

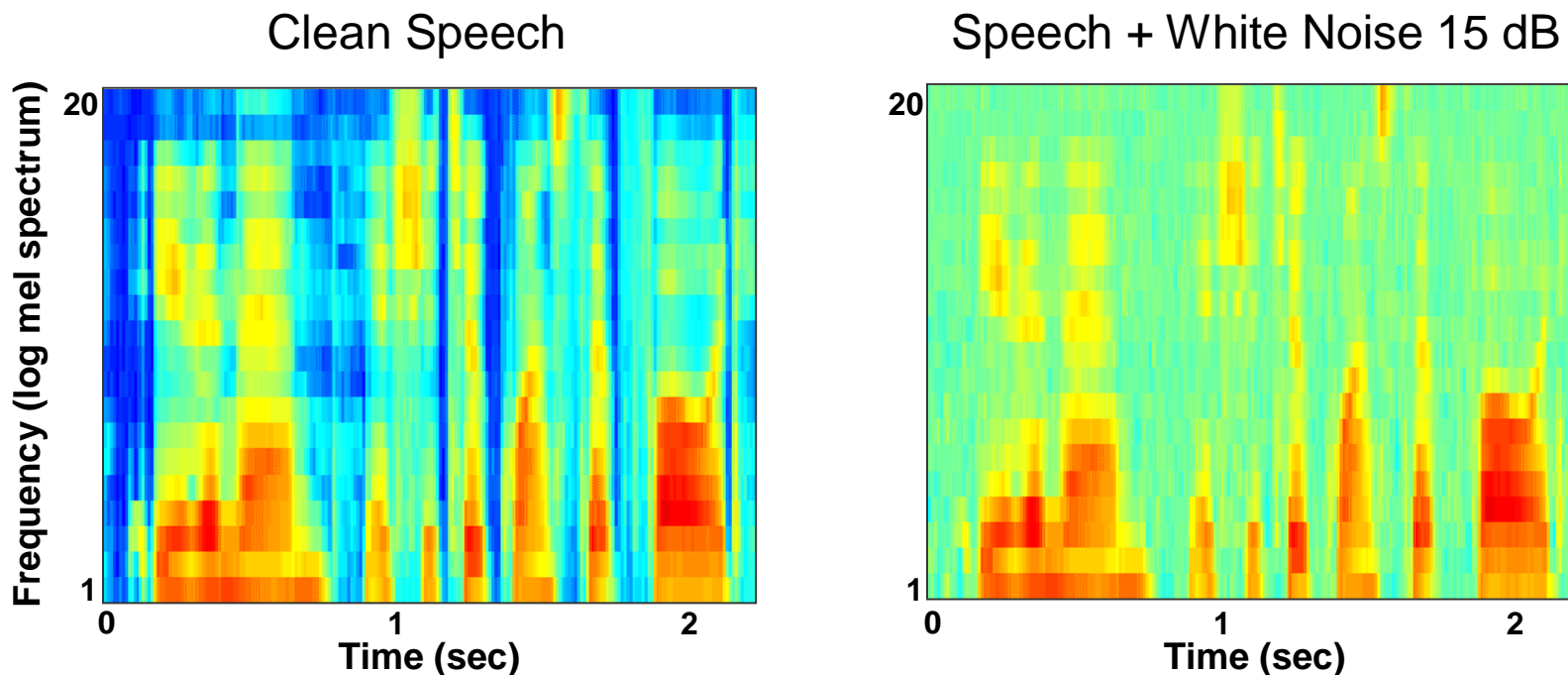
# **Classifier-based Mask Estimation for Missing Feature Methods of Robust Speech Recognition**

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# Missing Feature Compensation

