10-301/601: Introduction to Machine Learning Lecture 8 – Optimization for Machine Learning

Geoff Gordon

with thanks to Henry Chai & Matt Gormley

HW3 out

22

- Check the Coursework tab and our HW3 FAQ post
- Due Monday Sep 2 11:59pm (CMU time)
- Written only (no programming)
- Only 2 grace days allowed (later would go too close to the exam)

Quiz 1 logistics

- Right here, during usual class period on Friday
- First 20 minutes, followed by regular recitation
- Everyone has an assigned seat for the quiz—see Piazza
 - check today to make sure you know your seat
 - if you're not on the seating chart, it means we think you have made arrangements with ODR for them to proctor—if that's not true, contact us ASAP!
- Questions: reading and writing short Python programs related to HW1 and HW2
 - no, small syntax errors will not cause you to get the whole question wrong

Exam 1 logistics

- Note evening time (not during regular class slot)
 - 7pm Mon Sep 29
- Location & Seats: You will be split across multiple (large)
 rooms, and everyone will have an assigned seat (chart to
 be posted on Piazza)
- One letter-sized sheet of notes (both sides); no devices
- •If you have exam accommodations through ODR, they will be proctoring your exam on our behalf (and you won't be in the seating chart); you must submit the proctoring request through your student portal

Exam 1
Topics

- Covered material: Lectures 1 − 7 (i.e., not today)
 - Foundations
 - Probability, Linear Algebra, Geometry, Calculus
 - Optimization
 - Important Concepts
 - Overfitting
 - Model selection / Hyperparameter optimization
 - Decision Trees
 - -k-NN
 - Perceptron
 - Regression
 - Decision Tree and k-NN Regression
 - Linear Regression

Exam 1 Preparation

- Attend the midterm review OH! (recitation slot #\$ Fri)
- Review the exam practice problems (to be released soon)
- Review HWs 1–3
- Consider whether you have achieved the "learning objectives" in our slides for each lecture / section
- Write your one-page cheat sheet (back and front)

Exam 1 Tips

- Solve the easy problems first
- If a problem seems extremely complicated, you might be missing something
- If you make an assumption, write it down
- Don't leave any answer blank unless out of time
 - If you look at a question and don't know the answer:
 - just start trying things
 - consider multiple approaches
 - imagine arguing for some answer and see if you like it

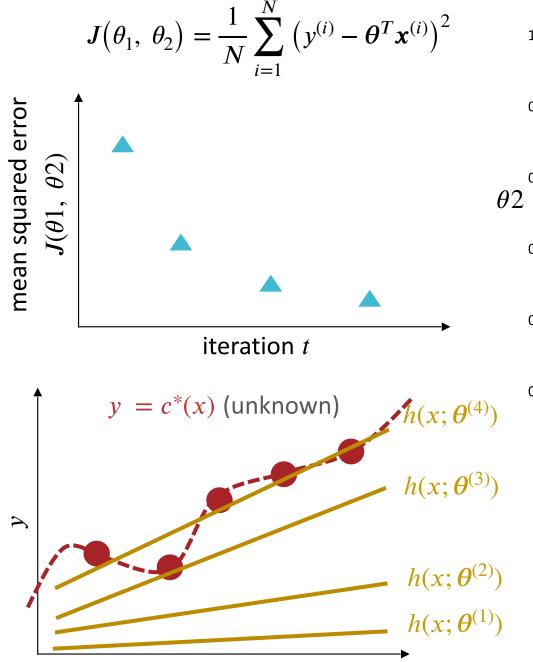
Recall: Gradient Descent for Linear Regression

• Gradient descent for linear regression repeatedly takes steps opposite the gradient of the objective function

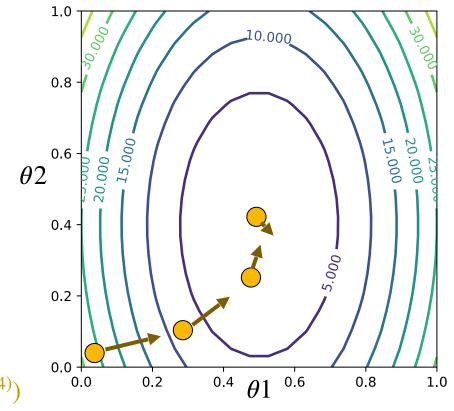
Algorithm 1 GD for Linear Regression

```
1: procedure GDLR(\mathcal{D}, \boldsymbol{\theta}^{(0)})
2: \boldsymbol{\theta} \leftarrow \boldsymbol{\theta}^{(0)} \triangleright Initialize parameters
3: while not converged do
4: \mathbf{g} \leftarrow \sum_{i=1}^{N} (\boldsymbol{\theta}^T \mathbf{x}^{(i)} - y^{(i)}) \mathbf{x}^{(i)} \triangleright Compute gradient
5: \boldsymbol{\theta} \leftarrow \boldsymbol{\theta} - \gamma \mathbf{g} \triangleright Update parameters
6: return \boldsymbol{\theta}
```

Recall: Gradient Descent for Linear Regression



 $\boldsymbol{\chi}$



t	θ_1	θ_2	$J(\theta_1, \theta_2)$
I	0.01	0.02	25.2
2	0.30	0.12	8.7
3	0.51	0.30	1.5
4	0.59	0.43	0.2

Why Gradient Descent for Linear Regression?

- Globally convergent! (see below)
- Scalable: O(MN) per iteration
 - "good enough" answer = not too many iterations
- Parallelizable: distribute gradient calculation across multiple GPUs or even a cluster
- Extensions (SGD, momentum, Adam, parameter server)
 are even more scalable (and sometimes parallelizable)
 - much faster per iteration, somewhat more iterations
- Works for a lot of models beyond just linear regression!

Poll Question 1

True or False: Consider two datasets

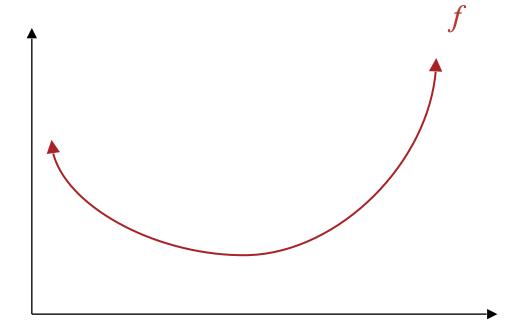
Poll Question 1

True or False: Consider two datasets

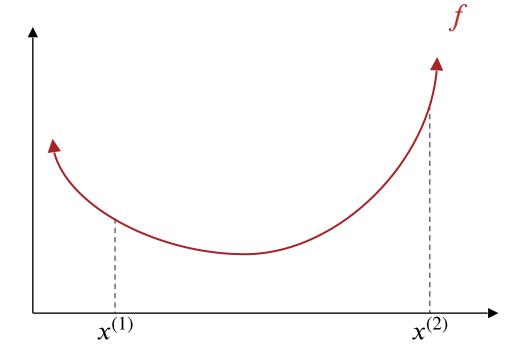
- A. True
- B. False
- C. True and False (TOXIC)

•A function $f: \mathbb{R}^D \to \mathbb{R}$ is convex if $\forall \ \pmb{x}^{(1)} \in \mathbb{R}^D, \ \pmb{x}^{(2)} \in \mathbb{R}^D \text{ and } 0 \leq c \leq 1$ $f(c\pmb{x}^{(1)} + (1-c)\pmb{x}^{(2)}) \leq cf(\pmb{x}^{(1)}) + (1-c)f(\pmb{x}^{(2)})$

