

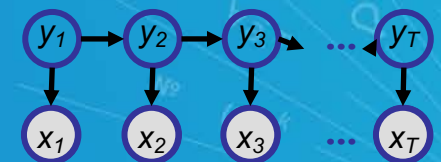
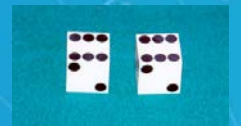
Probabilistic Graphical Models

Case Studies: HMM and CRF

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Lecture 6, February 3, 2020

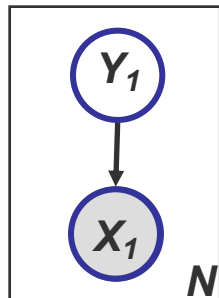
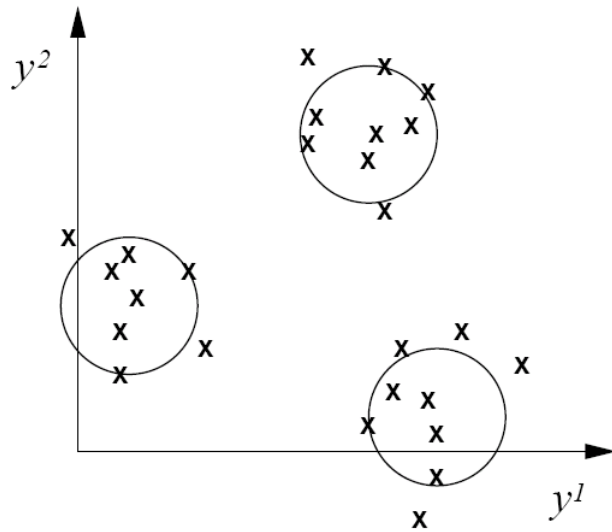
Reading: see class homepage



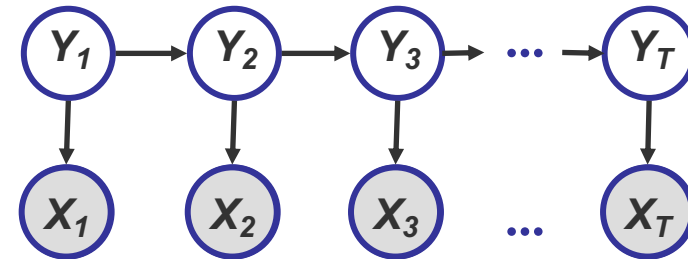
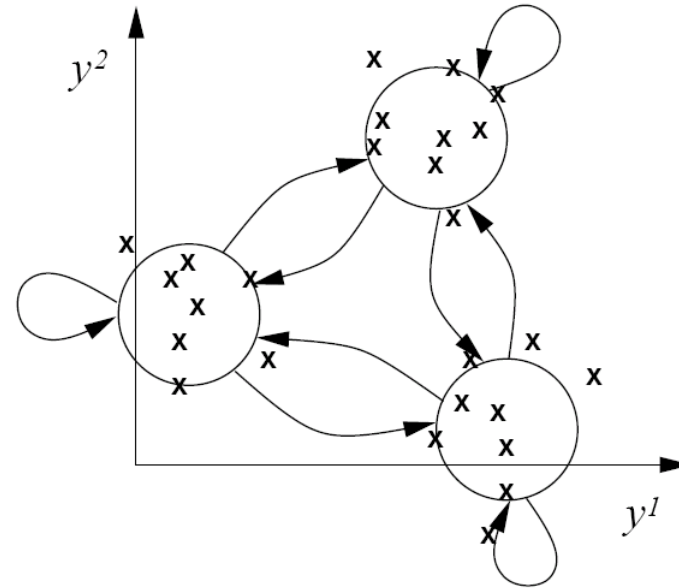


Hidden Markov Model: from static to dynamic mixture models

Static mixture



Dynamic mixture





Example

- Speech recognition

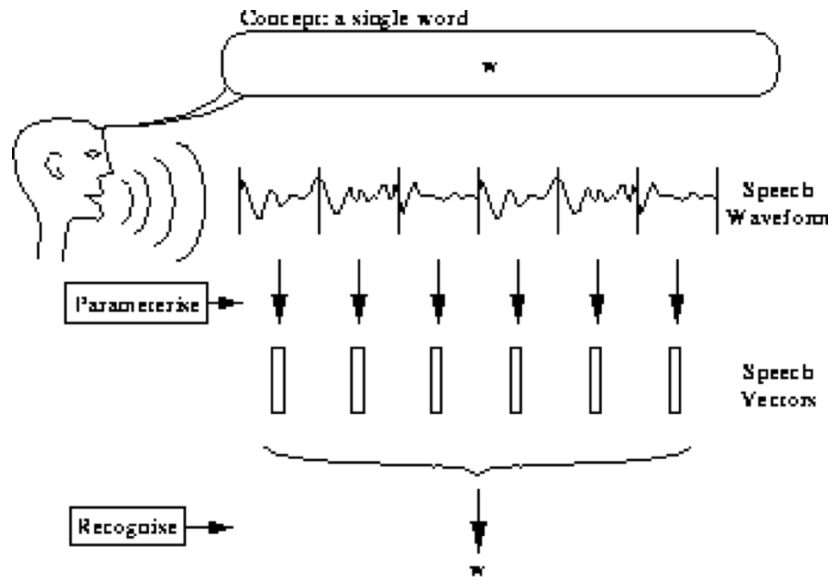
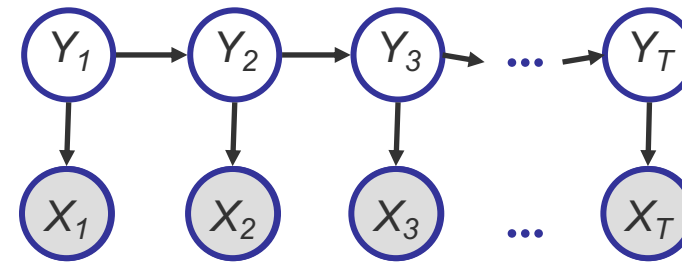


Fig. 1.2 Isolated Word Problem





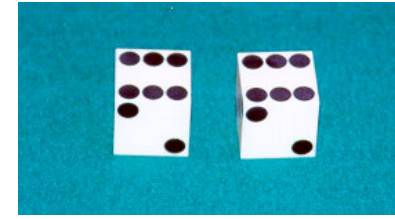
Applications of HMMs

- Some early applications of HMMs
 - finance, but we never saw them
 - speech recognition
 - modelling ion channels
- In the mid-late 1980s HMMs entered genetics and molecular biology, and they are now firmly entrenched.
- Some current applications of HMMs to biology
 - mapping chromosomes
 - aligning biological sequences
 - predicting sequence structure
 - inferring evolutionary relationships
 - finding genes in DNA sequence





Definition (of HMM)



- Observation space

Alphabetic set:

Euclidean space:

$$C = \{c_1, c_2, \dots, c_K\}$$

$$\mathbb{R}^d$$

- Index set of hidden states

$$I = \{1, 2, \dots, M\}$$

- Transition probabilities between any two states

$$p(y_t^j = 1 | y_{t-1}^i = 1) = a_{i,j},$$

or

$$p(y_t | y_{t-1}^i = 1) \sim \text{Multinomial}(a_{i,1}, a_{i,1}, \dots, a_{i,M}), \forall i \in I.$$

- Start probabilities

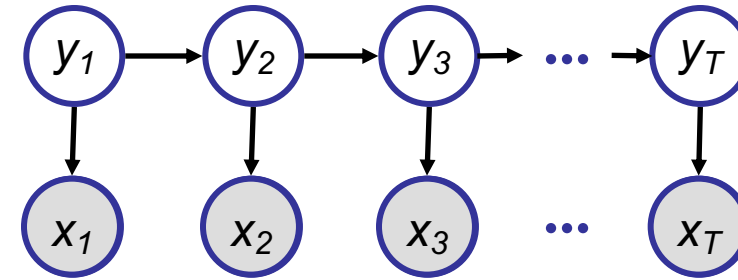
$$p(y_1) \sim \text{Multinomial}(\pi_1, \pi_2, \dots, \pi_M).$$

- Emission probabilities associated with each state

$$p(x_t | y_t^i = 1) \sim \text{Multinomial}(b_{i,1}, b_{i,1}, \dots, b_{i,K}), \forall i \in I.$$

or in general:

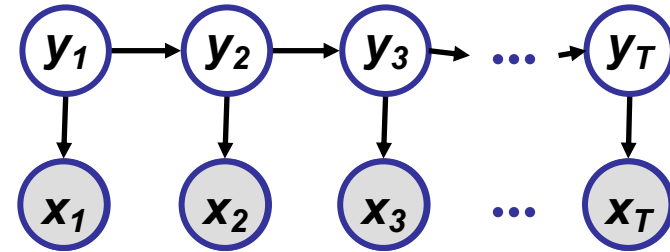
$$p(x_t | y_t^i = 1) \sim f(\cdot | \theta_i), \forall i \in I.$$





Probability of a parse

- Given a sequence $\mathbf{x} = x_1 \dots x_T$ and a parse $\mathbf{y} = y_1, \dots, y_T$,
- To find how likely is the parse: (given our HMM and the sequence)

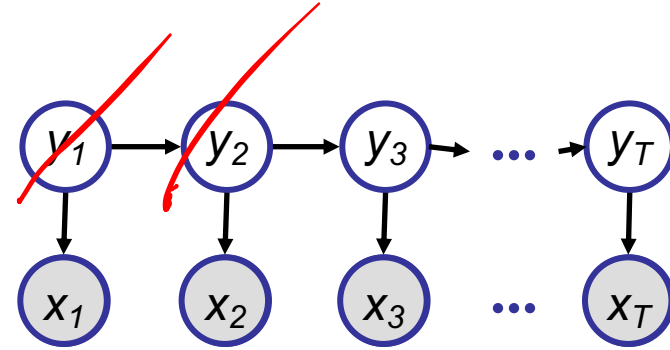


$$\begin{aligned} p(\mathbf{x}, \mathbf{y}) &= p(x_1 \dots x_T, y_1, \dots, y_T) && \text{(Joint probability)} \\ &= p(y_1) p(x_1 | y_1) p(y_2 | y_1) p(x_2 | y_2) \dots p(y_T | y_{T-1}) p(x_T | y_T) \\ &= p(y_1) P(y_2 | y_1) \dots p(y_T | y_{T-1}) \times p(x_1 | y_1) p(x_2 | y_2) \dots p(x_T | y_T) \\ &= p(y_1, \dots, y_T) p(x_1 \dots x_T | y_1, \dots, y_T) \end{aligned}$$





Variable Elimination on Hidden Markov Model



$$p(\mathbf{x}, \mathbf{y}) = p(x_1 \dots x_T, y_1, \dots, y_T)$$

$$= p(y_1) p(x_1 | y_1) p(y_2 | y_1) p(x_2 | y_2) \dots p(y_T | y_{T-1}) p(x_T | y_T)$$

Conditional probability:

$$p(y_i | x_1, \dots, x_T) \propto \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_i, \dots, y_T, x_1, \dots, x_T)$$

$$= \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_1) p(x_1 | y_1) \dots p(y_T | y_{T-1}) p(x_T | y_T)$$

Handwritten red notes:
 $M_{y_1}(x_1, y_2) \sim$
 $= P(y_2 | x_1)$

Handwritten red notes:

$$= \sum_{y_2} \dots \sum_{y_T} \dots \sum_{y_1} p(y_1) p(x_1 | y_1) p(y_2 | y_1)$$

$$= \sum_{y_2} \dots \sum_{y_T} \dots \sum_{y_1} M(x_1, y_2)$$

$$= \sum_{y_2} \dots \sum_{y_T} \dots \sum_{y_1} M(x_1, y_2) p(x_2 | y_2) p(y_3 | y_2)$$

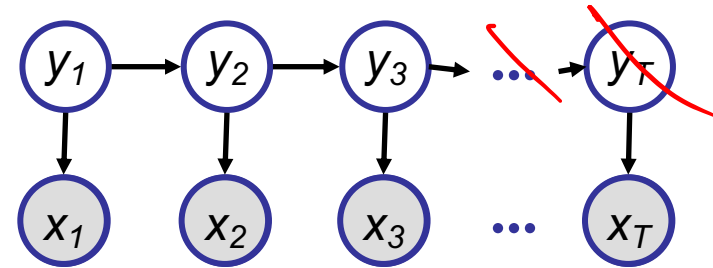
$\rightarrow M_{y_2}(x_1, x_2, y_3)$





Variable Elimination on Hidden Markov Model

Conditional probability:



$$p(y_i | x_1, \dots, x_T) = \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_i, \dots, y_T, x_1, \dots, x_T)$$

$$= \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_1) p(x_1 | y_1) \dots p(y_T | y_{T-1}) p(x_T | y_T)$$

$m'_{y_T}(x_T, y_{T-1})$
 \downarrow
 $p(x_T | y_{T-1})$

$$= \sum_{y_1} \dots \sum_{y_{T-1}} \dots \sum_{y_T} \sum_{y_T} P(y_T | y_{T-1}) P(x_T | y_T)$$

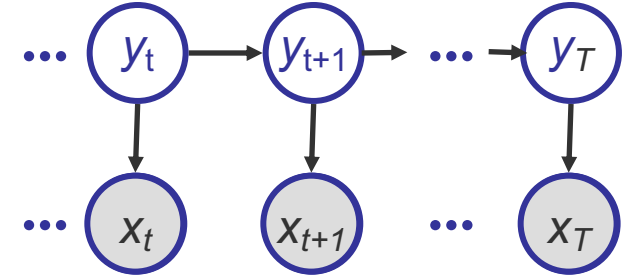
$$= \sum_{y_1} \dots \sum_{y_{T-1}} \dots \sum_{y_{T-1}} m_{y_T}(y_{T-1}) P(y_{T-1} | y_{T-2}) P(x_{T-1} | y_{T-1})$$

\downarrow
 $m'_{y_{T-1}}(\dots)$





The Forward Algorithm



- We want to calculate $P(\mathbf{x})$, the likelihood of \mathbf{x} , given the HMM
- Sum over all possible ways of generating \mathbf{x} :

$$p(\mathbf{x}) = \sum_{\mathbf{y}} p(\mathbf{x}, \mathbf{y}) = \sum_{y_1} \sum_{y_2} \cdots \sum_{y_N} \pi_{y_1} \prod_{t=2}^T a_{y_{t-1}, y_t} \prod_{t=1}^T p(x_t | y_t)$$

- To avoid summing over an exponential number of paths \mathbf{y} , define

$$\alpha(y_t^k = \mathbf{1}) = \alpha_t^k \stackrel{\text{def}}{=} P(x_1, \dots, x_t, y_t^k = \mathbf{1}) \quad (\text{the forward probability})$$

- The recursion:

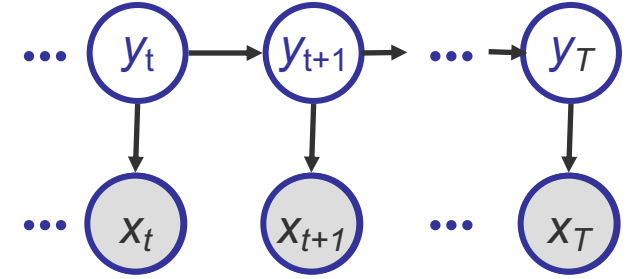
$$\alpha_t^k = p(x_t | y_t^k = \mathbf{1}) \sum_i \alpha_{t-1}^i a_{i,k}$$

$$P(\mathbf{x}) = \sum_k \alpha_T^k$$





The Backward Algorithm



- We want to compute $P(y_t^k = \mathbf{1} \mid \mathbf{x})$,
the posterior probability distribution on the t^{th} position, given \mathbf{x}
- We start by computing

$$\begin{aligned}
 P(y_t^k = \mathbf{1}, \mathbf{x}) &= P(x_1, \dots, x_t, y_t^k = \mathbf{1}, x_{t+1}, \dots, x_T) \\
 &= P(x_1, \dots, x_t, y_t^k = \mathbf{1}) P(x_{t+1}, \dots, x_T \mid x_1, \dots, x_t, y_t^k = \mathbf{1}) \\
 &= P(x_1 \dots x_t, y_t^k = \mathbf{1}) P(x_{t+1} \dots x_T \mid y_t^k = \mathbf{1})
 \end{aligned}$$



Forward, α_t^k

Backward, $\beta_t^k = P(x_{t+1}, \dots, x_T \mid y_t^k = \mathbf{1})$

- The recursion:

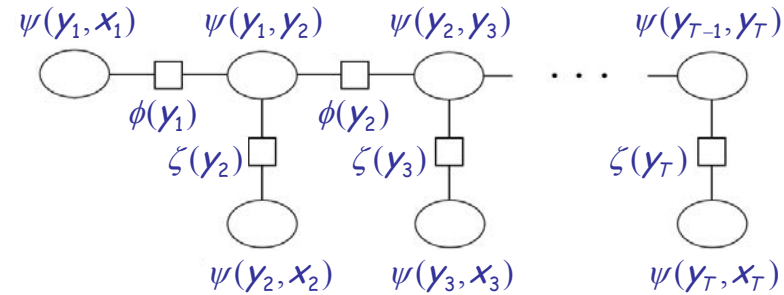
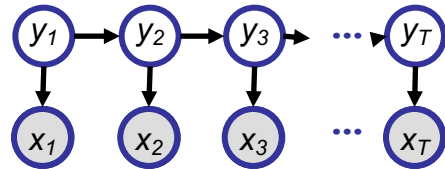
$$\beta_t^k = \sum_i a_{k,i} p(x_{t+1} \mid y_{t+1}^i = \mathbf{1}) \beta_{t+1}^i$$





The junction tree algorithm: message passing for HMM

- A junction tree for the HMM



- Rightward pass

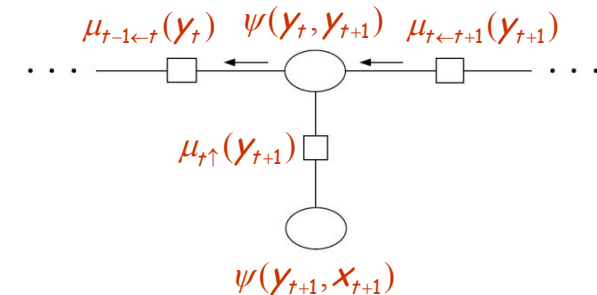
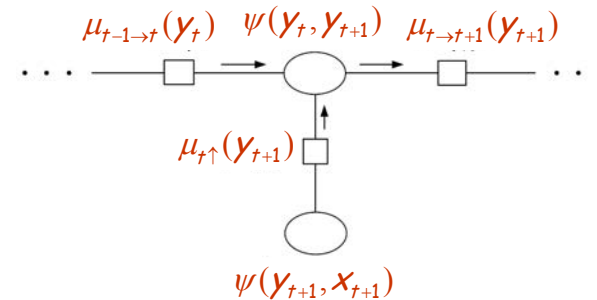
$$\begin{aligned} \mu_{t \rightarrow t+1}(y_{t+1}) &= \sum_{y_t} \psi(y_t, y_{t+1}) \mu_{t-1 \rightarrow t}(y_t) \mu_{t \uparrow}(y_{t+1}) \\ &= \sum_{y_t} p(y_{t+1} | y_t) \mu_{t-1 \rightarrow t}(y_t) p(x_{t+1} | y_{t+1}) \\ &= p(x_{t+1} | y_{t+1}) \sum_{y_t} a_{y_t, y_{t+1}} \mu_{t-1 \rightarrow t}(y_t) \end{aligned}$$

- This is exactly the *forward algorithm*!

- Leftward pass ...

$$\begin{aligned} \mu_{t-1 \leftarrow t}(y_t) &= \sum_{y_{t+1}} \psi(y_t, y_{t+1}) \mu_{t \leftarrow t+1}(y_{t+1}) \mu_{t \uparrow}(y_{t+1}) \\ &= \sum_{y_{t+1}} p(y_{t+1} | y_t) \mu_{t \leftarrow t+1}(y_{t+1}) p(x_{t+1} | y_{t+1}) \end{aligned}$$

- This is exactly the *backward algorithm*!





Summary

- Forward algorithm

$$\alpha_t^k \stackrel{\text{def}}{=} \mu_{t-1 \rightarrow t}(k) = P(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, \mathbf{y}_t^k = 1)$$

$$\alpha_t^k = p(\mathbf{x}_t | \mathbf{y}_t^k = 1) \sum_i \alpha_{t-1}^i a_{i,k}$$

- Backward algorithm

$$\beta_t^k = \sum_i a_{k,i} p(\mathbf{x}_{t+1} | \mathbf{y}_{t+1}^i = 1) \beta_{t+1}^i$$

$$\beta_t^k \stackrel{\text{def}}{=} \mu_{t \leftarrow t+1}(k) = P(\mathbf{x}_{t+1}, \dots, \mathbf{x}_T | \mathbf{y}_t^k = 1)$$

$$\gamma_t^i \stackrel{\text{def}}{=} p(\mathbf{y}_t^i = 1 | \mathbf{x}_{1:T}) \propto \alpha_t^i \beta_t^i = \sum_j \xi_t^{i,j}$$

$$\xi_t^{i,j} \stackrel{\text{def}}{=} p(\mathbf{y}_t^i = 1, \mathbf{y}_{t+1}^j = 1, \mathbf{x}_{1:T})$$

$$\propto \mu_{t-1 \rightarrow t}(\mathbf{y}_t^i = 1) \mu_{t \leftarrow t+1}(\mathbf{y}_{t+1}^j = 1) p(\mathbf{x}_{t+1} | \mathbf{y}_{t+1}) p(\mathbf{y}_{t+1} | \mathbf{y}_t)$$

$$\xi_t^{i,j} = \alpha_t^i \beta_{t+1}^j a_{i,j} p(\mathbf{x}_{t+1} | \mathbf{y}_{t+1}^i = 1)$$

The matrix-vector form:

$$B_t(i) \stackrel{\text{def}}{=} p(\mathbf{x}_t | \mathbf{y}_t^i = 1)$$

$$A(i, j) \stackrel{\text{def}}{=} p(\mathbf{y}_{t+1}^j = 1 | \mathbf{y}_t^i = 1)$$

$$\alpha_t = (A^T \alpha_{t-1}) .* B_t$$

$$\beta_t = A(\beta_{t+1} .* B_{t+1})$$

$$\xi_t = (\alpha_t (\beta_{t+1} .* B_{t+1})^T) .* A$$

$$\gamma_t = \alpha_t .* \beta_t$$





Posterior decoding

- We can now calculate

$$P(y_t^k = 1 | \mathbf{x}) = \frac{P(y_t^k = 1, \mathbf{x})}{P(\mathbf{x})} = \frac{\alpha_t^k \beta_t^k}{P(\mathbf{x})}$$

- Then, we can ask

- What is the most likely state at position t of sequence \mathbf{x} :

$$k_t^* = \arg \max_k P(y_t^k = 1 | \mathbf{x})$$

- Note that this is an MPA of a **single** hidden state, what if we want to a MPA of a whole hidden state sequence?

- Posterior Decoding: $\{y_t^{k_t^*} = 1 : t = 1 \dots T\}$

- This is different from MPA of a **whole sequence** hidden states

- This can be understood as **bit error rate** vs. **word error rate**

Example:
MPA of X ?
MPA of (X, Y) ?

x	y	$P(x, y)$
0	0	0.35
0	1	0.05
1	0	0.3
1	1	0.3





Viterbi decoding

- GIVEN $\mathbf{x} = x_1, \dots, x_T$, we want to find $\mathbf{y} = y_1, \dots, y_T$, such that $P(\mathbf{y}|\mathbf{x})$ is maximized:

$$\mathbf{y}^* = \operatorname{argmax}_{\mathbf{y}} P(\mathbf{y}|\mathbf{x}) = \operatorname{argmax}_{\pi} P(\mathbf{y}, \mathbf{x})$$

- Let $V_t^k = \max_{\{y_1, \dots, y_{t-1}\}} P(x_1, \dots, x_{t-1}, y_1, \dots, y_{t-1}, x_t, y_t^k = 1)$
= Probability of most likely sequence of states ending at state $y_t = k$

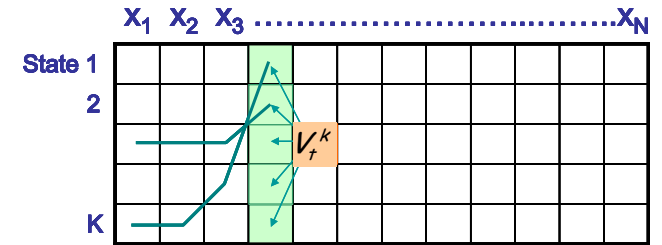
- The recursion: $V_t^k = p(x_t | y_t^k = 1) \max_i a_{i,k} V_{t-1}^i$

- Underflows are a significant problem

$$p(x_1, \dots, x_t, y_1, \dots, y_t) = \pi_{y_1} a_{y_1, y_2} \cdots a_{y_{t-1}, y_t} b_{y_1, x_1} \cdots b_{y_t, x_t}$$

- These numbers become extremely small – underflow
- Solution: Take the logs of all values:

$$V_t^k = \log p(x_t | y_t^k = 1) + \max_i (\log(a_{i,k}) + V_{t-1}^i)$$





The Viterbi Algorithm – derivation

- Define the viterbi probability:

$$\begin{aligned} V_{t+1}^k &= \max_{\{y_1, \dots, y_t\}} P(x_1, \dots, x_t, y_1, \dots, y_t, x_{t+1}, y_{t+1}^k = 1) \\ &= \max_{\{y_1, \dots, y_t\}} P(x_{t+1}, y_{t+1}^k = 1 \mid x_1, \dots, x_t, y_1, \dots, y_t) P(x_1, \dots, x_t, y_1, \dots, y_t) \\ &= \max_{\{y_1, \dots, y_t\}} P(x_{t+1}, y_{t+1}^k = 1 \mid y_t) P(x_1, \dots, x_{t-1}, y_1, \dots, y_{t-1}, x_t, y_t) \\ &= \max_j P(x_{t+1}, y_{t+1}^k = 1 \mid y_t^i = 1) \max_{\{y_1, \dots, y_{t-1}\}} P(x_1, \dots, x_{t-1}, y_1, \dots, y_{t-1}, x_t, y_t^i = 1) \\ &= \max_j P(x_{t+1}, \mid y_{t+1}^k = 1) a_{j,k} V_t^i \\ &= P(x_{t+1}, \mid y_{t+1}^k = 1) \max_j a_{j,k} V_t^i \end{aligned}$$





Computational Complexity and implementation details

- What is the running time, and space required, for Forward, and Backward?

$$\alpha_t^k = p(x_t | y_t^k = \mathbf{1}) \sum_i \alpha_{t-1}^i a_{i,k}$$

$$\beta_t^k = \sum_i a_{k,i} p(x_{t+1} | y_{t+1}^i = \mathbf{1}) \beta_{t+1}^i$$

$$V_t^k = p(x_t | y_t^k = \mathbf{1}) \max_i a_{i,k} V_{t-1}^i$$

Time: $O(K^2M)$; Space: $O(KM)$.

- Useful implementation technique to avoid underflows
 - Viterbi: sum of logs
 - Forward/Backward: rescaling at each position by multiplying by a constant





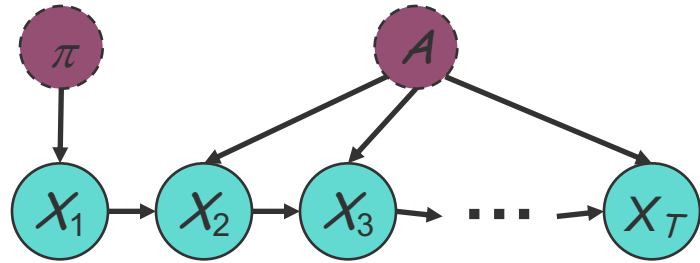
Learning HMM: two scenarios

- Supervised learning: estimation when the “right answer” is known
 - Examples:
 - GIVEN**: a genomic region $x = x_1 \dots x_{1,000,000}$ where we have good (experimental) annotations of the CpG islands
 - GIVEN**: the casino player allows us to observe him one evening, as he changes dice and produces 10,000 rolls
 - Unsupervised learning: estimation when the “right answer” is unknown
 - Examples:
 - GIVEN**: the porcupine genome; we don't know how frequent are the CpG islands there, neither do we know their composition
 - GIVEN**: 10,000 rolls of the casino player, but we don't see when he changes dice
- **QUESTION**: Update the parameters θ of the model to maximize $P(x|\theta)$ --- Maximal likelihood (ML) estimation





Parameter sharing



- Consider a time-invariant (stationary) 1st-order Markov model

- Initial state probability vector:

$$\pi_k \stackrel{\text{def}}{=} p(X_1^k = \mathbf{1})$$

- State transition probability matrix:

$$A_{ij} \stackrel{\text{def}}{=} p(X_t^j = \mathbf{1} | X_{t-1}^i = \mathbf{1})$$

- The joint:

$$p(X_{1:T} | \theta) = p(x_1 | \pi) \prod_{t=2}^T \prod_{i=2} p(X_t | X_{t-1})$$

- The log-likelihood:

$$\ell(\theta; D) = \sum_n \log p(x_{n,1} | \pi) + \sum_n \sum_{t=2}^T \log p(x_{n,t} | x_{n,t-1}, A)$$

- Again, we optimize each parameter separately

- π is a multinomial frequency vector, and we've seen it before
- What about A ?





Learning a Markov chain transition matrix

- A is a stochastic matrix: $\sum_j A_{ij} = 1$
- Each row of A is multinomial distribution.
- So **MLE** of A_{ij} is the fraction of transitions from i to j

$$A_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T x_{n,t-1}^i x_{n,t}^j}{\sum_n \sum_{t=2}^T x_{n,t-1}^i}$$

- Application:
 - if the states X_t represent words, this is called a *bigram language model*
- Sparse data problem:
 - If $i \rightarrow j$ did not occur in data, we will have $A_{ij} = 0$, then any future sequence with word pair $i \rightarrow j$ will have zero probability.
 - A standard hack: *backoff smoothing* or *deleted interpolation*

$$\tilde{A}_{i \rightarrow \bullet} = \lambda \eta_i + (1 - \lambda) A_{i \rightarrow \bullet}^{ML}$$





Supervised ML estimation for “Hidden” MM

- Given $\mathbf{x} = x_1 \dots x_N$ for which the true state path $\mathbf{y} = y_1 \dots y_N$ is known,

- Define:

A_{ij} = # times state transition $i \rightarrow j$ occurs in \mathbf{y}

B_{ik} = # times state i in \mathbf{y} emits k in \mathbf{x}

- We can show that the **maximum likelihood** parameters θ are:

$$a_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T y_{n,t-1}^i y_{n,t}^j}{\sum_n \sum_{t=2}^T y_{n,t-1}^i} = \frac{A_{ij}}{\sum_{j'} A_{ij'}}$$

$$b_{ik}^{ML} = \frac{\#(i \rightarrow k)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=1}^T y_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^T y_{n,t}^i} = \frac{B_{ik}}{\sum_{k'} B_{ik'}}$$

- What if \mathbf{x} is continuous? We can treat $\{(x_{n,t}, y_{n,t}) : t = 1:T, n = 1:N\}$ as $\mathbf{N} \mathbf{T}$ observations of, e.g., a Gaussian, and apply learning rules for Gaussian ...





