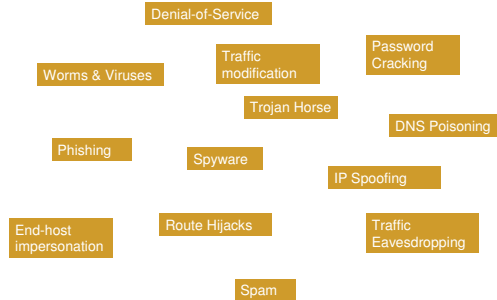


## Secure Communication with an Insecure Internet Infrastructure

15-441 Lecture  
Nov. 21<sup>st</sup> 2006  
Dan Wendlandt

## What is “Internet Security” ?



## Internet Design Decisions: (ie: how did we get here? )

- Origin as a small and cooperative network  
(=> largely trusted infrastructure)
- Global Addressing  
(=> every sociopath is your next-door neighbor\*)
- Connection-less datagram service  
(=> can't verify source, hard to protect bandwidth)

\* Dan Geer

## Internet Design Decisions: (ie: how did we get here? )

- Anyone can connect  
(=> ANYONE can connect)
- Millions of hosts run nearly identical software  
(=> single exploit can create epidemic)
- Most Internet users know about as much as Senator Stevens aka “the tubes guy”  
(=> God help us all...)

## Our “Narrow” Focus

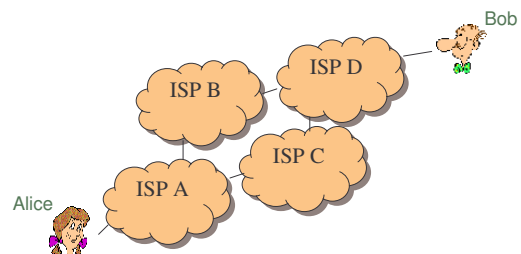
Yes:

- 1) Creating a “secure channel” for communication (today)
- 2) Protecting network resources and limiting connectivity (next Tuesday)

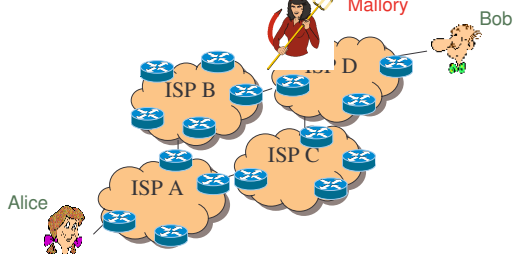
No:

- 1) Preventing software vulnerabilities & malware, or “social engineering”.

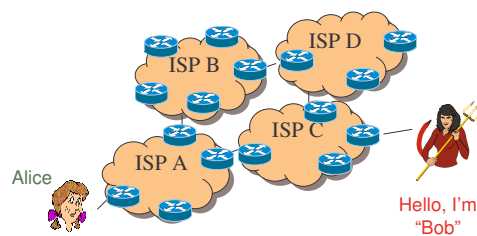
## Secure Communication with an Untrusted Infrastructure



### Secure Communication with an Untrusted Infrastructure



### Secure Communication with an Untrusted Infrastructure



### What do we need for a secure communication channel?

- Authentication (Who am I talking to?)
- Confidentiality (Is my data hidden?)
- Integrity (Has my data been modified?)
- Availability (Can I reach the destination?)

### What is cryptography?

"cryptography is about communication in the presence of adversaries."

- Ron Rivest

"cryptography is using math and other crazy tricks to approximate magic"

- Unknown 441 TA

### What is cryptography?

Tools to help us build secure communication channels that provide:

- 1) Authentication
- 2) Integrity
- 3) Confidentiality

### Cryptography As a Tool

- Using cryptography securely is not simple
- Designing cryptographic schemes correctly is near impossible.

Today we want to give you an idea of what can be done with cryptography.

Take a security course if you think you may use it in the future (e.g. 18-487)

## The Great Divide

	Symmetric Crypto: (Private key) Example: AES	Asymmetric Crypto: (Public key) Example: RSA
Requires a pre-shared secret between communicating parties?	Yes	No
Overall speed of cryptographic operations	Fast	Slow

## Symmetric Key: Confidentiality

### Motivating Example:

You and a friend share a key  $K$  of  $L$  random bits, and a message  $M$  also  $L$  bits long.

