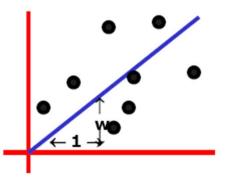
# Advanced Introduction to Machine Learning

10715, Fall 2014

**Linear Regression and Sparsity** 





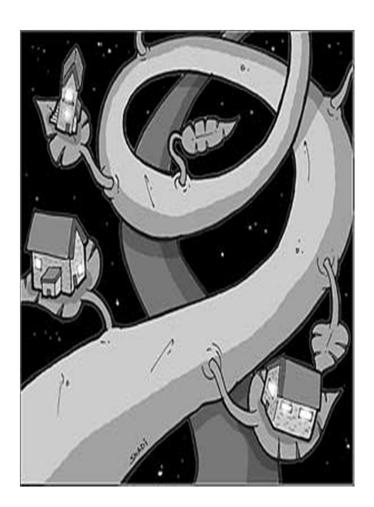
**Eric Xing** 

Lecture 2, September 10, 2014

Reading:

# Machine learning for apartment hunting





Now you've moved to Pittsburgh!!

And you want to find the **most** reasonably priced apartment satisfying your needs:

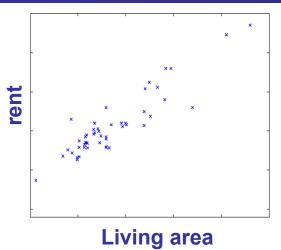


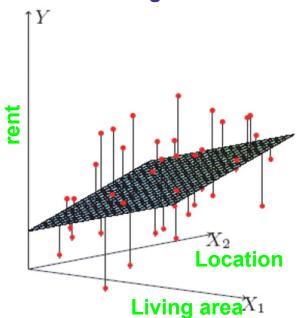
square-ft., # of bedroom, distance to campus ...

Living area (ft²)	# bedroom	Rent (\$)
230	1	600
506	2	1000
433	2	1100
109	1	500
150	1	?
270	1.5	?

## The learning problem







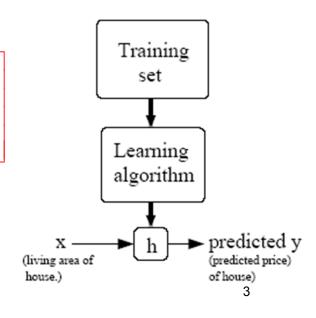
#### Features:

- Living area, distance to campus, # bedroom ...
- Denote as  $\mathbf{x} = [x^1, x^2, \dots x^k]$
- Target:
  - Rent
  - Denoted as y
- Training set:

$$\mathbf{X} = \begin{bmatrix} -- & \mathbf{x}_1 & -- \\ -- & \mathbf{x}_2 & -- \\ \vdots & \vdots & \vdots \\ -- & \mathbf{x}_n & -- \end{bmatrix} = \begin{bmatrix} x_1^1 & x_1^2 & \dots & x_1^k \\ x_2^1 & x_2^2 & \dots & x_2^k \\ \vdots & \vdots & \vdots & \vdots \\ x_n^1 & x_n^2 & \dots & x_n^k \end{bmatrix}$$

$$\mathbf{Y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} - & \mathbf{y}_1 & - \\ - & \mathbf{y}_2 & - \\ \vdots & \vdots & \vdots \\ - & \mathbf{y}_n & - \end{bmatrix}$$
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## **Linear Regression**

- Assume that Y (target) is a linear function of X (features):
  - e.g.:

$$\hat{y} = \theta_0 + \theta_1 x^1 + \theta_2 x^2$$

- let's assume a vacuous "feature"  $X^0=1$  (this is the intercept term, why?), and define the feature vector to be:
- then we have the following general representation of the linear function:

- Our goal is to pick the optimal  $\theta$  . How!
  - We seek heta that minimize the following cost function:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\hat{y}_{i}(\bar{x}_{i}) - y_{i})^{2}$$

## The Least-Mean-Square (LMS) method



The Cost Function:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\mathbf{x}_{i}^{T} \theta - y_{i})^{2}$$

• Consider a gradient descent algorithm:

$$\theta_{j}^{t+1} = \theta_{j}^{t} - \alpha \frac{\partial}{\partial \theta_{j}} J(\theta)$$

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## The Least-Mean-Square (LMS) method



Now we have the following descent rule:

$$\theta_j^{t+1} = \theta_j^t + \alpha \sum_{i=1}^n (y_i - \overline{\mathbf{x}}_i^T \theta^t) x_i^j$$

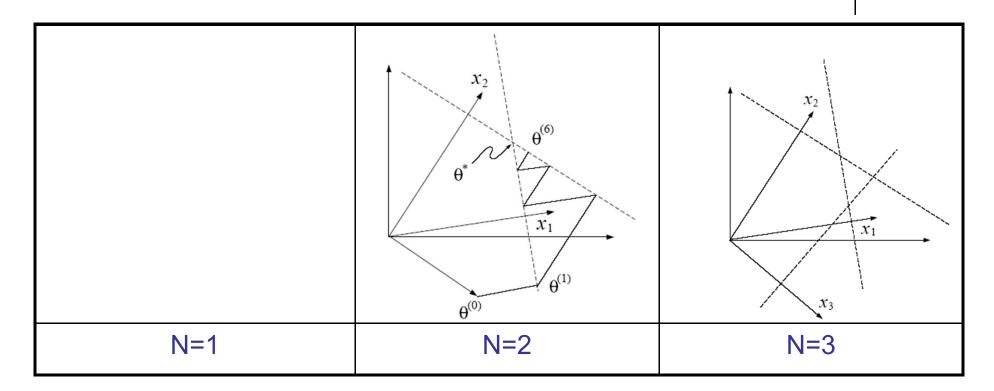
For a single training point, we have:

- This is known as the LMS update rule, or the Widrow-Hoff learning rule
- This is actually a "stochastic", "coordinate" descent algorithm
- This can be used as a on-line algorithm



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### **Geometry and Convergence of LMS**



$$\boldsymbol{\theta}^{t+1} = \boldsymbol{\theta}^t + \alpha (\boldsymbol{y}_i - \vec{\boldsymbol{x}}_i^T \boldsymbol{\theta}^t) \vec{\boldsymbol{x}}_i$$

Claim: when the step size  $\alpha$  satisfies certain condition, and when certain other technical conditions are satisfied, LMS will converge to an "optimal region".

