

10-301/10-601 Introduction to Machine Learning

Machine Learning Department School of Computer Science Carnegie Mellon University

Neural Networks

Hoda Heidari, Henry Chai, Matt Gormley Lecture 11 Feb. 21, 2024

Reminders

- Homework 4: Logistic Regression
 - Out: Mon, Feb 19
 - Due: Wed, Feb 28 at 11:59pm
- Piazza discussion: Society, Ethics, & ML
 - participation credit

A RECIPE FOR ML

Background

A Recipe for Machine Learning

1. Given training data:

$$\{oldsymbol{x}_i, oldsymbol{y}_i\}_{i=1}^N$$

- 2. Choose each of these:
 - Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

$$\ell(\hat{m{y}},m{y}_i)\in\mathbb{R}$$



Examples: Linear regression, Logistic regression, Neural Network

Examples: Mean-squared error, Cross Entropy

Background

A Recipe for Machine Learning

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Loss function

$$\ell(\hat{m{y}},m{y}_i)\in\mathbb{R}$$

3. Define goal:

$$oldsymbol{ heta}^* = rg\min_{oldsymbol{ heta}} \sum_{i=1}^N \ell(f_{oldsymbol{ heta}}(oldsymbol{x}_i), oldsymbol{y}_i)$$

4. Train with SGD:

(take small steps opposite the gradient)

$$\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\boldsymbol{x}_i), \boldsymbol{y}_i)$$

Background

A Recipe for

Gradients

1. Given training dat

$$\{oldsymbol{x}_i, oldsymbol{y}_i\}_{i=1}^N$$
 gradient! And it's a

- 2. Choose each of tl
 - Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

$$\ell(\hat{m{y}}, m{y}_i) \in \mathbb{R}$$

Backpropagation can compute this gradient!

And it's a special case of a more general algorithm called reversemode automatic differentiation that can compute the gradient of any differentiable function efficiently!

opposite the gradient)
$$\boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\boldsymbol{x}_i), \boldsymbol{y}_i)$$

Backgrou Goals for Today's Lecture

- 1. Explore a new class of decision functions (Neural Networks)
 - 2. Consider variants of this recipe for training

Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

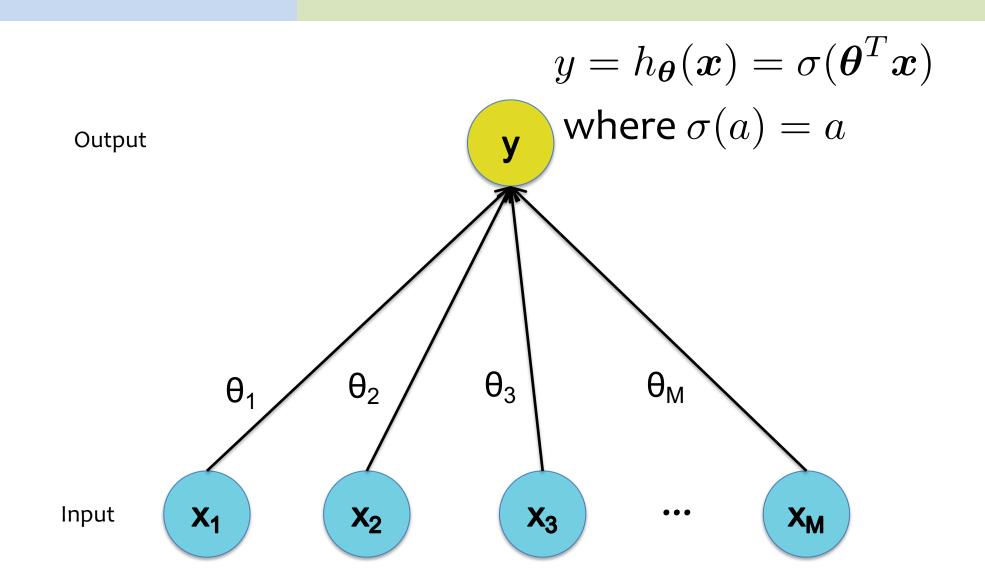
Loss function

$$\ell(\hat{m{y}}, m{y}_i) \in \mathbb{R}$$

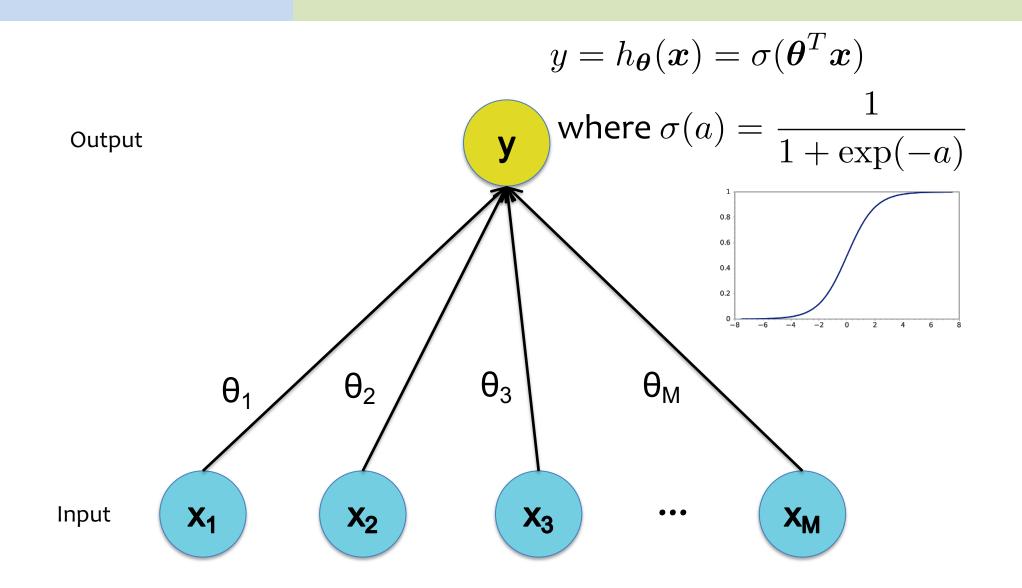
Train with SGD: ke small steps opposite the gradient)

$$oldsymbol{ heta}^{(t+1)} = oldsymbol{ heta}^{(t)} - \eta_t
abla \ell(f_{oldsymbol{ heta}}(oldsymbol{x}_i), oldsymbol{y}_i)$$

