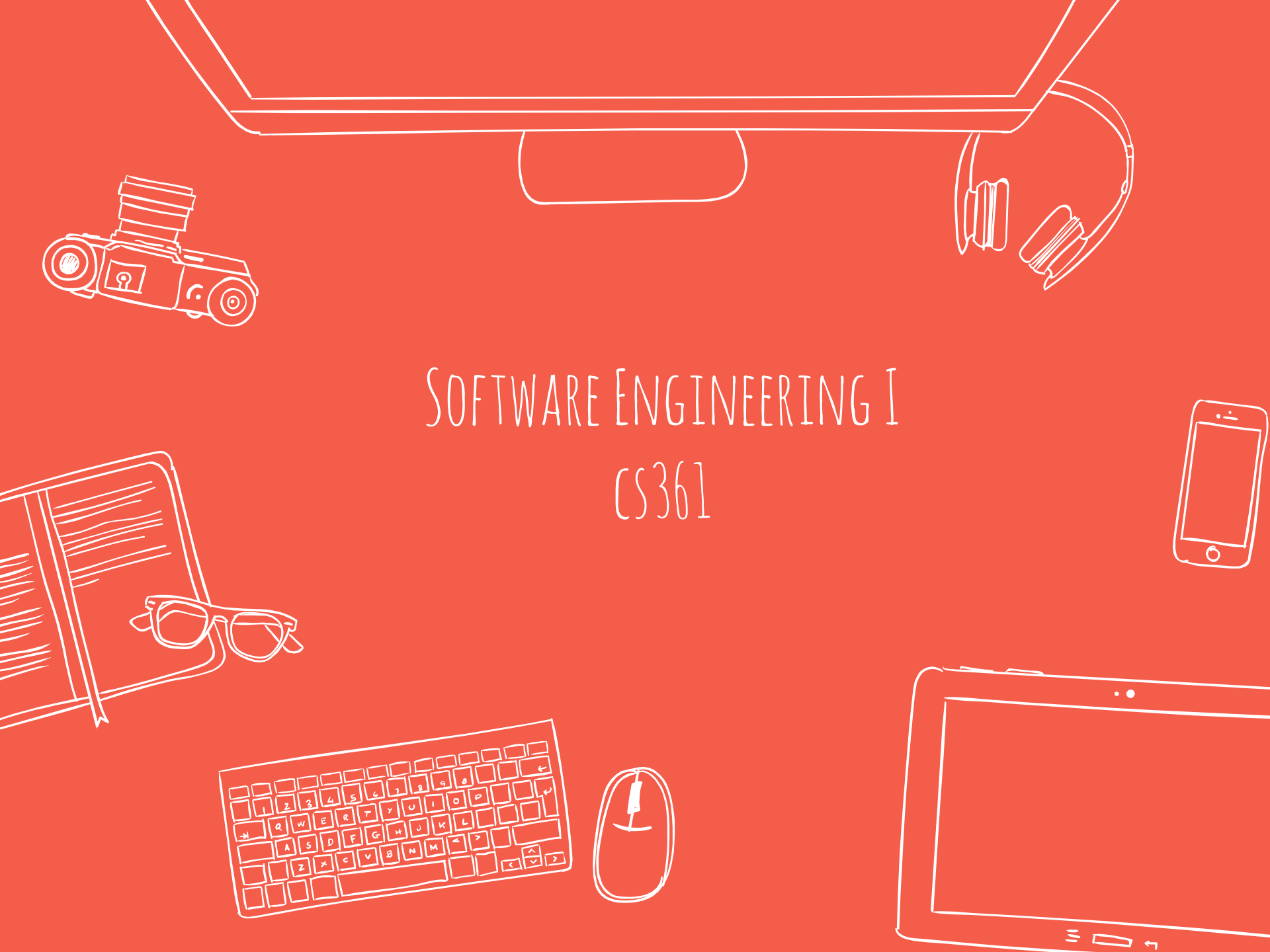


SOFTWARE ENGINEERING I

CS361

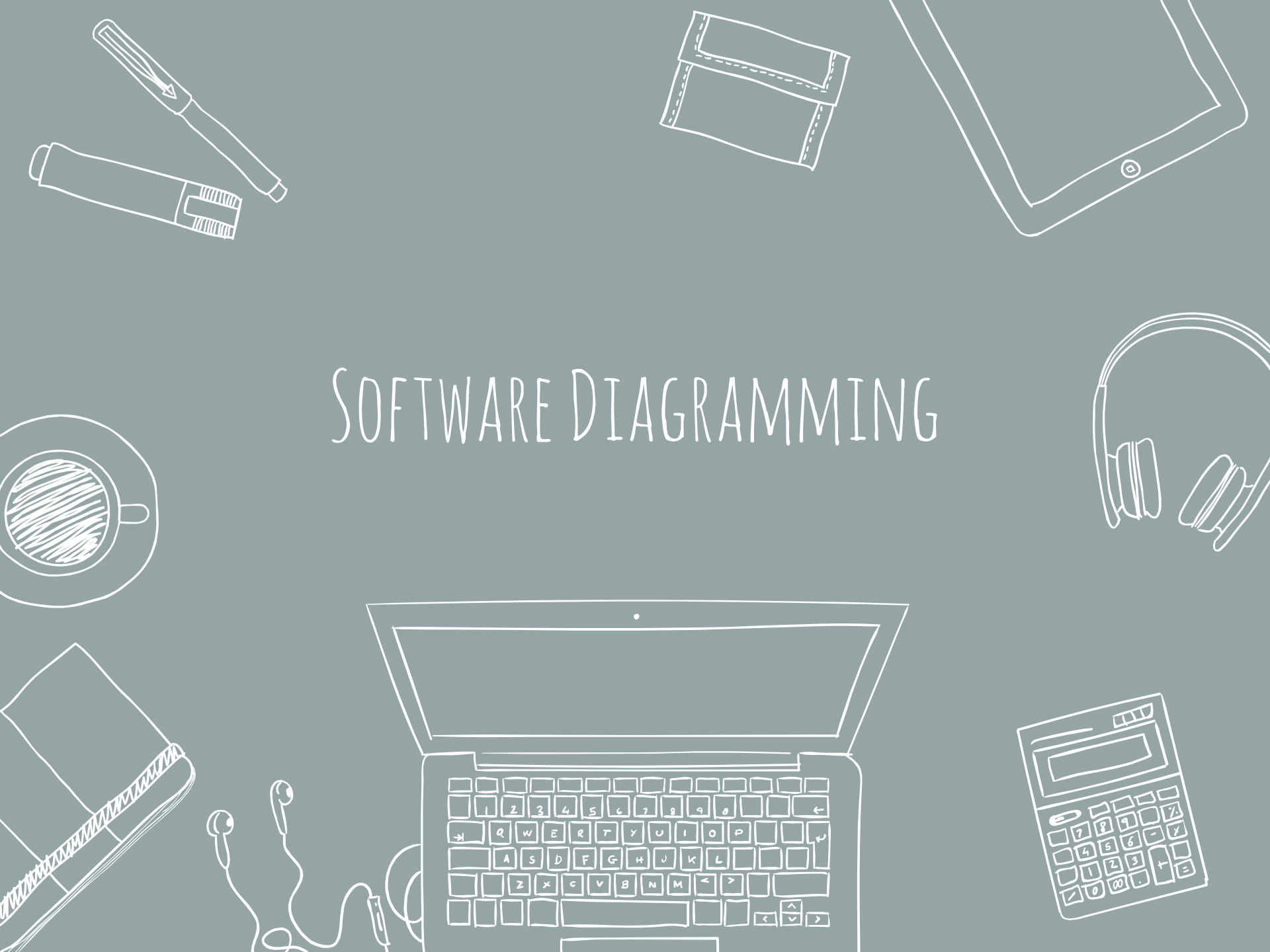




ANNOUNCEMENTS

- ✖ Review Assignment 2
- ✖ <http://web.engr.oregonstate.edu/~hiltonm/classes/cs361/assignment2.html>

