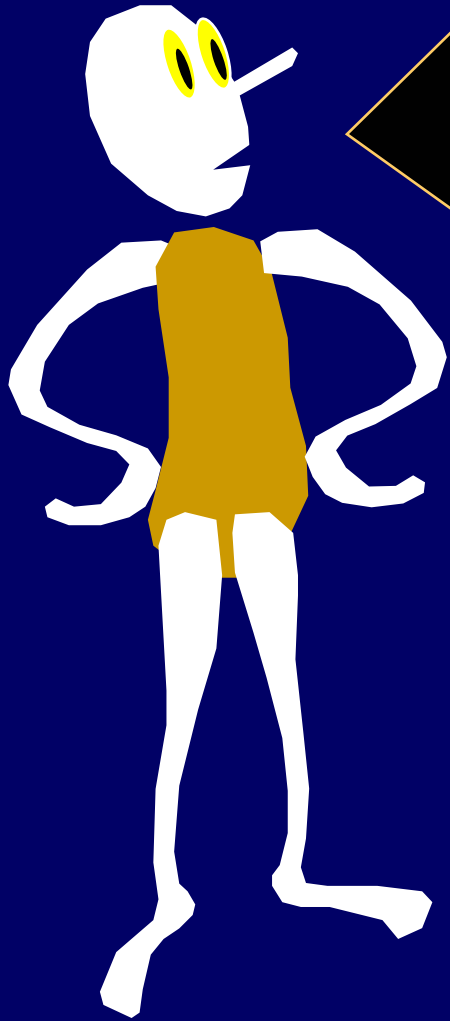


I get it! I can't possibly know
the capacities of my brain
hardware, until I have
appropriately reprogrammed
my brain software.





Aha! I know where the
"aha!" comes from!



- Representation
- Induction
- Modularity
- Exemplification
- Refinement
- Abstraction
- Bracketing

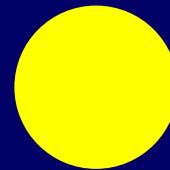
Toolkit:
Name abstract objects and ideas, and
put them in your toolkit. Know their
advantages and limitations.



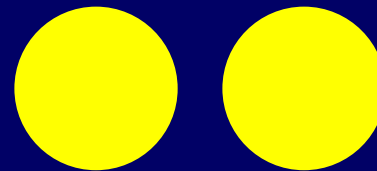
Representation:

Understand the relationship between different representations of the same information or idea

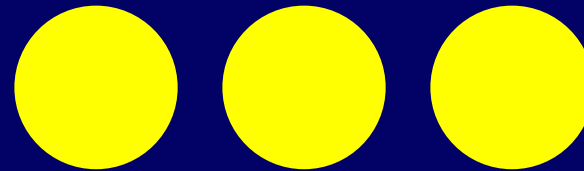
1



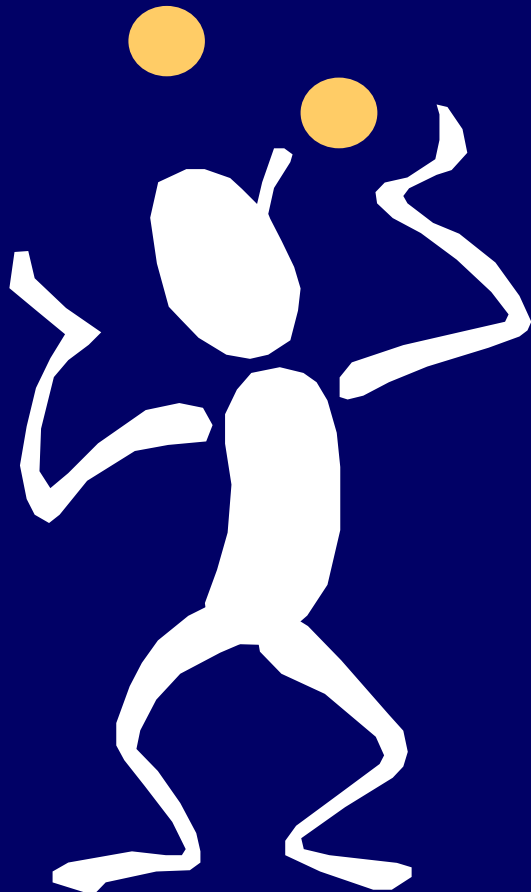
2



3



Exemplification:
Try out a problem or
solution on small examples.

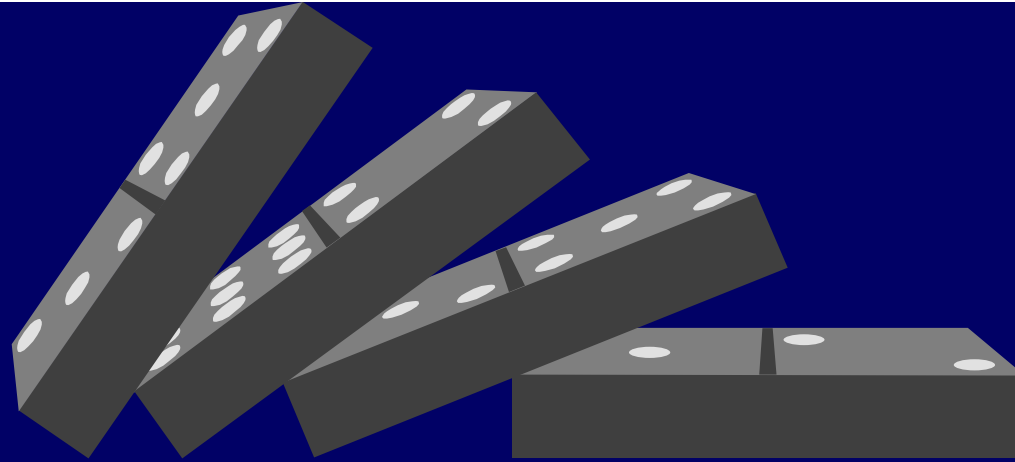


Abstraction:
Abstract away the inessential
features of a problem



=





Induction has many guises.
Master their interrelationship.