### Scheme:

You send her the  $xor(M, K)$  and then they "decrypt" using  $xor(M, K)$  again.

- 1) Do you get the right message to your friend?
- 2) Can an adversary recover the message  $M$ ?

## Symmetric Key: Confidentiality

- One-time Pad (OTP) is secure but usually impractical
  - Key is as long as the message
  - Keys cannot be reused (why?)

In practice, two types of ciphers are used that require only constant key length:

### Stream Ciphers:

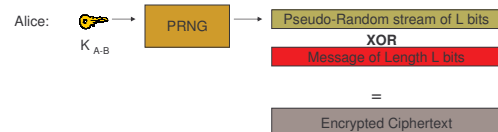
Ex: RC4, A5

### Block Ciphers:

Ex: DES, AES, Blowfish

## Symmetric Key: Confidentiality

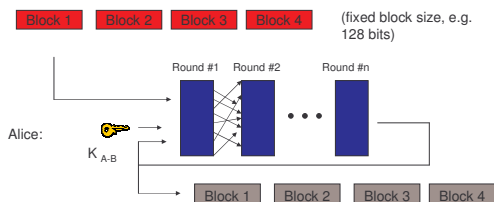
### ■ Stream Ciphers (ex: RC4)



Bob uses  $K_{A-B}$  as PRNG seed, and XORs encrypted text to get the message back (just like OTP).

## Symmetric Key: Confidentiality

### ■ Block Ciphers (ex: AES)



Bob breaks the ciphertext into blocks, feeds it through decryption engine using  $K_{A-B}$  to recover the message.

## Symmetric Key: Integrity

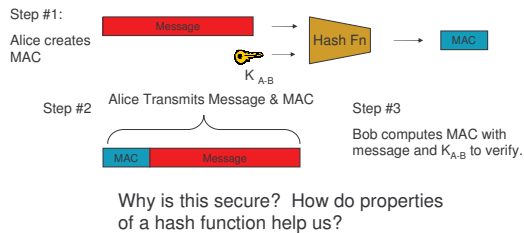
### ■ Background: Hash Function Properties

- Consistent  
hash(X) always yields same result
- One-way  
given X, can't find Y s.t. hash(Y) = X
- Collision resistant  
given hash(W) = Z, can't find X such that hash(X) = Z



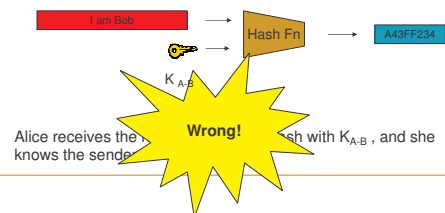
## Symmetric Key: Integrity

### ■ Hash Message Authentication Code (HMAC)



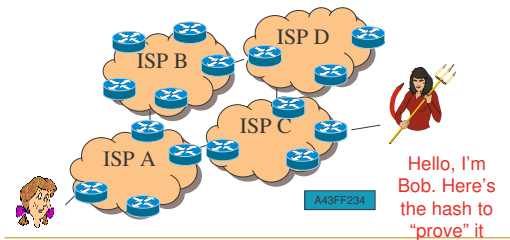
## Symmetric Key: Authentication

- You already know how to do this!  
(hint: think about how we showed integrity)



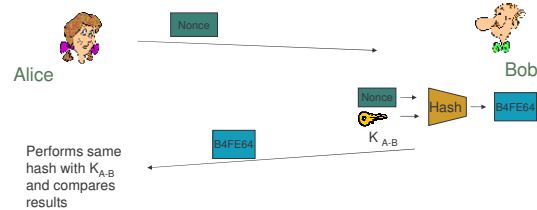
## Symmetric Key: Authentication

What if Mallory overhears the hash sent by Bob, and then "replays" it later?



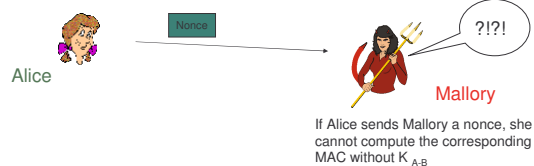
## Symmetric Key: Authentication

- A "Nonce"
  - A random bitstring used only once. Alice sends nonce to Bob as a "challenge". Bob Replies with "fresh" MAC result.