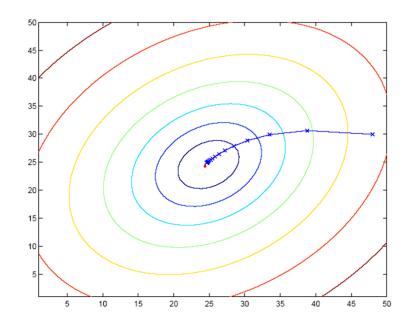
## Steepest Descent and LMS



- Steepest descent
  - Note that:

$$\nabla_{\theta} J = \left[ \frac{\partial}{\partial \theta_{1}} J, \dots, \frac{\partial}{\partial \theta_{k}} J \right]^{T} = -\sum_{i=1}^{n} (y_{n} - \mathbf{x}_{n}^{T} \theta) \mathbf{x}_{n}$$

$$\theta^{t+1} = \theta^t + \alpha \sum_{i=1}^n (y_n - \mathbf{x}_n^T \theta^t) \mathbf{x}_n$$



This is as a batch gradient descent algorithm



## The normal equations

Write the cost function in matrix form:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\mathbf{x}_{i}^{T} \theta - y_{i})^{2}$$

$$= \frac{1}{2} (X\theta - \vec{y})^{T} (X\theta - \vec{y})$$

$$= \frac{1}{2} (\theta^{T} X^{T} X \theta - \theta^{T} X^{T} \vec{y} - \vec{y}^{T} X \theta + \vec{y}^{T} \vec{y})$$

$$\mathbf{X} = \begin{bmatrix} -- & \mathbf{x}_1 & -- \\ -- & \mathbf{x}_2 & -- \\ \vdots & \vdots & \vdots \\ -- & \mathbf{x}_n & -- \end{bmatrix}$$

$$\vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \end{bmatrix}$$

• To minimize  $J(\theta)$ , take derivative and set to zero:

$$\nabla_{\theta} J = \frac{1}{2} \nabla_{\theta} \operatorname{tr} \left( \theta^{T} X^{T} X \theta - \theta^{T} X^{T} \vec{y} - \vec{y}^{T} X \theta + \vec{y}^{T} \vec{y} \right)$$

$$= \frac{1}{2} \left( \nabla_{\theta} \operatorname{tr} \theta^{T} X^{T} X \theta - 2 \nabla_{\theta} \operatorname{tr} \vec{y}^{T} X \theta + \nabla_{\theta} \operatorname{tr} \vec{y}^{T} \vec{y} \right)$$

$$= \frac{1}{2} \left( X^{T} X \theta + X^{T} X \theta - 2 X^{T} \vec{y} \right)$$

$$= X^{T} X \theta - X^{T} \vec{y} = \mathbf{0}$$

$$\Rightarrow X^T X \theta = X^T \vec{y}$$
The normal equations

$$\boldsymbol{\theta}^* = \left(\boldsymbol{X}^T \boldsymbol{X}\right)^{-1} \boldsymbol{X}^T \boldsymbol{\bar{y}}$$

#### Some matrix derivatives

• For  $f: \mathbb{R}^{m \times n} \mapsto \mathbb{R}$ , define:

$$\nabla_{A} f(A) = \begin{bmatrix} \frac{\partial}{\partial A_{11}} f & \cdots & \frac{\partial}{\partial A_{1n}} f \\ \vdots & \ddots & \vdots \\ \frac{\partial}{\partial A_{1m}} f & \cdots & \frac{\partial}{\partial A_{mn}} f \end{bmatrix}$$

Trace:

$$\operatorname{tr} A = \sum_{i=1}^{n} A_{ii}$$
,  $\operatorname{tr} A = a$ ,  $\operatorname{tr} A B C = \operatorname{tr} C A B = \operatorname{tr} B C A$ 

Some fact of matrix derivatives (without proof)

$$\nabla_A \operatorname{tr} AB = B^T$$
,  $\nabla_A \operatorname{tr} ABA^T C = CAB + C^T AB^T$ ,  $\nabla_A |A| = |A| (A^{-1})^T$ 

# Comments on the normal equation



- In most situations of practical interest, the number of data points N is larger than the dimensionality k of the input space and the matrix  $\mathbf{X}$  is of full column rank. If this condition holds, then it is easy to verify that  $X^TX$  is necessarily invertible.
- The assumption that  $X^TX$  is invertible implies that it is positive definite, thus at the critical point we have found is a minimum.
- What if X has less than full column rank? → regularization (later).

### **Direct and Iterative methods**



- Direct methods: we can achieve the solution in a single step by solving the normal equation
  - Using Gaussian elimination or QR decomposition, we converge in a finite number of steps
  - It can be infeasible when data are streaming in in real time, or of very large amount
- Iterative methods: stochastic or steepest gradient
  - Converging in a limiting sense
  - But more attractive in large practical problems
  - Caution is needed for deciding the learning rate  $\alpha$

## Convergence rate

 Theorem: the steepest descent equation algorithm converge to the minimum of the cost characterized by normal equation:

$$\theta^{(\infty)} = (X^T X)^{-1} X^T y$$

If

$$0 < \alpha < 2/\lambda_{\max}[X^T X]$$

• A formal analysis of LMS need more math-mussels; in practice, one can use a small  $\alpha$ , or gradually decrease  $\alpha$ .

## **A Summary:**

#### LMS update rule

$$\theta_j^{t+1} = \theta_j^t + \alpha (y_n - \mathbf{x}_n^T \theta^t) x_{n,i}$$

- Pros: on-line, low per-step cost, fast convergence and perhaps less prone to local optimum
- Cons: convergence to optimum not always guaranteed

#### Steepest descent

$$\theta^{t+1} = \theta^t + \alpha \sum_{i=1}^n (y_i - \mathbf{x}_n^T \theta^t) \mathbf{x}_n$$

- Pros: easy to implement, conceptually clean, guaranteed convergence
- Cons: batch, often slow converging

#### Normal equations

$$\boldsymbol{\theta}^* = \left( \boldsymbol{X}^T \boldsymbol{X} \right)^{-1} \boldsymbol{X}^T \vec{\boldsymbol{y}}$$

- Pros: a single-shot algorithm! Easiest to implement.
- Cons: need to compute pseudo-inverse (X<sup>T</sup>X)<sup>-1</sup>, expensive, numerical issues (e.g., matrix is singular ..), although there are ways to get around this ...



### Geometric Interpretation of LMS

The predictions on the training data are:

$$\hat{\vec{y}} = X\theta^* = X(X^TX)^{-1}X^T\vec{y}$$

$$\hat{\vec{y}} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \qquad \mathbf{X} = \begin{bmatrix} -- & \mathbf{x}_1 & -- \\ -- & \mathbf{x}_2 & -- \\ \vdots & \vdots & \vdots \\ -- & \mathbf{x}_n & -- \end{bmatrix}$$

Note that

$$\hat{\vec{y}} - \vec{y} = \left( X \left( X^T X \right)^{-1} X^T - I \right) \vec{y}$$

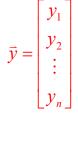
and

$$X^{T} \left( \hat{\vec{y}} - \vec{y} \right) = X^{T} \left( X \left( X^{T} X \right)^{-1} X^{T} - I \right) \vec{y}$$

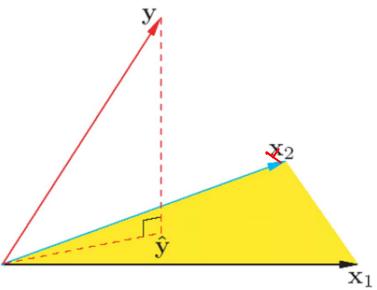
$$= \left( X^{T} X \left( X^{T} X \right)^{-1} X^{T} - X^{T} \right) \vec{y}$$

$$= \mathbf{0} \quad \mathbf{1} \mathbf{1}$$

 $\hat{\vec{v}}$  is the orthogonal projection of  $\hat{\vec{y}}$ into the space spanned by the column of X



$$\mathbf{X} = \begin{bmatrix} -- & \mathbf{x}_1 & -- \\ -- & \mathbf{x}_2 & -- \\ \vdots & \vdots & \vdots \\ -- & \mathbf{x}_n & -- \end{bmatrix}$$