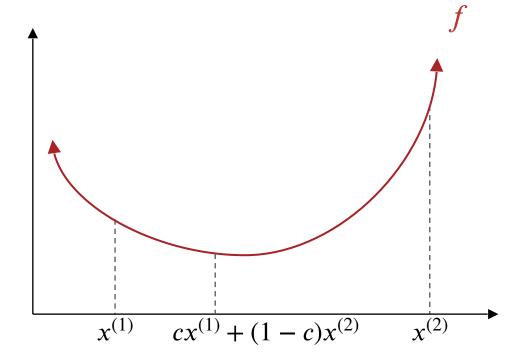
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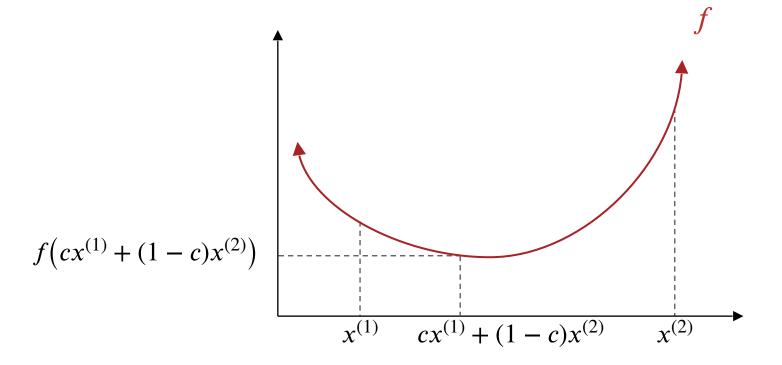
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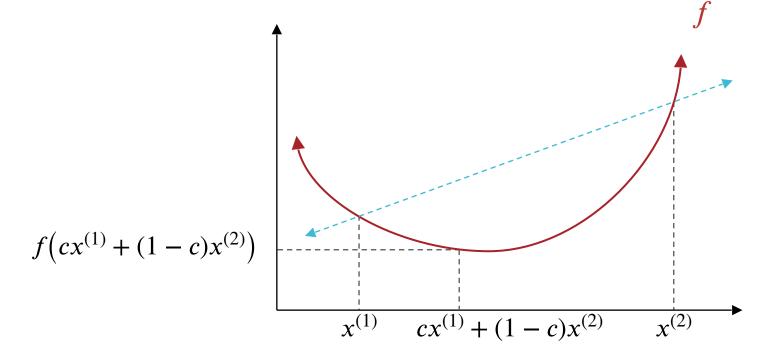
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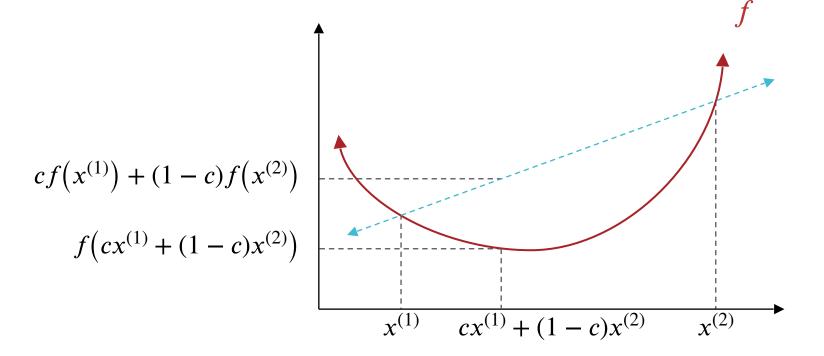
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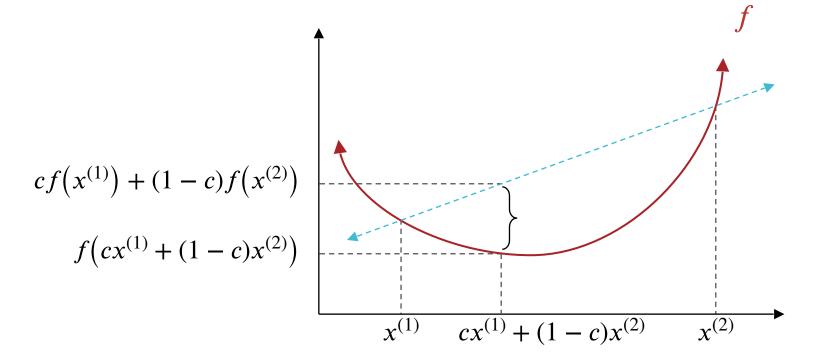


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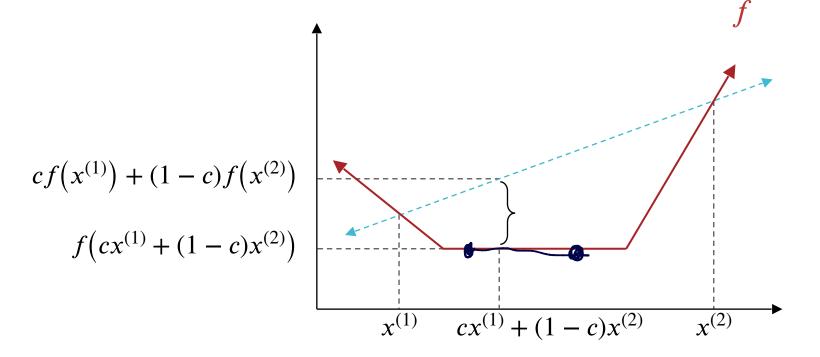


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$$f: \mathbb{R}^D \to \mathbb{R}$$
 is convex if
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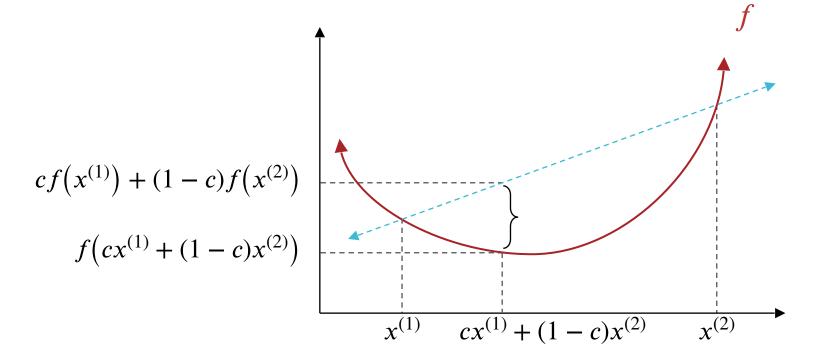
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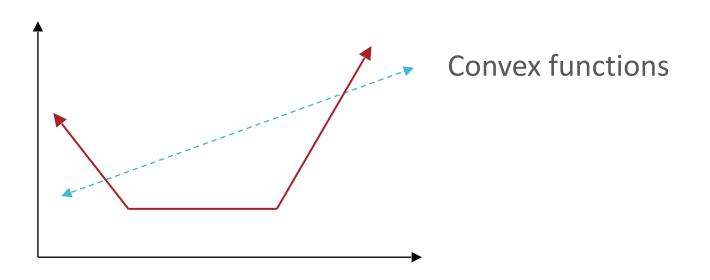


