

8803 Connections between Learning, Game Theory, and Optimization

Homework # 2.5

Due: November 2nd 2010

1. One of the course requirements is to do project, which you may do in groups of 2 or 3. A project might involve conducting an experiment or thinking about a theoretical problem, or trying to relate two problems. It could even just be reading 3 research papers and explaining how they relate. The end result should be a 8-10 page report, and a 30 - 45 minute presentation.

Think about a couple choices for your project. Write up a couple of paragraphs about what you want to do and specify who you will be working with. Please write down and if there are any scheduling constraints (days you will be out of town, etc).

Please feel free to come and talk with me about possibilities if you're not sure what you want to do.