## Probabilistic Interpretation of LMS



 Let us assume that the target variable and the inputs are related by the equation:

$$y_i = \boldsymbol{\theta}^T \mathbf{x}_i + \boldsymbol{\varepsilon}_i$$

where  $\varepsilon$  is an error term of unmodeled effects or random noise

• Now assume that  $\varepsilon$  follows a Gaussian  $N(0,\sigma)$ , then we have:

$$p(y_i \mid x_i; \theta) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(y_i - \theta^T \mathbf{x}_i)^2}{2\sigma^2}\right)$$

By independence assumption:

$$L(\theta) = \prod_{i=1}^{n} p(y_i \mid x_i; \theta) = \left(\frac{1}{\sqrt{2\pi}\sigma}\right)^n \exp\left(-\frac{\sum_{i=1}^{n} (y_i - \theta^T \mathbf{x}_i)^2}{2\sigma^2}\right)$$

# Probabilistic Interpretation of LMS, cont.



Hence the log-likelihood is:

$$l(\theta) = n \log \frac{1}{\sqrt{2\pi}\sigma} - \frac{1}{\sigma^2} \frac{1}{2} \sum_{i=1}^n (y_i - \theta^T \mathbf{x}_i)^2$$

Do you recognize the last term?

Yes it is: 
$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\mathbf{x}_i^T \theta - y_i)^2$$

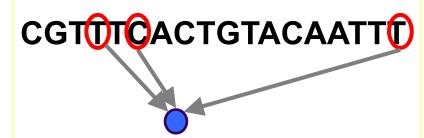
 Thus under independence assumption, LMS is equivalent to MLE of θ!

## Case study: predicting gene expression



#### The genetic picture

causal SNPs



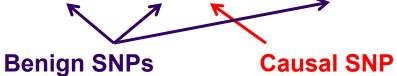
a univariate phenotype:

i.e., the expression intensity of a gene



### **Association Mapping as Regression**

	Phenotype (BMI)	Genotype	
Individual 1	2.5		
Individual 2 :	4.8	GT <mark>G</mark> T	
Individual N	4.7		





### **Association Mapping as Regression**

	Phenotype (BMI)	Genotype
Individual 1	2.5	0100
Individual 2 :	4.8	1111
Individual N	4.7	2210



$$\forall_{i}$$

$$\sum_{j=1}^{J} x_{ij} \beta_j$$
 SNPs with large  $|\beta_j|$  are relevant

### **Experimental setup**



#### Asthama dataset

- 543 individuals, genotyped at 34 SNPs
- Diploid data was transformed into 0/1 (for homozygotes) or 2 (for heterozygotes)
- X=543x34 matrix
- Y=Phenotype variable (continuous)
- A single phenotype was used for regression

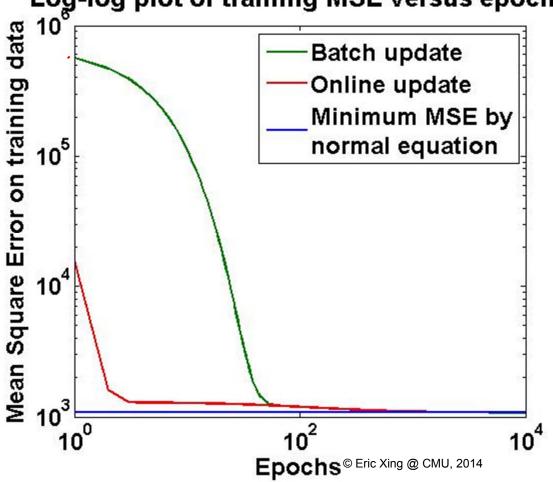
#### Implementation details

- Iterative methods: Batch update and online update implemented.
- For both methods, step size  $\alpha$  is chosen to be a small fixed value (10<sup>-6</sup>). This choice is based on the data used for experiments.
- Both methods are only run to a maximum of 2000 epochs or until the change in training MSE is less than 10<sup>-4</sup>





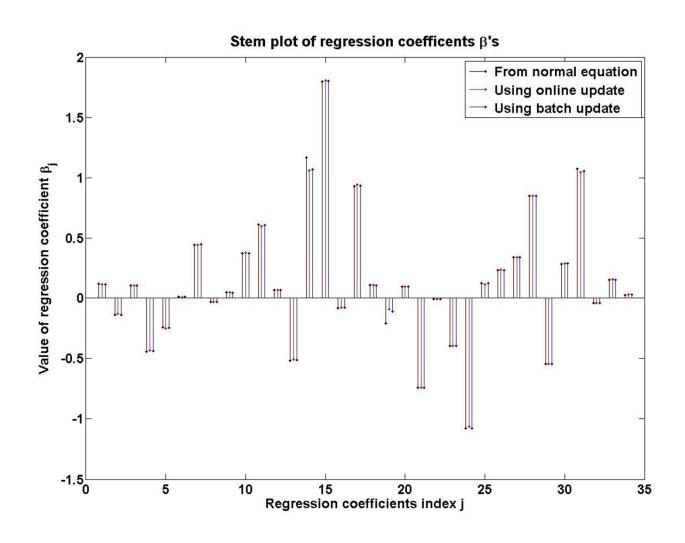
### Log-log plot of training MSE versus epochs



- For the batch method, the training MSE is initially large due to uninformed initialization
- In the online update, N updates for every epoch reduces MSE to a much smaller value.



### **The Learned Coefficients**



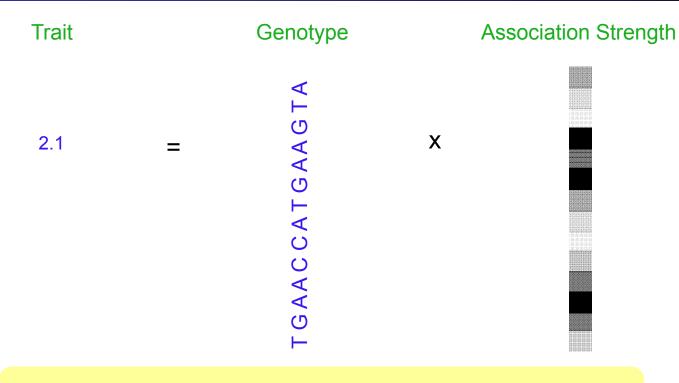
# **Multivariate Regression for Trait Association Analysis**



Trait		Genotype		Association Strength
2.1		TGAACCATGAAGTA	X	?
y	=	X	X	β

## Multivariate Regression for Trait Association Analysis





$$\beta^* = \arg\min_{\beta} (\mathbf{y} - \mathbf{X}\beta)^T (\mathbf{y} - \mathbf{X}\beta)$$

Many non-zero associations: Which SNPs are truly significant?