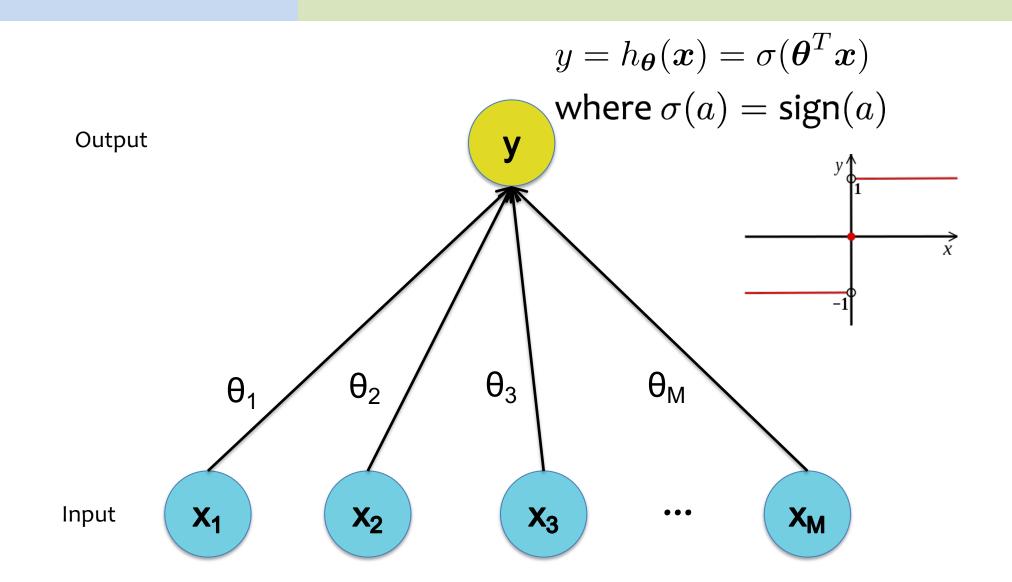
Linear Regression

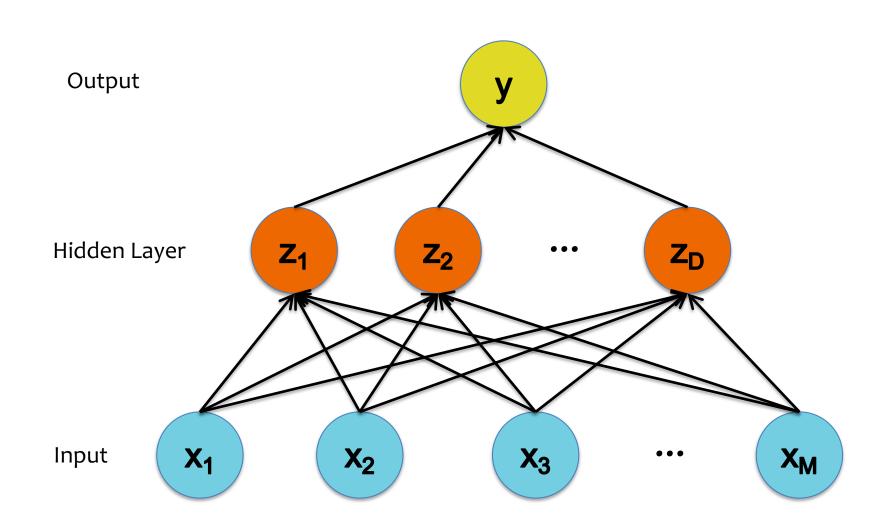


Logistic Regression



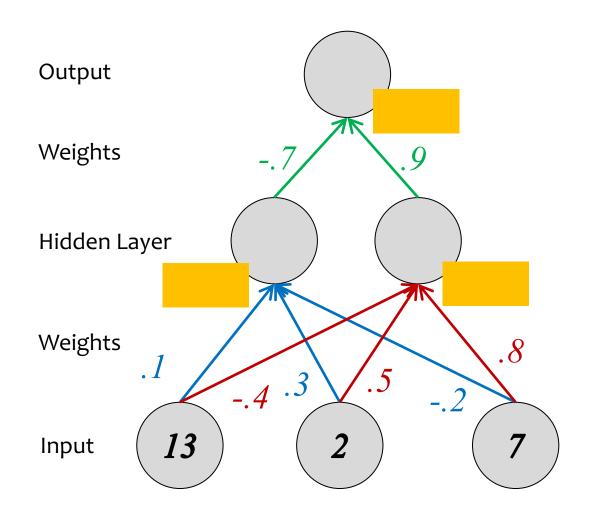
Perceptron





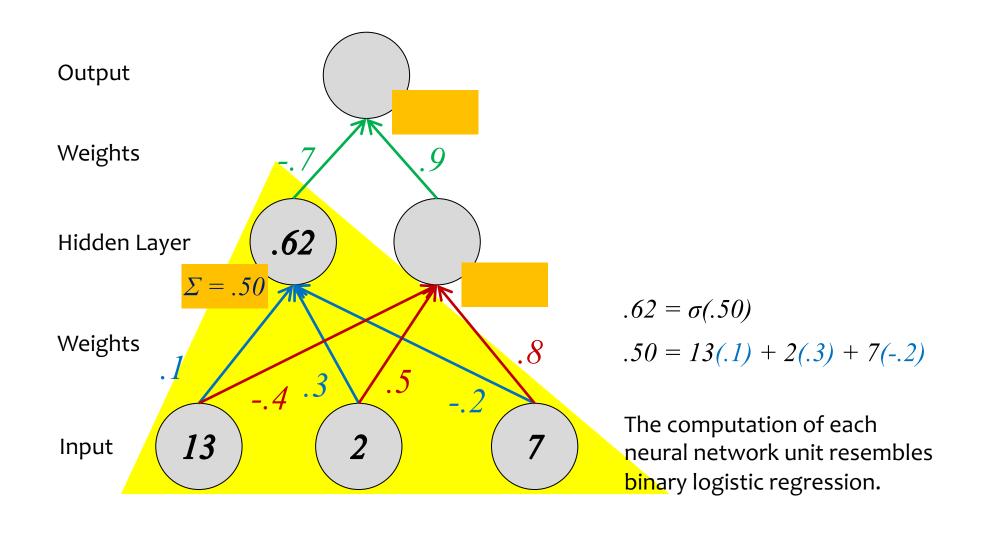
COMPONENTS OF A NEURAL NETWORK

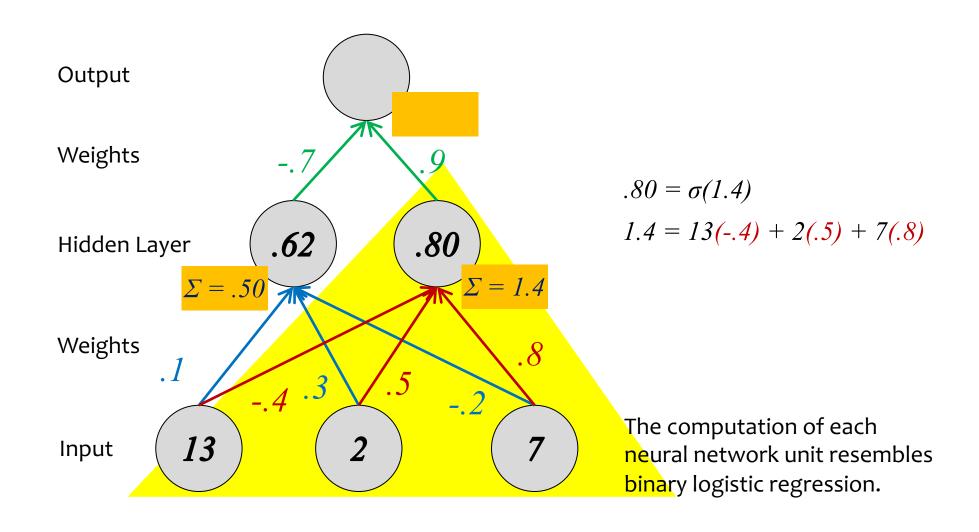
Neural Network



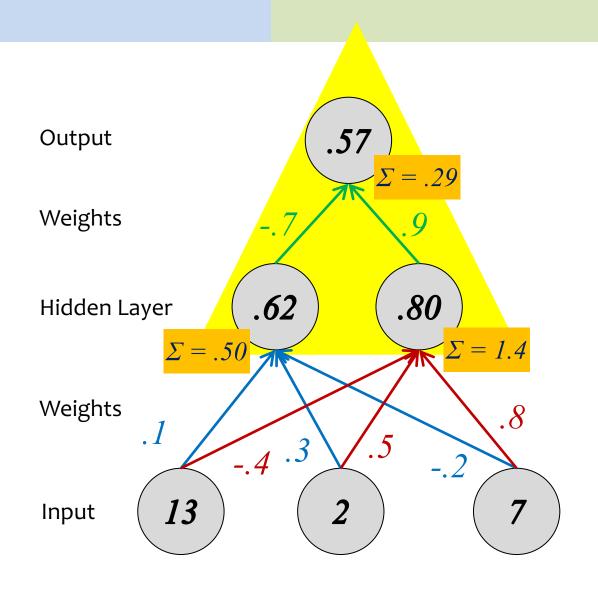
Suppose we already learned the weights of the neural network.

To make a new prediction, we take in some new features (aka. the input layer) and perform the feed-forward computation.





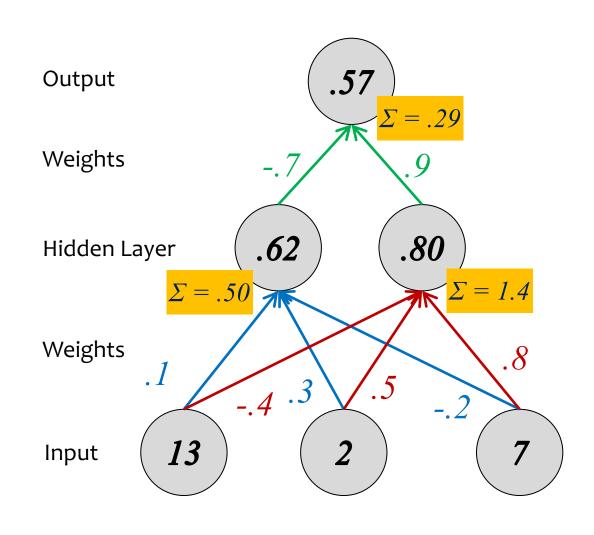
Neural Network



$$.57 = \sigma(.29)$$
