Function Pointers

15-123
Systems Skills in C and Unix
int foo(
{
    ......  
}
}

int main (int argc, char* argv[]) { 
    foo(); 
    ......  
}

main:
.LFB6:
    pushq %rbp
.LCFI2:
    movq %rsp, %rbp
.LCFI3:
    subq $32, %rsp
.LCFI4:
    movl %edi, -20(%rbp)
    movq %rsi, -32(%rbp)
    movl $10, -4(%rbp)
    movl -4(%rbp), %edi
    call foo
    leave
    ret
Functions as pointers

• Function code is stored in memory
• Start of the function code or the address of a function is a “function pointer”
• Function pointer is “different” from other pointers since you do not allocate or deallocate memory with them
• Function pointers can be passed as arguments to other functions or return from functions
Why use function pointers?

• Efficiency
• Elegance
• Runtime binding
  – Determine sorting function based on type of data at run time
    • Eg: insertion sort for smaller data sets (n <100)
    • Eg: Quicksort for large data sets (n > 100000)
    • Other sorting algorithms based on type of data set
Defining a function pointer

int (*fn)(int,int) ;

typedef int (*Ptr)(int,int) ;
Using function pointers

```c
int mystery(int a, int b, int (*fn)(int,int)) {
    return ((*fn)(a,b));
}
```

Now let us define two functions as follows.

```c
int gcd(int a, int b) { ....}
int sumofsquares(int x, int y) { return (x*x + y*y);}
```

Now let us call mystery
Functions that return function pointers

typedef int (*Ptr)(int,int);

Ptr Convert(const char code) {
    if (code == '+') return &Sum;
    if (code == '-') return &Difference;
}

Use the Convert function as follows

int main () {
    int (*ptr)(int,int); /* or: Ptr ptr; if you have a typedef */
    ptr = Convert('+');
    printf("%d \n", ptr(2,4));
}
qsort

• A unix utility function that can be used to sort any data set stored in an array (really cool!!)

NAME
qsort - sorts an array

SYNOPSIS
#include <stdlib.h>

void qsort(void *base, size_t nmemb, size_t size,
           int(*compar)(const void *, const void *));

DESCRIPTION
The qsort() function sorts an array with nmemb elements of size size. The base argument points to the start of the array.

The contents of the array are sorted in ascending order according to a comparison function pointed to by compar, which is called with two arguments that point to the objects being compared.

The comparison function must return an integer less than, equal to, or greater than zero if the first argument is considered to be respectively less than, equal to, or greater than the second. If two members compare as equal, their order in the sorted array is undefined.

RETURN VALUE
The qsort() function returns no value.
A is an array of integers. Sort it using qsort with natural integer order

Write the compare function:

```
int (*intcomp)(const void * a, const void * b))
```
Using qsort

An array of char *'s

guna
andy
me

Write the compare function to sort by alpha order
Int (*strcomp)(const void * a, const void * b)
Using qsort

An array of node *’s

Guna 10
Andy 30
Me 12

Write the compare function to sort by name:
int (*nodecomp)(const void * a, const void * b)
Example

• Write a compare function to sort by first character of name

  Write the compare function to sort by alpha order
  Int (*firstnamecharcompar)(const void * a, const void * b)
Sorting an 2D array of char’s

```c
char B[][10] = {"guna", "mccain", "obama", "paul", "barr"};
qsort(*B, 5, 10, namecmp);
for (i=0; i<5; i++)
    printf("%s \n", B[i]);
```
Generic Bubble sort with function pointers

typedef int (*cmp)(const void*, int, int);
typedef int (*swap)(void*, int, int);

int bubblesort(void* A, int n, cmp cfn, swap sfn){
    int i, j;
    for (i=0; i<n-1; i++)
        for (j=0; j<n-i-1; j++)
            if (cfn(A, j, j+1) > 0)
                sfn(A, j, j+1);
}

Using Bubble Sort

int main(int argc, char* argv[]){
    int A[] = {31,52,21,45,18}, i;
    bubblesort(A,5,intcmp, intswap);
    for (i=0; i<5; i++)
        printf("%s ",A[i]);
    printf("\n");
    return EXIT_SUCCESS;
}

•  Homework: Write the intcmp and intswap functions
Coding Examples