## **Sparsity**



- One common assumption to make sparsity.
- Makes biological sense: each phenotype is likely to be associated with a small number of SNPs, rather than all the SNPs.
- Makes statistical sense: Learning is now feasible in high dimensions with small sample size

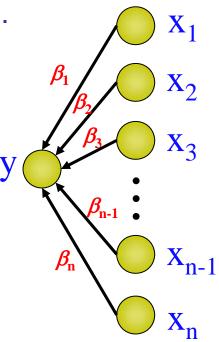




- Consider least squares linear regression problem:
- Sparsity means most of the beta's are zero.

$$\hat{\boldsymbol{\beta}} = \operatorname{argmin}_{\boldsymbol{\beta}} ||\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}||^2$$
 subject to:

$$\sum_{j=1}^{p} \mathbb{I}[|\beta_j| > 0] \le C$$



But this is not convex!!! Many local optima, computationally intractable.

## L1 Regularization (LASSO)

(Tibshirani, 1996)



A convex relaxation.

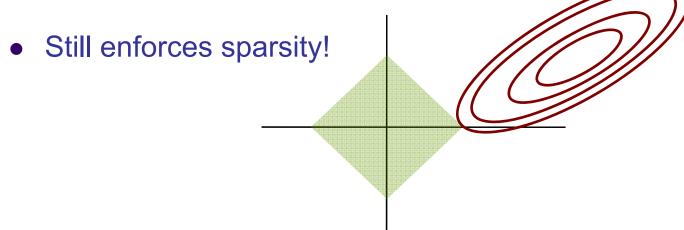
#### **Constrained Form**

$$\hat{\boldsymbol{\beta}} = \operatorname{argmin}_{\beta} ||\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}||^2$$
  
subject to:

$$\sum_{j=1}^{p} |\beta_j| \le C$$

#### Lagrangian Form

$$\hat{\boldsymbol{\beta}} = \operatorname{argmin}_{\beta} \|\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}\|^2$$
  $\hat{\boldsymbol{\beta}} = \operatorname{argmin}_{\beta} \|\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}\|^2 + \lambda \|\boldsymbol{\beta}\|_1$ 



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#### **Theoretical Guarantees**



#### Assumptions

- Dependency Condition: Relevant Covariates are not overly dependent
- Incoherence Condition: Large number of irrelevant covariates cannot be too correlated with relevant covariates
- Strong concentration bounds: Sample quantities converge to expected values quickly

If these are assumptions are met, LASSO will asymptotically recover correct subset of covariates that relevant.

## **Consistent Structure Recovery**

[Zhao and Yu 2006]

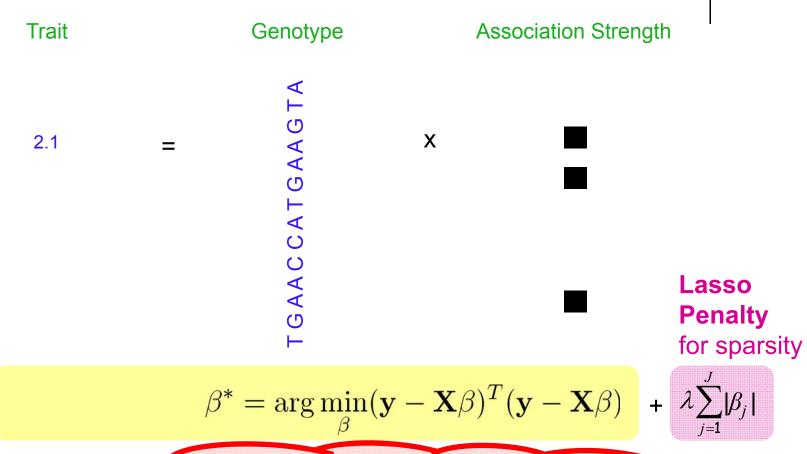


**Theorem 4 (Gaussian Noise).** Assume  $\varepsilon_i^n$  are i.i.d. Gaussian random variables. Under conditions (5), (6), (7) and (8), if there exists  $0 \le c_3 < c_2 - c_1$  for which  $p_n = O(e^{n^{c_3}})$  then strong Irrepresentable Condition implies that Lasso has strong sign consistency. In particular, for  $\lambda_n \propto n^{\frac{1+c_4}{2}}$  with  $c_3 < c_4 < c_2 - c_1$ ,

$$P(\hat{\beta}^n(\lambda_n) =_s \beta^n) \ge 1 - o(e^{-n^{c_3}}) \to 1 \text{ as } n \to \infty.$$



### **Lasso for Reducing False Positives**



Many zero associations (sparse results), but what if there are multiple related traits?





$$\min_{\beta} (\mathbf{X} \cdot \beta - \mathbf{Y})^T (\mathbf{X} \cdot \beta - \mathbf{Y}) + \lambda \operatorname{pen}(\beta) = \min_{\beta} J(\beta) + \lambda \operatorname{pen}(\beta)$$

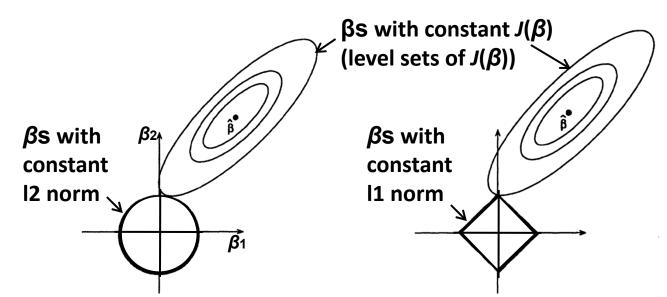
**Ridge Regression:** 

$$pen(\beta) = \|\beta\|_2^2$$

Lasso:

$$pen(\beta) = \|\beta\|_1$$





Lasso (11 penalty) results in sparse solutions – vector with more zero coordinates Good for high-dimensional problems – don't have to store all coordinates!

## **Bayesian Interpretation**

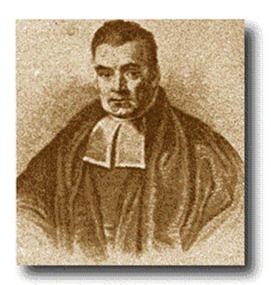
- Treat the distribution parameters  $\theta$  also as a random variable
- The a posteriori distribution of θ after seem the data is:

$$p(\theta \mid D) = \frac{p(D \mid \theta)p(\theta)}{p(D)} = \frac{p(D \mid \theta)p(\theta)}{\int p(D \mid \theta)p(\theta)d\theta}$$

#### This is Bayes Rule

 $posterior = \frac{likelihood \times prior}{marginal \ likelihood}$ 

Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, 53:370-418



The prior p(.) encodes our prior knowledge about the domain

## Regularized Least Squares and MAP



#### What if $(X^TX)$ is not invertible?

$$\widehat{\beta}_{\text{MAP}} = \arg\max_{\beta} \log p(\{(X_i, Y_i)\}_{i=1}^n | \beta, \sigma^2) + \log p(\beta)$$
 
$$\log \text{ likelihood} \qquad \log \text{ prior}$$

#### I) Gaussian Prior

$$eta \sim \mathcal{N}(0, au^2 \mathbf{I})$$

ussian Prior 
$$eta \sim \mathcal{N}(0, au^2\mathbf{I})$$
  $p(eta) \propto e^{-eta^Teta/2 au^2}$  ,

$$\widehat{eta}_{\mathsf{MAP}} = \arg\min_{eta} \sum_{i=1}^n (Y_i - X_i eta)^2 + \lambda \|eta\|_2^2$$
 Ridge Regression Closed form: HW constant  $(\sigma^2, \tau^2)$ 