$$.29 = .62(-.7) + .80(.9)$$

The computation of each neural network unit resembles binary logistic regression.

Neural Network



$$.57 = \sigma(.29)$$
$$.29 = .62(-.7) + .80(.9)$$

$$.80 = \sigma(1.4)$$

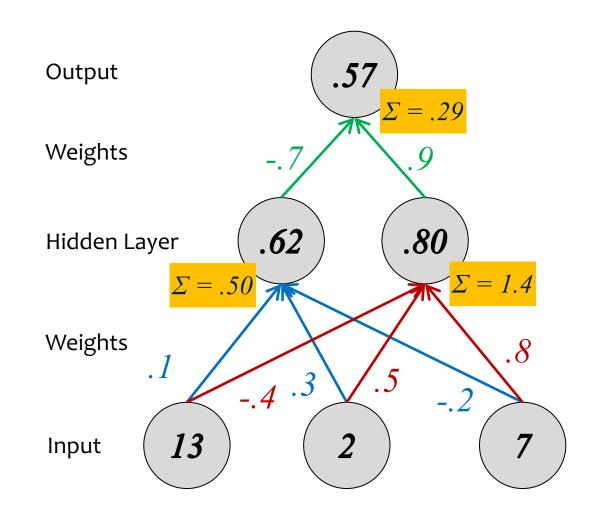
$$1.4 = 13(-.4) + 2(.5) + 7(.8)$$

$$.62 = \sigma(.50)$$

$$.50 = 13(.1) + 2(.3) + 7(-.2)$$

The computation of each neural network unit resembles binary logistic regression.

Neural Network



Except we only have the target value for y at training time!

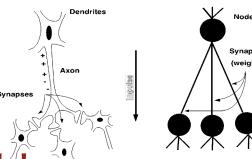
We have to learn to create "useful" values of z_1 and z_2 in the hidden layer.



