



15-441 Computer Networking

Lecture 13 – DNS

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Outline



- DNS Design
- DNS Today

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Naming



- How do we efficiently locate resources?
 - DNS: name → IP address
- Challenge
 - How do we scale this to the wide area?

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Obvious Solutions (1)



Why not use /etc/hosts?

- Original Name to Address Mapping
 - Flat namespace
 - /etc/hosts
 - SRI kept main copy
 - Downloaded regularly
- Count of hosts was increasing: machine per domain → machine per user
 - Many more downloads
 - Many more updates

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Obvious Solutions (2)



Why not centralize DNS?

- Single point of failure
- Traffic volume
- Distant centralized database
- Single point of update
- Doesn't *scale*!

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Domain Name System Goals



- Basically a wide-area distributed database
- Scalability
- Decentralized maintenance
- Robustness
- Global scope
 - Names mean the same thing everywhere
- Don't need
 - Atomicity
 - Strong consistency

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Programmer's View of DNS



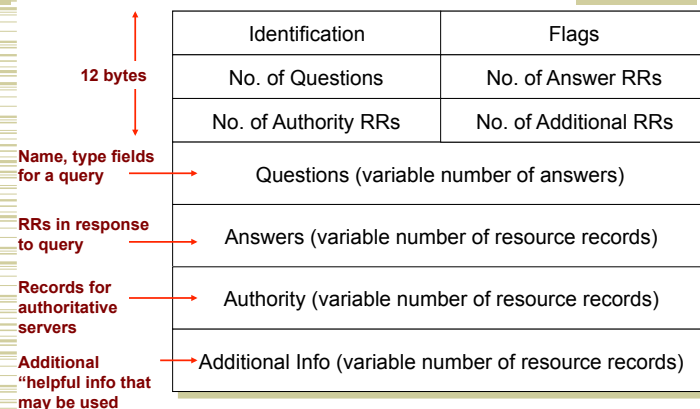
- Conceptually, programmers can view the DNS database as a collection of millions of *host entry structures*:

```
/* DNS host entry structure */
struct addrinfo {
    int    ai_family;      /* host address type (AF_INET) */
    size_t ai_addrlen;     /* length of an address, in bytes */
    struct sockaddr *ai_addr; /* address! */
    char  *ai_canonname;   /* official domain name of host */
    struct addrinfo *ai_next; /* other entries for host */
};
```

- Functions for retrieving host entries from DNS:
 - `getaddrinfo`: query key is a DNS host name.
 - `getnameinfo`: query key is an IP address.

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DNS Message Format



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DNS Header Fields

- Identification
 - Used to match up request/response
- Flags
 - 1-bit to mark query or response
 - 1-bit to mark authoritative or not
 - 1-bit to request recursive resolution
 - 1-bit to indicate support for recursive resolution

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DNS Records

RR format: (class, name, value, type, ttl)

- DB contains tuples called resource records (RRs)
 - Classes = Internet (IN), Chaosnet (CH), etc.
 - Each class defines value associated with type

FOR IN class:

- | | |
|---|--|
| <ul style="list-style-type: none"> • Type=A <ul style="list-style-type: none"> • name is hostname • value is IP address • Type=NS <ul style="list-style-type: none"> • name is domain (e.g. foo.com) • value is name of authoritative name server for this domain | <ul style="list-style-type: none"> • Type=CNAME <ul style="list-style-type: none"> • name is an alias name for some "canonical" (the real) name • value is canonical name • Type=MX <ul style="list-style-type: none"> • value is hostname of mailserver associated with name |
|---|--|

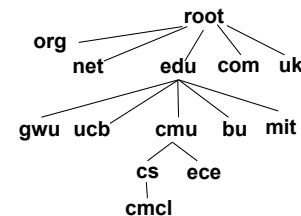
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Properties of DNS Host Entries

- Different kinds of mappings are possible:
 - Simple case: 1-1 mapping between domain name and IP addr:
 - kittyhawk.cmcl.cs.cmu.edu maps to 128.2.194.242
 - Multiple domain names maps to the same IP address:
 - eecs.mit.edu and cs.mit.edu both map to 18.62.1.6
 - Single domain name maps to multiple IP addresses:
 - aol.com and www.aol.com map to multiple IP addrs.
 - Some valid domain names don't map to any IP address:
 - for example: cmcl.cs.cmu.edu