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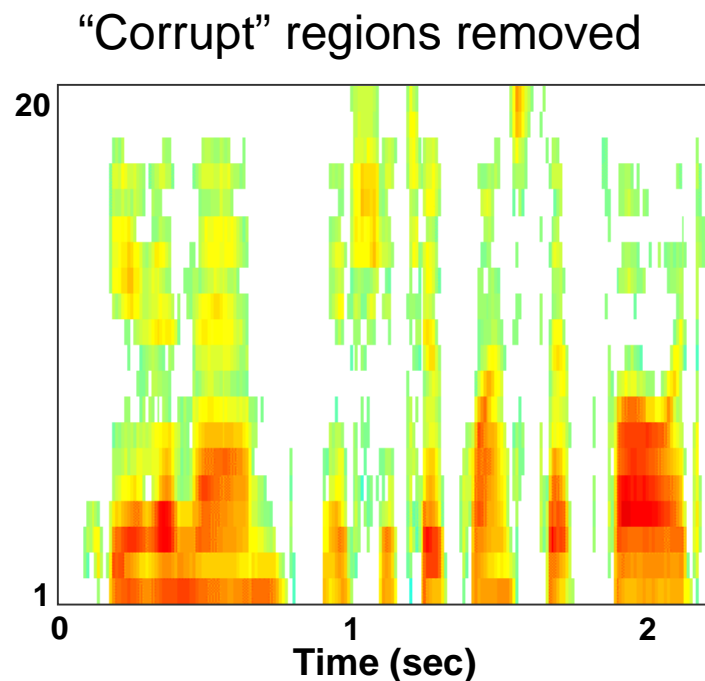
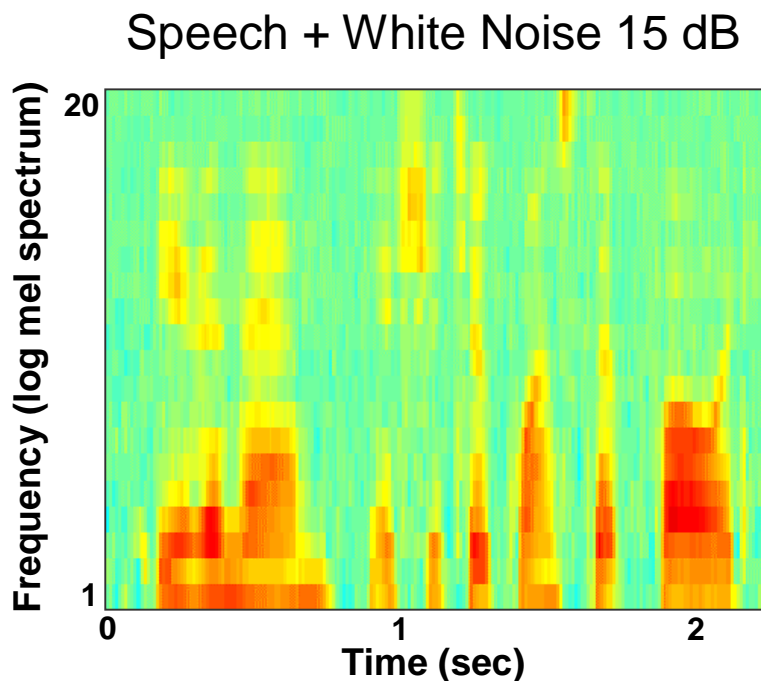


*“Even then, if she took one step forward”*

- Noise corrupts some time-frequency locations more than others

# Consider noisy regions “missing”

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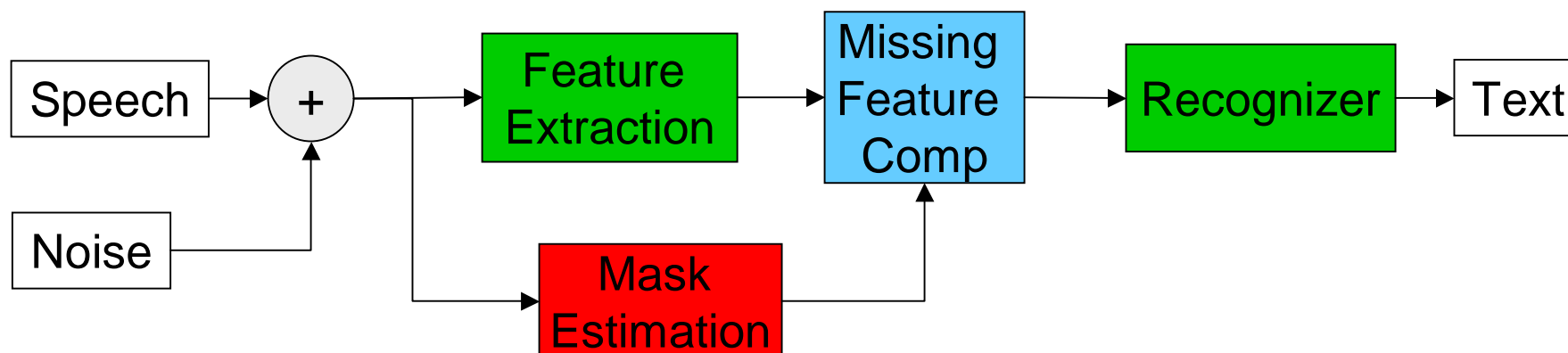


- All regions of local SNR less than 0 dB considered missing.
- Missing Feature Methods perform compensation using remaining reliable regions.
- No stationarity assumptions are made.

