10601 Machine Learning

Hierarchical clustering

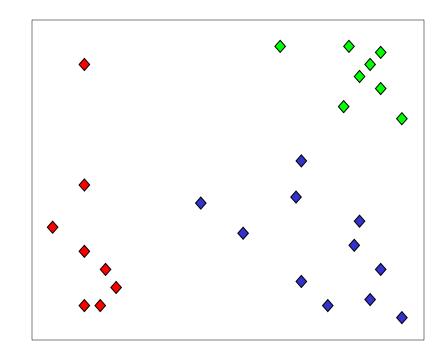
Reading: Bishop: 9-9.2

Second half: Overview

- Clustering
 - Hierarchical, semi-supervised learning
- Graphical models
 - Bayesian networks, HMMs, Reasoning under uncertainty
- Putting it together
 - Model / feature selection, Boosting, dimensionality reduction
- Advanced classification
 - SVM

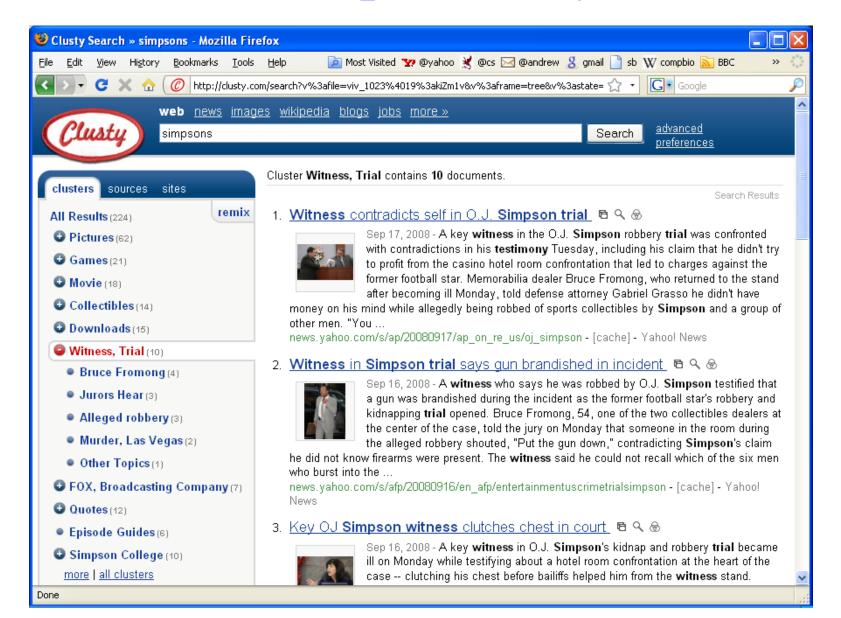
What is Clustering?

- Organizing data into *clusters* such that there is
 - high intra-cluster similarity
 - low inter-cluster similarity
- •Informally, finding natural groupings among objects.



- •Why do we want to do that?
- •Any REAL application?

Example: clusty

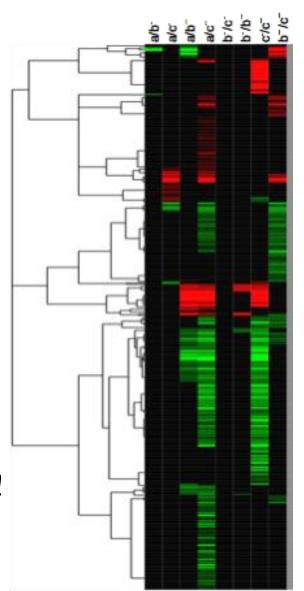


Example: clustering genes

• Microarrays measures the activities of all genes in different conditions

 Clustering genes can help determine new functions for unknown genes

- An early "killer application" in this area
 - The most cited (12,309) paper in PNAS!



Unsupervised learning

- Clustering methods are unsupervised learning techniques
- We do not have a teacher that provides examples with their labels
- We will also discuss dimensionality reduction, another unsupervised learning method later in the course

Outline

- Distance functions
- Hierarchical clustering
- Number of clusters

What is Similarity?

The quality or state of being similar; likeness; resemblance; as, a similarity of features.