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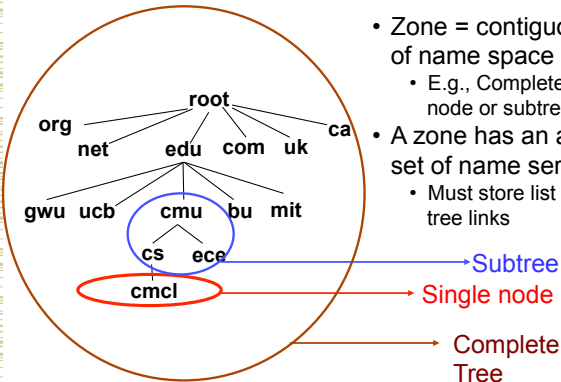
DNS Design: Hierarchy Definitions



- Each node in hierarchy stores a list of names that end with same suffix
 - Suffix = path up tree
- E.g., given this tree, where would following be stored:
 - Fred.com
 - Fred.edu
 - Fred.cmu.edu
 - Fred.cmcl.cs.cmu.edu
 - Fred.cs.mit.edu

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DNS Design: Zone Definitions



- Zone = contiguous section of name space
 - E.g., Complete tree, single node or subtree
- A zone has an associated set of name servers
 - Must store list of names and tree links

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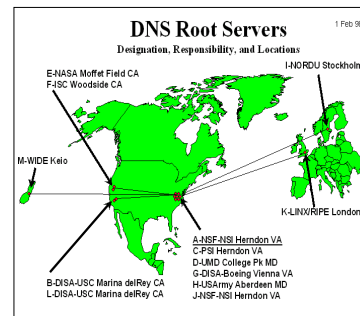
DNS Design: Cont.

- Zones are created by convincing owner node to create/delegate a subzone
 - Records within zone stored multiple redundant name servers
 - Primary/master name server updated manually
 - Secondary/redundant servers updated by zone transfer of name space
 - Zone transfer is a bulk transfer of the "configuration" of a DNS server – uses TCP to ensure reliability
- Example:
 - CS.CMU.EDU created by CMU.EDU administrators
 - Who creates CMU.EDU or .EDU?

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DNS: Root Name Servers

- Responsible for "root" zone
- Approx. 13 root name servers worldwide
 - Currently {a-m}.root-servers.net
- Local name servers contact root servers when they cannot resolve a name
 - Configured with well-known root servers
 - Newer picture → www.root-servers.org



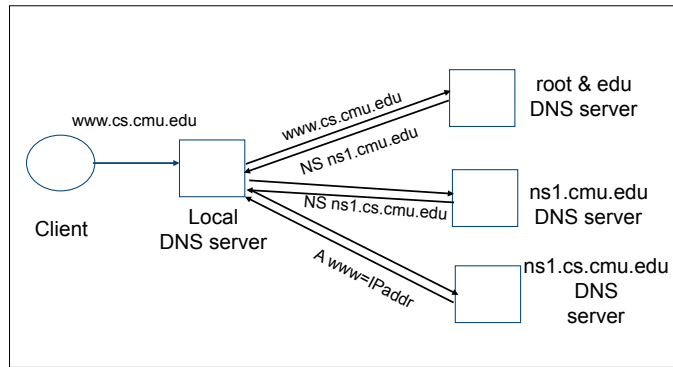
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Servers/Resolvers

- Each host has a resolver
 - Typically a library that applications can link to
 - Local name servers hand-configured (e.g. /etc/resolv.conf)
- Name servers
 - Either responsible for some zone or...
- Local servers
 - Do lookup of distant host names for local hosts
 - Typically answer queries about local zone

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Typical Resolution



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Typical Resolution

- Steps for resolving `www.cmu.edu`
 - Application calls `gethostbyname()` (RESOLVER)
 - Resolver contacts local name server (S_1)
 - S_1 queries root server (S_2) for (`www.cmu.edu`)
 - S_2 returns NS record for `cmu.edu` (S_3)
 - What about A record for S_3 ?
 - This is what the additional information section is for (PREFETCHING)
 - S_1 queries S_3 for `www.cmu.edu`
 - S_3 returns A record for `www.cmu.edu`