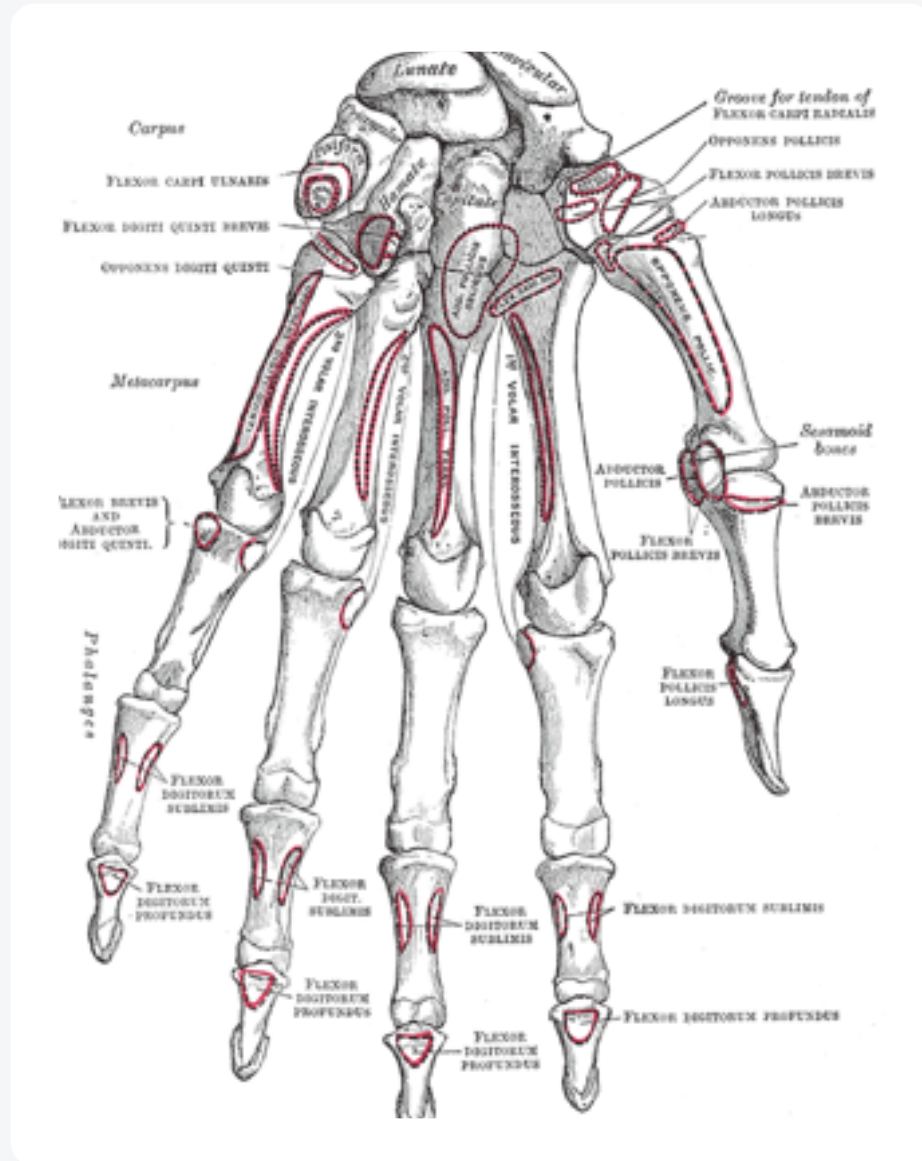
SOFTWARE DIAGRAMMING





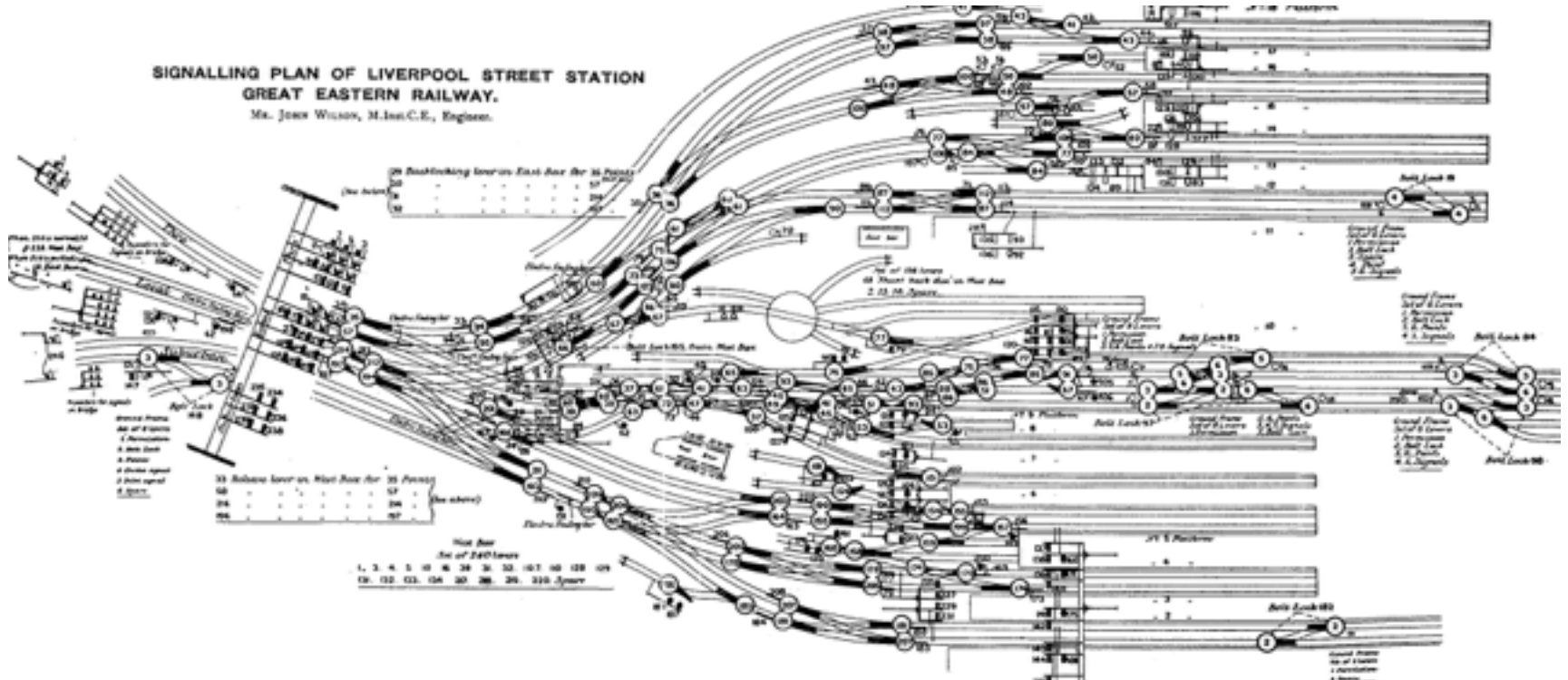
DIAGRAMS

Are often useful when you need
to:
Communicate,
Visualize or
