# **Neuron Sandbox Expanded Worksheets**

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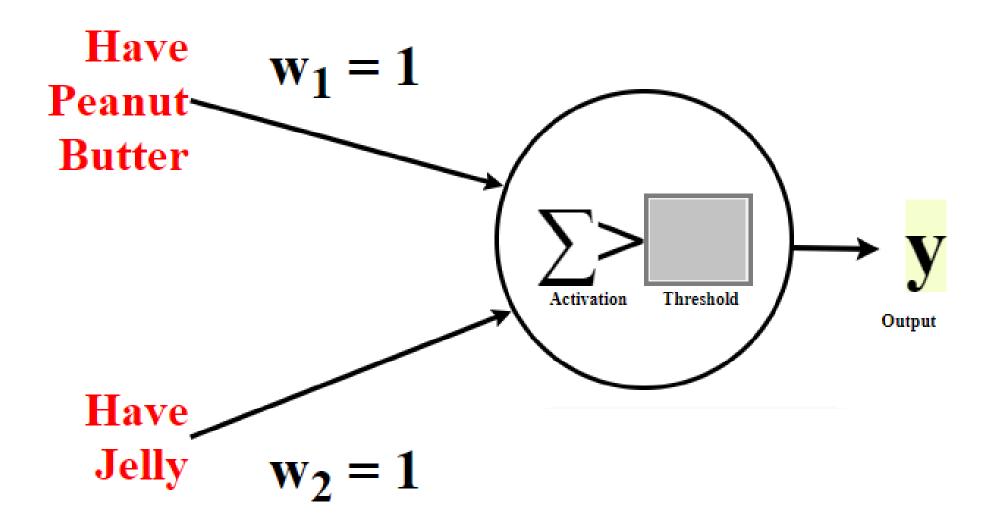
This work was funded by National Science Foundation awards DRL-2049029 and DRL-2048502.



## #1. Can I make a peanut butter and jelly sandwich? I need both peanut butter and jelly.

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INPUTS		Solve for Weighted Input 1:	Solve for Weighted Input 2:	ACTIVATION  Take the weighted inputs from column B and add them together	Do we want the activation in column C to be greater than the threshold?	Determine the threshold:  What decimal number is greater than your Ns but less than your Ys?	Is activation greater than threshold?  (If the answer doesn't match the 0 or 1 in the desired output, change your threshold.)	DESIRED OUTPUT What is the correct answer for each case?
Input <sub>1</sub> Have peanut butter 0 - No 1 - Yes	Input <sub>2</sub> Have Jelly 0 - No 1 - Yes	Weighted Input <sub>1</sub> W <sub>1</sub> = 1 Input <sub>1</sub> x W <sub>1</sub> =	Weighted Input <sub>2</sub> W <sub>2</sub> = 1 Input <sub>2</sub> x W <sub>2</sub> =	Activation  Sum of Weighted Inputs 1 & 2	Should activation be above threshold? (Y or N)	Threshold  Write the number you want to use for the threshold	Is Activation > Threshold ?  Write 0 for no or 1 for yes.	Desired Output 0 - No 1 - Yes
0	0	<u>0</u> x 1 = 0	<u>0</u> x 1 = 0					
0	1	x 1 =	x 1 =					
1	0							
1	1							
								Start Here
		В		С	D	E	F	<b>★</b> A ★

