

Parallel And Sequential Data Structures and Algorithms

Algorithms for Sequences

Learning Objectives

- Understanding the sequence ADT and how it can be implemented using arrays
- Implement core Sequence operations like **filter** and **flatten** efficiently

Recall: Sequence ADT

Definition (Sequence): A sequence of length n over elements of type T is an ordered collection of values that can be viewed as a mapping from the indices

$$\{0, 1, \dots, n - 1\} \rightarrow T$$

Interface (Sequence): A `sequence<T>` (with value type T) supports

- `nth(S : sequence<T>, i : int) -> T`:
returns the i^{th} element of the sequence S
- `length(S : sequence<T>) -> int`:
return the length of the sequence S
- `subseq(S : sequence<T>, i : int, k : int) -> sequence<T>`:
returns a view of the subsequence of S starting at index i with length k

Recall: Creating Array Sequences

- Assume that the sequences we construct are **ArraySequence**<T>, a contiguous fixed-size array, which supports $O(1)$ time operations
- This is the type we will assume is returned by the **tabulate** primitive, which constructs a sequence from a function

tabulate : (f : (int -> T), n : int) -> ArraySequence<T>

- **tabulate**(f, n) returns a sequence of length n where $S[i] = f(i)$, i.e.,

$[f(0), f(1), \dots, f(n-1)]$.

- We may also use Python-like syntax in our pseudocode, e.g., we may write

parallel [f(i) **for** i **in** 0...n-1]

Arrays and Imperative Parallelism

Arrays: Building Block for Array Sequences

- We will assume that arrays support the following operations:
 - **allocate** $\langle T \rangle(n)$: allocate an array of length n of type T
 - **A[i]**: return the i^{th} element of A
 - **|A|**: return the length of A
 - **A[i] \leftarrow x**: write the value x to the i^{th} element of A

Remark: Arrays are **mutable**! We will need mutation to implement low level primitives.

Definitions

Definition (Data Race): A **data race** occurs when there are two unsynchronized parallel operations on the same memory location, and at least one of the operations is a write.

- If two operations are both reads, this is not a data race.
- This can't happen in a purely functional program.
- In this class, we will say the presence of data race makes the behavior of the program undefined.

Imperative Parallel Loops

Definition (Parallel For Loop): A parallel for loop executes its body for every value of its range in parallel.

```
parallel for i in 0...n-1:  
    e(i)
```

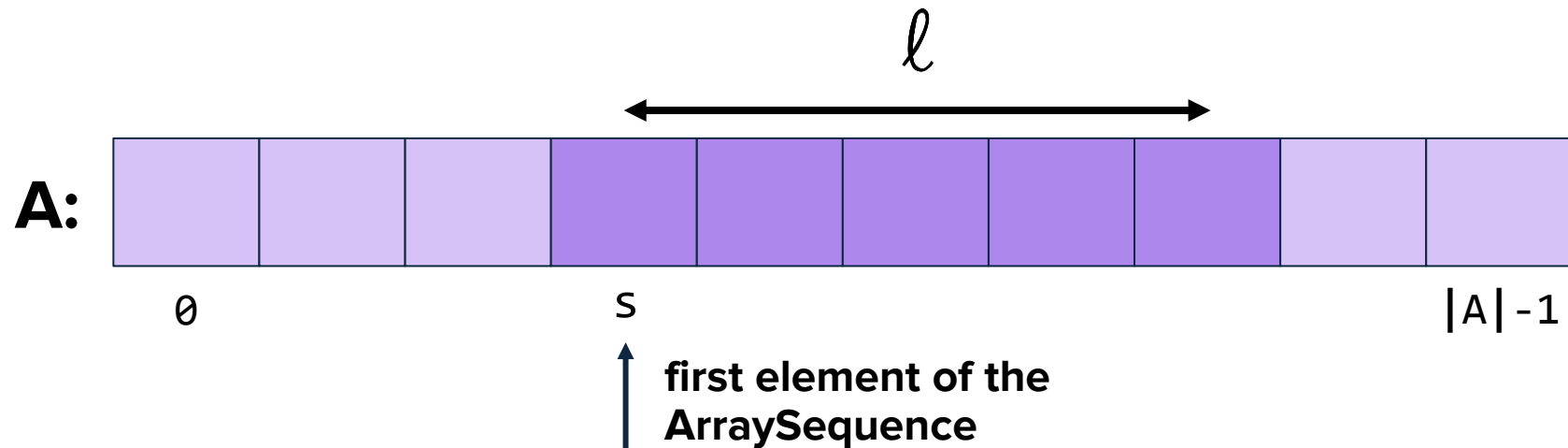
where $e(i)$ is some (impure) function of i