The computation of each neural network unit resembles binary logistic regression.

From Biological to Artificial

The motivation for Artificial Neural Networks comes from biology...



Biological "Model"

- **Neuron:** an excitable cell
- **Synapse:** connection between neurons
- A neuron sends an electrochemical pulse along its synapses when a sufficient voltage change occurs
- Biological Neural Network: collection of neurons along some pathway through the brain

Artificial Model

- Neuron: node in a directed acyclic graph (DAG)
- Weight: multiplier on each edge
- Activation Function: nonlinear thresholding function, which allows a neuron to "fire" when the input value is sufficiently high
- Artificial Neural Network: collection of neurons into a DAG, which define some differentiable function

Biological "Computation"

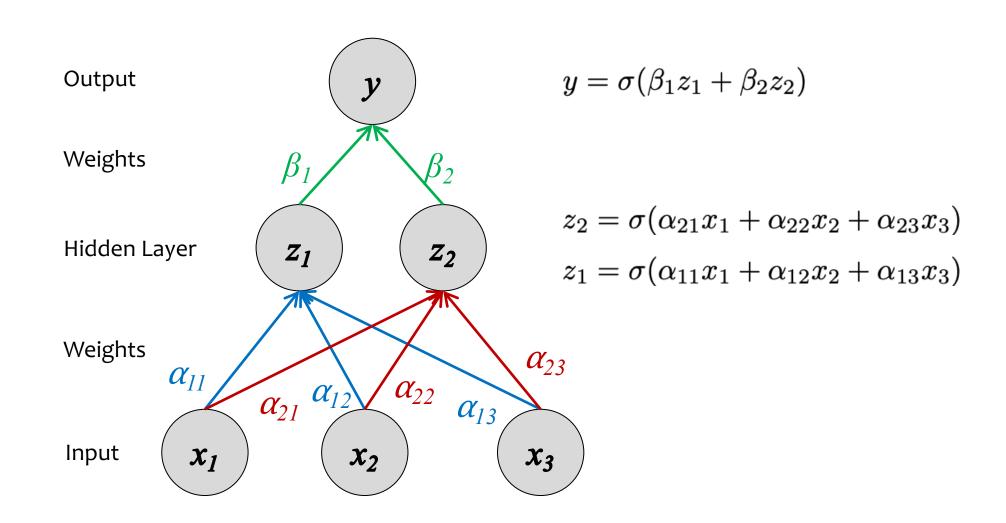
- Neuron switching time: ~ 0.001 sec
- Number of neurons: ~ 10¹⁰
- Connections per neuron: ~ 10⁴⁻⁵
- Scene recognition time: ~ 0.1 sec