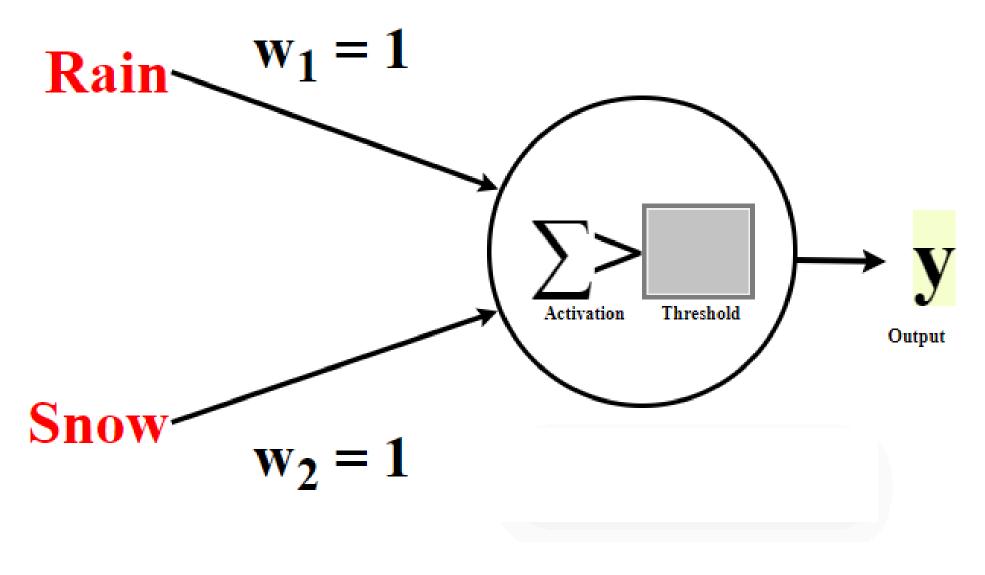
#1. Can I make a peanut butter and jelly sandwich? I need both peanut butter and jelly.



# #2. Should I wear boots today? I should wear boots when it is raining or snowing.

INPUTS		Solve for Weighted Input 1:	Solve for Weighted Input 2:	ACTIVATION  Take the weighted inputs from column B and add them together	Do we want the activation in column C to be greater than the threshold?	Determine the threshold:  What decimal number is greater than your Ns but less than your Ys?	Is activation greater than threshold?  (If the answer doesn't match the 0 or 1 in the desired output, change your threshold.)	DESIRED OUTPUT What is the correct answer for each case?
Input <sub>1</sub> Is it raining?  0 - No 1 - Yes	Input <sub>2</sub> Is it snowing?  0 - No 1 - Yes	Weighted Input <sub>1</sub> W <sub>1</sub> = 1 Input <sub>1</sub> x W <sub>1</sub> =	Weighted Input <sub>2</sub> W <sub>2</sub> = 1 Input <sub>2</sub> x W <sub>2</sub> =	Activation  Sum of Weighted Inputs 1 & 2	Should activation be above threshold? (Y or N)	Threshold  Write the number you want to use for the threshold	Is Activation > Threshold ?  Write 0 for no or 1 for yes.	Desired Output 0 - No 1 - Yes
0	0	<u>0</u> x 1 = 0	<u>0</u> x 1 = 0					
0	1	x1=	x1=					
1	0							
1	1							
		1				1	1	Start Here
		В		С	D	E	F	<b>★</b> A ★

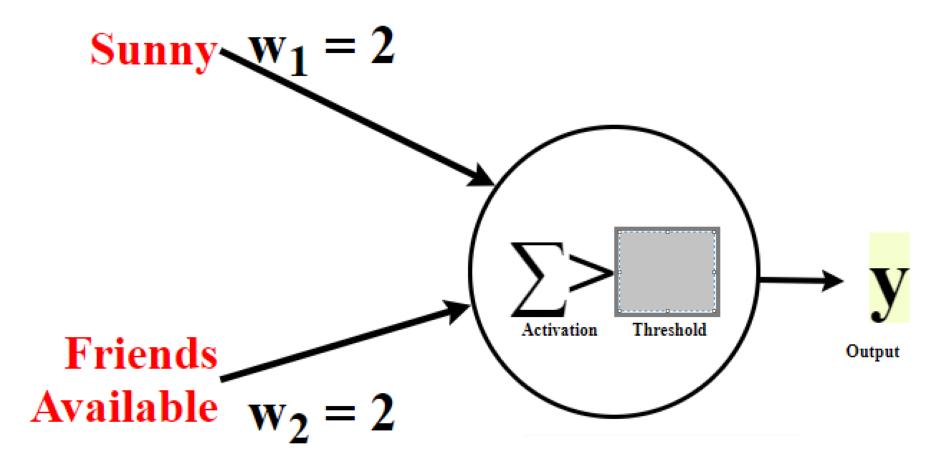
#2. Should I wear boots today? I should wear boots when it is raining or snowing.



#3. John is planning a picnic with friends. He wonders if today is a good day for a picnic. It is a good day for a picnic if it is sunny outside and his friends are available today.