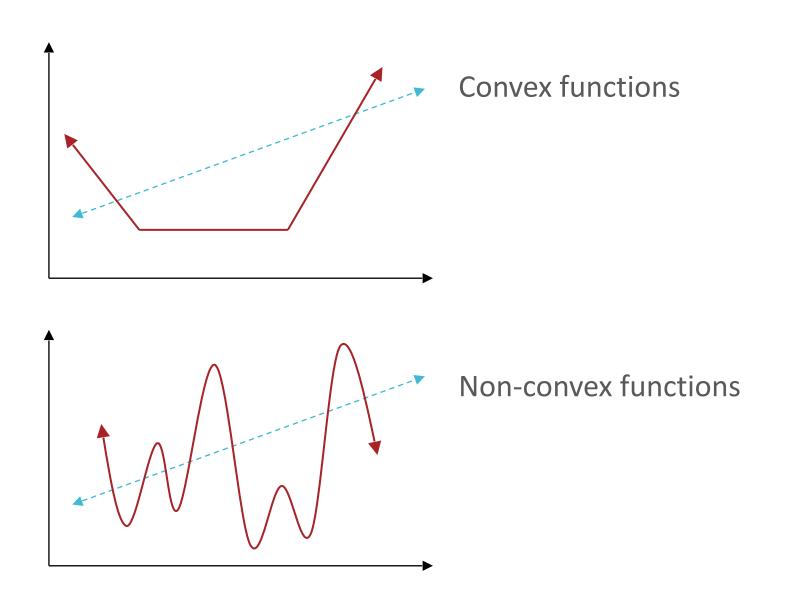
•A function $f: \mathbb{R}^D \to \mathbb{R}$ is *strictly* convex if

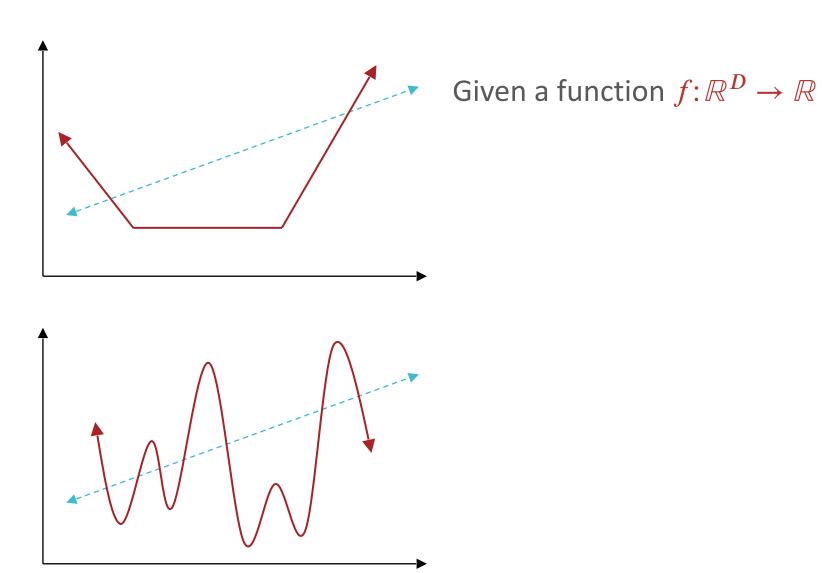
$$\forall \ \mathbf{x}^{(1)} \in \mathbb{R}^D, \mathbf{x}^{(2)} \in \mathbb{R}^D \text{ and } 0 < c < 1$$

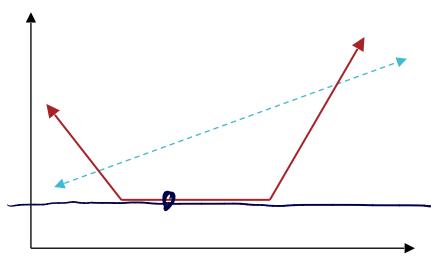
$$f(c\mathbf{x}^{(1)} + (1-c)\mathbf{x}^{(2)}) < cf(\mathbf{x}^{(1)}) + (1-c)f(\mathbf{x}^{(2)})$$







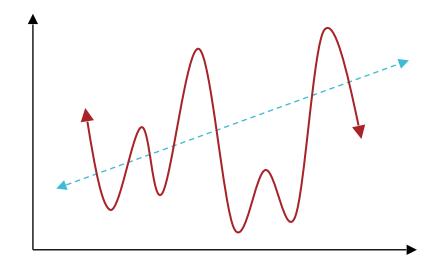


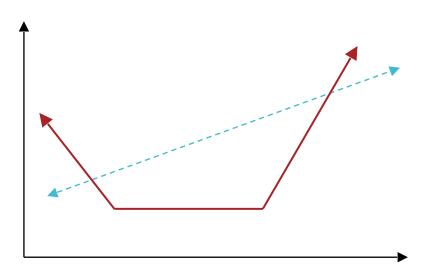


Given a function $f: \mathbb{R}^D \to \mathbb{R}$

• x^* is a global minimum iff

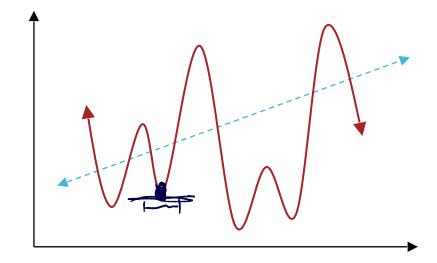
$$f(\mathbf{x}^*) \leq f(\mathbf{x}) \ \forall \ \mathbf{x} \in \mathbb{R}^D$$







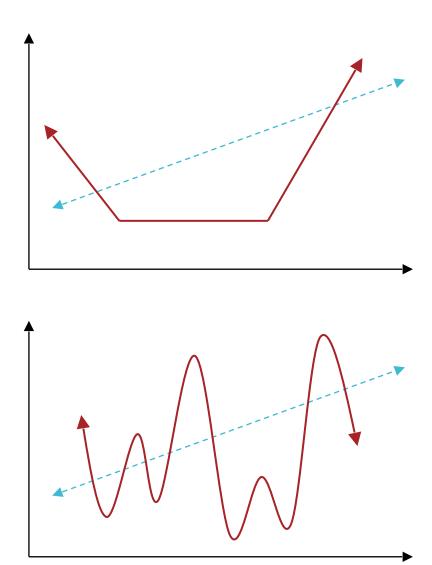
• \mathbf{x}^* is a global minimum iff $f(\mathbf{x}^*) \leq f(\mathbf{x}) \ \forall \ \mathbf{x} \in \mathbb{R}^D$



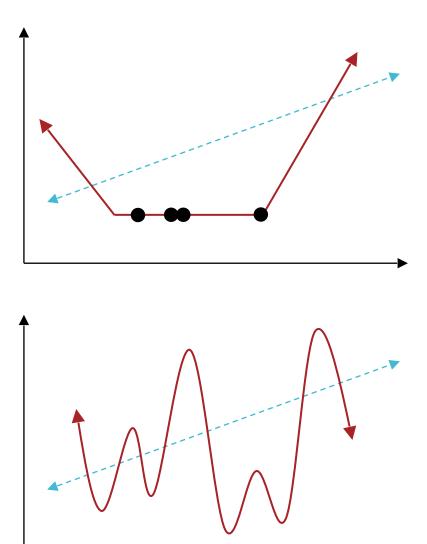
• x^* is a local minimum iff

$$\exists \ \epsilon \text{ s.t. } f(\mathbf{x}^*) \leq f(\mathbf{x}) \ \forall$$