# Missing Feature Compensation

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- For missing feature methods to be successful, we need a *spectrographic mask*, a binary mask that accurately labels the reliable and corrupt features.



# How do we estimate masks?

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- Conventional mask estimation methods estimate local SNR
  - Methods assume noise is *pseudo-stationary*
- Is this *really* a noise estimation problem?
  - No!
  - Mask estimation is a *binary decision process*
- **Solution:** Build a 2-class classifier
  - Use all available information to make a decision
  - No stationarity assumptions about noise

# Voiced Speech Feature Extraction

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- Most of the energy of voiced speech is centered around the harmonics of the fundamental frequency
- Noise may or may not contain energy at these frequencies.
- Can we measure how much energy is at the harmonics (**speech**) and how much is not (**noise**)?

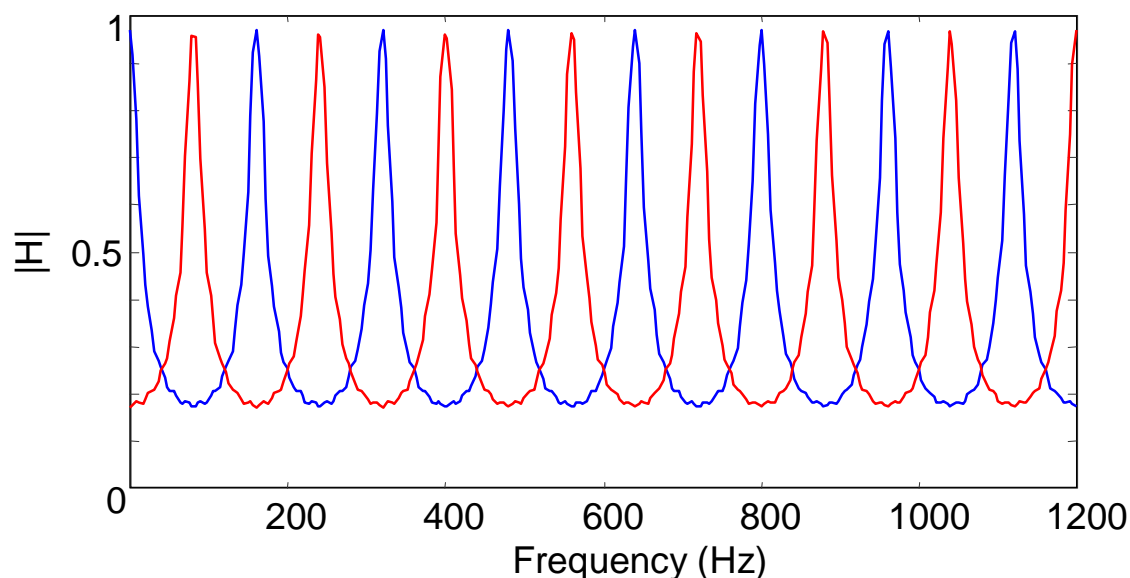
# Yes! Use Comb Filters

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- Capture the energy **at** and **between** the harmonics
  - The ratio of the energies of these two filters give us a measure of noise content, the *Comb Ratio*.