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## Symmetric Key Crypto Review

- Confidentiality: Stream & Block Ciphers
- Integrity: HMAC
- Authentication: HMAC and Nonce

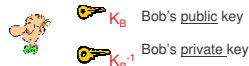
Questions??

Are we done? Not Really:

- 1) Number of keys scales as  $O(n^2)$
- 2) How to securely share keys in the first place?

## Asymmetric Key Crypto:

- Instead of shared keys, each person has a "key pair"



- The keys are inverses, so:  $K_B^{-1}(K_B(m)) = m$

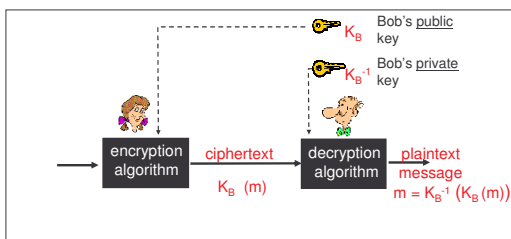
## Asymmetric Key Crypto:

- It is believed to be computationally unfeasible to derive  $K_B^{-1}$  from  $K_B$  or to find any way to get  $M$  from  $K_B(M)$  other than using  $K_B^{-1}$ .

=>  $K_B$  can safely be made public.

Note: We will not detail the computation that  $K_B(m)$  entails, but rather treat these functions as black boxes with the desired properties.

## Asymmetric Key: Confidentiality

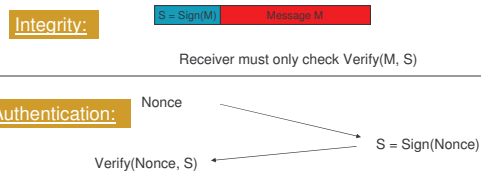


## Asymmetric Key: Sign & Verify

- If we are given a message  $M$ , and a value  $S$  such that  $K_B(S) = M$ , what can we conclude?
- The message must be from Bob, because it must be the case that  $S = K_B^{-1}(M)$ , and only Bob has  $K_B^{-1}$ !
- This gives us two primitives:
  - $\text{Sign}(M) = K_B^{-1}(M) = \text{Signature } S$
  - $\text{Verify}(S, M) = \text{test}(K_B(S) == M)$

## Asymmetric Key: Integrity & Authentication

- We can use  $\text{Sign}()$  and  $\text{Verify}()$  in a similar manner as our HMAC in symmetric schemes.



## Asymmetric Key Review:

- Confidentiality:** Encrypt with Public Key of Receiver
- Integrity:** Sign message with private key of the sender
- Authentication:** Entity being authenticated signs a nonce with private key, signature is then verified with the public key

But, these operations are computationally expensive\*

## One last “little detail”...

How do I get these keys in the first place??  
Remember:

- Symmetric key primitives assumed Alice and Bob had already shared a key.
- Asymmetric key primitives assumed Alice knew Bob's public key.

This may work with friends, but when was the last time you saw Amazon.com walking down the street?

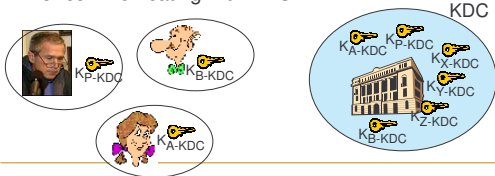
## Symmetric Key Distribution

- How does Andrew do this?

Andrew Uses Kerberos, which relies on a Key Distribution Center (KDC) to establish shared symmetric keys.

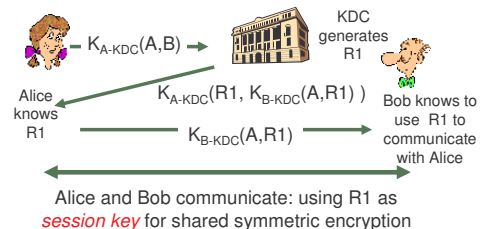
## Key Distribution Center (KDC)

- Alice, Bob need shared symmetric key.
- **KDC**: server shares different secret key with *each* registered user (many users)
- Alice, Bob know own symmetric keys,  $K_{A-KDC}$ ,  $K_{B-KDC}$ , for communicating with KDC.