Supervised ML estimation, ctd.

- Intuition:

- When we know the underlying states, the best estimate of θ is the average frequency of transitions & emissions that occur in the training data

- Drawback:

- Given little data, there may be overfitting:
 - $P(x|\theta)$ is maximized, but θ is unreasonable: **0 probabilities – VERY BAD**

- Example:

- Given 10 casino rolls, we observe

$\mathbf{x} = 2, 1, 5, 6, 1, 2, 3, 6, 2, 3$

$\mathbf{y} = \mathbf{F}, \mathbf{F}, \mathbf{F}, \mathbf{F}, \mathbf{F}, \mathbf{F}, \mathbf{F}, \mathbf{F}, \mathbf{F}, \mathbf{F}$

- Then: $a_{FF} = 1; a_{FL} = 0$
 $b_{F1} = b_{F3} = .2;$
 $b_{F2} = .3; b_{F4} = 0; b_{F5} = b_{F6} = .1$





Pseudocounts

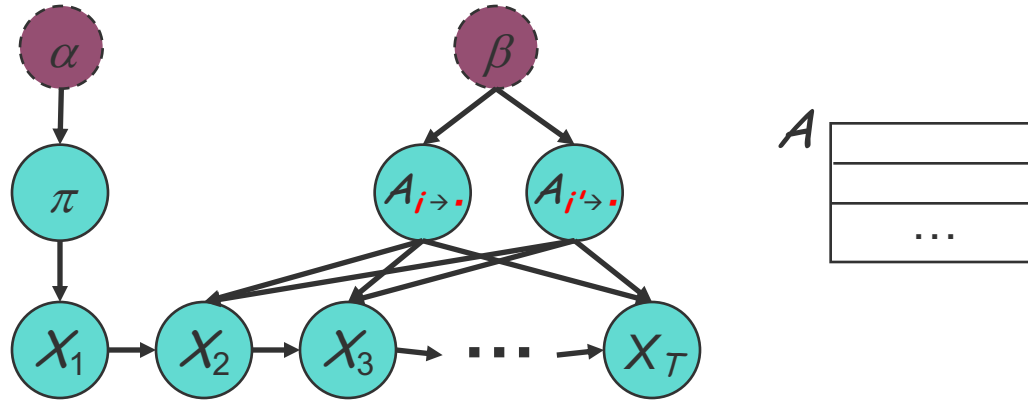
- Solution for small training sets:
 - Add pseudocounts
 - A_{ij} = # times state transition $i \rightarrow j$ occurs in $\mathbf{y} + R_{ij}$
 - B_{ik} = # times state i in \mathbf{y} emits k in $\mathbf{x} + S_{ik}$
 - R_{ij}, S_{ij} are **pseudocounts** representing our prior belief
 - Total pseudocounts: $R_i = \sum_j R_{ij}, S_i = \sum_k S_{ik}$,
 - --- "strength" of prior belief,
 - --- total number of imaginary instances in the prior
- Larger total pseudocounts \Rightarrow **strong prior belief**
- Small total pseudocounts: just to avoid 0 probabilities --- **smoothing**
- This is equivalent to **Bayesian est.** under a uniform prior with "parameter strength" equals to the pseudocounts





Bayesian language model

- Global and local parameter independence



- The posterior of $A_{i \rightarrow \cdot}$ and $A_{i' \rightarrow \cdot}$ is factorized despite v-structure on X_t , because X_{t-1} acts like a **multiplexer**
- Assign a Dirichlet prior β_i to each row of the transition matrix:

$$A_{ij}^{Bayes} \stackrel{\text{def}}{=} p(j | i, D, \beta_i) = \frac{\#(i \rightarrow j) + \beta_{i,k}}{\#(i \rightarrow \bullet) + |\beta_i|} = \lambda_i \beta'_{i,k} + (1 - \lambda_i) A_{ij}^{ML}, \text{ where } \lambda_i = \frac{|\beta_i|}{|\beta_i| + \#(i \rightarrow \bullet)}$$

- We could consider more realistic priors, e.g., mixtures of Dirichlets to account for types of words (adjectives, verbs, etc.)





Example: HMM

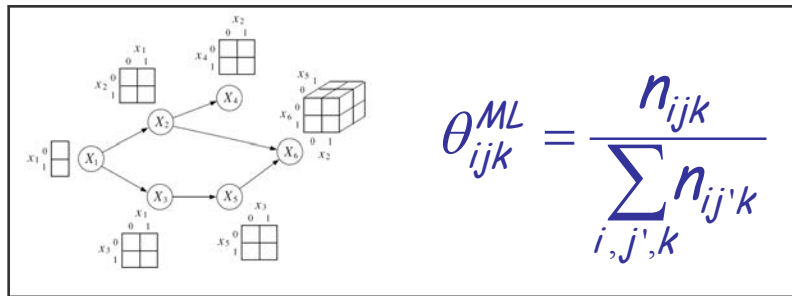
- Supervised learning: estimation when the “right answer” is known
 - Examples:
 - GIVEN**: a genomic region $x = x_1 \dots x_{1,000,000}$ where we have good (experimental) annotations of the CpG islands
 - GIVEN**: the casino player allows us to observe him one evening, as he changes dice and produces 10,000 rolls
 - Unsupervised learning: estimation when the “right answer” is unknown
 - Examples:
 - GIVEN**: the porcupine genome; we don't know how frequent are the CpG islands there, neither do we know their composition
 - GIVEN**: 10,000 rolls of the casino player, but we don't see when he changes dice
- **QUESTION**: Update the parameters θ of the model to maximize $P(x|\theta)$ --- Maximal likelihood (ML) estimation





Learning HMM: two scenarios

- Supervised learning: if only we knew the true state path then ML parameter estimation would be trivial
 - E.g., recall that for complete observed tabular BN:



$$a_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T y_{n,t-1}^i y_{n,t}^j}{\sum_n \sum_{t=2}^T y_{n,t-1}^i}$$

$$b_{ik}^{ML} = \frac{\#(i \rightarrow k)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=1}^T y_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^T y_{n,t}^i}$$

- What if y is continuous? We can treat $\{(x_{n,t}, y_{n,t}) : t=1:T, n=1:N\}$ as \mathcal{N} T observations of, e.g., a GLIM, and apply learning rules for GLIM ...
- Unsupervised learning: when the true state path is unknown, we can fill in the missing values using inference recursions.
 - The Baum Welch algorithm (i.e., EM)
 - Guaranteed to increase the log likelihood of the model after each iteration
 - Converges to local optimum, depending on initial conditions





The Baum Welch algorithm

- The complete log likelihood

$$\ell_c(\boldsymbol{\theta}; \mathbf{x}, \mathbf{y}) = \log p(\mathbf{x}, \mathbf{y}) = \log \prod_n \left(p(y_{n,1}) \prod_{t=2}^T p(y_{n,t} | y_{n,t-1}) \prod_{t=1}^T p(x_{n,t} | x_{n,t}) \right)$$

- The expected complete log likelihood

$$\langle \ell_c(\boldsymbol{\theta}; \mathbf{x}, \mathbf{y}) \rangle = \sum_n \left(\langle y_{n,1}^i \rangle_{p(y_{n,1} | \mathbf{x}_n)} \log \pi_i \right) + \sum_n \sum_{t=2}^T \left(\langle y_{n,t-1}^i y_{n,t}^j \rangle_{p(y_{n,t-1}, y_{n,t} | \mathbf{x}_n)} \log a_{i,j} \right) + \sum_n \sum_{t=1}^T \left(x_{n,t}^k \langle y_{n,t}^i \rangle_{p(y_{n,t} | \mathbf{x}_n)} \log b_{i,k} \right)$$

- EM

- The E step

$$\gamma_{n,t}^i = \langle y_{n,t}^i \rangle = p(y_{n,t}^i = 1 | \mathbf{x}_n)$$

$$\xi_{n,t}^{i,j} = \langle y_{n,t-1}^i y_{n,t}^j \rangle = p(y_{n,t-1}^i = 1, y_{n,t}^j = 1 | \mathbf{x}_n)$$

$$a_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T \gamma_{n,t-1}^i \gamma_{n,t}^j}{\sum_n \sum_{t=2}^T \gamma_{n,t-1}^i}$$

$$b_{ik}^{ML} = \frac{\#(i \rightarrow k)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=1}^T \gamma_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^T \gamma_{n,t}^i}$$

- The M step ("symbolically" identical to MLE)

$$\pi_i^{ML} = \frac{\sum_n \gamma_{n,1}^i}{N} \quad a_{ij}^{ML} = \frac{\sum_n \sum_{t=2}^T \xi_{n,t}^{i,j}}{\sum_n \sum_{t=1}^{T-1} \gamma_{n,t}^i} \quad b_{ik}^{ML} = \frac{\sum_n \sum_{t=1}^T \gamma_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^{T-1} \gamma_{n,t}^i}$$



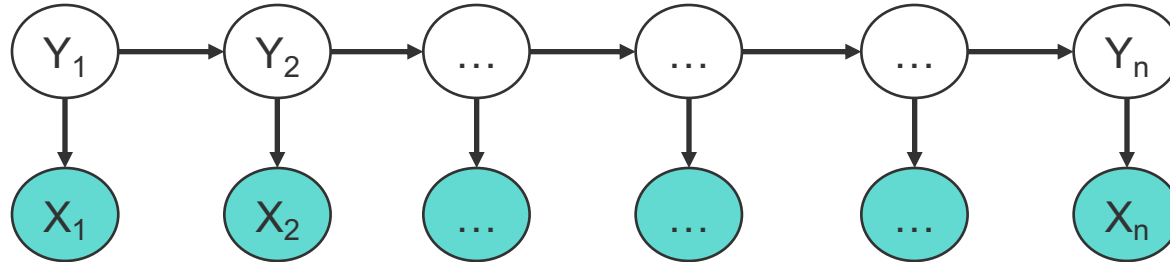


Conditional Random Fields





Shortcomings of Hidden Markov Model (1): locality of features

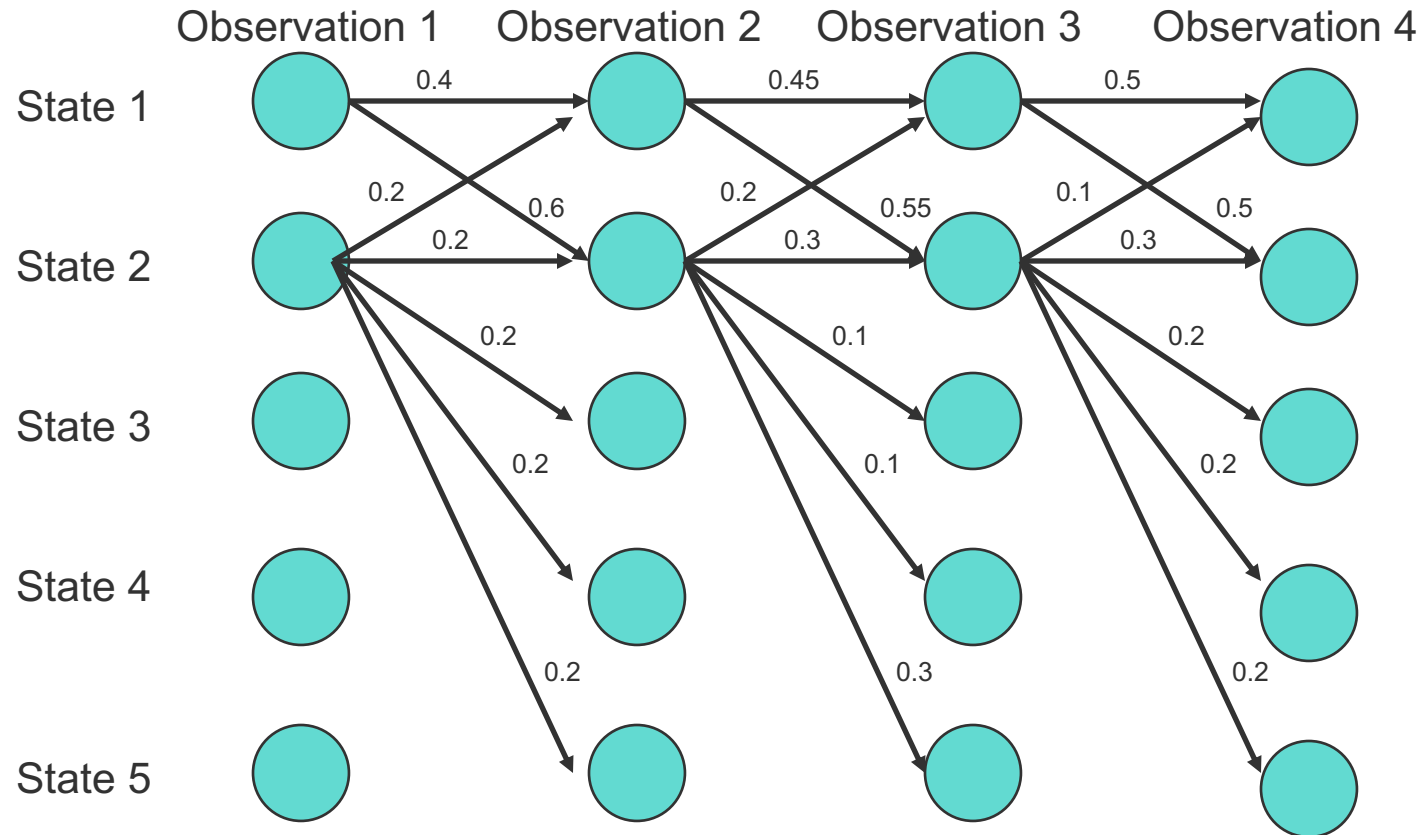


- HMM models capture dependences between each state and **only** its corresponding observation
 - NLP example: In a sentence segmentation task, each segmental state may depend not just on a single word (and the adjacent segmental stages), but also on the (non-local) features of the whole line such as line length, indentation, amount of white space, etc.
- Mismatch between learning objective function and prediction objective function
 - HMM learns a joint distribution of states and observations $P(Y, X)$, but in a prediction task, we need the conditional probability $P(Y|X)$





