



Great Theoretical Ideas In Computer Science

Steven Rudich

CS 15-251

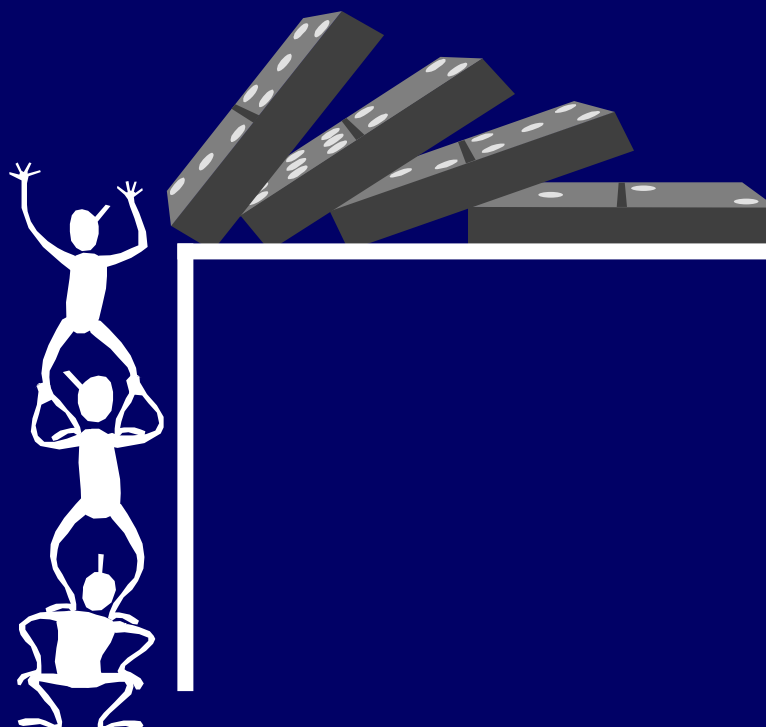
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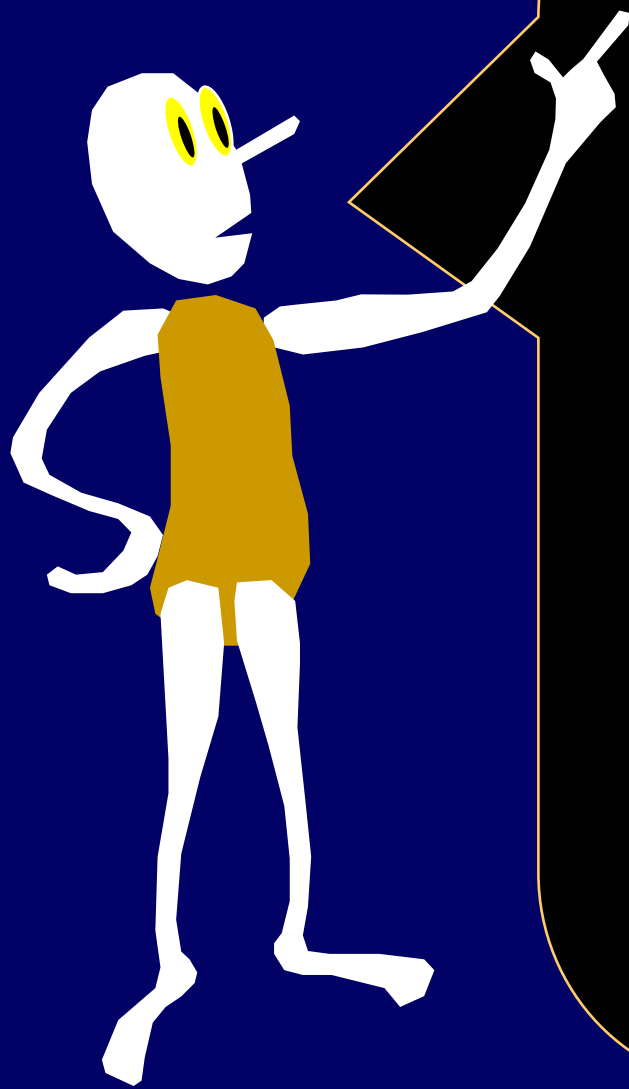
Lecture 4

Jan 22, 2004

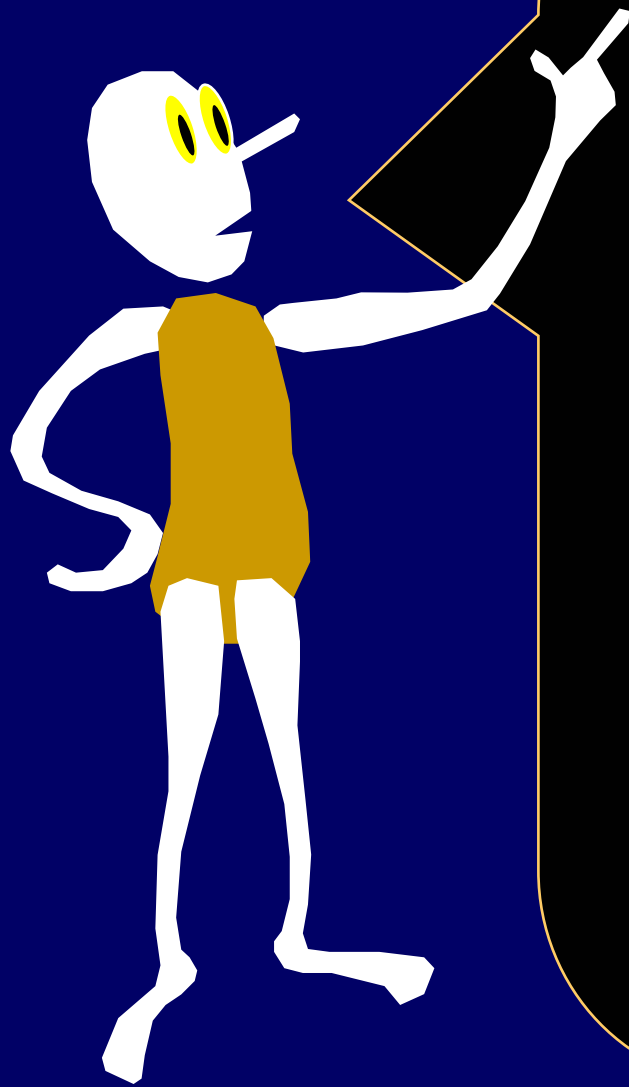
Carnegie Mellon University

Induction: One Step At A Time



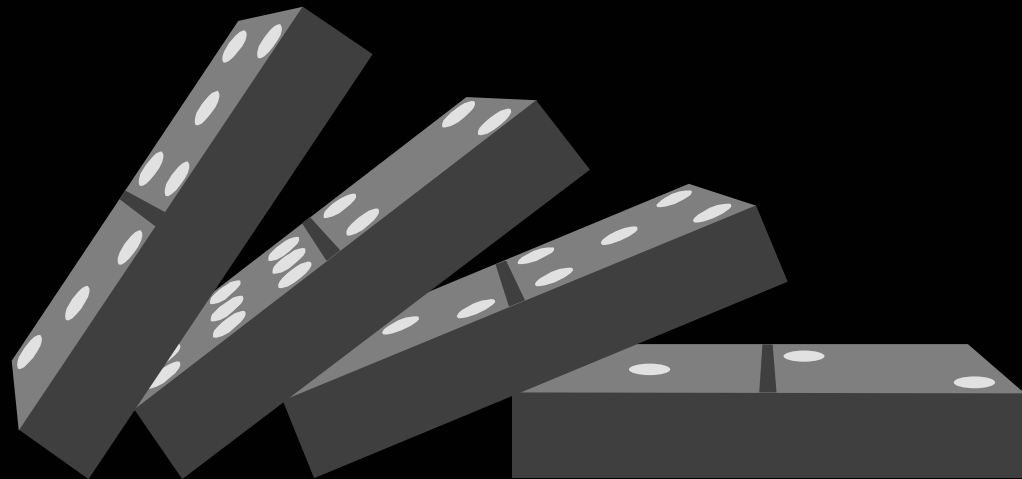
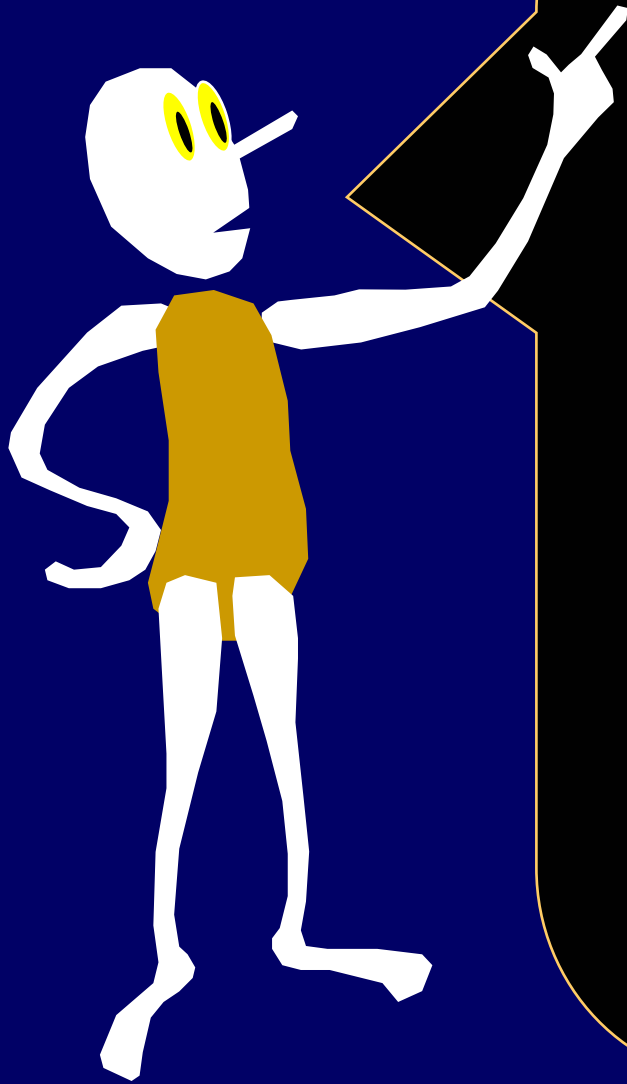