- Formal Arguments
- Loop Invariants
- Recursion
- Algorithm Design
- Recurrences

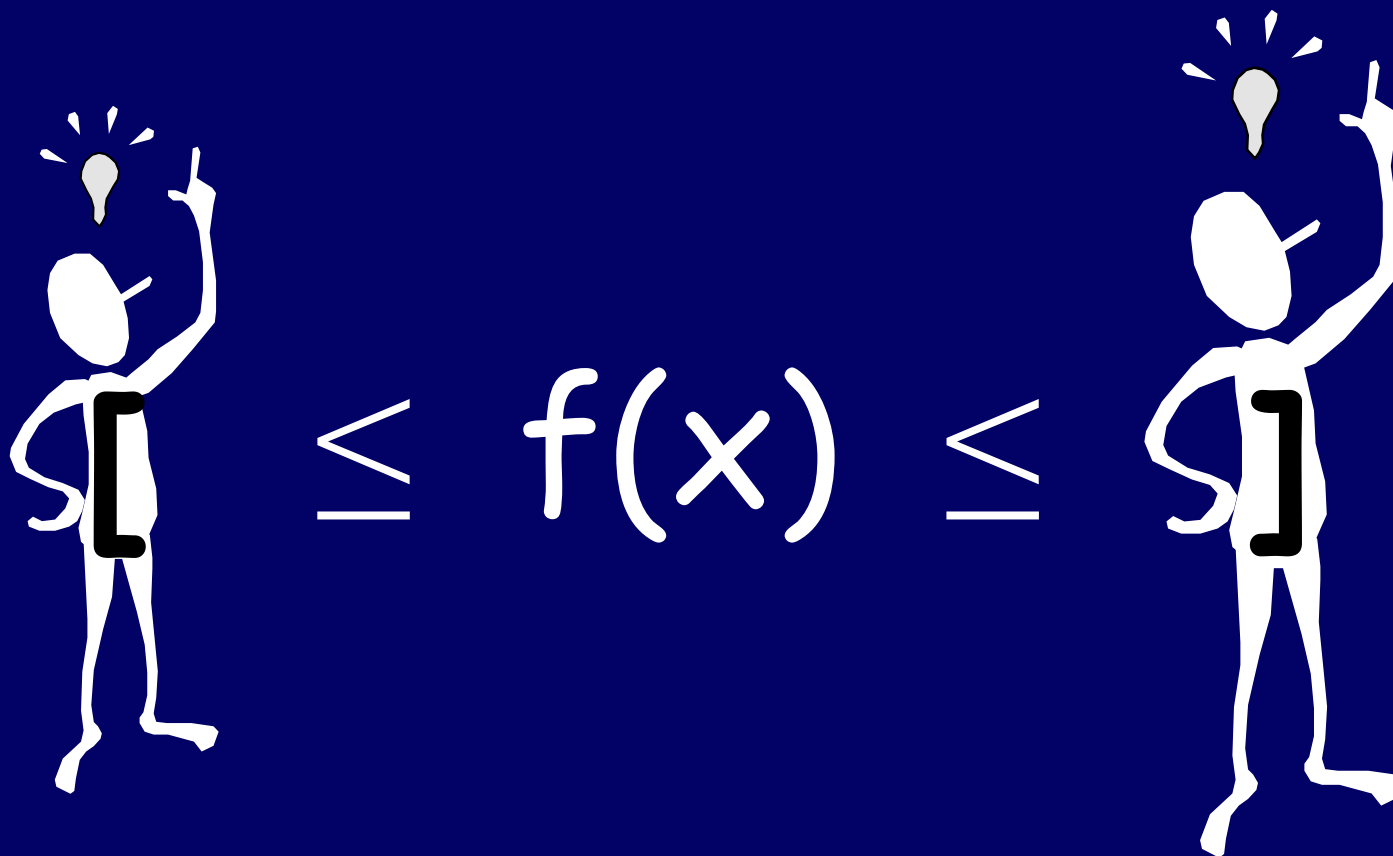
Modularity:
Decompose a complex problem into
simpler subproblems

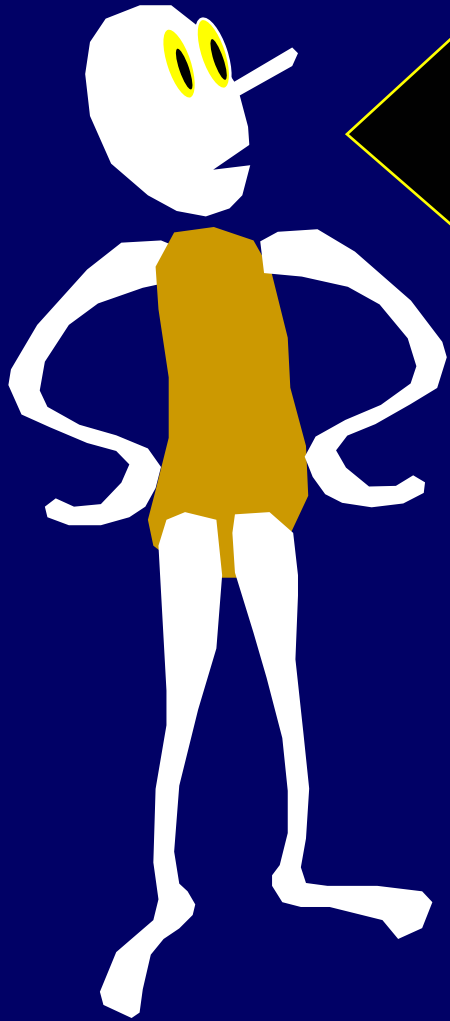


Improvement:
The best solution comes from a
process of repeatedly refining and
improving solutions and proofs.



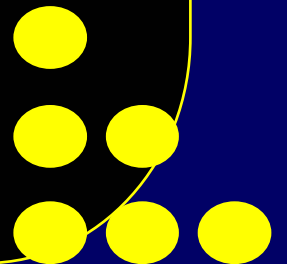
Bracketing:
What are the best lower and upper
bounds that I can prove?