Shortcomings of HMM (2): the Label bias problem



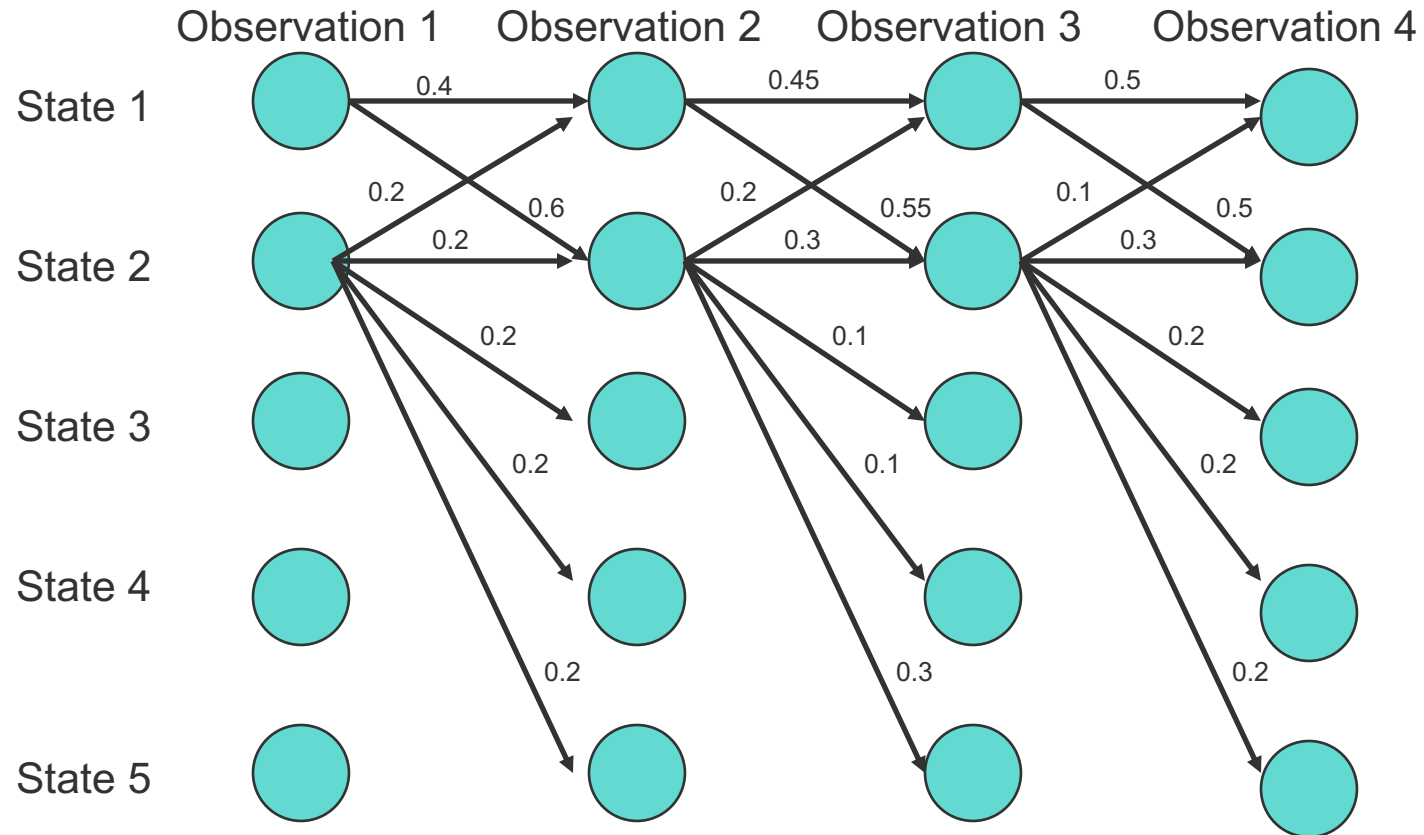
What the local transition probabilities say:

- State 1 almost always prefers to go to state 2
- State 2 almost always prefer to stay in state 2





HMM: the Label bias problem



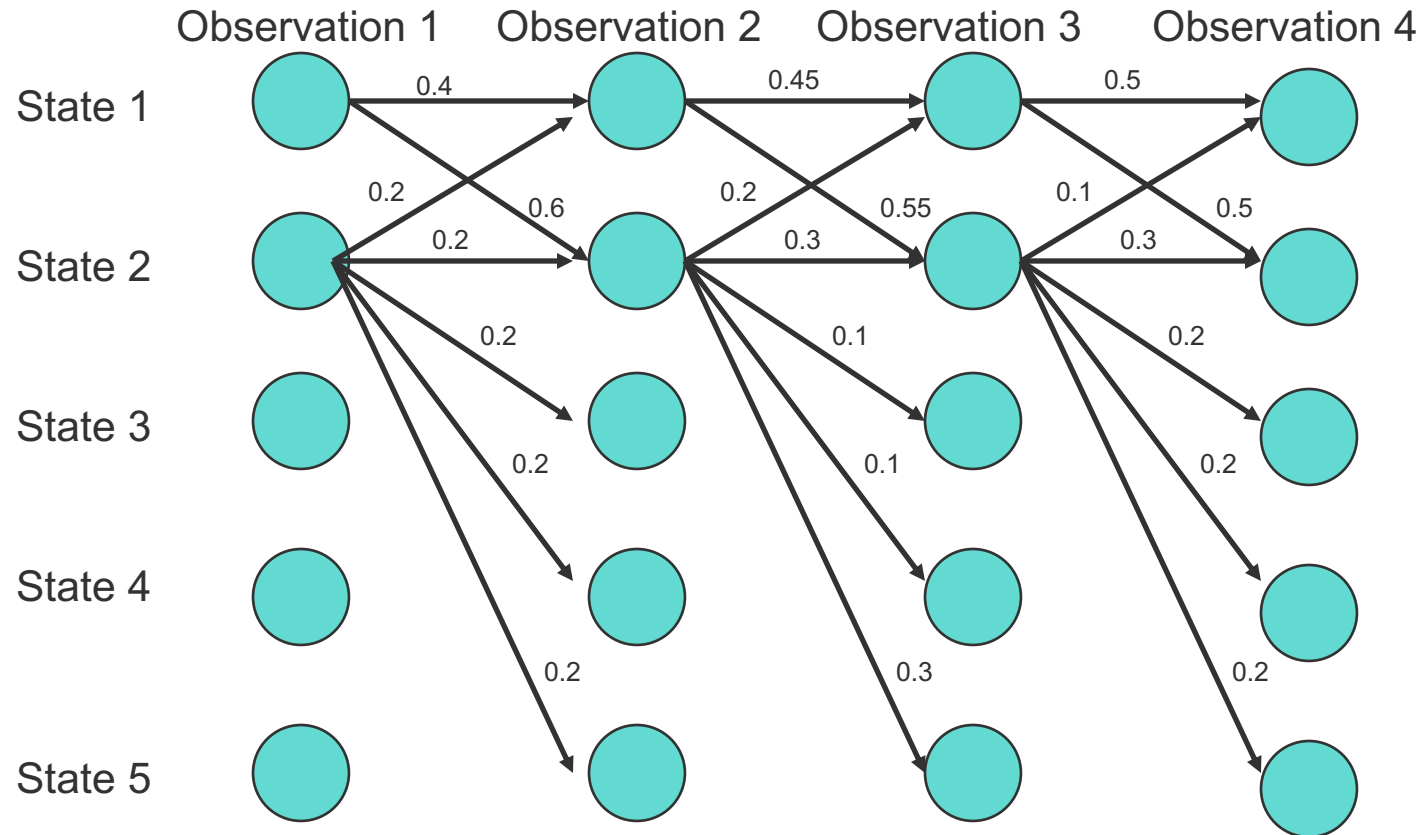
Probability of path 1-> 1-> 1-> 1:

- $0.4 \times 0.45 \times 0.5 = 0.09$





HMM: the Label bias problem



Probability of path 2->2->2->2 :

• $0.2 \times 0.3 \times 0.3 = 0.018$

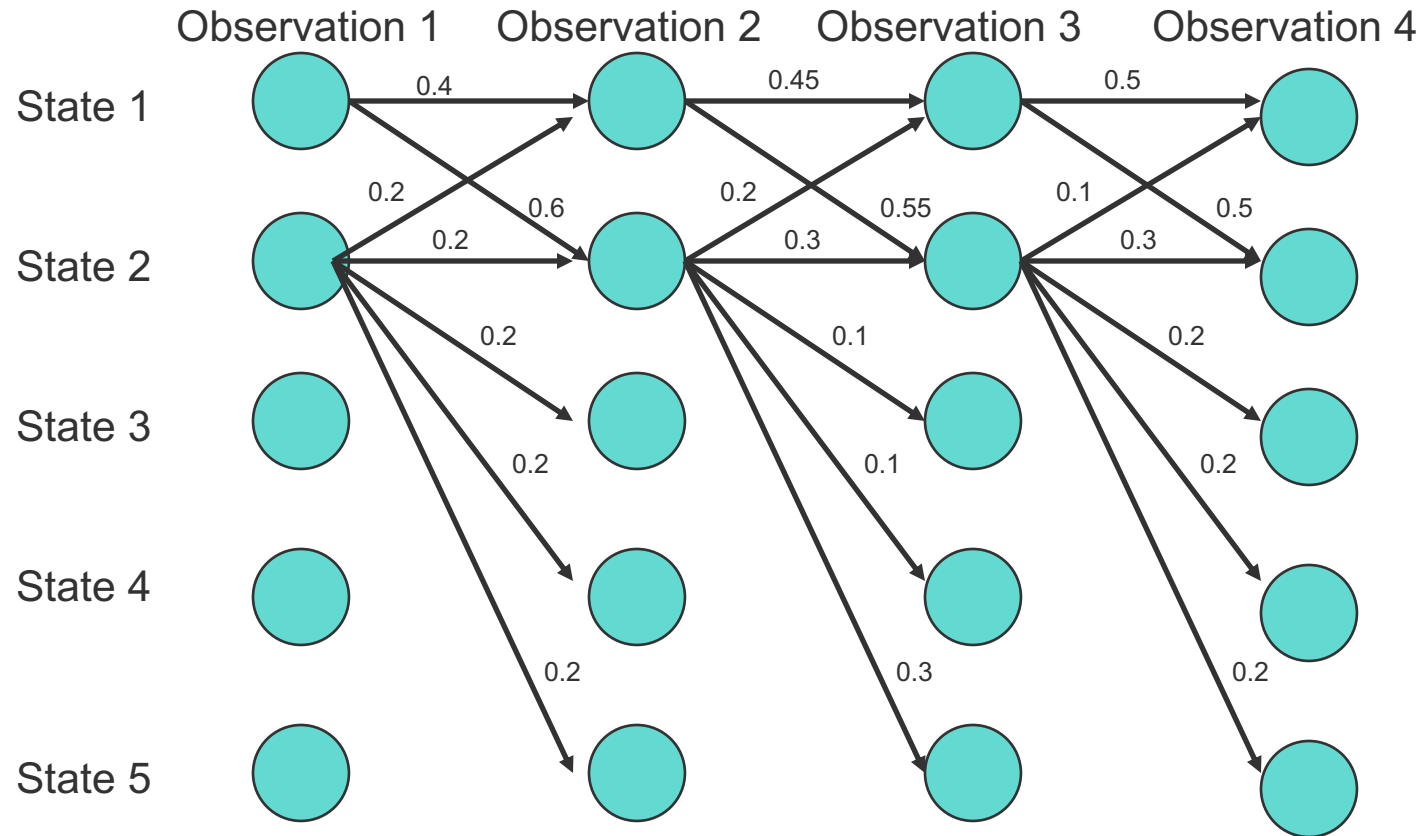
Other paths:

1-> 1-> 1-> 1: 0.09





HMM: the Label bias problem



Probability of path 1->2->1->2:

- $0.6 \times 0.2 \times 0.5 = 0.06$

Other paths:

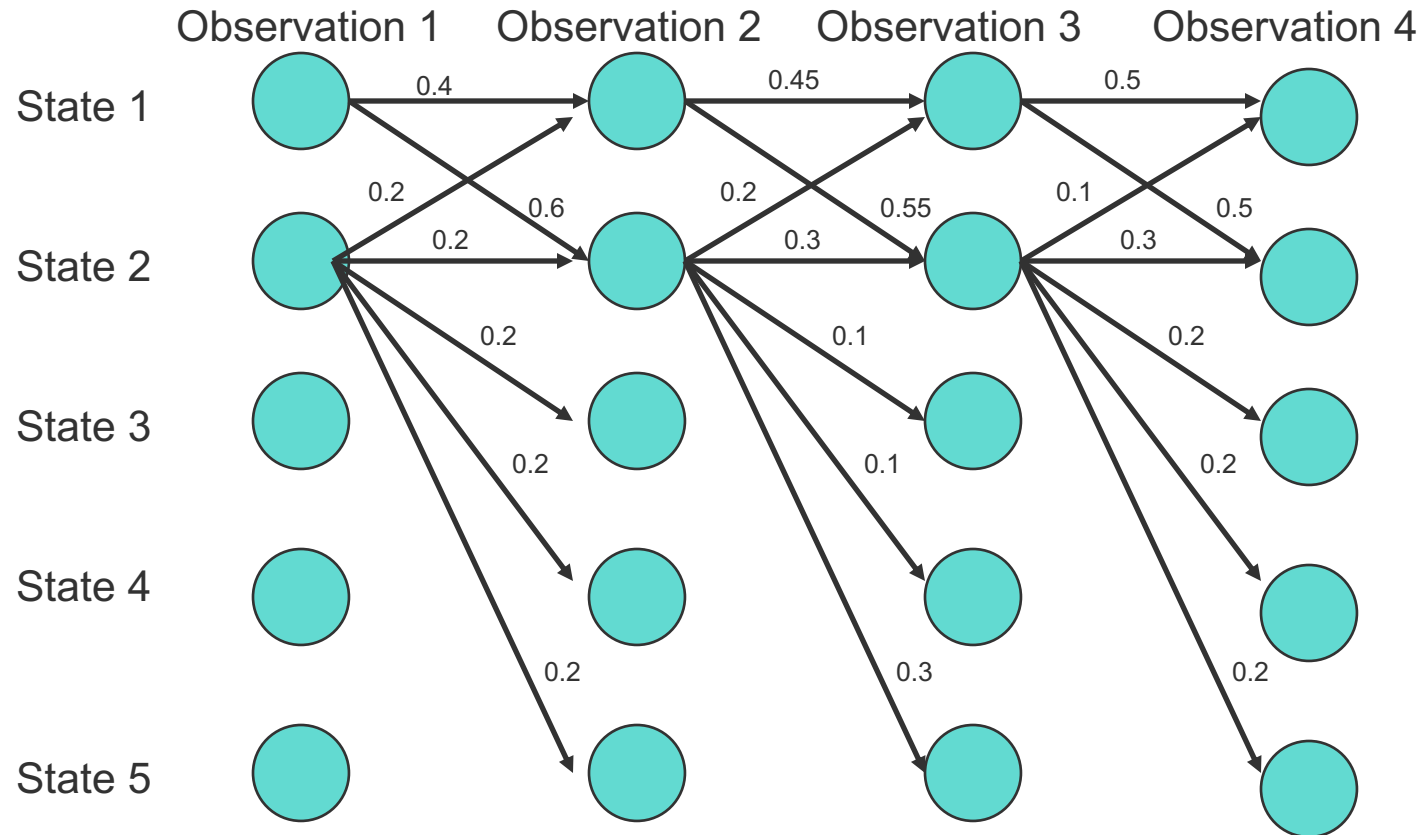
1->1->1->1: 0.09

2->2->2->2: 0.018





HMM: the Label bias problem



Probability of path 1->1->2->2:

- $0.4 \times 0.55 \times 0.3 = 0.066$

Other paths:

1->1->1->1: 0.09

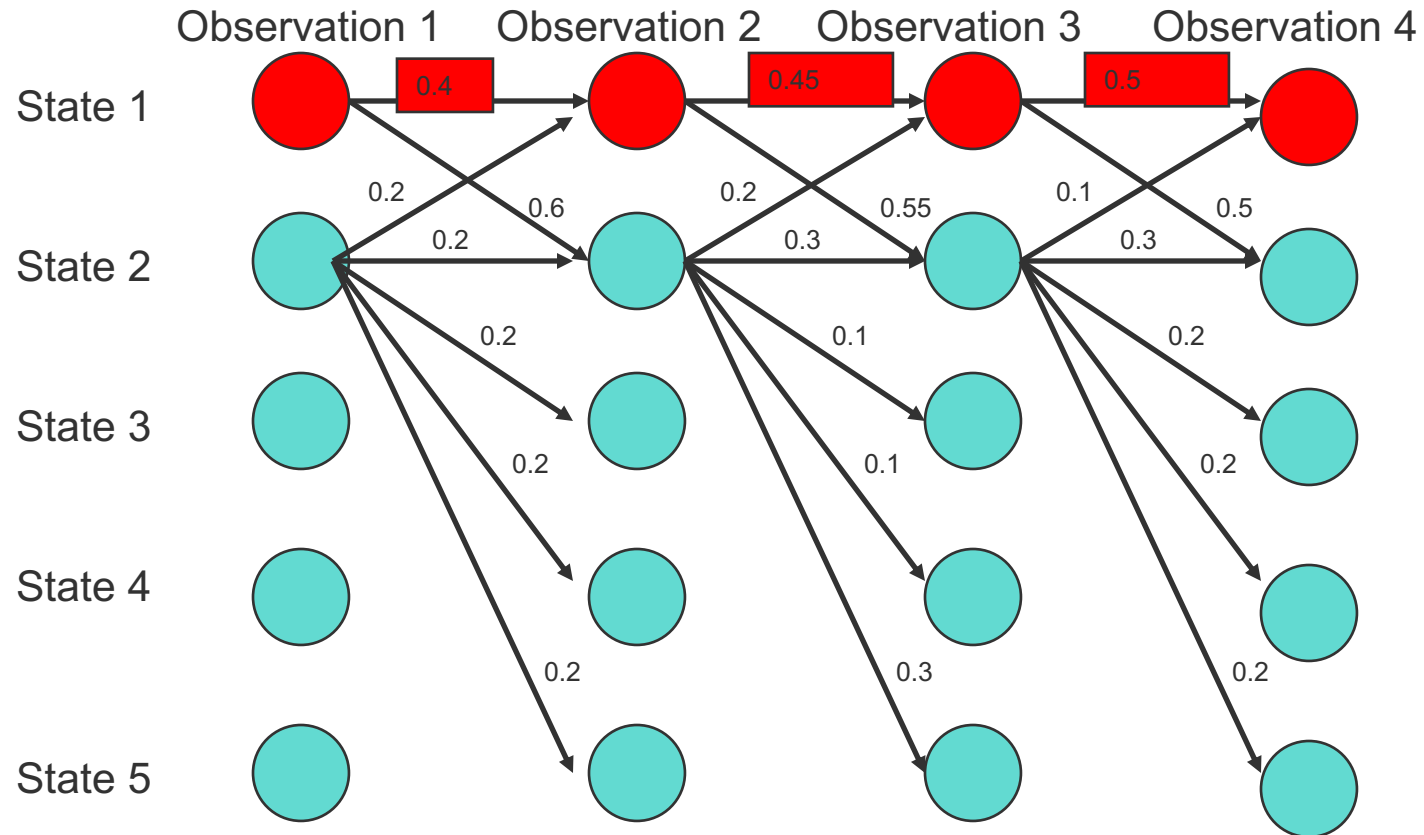
2->2->2->2: 0.018

1->2->1->2: 0.06





HMM: the Label bias problem



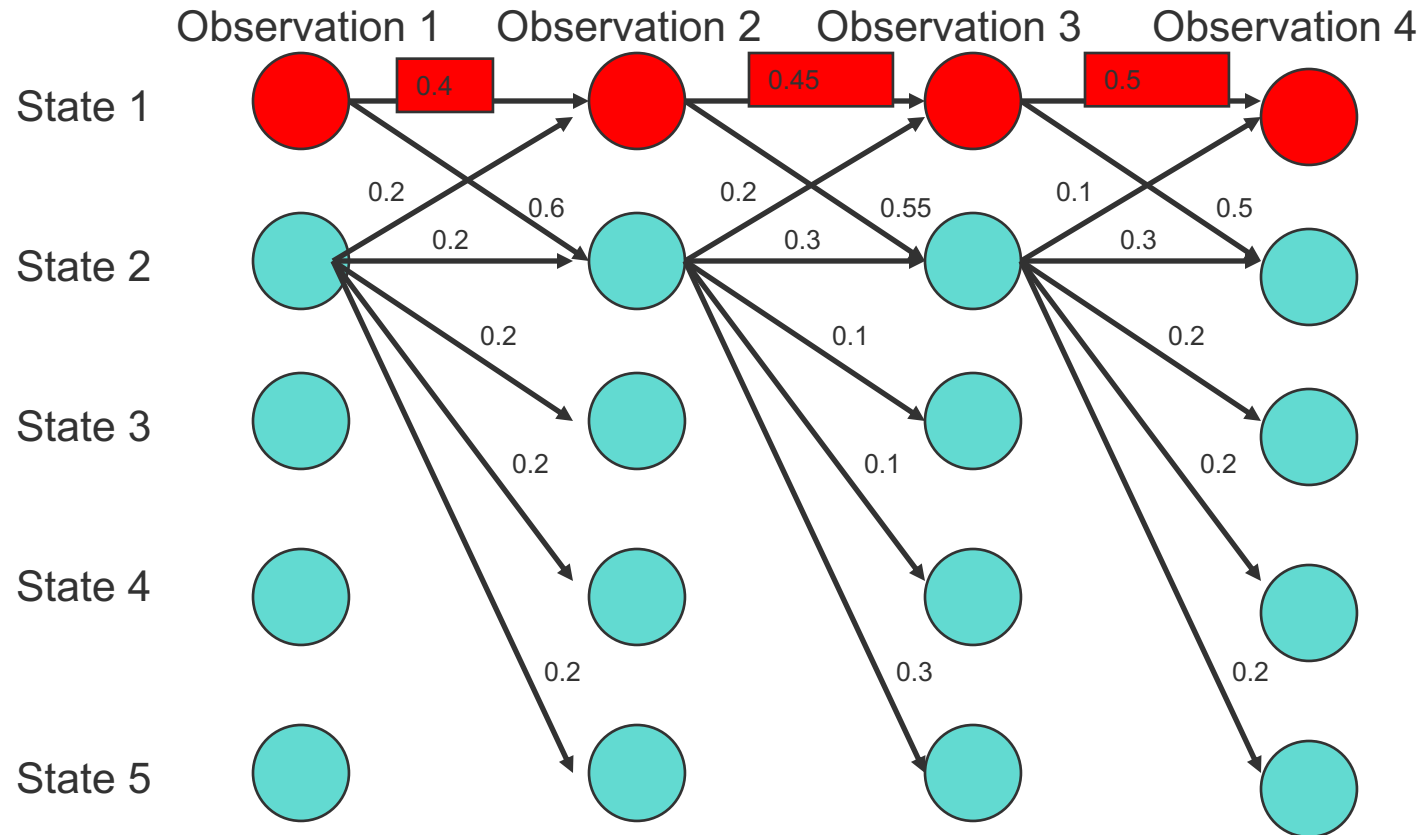
Most Likely Path: 1-> 1-> 1-> 1

- Although **locally** it seems state 1 wants to go to state 2 and state 2 wants to remain in state 2.
- **why?**





HMM: the Label bias problem



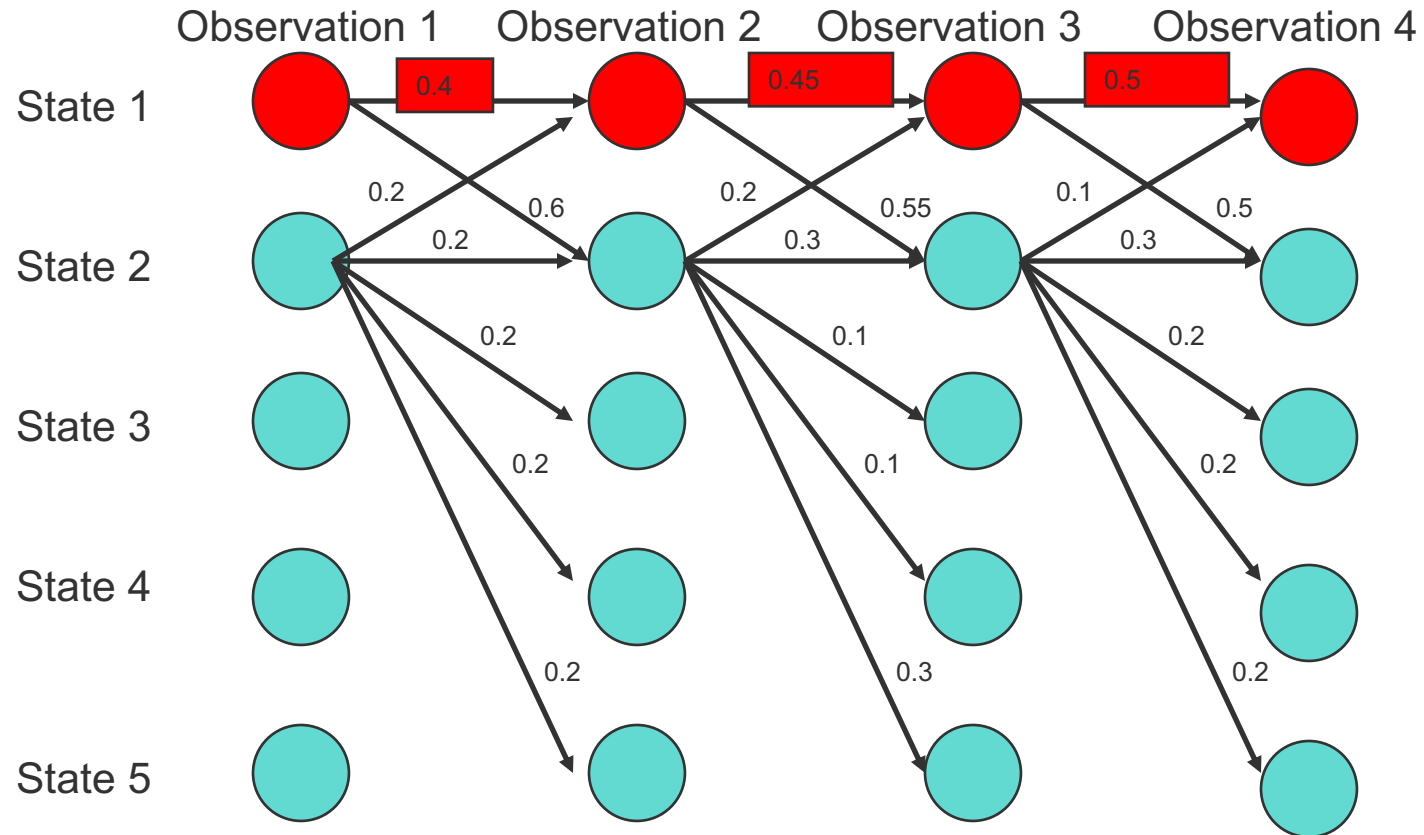
Most Likely Path: 1-> 1-> 1-> 1

- State 1 has only two transitions but state 2 has 5:
 - Average transition probability from state 2 is lower





HMM: the Label bias problem



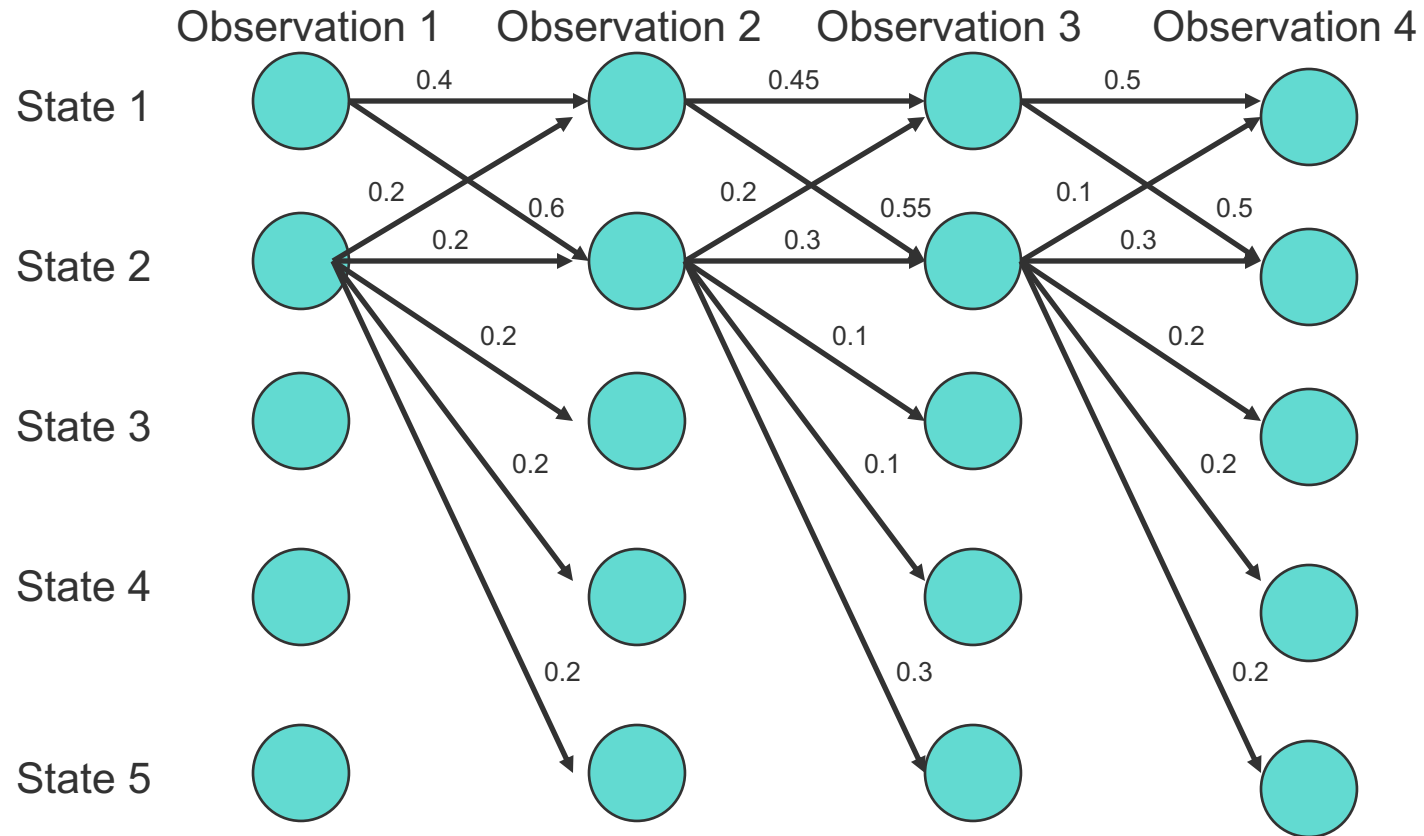
Label bias problem in HMM:

- Preference of states with lower number of transitions over others





Solution: Do not normalize probabilities locally

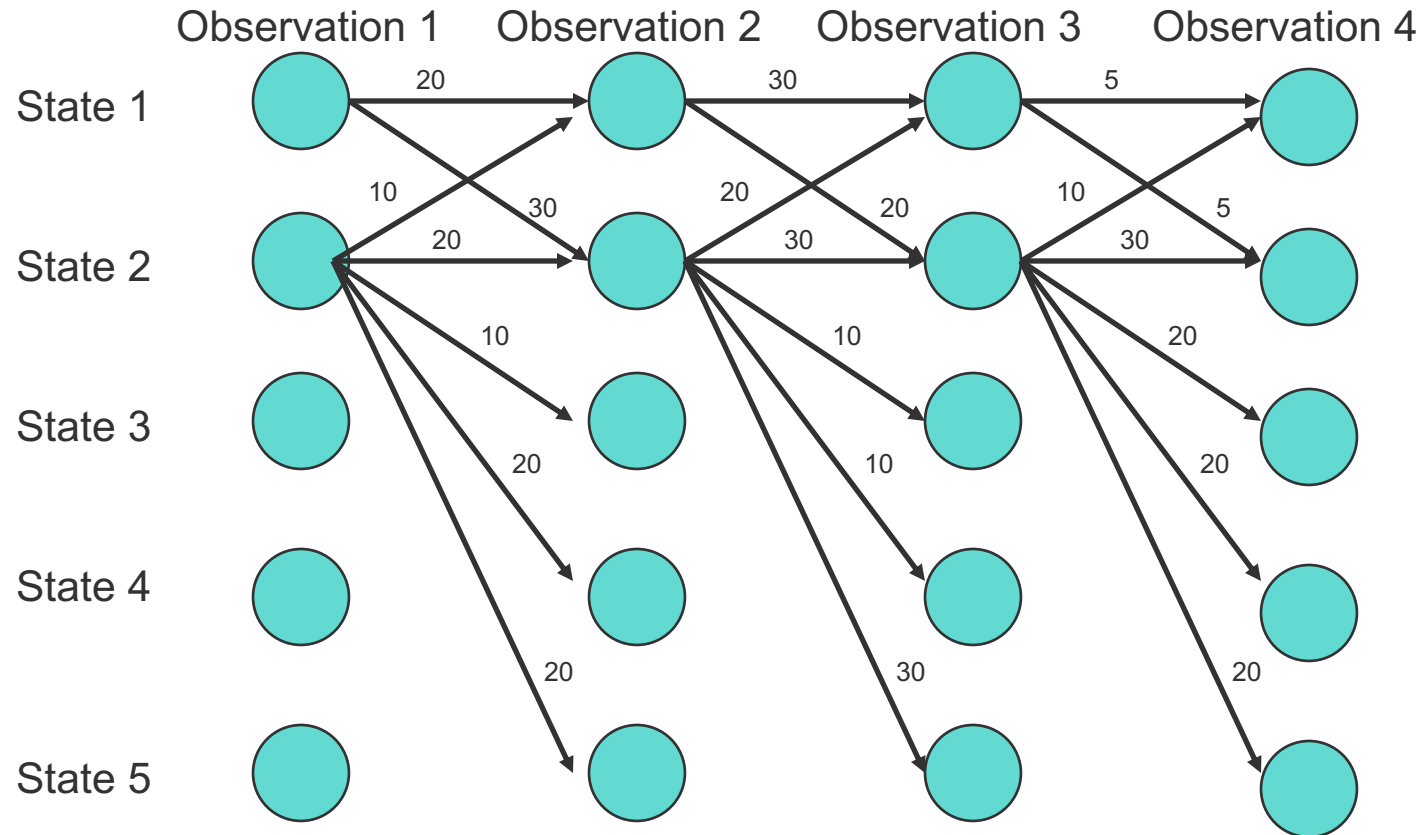


From local probabilities





Solution: Do not normalize probabilities locally



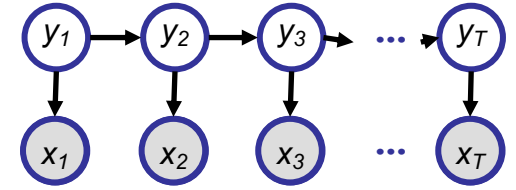
From local probabilities to local potentials

- States with lower transitions do not have an unfair advantage!

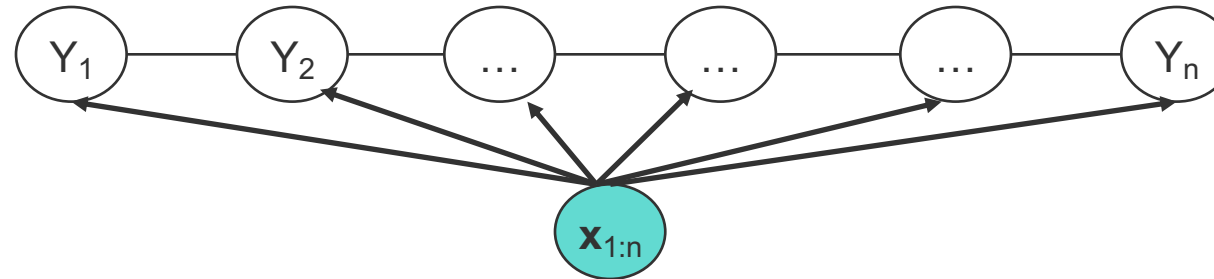




From HMM to CRF



$$P(X, Y) = \pi_{y_1} \prod_{t=2}^T a_{y_{t-1}, y_t} \prod_{t=1}^T p(x_t | y_t)$$



$$P(\mathbf{y}_{1:n} | \mathbf{x}_{1:n}) = \frac{1}{Z(\mathbf{x}_{1:n})} \prod_{i=1}^n \phi(y_i, y_{i-1}, \mathbf{x}_{1:n}) = \frac{1}{Z(\mathbf{x}_{1:n}, \mathbf{w})} \prod_{i=1}^n \exp(\mathbf{w}^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_{1:n}))$$

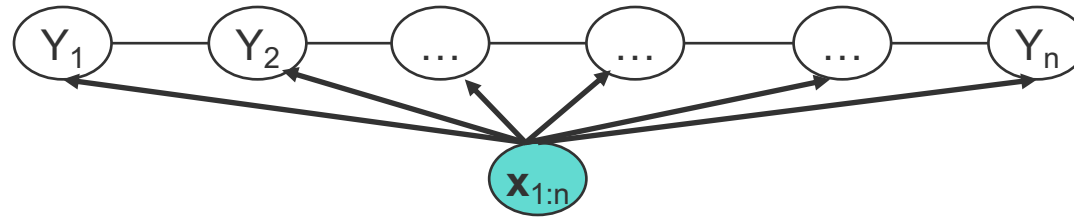
- ❑ CRF is a partially directed model
 - ❑ Discriminative model, unlike HMM
 - ❑ Usage of global normalizer $Z(\mathbf{x})$ overcomes the label bias problem of HMM
 - ❑ Models the dependence between each state and the entire observation sequence





Conditional Random Fields

- General parametric form:



$$\begin{aligned} P(\mathbf{y}|\mathbf{x}) &= \frac{1}{Z(\mathbf{x}, \lambda, \mu)} \exp\left(\sum_{i=1}^n \left(\sum_k \lambda_k f_k(y_i, y_{i-1}, \mathbf{x}) + \sum_l \mu_l g_l(y_i, \mathbf{x})\right)\right) \\ &= \frac{1}{Z(\mathbf{x}, \lambda, \mu)} \exp\left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}) + \mu^T \mathbf{g}(y_i, \mathbf{x}))\right) \end{aligned}$$

$$\text{where } Z(\mathbf{x}, \lambda, \mu) = \sum_{\mathbf{y}} \exp\left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}) + \mu^T \mathbf{g}(y_i, \mathbf{x}))\right)$$



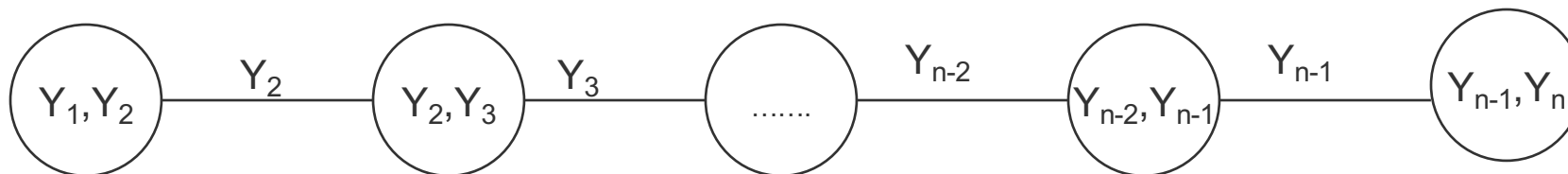
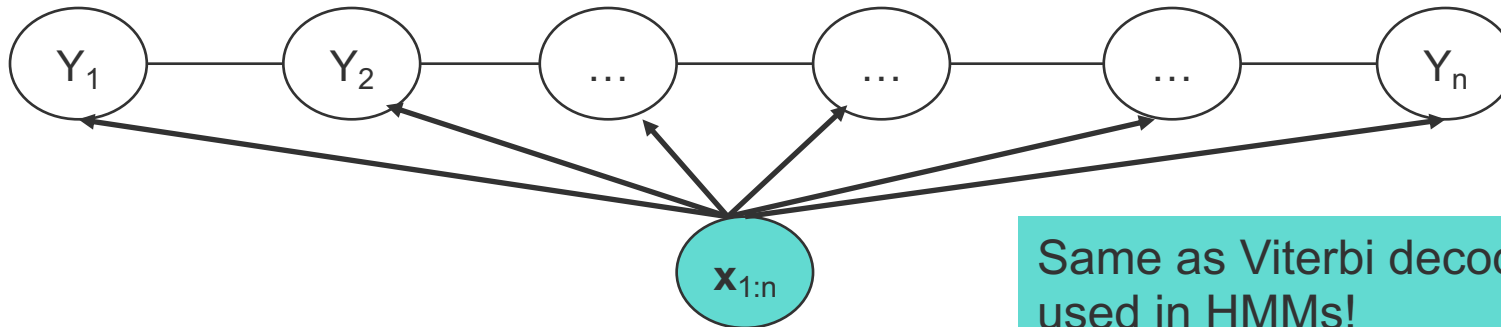


CRFs: Inference

- Given CRF parameters λ and μ , find the \mathbf{y}^* that maximizes $P(\mathbf{y}|\mathbf{x})$

$$\mathbf{y}^* = \arg \max_{\mathbf{y}} \exp\left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}) + \mu^T \mathbf{g}(y_i, \mathbf{x}))\right)$$

- Can ignore $Z(\mathbf{x})$ because it is not a function of \mathbf{y}
- Run the max-product algorithm on the junction-tree of CRF:





CRF learning

- Given $\{(\mathbf{x}_d, \mathbf{y}_d)\}_{d=1}^N$, find λ^*, μ^* such that

$$\begin{aligned} \lambda^*, \mu^* &= \arg \max_{\lambda, \mu} L(\lambda, \mu) = \arg \max_{\lambda, \mu} \prod_{d=1}^N P(\mathbf{y}_d | \mathbf{x}_d, \lambda, \mu) \\ &= \arg \max_{\lambda, \mu} \prod_{d=1}^N \frac{1}{Z(\mathbf{x}_d, \lambda, \mu)} \exp\left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) + \mu^T \mathbf{g}(y_{d,i}, \mathbf{x}_d))\right) \\ &= \arg \max_{\lambda, \mu} \sum_{d=1}^N \left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) + \mu^T \mathbf{g}(y_{d,i}, \mathbf{x}_d)) - \log Z(\mathbf{x}_d, \lambda, \mu)\right) \end{aligned}$$

- Computing the gradient w.r.t λ :

Gradient of the log-partition function in an exponential family is the expectation of the sufficient statistics.

$$\nabla_{\lambda} L(\lambda, \mu) = \sum_{d=1}^N \left(\sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{\mathbf{y}} (P(\mathbf{y} | \mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d)) \right)$$





CRF learning

$$\nabla_{\lambda} L(\lambda, \mu) = \sum_{d=1}^N \left(\sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{\mathbf{y}} (P(\mathbf{y}|\mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d)) \right)$$

- Computing the model expectations:
 - Requires exponentially large number of summations: Is it intractable?

$$\begin{aligned} \sum_{\mathbf{y}} (P(\mathbf{y}|\mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d)) &= \sum_{i=1}^n \left(\sum_{\mathbf{y}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) P(\mathbf{y}|\mathbf{x}_d) \right) \\ &= \sum_{i=1}^n \sum_{y_i, y_{i-1}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) P(y_i, y_{i-1}|\mathbf{x}_d) \end{aligned}$$

Expectation of \mathbf{f} over the corresponding marginal probability of neighboring nodes!!

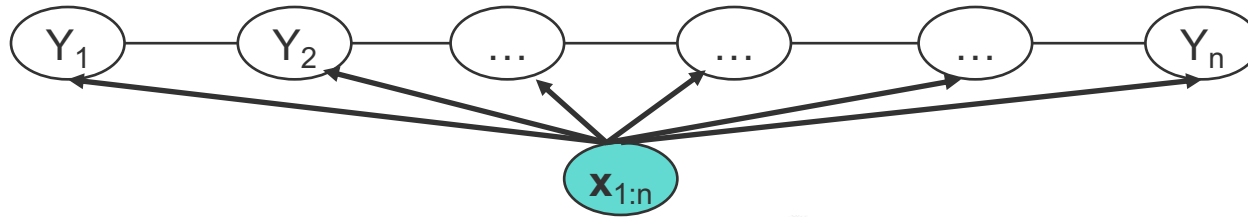
- Tractable!
 - Can compute marginals using the sum-product algorithm on the chain





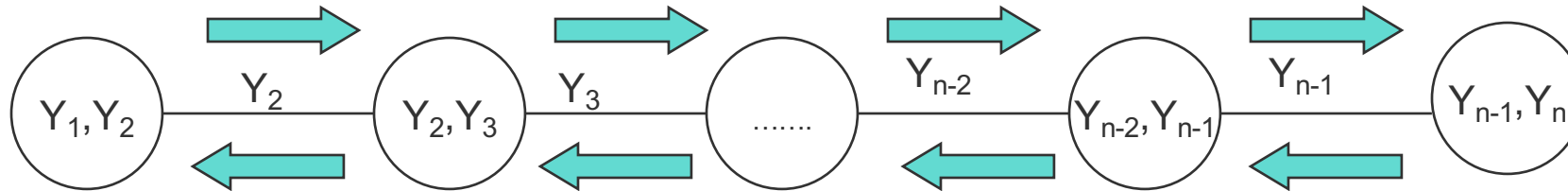
CRF learning

- Computing marginals using junction-tree calibration:



- Junction Tree Initialization:

$$\alpha^0(y_i, y_{i-1}) = \exp(\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) + \mu^T \mathbf{g}(y_i, \mathbf{x}_d))$$



- After calibration:

$$P(y_i, y_{i-1} | \mathbf{x}_d) \propto \alpha(y_i, y_{i-1})$$

Also called forward-backward algorithm

$$\Rightarrow P(y_i, y_{i-1} | \mathbf{x}_d) = \frac{\alpha(y_i, y_{i-1})}{\sum_{y_i, y_{i-1}} \alpha(y_i, y_{i-1})} = \alpha'(y_i, y_{i-1})$$





CRF learning

- Computing feature expectations using calibrated potentials:

$$\sum_{y_i, y_{i-1}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) P(y_i, y_{i-1} | \mathbf{x}_d) = \sum_{y_i, y_{i-1}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) \alpha'(y_i, y_{i-1})$$

- Now we know how to compute $r_\lambda L(\lambda, \mu)$:

$$\begin{aligned} \nabla_\lambda L(\lambda, \mu) &= \sum_{d=1}^N \left(\sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{\mathbf{y}} (P(\mathbf{y} | \mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d)) \right) \\ &= \sum_{d=1}^N \left(\sum_{i=1}^n (\mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{y_i, y_{i-1}} \alpha'(y_i, y_{i-1}) \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d)) \right) \end{aligned}$$