Webster's Dictionary

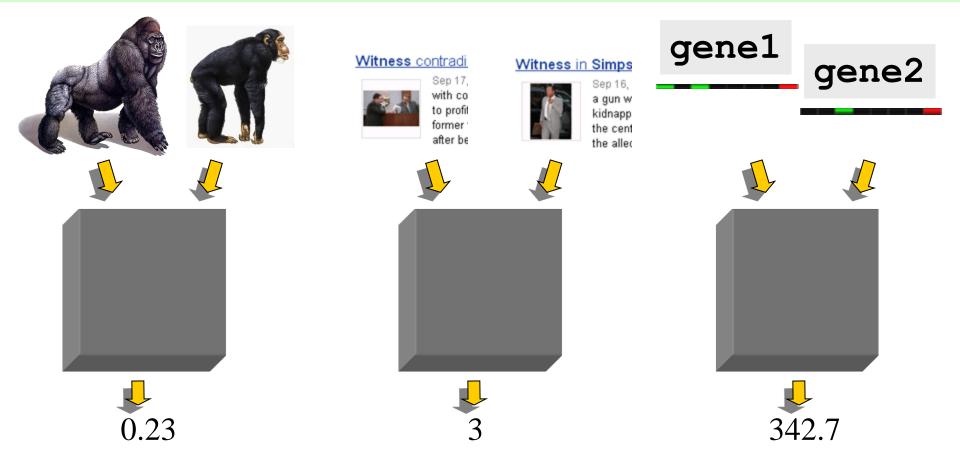


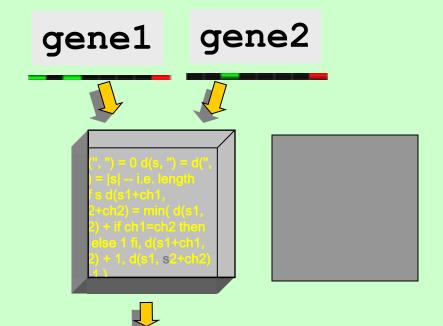
Similarity is hard to define, but... "We know it when we see it"

The real meaning of similarity is a philosophical question. We will take a more pragmatic approach.

Defining Distance Measures

Definition: Let O_1 and O_2 be two objects from the universe of possible objects. The distance (dissimilarity) between O_1 and O_2 is a real number denoted by $D(O_1, O_2)$





Inside these black boxes: some function on two variables (might be simple or very complex)

A few examples:

$$d(x,y) = \sqrt{\sum_{i} (x_i - y_i)^2}$$

• Correlation coefficient

ficient
$$\sum_{i} (x_i - \mu_x)(y_i - \mu_y)$$
$$s(x,y) = \frac{i}{\sigma_x \sigma_y}$$

- Similarity rather than distance
- Can determine similar trends

Outline

- Distance measure
- Hierarchical clustering
- Number of clusters

Desirable Properties of a Clustering Algorithm

- Scalability (in terms of both time and space)
- Ability to deal with different data types
- Minimal requirements for domain knowledge to determine input parameters
- Interpretability and usability

Optional

- Incorporation of user-specified constraints

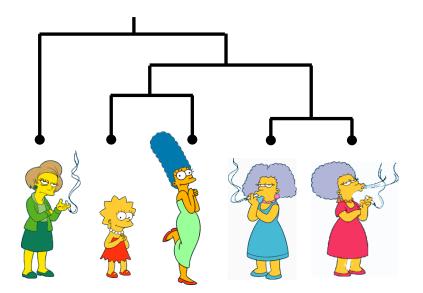
Two Types of Clustering

- Partitional algorithms: Construct various partitions and then evaluate them by some criterion
- **Hierarchical algorithms:** Create a hierarchical decomposition of the set of objects using some criterion (focus of this class)