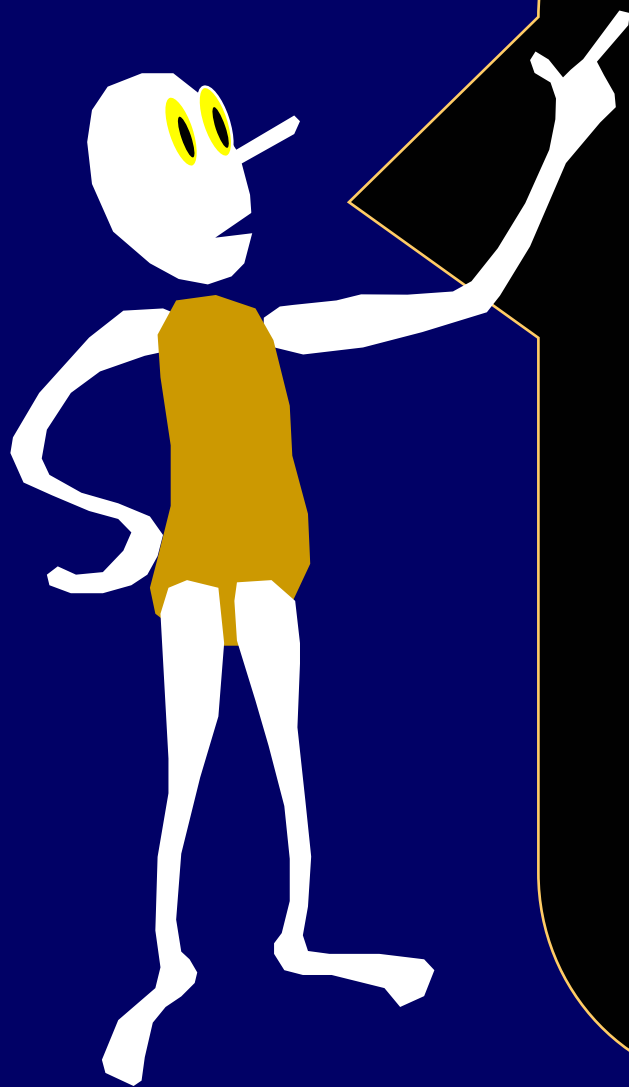
Last time we talked
about different
ways to represent
numbers: unary,
binary, decimal,
base b , plus/minus
binary, Egyptian
binary . . .



Different
representations had
different
advantages and
disadvantages.

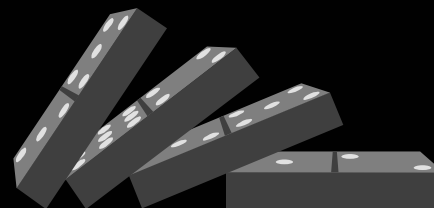
Today we will talk
about
INDUCTION

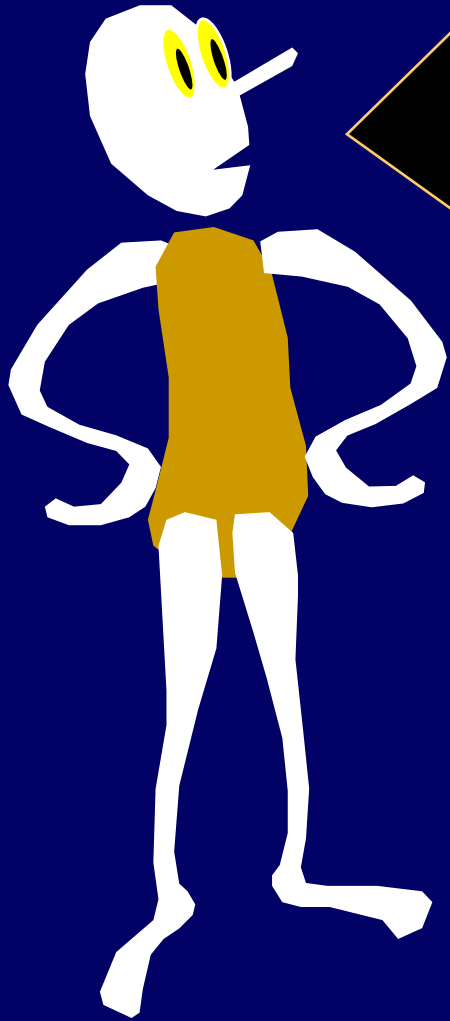




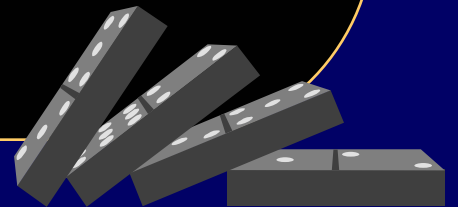
Induction is the
primary way we:

1. Prove theorems
2. Construct and
define objects





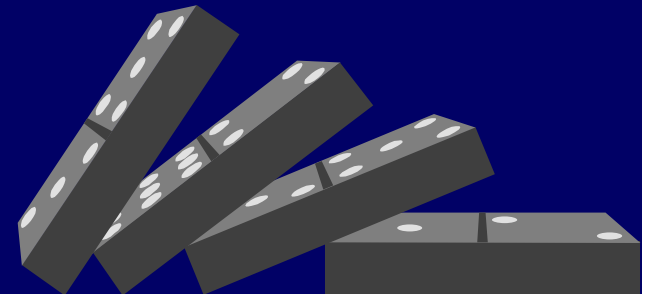
Representing a problem or object inductively is one of the most fundamental abstract representations.



Let's start with dominoes



Domino Principle: Line up any number of dominos in a row; knock the first one over and they will all fall.



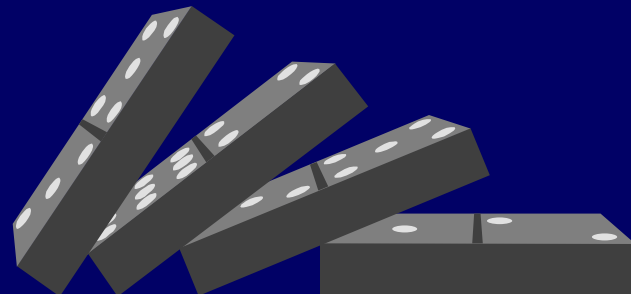
n dominoes numbered 1 to n

$F_k \equiv$ The k^{th} domino will fall

If we set them all up in a row then we know that each one is set up to knock over the next one:

For all $1 \leq k < n$:

$$F_k \Rightarrow F_{k+1}$$



n dominoes numbered 1 to n

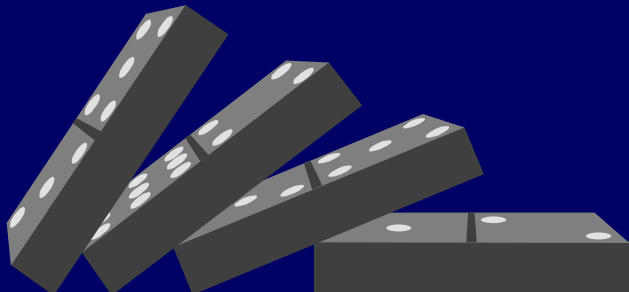
$F_k \equiv$ The k^{th} domino will fall