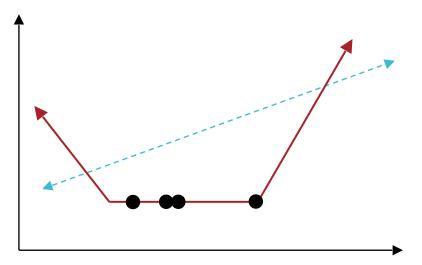
$$\mathbf{x}$$
 s.t. $\|\mathbf{x} - \mathbf{x}^*\|_2 < \epsilon$



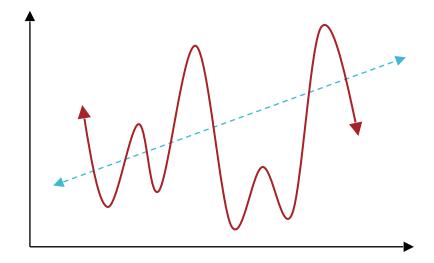
Convex functions:
Each local minimum is a global minimum!



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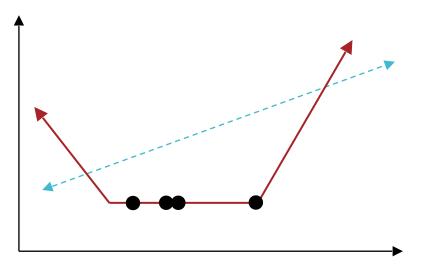


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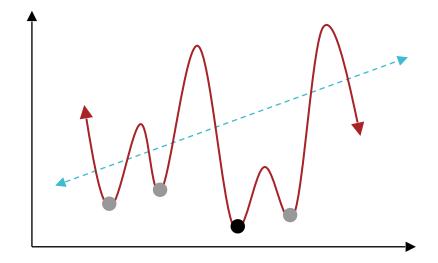


Non-convex functions:

A local minimum may or may not be a global minimum...

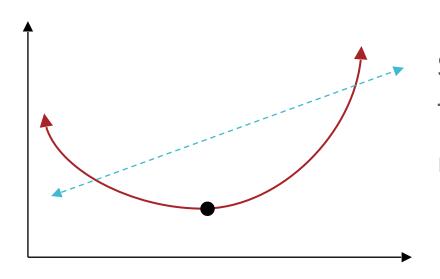


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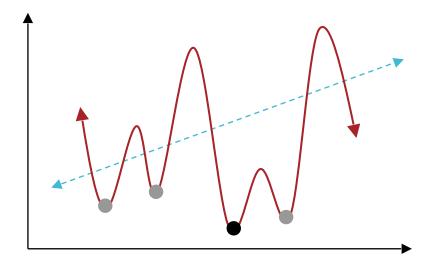


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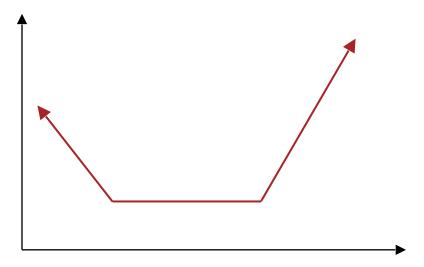
Strictly convex functions:
There exists a unique global minimum!



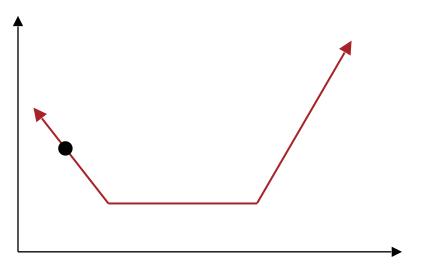
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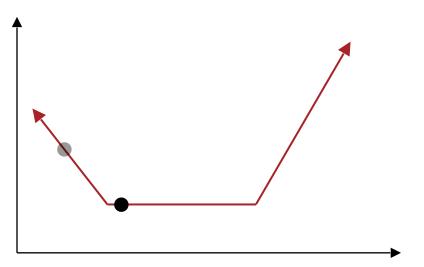
- Gradient descent is a local optimization algorithm it will converge to a local minimum (if it converges)
 - Works great if the objective function is convex!



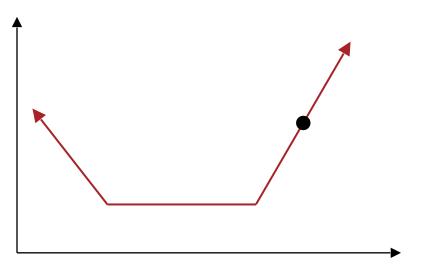
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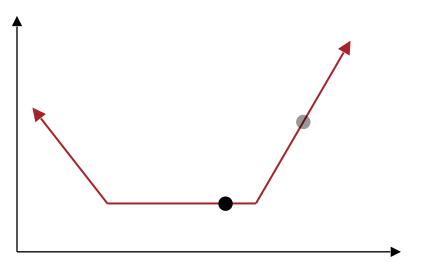
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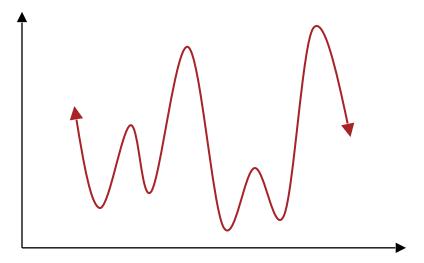
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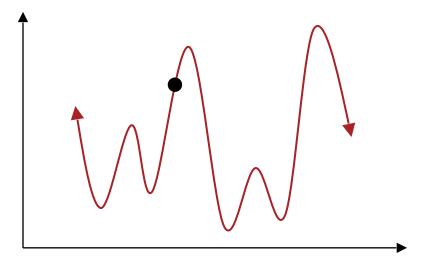
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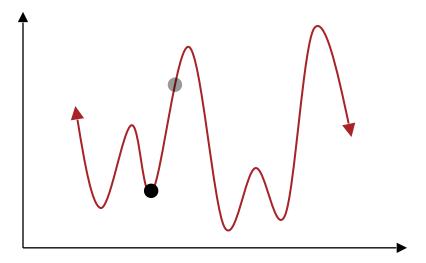
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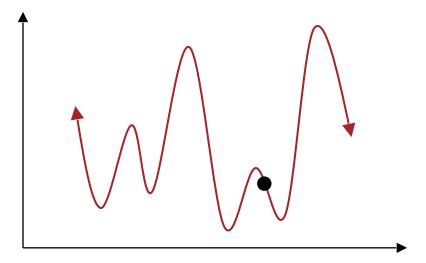
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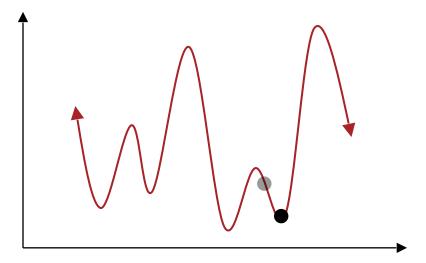
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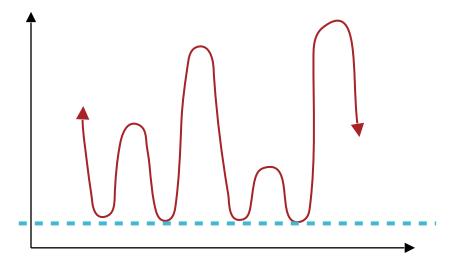
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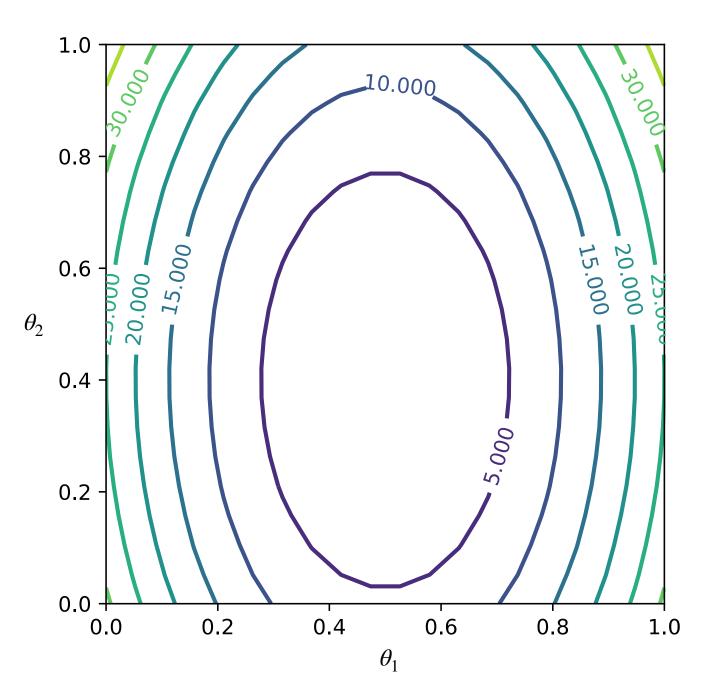
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- •Gradient descent is a local optimization algorithm it will converge to a local minimum (if it converges)
 - But can be OK if ∃ lots of pretty good local optima