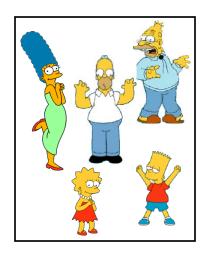
Bottom up or top down

Top down

Hierarchical



Partitional

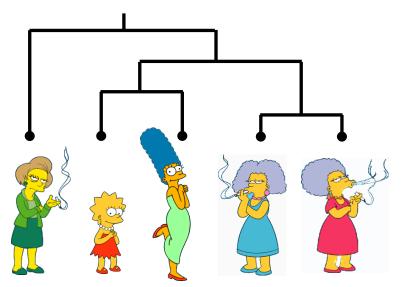




(How-to) Hierarchical Clustering

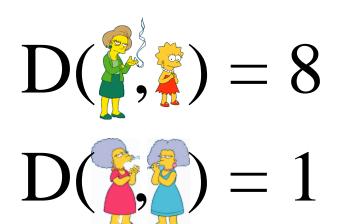
The number of dendrograms with n leafs = $(2n-3)!/[(2^{(n-2)})(n-2)!]$

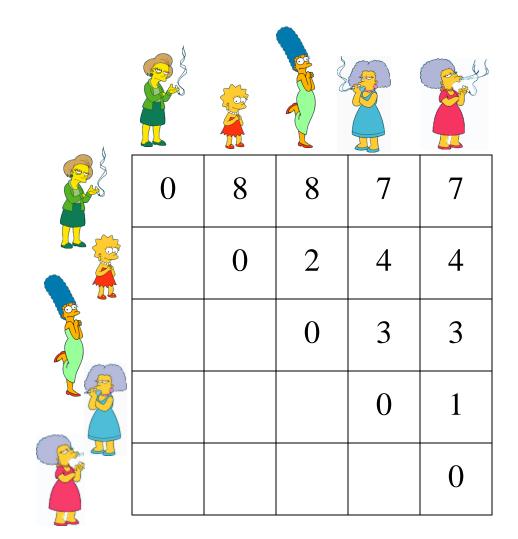
| Number | Number of Possible | |
|----------|--------------------|--|
| of Leafs | Dendrograms | |
| 2 | 1 | |
| 3 | 3 | |
| 4 | 15 | |
| 5 | 105 | |
| | 34,459,425 | |
| | - 1, 1-2, 1-2 | |



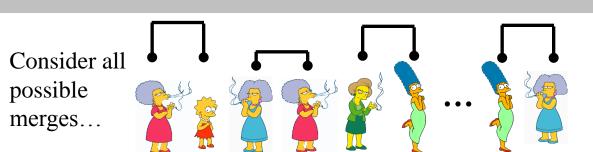
Bottom-Up (agglomerative): Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.

We begin with a distance matrix which contains the distances between every pair of objects in our database.





Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.



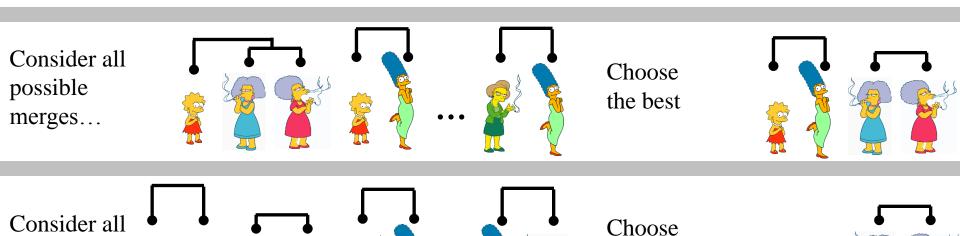
Choose the best



Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.

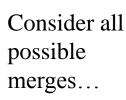
possible

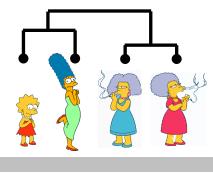
merges...



the best

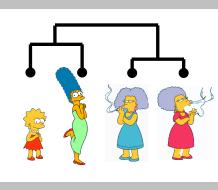
Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.



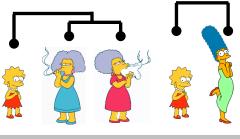




Choose the best

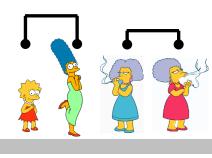


Consider all possible merges...

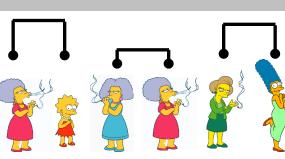




Choose the best



Consider all possible merges...