- This could cause data races.
- The work and span are: $W = \sum_i W(e(i)), \quad S = \max_i S(e(i))$

Data Type for *ArraySequence*

ArraySequences

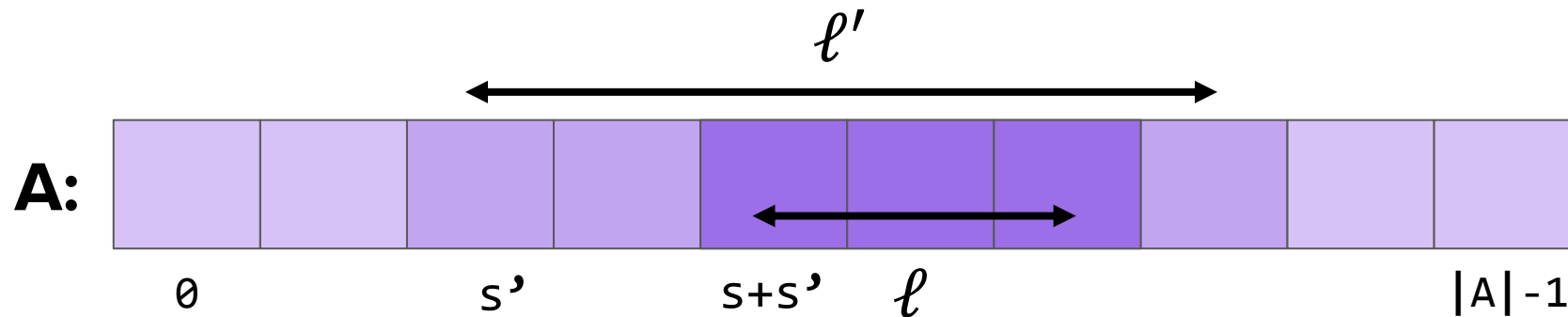
```
type ArraySequence<T> = {  
  A : Array<T> // actual Array A  
  s : int      // initially 0  
  ℓ : int      // initially |A|  
}
```



Basic Functions

subseq

```
fun subseq (S : ArraySequence<T>, s : int,  $\ell$  : int) -> ArraySequence<T>:  
  (A, s',  $\ell'$ ) = S  
  return (A, s+s',  $\ell$ )
```



tabulate

```
fun tabulate (f : (int -> T), n : int) -> ArraySequence<T>:  
  R = allocate<T>(n)  
  parallel for i in 0...n-1:  
    R[i] ← f(i)  
  return (R, 0, n)
```

f(0)	f(1)	f(2)	f(3)	f(4)	f(5)	f(6)	f(7)	f(8)	f(9)
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$$W = \sum_{0 \leq i < n} W(f(i))$$

Question: Is there a data race?