For all $1 \leq k < n$:

$$F_k \Rightarrow F_{k+1}$$

$$F_1 \Rightarrow F_2 \Rightarrow F_3 \Rightarrow \dots$$

$F_1 \Rightarrow$ All Dominoes Fall



n dominoes numbered 0 to $n-1$

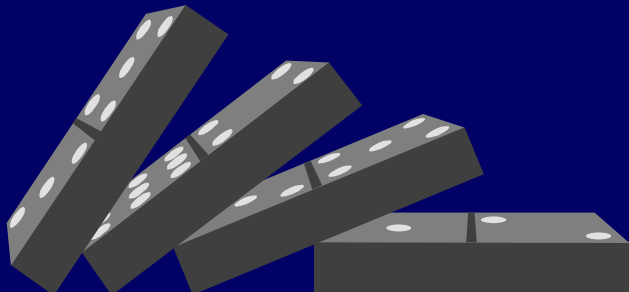
$F_k \equiv$ The k^{th} domino will fall

For all $0 \leq k < n-1$:

$$F_k \Rightarrow F_{k+1}$$

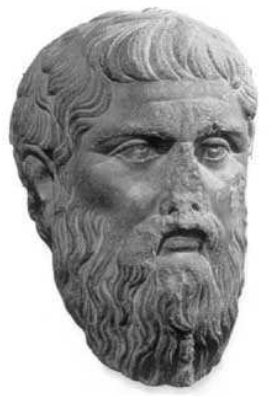
$$F_0 \Rightarrow F_1 \Rightarrow F_2 \Rightarrow \dots$$

$$F_0 \Rightarrow \text{All Dominoes Fall}$$



The Natural Numbers

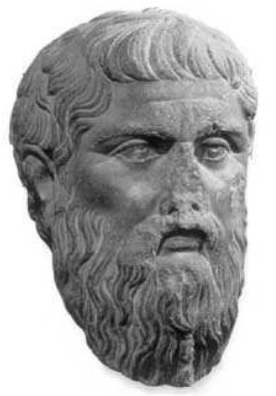
$$\mathbb{N} = \{0, 1, 2, 3, \dots\}$$



Plato: The Domino Principle works for an infinite row of dominoes

Aristotle: Never seen an infinite number of anything, much less dominoes.



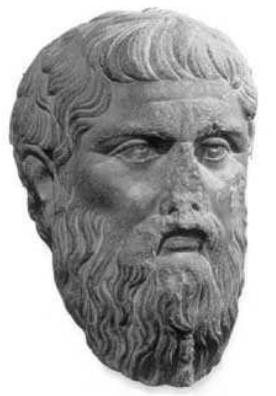


Plato's Dominoes

One for each natural number

An infinite row, $0, 1, 2, \dots$ of dominoes, one domino for each natural number. Knock the first domino over and they all will fall.

Proof: Suppose they don't all fall. Let $k > 0$ be the lowest numbered domino that remains standing. Domino $k-1 \geq 0$ did fall, but $k-1$ will knock over domino k . Thus, domino k must fall and remain standing. Contradiction.



The Infinite Domino Principle

$F_k \equiv$ The k^{th} domino will fall
Assume we know that
for every natural number k ,

$$F_k \Rightarrow F_{k+1}$$

$$F_0 \Rightarrow F_1 \Rightarrow F_2 \Rightarrow \dots$$

$$F_0 \Rightarrow \text{All Dominoes Fall}$$



Mathematical Induction: statements proved instead of dominoes fallen

Infinite sequence of
dominoes.

$F_k \equiv$ domino k fell

Infinite sequence of
statements: $S_0, S_1, \dots$

$F_k \equiv S_k$ proved

Establish 1) F_0

2) For all k , $F_k \Rightarrow F_{k+1}$

Conclude that F_k is true for all k



Inductive Proof / Reasoning To Prove $\forall k, S_k$

Establish "Base Case": S_0

Establish that $\forall k, S_k \Rightarrow S_{k+1}$

$\forall k, S_k \Rightarrow S_{k+1}$ { Assume hypothetically that S_k for *any* particular k ;
Conclude that S_{k+1}



Inductive Proof / Reasoning To Prove $\forall k, S_k$

Establish "Base Case": S_0

Establish that $\forall k, S_k \Rightarrow S_{k+1}$

$\forall k, S_k \Rightarrow S_{k+1}$ { "Induction Hypothesis" S_k
Use I.H. to show S_{k+1}



Inductive Proof / Reasoning

To Prove $\forall k \geq b, S_k$

Establish "Base Case": S_b

Establish that $\forall k \geq b, S_k \Rightarrow S_{k+1}$

Assume $k \geq b$

Assume "Inductive Hypothesis": S_k

Prove that S_{k+1} follows

We already know that

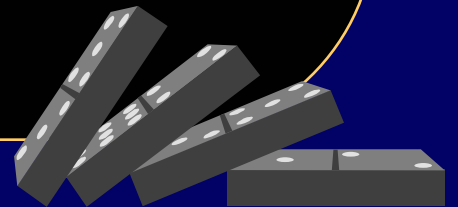
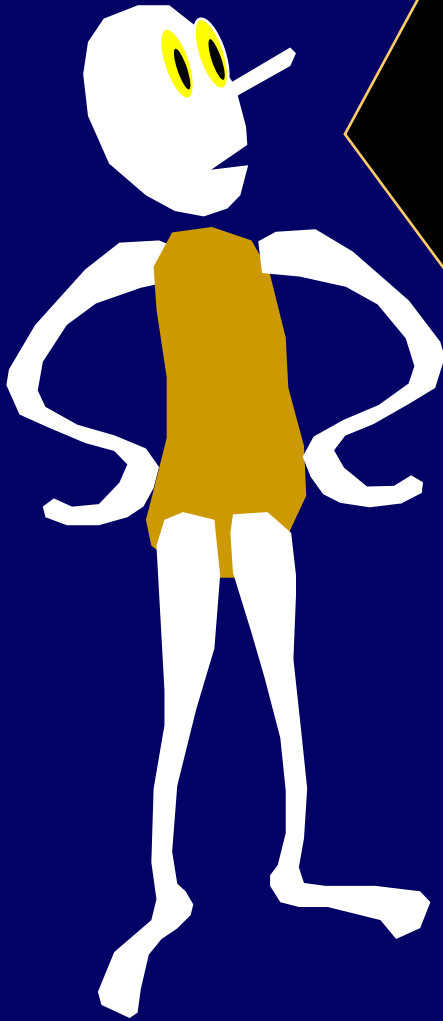
$\forall n,$

$$\Delta_n = 1 + 2 + 3 + \dots + n-1 + n \\ = n(n+1)/2.$$

Let's prove it by induction:

Let $S_n \equiv$

" $\Delta_n = n(n+1)/2$ "





$$S_n \equiv \quad " \Delta_n = n(n+1)/2 "$$

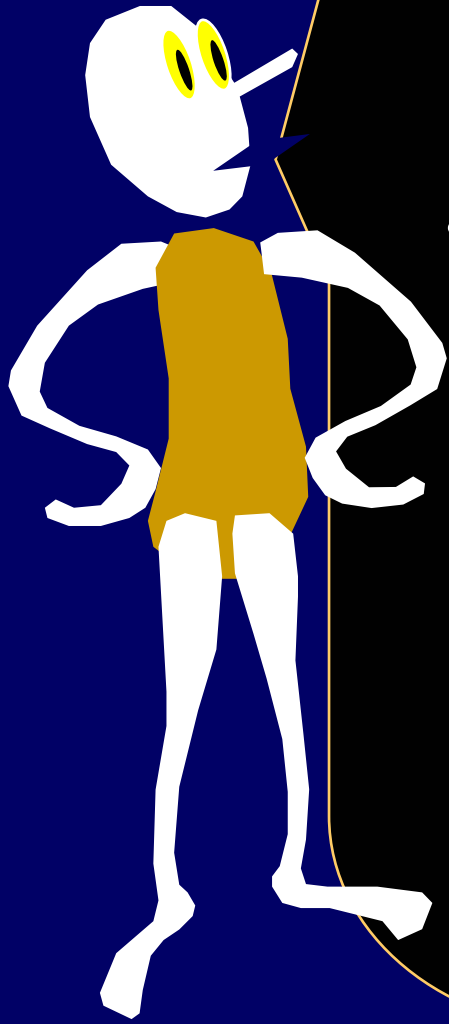
Use induction to prove $\forall k \geq 0, S_k$

Establish "Base Case": S_0, Δ_0 = The sum of the first 0 numbers = 0. Setting $n=0$ the formula gives $0(0+1)/2 = 0$.