Prior belief that  $\beta$  is Gaussian with zero-mean biases solution to "small"  $\beta$ 

## Regularized Least Squares and MAP



#### What if $(X^TX)$ is not invertible?

$$\widehat{\beta}_{\text{MAP}} = \arg\max_{\beta} \log p(\{(X_i, Y_i)\}_{i=1}^n | \beta, \sigma^2) + \log p(\beta)$$
 
$$\log \text{ likelihood} \qquad \log \text{ prior}$$

#### II) Laplace Prior

$$eta_i \stackrel{iid}{\sim} \mathsf{Laplace}(\mathsf{0},t) \qquad \qquad p(eta_i) \propto e^{-|eta_i|/t}$$

$$p(\beta_i) \propto e^{-|\beta_i|/t}$$

$$\widehat{eta}_{\mathsf{MAP}} = \arg\min_{eta} \sum_{i=1}^n (Y_i - X_i eta)^2 + \lambda \|eta\|_1$$
 Lasso Closed form: HW constant  $(\sigma^2, t)$ 

Prior belief that  $\beta$  is Laplace with zero-mean biases solution to "small"  $\beta$ 

## Take home message



- Gradient descent
  - On-line
  - Batch
- Normal equations
- Geometric interpretation of LMS
- Probabilistic interpretation of LMS, and equivalence of LMS and MLE under certain assumption (what?)
- Sparsity:
  - Approach: ridge vs. lasso regression
  - Interpretation: regularized regression versus Bayesian regression
  - Algorithm: convex optimization (we did not discuss this)
- LR does not mean fitting linear relations, but linear combination or basis functions (that can be non-linear)
- Weighting points by importance versus by fitness





# Advanced Material: Beyond basic LR



LR with non-linear basis functions

Locally weighted linear regression

Regression trees and Multilinear Interpolation

We will discuss this in next class after we set the state right! (if we've got time ©)

# LR with non-linear basis functions



- LR does not mean we can only deal with linear relationships
- We are free to design (non-linear) features under LR

$$y = \theta_0 + \sum_{j=1}^m \theta_j \phi(x) = \theta^T \phi(x)$$

where the  $\phi_i(x)$  are fixed basis functions (and we define  $\phi_0(x) = 1$ ).

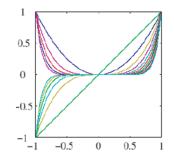
• Example: polynomial regression:

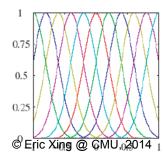
$$\phi(x) := [1, x, x^2, x^3]$$

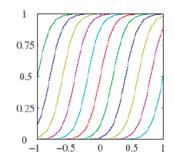
• We will be concerned with estimating (distributions over) the weights  $\theta$  and choosing the model order M.

#### **Basis functions**

- There are many basis functions, e.g.:
  - Polynomial  $\phi_i(x) = x^{j-1}$
  - Radial basis functions  $\phi_j(x) = \exp\left(-\frac{(x-\mu_j)^2}{2s^2}\right)$
  - Sigmoidal  $\phi_j(x) = \sigma\left(\frac{x \mu_j}{s}\right)$
  - Splines, Fourier, Wavelets, etc



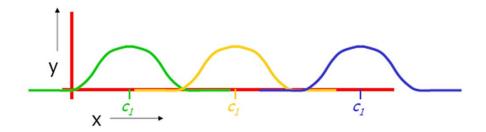




# 1D and 2D RBFs

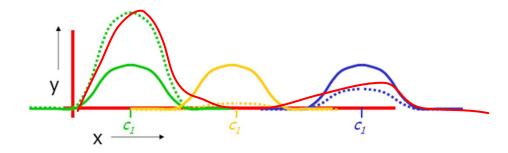


• 1D RBF



$$y^{est} = \beta_1 \phi_1(x) + \beta_2 \phi_2(x) + \beta_3 \phi_3(x)$$

• After fit:

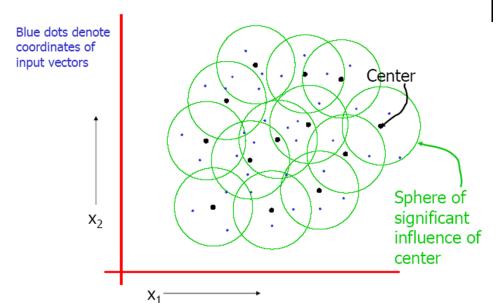


$$y^{est} = 2\phi_1(x) + \frac{0.05\phi_2(x)}{0.05\phi_3(x)} + 0.5\phi_3(x)$$

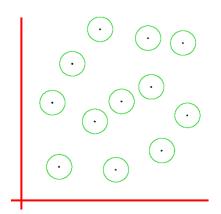
#### **Good and Bad RBFs**

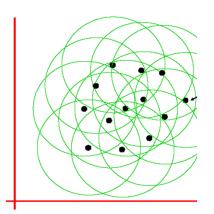


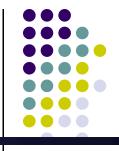
A good 2D RBF



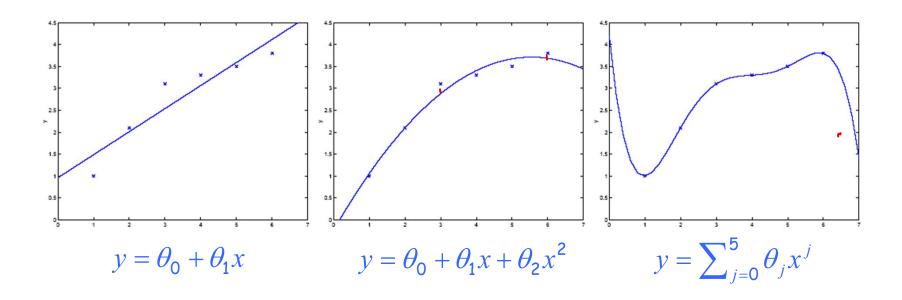
Two bad 2D RBFs





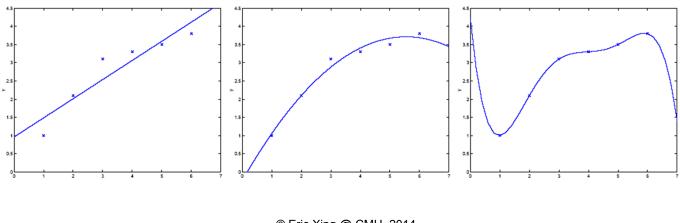


## Overfitting and underfitting



#### Bias and variance

- We define the bias of a model to be the expected generalization error even if we were to fit it to a very (say, infinitely) large training set.
- By fitting "spurious" patterns in the training set, we might again obtain a model with large generalization error. In this case, we say the model has large variance.