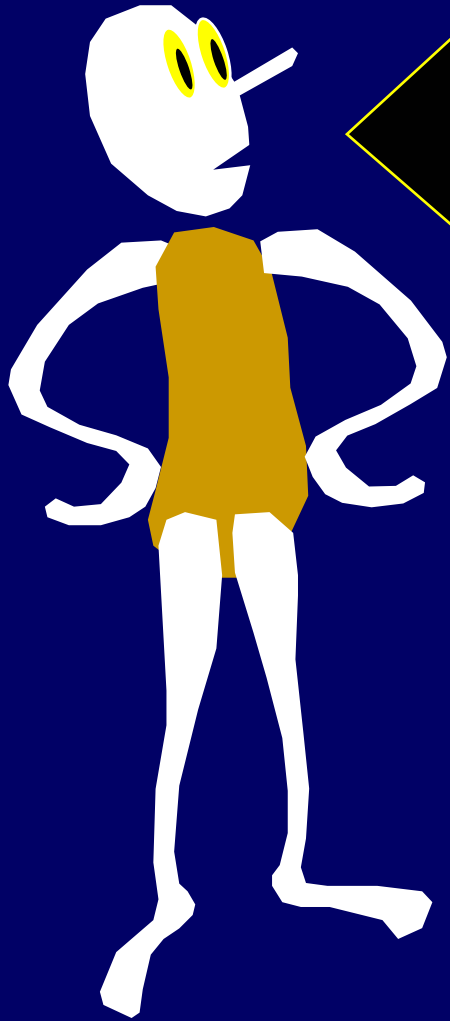




Representation:

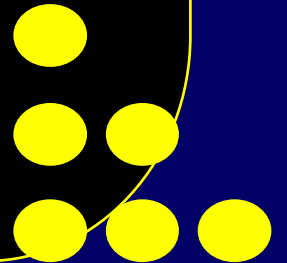
This whole course is designed to show you the power of different abstract representations and their relationships.

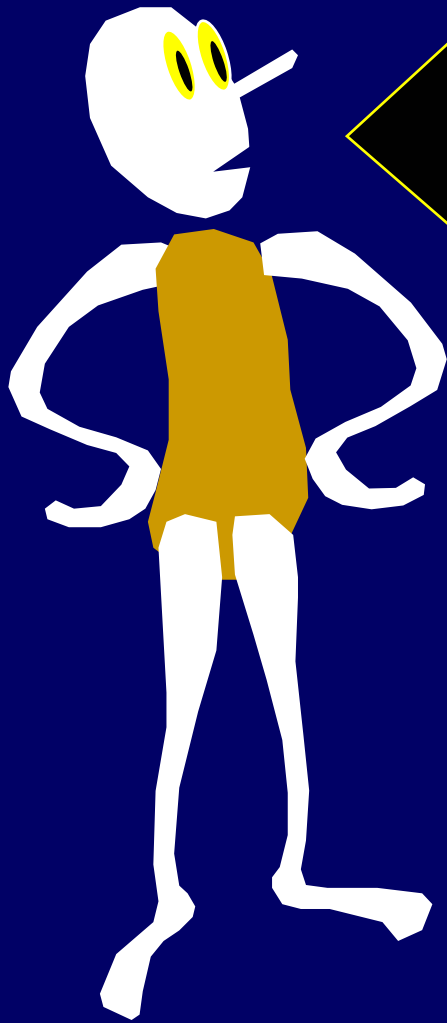




Don't passively let
the representation
choose you!

Actively choose the
representation!





Named

representations:

Unary & Binary & beyond

Continued Fractions

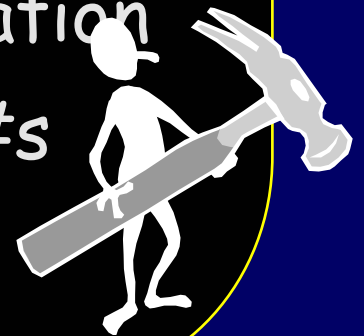
Inductive representation

Choice tree representation

Polynomial representation

Block walking Representation

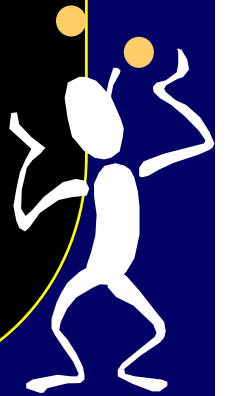
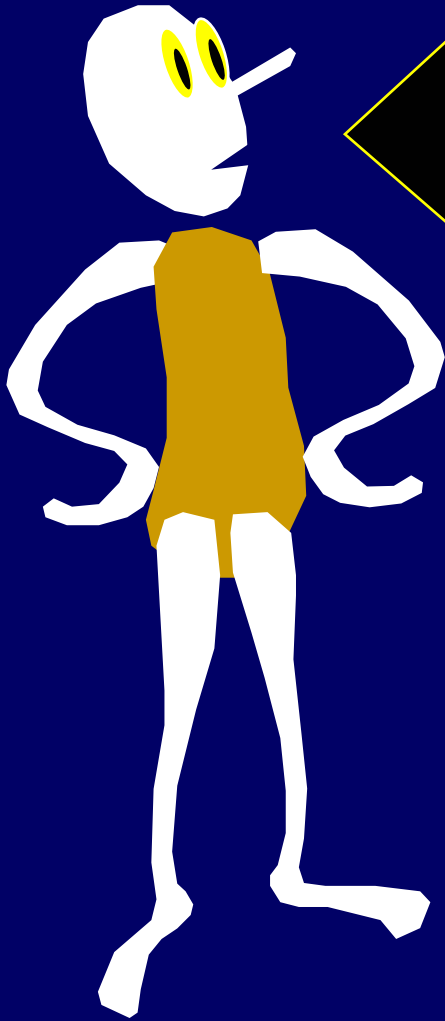
Tiling Rep of Fibonacci #s



Exemplification:

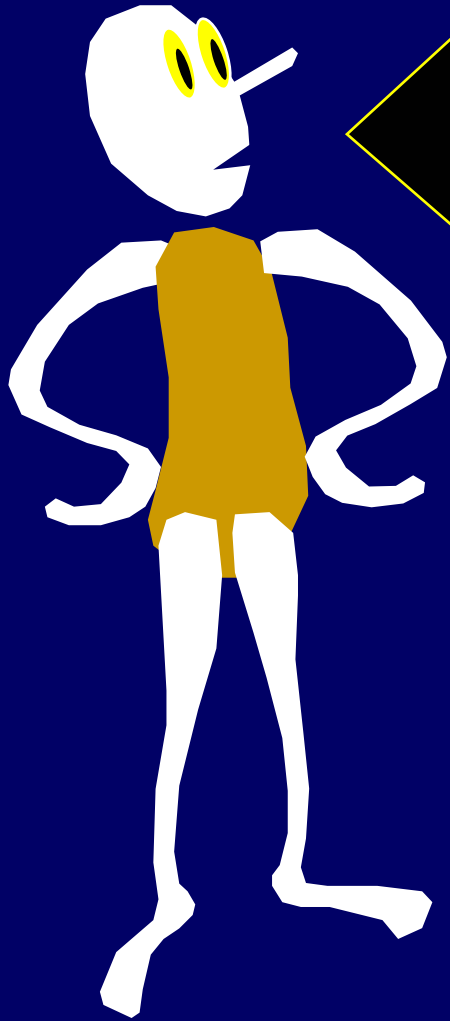
Party handshaking
problem.

