

Modal Types for Mobile Code

(Thesis Proposal)

Tom Murphy VII



Thesis Statement

Modal type systems provide an elegant and practical way to control spatially distributed resources in mobile programs.



Plan for Thesis Project

Design a new programming language, **ML5**

- · · based on a modal type system

Implement it

- · · a certifying compiler and runtime

Build an application in the language

- · · to demonstrate its practicality, effectiveness



Plan for this Talk

Show the **problem** with local resources

· · · in the context of the **ConCert** project

Sketch the tool I'll use, **modal logic**

· · · a logic for reasoning about **place**

Present the **modally-typed ML5**

· · · some typing rules, some examples



The Proof is in the Proposal

The proposal document
contains all of the **detail**.

<http://tom7.org/proposal/>



Distributed Computing in ConCert

Trustless Grid computing
(Chang *et al.* 2002)



Distributed Computing in ConCert

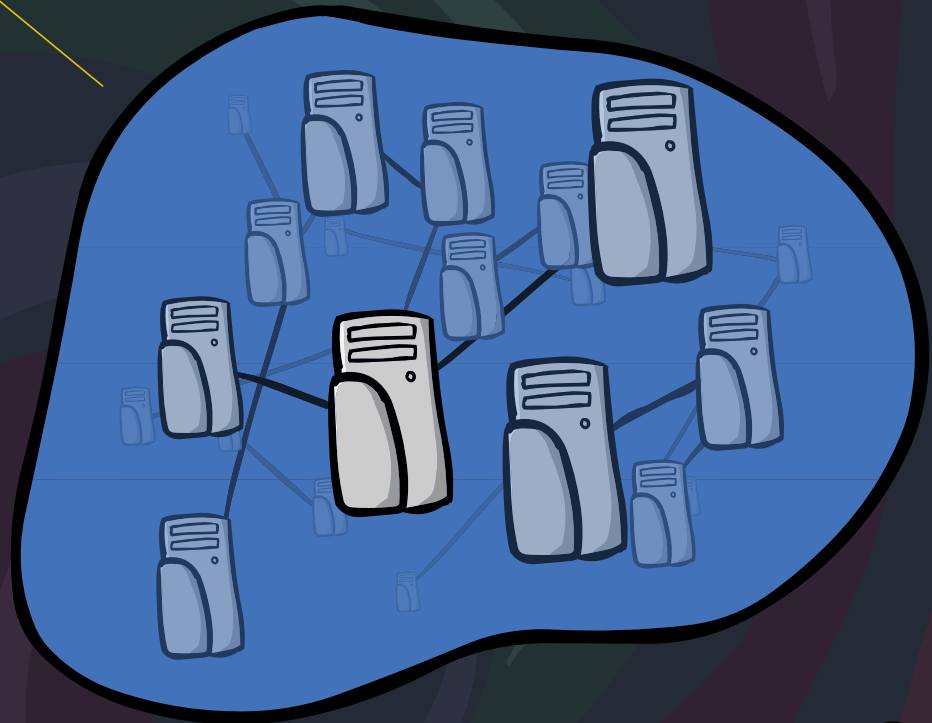
Trustless **Grid computing**



Distributed Computing in ConCert

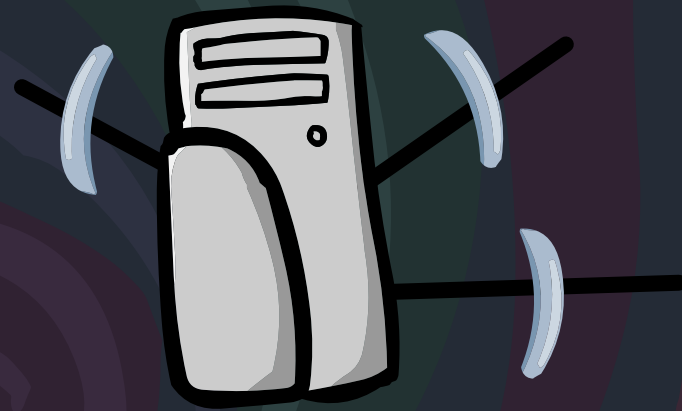
Trustless **Grid computing**

Data and code
move around
between hosts.