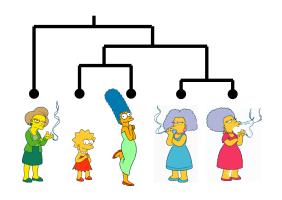




Choose the best



Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.



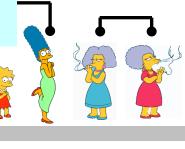
Consider all possible merges...

But how do we compute distances between clusters rather than

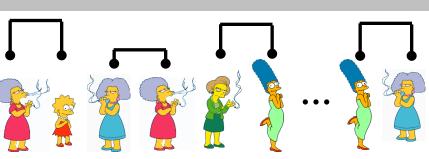
Consider all possible merges...



the best



Consider all possible merges...

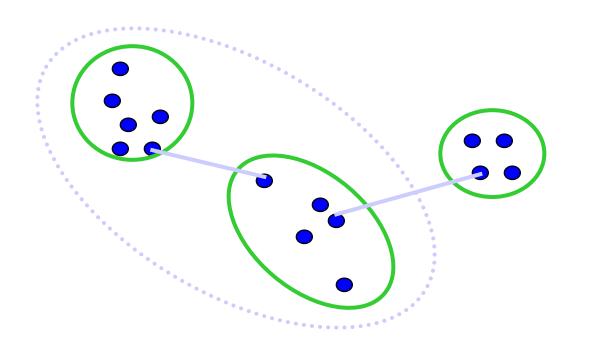


Choose the best



Computing distance between clusters: Single Link

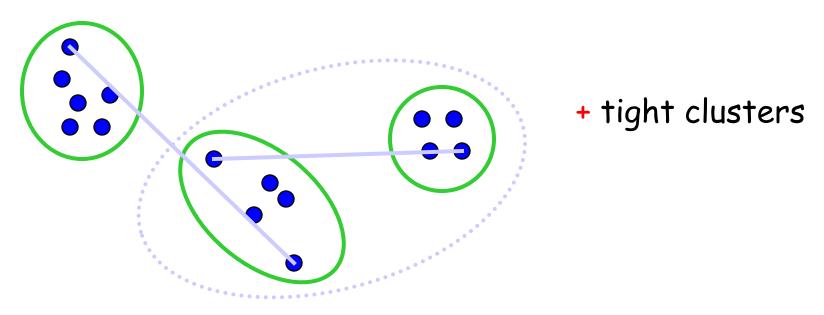
• cluster distance = distance of two closest members in each class



Potentially
 long and skinny
 clusters

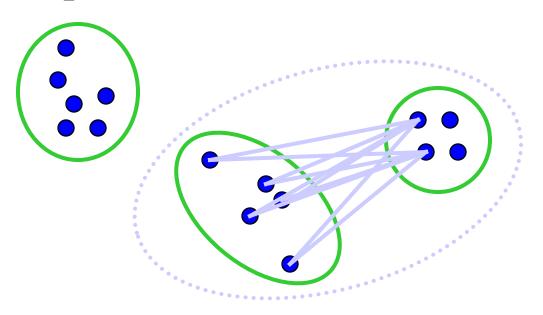
Computing distance between clusters: : Complete Link

• cluster distance = distance of two farthest members



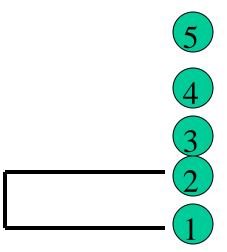
Computing distance between clusters: Average Link

• cluster distance = average distance of all pairs

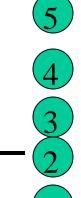


the most widely used measure

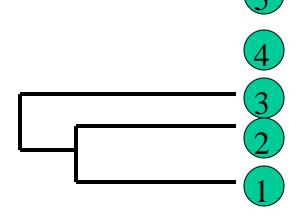
Robust against noise



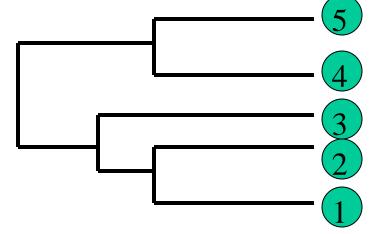
$$\begin{aligned} d_{(1,2),3} &= \min\{d_{1,3}, d_{2,3}\} = \min\{6,3\} = 3\\ d_{(1,2),4} &= \min\{d_{1,4}, d_{2,4}\} = \min\{10,9\} = 9\\ d_{(1,2),5} &= \min\{d_{1,5}, d_{2,5}\} = \min\{9,8\} = 8 \end{aligned}$$