Analyze
something, especially
something with some structure.



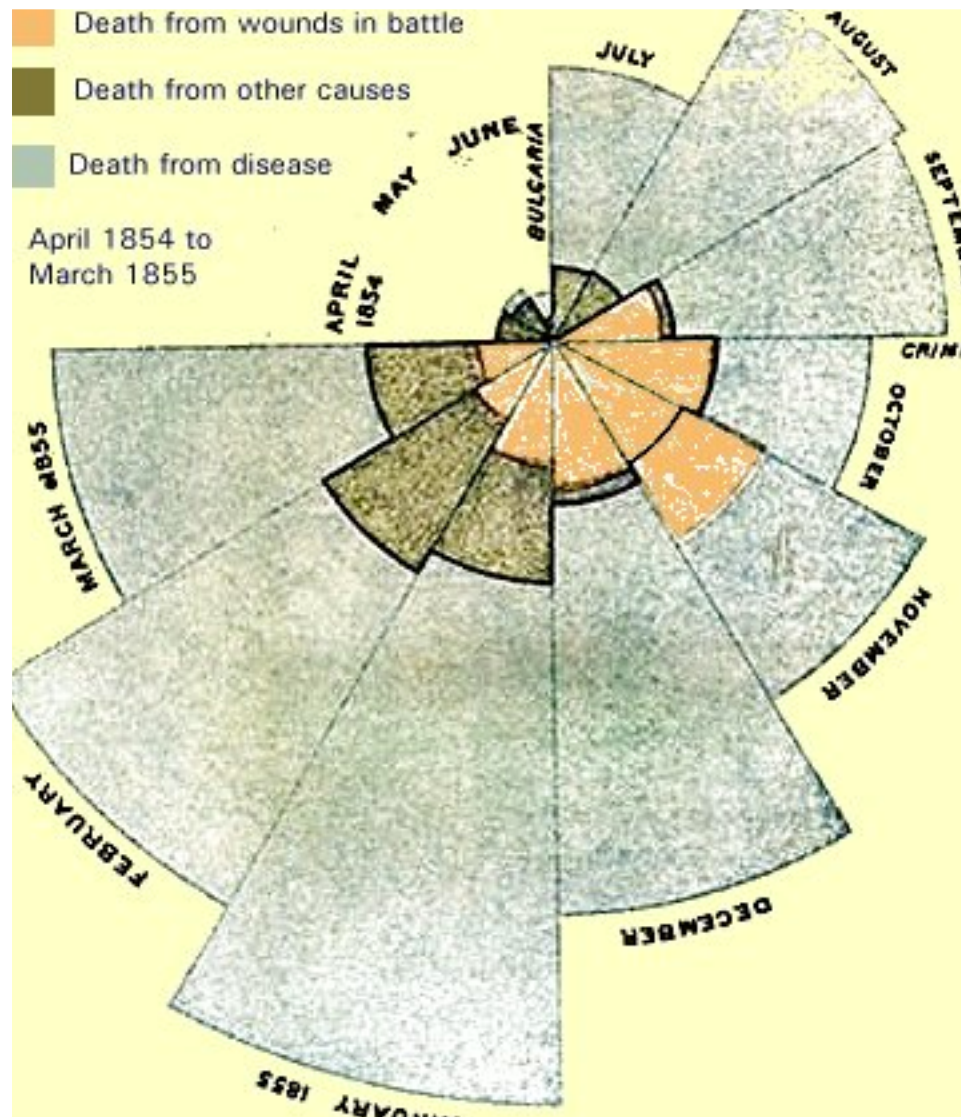
SIGNALLING PLAN OF LIVERPOOL STREET STATION GREAT EASTERN RAILWAY.