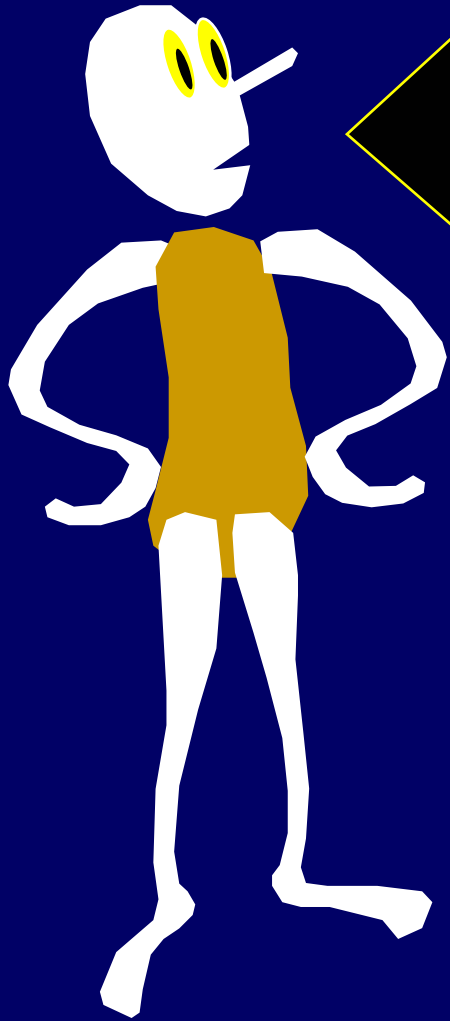
Perspicacious Pirates
problem



Abstraction:

Raising to power
versus addition
chains.

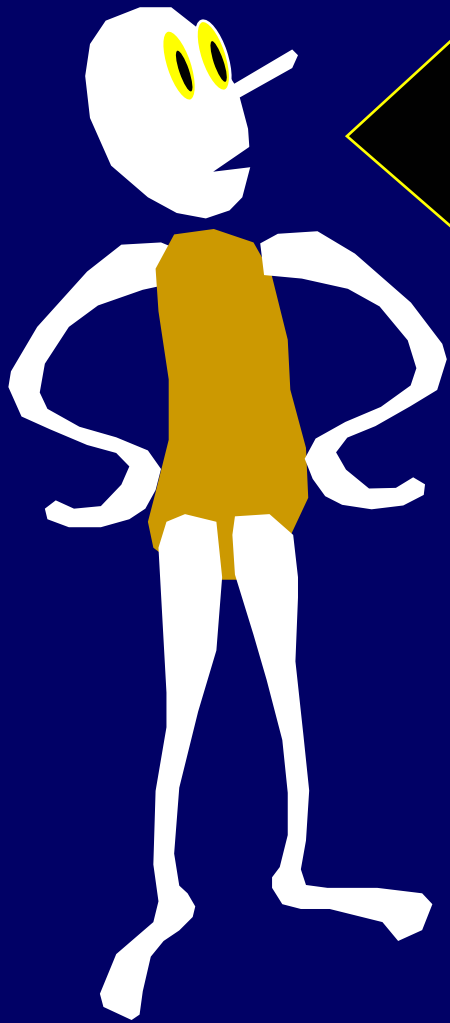




Abstraction:

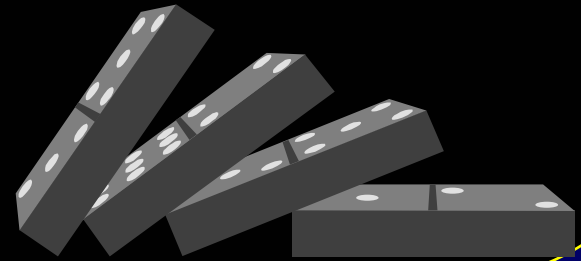
Raising to power
works for any
binary, associative
operation.

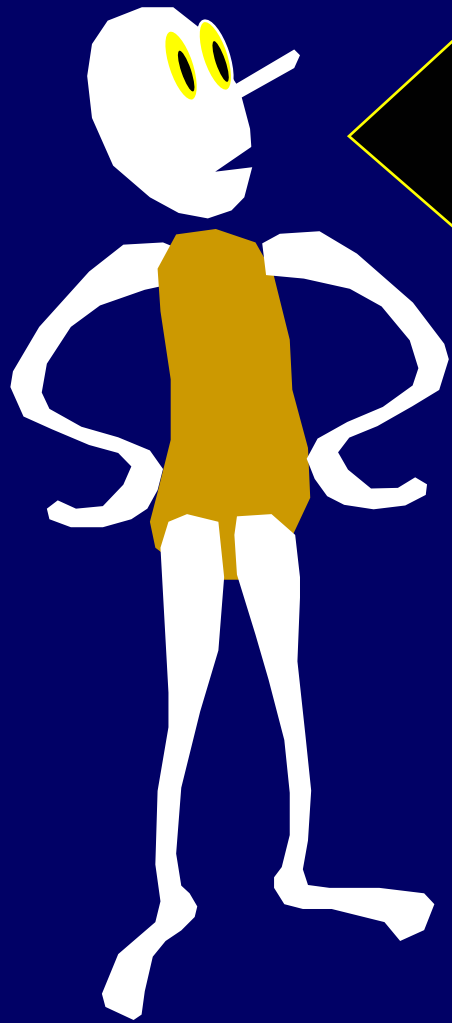




Induction!