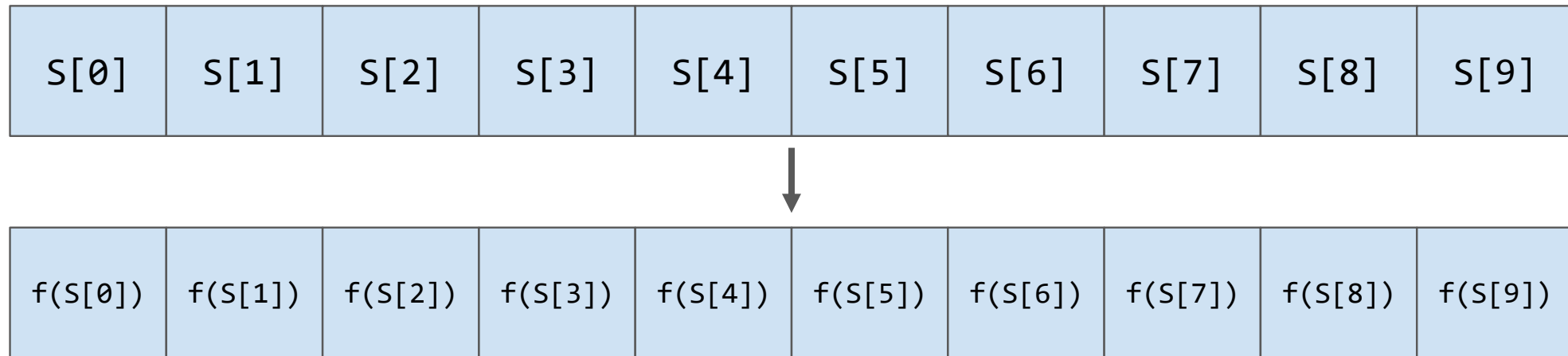
$$S = \max_{0 \leq i < n} S(f(i))$$

Answer: No! Each parallel execution of the loop body operates on a different element of R

Sequence Functions

map

```
fun map (f : (T -> U), S : sequence<T>) -> ArraySequence<U>:  
    return tabulate(fn i => f(S[i]), |S|)
```

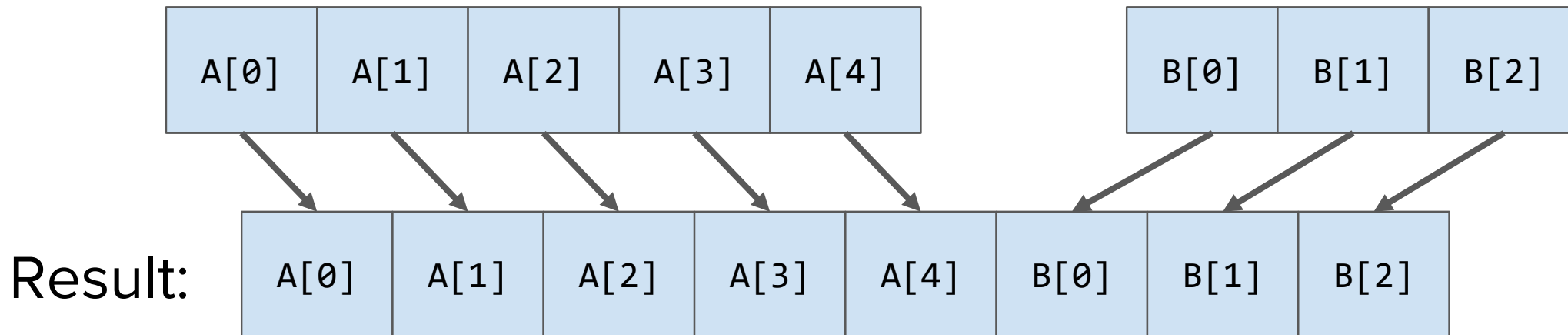


$$W = \sum_{x \in S} \mathcal{W}(f(x))$$

$$S = \max_{x \in S} \mathcal{S}(f(x))$$

append

```
fun append (A : sequence<T>, B : sequence<T>) -> ArraySequence<T>:  
    return tabulate (fn i => (A[i] if i<|A| else B[i-|A|]), |A|+|B|)
```



$$W = O(|A| + |B|)$$

$$S = O(1)$$

filter

Definition (Filter):