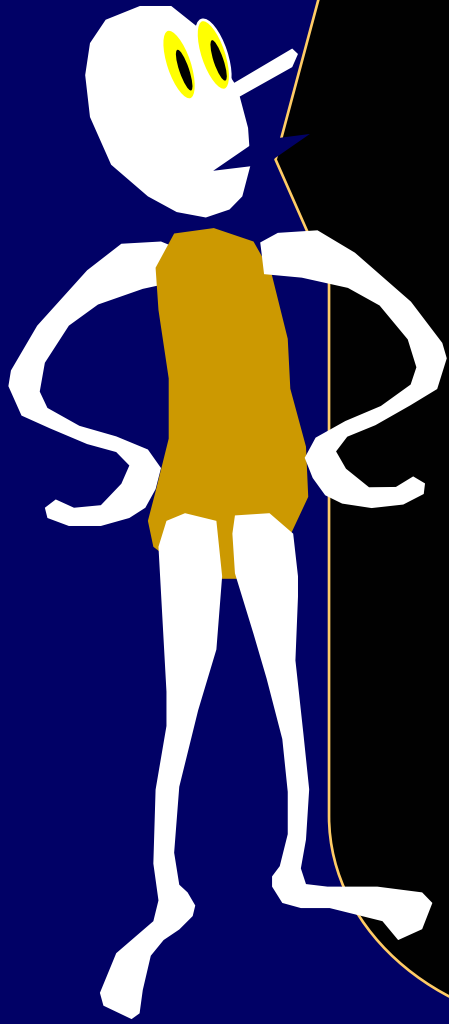
Establish that $\forall k \geq 0, S_k \Rightarrow S_{k+1}$

"Inductive Hypothesis" $S_k: \Delta_k = k(k+1)/2$

$$\begin{aligned} \Delta_{k+1} &= \Delta_k + (k+1) \\ &= k(k+1)/2 + (k+1) \quad [\text{Using I.H.}] \\ &= (k+1)(k+2)/2 \quad [\text{which proves } S_{k+1}] \end{aligned}$$

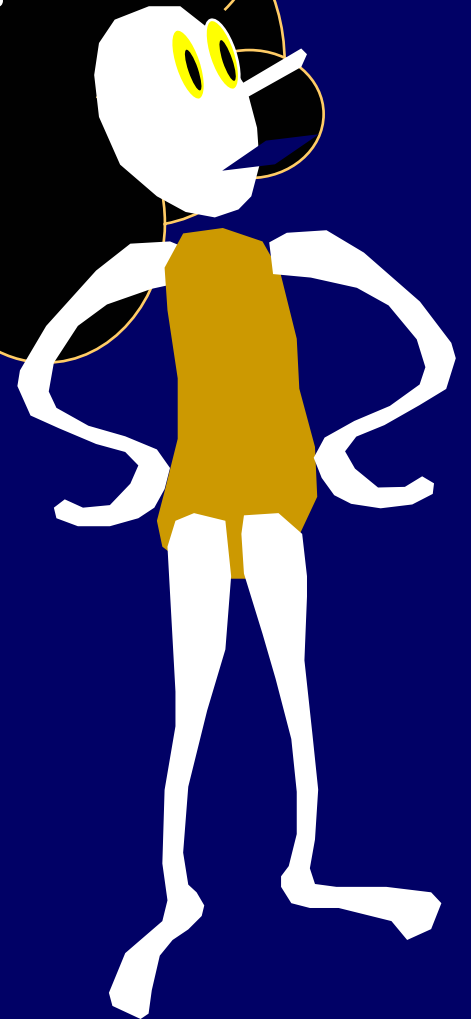


Induction is also how we
can define and
construct our world.



So many things, from buildings to computers, are built up stage by stage, module by module, each depending on the previous stages.

Well,
almost
always





Inductive Definition Of Functions

Stage 0, Initial Condition, or Base Case:
Declare the value of the function on some subset of the domain.

Inductive Rules

Define new values of the function in terms of previously defined values of the function

$F(x)$ is defined if and only if it is implied by finite iteration of the rules.



Inductive Definition Recurrence Relation for $F(X)$

Initial Condition, or Base Case:
 $F(0) = 1$

Inductive Rule
For $n > 0$, $F(n) = F(n-1) + F(n-1)$

n	0	1	2	3	4	5	6	7
F(n)	1							



Inductive Definition Recurrence Relation for $F(X)$

Initial Condition, or Base Case:
 $F(0) = 1$

Inductive Rule
For $n > 0$, $F(n) = F(n-1) + F(n-1)$

n	0	1	2	3	4	5	6	7
F(n)	1	2						



Inductive Definition Recurrence Relation for $F(X)$

Initial Condition, or Base Case:
 $F(0) = 1$

Inductive Rule
For $n > 0$, $F(n) = F(n-1) + F(n-1)$

n	0	1	2	3	4	5	6	7
F(n)	1	2	4					



Inductive Definition Recurrence Relation for $F(X)$

Initial Condition, or Base Case:

$$F(0) = 1$$

Inductive Rule

$$\text{For } n > 0, F(n) = F(n-1) + F(n-1)$$

n	0	1	2	3	4	5	6	7
F(n)	1	2	4	8	16	32	64	128



Inductive Definition

Recurrence Relation for $F(X) = 2^X$

Initial Condition, or Base Case:
 $F(0) = 1$

Inductive Rule
For $n > 0$, $F(n) = F(n-1) + F(n-1)$

n	0	1	2	3	4	5	6	7
F(n)	1	2	4	8	16	32	64	128



Inductive Definition Recurrence Relation

Initial Condition, or Base Case:

$$F(1) = 1$$

Inductive Rule

$$\text{For } n > 1, F(n) = F(n/2) + F(n/2)$$

n	0	1	2	3	4	5	6	7
F(n)		1						



Inductive Definition Recurrence Relation

Initial Condition, or Base Case:

$$F(1) = 1$$

Inductive Rule

$$\text{For } n > 1, F(n) = F(n/2) + F(n/2)$$

n	0	1	2	3	4	5	6	7
F(n)		1	2					



Inductive Definition Recurrence Relation

Initial Condition, or Base Case:

$$F(1) = 1$$

Inductive Rule

$$\text{For } n > 1, F(n) = F(n/2) + F(n/2)$$

n	0	1	2	3	4	5	6	7
F(n)		1	2		4			



Inductive Definition Recurrence Relation

Initial Condition, or Base Case:

$$F(1) = 1$$

Inductive Rule

$$\text{For } n > 1, F(n) = F(n/2) + F(n/2)$$

n	0	1	2	3	4	5	6	7
F(n)	%	1	2	%	4	%	%	%



Inductive Definition Recurrence Relation

$F(X) = X$ for X a whole power of 2.

Initial Condition, or Base Case:
 $F(1) = 1$

Inductive Rule
For $n > 1$, $F(n) = F(n/2) + F(n/2)$

n	0	1	2	3	4	5	6	7
F(n)	%	1	2	%	4	%	%	%



Base Case: $\forall x \in \mathbb{N} P(X,0) = X$

Inductive Rule:

$$\forall x,y \in \mathbb{N}, y > 0, P(x,y) = P(x,y-1) + 1$$

$P(x,y)$	0	1	2	3	4	5	6	7
0								
1								
2								
3								



Base Case: $\forall x \in \mathbb{N} P(X, 0) = X$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0	0							
1	1							
2	2							
3	3							



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0	0	1						
1	1	2						
2	2	3						
3	3	4						



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0	0	1	2					
1	1	2	3					
2	2	3	4					
3	3	4	5					



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0	0	1	2	3	4	5	6	7
1	1	2	3	4	5	6	7	8
2	2	3	4	5	6	7	8	9
3	3	4	5	6	7	8	9	10



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$x+y$	0	1	2	3	4	5	6	7
0	0	1	2	3	4	5	6	7
1	1	2	3	4	5	6	7	8
2	2	3	4	5	6	7	8	9
3	3	4	5	6	7	8	9	10

Definition of P:

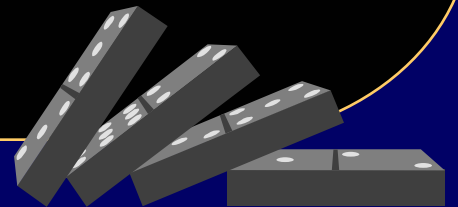
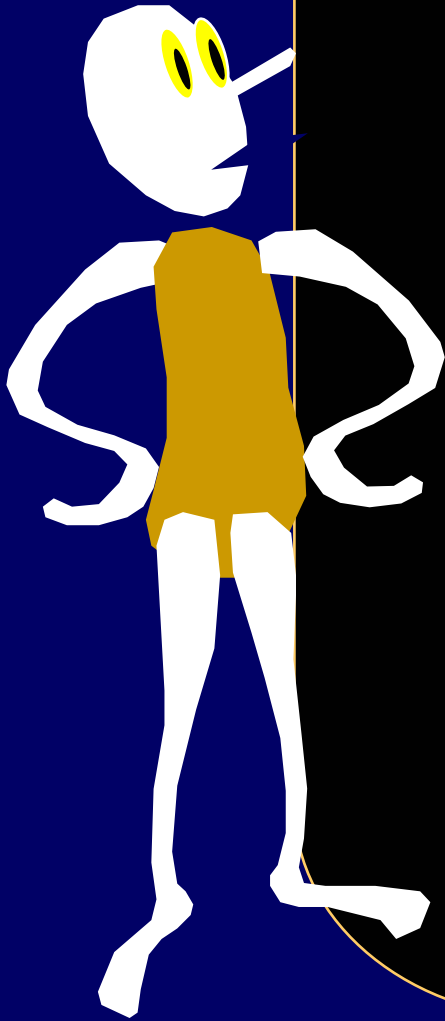
$$\forall x \in \mathbb{N} \ P(x, 0) = x$$

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

Peano's Definition of "+":

$$x + 0 = x$$

$$x + Sy = S(x + y)$$

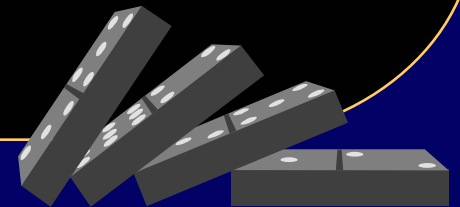
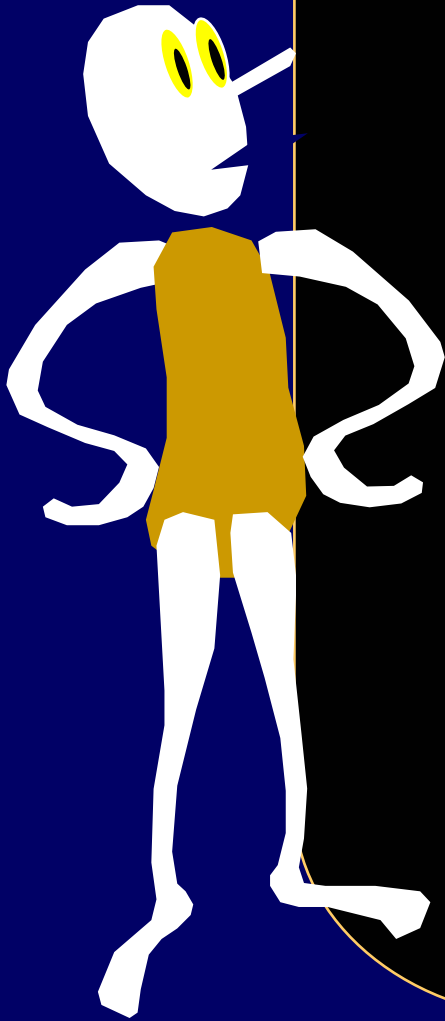


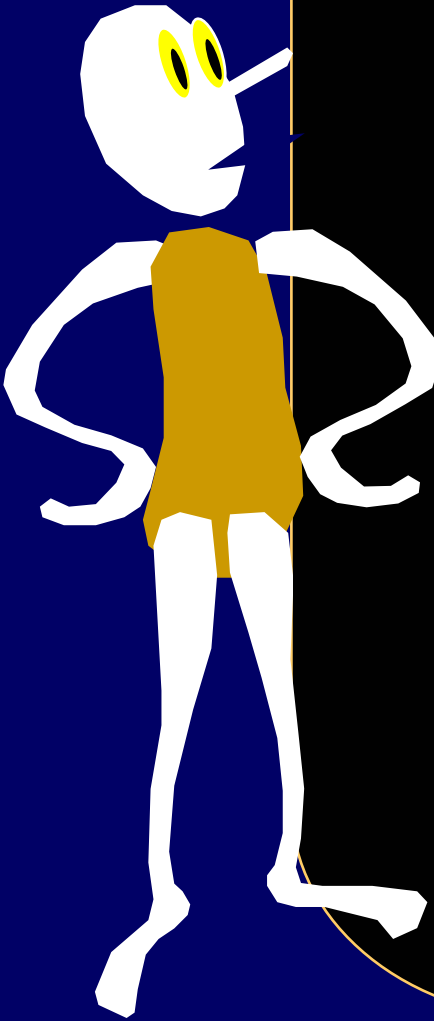
Definition of P:

$$\forall x \in \mathbb{N} \ P(x, 0) = x$$

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

Any inductive definition can be translated into a program. The program simply calculates from the base cases on up.



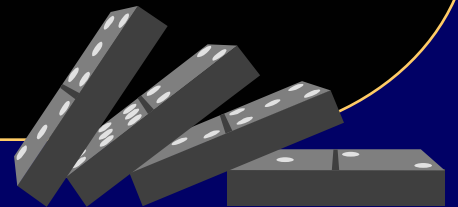


Definition of P:

$$\forall x \in \mathbb{N} \ P(x, 0) = x$$

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

What would be the bottom up
implementation of P?





For $k = 0$ to 3
 $P(k,0)=k$

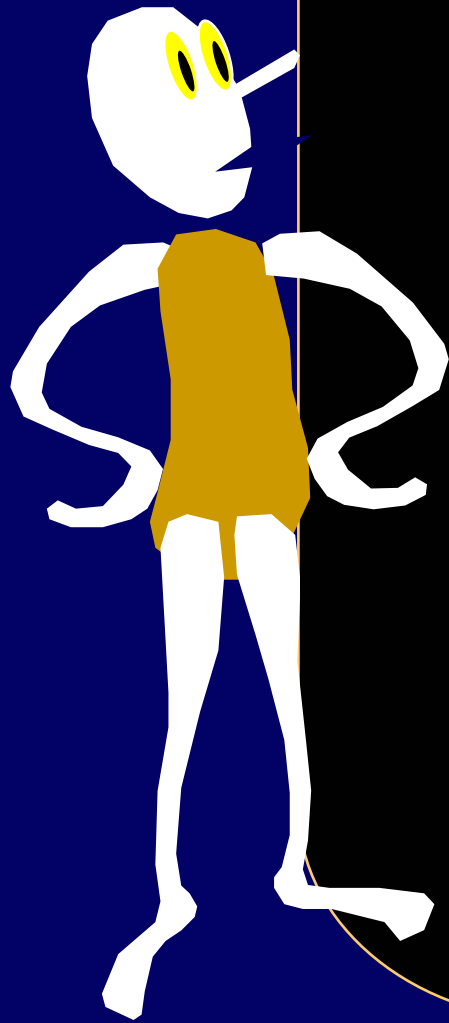
For $j = 1$ to 7

 For $k = 0$ to 3

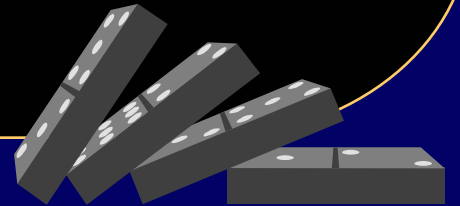
$P(k,j) = P(k,j-1) + 1$

Bottom-Up Program for P

$P(x,y)$	0	1	2	3	4	5	6	7
0	0	1	2	3	4	5	6	7
1	1	2	3	4	5	6	7	8
2	2	3	4	5	6	7	8	9
3	3	4	5	6	7	8	9	10



Suppose we wanted to
know $P(2,3)$ in
particular, but we had
not yet done any
calculation.





Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2				?				
3								



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2			?	?				
3								



Base Case: $\forall x \in \mathbb{N} P(X, 0) = X$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2		?	?	?				
3								



Base Case: $\forall x \in \mathbb{N} \ P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2	?	?	?	?				
3								



Base Case: $\forall x \in \mathbb{N} P(X, 0) = X$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2	2	?	?	?				
3								



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2	2	3	?	?				
3								



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2	2	3	4	?				
3								



Base Case: $\forall x \in \mathbb{N} P(x, 0) = x$

Inductive Rule:

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

$P(x, y)$	0	1	2	3	4	5	6	7
0								
1								
2	2	3	4	5				
3								



Procedure $P(x,y)$: Top Down
If $y=0$ return x
Otherwise return $P(x,y-1)+1$;

$P(x,y)$	0	1	2	3	4	5	6	7
0								
1								
2	2	3	4	5				
3								



Procedure $P(x,y)$:
If $y=0$ return x
Otherwise return $P(x,y-1)+1$;

Recursive
Programming

$P(x,y)$	0	1	2	3	4	5	6	7
0								
1								
2	2	3	4	5				
3								

Inductive Definition:

$$\forall x \in \mathbb{N} \ P(x, 0) = x$$

$$\forall x, y \in \mathbb{N}, y > 0, P(x, y) = P(x, y-1) + 1$$

Bottom-Up, Iterative Program:

For k = 0 to 3

$$P(k, 0) = k$$

For j = 1 to 7

For k = 0 to 3

$$P(k, j) = P(k, j-1) + 1$$



Top-Down, Recursive Program:

Procedure $P(x, y)$:

If $y=0$ return x

Otherwise return $P(x, y-1)+1$;

"God Made The Naturals.
Everything Else Is The Work Of Man."