Distributed Computing in ConCert

Trustless Grid computing

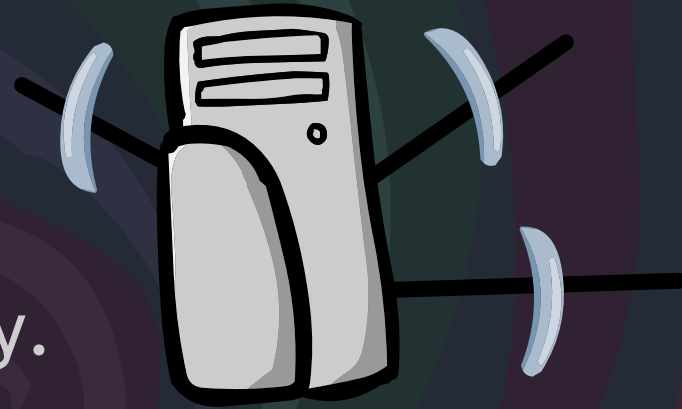


Distributed Computing in ConCert

Trustless Grid computing

Hosts needn't **trust** one another.

They **verify** that code and data are "**safe**" according to some policy.



Problems with ConCert

Only allows sharing of **CPU** resources

- • • because hosts are assumed to be **uniform**

This **excludes** many distributed apps

- • • many rely on **localized resources**, like sensing instruments, storage arrays, etc.



Problems with ConCert

Programming with resources is **tricky**.
· · · let's look at some example **pitfalls**.



Grid/ML

Grid/ML is our ML-like language for writing ConCert applications.



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I start the Grid/ML program on my computer (the "client")



Grid/ML

Grid/ML is our ML-like language for writing ConCert applications.

It can run computations on the Grid and get back results.



Grid/ML

`run_on_grid` : $(\text{unit} \rightarrow \alpha) \rightarrow \alpha$

Run code of arbitrary type on the grid,
and return the result.



Grid/ML

`run_on_grid` : $(\text{unit} \rightarrow \alpha) \rightarrow \alpha$

Run code of arbitrary type on the grid,
and return the result.

`run_on_grid` (`fn () => factorize n`)



Grid/ML pitfalls

The **client** can perform **I/O** to communicate with the user.

But code that runs on the Grid cannot.



Grid/ML pitfalls

The client can perform I/O to communicate with the user.

But code that runs on the Grid cannot.

```
run_on_grid (fn () => openfile "result.dat")
```

No!
(runtime failure)



"But I'd never write that program!"

Can be more subtle:

```
fun crack_rsa factorer key =  
  run_on_grid  
    (fn () =>  
      factorer (RSA.getmodulus key))
```



"But I'd never write that program!"

```
fun crack_rsa factorer key =  
  run_on_grid  
    (fn () =>  
      factorer (RSA.getmodulus key))
```

this argument might use a database
of primes from disk?



"But I'd never write that program!"

```
fun crack_rsa factorer key =  
  run_on_grid  
    (fn () =>  
      factorer (RSA.getmodulus key))
```

this free reference might consult a
local keyring or keyring server (or
do so in a later version without
changing the module's interface)



"But I'd never write that program!"

```
fun crack_rsa factorer key =  
  run_on_grid  
    (fn () =>  
      factorer (RSA.getmodulus key))  
  might modify some state within key,  
  but we made a copy of key
```



"But I'd never write that program!"

```
(* XXX don't screw up *)  
fun crack_rsa factorer key =  
  run_on_grid  
    (fn () =>  
      factorer (RSA.getmodulus key))
```



Resource *use*, not *reference*

```
let val l : (string x file) list = ...
  fun gsort cmp l =
    run_on_grid
      (fn () => ...
        let val (a, b) = split l
          in merge (gsort cmp a)
                (gsort cmp b)
          end)
    in
      gsort (fn ((s1, _), (s2, _)) => s1 ≤ s2) l
    end
```



Not just Grid/ML

These problems come up in **many** distributed languages.