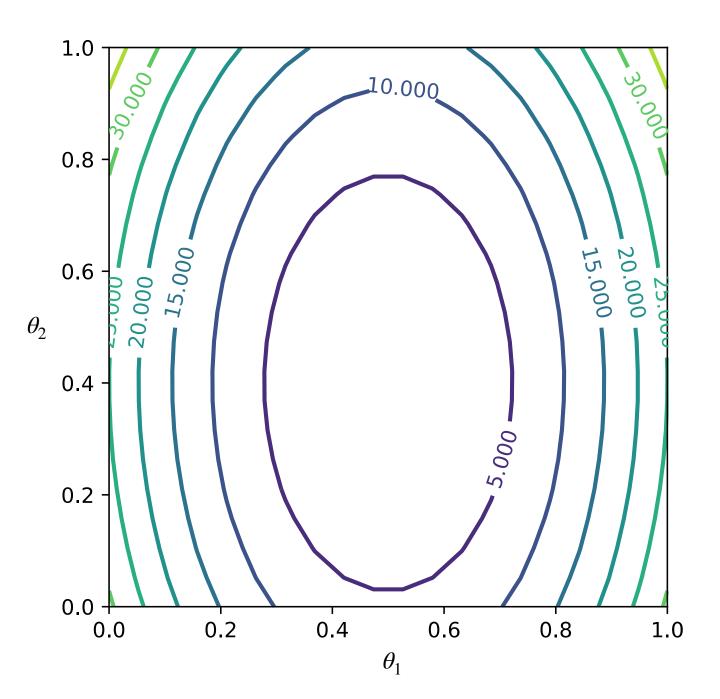


Gradient
descent for
linear
regression:
MSE is
convex!



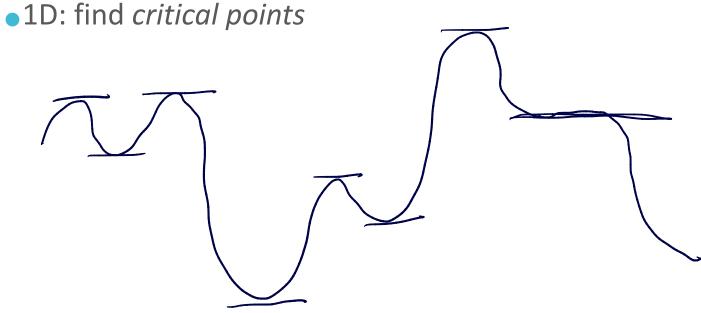
Gradient descent for linear regression: MSE is convex!

but not always strictly convex (see below for example)



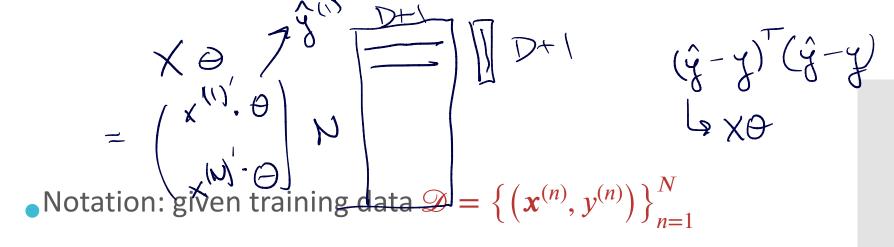
OK, but calculus class told me a different way to find optima

•Set $\nabla J(\theta) = 0$ and solve for θ



- •higher D, same idea: critical point ↔ tangent is flat
- ullet Not all critical points are local optima in general, but in our case J is convex!

Closed Form Optimization



$$X = \begin{bmatrix} 1 & \mathbf{x}^{(1)^T} \\ 1 & \mathbf{x}^{(2)^T} \\ \vdots & \vdots \\ 1 & \mathbf{x}^{(N)^T} \end{bmatrix} = \begin{bmatrix} 1 & x_1^{(1)} & \cdots & x_D^{(1)} \\ 1 & x_1^{(2)} & \cdots & x_D^{(2)} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_1^{(N)} & \cdots & x_D^{(N)} \end{bmatrix} \in \mathbb{R}^{N \times D + 1}$$

is the *design matrix*

$$\mathbf{y} = \left[y^{(1)}, ..., y^{(N)} \right]^T \in \mathbb{R}^N$$
 is the target vector

Minimizing the Mean Squared Error

$$J(\theta) = \frac{1}{N} \sum_{i=1}^{N} \frac{1}{2} (y^{(i)} - \theta^{T} x^{(i)})^{2} = \frac{1}{2N} \sum_{i=1}^{N} (x^{(i)^{T}} \theta - y^{(i)})^{2}$$

$$J(\theta) = \frac{1}{2N} (X\theta - y)^{T} (X\theta - y)^{$$

Finding the optimal θ

 $X^{\top}X\theta = X^{\top}y \quad \leftarrow \text{ the normal equations}$ (DH)xN) · (NxOH)
Does a solution even exist?

- Is it unique? mayk not
- If not, which one?

mot, which one?