## Locally weighted linear regression



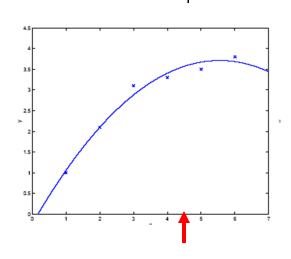
#### • The algorithm:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\mathbf{x}_{i}^{T} \theta - y_{i})^{2}$$

now we fit 
$$\theta$$
 to minimize

now we fit 
$$\theta$$
 to minimize  $J(\theta) = \frac{1}{2} \sum_{i=1}^{n} w_i (\mathbf{x}_i^T \theta - y_i)^2$ 

Where do 
$$w_i$$
's come from?  $w_i = \exp\left(-\frac{(\mathbf{x}_i - \mathbf{x})^2}{2\tau^2}\right)$ 



- where x is the guery point for which we'd like to know its corresponding y
- → Essentially we put higher weights on (errors on) training examples that are close to the query point (than those that are further away from the query)

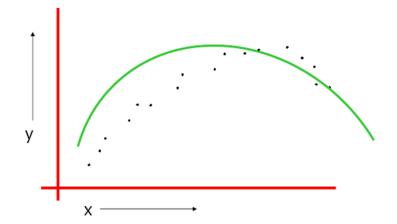
### Parametric vs. non-parametric

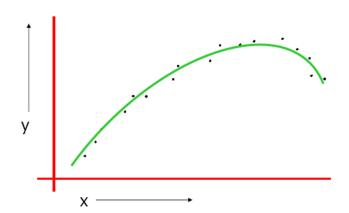
- Locally weighted linear regression is the second example we are running into of a non-parametric algorithm. (what is the first?)
- The (unweighted) linear regression algorithm that we saw earlier is known as a parametric learning algorithm
  - because it has a fixed, finite number of parameters (the  $\theta$ ), which are fit to the data;
  - Once we've fit the  $\theta$  and stored them away, we no longer need to keep the training data around to make future predictions.
  - In contrast, to make predictions using locally weighted linear regression, we need to keep the entire training set around.
- The term "non-parametric" (roughly) refers to the fact that the amount of stuff we need to keep in order to represent the hypothesis grows linearly with the size of the training set.





- The best fit from a quadratic regression
- But this is probably better ...



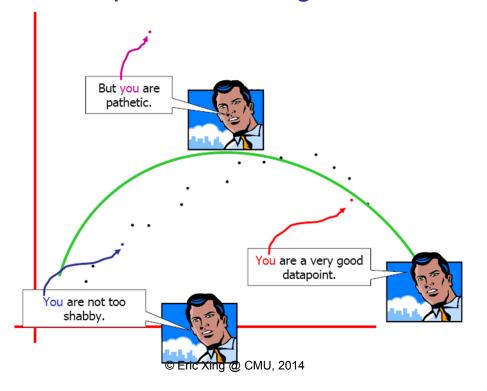


How can we do this?





- Remember what we do in "locally weighted linear regression"?
  - → we "score" each point for its impotence
- Now we score each point according to its "fitness"



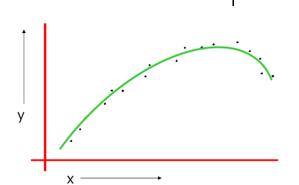
(Courtesy to Andrew Moor)

## Robust regression



- For k = 1 to R...
  - Let  $(x_k, y_k)$  be the kth datapoint
  - Let y<sup>est</sup><sub>k</sub> be predicted value of y<sub>k</sub>
  - Let w<sub>k</sub> be a weight for data point k that is large if the data point fits well and small if it fits badly:

$$w_k = \phi \Big( (y_k - y_k^{\text{est}})^2 \Big)$$



- Then redo the regression using weighted data points.
- Repeat whole thing until converged!

# Robust regression—probabilistic interpretation



#### What regular regression does:

Assume  $y_k$  was originally generated using the following recipe:

$$y_k = \theta^T \mathbf{x}_k + \mathcal{N}(\mathbf{0}, \sigma^2)$$

Computational task is to find the Maximum Likelihood estimation of  $\theta$ 

# Robust regression—probabilistic interpretation



#### What LOESS robust regression does:

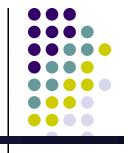
Assume  $y_k$  was originally generated using the following recipe:

with probability 
$$p$$
:  $y_k = \theta^T \mathbf{x}_k + \mathcal{N}(\mathbf{0}, \sigma^2)$ 

but otherwise 
$$y_k \sim \mathcal{N}(\mu, \sigma_{\text{huge}}^2)$$

Computational task is to find the Maximum Likelihood estimates of  $\theta$ , p,  $\mu$  and  $\sigma_{\text{huge}}$ .

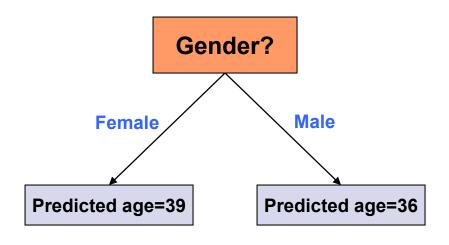
 The algorithm you saw with iterative reweighting/refitting does this computation for us. Later you will find that it is an instance of the famous E.M. algorithm



## **Regression Tree**

• Decision tree for regression

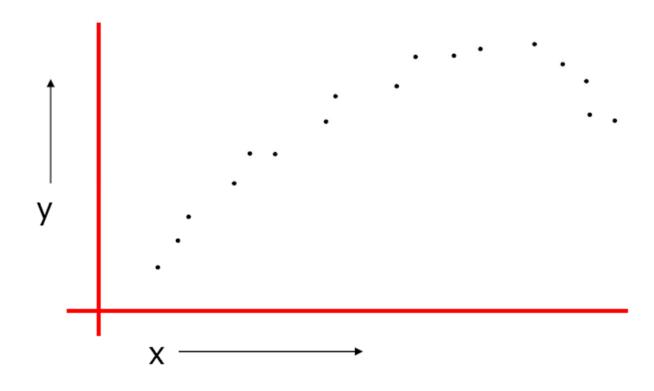
Gender	Rich?	Num. Children	# travel per yr.	Age
F	No	2	5	38
M	No	0	2	25
М	Yes	1	0	72
:	:	:	:	:







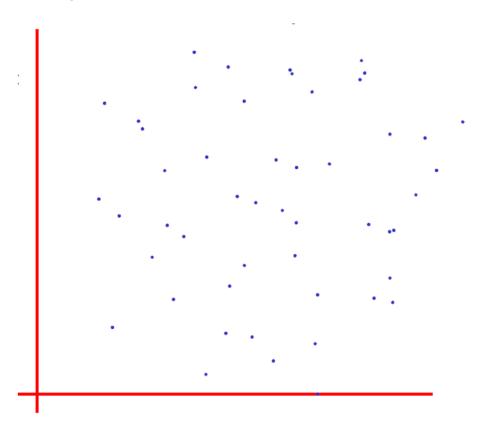
• Assuming regular regression trees, can you sketch a graph of the fitted function y\*(x) over this diagram?