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e.g. Java RMI:

Failure at send-time if not **serializable**

· · · but this excludes the previous (correct) program



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Silent copying of RPC arguments

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Design goals

ML5 should...



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Support an arbitrary set of places
... (not just **client** and **non-client**)



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Statically check that resources
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Design goals

ML5 should...

Support an arbitrary set of places

... (not just **client** and **non-client**)

Statically check that resources
will be used in the correct place

Not burden functional programs

... *i.e.* ones that do not use local resources



Solution

Associate a place with each value
· · · and therefore each bound variable



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Only allow values to be used in
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· · · by tracking where exps will be evaluated



Solution

Associate a place with each value

· · · and therefore each bound variable

Only allow values to be used in that place

· · · by tracking where exps will be evaluated

Allow some values to be used globally

· · · for code that does not use local resources



Solution

The ML5 type system comes from
modal logic.

(Lewis 1918)



Modal Logic

Modal logic is a family of logics with the ability to reason about truth from **multiple perspectives.**



We'll call these perspectives **worlds.**



Modal Logic

Rather than judgments of the form

$A \text{ true}, B \text{ true}, \dots \vdash C \text{ true}$

(Standard propositional logic, the basis for ML.)



Modal Logic

Rather than judgments of the form

$A \text{ true}, B \text{ true}, \dots \vdash C \text{ true}$

We have truth indexed by worlds w :

$A \text{ true @ } w_1, B \text{ true @ } w_2, \dots \vdash C \text{ true @ } w_3$

(Simpson 1994)



Modal Logic



W_{10}



W_{11}



W_{12}

A true @ w_1 , B true @ w_2 , w_4 exists, ... $\vdash C$ true @ w_3

Worlds can be drawn from some set of known constants, or be hypothetical as here.



Computational Modal Logic



W_{10}



W_{11}



W_{12}

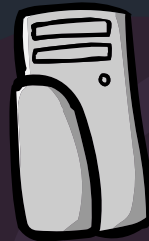
Using the Curry-Howard isomorphism, the **worlds** in the logic become the **hosts** in the programming language.



128.2.1.10



128.2.1.11



128.2.1.12

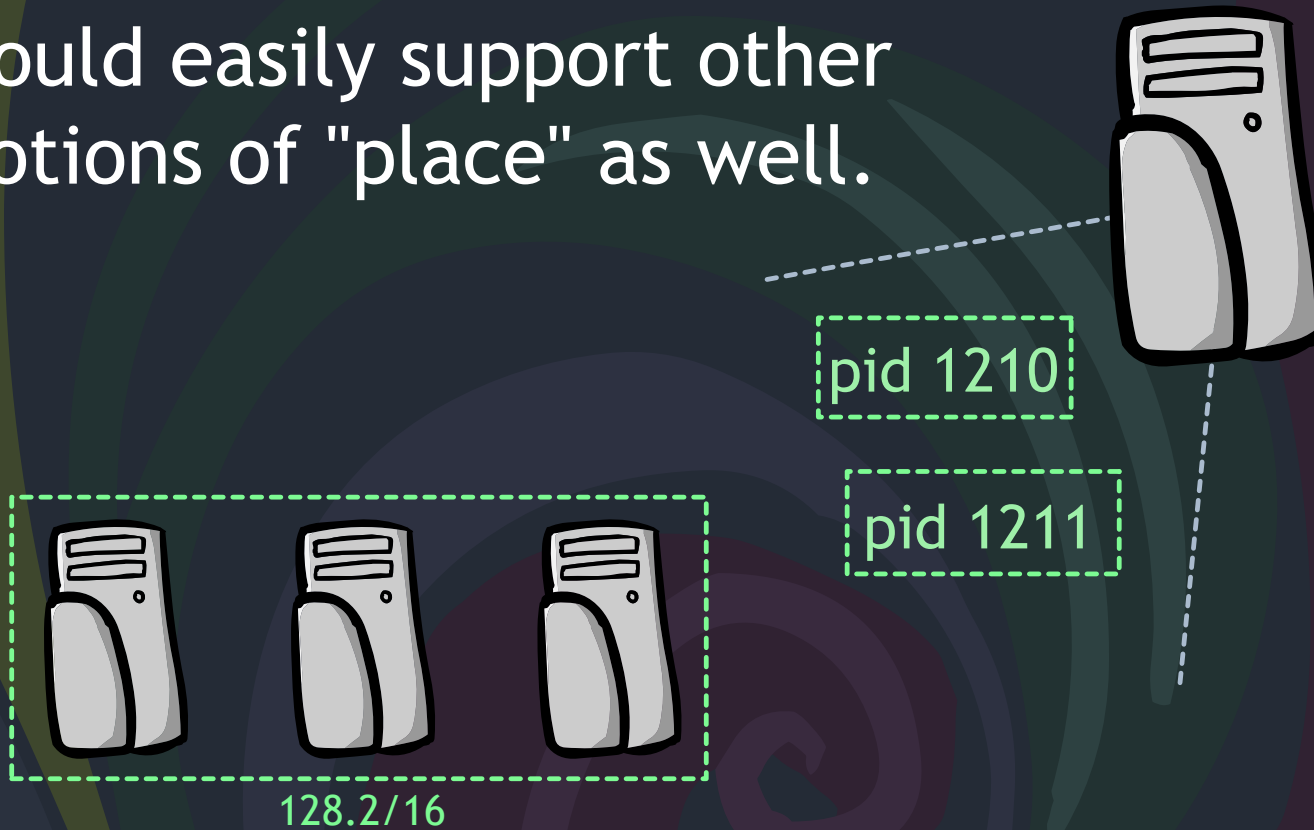
(Jia *et al.* 2004)