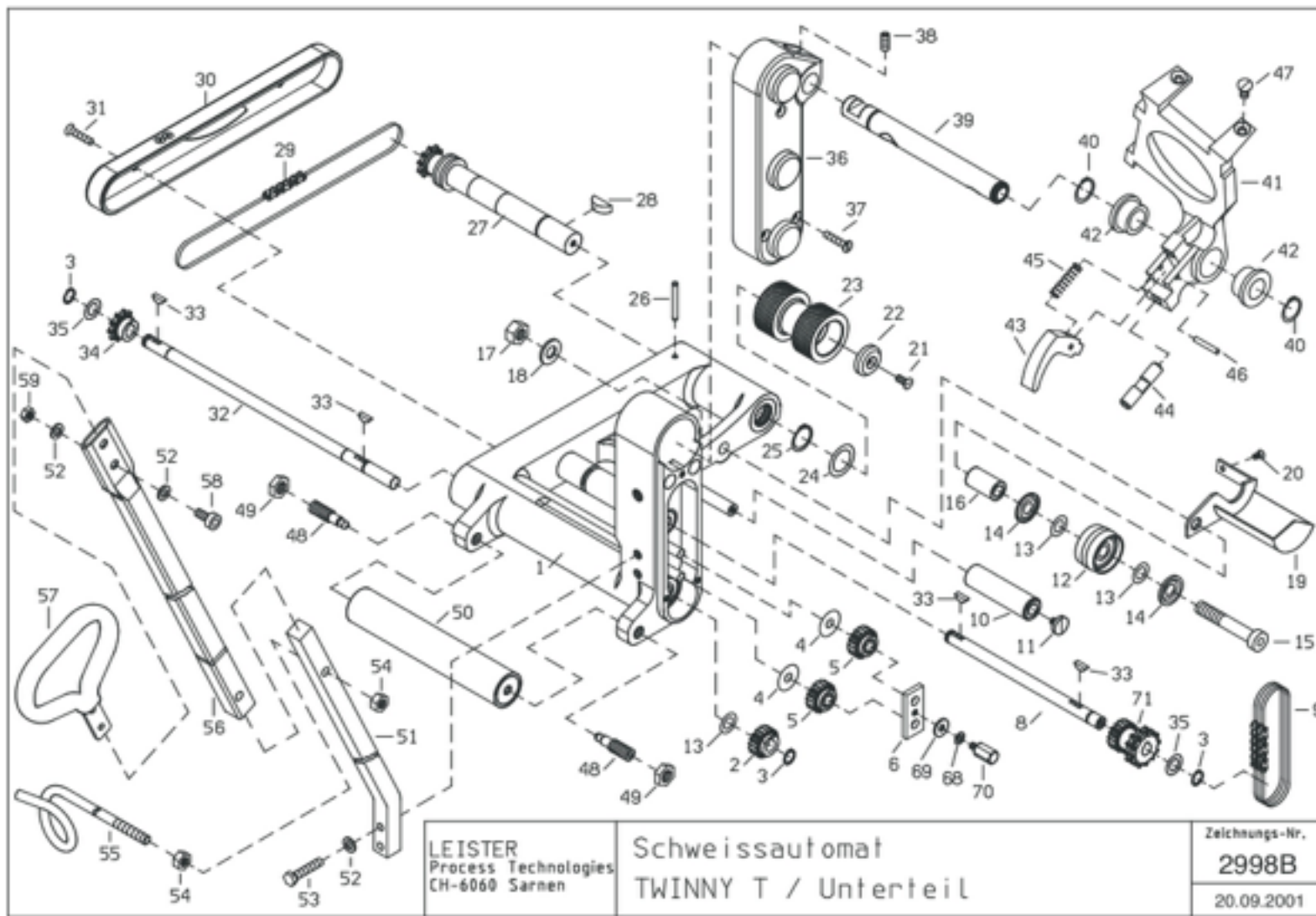
MR. JOHN WILSON, M. Inst. C.E., Engineer.