INPUTS		Solve for Weighted Input 1:	Solve for Weighted Input 2:	ACTIVATION  Take the weighted inputs from column B and add them together	Do we want the activation in column C to be greater than the threshold?	Determine the threshold:  What decimal number is greater than your Ns but less than your Ys?	Is activation greater than threshold?  (If the answer doesn't match the 0 or 1 in the desired output, change your threshold.)	DESIRED OUTPUT What is the correct answer for each case?
Input <sub>1</sub> Is it sunny?  0 - No 1 - Yes	Input <sub>2</sub> Are friends available? 0 - No 1 - Yes	Weighted Input <sub>1</sub> W <sub>1</sub> = 2 Input <sub>1</sub> x W <sub>1</sub> =	Weighted Input <sub>2</sub> W <sub>2</sub> = 2 Input <sub>2</sub> x W <sub>2</sub> =	Activation  Sum of Weighted Inputs 1 & 2	Should activation be above threshold? (Y or N)	Threshold  Write the number you want to use for the threshold	Is Activation > Threshold ?  Write 0 for no or 1 for yes.	Desired Output
0	0	<u>0</u> x 2 = 0	<u>0</u> x 2 = 0					
0	1	x2=	x 2 =					
1	0							
1	1							
								Start Here
		В		С	D	E	F	<b>★</b> A ★

3. John is planning a picnic with friends. He wonders if today is a good day for a picnic. It is a good day for a picnic if it is sunny outside and his friends are available today.

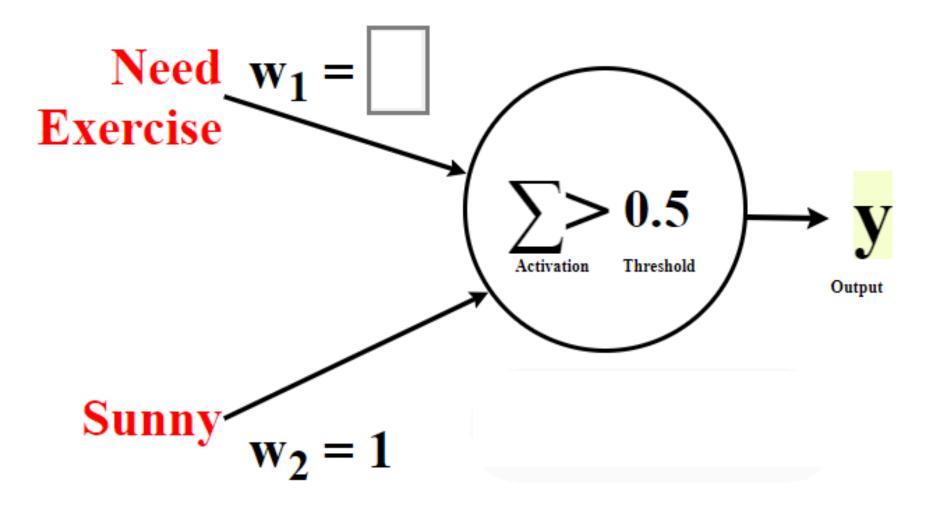


### NEW WORKSHEET: "Solve for Weight"

## #4. Should I play outside? I would play outside either if I need exercise or if it's sunny.

INP	UTS	Should activation be above threshold? Answer should be based on the desired output (column A)	Type of constraint on weight W <sub>1</sub> Either "greater than" or "less than"	Margins for Weight W₁	Solution for Weight W <sub>1</sub> What value for W <sub>1</sub> satisfies all constraints in columns C+D?	Compute Weighted input 1	Weighted input 2	ACTIVATION	Is activation greater than threshold?  If the answer doesn't match the 1 or 0 in the desired output, go back to column E	DESIRED OUTPUT
Input <sub>1</sub> 0 - Don't Need Exercise 1 - Need Exercise	Input <sub>2</sub> 0 - Not Sunny  1 - Sunny	(Y or N)	If column B is "Y", put ">" here.  If column B is "N", put "<" here.	Take the threshold 0.5 and subtract Weighted Input 2 (column G)	Example: If C+D says "> 0.5" then the value of W <sub>1</sub> must be something greater than 0.5	W <sub>1</sub> = from E Input <sub>1</sub> x W <sub>1</sub> =	W <sub>2</sub> = 1 Input <sub>2</sub> x W <sub>2</sub> =	Sum of weighted Inputs 1 & 2 (columns F and G)	Activation > Threshold ?  Is column H > 0.5  Write 0 for no or 1 for yes.	Desired Output
0	0			n W₁ only make		<u>0</u> x =	0 x 1 = <b>0</b>			
0	1			e when ctive (not 0)		<u>0</u> x =	1 x 1 = <b>1</b>			
1	0			0.5=		1 x =	0 x 1 = <b>0</b>			
1	1			0.5 =		1 x =	1 x 1 = <b>1</b>			
		В	С	D	Е	F	G	Н	I	<b>★</b> A ★

#4. Should I play outside? I would play outside either if I need exercise or if it's sunny.