$$H_{comb}(z) = \frac{z^{-p}}{1 - gz^{-p}}$$

$$H_{combshift}(z) = \frac{-z^{-p}}{1 + gz^{-p}}$$

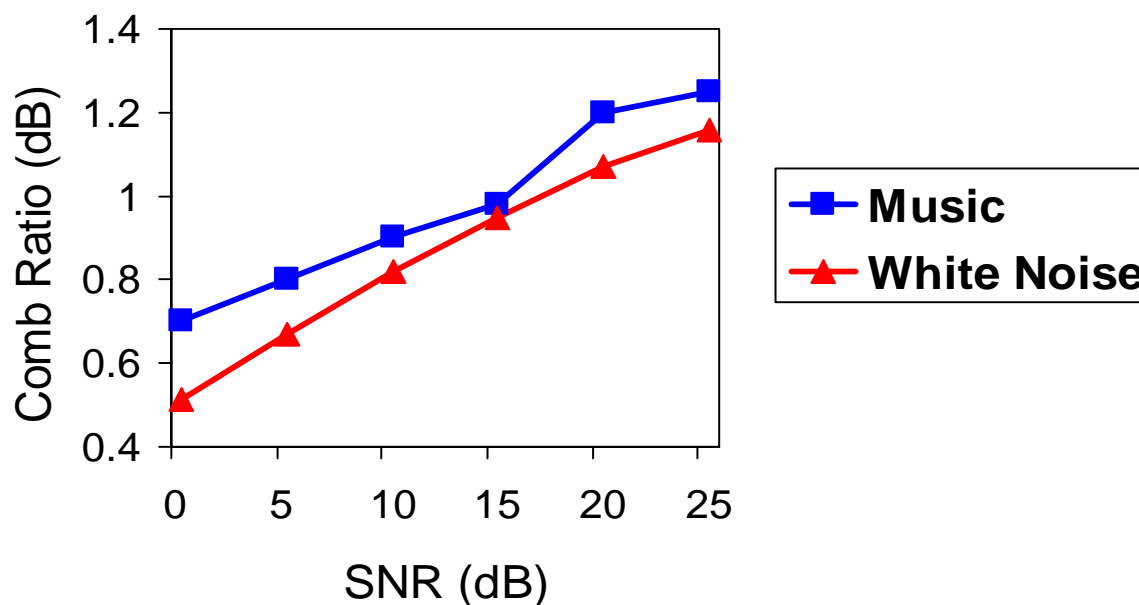


# Comb Ratio as a measure of SNR

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- Average Comb Ratio vs. global SNR for the voiced frames of a single utterance
  - Clear relationship between SNR and the Comb Ratio

**SNR vs. Comb Ratio**



## What about the pitch?

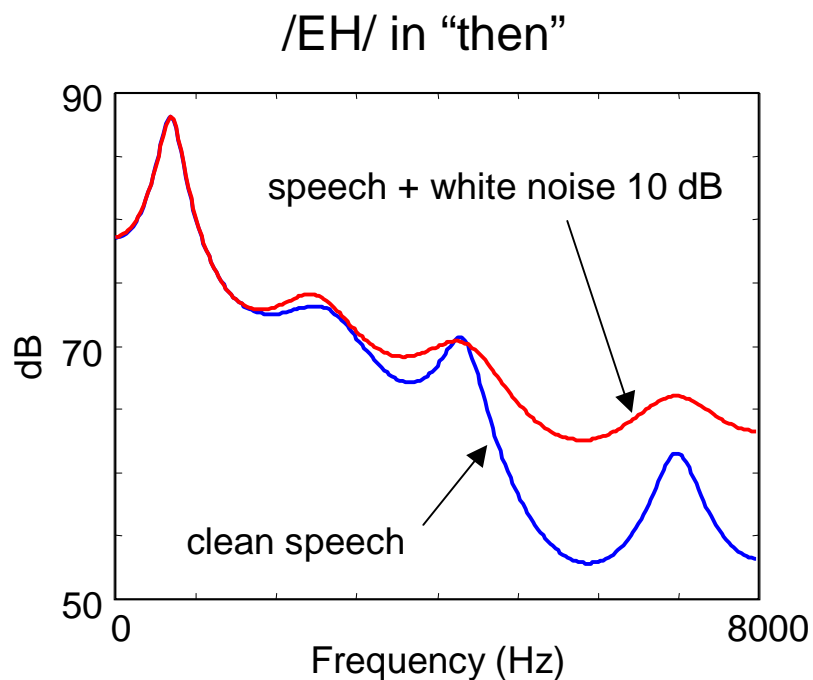
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- Comb filtering assumes we know the fundamental frequency of the speech signal. (We don't.)
- There are several pitch tracking algorithms that we can use to estimate the pitch.

# More Voiced Speech Features

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- Voiced speech has a distinctive spectral contour
  - Noise will change this contour.