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DNS Hack #1

- Can return multiple A records → what does this mean?
- Load Balance
 - Server sends out multiple A records
 - Order of these records changes per-client

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Lookup Methods

Recursive query:

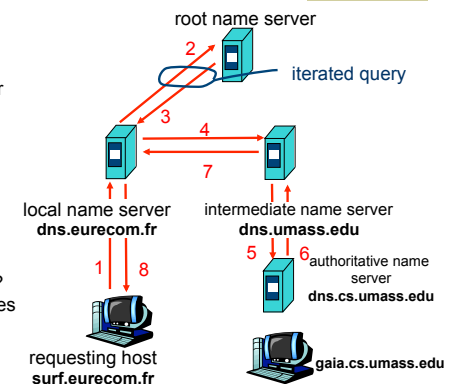
- Server goes out and searches for more info (recursive)
- Only returns final answer or "not found"

Iterative query:

- Server responds with as much as it knows (iterative)
- "I don't know this name, but ask this server"

Workload impact on choice?

- Local server typically does recursive
- Root/distant server does iterative



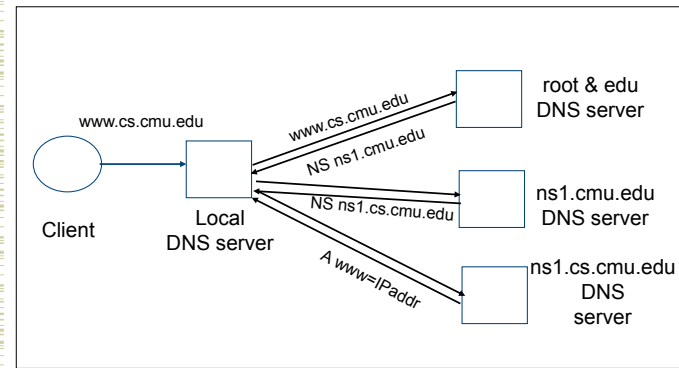
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Workload and Caching

- Are all servers/names likely to be equally popular?
 - Why might this be a problem? How can we solve this problem?
- DNS responses are cached
 - Quick response for repeated translations
 - Other queries may reuse some parts of lookup
 - NS records for domains
- DNS negative queries are cached
 - Don't have to repeat past mistakes
 - E.g. misspellings, search strings in resolv.conf
- Cached data periodically times out
 - Lifetime (TTL) of data controlled by owner of data
 - TTL passed with every record

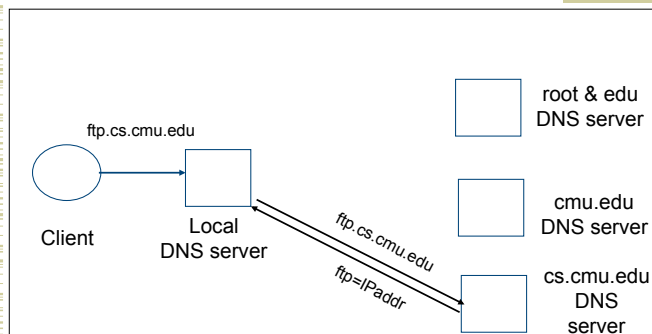
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Typical Resolution



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Subsequent Lookup Example



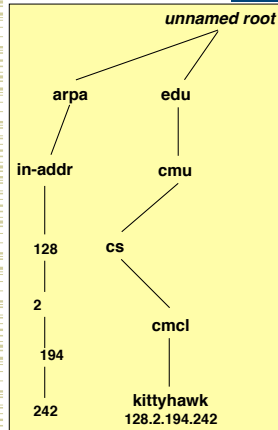
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Reliability

- DNS servers are replicated
 - Name service available if \geq one replica is up
 - Queries can be load balanced between replicas
- UDP used for queries
 - Need reliability \rightarrow must implement this on top of UDP!
 - Why not just use TCP?
- Try alternate servers on timeout
 - Exponential backoff when retrying same server
- Same identifier for all queries
 - Don't care which server responds