`filter : (p : (T -> bool), S : sequence<T>) -> ArraySequence<T>`

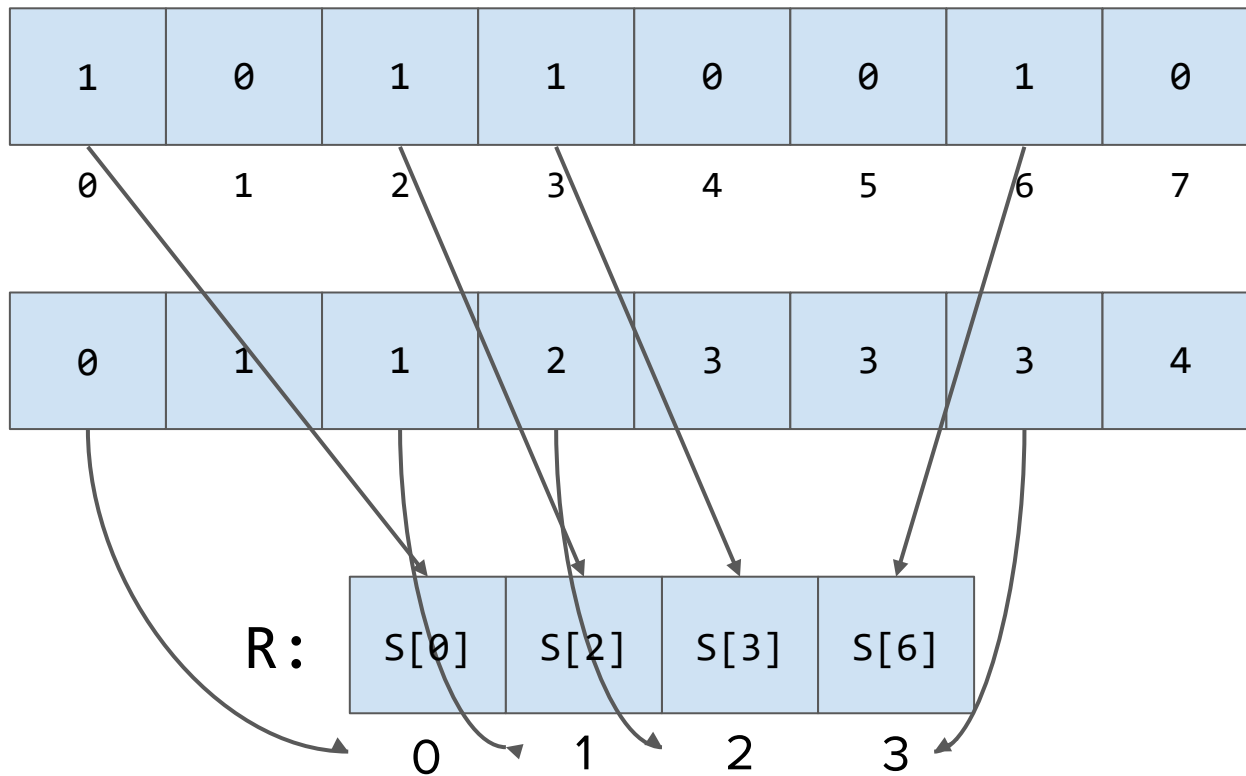
`filter(p, S)` returns a sequence consisting of the elements of `S` which satisfy the predicate `p`. The relative order of the elements is preserved.