Kronecker

"God Made Induction On The Naturals.
Everything Else Is The Work Of Man."

Peano



Giuseppe Peano [1889] Axiom's For $\mathbb{N}$

A1. $Sx \neq 0$

A2. $[Sx = Sy] \Rightarrow [x=y]$

A3. For any proposition $P(x)$ where $x \in \mathbb{N}$.
Mathematical Induction Applies To P :

$$[P(0) \text{ and } \forall x \in \mathbb{N}, P(x) \Rightarrow P(Sx)]$$

$$\Rightarrow \forall x P(x)$$



Giuseppe Peano [1889] Axiom's For N

A1. $Sx \neq 0$

A2. $[Sx = Sy] \Rightarrow [x=y]$

A3. For any proposition $P(x)$ where $x \in N$.
Mathematical Induction Applies To P:

$[P(0) \text{ and } \forall x \in N, P(x) \Rightarrow P(Sx)]$
 $\Rightarrow \forall x P(x)$

Inductive Definition of +:

$$x + 0 = x$$

$$x + Sy = S(x + y)$$

Let's prove
the
Commutativity
of addition:
 $x + y = y + x$



Lemma: $0 + x = x$

Let $P(x)$ be the proposition that
" $0 + x = x$ "

$P(0)$ is " $0 + 0 = 0$ "

Assume $P(x)$: " $0 + x = x$ "

Show $P(Sx)$:

$$0 + Sx = S(0 + x) = S(x) = Sx$$



Lemma: $Sx + y = S(x+y)$

Let $P(y)$ be the proposition that
" $\forall x, Sx + y = S(x+y)$ "

$P(0)$ is " $\forall x, Sx + 0 = S(x+0) = Sx$ "

Assume $P(y)$: " $\forall x, Sx+y = S(x+y)$ "

Show $P(Sy)$:

$$Sx+Sy = S(Sx+y) = S(S(x+y)) = S(x+Sy)$$



Theorem: Commutative Property Of Addition: $x + y = y + x$

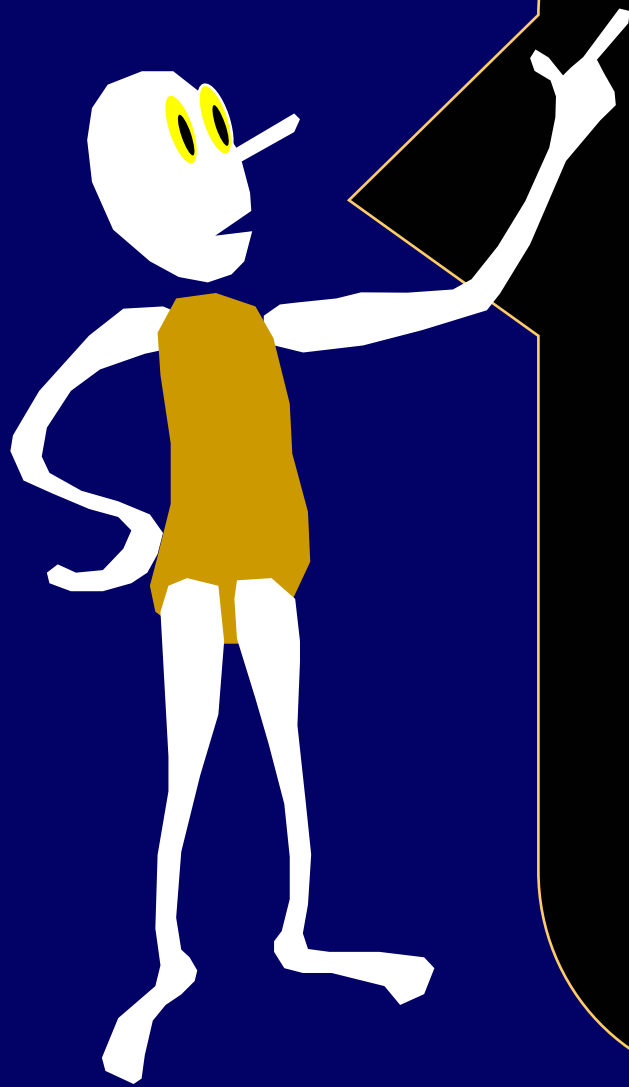
Let $P(y)$ be the proposition that
" $\forall x, x + y = y + x$ "

$P(0)$ is " $\forall x, x + 0 = 0 + x$ "

Assume $P(y)$: " $\forall x, x + y = y + x$ "

Show $P(Sy)$:

$$x + Sy = S(x + y) = S(y + x) = Sy + x$$



Let's return our
attention to the
technique of
inductive proofs.



Aristotle's Contrapositive

Let S be a sentence of the form " $A \Rightarrow B$ ".

The Contrapositive of S is
the sentence " $\neg B \Rightarrow \neg A$ ".

$A \Rightarrow B$: When A is true, B is true.

$\neg B \Rightarrow \neg A$: When B is false, A is false.



Aristotle's Contrapositive

Logically equivalent:

A	B	" $A \Rightarrow B$ "	" $\neg B \Rightarrow \neg A$ ".
False	False	True	True
False	True	True	True
True	False	False	False
True	True	True	True

Advice from the master.

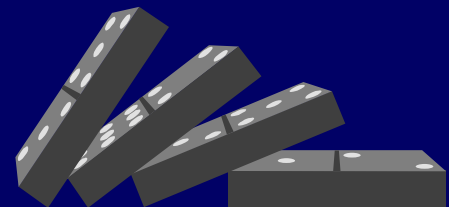


To prove S , it is
often easier to
prove the
contrapositive of S .

Contrapositive Dominos

Suppose there is a least domino k that does not fall.

If k did not fall, then $k-1$ did not fall.
 $k-1$ would be a smaller, standing domino, contradicting our assumption.





Contrapositive or Least Counter-Example Induction to Prove $\forall k, S_k$

Establish "Base Case": S_0

Establish that $\forall k, S_k \Rightarrow S_{k+1}$

Let $k > 0$ be the least number such that S_k is false.

Prove that $\neg S_k \Rightarrow \neg S_{k-1}$

[Contradiction of k being
the least counter-example]



"Strong" Induction To Prove $\forall k, S_k$

Establish "Base Case": S_0

Establish that $\forall k, S_k \Rightarrow S_{k+1}$

Let k be any natural number.

Assume $\forall j < k, S_j$

Prove S_k



All Previous Induction To Prove $\forall k, S_k$

Establish "Base Case": S_0

Establish that $\forall k, S_k \Rightarrow S_{k+1}$

Let k be any natural number.

Assume $\forall j < k, S_j$

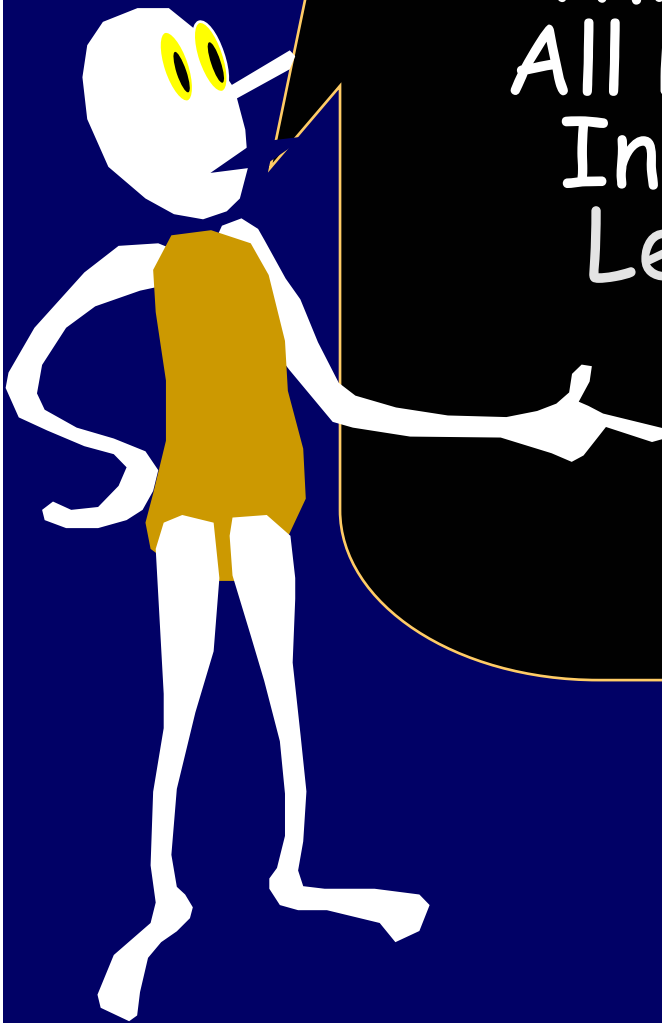
Prove S_k

All Previous, Contrapositive Induction:

Assume there is a least
counter-example. Derive the
existence of a smaller
counter-example. Conclude
there is no counter-example.