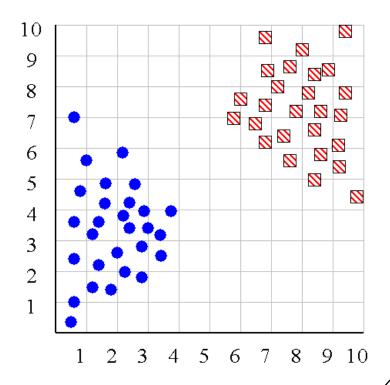


$$\begin{aligned} d_{(1,2,3),4} &= \min\{d_{(1,2),4}, d_{3,4}\} = \min\{9,7\} = 7 \\ d_{(1,2,3),5} &= \min\{d_{(1,2),5}, d_{3,5}\} = \min\{8,5\} = 5 \end{aligned}$$

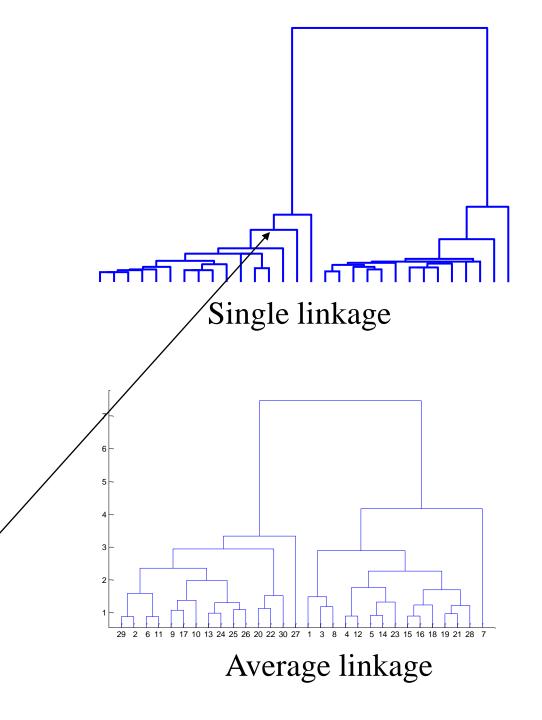


$$d_{(1,2,3),(4,5)} = \min\{d_{(1,2,3),4},d_{(1,2,3),5}\} = 5$$





Height represents distance between objects / clusters

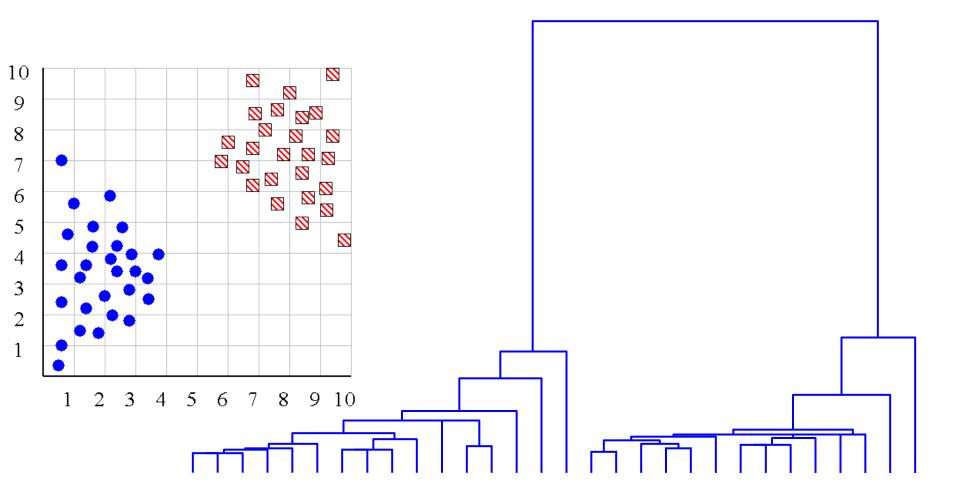


Summary of Hierarchal Clustering Methods

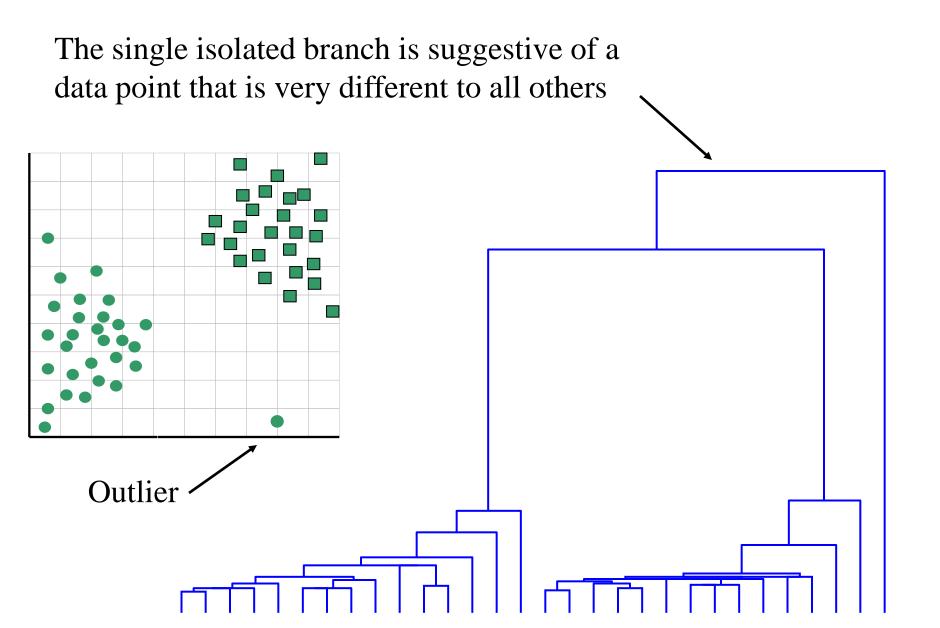
- No need to specify the number of clusters in advance.
- Hierarchical structure maps nicely onto human intuition for some domains
- They do not scale well: time complexity of at least $O(n^2)$, where n is the number of total objects.
- Like any heuristic search algorithms, local optima are a problem.