Inductive
Representation/Proof
Modularity
Recursion

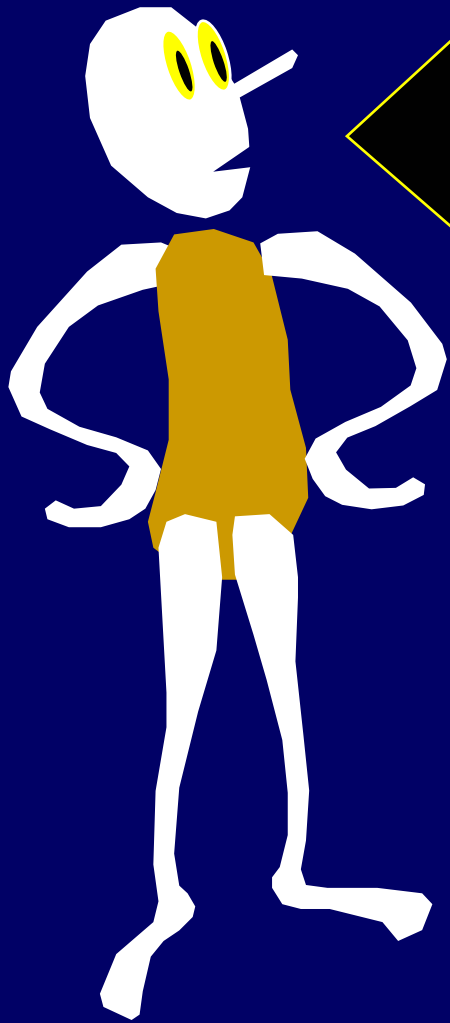




Modularity:

Computer from NAND
gates.



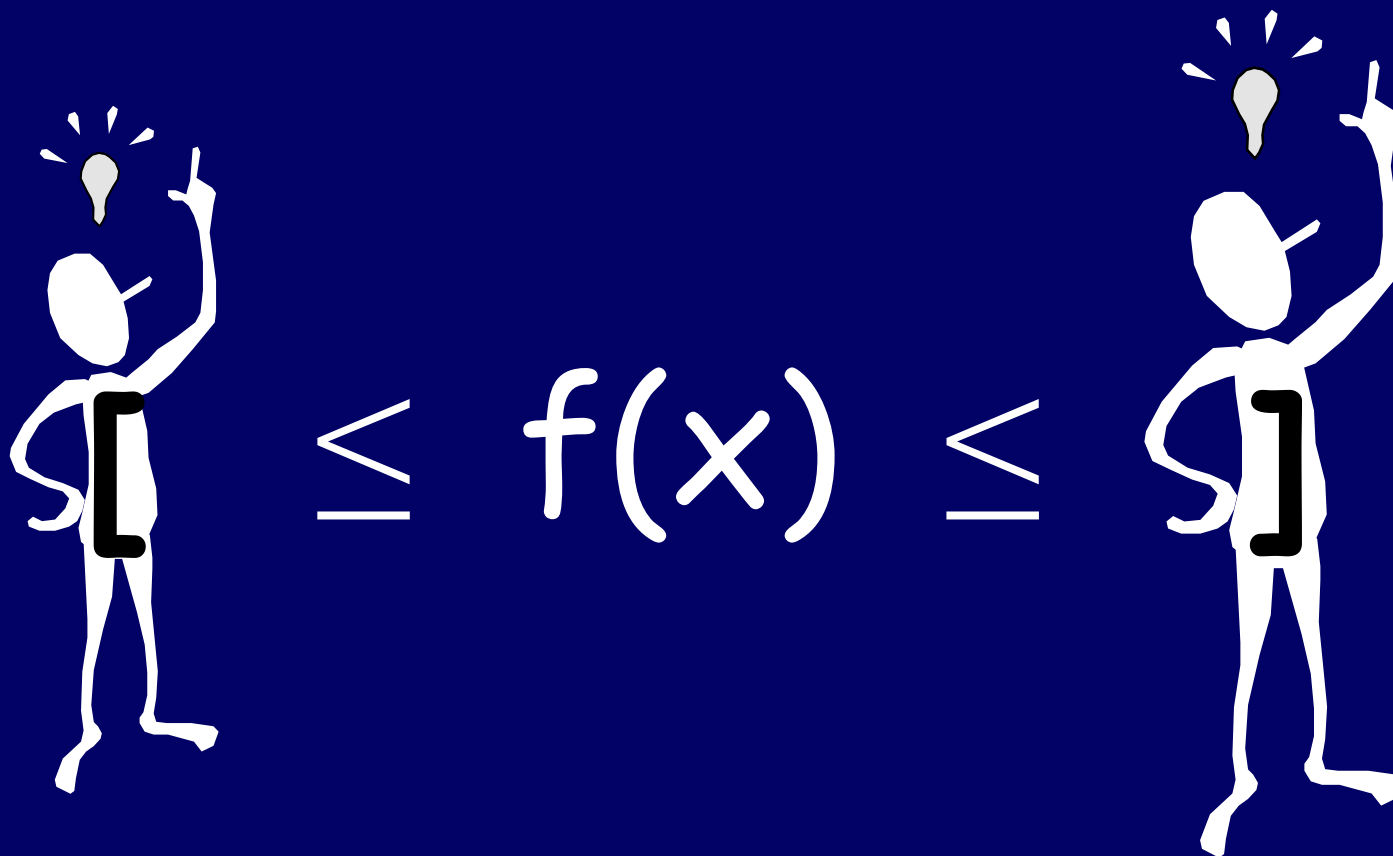


Improvement:

Chocolate breaking
problem



Bracketing:
What are the best lower and upper
bounds that I can prove?



$M(n)$ =
numbers of
additions
required to
make n .

$$? \leq M(30) \leq 6$$

$$? \leq M(n) \leq ?$$



FIRST CUT:
What
brackets can
you do off the
top of your
head?

