15-744 Computer Networks (Fall 2011) Homework 4

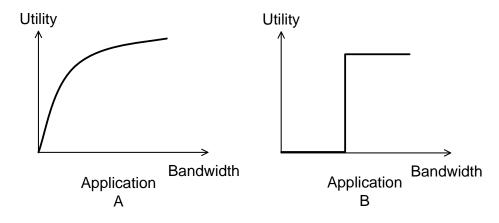
Due: Nov. 21, 2011, 3:00PM (in class)

Name:
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A Short Answers

1. The graph below shows the utility function of two types of applications (A&B).



(a) Answer the following for a network with applications of type A $\{Does\}$ or $\{Does\ Not\}$ require admission control for the network

WHY?

(b) Answer the following for a network with applications of type B $\{Does\}$ or $\{Does\ Not\}$ require admission control for the network

		WHY?
2.	Why	is Rabin fingerprint used in DOT ?
3.		In cast paper suggests to lower the value of $RTOmin$ to microseconds in data centers. Briefly state this change could impact TCP for transfers in the wide area.
4.	In th	e PortLand paper, what is the Pseudo-MAC used for?

B Flat Address Internet

5. (10 points) Bin is thinking about a future Internet architecture. He has an idea to remove the IP layer and run TCP/UDP on top of Ethernet directly. Therefore, packets are addressed and forward by their MAC address. Routers use routing tables of MAC addresses to decide which packets should be forwarded to which interface.
(a) What is the impact of using a flat address on router design?
(b) Do we still need routing protocols like BGP and why?
(c) With this flat address, for a malicious host is it easier or harder to spoof an other host in other subnets? Please briefly explain your answer.
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- 6. (10 points) Suppose Alice is transfering 90,000,000 bits of data to Bob, including protocol overhead. Bob's 10 Mbit per second access link is the bottleneck and Bob's upstream router does per-source fair queuing.
 - (a) How long does it take for Bob to finish the transfer, with no competing traffic?

(b) Mallory doesn't want Bob to get this file quickly so his army of 99 bots launches a DDoS attack against Bob at the same time that Alice starts the transfer. Each bot sends bogus data at the same rate that Alice is sending the file at. Assume that they can't spoof IP addresses. How long does it

(c) Now suppose the network supports capabilities. Assume that capability requests are 625 bytes (=
5000 bits) and each capability lasts for 100 seconds. The network performs ingress filtering to ensure
that no source can send more than 2 capability requests per second.
If Bob only grants capabilities to Alice, how long will it take for Bob to finish the transfer when
under attack by Mallory? To simplify your calculation, you may assume that there are 100 bots
(instead of 99). Assume that each bot tries to get capabilities as fast as possible and, if they get
one, send data at the same rate as Alice.

take for Bob to finish the transfer when under attack?