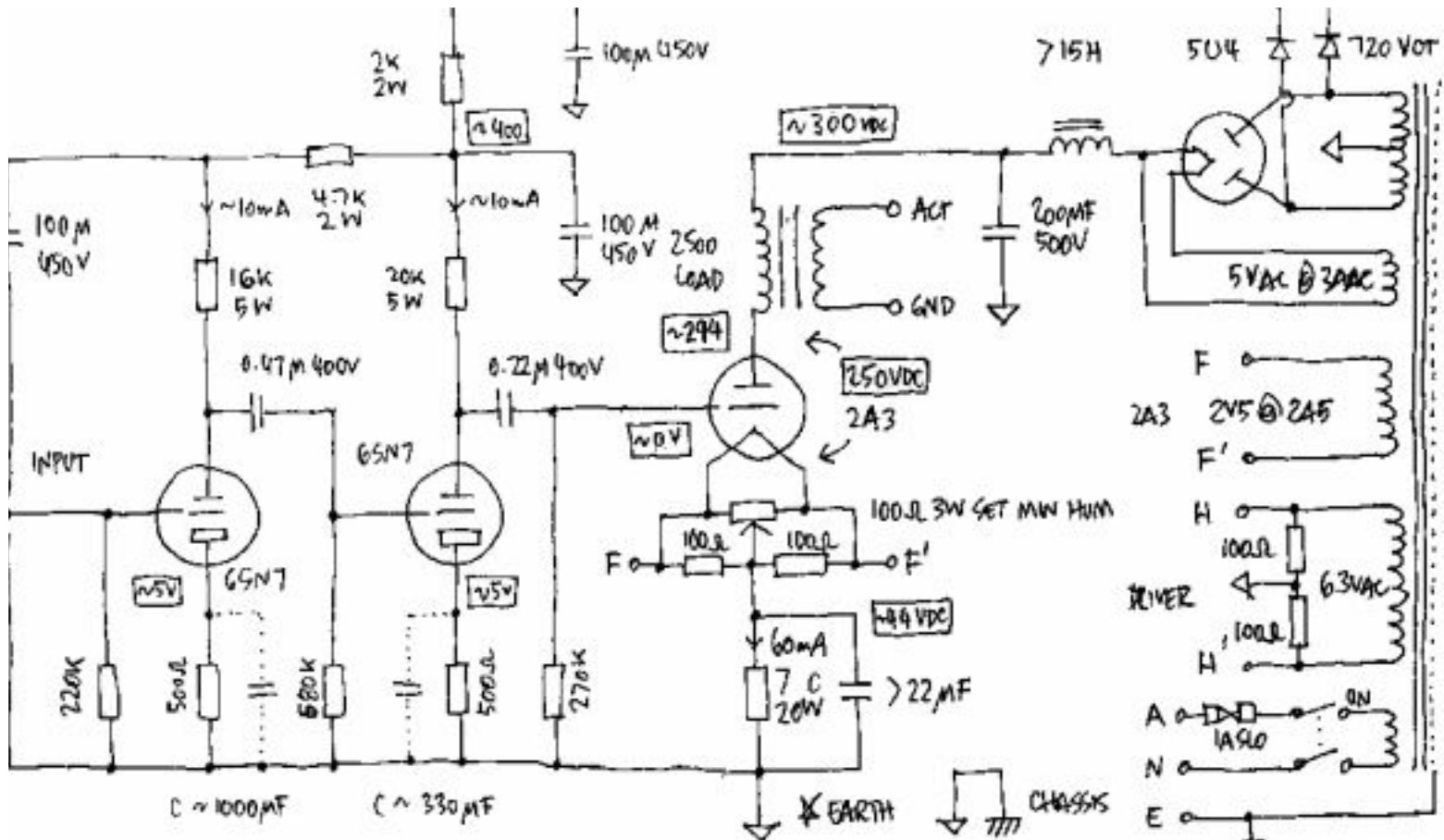


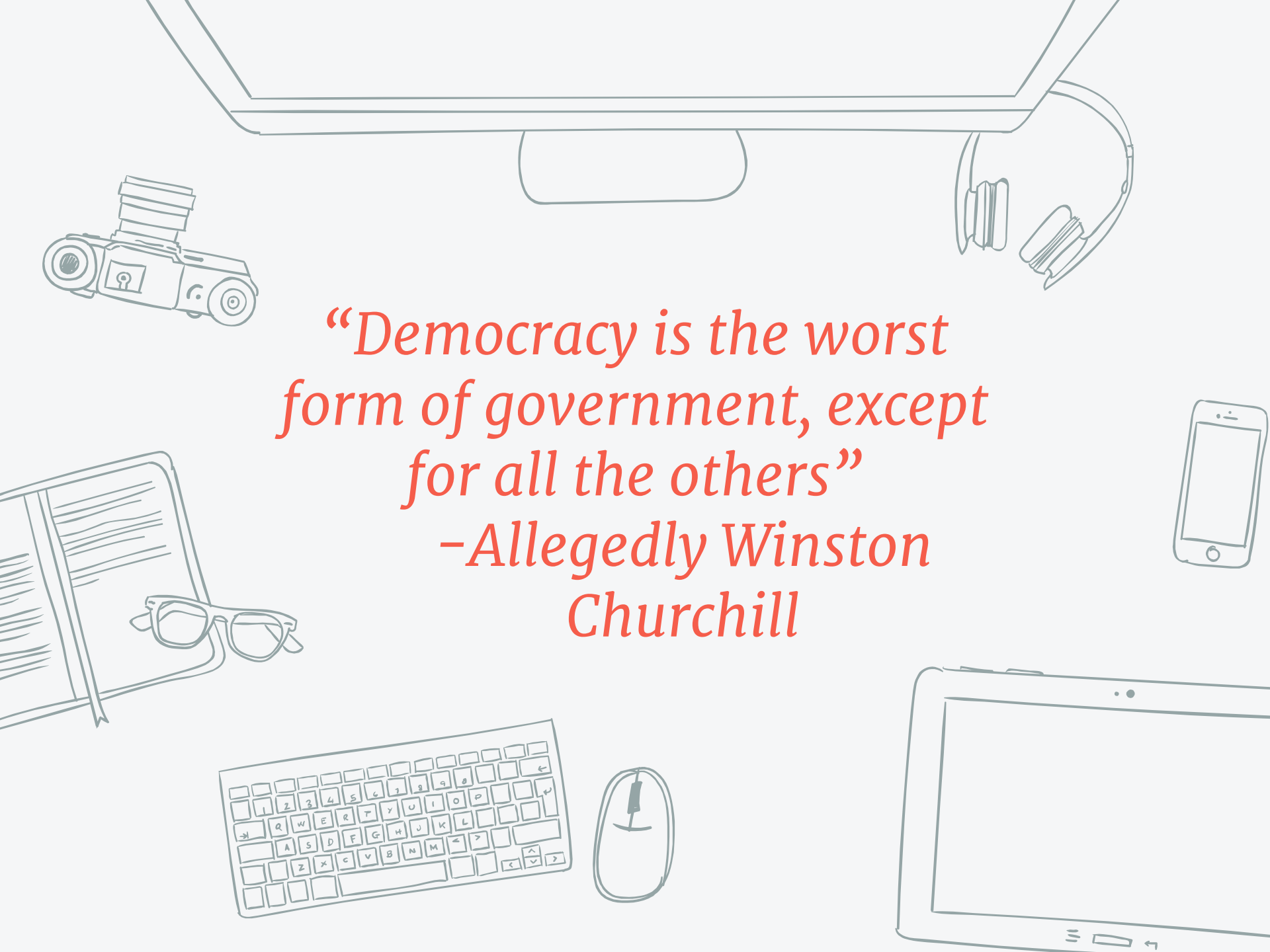


https://www.udel.edu/johnmack/frec682/choleira/snow_map.png









*“Democracy is the worst
form of government, except
for all the others”
–Allegedly Winston
Churchill*



UNIFIED MODELING LANGUAGE - UML

UML is a set of many visual modeling techniques



SOME UML DIAGRAMS

- ✖ Activity Diagram
- ✖ Class Diagram
- ✖ Communication Diagram
- ✖ Component Diagram
- ✖ Composite Structure Diagram
- ✖ Deployment Diagram
- ✖ Interaction Overview Diagram
- ✖ Object Diagram
- ✖ Package Diagram