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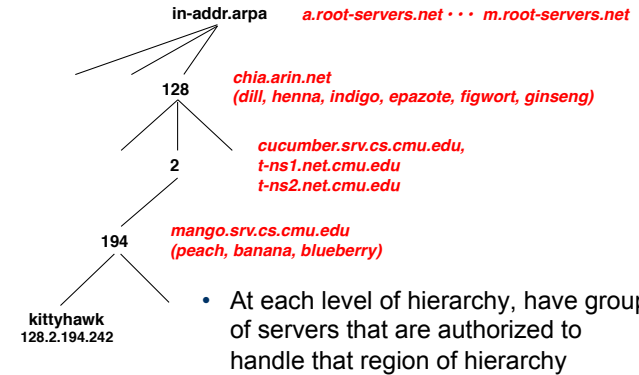
Reverse DNS



- Task
 - Given IP address, find its name
- Method
 - Maintain separate hierarchy based on IP names
 - Write 128.2.194.242 as 242.194.2.128.in-addr.arpa
 - Why is the address reversed?
- Managing
 - Authority manages IP addresses assigned to it
 - E.g., CMU manages name space 128.2.in-addr.arpa

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.arpa Name Server Hierarchy



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Prefetching

- Name servers can add additional data to response
- Typically used for prefetching
 - CNAME/MX/NS typically point to another host name
 - Responses include address of host referred to in "additional section"

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Mail Addresses

- MX records point to mail exchanger for a name
 - E.g. mail.acm.org is MX for acm.org
- Addition of MX record type proved to be a challenge
 - How to get mail programs to lookup MX record for mail delivery?
 - Needed critical mass of such mailers

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Outline

- DNS Design
- DNS Today

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Root Zone

- Generic Top Level Domains (gTLD)
= .com, .net, .org, etc...
- Country Code Top Level Domain (ccTLD)
= .us, .ca, .fi, .uk, etc...
- Root server ({a-m}.root-servers.net) also used to cover gTLD domains
 - Load on root servers was growing quickly!
 - Moving .com, .net, .org off root servers was clearly necessary to reduce load → done Aug 2000

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gTLDs

- Un-sponsored
 - .com, .edu, .gov, .mil, .net, .org
 - .biz → businesses
 - .info → general info
 - .name → individuals
- Sponsored (controlled by a particular association)
 - .aero → air-transport industry
 - .cat → catalan related
 - .coop → business cooperatives
 - .jobs → job announcements
 - .museum → museums
 - .pro → accountants, lawyers, and physicians
 - .travel → travel industry
- Starting up
 - .mobi → mobile phone targeted domains
 - .post → postal
 - .tel → telephone related
- Proposed
 - .asia, .cym, .geo, .kid, .mail, .sco, .web, .xxx

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New Registrars

- Network Solutions (NSI) used to handle all registrations, root servers, etc...
 - Clearly not the democratic (Internet) way
 - Large number of registrars that can create new domains → However NSI still handles A root server

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Tracing Hierarchy (1)



- Dig Program
 - Allows querying of DNS system
 - Use flags to find name server (NS)
 - Disable recursion so that operates one step at a time

```
unix> dig +norecurse @a.root-servers.net NS kittyhawk.cmcl.cs.cmu.edu

;; AUTHORITY SECTION:
edu.      172800 IN  NS   L3.NSTLD.COM.
edu.      172800 IN  NS   D3.NSTLD.COM.
edu.      172800 IN  NS   A3.NSTLD.COM.
edu.      172800 IN  NS   E3.NSTLD.COM.
edu.      172800 IN  NS   C3.NSTLD.COM.
edu.      172800 IN  NS   F3.NSTLD.COM.
edu.      172800 IN  NS   G3.NSTLD.COM.
edu.      172800 IN  NS   B3.NSTLD.COM.
edu.      172800 IN  NS   M3.NSTLD.COM.
```

- All .edu names handled by set of servers

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Tracing Hierarchy (2)



- 3 servers handle CMU names

```
unix> dig +norecurse @e3.nstld.com NS kittyhawk.cmcl.cs.cmu.edu

;; AUTHORITY SECTION:
cmu.edu.  172800 IN  NS   CUCUMBER.SRV.cs.cmu.edu.
cmu.edu.  172800 IN  NS   T-NS1.NET.cmu.edu.
cmu.edu.  172800 IN  NS   T-NS2.NET.cmu.edu.
```