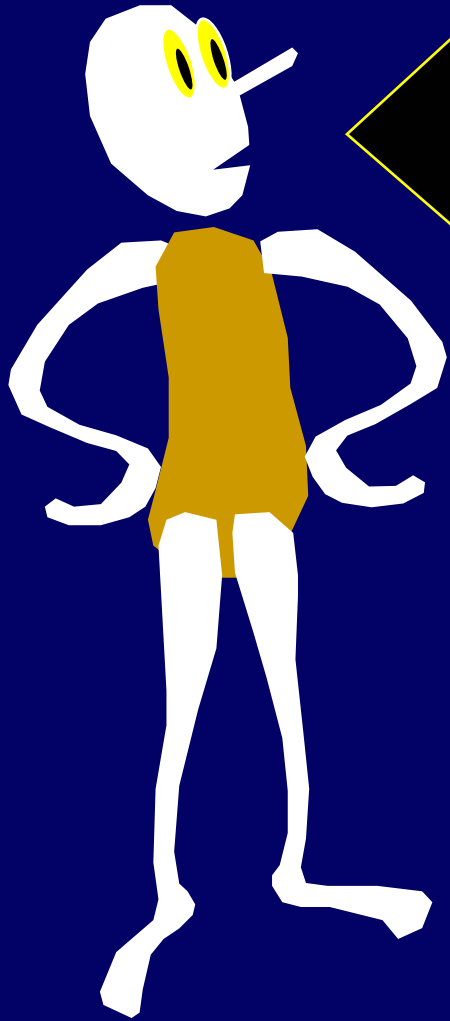
$$\begin{aligned} ? &\leq M(30) \leq 6 \\ ? &\leq M(n) \leq ? \end{aligned}$$



SECOND
CUT:
What
brackets can
you do in five
minutes?

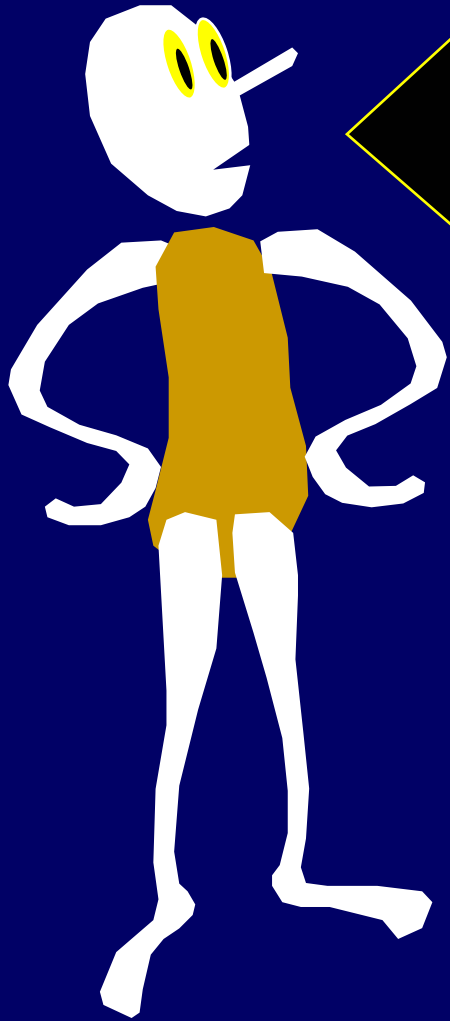
$$\begin{aligned} ? &\leq M(30) \leq 6 \\ ? &\leq M(n) \leq ? \end{aligned}$$





AHA! Method:

New problem encountered.
Possible representation? Try
it out on small examples. Any
familiar tools come to mind?
Get rid of inessential details.
Do some quick bracketing.
Inductive viewpoint? Avoid
mistagging statements.



The first step is to
get the problem
right!

Get The Problem Right!

Given any context you should double check that you read/heard it correctly!

You should be able to repeat the problem back to the source and have them agree that you understand the issue.

Try and remove inessential details.

Does the person with the problem still recognize it?

Conjecture Versus Fact

Keep your thoughts tagged with their certainty status.

YOU ARE YOUR OWN
WORST ENEMY!

Getting To Know The Problem

Try it out on small examples

Articulate a quantity to bracket

What brackets can you do in five minutes?

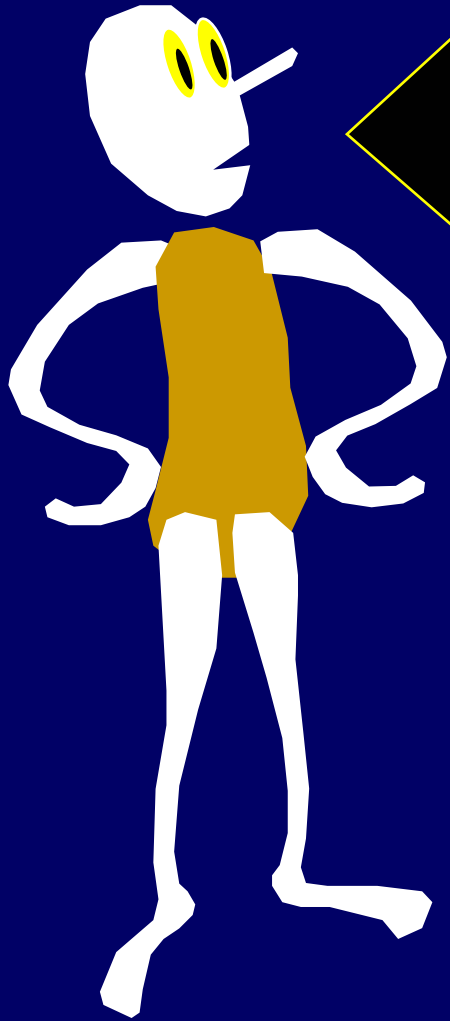
Choose Your Representation

Think of your toolkit of representations, do any of them seem like the better choice than the original?

Change representations and get to know the problem again (as before)

Choose Your Representation

What is your representation for your intermediate results?



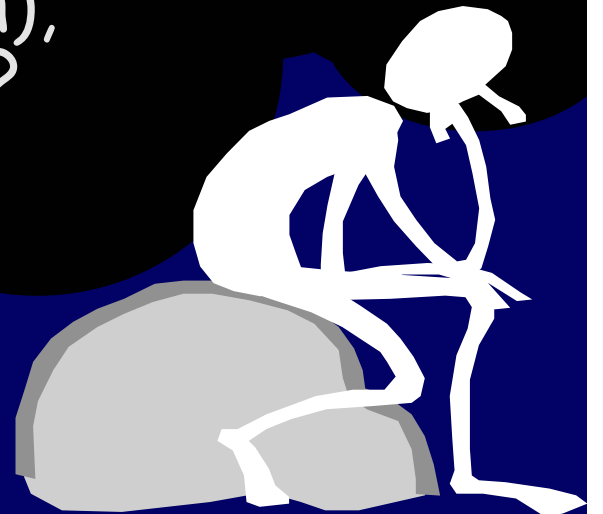
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Inductive viewpoint? Avoid
mistagging statements.