- ✖ Sequence Diagram
- ✖ State Machine Diagram
- ✖ Timing Diagram
- ✖ Use Case Diagram



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- ✕Timing Diagram
- ✕Use Case Diagram



ACTIVITY DIAGRAM

Used to model business process,
or a single usage scenario, or a
business rule

Example:

Online Shopping

Purchasing Ticket from vending
machine

Reserving a Flight



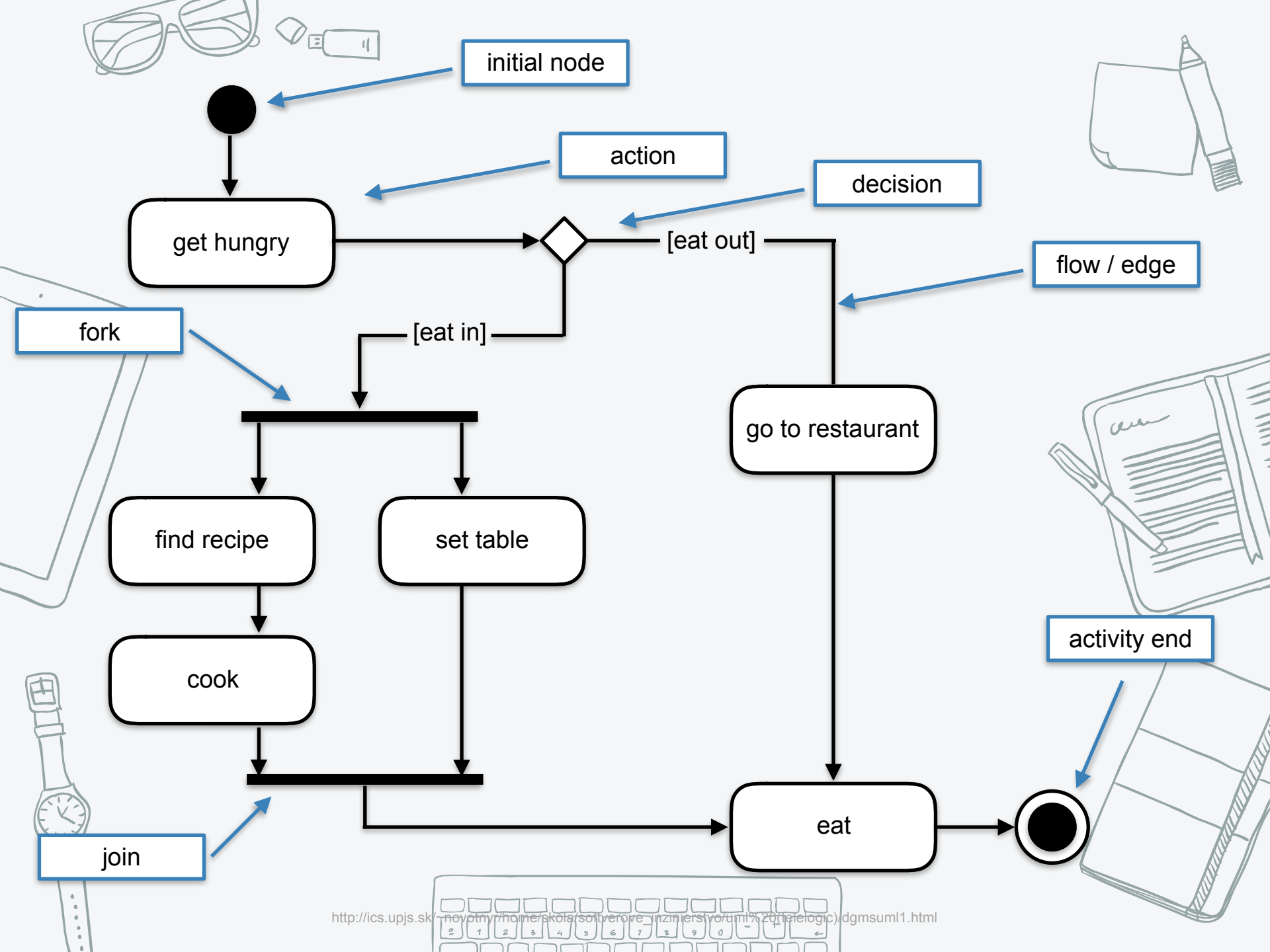
ACTIVITY DIAGRAM

- ✖ Graphical representations of activities or workflow.
- ✖ Different shapes have different meanings.
- ✖ Flow goes from start to the end.