## Key Distribution Center (KDC)

**Q:** How does KDC allow Bob, Alice to determine shared symmetric secret key to communicate with each other?



## How Useful is a KDC?

- Must always be online to support secure communication
- KDC can expose our session keys to others!
- Centralized trust and point of failure.

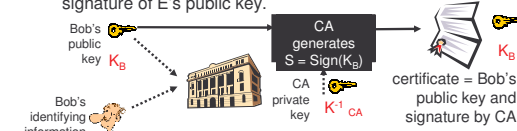
In practice, the KDC model is mostly used within single organizations (e.g. Kerberos) but not more widely.

## The Dreaded PKI

- Definition:  
Public Key Infrastructure (PKI)
  - 1) A system in which “roots of trust” authoritatively bind public keys to real-world identities
  - 2) A significant stumbling block in deploying many “next generation” secure Internet protocol or applications.

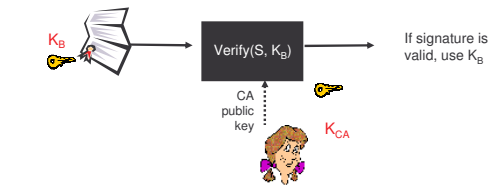
## Certification Authorities

- **Certification authority (CA):** binds public key to particular entity, E.
- An entity E registers its public key with CA.
  - E provides "proof of identity" to CA.
  - CA creates certificate binding E to its public key.
  - Certificate contains E's public key AND the CA's signature of E's public key.



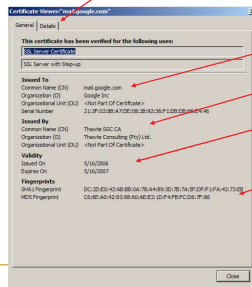
## Certification Authorities

- When Alice wants Bob's public key:
  - Gets Bob's certificate (Bob or elsewhere).
  - Use CA's public key to verify the signature within Bob's certificate, then accepts public key



## Certificate Contents

- info algorithm and key value itself (not shown)

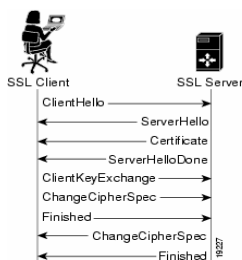


- Cert owner
- Cert issuer
- Valid dates
- Fingerprint of signature

## Transport Layer Security (TLS) aka Secure Socket Layer (SSL)

- Used for protocols like HTTPS
- Special TLS socket layer between application and TCP (small changes to application).
- Handles confidentiality, integrity, and authentication.
- Uses "hybrid" cryptography.

## Setup Channel with TLS "Handshake"



Handshake Steps:

- 1) Clients and servers negotiate exact cryptographic protocols
- 2) Client's validate public key certificate with CA public key.
- 3) Client encrypt secret random value with servers key, and send it as a challenge.
- 4) Server decrypts, proving it has the corresponding private key.
- 5) This value is used to derive symmetric session keys for encryption & MACs.

## How TLS Handles Data

- 1) Data arrives as a stream from the application via the TLS Socket



- 2) The data is segmented by TLS into chunks



- 3) A session key is used to encrypt and MAC each chunk to form a TLS "record", which includes a short header and data that is encrypted, as well as a MAC.



- 4) Records form a byte stream that is fed to a TCP socket for transmission.



## What to take home?

- Internet design and growth => security challenges
- Symmetric (pre-shared key, fast) and asymmetric (key pairs, slow) primitives provide:
  - Confidentiality
  - Integrity
  - Authentication
- “Hybrid Encryption” leverages strengths of both.
- Great complexity exists in securely acquiring keys.
- Crypto is hard to get right, so use tools from others, don't design your own (e.g. TLS).

## Resources

- Textbook: 8.1 – 8.3
- Wikipedia for overview of Symmetric/Asymmetric primitives and Hash functions.
- OpenSSL ([www.openssl.org](http://www.openssl.org)): top-rate open source code for SSL and primitive functions.
- “Handbook of Applied Cryptography” available free online: [www.cacr.math.uwaterloo.ca/hac/](http://www.cacr.math.uwaterloo.ca/hac/)