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Tracing Hierarchy (3 & 4)



- 4 servers handle CMU CS names

```
unix> dig +norecurse @t-ns1.net.cmu.edu NS kittyhawk.cmcl.cs.cmu.edu

;; AUTHORITY SECTION:
cs.cmu.edu. 86400 IN  NS   MANGO.SRV.cs.cmu.edu.
cs.cmu.edu. 86400 IN  NS   PEACH.SRV.cs.cmu.edu.
cs.cmu.edu. 86400 IN  NS   BANANA.SRV.cs.cmu.edu.
cs.cmu.edu. 86400 IN  NS   BLUEBERRY.SRV.cs.cmu.edu.
```

- Quasar is master NS for this zone

```
unix> dig +norecurse @blueberry.srv.cs.cmu.edu NS
      kittyhawk.cmcl.cs.cmu.edu

;; AUTHORITY SECTION:
cs.cmu.edu. 300 IN  SOA  QUASAR.FAC.cs.cmu.edu.
```

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Do you trust the TLD operators?



- Wildcard DNS record for all [.com](#) and [.net](#) domain names not yet registered by others
 - September 15 – October 4, 2003
 - February 2004: Verisign sues ICANN
- Redirection for these domain names to Verisign web portal (SiteFinder)
- What services might this break?

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Protecting the Root Nameservers

Attack On Internet Called Largest Ever

By David McGuire and Brian Krebs
washingtonpost.com Staff Writers
Tuesday, October 22, 2002; 5:40 PM

The heart of the Internet sustained its largest and most sophisticated attack ever, starting late Monday, according to officials at key online backbone organizations.

Around 5:00 p.m. EDT on Monday, a "distributed denial of service" (DDOS) attack struck the 13 "root servers" that provide the primary roadmap for almost all Internet communications. Despite the scale of the attack, which lasted about an hour, Internet users worldwide were largely unaffected, experts said.

Sophisticated?
Why did nobody notice?

seshan.org. 13759 NS www.seshan.org.



Defense Mechanisms

- Redundancy: 13 root nameservers
- IP Anycast for root DNS servers {c,f,i,j,k}.root-servers.net
 - RFC 3258
 - Most *physical* nameservers lie outside of the US

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Defense: Replication and Caching

Letter	Old name	Operator	Location
A	ns.internic.net	VeriSign	Dulles, Virginia, USA
B	ns1.isi.edu	ISI	Marina Del Rey, California, USA
C	c.psi.net	Cogent Communications	distributed using anycast
D	terp.umd.edu	University of Maryland	College Park, Maryland, USA
E	ns.nasa.gov	NASA	Mountain View, California, USA
F	ns.isc.org	ISC	distributed using anycast
G	ns.nic.ddn.mil	U.S. DoD NIC	Columbus, Ohio, USA
H	aos.arl.army.mil	U.S. Army Research Lab	Aberdeen Proving Ground, Maryland, USA
I	nic.nordu.net	Autonomica	distributed using anycast
J		VeriSign	distributed using anycast
K		RIPE NCC	distributed using anycast
L		ICANN	Los Angeles, California, USA
M		WIDE Project	distributed using anycast

source: wikipedia

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DNS Hack #2: Blackhole Lists

- First: Mail Abuse Prevention System (MAPS)
 - Paul Vixie, 1997
- Today: Spamhaus, spamcop, dnsrbl.org, etc.

Different addresses refer to
different reasons for blocking

```
% dig 91.53.195.211.bl.spamcop.net
```

```
:: ANSWER SECTION:
```

```
91.53.195.211.bl.spamcop.net. 2100 IN A 127.0.0.2
```

```
:: ANSWER SECTION:
```

```
91.53.195.211.bl.spamcop.net. 1799 IN TXT "Blocked - see http://  
www.spamcop.net/bl.shtml?211.195.53.91"
```

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DNS (Summary)

- Motivations → large distributed database
 - Scalability
 - Independent update
 - Robustness
- Hierarchical database structure
 - Zones
 - How is a lookup done
- Caching/prefetching and TTLs
- Reverse name lookup
- What are the steps to creating your own domain?

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