ACTIVITY DIAGRAM SHAPES

- ✖ **Black circle** represents the start
- ✖ **Rounded rectangle** represents actions
- ✖ **Diamonds** represent decisions
- ✖ **Black Bars** Represent concurrent activities
- ✖ **Optional: Partition diagram with lines**



EXERCISE





SEQUENCE DIAGRAM

A Sequence Diagram is an interaction diagram that shows how processes operate with one another and in what order

Typically Model: Usage scenarios, Logic of methods, the logic of services

Helpful for understanding async code



SEQUENCE DIAGRAM

Examples:

Submitting comments on a website

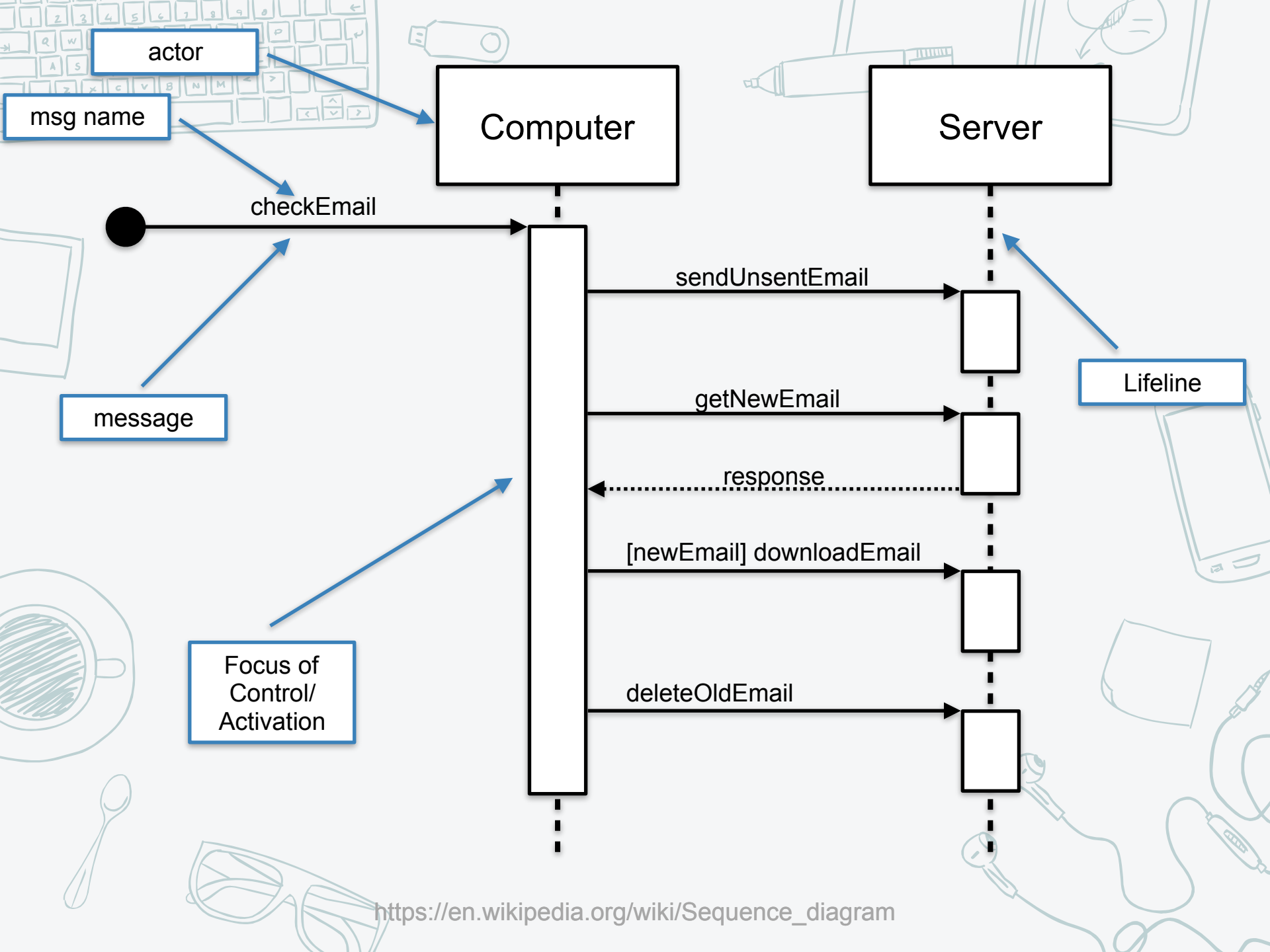
Facebook user authentication

Rendering an image



SEQUENCE DIAGRAM PARTS

- ✖ Each actor is represented as a labeled vertical line
- ✖ Each message is a horizontal line, with message name written above line
- ✖ open arrow heads represent async messages
- ✖ dashed lines are responses