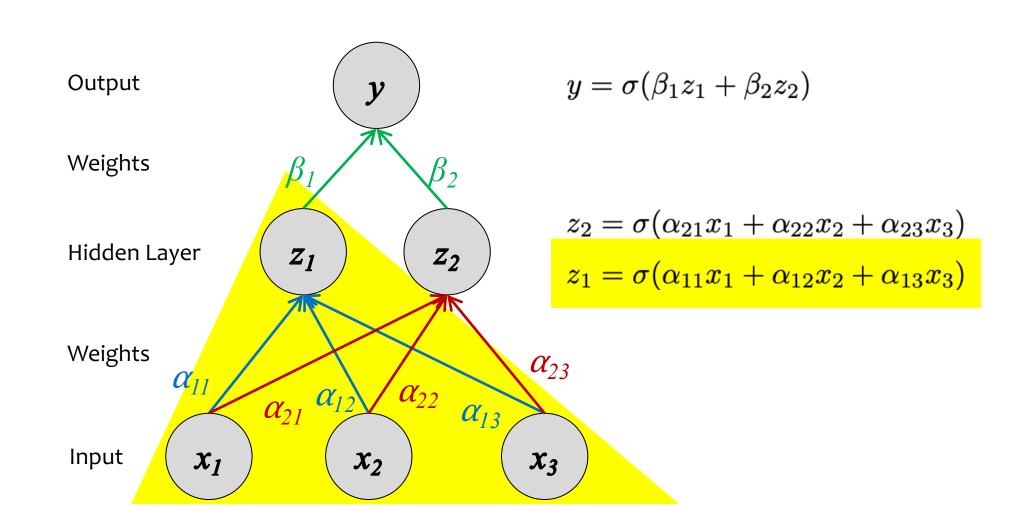
Artificial Computation

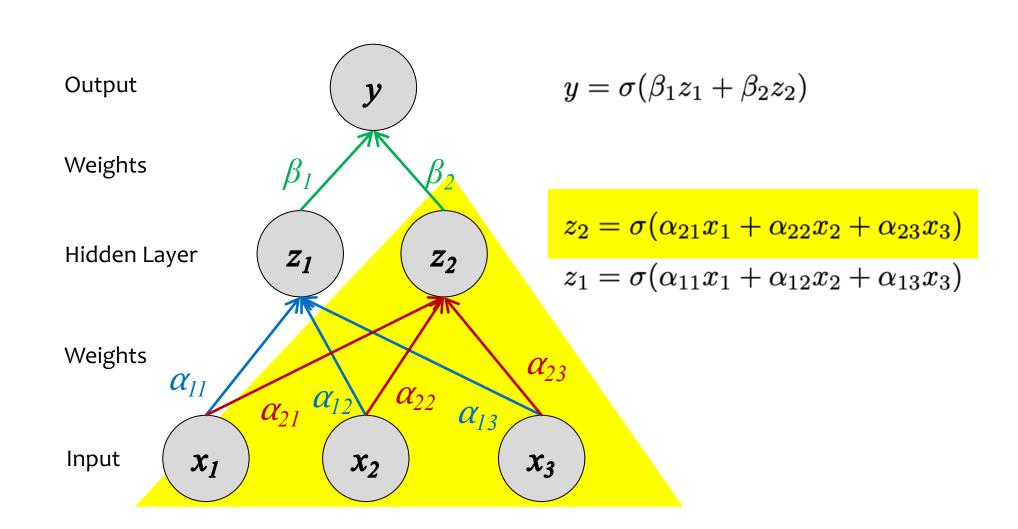
- Many neuron-like threshold switching units
- Many weighted interconnections among units
- Highly parallel, distributed processes

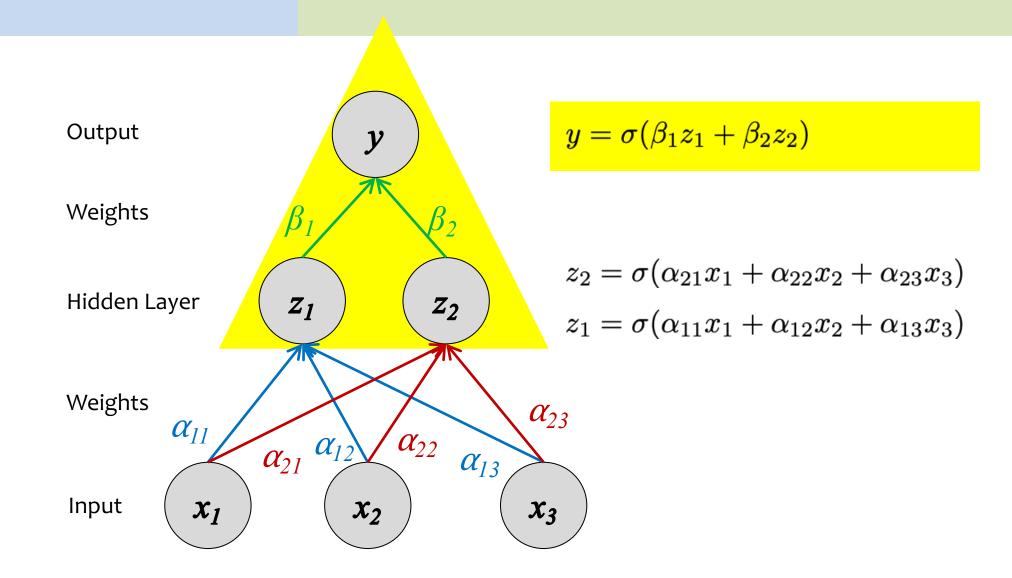
DEFINING A 1-HIDDEN LAYER NEURAL NETWORK