Let $a_0, a_1, a_2, \dots, a_n, X$ be input numbers. Goal is to compute :
$$a_n X^n + a_{n-1} X^{n-1} + \dots + a_1 X + a_0$$

At any stage we are allowed to
ADD or **MULTIPLY** any two
numbers created so far.

How do we **MINIMIZE**, $f(n)$,
the number of operations?

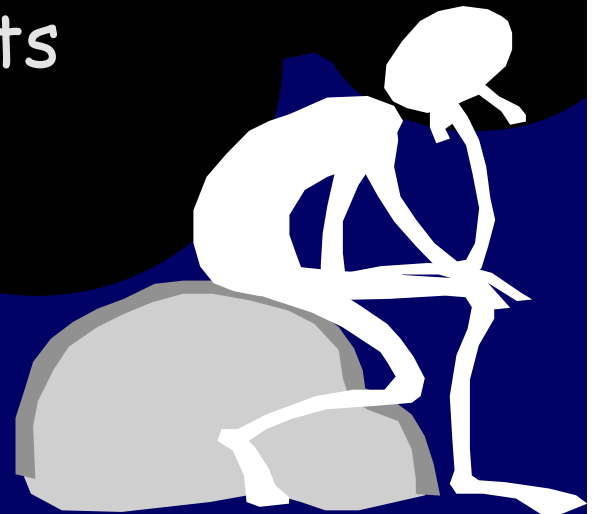


Let $a_0, a_1, a_2, \dots, a_n, X$ be input numbers. Goal is to compute :
 $a_n X^n + a_{n-1} X^{n-1} + \dots + a_1 X + a_0$

To make any a single expression that is a function of all $n+2$ inputs will take at least $n+1$ operations.

We can use $n-1$ to create the powers of X . Then we can use n to multiply each power by its coefficient. We can use n additions to add them up.

$$n+1 \leq f(n) \leq 3n - 1$$

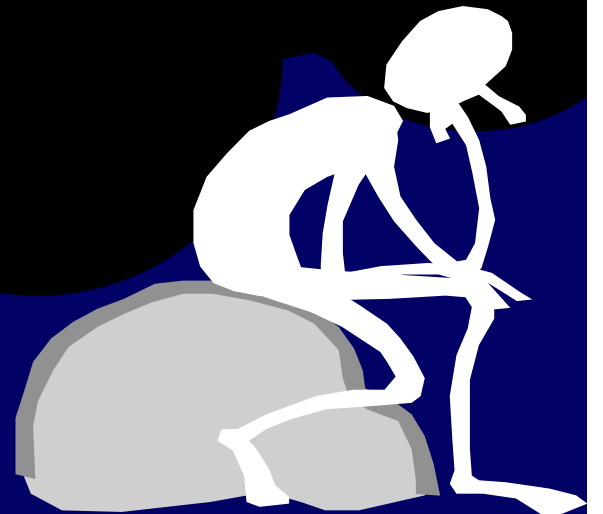


Let $a_0, a_1, a_2, \dots, a_n, X$ be
input numbers. Goal is to
compute :

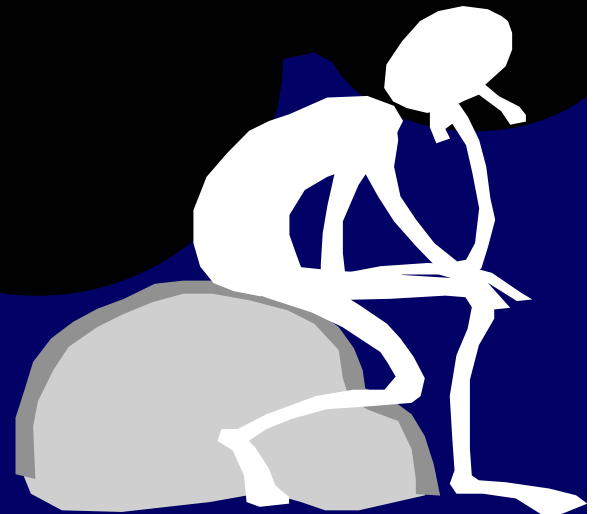
$$a_n X^n + a_{n-1} X^{n-1} + \dots + a_1 X + a_0$$

Can I get better brackets on
 f ?

$$n+1 \leq f(n) \leq 3n - 1$$



In polynomial
representation I can
think of all the
intermediate results as
polynomials.



$$P_k(X) = a_n X^k + a_{n-1} X^{k-1} + \dots + a_{n-k+1} X + a_{n-k}$$

Goal: Compute $P_n(X)$

Inductive Goal (Invariant):

Compute $P_0(X), P_1(X), \dots, P_n(X)$

Slick code [Loop invariant $P == P_i(X)$]

$P := a_n;$

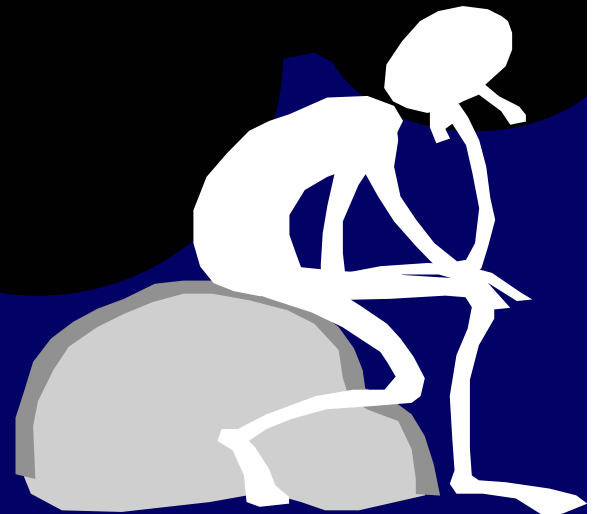
For $i = 1$ to n do $P := P * X + a_{n-i}$