Example:

`filter (fn x => x < 5, [7,1,3,11,7,2])` returns `[1, 3, 2]`

filter

Goal: implement filter in linear work and logarithmic span



$F = \text{map}(\text{fn } x \Rightarrow 1 \text{ if } p(x) \text{ else } 0, S)$

$x, \ell = \text{scan}(\text{plus}, 0, F)$

if $F[i] == 1$: $R[x[i]] \leftarrow S[i]$

filter implementation

```
fun filter (p : (T -> bool), S : Sequence<T>) -> ArraySequence<T>:  
  F = map (fn x => 1 if p(x) else 0, S)  
  X, ℓ = scan(plus, 0, F)  
  R = allocate<T>(ℓ)  
  parallel for i in 0...|S|-1:  
    if F[i] == 1:  
      R[X[i]] ← S[i]  
  return (R, 0, ℓ)
```

$$W = \sum_{x \in S} \mathcal{W}(p(x))$$

$$S = O(\log |S|) + \max_{x \in S} \mathcal{S}(p(x))$$

flatten

Definition (Flatten):

`flatten: (S : sequence<sequence<T>>) -> ArraySequence<T>`

Given a nested sequence of sequences, return a sequence consisting of all the elements of the inner sequences in the same relative order.

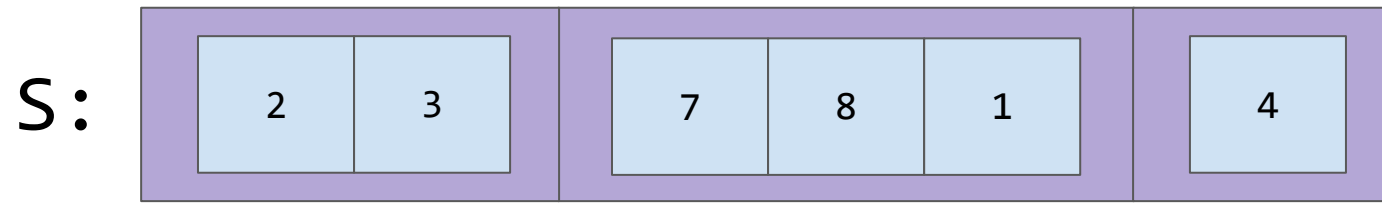
Example (Flatten):

`flatten([[2,3],[7,8,1],[4]])` returns `[2,3,7,8,1,4]`

Question: Any ideas how to do this?

Answer: We could use scan again!

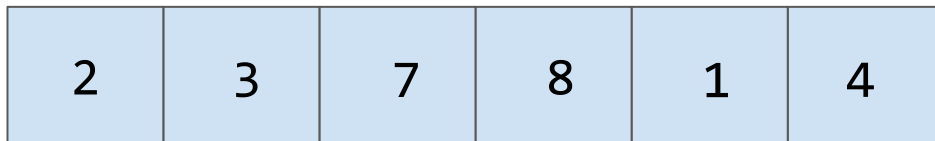
flatten



`L = map (fn x=> |x|, S) // length of inner sequences`



`offset, length = scan(plus, 0, L)`



`R[offset[i]+j] ← S[i][j]`

↑ ↑ ↑
`offset[0]` `offset[1]` `offset[2]`

flatten implementation

```
fun flatten (S : sequence<sequence<T>>) -> ArraySequence<T>:  
  L = map (fn x => |x|, S)  
  offset, length = scan(plus, 0, L)  
  R = allocate<T>(length)  
  parallel for i in 0...|S|-1:  
    parallel for j in 0...L[i]-1:  
      R[offset[i]+j] ← S[i][j]  
  return (R, 0, length)
```

$$W = O\left(\sum_{x \in S} (1 + |x|)\right) \quad S = O(\log |S|)$$

Practice!

collate

Definition (Collate):

$\text{collate} : ((T, T) \rightarrow \text{order}), \text{sequence}\langle T \rangle, \text{sequence}\langle T \rangle \rightarrow \text{order}$

$\text{collate}(f, s1, s2)$ returns the lexicographical comparison of sequences $s1$ and $s2$ using the comparison function f

Examples (Collate):

$[1, 5, 1, 2, 2] \text{ vs } [1, 5, 2, 1, 0] \rightarrow \text{LESS}$ (first difference at index 2)

$[1, 5, 2, 1, 0] \text{ vs } [1, 5, 2, 1] \rightarrow \text{GREATER}$ (longer sequence)