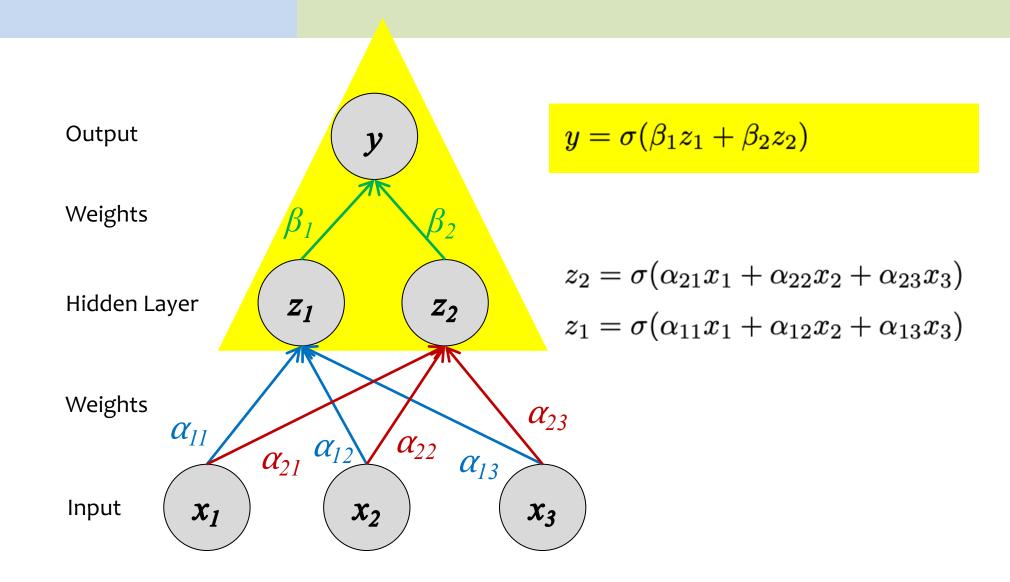
Example: Neural Network with One Hidden Layer