Multilinear Interpolation



 We wanted to create a continuous and piecewise linear fit to the data

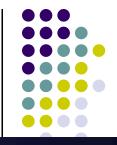
### Take home message



- Gradient descent
  - On-line
  - Batch
- Normal equations
- Geometric interpretation of LMS
- Probabilistic interpretation of LMS, and equivalence of LMS and MLE under certain assumption (what?)
- Sparsity:
  - Approach: ridge vs. lasso regression
  - Interpretation: regularized regression versus Bayesian regression
  - Algorithm: convex optimization (we did not discuss this)
- LR does not mean fitting linear relations, but linear combination or basis functions (that can be non-linear)
- Weighting points by importance versus by fitness

# **Appendix**





### Parameter Learning from iid Data

Goal: estimate distribution parameters θ from a dataset of N independent, identically distributed (iid), fully observed, training cases

$$D = \{x_1, \ldots, x_N\}$$

- Maximum likelihood estimation (MLE)
  - 1. One of the most common estimators
  - 2. With iid and full-observability assumption, write  $L(\theta)$  as the likelihood of the data:

$$L(\theta) = P(x_{1,}x_{2},...,x_{N};\theta)$$

$$= P(x;\theta)P(x_{2};\theta),...,P(x_{N};\theta)$$

$$= \prod_{i=1}^{N} P(x_{i};\theta)$$

3. pick the setting of parameters most likely to have generated the data we saw:

$$\theta^* = \underset{\text{@ Erfc Xing @ CMU, 2014}}{\operatorname{max}} L(\theta) = \underset{\theta}{\operatorname{arg max}} \log L(\theta)$$



## **Example: Bernoulli model**

- Data:
  - We observed N iid coin tossing: D={1, 0, 1, ..., 0}
- Representation:



$$x_n = \{0,1\}$$

$$P(x) = \begin{cases} \mathbf{1} - \theta & \text{for } x = \mathbf{0} \\ \theta & \text{for } x = \mathbf{1} \end{cases} \Rightarrow P(x) = \theta^{x} (\mathbf{1} - \theta)^{1-x}$$

• How to write the likelihood of a single observation  $x_i$ ?

$$P(x_i) = \theta^{x_i} (\mathbf{1} - \theta)^{1 - x_i}$$

• The likelihood of dataset  $D = \{x_1, ..., x_N\}$ :

$$P(x_1, x_2, ..., x_N \mid \theta) = \prod_{i=1}^{N} P(x_i \mid \theta) = \prod_{i=1}^{N} \left( \theta^{x_i} (1 - \theta)^{1 - x_i} \right) = \theta^{\sum_{i=1}^{N} x_i} (1 - \theta)^{\sum_{i=1}^{N} 1 - x_i} = \theta^{\text{\#head}} (1 - \theta)^{\text{\#tails}}$$

#### **Maximum Likelihood Estimation**



Objective function:

$$\ell(\theta; D) = \log P(D \mid \theta) = \log \theta^{n_h} (\mathbf{1} - \theta)^{n_t} = n_h \log \theta + (N - n_h) \log(\mathbf{1} - \theta)$$

- We need to maximize this w.r.t.  $\theta$
- Take derivatives wrt  $\theta$

$$\frac{\partial \ell}{\partial \theta} = \frac{n_h}{\theta} - \frac{N - n_h}{1 - \theta} = 0$$

$$\widehat{\theta}_{MLE} = \frac{n_h}{N}$$
or  $\widehat{\theta}_{MLE} = \frac{1}{N} \sum_{i} x_i$ 
Frequency as sample mean

- Sufficient statistics
  - The counts,  $n_h$ , where  $n_k = \sum_i x_i$ , are sufficient statistics of data D

### **Overfitting**



Recall that for Bernoulli Distribution, we have

$$\widehat{\theta}_{ML}^{head} = \frac{n^{head}}{n^{head} + n^{tail}}$$

- What if we tossed too few times so that we saw zero head? We have  $\hat{\theta}_{ML}^{head} = 0$ , and we will predict that the probability of seeing a head next is zero!!!
- The rescue: "smoothing"
  - Where n' is know as the pseudo- (imaginary) count

$$\widehat{\theta}_{ML}^{head} = \frac{n^{head} + n'}{n^{head} + n^{tail} + n'}$$

But can we make this more formal?
 © Eric Xing @ CMU, 2014

### **Bayesian Parameter Estimation**

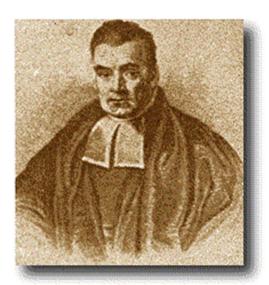
- Treat the distribution parameters  $\theta$  also as a random variable
- The a posteriori distribution of  $\theta$  after seem the data is:

$$p(\theta \mid D) = \frac{p(D \mid \theta)p(\theta)}{p(D)} = \frac{p(D \mid \theta)p(\theta)}{\int p(D \mid \theta)p(\theta)d\theta}$$

#### This is Bayes Rule

 $posterior = \frac{likelihood \times prior}{marginal\ likelihood}$ 

Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, 53:370-418



The prior p(.) encodes our prior knowledge about the domain

### **Frequentist Parameter Estimation**

Two people with different priors  $p(\theta)$  will end up with different estimates  $p(\theta|D)$ .

- Frequentists dislike this "subjectivity".
- Frequentists think of the parameter as a fixed, unknown constant, not a random variable.
- Hence they have to come up with different "objective"
   estimators (ways of computing from data), instead of using
   Bayes' rule.
  - These estimators have different properties, such as being "unbiased", "minimum variance", etc.
  - The maximum likelihood estimator, is one such estimator.







 $\theta$  or  $p(\theta)$ , this is the problem!

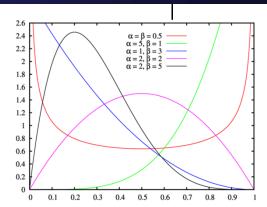




Beta distribution:

$$P(\theta; \alpha, \beta) = \frac{\Gamma(\alpha + \beta)}{\Gamma(\alpha)\Gamma(\beta)} \theta^{\alpha - 1} (\mathbf{1} - \theta)^{\beta - 1} = B(\alpha, \beta) \theta^{\alpha - 1} (\mathbf{1} - \theta)^{\beta - 1}$$





• Posterior distribution of  $\theta$ :

$$P(\theta \mid x_1,...,x_N) = \frac{p(x_1,...,x_N \mid \theta) p(\theta)}{p(x_1,...,x_N)} \propto \theta^{n_h} (\mathbf{1} - \theta)^{n_t} \times \theta^{\alpha-1} (\mathbf{1} - \theta)^{\beta-1} = \theta^{n_h + \alpha - 1} (\mathbf{1} - \theta)^{n_t + \beta - 1}$$

- Notice the isomorphism of the posterior to the prior,
- such a prior is called a conjugate prior
- $\alpha$  and  $\beta$  are hyperparameters (parameters of the prior) and correspond to the number of "virtual" heads/tails (pseudo counts)