- Learning can now be done using gradient ascent:

$$\begin{aligned} \lambda^{(t+1)} &= \lambda^{(t)} + \eta \nabla_\lambda L(\lambda^{(t)}, \mu^{(t)}) \\ \mu^{(t+1)} &= \mu^{(t)} + \eta \nabla_\mu L(\lambda^{(t)}, \mu^{(t)}) \end{aligned}$$





CRF learning

- In practice, we use a Gaussian Regularizer for the parameter vector to improve generalizability

$$\lambda^*, \mu^* = \arg \max_{\lambda, \mu} \sum_{d=1}^N \log P(\mathbf{y}_d | \mathbf{x}_d, \lambda, \mu) - \frac{1}{2\sigma^2} (\lambda^T \lambda + \mu^T \mu)$$

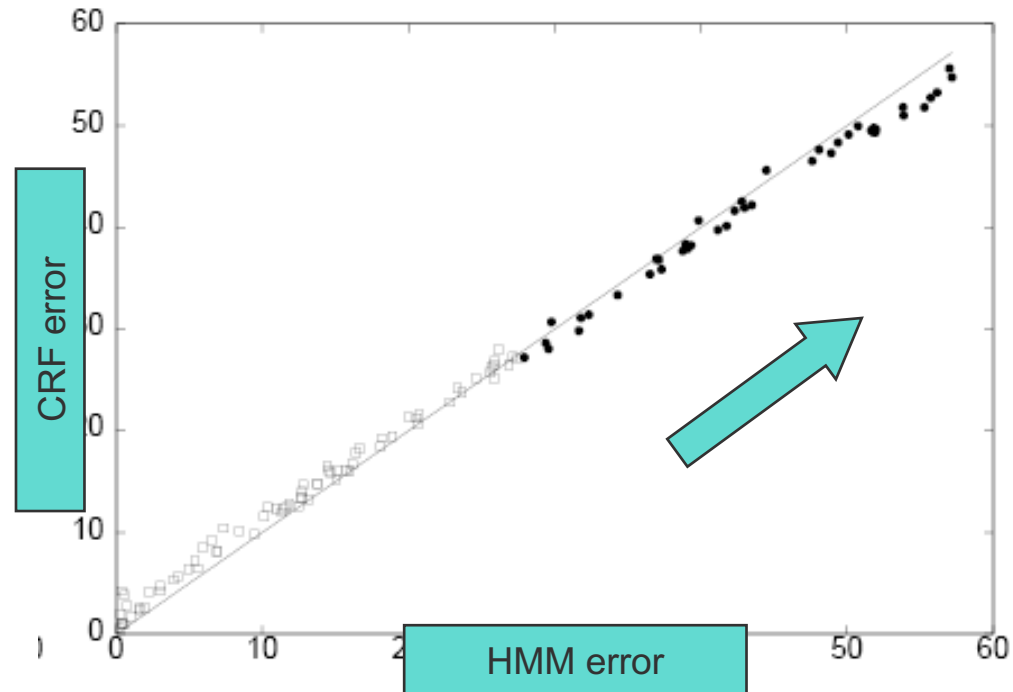
- In practice, gradient ascent has very slow convergence
 - Alternatives:
 - Conjugate Gradient method
 - Limited Memory Quasi-Newton Methods





CRFs: some empirical results

- Comparison of error rates on synthetic data



Data is increasingly higher order in the direction of arrow

CRFs achieve the lowest error rate for higher order data





CRFs: some empirical results

- Parts of Speech tagging

<i>model</i>	<i>error</i>	<i>oov error</i>
HMM	5.69%	45.99%
MEMM	6.37%	54.61%
CRF	5.55%	48.05%
MEMM ⁺	4.81%	26.99%
CRF ⁺	4.27%	23.76%

+ Using spelling features

- Using same set of features: HMM \geq CRF $>$ MEMM
- Using additional overlapping features: CRF⁺ $>$ MEMM⁺ \gg HMM





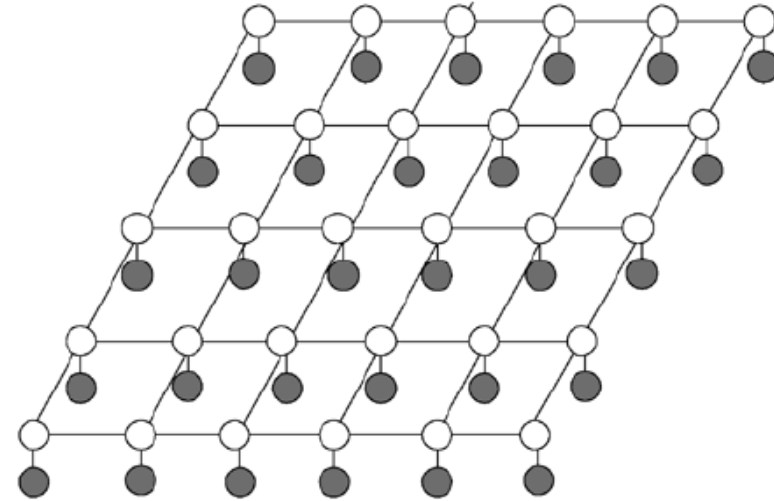
Supplementary





Other CRFs

- So far we have discussed only 1-dimensional chain CRFs
 - Inference and learning: exact
- We could also have CRFs for arbitrary graph structure
 - E.g: Grid CRFs
 - Inference and learning no longer tractable
 - Approximate techniques used
 - MCMC Sampling
 - Variational Inference
 - Loopy Belief Propagation
 - We will discuss these techniques SOON





Applications of CRF in Vision

Stereo Matching

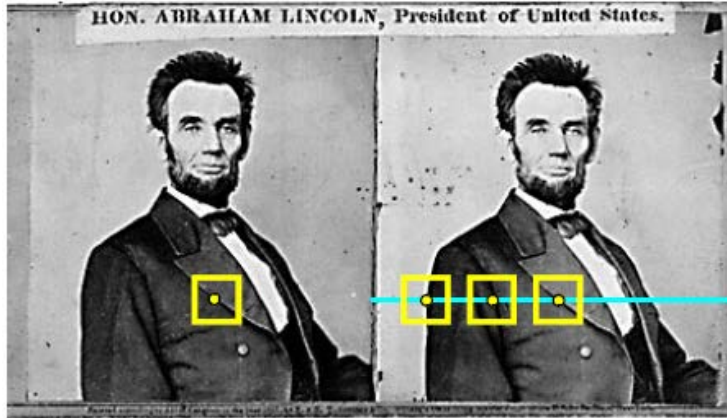


Image Segmentation



Image Restoration





Application: Image Segmentation

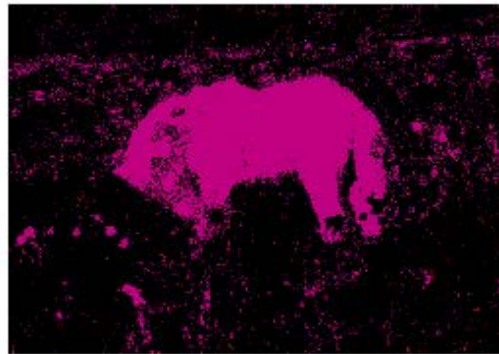
$\phi_i(y_i, x) \in \mathbb{R}^{\approx 1000}$: local image features, e.g. bag-of-words
→ $\langle w_i, \phi_i(y_i, x) \rangle$: local classifier (like logistic-regression)

$\phi_{i,j}(y_i, y_j) = \mathbb{I}[y_i = y_j] \in \mathbb{R}^1$: test for same label
→ $\langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$: penalizer for label changes (if $w_{ij} > 0$)

combined: $\operatorname{argmax}_y p(y|x)$ is smoothed version of local cues



original



local classification



local + smoothness



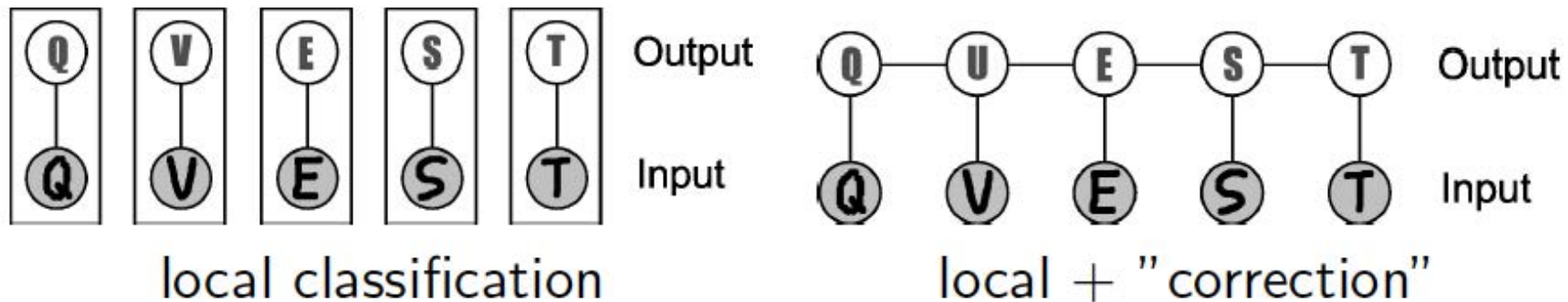


Application: Handwriting Recognition

$\phi_i(y_i, x) \in \mathbb{R}^{\approx 1000}$: image representation (pixels, gradients)
→ $\langle w_i, \phi_i(y_i, x) \rangle$: local classifier if x_i is letter y_i

$\phi_{i,j}(y_i, y_j) = e_{y_i} \otimes e_{y_j} \in \mathbb{R}^{26 \cdot 26}$: letter/letter indicator
→ $\langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$: encourage/suppress letter combinations

combined: $\operatorname{argmax}_y p(y|x)$ is "corrected" version of local cues





Application: Pose Estimation

$\phi_i(y_i, x) \in \mathbb{R}^{\approx 1000}$: local image representation, e.g. HoG

$\rightarrow \langle w_i, \phi_i(y_i, x) \rangle$: local confidence map

$\phi_{i,j}(y_i, y_j) = \text{good_fit}(y_i, y_j) \in \mathbb{R}^1$: test for geometric fit

$\rightarrow \langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$: penalizer for unrealistic poses

together: $\text{argmax}_y p(y|x)$ is sanitized version of local cues



original



local classification



local + geometry





Feature Functions for CRF in Vision

$\phi_i(y_i, x)$: local representation, high-dimensional

→ $\langle w_i, \phi_i(y_i, x) \rangle$: local classifier

$\phi_{i,j}(y_i, y_j)$: prior knowledge, low-dimensional

→ $\langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$: penalize outliers

learning adjusts parameters:

- ▶ unary w_i : learn local classifiers and their importance
- ▶ binary w_{ij} : learn importance of smoothing/penalization

$\operatorname{argmax}_y p(y|x)$ is cleaned up version of local prediction

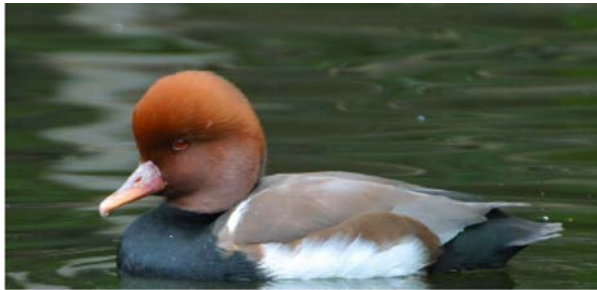




Case Study: Image Segmentation

- Image segmentation (FG/BG) by modeling of interactions btw RVs
 - Images are noisy.
 - Objects occupy continuous regions in an image.

[Nowozin, Lampert 2012]



Input image



Pixel-wise separate optimal labeling



Locally-consistent joint optimal labeling

$$Y^* = \arg \max_{y \in \{0,1\}^n} \left[\overbrace{\sum_{i \in S} V_i(y_i, X)}^{\text{Unary Term}} + \overbrace{\sum_{i \in S} \sum_{j \in N_i} V_{i,j}(y_i, y_j)}^{\text{Pairwise Term}} \right].$$

Y : labels
 X : data (features)
 S : pixels
 N_i : neighbors of pixel i





Discriminative Random Fields

- A special type of CRF
 - The unary and pairwise potentials are designed using local discriminative classifiers.

- Posterior

$$P(Y | X) = \frac{1}{Z} \exp\left(\underbrace{\sum_{i \in S} A_i(y_i, X)}_{\text{Association}} + \sum_{i \in S} \sum_{j \in N_i} \underbrace{I_{ij}(y_i, y_j, X)}_{\text{Interaction}}\right)$$

- Association Potential
 - Local discriminative model for site i : using logistic link with GLM.

$$A_i(y_i, X) = \log P(y_i | f_i(X)) \quad P(y_i = 1 | f_i(X)) = \frac{1}{1 + \exp(-(w^T f_i(X)))} = \sigma(w^T f_i(X))$$

- Interaction Potential
 - Measure of how likely site i and j have the same label given

$$I_{ij}(y_i, y_j, X) = \underbrace{ky_i y_j}_{(1)} + \underbrace{(1-k)(2\sigma(y_i y_j \mu_{ij}(X)) - 1)}_{(2)}$$

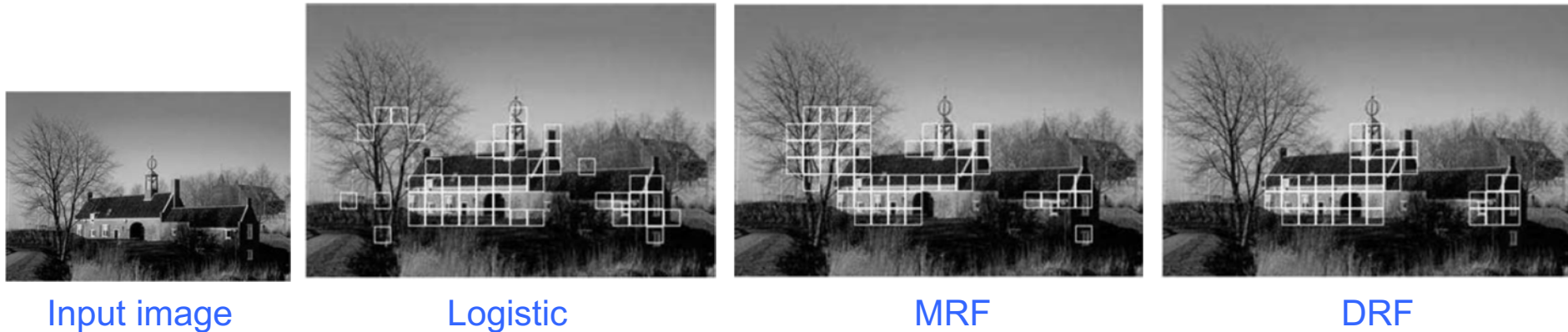
- (1) Data-independent smoothing term (2) Data-dependent pairwise logistic function





DRF Results

- ❑ Task: Detecting man-made structure in natural scenes.
 - ❑ Each image is divided in non-overlapping 16x16 tile blocks.
- ❑ An example



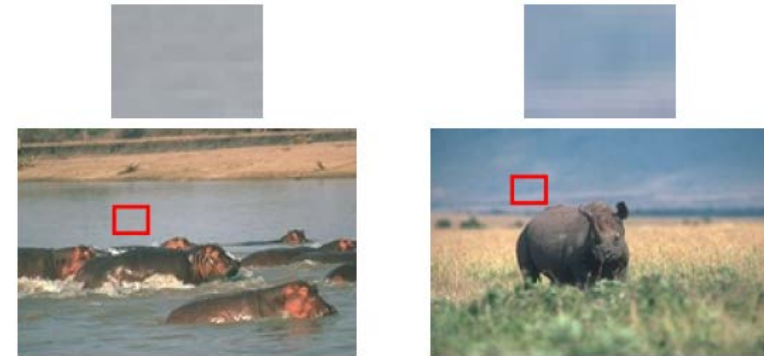
- ❑ Logistic: No smoothness in the labels
- ❑ MRF: Smoothed False positive. Lack of neighborhood interaction of the data