#### **Answer to:**

# #4. Should I play outside? I would play outside either if I need exercise or if it's sunny.

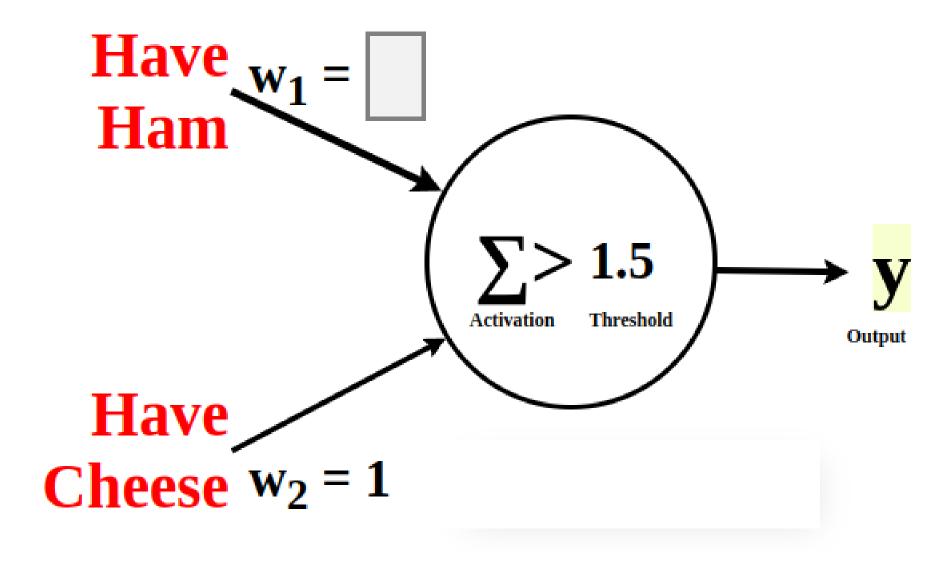
INF	PUTS	Should activation be above threshold? Answer should be based on the desired output (column A)	Type of constraint on weight W <sub>1</sub> Either "greater than" or "less than"	Margins for Weight W₁	Solution for Weight W <sub>1</sub> What value for W <sub>1</sub> satisfies all constraints in columns C+D?	Compute Weighted input 1	Weighted input 2	Activation	Is activation greater than threshold?  If the answer doesn't match the 1 or 0 in the desired output, go back to column E	DESIRED OUTPUT
Input <sub>1</sub> 0 - Don't Need Exercise 1 - Need Exercise	Input <sub>2</sub> 0 - Not Sunny  1 - Sunny	(Y or N)	If column B is "Y", put ">" here.  If column B is "N", put "<" here.	Take the threshold 0.5 and subtract Weighted Input 2 (column G)	Example: If C+D says "> 0.5" then the value of W <sub>1</sub> must be something greater than 0.5	W <sub>1</sub> = from E Input <sub>1</sub> x W <sub>1</sub> =	W <sub>2</sub> = 1 Input <sub>2</sub> x W <sub>2</sub> = —	Sum of weighted Inputs 1 & 2 (columns F and G)	Activation > Threshold ?  Is column H > 0.5  Write 0 for no or 1 for yes.	Desired Output 0 - no 1 - yes
0	0	N		Constraints on W₁ only		<u>0</u> x <u>1</u> = <u>0</u>	0 x 1 = <b>0</b>	0	0	0
0	1	Υ		ense when active (not 0)	1	<u>0</u> x <u>1</u> = <u>0</u>	1 x 1 = <b>1</b>	1	1	1
1	0	Υ	>	0.5 - <u>0</u> = <u>0.5</u>	(could be any value greater than	1 x 1 = 1	0 x 1 = <b>0</b>	1	1	1
1	1	Υ	>	0.5 - <u>1</u> = <u>-0.5</u>	0.5)	1 x <u>1</u> = <u>1</u>	1 x 1 = <b>1</b>	2	1	1
		В	С	D	Е	F	G	Н	l	<b>★</b> A ★