(Murphy *et al.* 2004)



Computational Modal Logic

Could easily support other notions of "place" as well.



ML5

ML5's typing judgment is thus indexed by worlds:

$$\Gamma \vdash M : A @ w$$


ML5

$$\Gamma \vdash M : A @ w$$

The expression M is okay to evaluate
at world w .



ML5

$$\Gamma \vdash M : A @ w$$

The expression M is okay to evaluate at world w .

It will evaluate to a value of type A which can be used at w .



ML5

Variables are also adorned with their worlds:

$$\Gamma, x:B@w_1, y:C@w_2 \vdash M : A @ w$$


ML5

Variables are also adorned with their worlds:

$$\Gamma, x:B@w_1, y:C@w_2 \vdash M : A @ w$$

So they can only be used in the correct place:

$$\Gamma, x:A@w, \Gamma' \vdash x : A @ w$$



ML5

The world on a variable indicates
where it makes sense, not *where it is*.



ML5

The world on a variable indicates
where it makes sense, not *where it is*.

ML5 programs may **abstractly** manipulate
terms that only make sense elsewhere

- • • **store** them in data structures
- • • ship them to **other hosts**, etc.



ML5

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where it makes sense, not *where it is*.

ML5 programs may **abstractly** manipulate
terms that only make sense elsewhere

- • • **store** them in data structures
- • • ship them to **other hosts**, etc.

They just may not **consume** them.



Computing with worlds

Dynamically, we need values with which to refer to worlds: **addresses**.

$$\Gamma \vdash \overline{w_1} : w_1 \text{ addr } @ w_2$$

$$\Gamma \vdash \text{localhost}() : w \text{ addr } @ w$$


Computing with worlds

We can use an address by **transferring control** to that world in order to evaluate an expression.

$$\Gamma \vdash M : w' \text{ addr } @ w$$
$$\Gamma \vdash N : A @ w'$$

(one more condition)

$$\Gamma \vdash \text{get}[M] N : A @ w$$


Computing with worlds



$\Gamma \vdash M : w' \text{ addr } @ w$

$\Gamma \vdash N : A @ w'$

(one more condition)

$\Gamma \vdash get[M] N : A @ w$



Computing with worlds



(waits..)


$$\Gamma \vdash M : w' \text{ addr } @ w$$
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Computing with worlds