Multiscale Conditional Random Fields

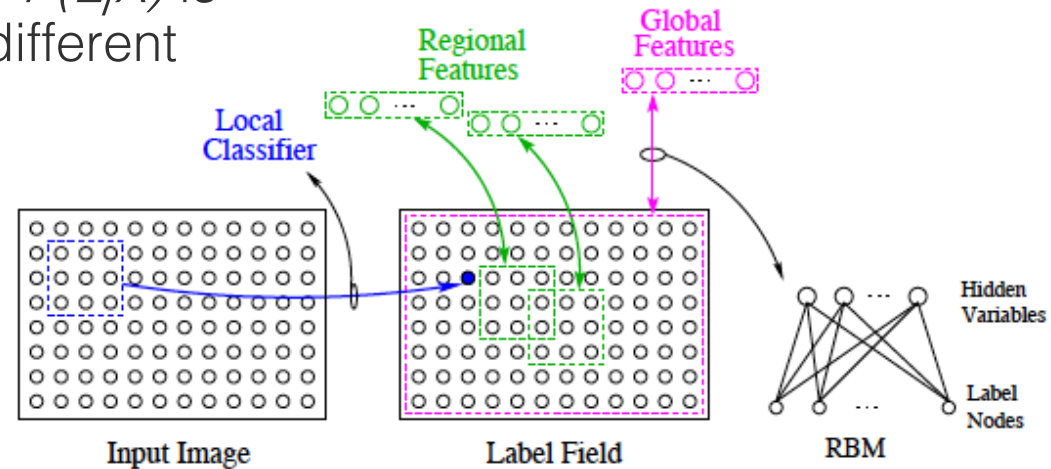
- Considering features in different scales
 - Local Features (site)
 - Regional Label Features (small patch)
 - Global Label Features (big patch or the whole image)



- The conditional probability $P(L|X)$ is formulated by features in different

$$P(L|X) = \frac{1}{Z} \prod_s P_s(L|X)$$

$$Z = \sum_L \prod_s P_s(L|X)$$












Multiscale Conditional Random Fields

Local Features



X_i
(color, edges,
texture...)

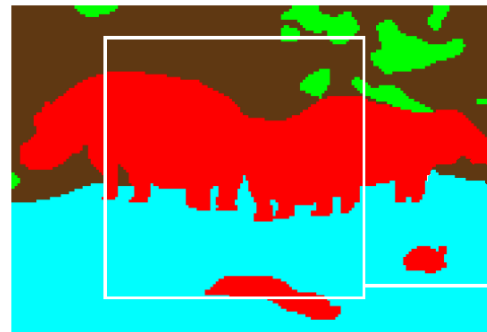
-  r-h
 -  br
 -  w
 -  sn
 -  vg
 -  grd
 -  sk
- Label l_i

Regional Label Features

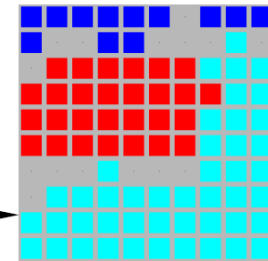


Regional feature

Global Label Features



Global feature

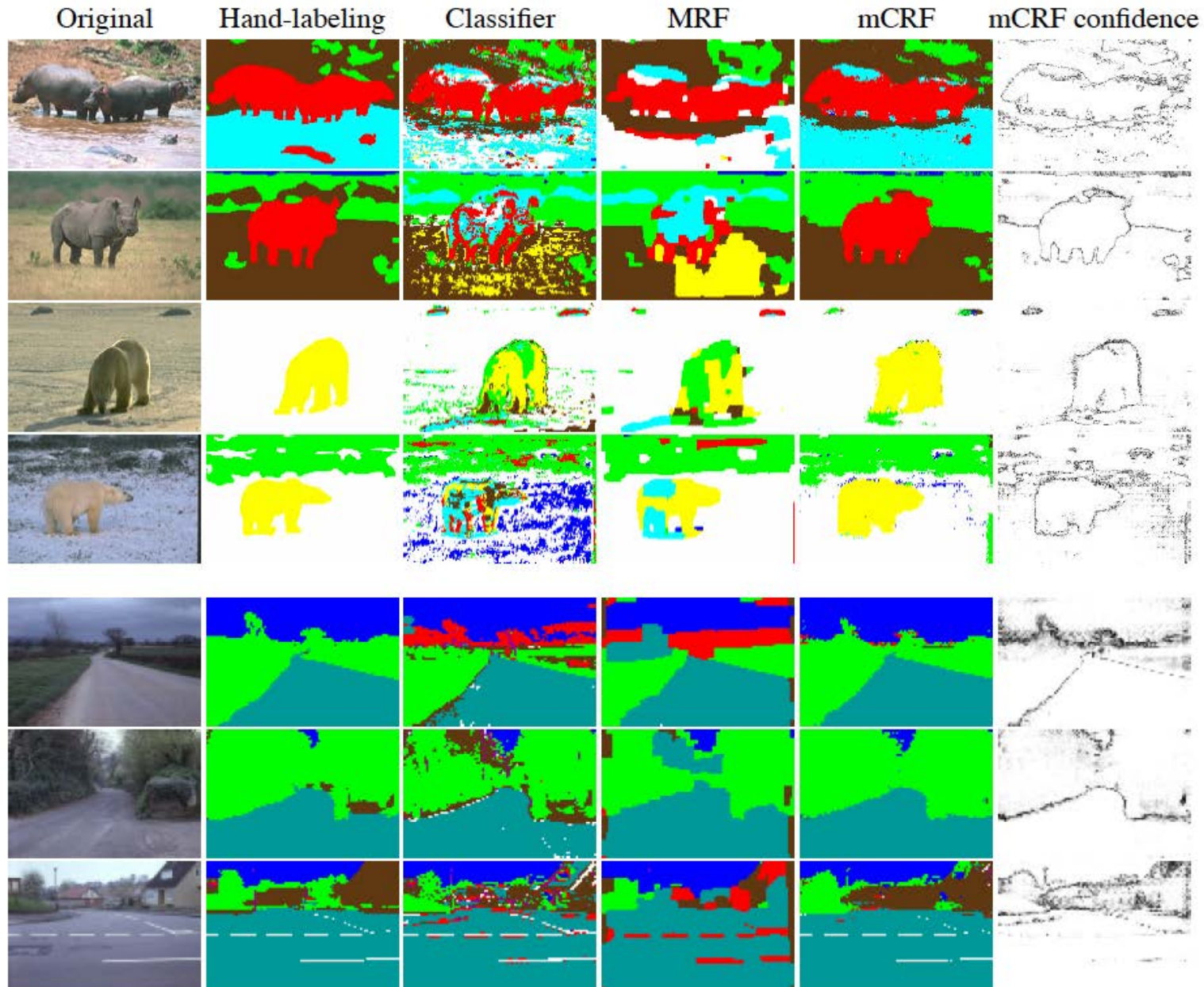




mC

- rhino/hippo
- polar bear
- water
- snow
- vegetation
- ground
- sky

- sky
- vegetation
- road marking
- road surface
- building
- street object
- car

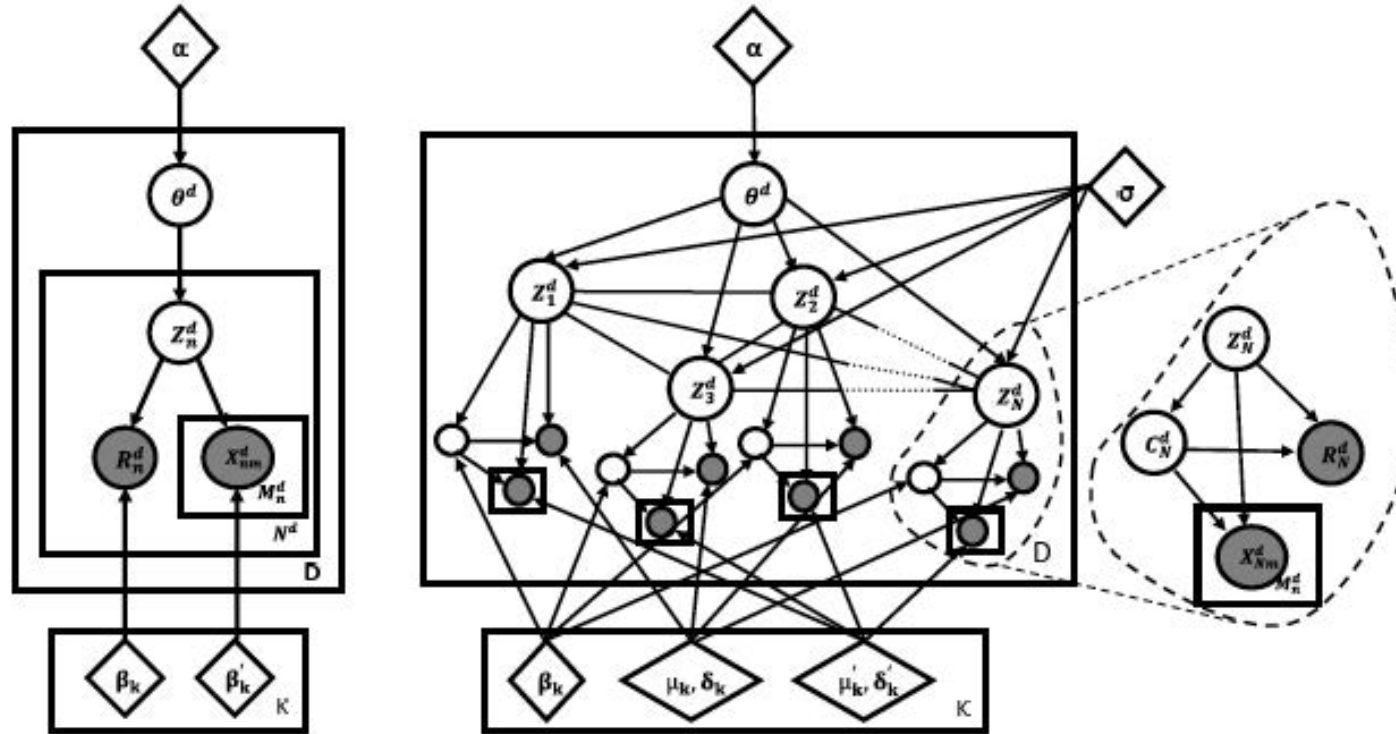




Topic Random Fields

- Spatial MRF over topic assignments

$$p(\mathbf{z}^d | \boldsymbol{\theta}^d, \sigma) = \frac{1}{A(\boldsymbol{\theta}^d, \sigma)} \exp \left[\sum_n \sum_k z_{nk}^d \log \theta_k^d + \sum_{n \sim m} \sigma I(z_n^d = z_m^d) \right]$$



(a) Spatial LDA

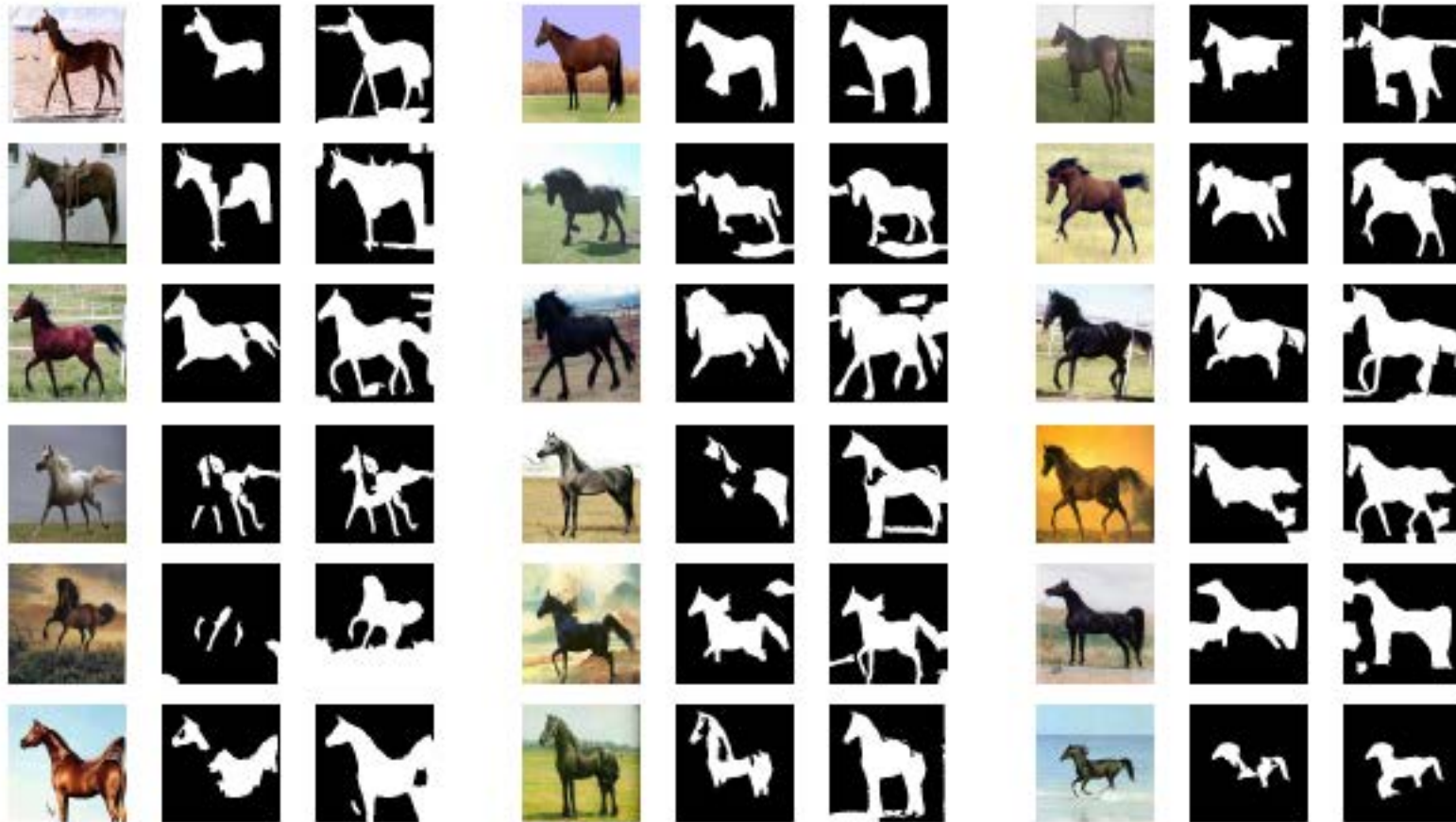
(b) TRF





TRF Results

Spatial LDA vs. Topic Random Fields





Summary

- Conditional Random Fields are partially directed discriminative models
- They overcome the label bias problem of HMM by using a global normalizer
- Inference for 1-D chain CRFs is exact
 - Same as Max-product or Viterbi decoding
- Learning also is exact
 - globally optimum parameters can be learned
 - Requires using sum-product or forward-backward algorithm
- CRFs involving arbitrary graph structure are intractable in general
 - E.g.: Grid CRFs
 - Inference and learning require approximation techniques
 - MCMC sampling
 - Variational methods
 - Loopy BP