## Features to capture spectral contour

- Sub-band Energy to Frame Energy Ratio
- Flatness: variance of the energy in a local spectrographic region

# Voiced Speech Feature Summary

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- Voiced Feature Set:
  - Comb Ratio
  - Sub-band Energy to Frame Energy Ratio
  - Flatness
  - Ratio of secondary and primary autocorrelation peaks
  - Ratio of sub-band energy to estimate of noise floor energy
- Using *ratios* rather than absolute values for features enables the classifier to be *invariant to overall signal level*

# What about the unvoiced speech?

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- For unvoiced speech we only use the features that characterize spectral shape:
  - Sub-band Energy to Frame Energy Ratio
  - Flatness
  - Sub-band Energy to Sub-band Noise Floor Ratio

# Classification Strategy

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- Multivariate Gaussian classifier
- Separate classifier for voiced and unvoiced regions
- Separate classifier per sub-band
- Trained with oracle masks that label training data as reliable or unreliable

# How well do we do?

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- Speech corrupted by noise
  - 3 noise environments: white noise, factory noise, music
    - Assumption: Known operating environment
  - Training Set:
    - 2880 utterances from Resource Management corrupted with noise at various SNRs.
  - Test Set:
    - 1600 utterances from Resource Management corrupted with noise at a single SNR
  - Oracle masks for Evaluation:
    - If local SNR is  $< -5\text{dB}$ , consider mask location to be corrupt

# Mask Estimation Performance

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- Performance compared to “oracle masks” via confusion matrix.

	AWGN		Factory		Music	
Voiced		“1”	“0”		“1”	“0”
	1	87%	13%	1	79%	21%
	0	16%	84%	0	21%	79%
Unvoiced		“1”	“0”		“1”	“0”
	1	76%	24%	1	71%	29%
	0	13%	87%	0	22%	78%

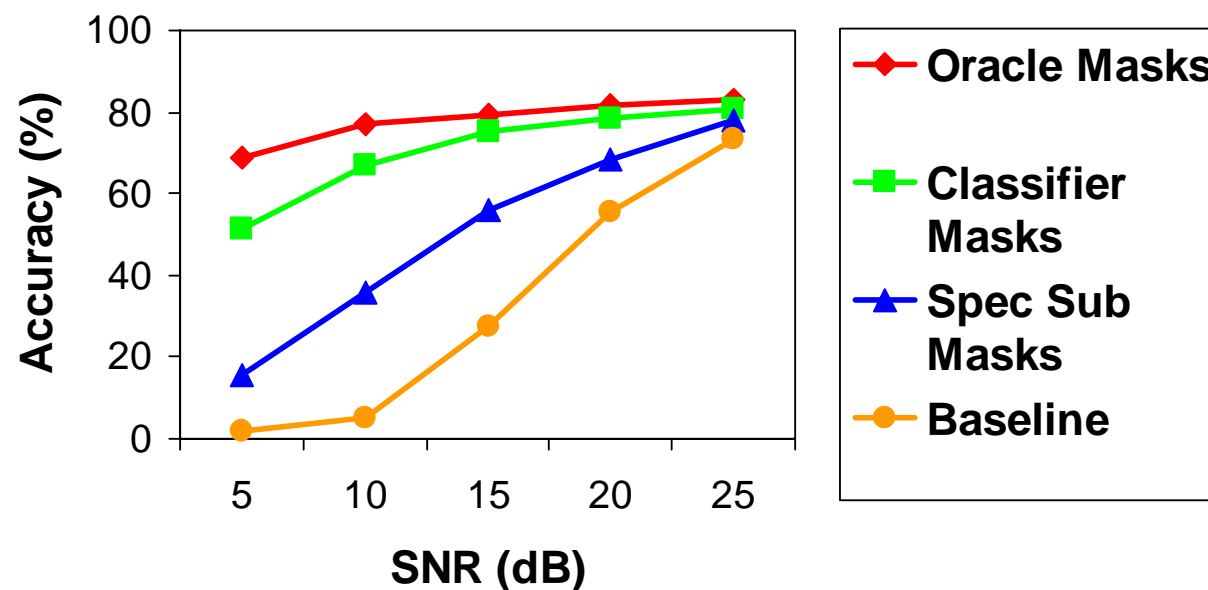
	AWGN		Factory		Music	
Voiced		“1”	“0”		“1”	“0”
	1	72%	28%	1	72%	28%
	0	33%	67%	0	33%	67%
Unvoiced		“1”	“0”		“1”	“0”
	1	64%	36%	1	64%	36%
	0	28%	72%	0	28%	72%