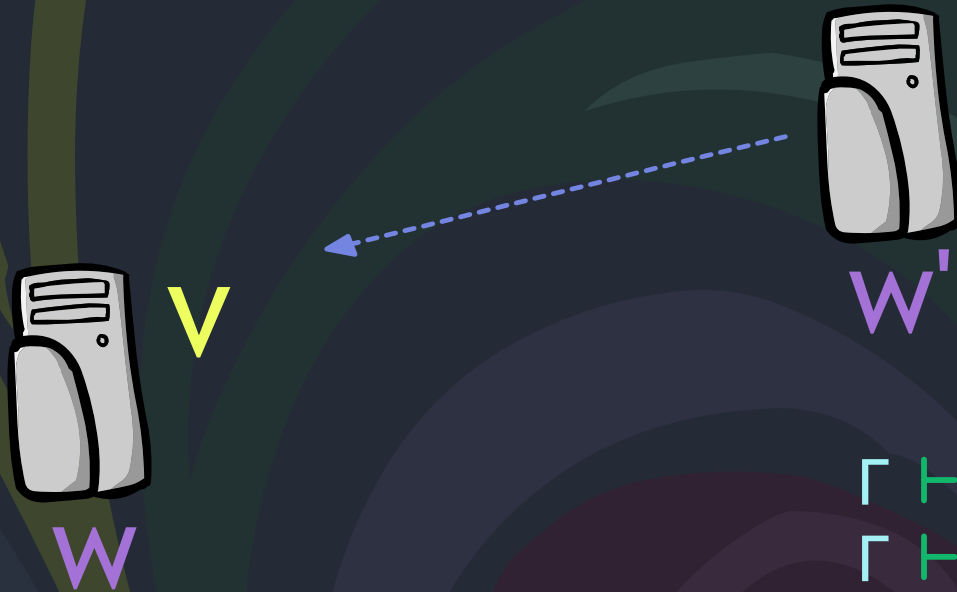
(waits..)


$$\Gamma \vdash M : w' \text{ addr } @ w$$
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Computing with worlds



$\Gamma \vdash M : w' \text{ addr } @ w$

$\Gamma \vdash N : A @ w'$

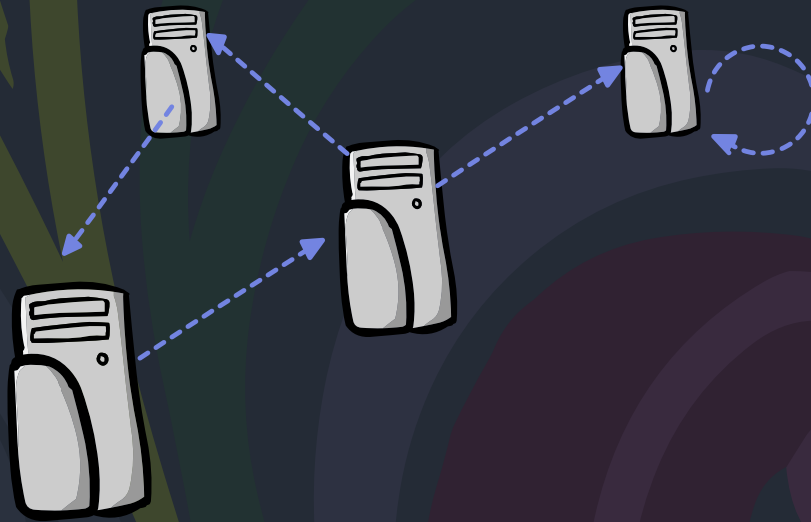
(one more condition)

$\Gamma \vdash \text{get}[M] N : A @ w$



Computing with worlds

ML5 programs make their way around the network by these nested **get** expressions (only).