- Interpretation of results is (very) subjective.

But what are the clusters?

In some cases we can determine the "correct" number of clusters. However, things are rarely this clear cut, unfortunately.

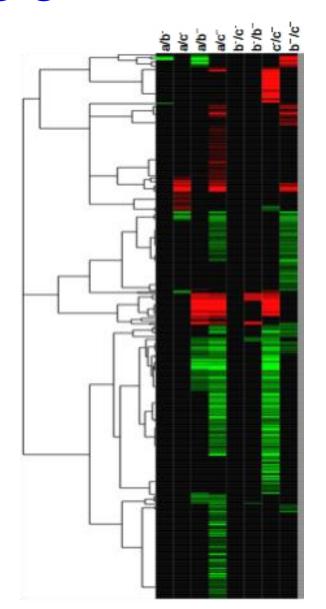


One potential use of a dendrogram is to detect outliers



Example: clustering genes

- Microarrays measures the activities of all genes in different conditions
- Clustering genes can help determine new functions for unknown genes

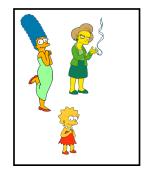


Partitional Clustering

- Nonhierarchical, each instance is placed in exactly one of K non-overlapping clusters.
- Since the output is only one set of clusters the user has to specify the desired number of clusters K.