Min norm solin art min 11011 st /

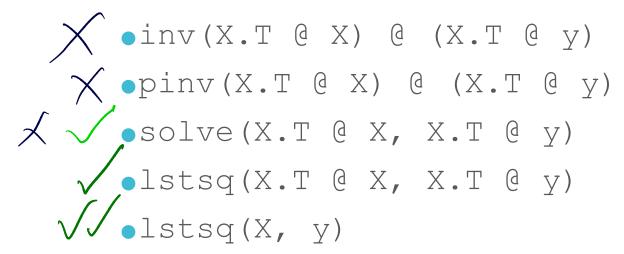
• How expensive is it to find desired solution?



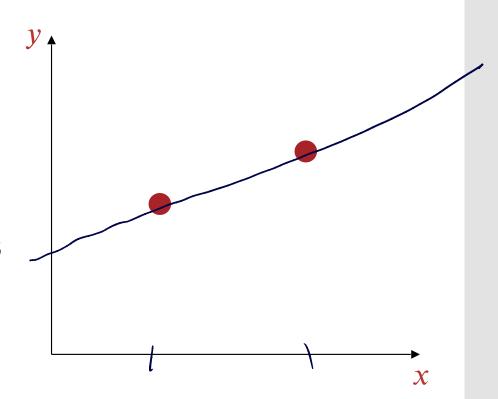
$X^{\top}X\theta = X^{\top}y \leftarrow \text{the normal equations}$

Finding the optimal θ

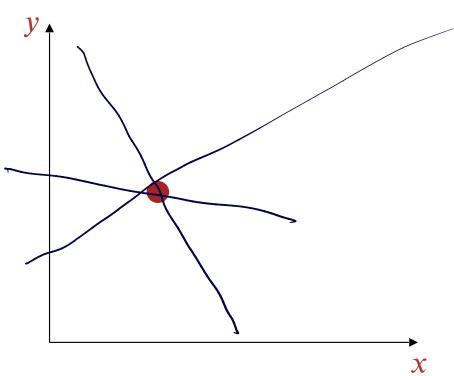
- I just want to find the solution, what should I call?
 - •Options (all in numpy.linalg):



• Consider a 1D linear regression model trained to minimize the mean squared error: how many optimal solutions (i.e., sets of parameters θ) are there for the given dataset?



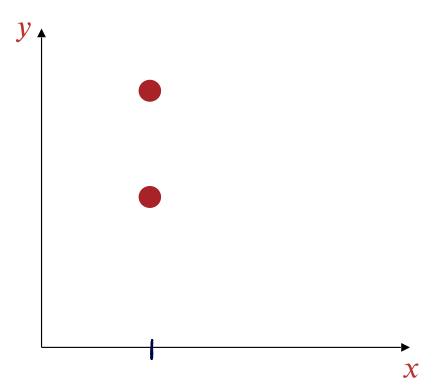
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Poll Question 3

[no poll 2 today!]

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A. -1 (TOXIC)

B. 0

Consider a 2D linear regression model trained to minimize the mean squared error: how many optimal solutions (i.e., sets of parameters θ) are there for the given dataset?

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Linearly independent features

- Solution is unique if number of examples N is at least as large as number of linearly independent features
 - independent = not a linear function of other features
 - •e.g., $x_1^{(i)}$ = length (mm) and $x_2^{(i)}$ = length (inches): *not* linearly independent
 - e.g., if examples are on a line in 2d, number of linearly independent features = 1 (not 2)
 - •e.g., on a line or plane in 3d: 1 or 2, not 3
 - etc.
- Can drop features to get independence, or resolve ambiguity by picking minimum norm solution

Recap: exact vs. gradient descent

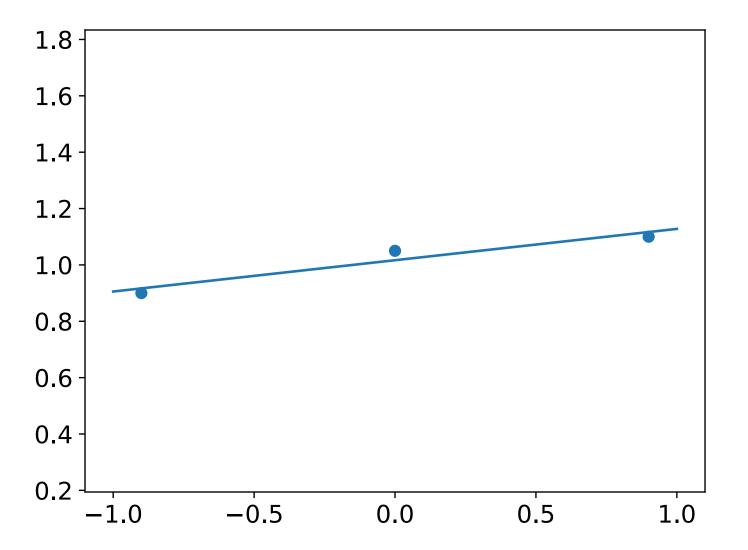
- Use $\emph{exact solution}$ if \emph{M} is small and \emph{N} is large
 - •fast enough since M is small, accurate solution is worth it since N is large
- Use (variants of) gradient descent if M is large
- $\ \, \text{If} \, \underline{M} \, \text{and} \, N \, \text{both small, both methods are OK}$

Linear Regression Learning Objectives

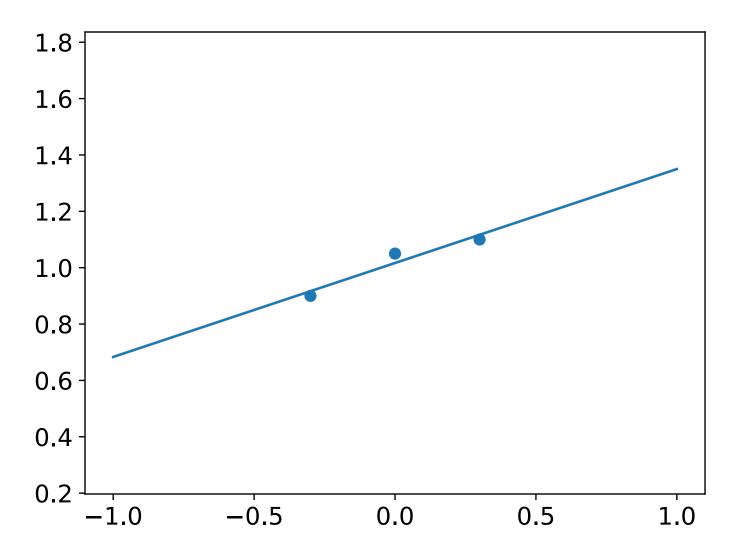
You should be able to...