$["a", "b", "c"] \text{ vs } ["a", "b", "c"] \rightarrow \text{EQUAL}$

collate

Question: Any ideas how to implement *collate*, within the costs:

- Work: $O(\min(m, n))$,
- Span: $O(\log(\min(m, n)))$

where $m = |s_1|$ and $n = |s_2|$

Answer: We could use reduce!

collate

```
type order = LESS | EQUAL | GREATER

fun collate(f: (T,T)->order, a: sequence<T>, b: sequence<T>) -> order:
  pairs = zip(a, b)
  cmps = map(f, pairs) // compare corresponding pairs in a and b
  fun first_notequal(x, y):
    return (y if x == EQUAL else x) // propagate leftmost non-EQUAL
  res = reduce(first_notequal, EQUAL, cmps)
  match res with:
    case EQUAL: return compare(|a|, |b|)
    case _:     return res
```

Optimized collate

Note: The obvious sequential algorithm will just compare the two sequences starting from left to right until a difference is found. Let d be the number of comparisons it does. So, the work is $O(d)$. This could be much less than $O(\min(m, n))$.

Can you think of how to achieve a parallel algorithm with

- Work: $O(d)$
- Span: $O(\log^2(d))$

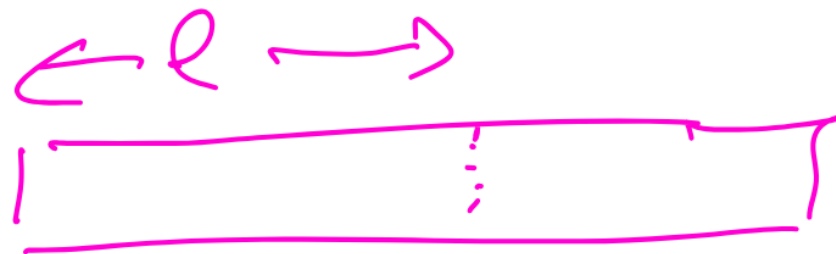
Hint: Remember the **doubling trick** for dynamic arrays

Optimized collate (Solution)

- Recall the trick from dynamic arrays (15-122): when you run out of capacity, double the size. This is efficient because

$$O\left(n + \frac{n}{2} + \frac{n}{4} + \dots + 1\right) = O(n)$$

- We can use the same trick and do a "doubling search":
 - Check whether $\text{subseq}(a, \emptyset, 1)$ and $\text{subseq}(b, \emptyset, 1)$ are equal, then $\text{subseq}(a, \emptyset, 2)$ and $\text{subseq}(b, \emptyset, 2)$, then $\text{subseq}(a, \emptyset, 4)$ and $\text{subseq}(b, \emptyset, 4)$, and so on... until they are not equal
 - This takes $O\left(2d + d + \frac{d}{2} + \frac{d}{4} + \dots + 1\right) = O(d)$ work



span
 $\log 1 + \log 2 + \dots + \log d$



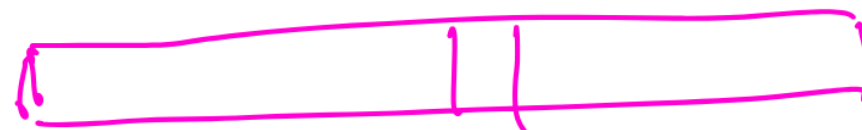
$0 + 1 + 2 + \dots + \log d$
 $O(\log^2 d)$

~~Q~~ $\rightarrow 2Q$

$Q = 1, 2, 4, \dots, 2^{k-1}, \underbrace{2^k}_{\text{circled}}$

$\sum l_i \leq 4d$

$\wedge \quad \vee$
 $d \quad d$
 $d \leq 2^k < 2d$



Summary

- Efficiently implementing sequences with arrays requires some imperative (non-functional) parallelism!
- Core sequence operations like **filter** and **flatten** can be implemented efficiently as applications of scan