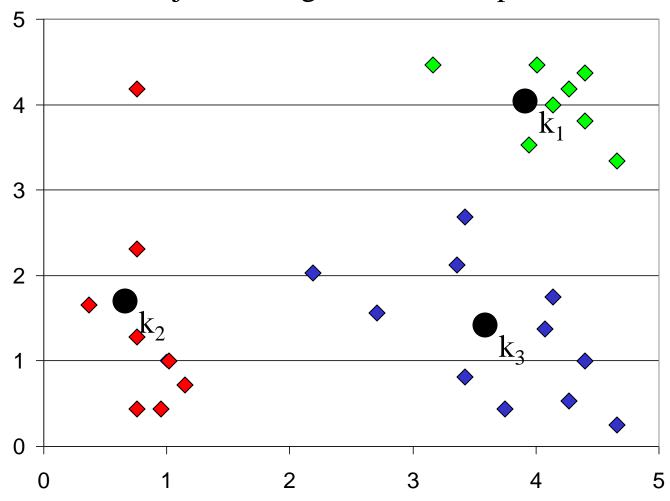






K-means Clustering: Finished!

Re-assign and move centers, until ... no objects changed membership.



Mean Likelihood = -11.13452288716779 0.591 7 5827 5692965 0.3251 520737329874 000004821588057919 InitKernels 3 F EM Stop GaussMix 🔽 RingPts RandomPts ClearPts

Gaussian mixture clustering

Clustering methods: Comparison

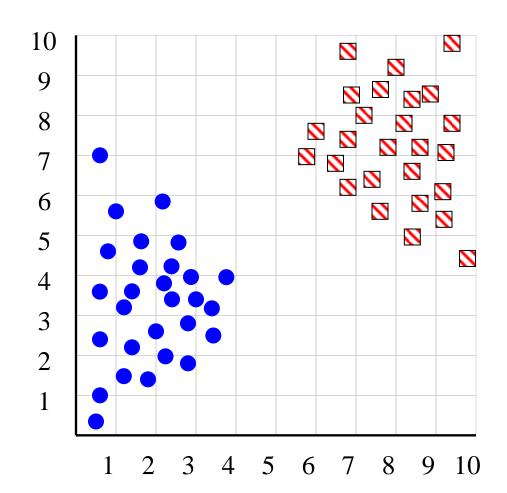
| | Hierarchical | K-means | GMM |
|------------------|--|------------------------------------|---------------------------------|
| Running time | naively, O(N³) | fastest (each iteration is linear) | fast (each iteration is linear) |
| Assumptions | requires a similarity / distance measure | strong assumptions | strongest assumptions |
| Input parameters | none | K (number of clusters) | K (number of clusters) |
| Clusters | subjective (only a tree is returned) | exactly <i>K</i> clusters | exactly <i>K</i> clusters |

Outline

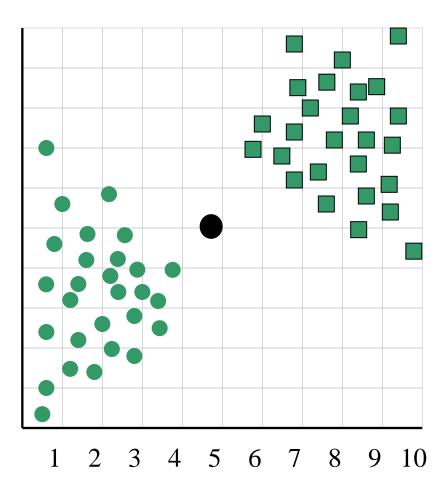
- Distance measure
- Hierarchical clustering
- Number of clusters

How can we tell the *right* number of clusters?

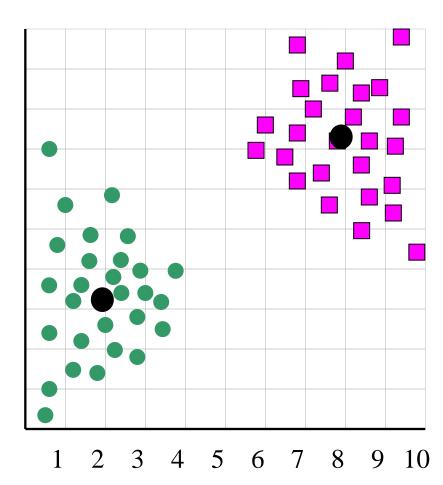
In general, this is a unsolved problem. However there are many approximate methods. In the next few slides we will see an example.