- Design k-NN Regression and Decision Tree Regression
- Choose a Linear Regression optimization technique that is appropriate for a particular dataset by analyzing the tradeoff of computational complexity vs. convergence speed
- Implement learning for Linear Regression using gradient descent or closed form optimization (with well chosen NumPy calls!)
- Identify situations where least squares regression has exactly one solution or infinitely many solutions

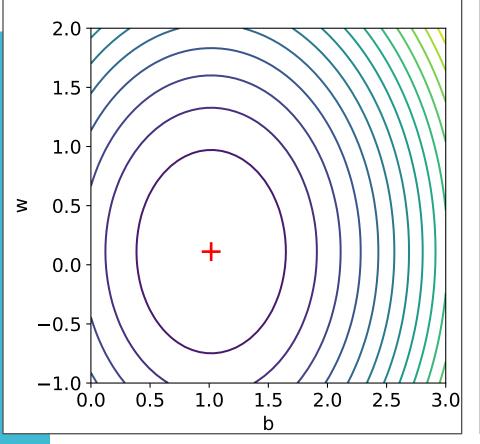
A tale of two datasets

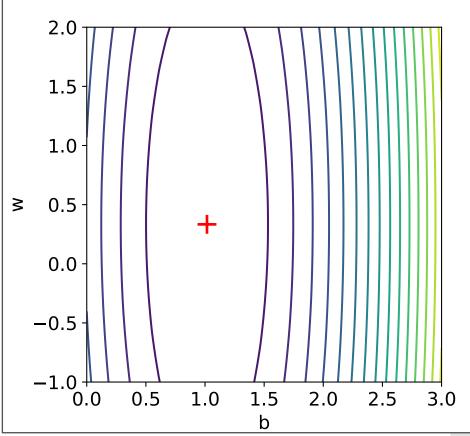


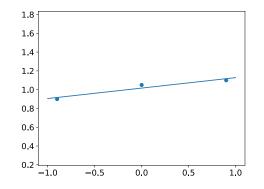
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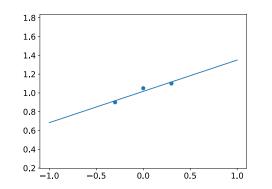


MSE loss

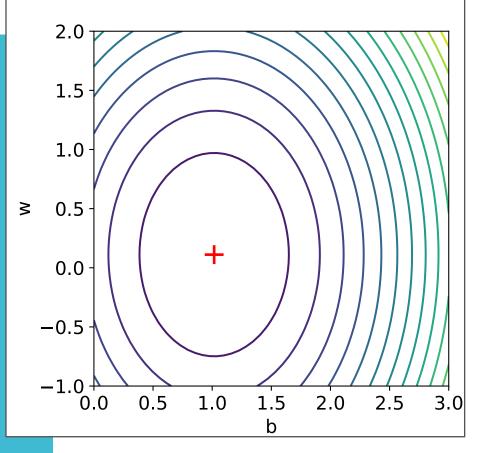


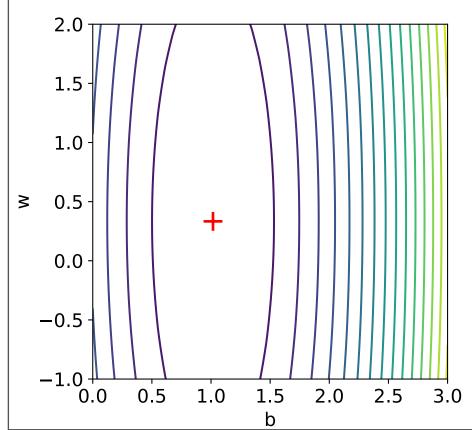


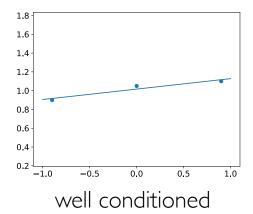


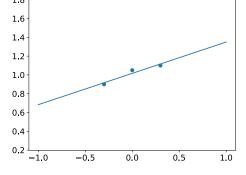


MSE loss



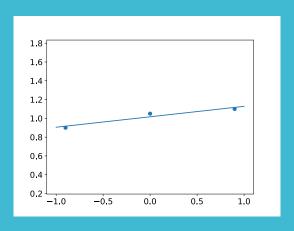


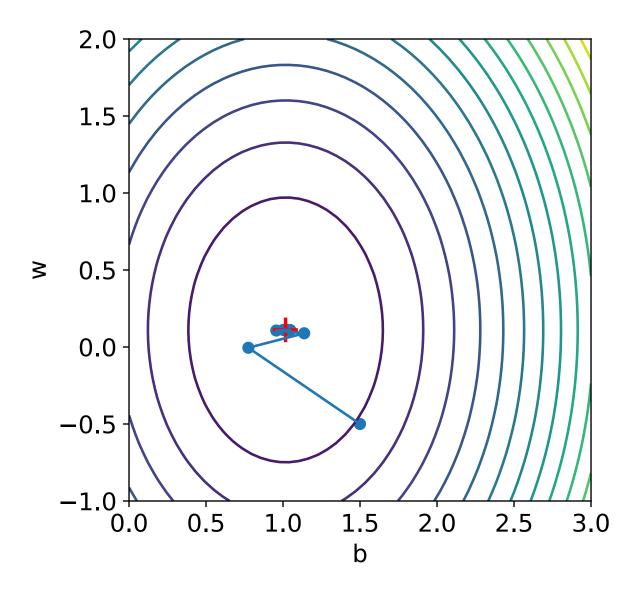




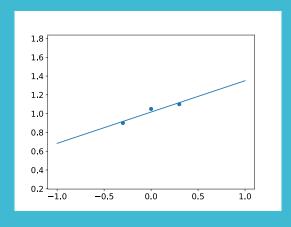
poorly conditioned

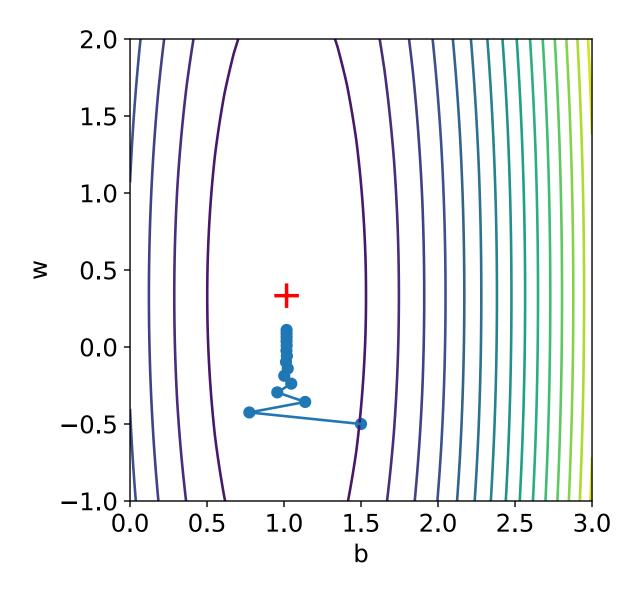
Gradient descent (good conditioning)



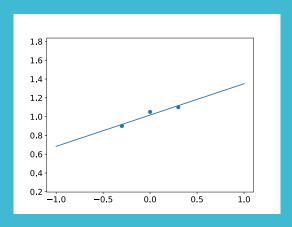


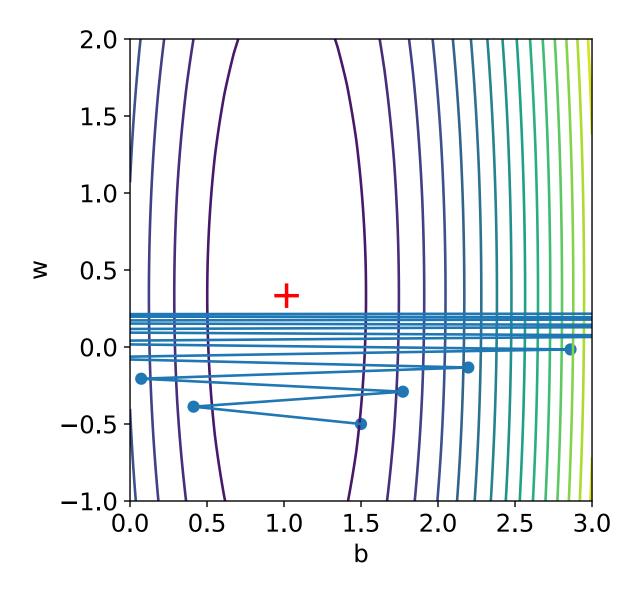
Gradient descent (poor conditioning)





Gradient descent (poor conditioning)





What could we do?