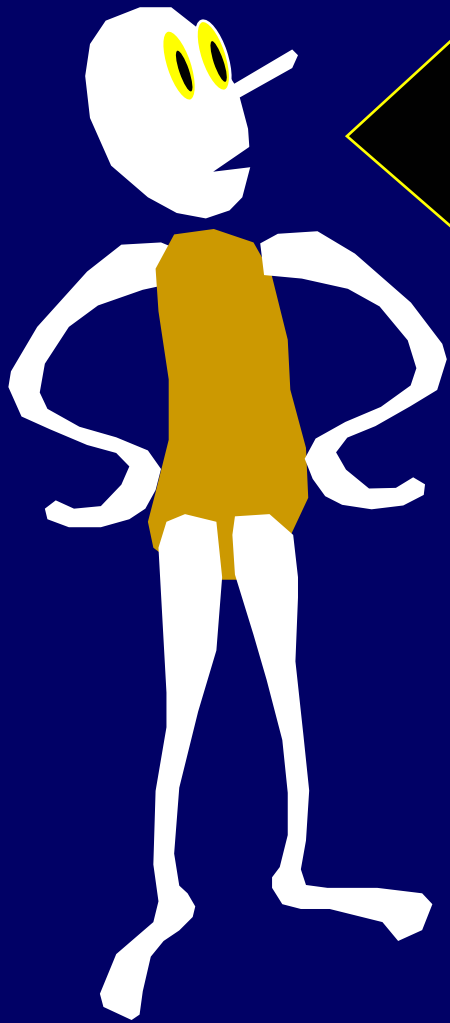
TOTAL: n mults and n additions. $f(n) \leq 2n$

Let $a_0, a_1, a_2, \dots, a_n, X$ be input numbers. Goal is to compute :
 $a_n X^n + a_{n-1} X^{n-1} + \dots + a_1 X + a_0$

At any stage we are allowed to
ADD or **MULTIPLY** any two
numbers created so far.

$$n+1 \leq f(n) \leq 2n$$

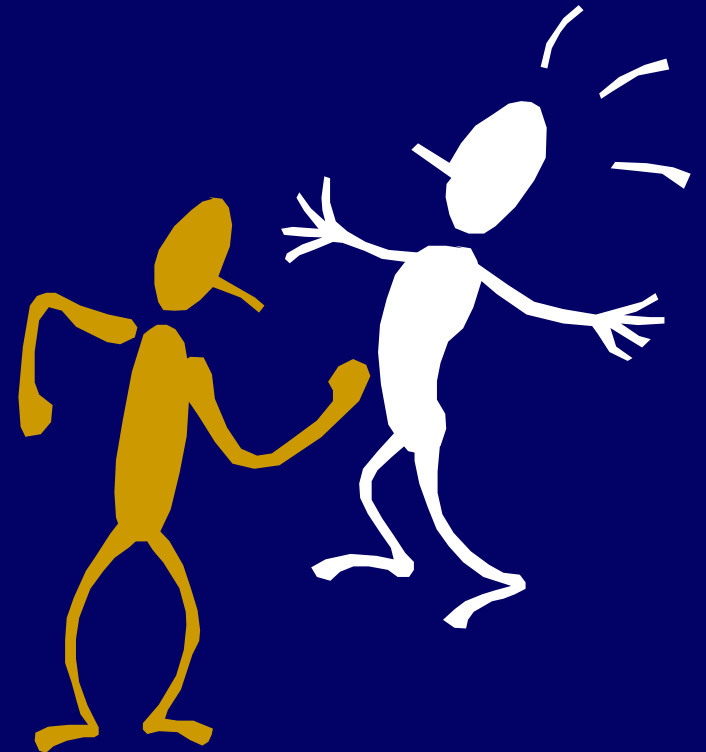




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A volunteer, please.



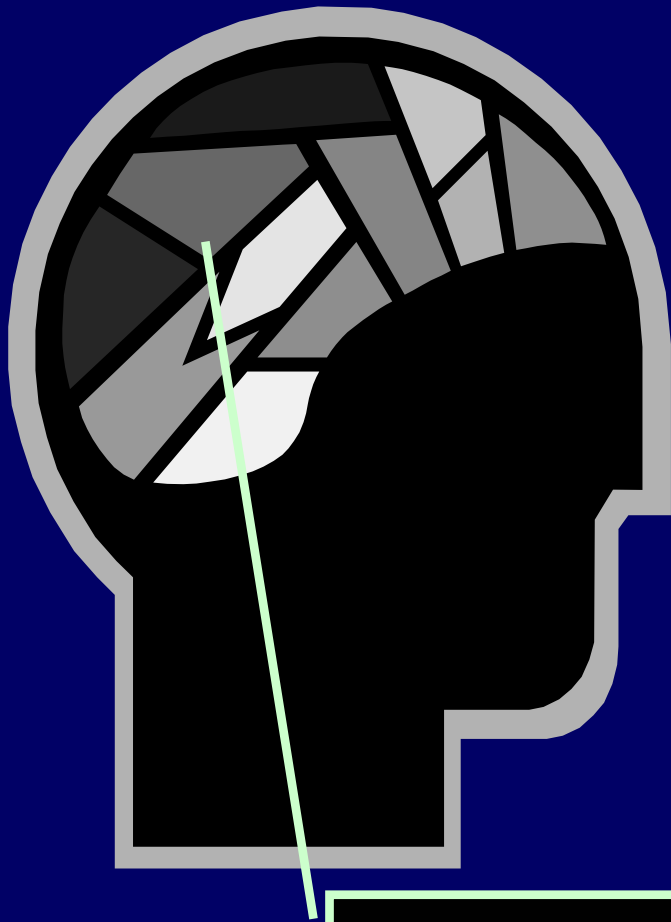
Martial Arts 101

- The novice makes a **huge** motion
- The black belt makes a small motion
- The master makes a tiny motion

Violin, piano, tennis, magic,
programming, singing, . . .

- The novice makes a **huge** motion
- The black belt makes a small motion
- The master makes a tiny motion

Scanning the brains of master problem solvers



The better the problem solver, the less brain activity is evident. The real masters show almost no brain activity!

Simple and to the point

Scanning the brains of master problem solvers



The expert represents his/her state as simply as possible.

Value Simplicity



The root of effective thinking, effective science, effective mathematics, effective engineering is to keep the issues simple.