Schedule for AAAI-18 Workshop on AI for Imperfect-Information Games

Organizers: Noam Brown, Marc Lanctot, Haifeng Xu
http://www.cs.cmu.edu/~noamb/aaai18/workshop.html

February 3, 2018

- 9:30 - 10:00 — Dynamic Adaptation and Opponent Exploitation in Computer Poker. Xun Li and Risto Miikkulainen.

- 10:00 - 10:30 — Robust Stackelberg Equilibria in Extensive-Form Games and Extension to Limited Lookahead. Christian Kroer, Gabriele Farina and Tuomas Sandholm.

- 10:30 - 11:00 — Break.


- 12:00 - 12:30 — Consequentialist Conditional Cooperation in Social Dilemmas with Imperfect Information. Alexander Peysakhovich and Adam Lerer.

- 12:30 - 2:00 — Lunch.


- 2:30 - 3:00 — Robust Markov Decision Processes for Threat Screening Games. Sara Marie Mc Carthy, Phebe Vayanos and Milind Tambe.

- 3:00 - 3:30 — Deep Reinforcement Learning for Green Security Game with Online Information. Lantao Yu, Yi Wu, Rohit Singh, Lucas Joppa and Fei Fang.

- 3:30 - 4:30 — Poster Session and Break.

- 4:30 - 5:00 — Roundtable Discussion.