- ullet For horizontal direction (b), want a small learning rate to prevent oscillation
- For vertical direction (w), want a large learning rate to make fast enough progress
- Ideas?

What if we could discover a good scaling automatically?

- Wouldn't it be great if we could automatically scale down the learning rate in directions where we start to oscillate?
 - then we'd be free to set learning rate high enough to make progress in other dimensions

Momentum

if gradients always point ↑

if gradients alternate ↑ ↓

Modified gradient descent update

Gradient descent with momentum

procedure GDLR_M($\mathcal{D}, \boldsymbol{\theta}^{(0)}, \mathbf{g}^{(0)}$)

$$\boldsymbol{\theta} \leftarrow \boldsymbol{\theta}^{(0)}, \quad \bar{\mathbf{g}} \leftarrow \mathbf{g}^{(0)}$$

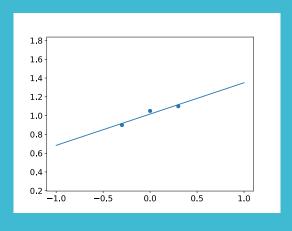
while not converged do

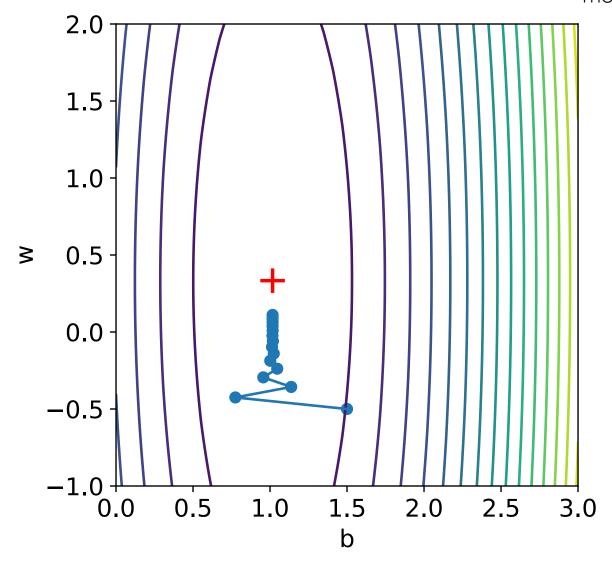
$$\mathbf{g} \leftarrow \sum_{i=1}^{N} (\boldsymbol{\theta}^{\mathsf{T}} \mathbf{x}^{(i)} - \mathbf{y}^{(i)}) \mathbf{x}^{(i)}$$

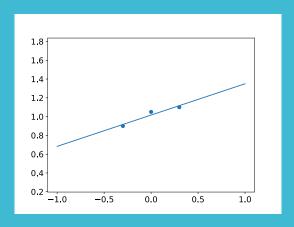
$$\bar{\mathbf{g}} \leftarrow \beta \bar{\mathbf{g}} + (1 - \beta) \mathbf{g}$$

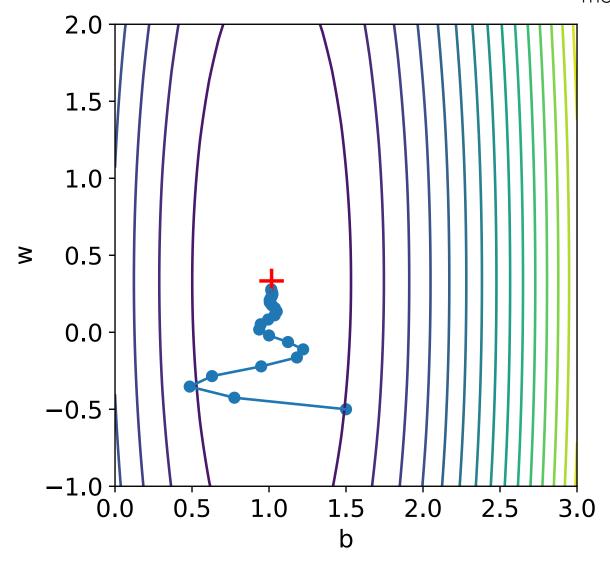
$$\theta \leftarrow \theta - \gamma \bar{\mathbf{g}}$$

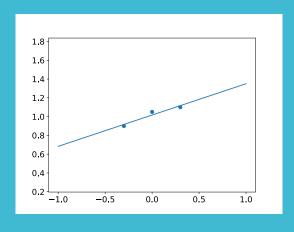
return $oldsymbol{ heta}$

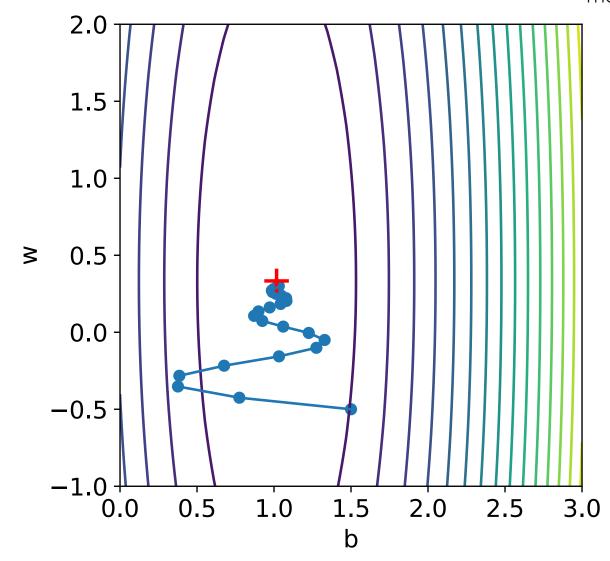


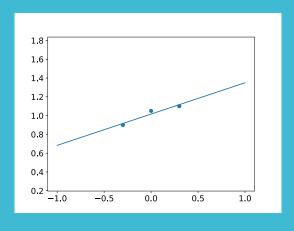


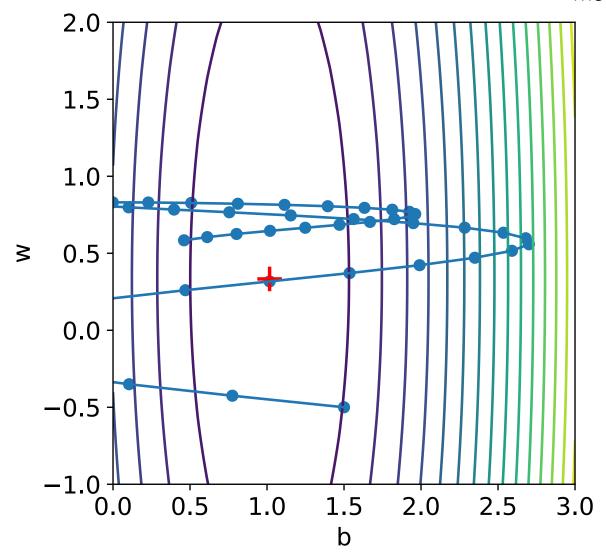












Preview: nonconvex