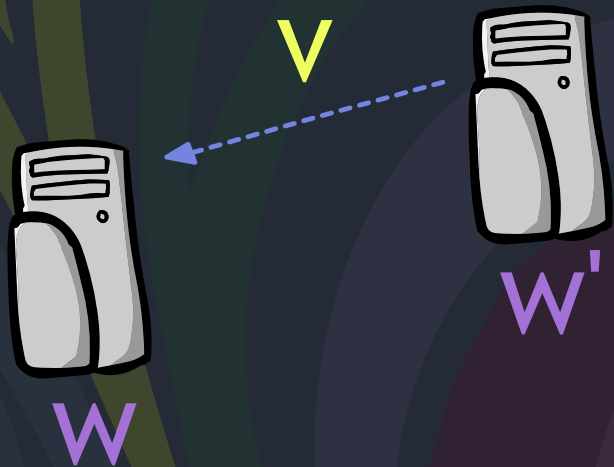

$$\Gamma \vdash M : w' \text{ addr } @ w$$
$$\Gamma \vdash N : A @ w'$$

(one more condition)

$$\Gamma \vdash \text{get}[M] N : A @ w$$


Computing with worlds

Suspicious: v came from $N : A @ w'$, but now has type $A @ w$. What if v refers to resources local to w' ?


$$\Gamma \vdash M : w' \text{ addr } @ w$$
$$\Gamma \vdash N : A @ w'$$

(one more condition)

$$\Gamma \vdash \text{get}[M] N : A @ w$$


Computing with worlds

Restrict **get** to "mobile" types.

$\Gamma \vdash M : w' \text{ addr } @ w$

$\Gamma \vdash N : A @ w'$

A mobile

$\Gamma \vdash \text{get}[M] N : A @ w$



Computing with worlds

A type is **mobile** if its values can **never** reference local resources.

w addr **mobile**

int **mobile**

A mobile **B mobile**

A x B mobile



Computing with worlds

A type is **mobile** if its values can **never** reference local resources.

~~file **mobile**~~

Files *are* references to local resources!

~~A → B **mobile**~~

Functions may access local resources when applied.



Modalities

The **mobile** judgment concerns types.
We also care about the portability of
specific values.



Modalities

Not **all** functions are portable,
but **some** are:

```
(fn x => write(fd, x))
```

```
(fn x => x + 1)
```



Modalities

The type $\Box A$ classifies computations that are portable, even if A is not **mobile**.

```
box w'. (fn x => x + 1)  
:  $\Box$ (int -> int) @ w
```



Modalities

$$\frac{\Gamma, w' \text{ world} \vdash M : A @ w'}{\Gamma \vdash \text{box } w'.M : \Box A @ w}$$



Modalities

To see that M does not use any local resources, check that it is well typed at a world about which nothing is known, w' .

$$\frac{\Gamma, w' \text{ world} \vdash M : A @ w'}{\Gamma \vdash \text{box } w'.M : \Box A @ w}$$



Modalities

We can open a box to evaluate its contents.

$$\Gamma \vdash M : \Box A @ w$$

$$\Gamma \vdash \text{unbox } M : A @ w$$


Modalities

□ A is mobile no matter what A is.

□ A mobile



Modalities

Two other modalities of interest:

- ◇ A A value of type A that makes sense at *some* abstract world.



Modalities

Two other modalities of interest:

$\diamond A$ A value of type A that makes sense at *some* abstract world.

A at w A value of type A that makes sense at the world w .



Modalities

$$\frac{\Gamma \vdash v : A @ w'}{\Gamma \vdash \text{hold}_{w'} v : A \text{ at } w' @ w}$$

$$\frac{\begin{array}{l} \Gamma \vdash M : A \text{ at } w' @ w \\ \Gamma, x:A @ w' \vdash N : C @ w \end{array}}{\Gamma \vdash \text{leta } x = M \text{ in } N : C @ w}$$



Modalities

File-sorting example:

```
val l : (string x file at Whome) list
```



Examples

$\Box A$ at $w' \rightarrow w'$ addr $\rightarrow A$ @ w

```
fun f b a =  
  leta x = b  
  in unbox (get[a] x)  
end
```

easy!



Examples

$\Box A \rightarrow \Box \Box A$ @ w

```
fun f (b :  $\Box A$ ) =  
  let val a : w addr @ w = localhost()  
  in box w'.(get[a] b)  
  end
```



Examples

$\Box A \rightarrow \Box \Box A$ @ w

```
fun f (b :  $\Box A$ ) =  
  let val a :  $w$  addr @  $w$  = localhost()  
  in box  $w'$ .(get[a] b)  
  end
```

No! Ill-typed!