This is why we tend to call
All Previous, Contrapositive
Induction the Method of
Least-Counter Example.





Rene Descartes [1596-1650] "Method Of Infinite Decent"

Show that for any counter-example you find a smaller one. If a counter-example exists there would be an infinite sequence of smaller and smaller counter examples.

Euclid's theorem on the
unique factorization of
a number into primes.

Assume there is a least
counter-example. Derive the
existence of a smaller
counter-example.



Theorem: Each natural has a unique factorization into primes written in non-decreasing order.

Definition: A number > 1 is prime if it has no other factors, besides 1 and itself.

Primes: 2, 3, 5, 7, 11, 13, 17,

Factorizations:

$$42 = 2 * 3 * 7$$

$$84 = 2 * 2 * 3 * 7$$

$$13 = 13$$

Theorem: Each natural has a unique factorization into primes written in non-decreasing order.

Let n be the least counter-example. n has at least two ways of being written as a product of primes:

$$n = p_1 p_2 \dots p_k = q_1 q_2 \dots q_t$$

The p 's must be totally different primes than the q 's or else we could divide both sides by one of a common prime and get a smaller counter-example. Without loss of generality, assume $p_1 > q_1$.

Theorem: Each natural has a unique factorization into primes written in non-decreasing order.

Let n be the least counter-example.

$$n = p_1 p_2 \dots p_k = q_1 q_2 \dots q_t \quad [p_1 > q_1]$$

$$n \geq p_1 p_1 > p_1 q_1 + 1 \quad [\text{Since } p_1 > q_1]$$

.

Theorem: Each natural has a unique factorization into primes written in non-decreasing order.

Let n be the least counter-example.

$$n = p_1 p_2 \dots p_k = q_1 q_2 \dots q_t \quad [p_1 > q_1]$$

$$n \geq p_1 p_1 > p_1 q_1 + 1 \quad [\text{Since } p_1 > q_1]$$

$$m = n - p_1 q_1 \quad [\text{Thus } 1 < m < n]$$

$$\text{Notice: } m = p_1(p_2 \dots p_k - q_1) = q_1(q_2 \dots q_t - p_1)$$

Thus, $p_1 | m$ and $q_1 | m$

By unique factorization of m , $p_1 q_1 | m$, thus $m = p_1 q_1 z$

Theorem: Each natural has a unique factorization into primes written in non-decreasing order.

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$$n \geq p_1 p_1 > p_1 q_1 + 1 \quad [\text{Since } p_1 > q_1]$$

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Thus, $p_1 | m$ and $q_1 | m$

By unique factorization of m , $p_1 q_1 | m$, thus $m = p_1 q_1 z$

$$\text{We have: } m = n - p_1 q_1 = p_1(p_2 \dots p_k - q_1) = p_1 q_1 z$$

$$\text{Dividing by } p_1 \text{ we obtain: } (p_2 \dots p_k - q_1) = q_1 z$$

$$p_2 \dots p_k = q_1 z + q_1 = q_1(z+1) \text{ so } q_1 | p_2 \dots p_k$$

And hence, by unique factorization of $p_2 \dots p_k$,

q_1 must be one of the primes $p_2, \dots, p_k$. Contradiction of $q_1 < p_1$.

Inductive reasoning is
the high level idea:



"Standard" Induction
"Contrapositive" Induction
"Strong" Induction are just
different packaging.



"Strong" Induction Can Be Repackaged As Standard Induction

Establish "Base Case": S_0

Establish that $\forall k, S_k \Rightarrow S_{k+1}$

Let k be any natural number.

Assume $\forall j < k, S_j$

Prove S_k

Define $T_i = \forall j \leq i, S_j$

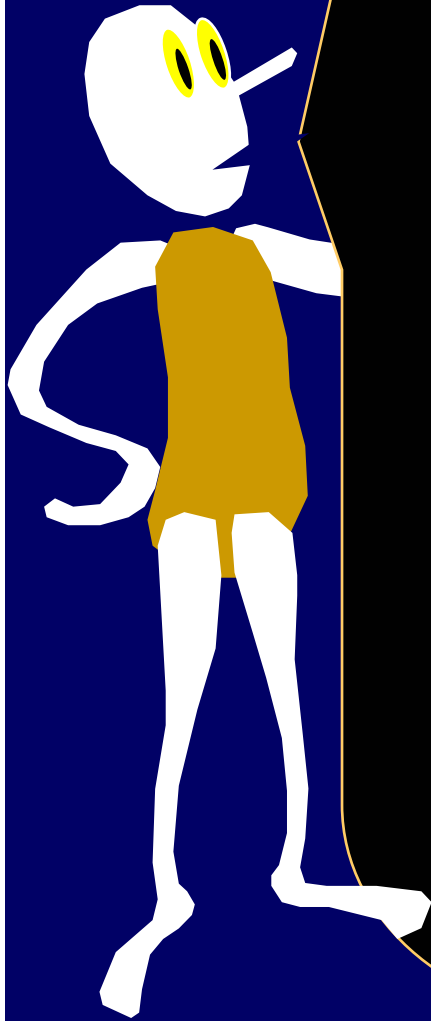
Establish "Base Case": T_0

Establish that $\forall k, T_k \Rightarrow T_{k+1}$

Let k be any natural number.

Assume T_{k-1}

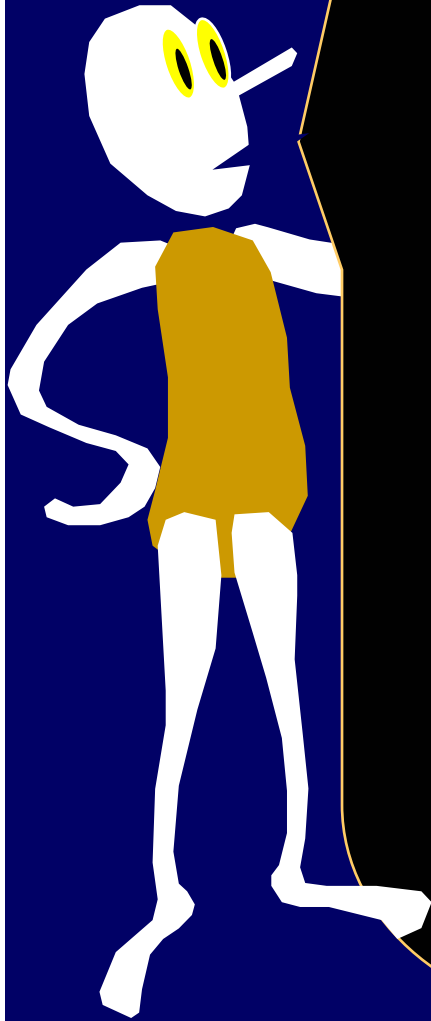
Prove T_k



Yet another way of packaging inductive reasoning is to define an "invariant".

Invariant:

1. Not varying; constant.
2. Mathematics. Unaffected by a designated operation, as a transformation of coordinates.



Yet another way of packaging inductive reasoning is to define an "invariant".

Invariant:

3. programming A rule, such as the ordering an ordered list or heap, that applies throughout the life of a data structure or procedure. Each change to the data structure must maintain the correctness of the invariant.



Invariant Induction

Suppose we have a time varying world state: $W_0, W_1, W_2, \dots$

Each state change is assumed to come from a list of permissible operations. We seek to prove that statement S is true of all future worlds.

Argue that S is true of the initial world.

Show that if S is true of some world - then S remains true after one permissible operation is performed.



Invariant Induction

Suppose we have a time varying world state: $W_0, W_1, W_2, \dots$

Each state change is assumed to come from a list of permissible operations.

Let S be a statement true of W_0 .

Let W be any possible future world state.

Assume S is true of W .