# Speech Recognition with Estimated Masks

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- Speech + White Noise

**Recognition Accuracy vs. SNR**

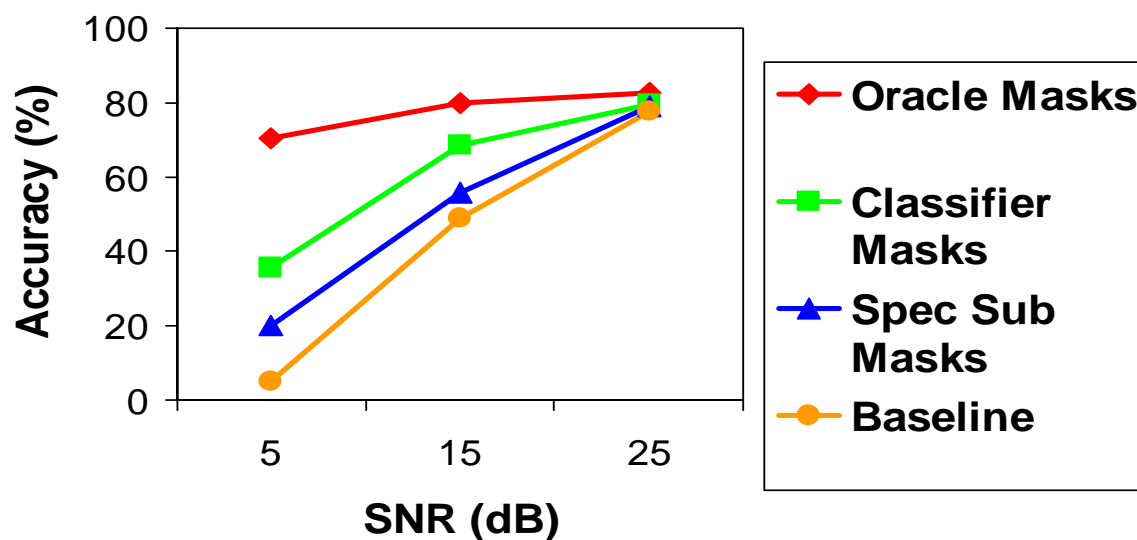


# Speech Recognition with Estimated Masks

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- Speech + Factory Noise

**Recognition Accuracy vs. SNR**

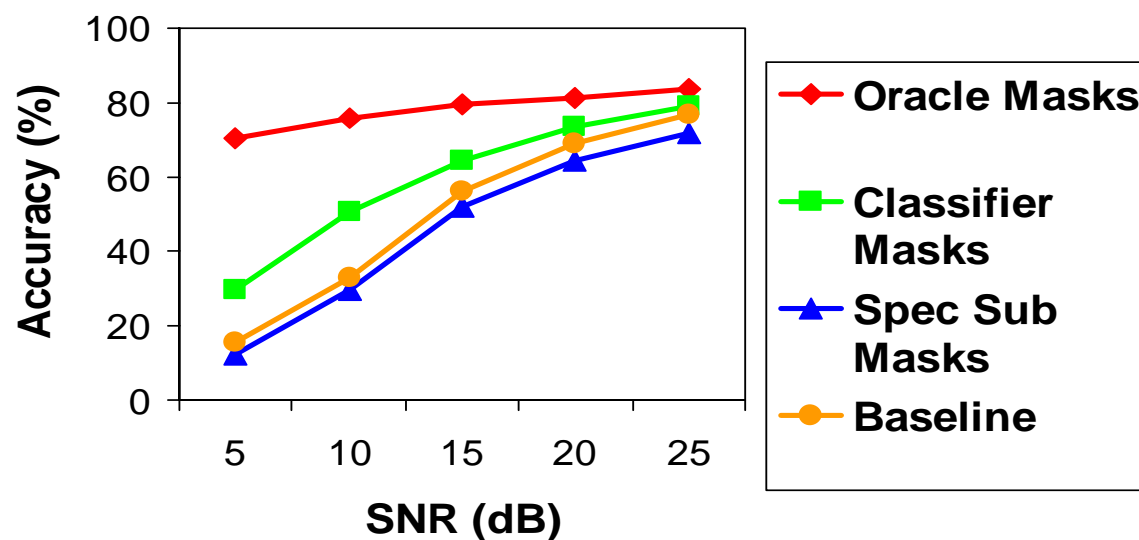


# Speech Recognition with Estimated Masks

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- Speech + Music

Recognition Accuracy vs. SNR



# Conclusions

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- Missing Feature Methods have great potential for compensation for *stationary and non-stationary noises*, **if the spectrographic masks are known**.
- We have developed a classification scheme for mask estimation that is **free of the stationarity assumptions** made by previous methods.
- We obtained substantial improvements in recognition accuracy with classifier-based masks over conventional mask estimation methods in **all three noise conditions**.