The address a can only be used at w , but we try to use it at w' .



Valid values

ML5 also supports "valid" values.

$$\Gamma, \boxed{u \sim A} \vdash M : B @ w$$


Valid values

ML5 also supports "valid" values.

$$\Gamma, u \sim A \vdash M : B @ w$$

The valid variable u can be used at any world.

$$\Gamma, u \sim A, \Gamma' \vdash u : A @ w$$


Making valid values

Two ways to introduce valid variables:

$$\Gamma \vdash M : A @ w \quad \text{A mobile}$$
$$\Gamma, u \sim A \vdash N : C @ w$$

$$\Gamma \vdash \text{putm } u = M \text{ in } N : C @ w$$
$$\Gamma, w' \text{ world} \vdash v : A @ w'$$
$$\Gamma, u \sim A \vdash N : C @ w$$

$$\Gamma \vdash \text{putv } u = w'.v \text{ in } N : C @ w$$


Making valid values

(both are shorthands for a use of a fourth modality, **OA**. Details in the proposal.)

(**Park 2005**)



Example revisited

$\Box A \rightarrow \Box \Box A$ @ w

```
fun f (b :  $\Box A$ ) =  
  let val a : w addr @ w = localhost()  
  in box w'.(get[a] b)  
  end
```

Ill-typed!



Example revisited

$\Box A \rightarrow \Box \Box A$ @ w

(addresses are mobile)

```
fun f (b :  $\Box A$ ) =  
  putm u ~ w addr = localhost()  
  in box  $w'$ .(get[u] b)  
end
```



Example: libraries

Validity allows us to share common library code without boxing and explicitly moving it around.

```
putv map =  
  w'.(fn f =>  
    let fun go nil = nil  
      | go (h::t) = f h :: go t  
    in go  
  end)  
in ...  
end
```



Implementation

A major part of the thesis work will be the implementation of ML5.

Compiler

Translate source programs into runnable code

Runtime

Run the program on the network of hosts



Compiler

Type-directed, certifying compiler

- • • catch **compiler bugs**
- • • output suitable for **trustless grid**



Server OK

Type-directed, certifying compiler

- • • catch **compiler bugs**
- • • output suitable for **trustless grid**

Interesting because of worlds, validity

- • • modal types for **low level languages**
- • • **elaboration, CPS, closure conversion**
in the proposal
- • • **formalized** some phases in Twelf



Runtime

Form and maintain the network

- • • can reuse parts of **ConCert** here



Runtime

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Verify certificates

- • • handled by TALT



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Distributed garbage collection

- • • **hard**; will do something really simple



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Bind to local resources

- • • when code/data arrive



Application

Should be **realistic** (even useful)



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Should be **realistic** (even useful)

Should be able to compare it to other systems



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No fancy concurrency / fault tolerance

· · · but I may need **simple** support for these



Application

Should be **realistic** (even useful)

Should be able to compare it to other systems

No fancy concurrency / fault tolerance

· · · but I may need **simple** support for these

Should rely on use of local resources



Application Ideas?

Scientific computing

- • • localized resources: instruments, storage



Application Ideas?

Scientific computing

- · · localized resources: instruments, storage

Multiplayer game, collaborative workspace

- · · localized resources: keyboard, screen



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Distributed network measurements

- · · easy; short-running



Application Ideas?

Scientific computing

- • • localized resources: instruments, storage

Multiplayer game, collaborative workspace

- • • localized resources: keyboard, screen

Distributed network measurements

- • • easy; short-running

Distributed filesystem

- • • arbitrarily hard (or easy); lots to compare



Application Ideas?

• • • your idea here?



Summary

Modal type systems provide an elegant and practical way to control spatially distributed resources in mobile programs.



Summary

A novel programming language whose type system supports a concept of *place*.



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Based on modal logic

- • • support localized resources along with global code/data



Summary

A novel programming language whose type system supports a concept of *place*.

Based on modal logic

- • • support localized resources along with global code/data

Thesis plan: design, implement, apply

- • • components of both theory and practice



Thanks!



Questions?