## NEW WORKSHEET: "Solve for Weight"

### #5. Can I make a ham and cheese sandwich? I need both ham and cheese.

INF	PUTS	Should activation be above threshold? Answer should be based on the desired output (column A)	Type of constraint on weight W <sub>1</sub> Either "greater than" or "less than"	Margins for Weight W₁	Solution for Weight W <sub>1</sub> What value for W <sub>1</sub> satisfies all constraints in columns C+D?	Compute Weighted input 1	Weighted input 2	Activation	Is activation greater than threshold?  If the answer doesn't match the 1 or 0 in the desired output, go back to column E	Desired Output
Input <sub>1</sub> 0 - Don't Have Ham 1 - Have Ham	Input <sub>2</sub> 0 - Don't  Have  Cheese  1 - Have  Cheese	(Y or N)	If column B is "Y", put ">" here.  If column B is "N", put "<" here.	Take the threshold 1.5 and subtract Weighted Input 2 (column G)	Example: If C+D says "> 0.5" then the value of W <sub>1</sub> must be something greater than 0.5	W <sub>1</sub> = from E Input <sub>1</sub> x W <sub>1</sub> =	$W_2 = 1$ $Input_2 \times W_2 = $	Sum of weighted Inputs 1 & 2 (columns F and G)	Activation > Threshold ?  Is column H > 1.5  Write 0 for no or 1 for yes.	Desired Output 0 - no 1 - yes
0	0			Constraints on W₁ only		<u>0</u> x =	0 x 1 = <b>0</b>			
0	1			ense when active (not 0)		<u>0</u> x =	1 x 1 = <b>1</b>			
1	0			1.5=		<u>1</u> x =	0 x 1 = <b>0</b>			
1	1			1.5 =		1 x =	1 x 1 = <b>1</b>			
		В	С	D	Е	F	G	Н	I	<b>★</b> A ★

#5. Can I make a ham and cheese sandwich? I need both ham and cheese.



#### **Answer to:**

#### #5. Can I make a ham and cheese sandwich? I need both ham and cheese.

INF	PUTS	Should activation be above threshold? Answer should be based on the desired output (column A)	Type of constraint on weight W <sub>1</sub> Either "greater than" or "less than"	Margins for Weight W₁	Solution for Weight W <sub>1</sub> What value for W <sub>1</sub> satisfies all constraints in columns C+D?	Compute Weighted input 1	Weighted input 2	Activation	Is activation greater than threshold?  If the answer doesn't match the 1 or 0 in the desired output, go back to column E	Desired Output
Input <sub>1</sub> 0 - Don't Have Ham 1 - Have Ham	Input <sub>2</sub> 0 - Don't  Have  Cheese  1 - Have  Cheese	(Y or N)	If column B is "Y", put ">" here.  If column B is "N", put "<" here.	Take the threshold 1.5 and subtract Weighted Input 2 (column G)	Example: If C+D says "> 0.5" then the value of W <sub>1</sub> must be something greater than 0.5	W <sub>1</sub> = from E Input <sub>1</sub> x W <sub>1</sub> =	$W_2 = 1$ Input <sub>2</sub> x $W_2 =$ —	Sum of weighted Inputs 1 & 2 (columns F and G)	Activation > Threshold ?  Is column H > 1.5  Write 0 for no or 1 for yes.	Desired Output 0 - no 1 - yes
0	0	N		ts on W₁ only			0 x 1 = <b>0</b>	0	0	0
0	1	N		ense when active (not 0)	1	<u>0</u> x <u>1</u> = <u>0</u>	1 x 1 = <b>1</b>	1	0	0
1	0	N	<	1.5 - <u>0</u> = <u>1.5</u>	(could be any value between 0.5	1 x 1 = 1	0 x 1 = <b>0</b>	1	0	0
1	1	Y	>	1.5 - <u>1</u> = <u>0.5</u>	and 1.5)	1 x <u>1</u> = <u>1</u>	1 x 1 = <b>1</b>	2	1	1
		В	С	D	Е	F	G	Н	I	<b>★</b> A ★