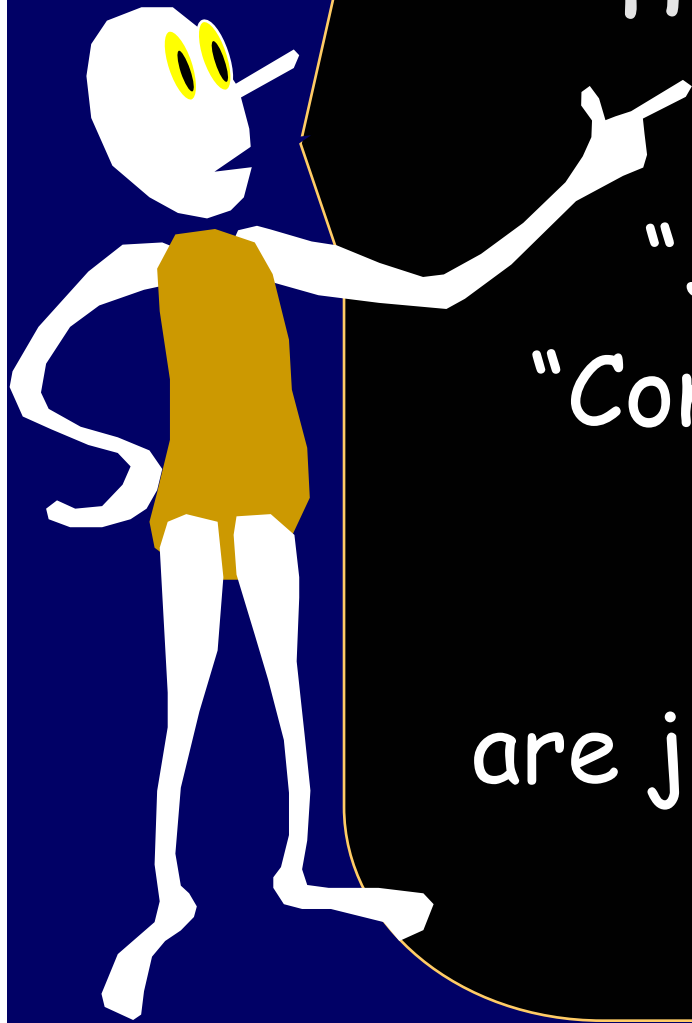
Show that S is true of any world W' obtained by applying a permissible operation to W .

Odd/Even Handshaking Theorem: At any party at any point in time define a person's parity as ODD/EVEN according to the number of hands they have shaken.

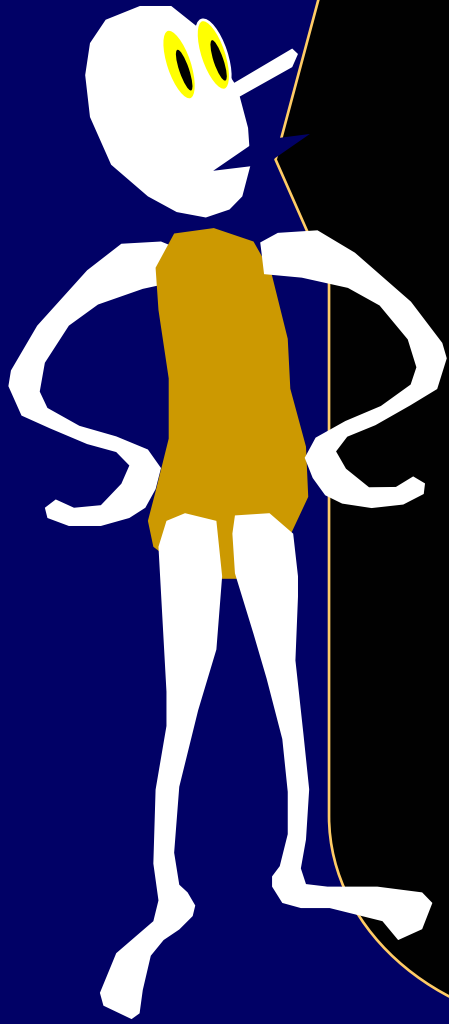
Statement: The number of people of odd parity must be even.

Initial case: Zero hands have been shaken at the start of a party, so zero people have odd parity. If 2 people of different parities shake, then they both swap parities and the odd parity count is unchanged. If 2 people of the same parity shake, they both change and hence the odd parity count changes by 2 - and remains even.

Inductive reasoning is
the high level idea:



"Standard" Induction
"Contrapositive" Induction
"Strong" Induction
and Invariants
are just different packaging.



Inductive proofs and
inductive definitions
often go hand in hand.

Inductive Definition of $T(n)$

$$T(1) = 1$$

$$T(n) = 4 T(n/2) + n$$

Notice that $T(n)$ is inductively defined for positive powers of 2, and undefined on other values.

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$$T(1) = 1$$

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Notice that $T(n)$ is inductively defined for positive powers of 2, and undefined on other values.

$$T(1)=1 \quad T(2)=6 \quad T(4)=28 \quad T(8)=120$$

Closed Form Definition of $G(n)$

$$G(n) = 2n^2 - n$$

Domain of G are the powers of two.

Two equivalent functions?

$$G(n) = 2n^2 - n$$

Domain of G are the powers of two.

$$T(1) = 1$$

$$T(n) = 4 T(n/2) + n$$

Domain of T are the powers of two.

Prove equivalence by induction on n :
Assume $T(x) = G(x)$ for $x < n$

$$G(n) = 2n^2 - n$$

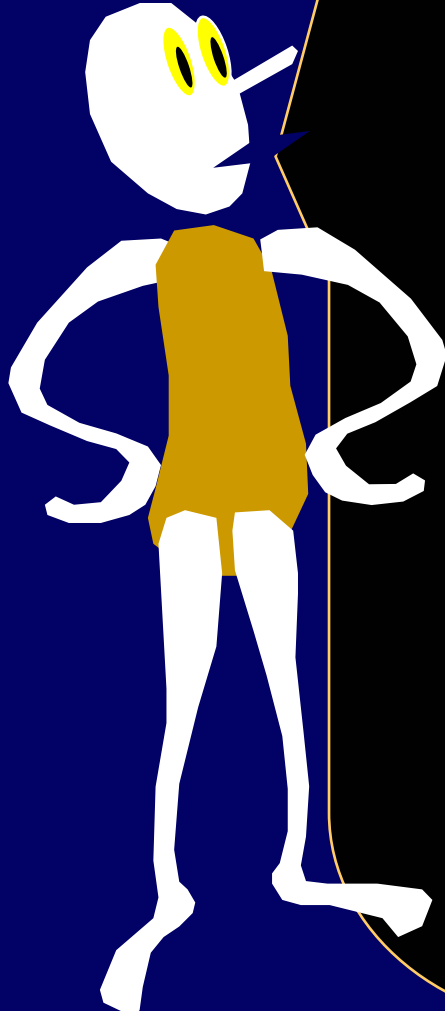
$$T(1)=1 \text{ \& } T(n) = 4 T(n/2) + n$$

$$\text{Base: } G(1) = 1 \text{ and } T(1) = 1$$

$$\text{Assuming } T(n/2) = G(n/2) = 2(n/2)^2 - n/2$$

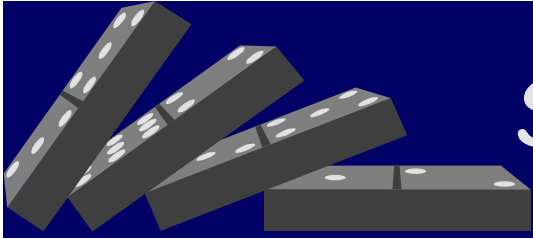
$$\begin{aligned} T(n) &= 4 T(n/2) + n \\ &= 4[G(n/2) + n] \end{aligned}$$

$$\begin{aligned} &4 [2(n/2)^2 - n/2] + n \\ = &2n^2 - 2n + n \\ = &2n^2 - n \\ = &G(n) \end{aligned}$$



We inductively proved
the assertion that
 $G(n) = T(n)$.

Giving a formula for T
with no sums or
recurrences is called
solving the recurrence
 T .



Solving Recurrences

Guess and Verify

Guess: $G(n) = 2n^2 - n$

Verify: $G(1) = 1$ and $G(n) = 4 G(n/2) + n$

Similarly: $T(1) = 1$ and $T(n) = 4 T(n/2) + n$

So $T(n) = G(n)$



Study Bee

Inductive Proof

Standard Form

All Previous Form

Least-Counter Example Form

Invariant Form

Inductive Definition

Bottom-Up Programming

Top-Down Programming

Recurrence Relations

Solving a Recurrence

Logic

Contrapositive Form of S