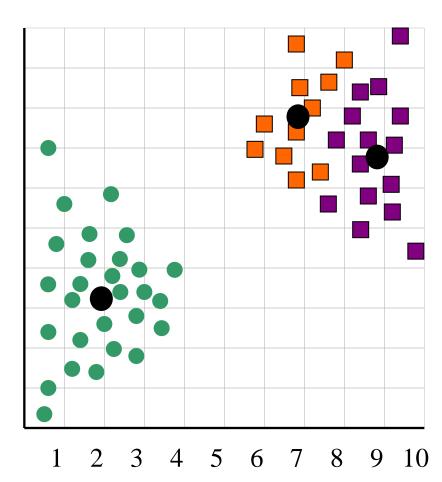
When k = 1, the objective function is 873.0



When k = 2, the objective function is 173.1

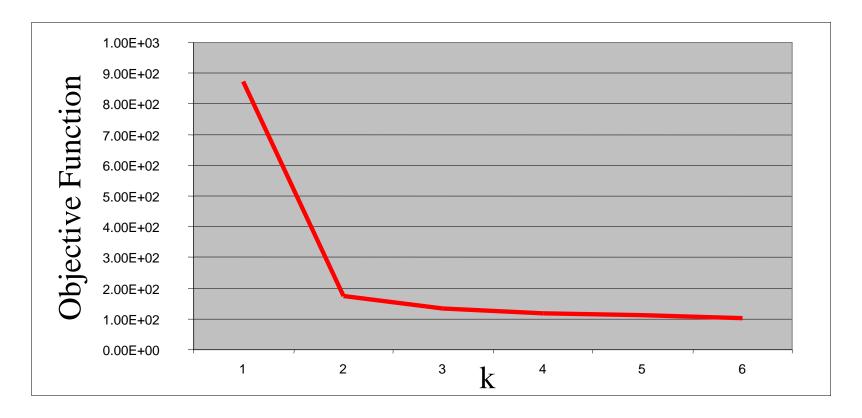


When k = 3, the objective function is 133.6



We can plot the objective function values for k equals 1 to 6...

The abrupt change at k = 2, is highly suggestive of two clusters in the data. This technique for determining the number of clusters is known as "knee finding" or "elbow finding".

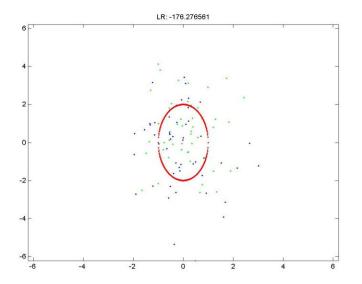


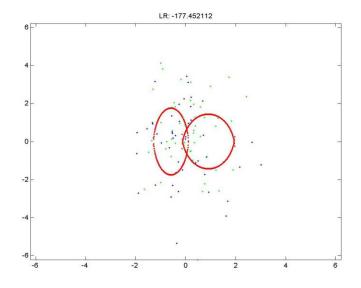
Note that the results are not always as clear cut as in this toy example

Cross validation

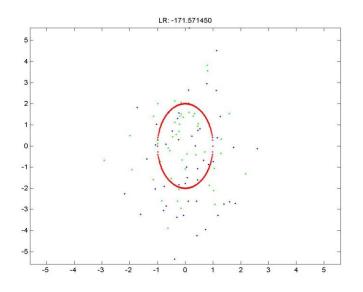
- We can also use cross validation to determine the correct number of classes
- Recall that GMMs is a generative model. We can compute the likelihood of the left out data to determine which model (number of clusters) is more accurate

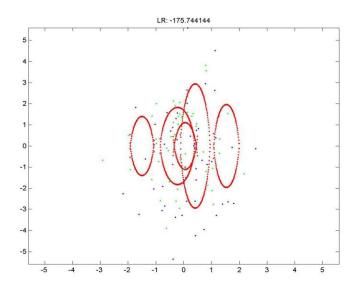
$$p(x_1 \cdots x_n \mid \theta) = \prod_{j=1}^n \left(\sum_{i=1}^k p(x_j \mid C = i) w_i \right)$$





Cross validation





What you should know

- Why is clustering useful
- What are the different types of clustering algorithms
- What are the assumptions we are making for each, and what can we get from them
- Unsolved issues: number of clusters, initialization, etc.