EXERCISE





UML STATE DIAGRAMS

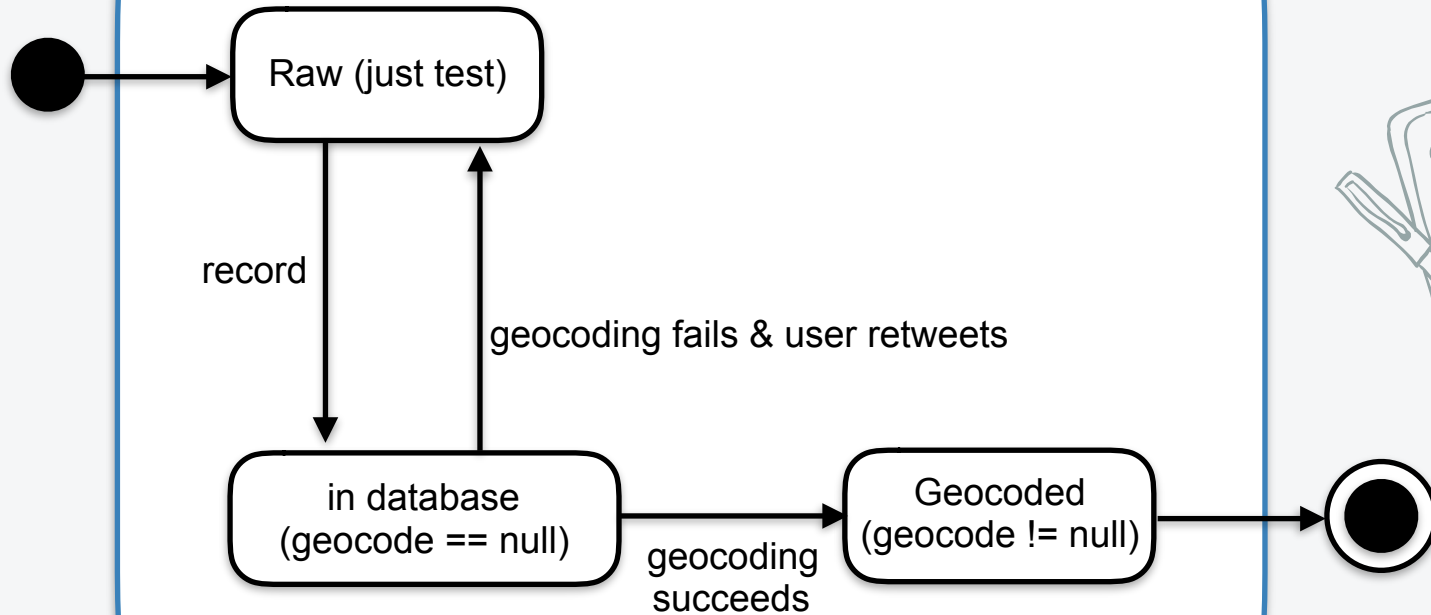
A state diagram shows the states of an object. Similar to a other State Diagrams, e.g. DFA

Examples:

State of phone line

Phases of Water

Report Status





USE CASE DIAGRAM

Use Case Diagram at its simplest is a representation of a user's interaction with a system.

Use Cases similar to User Stories, but more formal and more complex



USE CASE

Includes:

Summary

Rationale

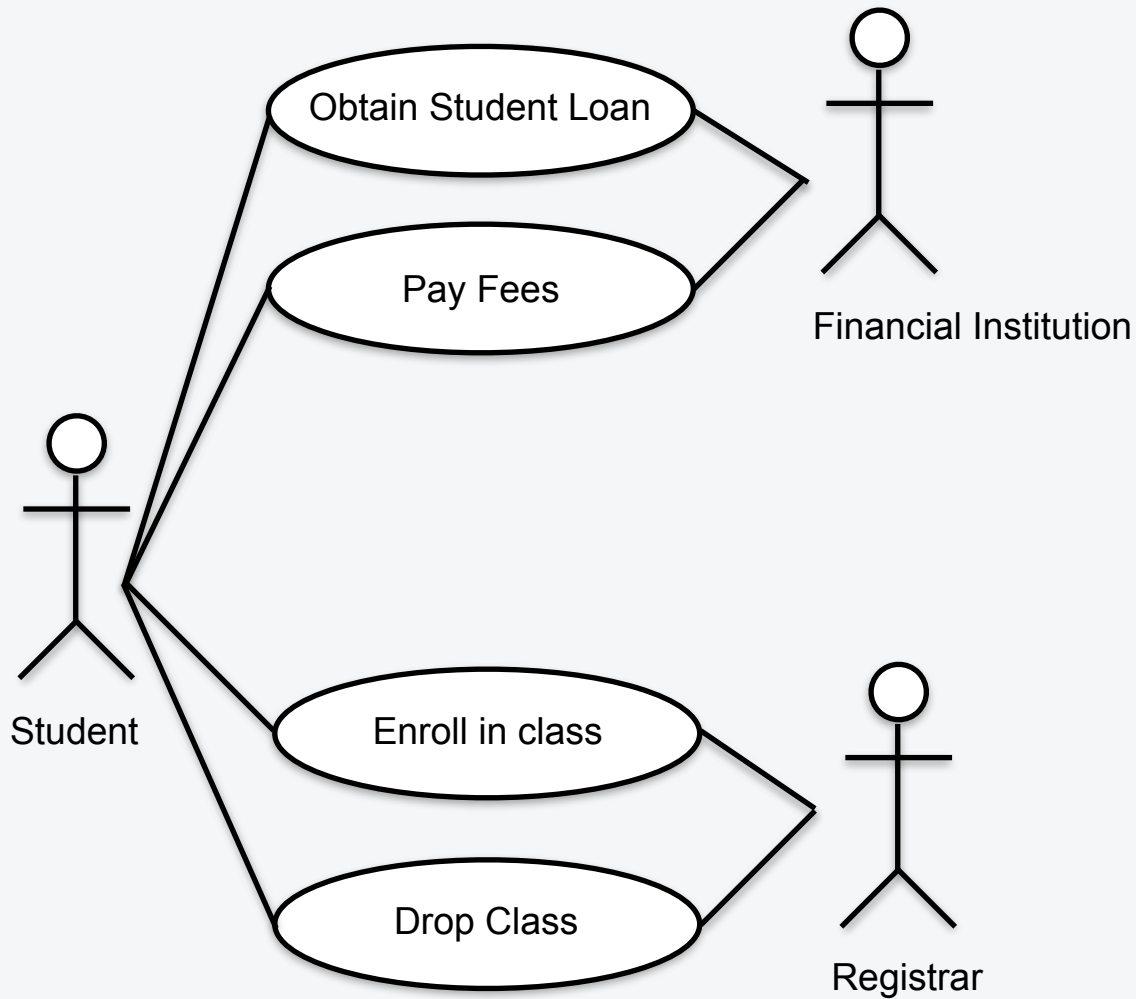
Users

Preconditions

Basic Course of Events

Alternative Paths

Postconditions





CREDITS

Special thanks to all the people who made and released these awesome resources for free:

- ✖ Presentation template by [SlidesCarnival](#)
- ✖ Photographs by [Unsplash](#)