# Bayesian estimation for Bernoulli, con'd



• Posterior distribution of  $\theta$ :

$$P(\theta \mid x_1,...,x_N) = \frac{p(x_1,...,x_N \mid \theta) p(\theta)}{p(x_1,...,x_N)} \propto \theta^{n_h} (\mathbf{1} - \theta)^{n_t} \times \theta^{\alpha-1} (\mathbf{1} - \theta)^{\beta-1} = \theta^{n_h + \alpha - 1} (\mathbf{1} - \theta)^{n_t + \beta - 1}$$

Maximum a posteriori (MAP) estimation:

$$\theta_{MAP} = \arg\max_{\theta} \log P(\theta \mid x_1, ..., x_N)$$

Posterior mean estimation:

$$\theta_{Bayes} = \int \theta p(\theta \mid D) d\theta = C \int \theta \times \theta^{n_h + \alpha - 1} (\mathbf{1} - \theta)^{n_t + \beta - 1} d\theta = \frac{n_h + \alpha}{N + \alpha + \beta}$$

- Prior strength:  $A = \alpha + \beta$ 
  - A can be interoperated as the size of an imaginary data set from which we obtain the pseudo-counts

### **Effect of Prior Strength**

- Suppose we have a uniform prior ( $\alpha = \beta = 1/2$ ), and we observe  $\vec{n} = (n_h = 2, n_t = 8)$
- Weak prior A = 2. Posterior prediction:

$$p(x = h \mid n_h = 2, n_t = 8, \vec{\alpha} = \vec{\alpha}' \times 2) = \frac{1+2}{2+10} = 0.25$$

• Strong prior A = 20. Posterior prediction:

$$p(x = h \mid n_h = 2, n_t = 8, \vec{\alpha} = \vec{\alpha} \times 20) = \frac{10 + 2}{20 + 10} = 0.40$$

• However, if we have enough data, it washes away the prior. e.g.,  $\vec{n} = (n_h = 200, n_t = 800)$ . Then the estimates under weak and strong prior are  $\frac{1+200}{2+1000}$  and  $\frac{10+200}{20+1000}$ , respectively, both of which are close to 0.2



## **Example 2: Gaussian density**

- Data:
  - We observed N iid real samples:
     D={-0.1, 10, 1, -5.2, ..., 3}

• Model: 
$$P(x) = (2\pi\sigma^2)^{-1/2} \exp\{-(x-\mu)^2/2\sigma^2\}$$

Log likelihood:

$$\ell(\theta; D) = \log P(D \mid \theta) = -\frac{N}{2} \log(2\pi\sigma^2) - \frac{1}{2} \sum_{n=1}^{N} \frac{(x_n - \mu)^2}{\sigma^2}$$

MLE: take derivative and set to zero:

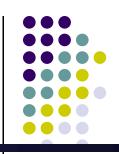
$$\frac{\partial \ell}{\partial \mu} = (1/\sigma^2) \sum_{n} (x_n - \mu)$$

$$\frac{\partial \ell}{\partial \sigma^2} = -\frac{N}{2\sigma^2} + \frac{1}{2\sigma^4} \sum_{n} (x_n - \mu)^2$$

$$\sigma_{MLE}^2 = \frac{1}{N} \sum_{n} (x_n)$$

$$\sigma_{MLE}^2 = \frac{1}{N} \sum_{n} (x_n - \mu)^2$$





• It can be shown that the MLE for  $\mu$  and  $\Sigma$  is

$$\mu_{MLE} = \frac{1}{N} \sum_{n} (x_n)$$

$$\Sigma_{MLE} = \frac{1}{N} \sum_{n} (x_n - \mu_{ML}) (x_n - \mu_{ML})^T = \frac{1}{N} S$$

where the scatter matrix is

$$S = \sum_{n} (x_{n} - \mu_{ML})(x_{n} - \mu_{ML})^{T} = (\sum_{n} x_{n} x_{n}^{T}) - N\mu_{ML} \mu_{ML}^{T}$$

- The sufficient statistics are  $\Sigma_n x_n$  and  $\Sigma_n x_n x_n^T$ .
- Note that  $X^TX = \Sigma_n x_n x_n^T$  may not be full rank (eg. if N < D), in which case  $\Sigma_{ML}$  is not invertible

$$x_n = \begin{pmatrix} x_n^1 \\ x_n^2 \\ \vdots \\ x_n^K \end{pmatrix}$$

$$X = \begin{pmatrix} ---x_1^T - --- \\ ---x_2^T - --- \\ \vdots \\ ---x_N^T - --- \end{pmatrix}$$



#### **Bayesian estimation**

Normal Prior:

$$P(\mu) = (2\pi\sigma_0^2)^{-1/2} \exp\{-(\mu - \mu_0)^2 / 2\sigma_0^2\}$$

Joint probability:

$$P(x,\mu) = \left(2\pi\sigma^{2}\right)^{-N/2} \exp\left\{-\frac{1}{2\sigma^{2}} \sum_{n=1}^{N} (x_{n} - \mu)^{2}\right\}$$
$$\times \left(2\pi\sigma_{0}^{2}\right)^{-1/2} \exp\left\{-\left(\mu - \mu_{0}\right)^{2} / 2\sigma_{0}^{2}\right\}$$

Posterior:

$$P(\mu \mid \mathbf{X}) = (2\pi\tilde{\sigma}^2)^{-1/2} \exp\left\{-(\mu - \tilde{\mu})^2 / 2\tilde{\sigma}^2\right\}$$
 where  $\tilde{\mu} = \frac{N/\sigma^2}{N/\sigma^2 + 1/\sigma_0^2} \bar{x} + \frac{1/\sigma_0^2}{N/\sigma^2 + 1/\sigma_0^2} \mu_0$ , and  $\tilde{\sigma}^2 = \left(\frac{N}{\sigma^2} + \frac{1}{\sigma_0^2}\right)^{-1}$ 



#### Bayesian estimation: unknown μ, known σ

$$\mu_{N} = \frac{N/\sigma^{2}}{N/\sigma^{2} + 1/\sigma_{0}^{2}} \overline{x} + \frac{1/\sigma_{0}^{2}}{N/\sigma^{2} + 1/\sigma_{0}^{2}} \mu_{0}, \qquad \widetilde{\sigma}^{2} = \left(\frac{N}{\sigma^{2}} + \frac{1}{\sigma_{0}^{2}}\right)^{-1}$$

- The posterior mean is a convex combination of the prior and the MLE, with weights proportional to the relative noise levels.
- The precision of the posterior  $1/\sigma_N^2$  is the precision of the prior  $1/\sigma_0^2$  plus one contribution of data precision  $1/\sigma_0^2$  for each observed data point.
- Sequentially updating the mean
  - $\mu * = 0.8$  (unknown),  $(\sigma^2) * = 0.1$  (known)
  - Effect of single data point

$$\mu_1 = \mu_0 + (x - \mu_0) \frac{\sigma_0^2}{\sigma^2 + \sigma_0^2} = x - (x - \mu_0) \frac{\sigma_0^2}{\sigma^2 + \sigma_0^2}$$

• Uninformative (vague/ flat) prior,  $\sigma_0^2 \to \infty$  $\mu_N \to \mu_0$ 