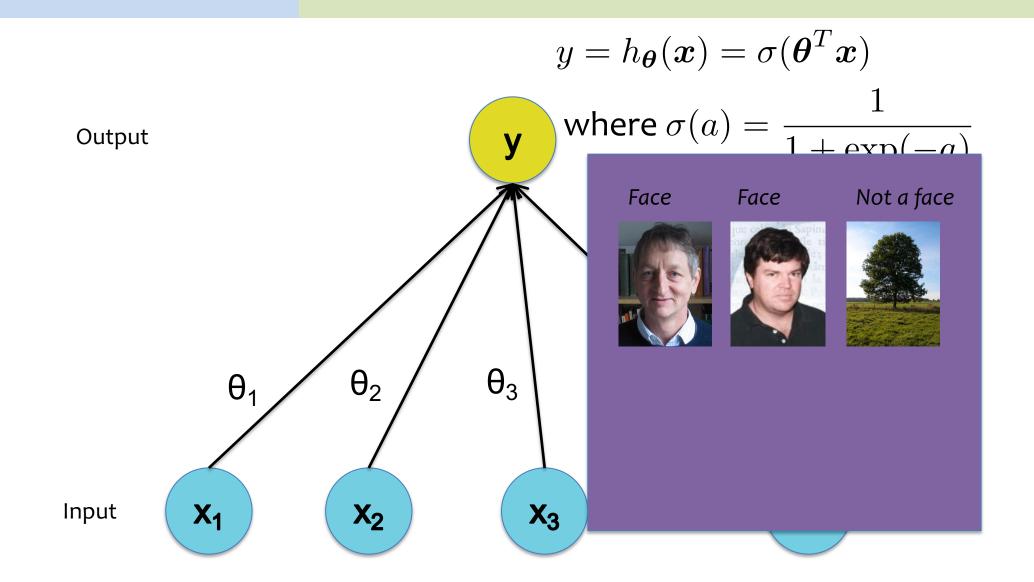




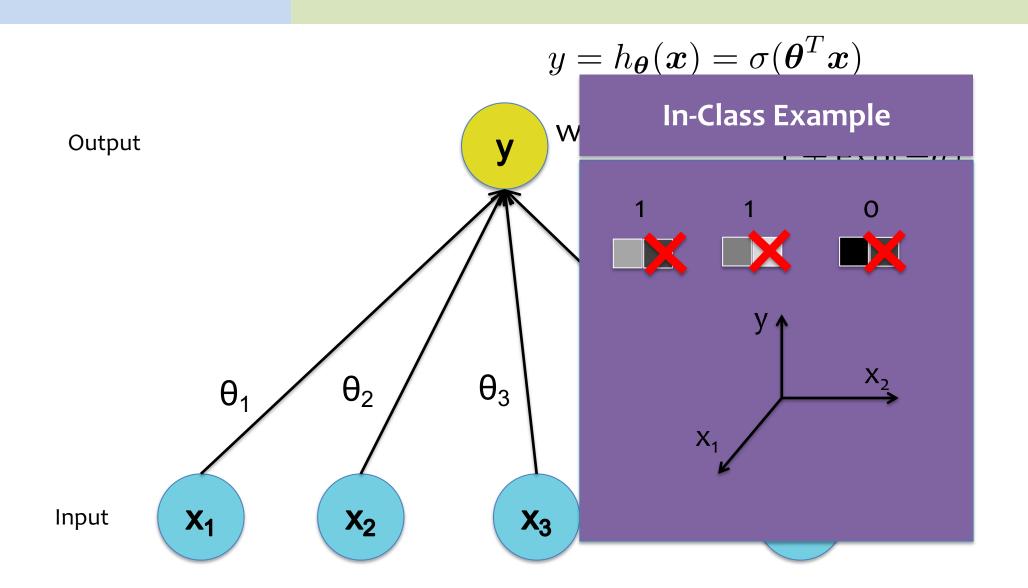


NONLINEAR DECISION BOUNDARIES AND NEURAL NETWORKS

Logistic Regression

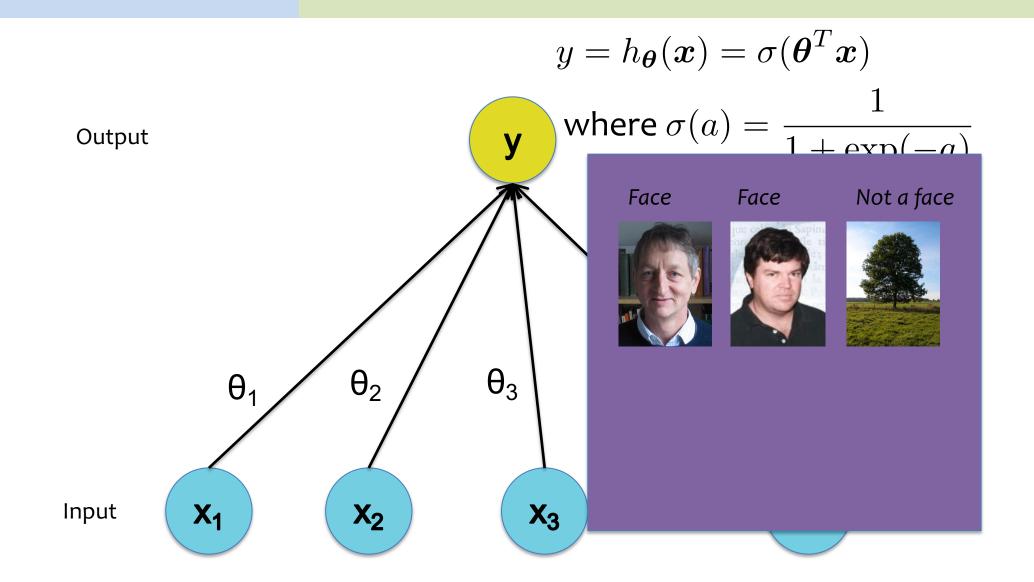


Logistic Regression

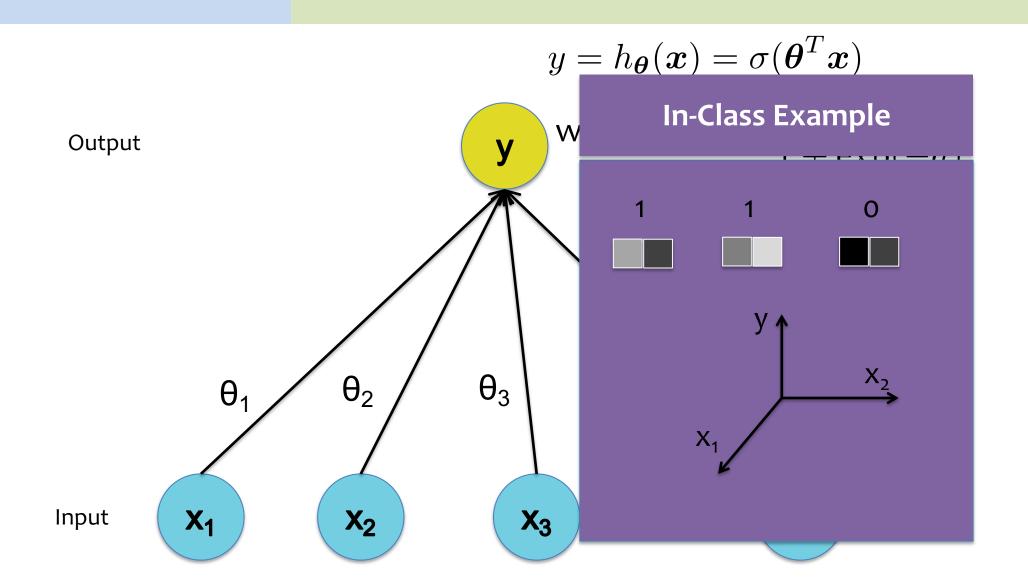


1D Face Recognition

Logistic Regression



Logistic Regression



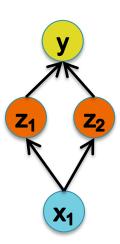
Neural Network Parameters

Question:

Suppose you are training a one-hidden layer neural network with sigmoid activations for binary classification.



True or False: There is a unique set of parameters that maximize the likelihood of the dataset above.



Answer:

Neural Network Architectures

Even for a basic Neural Network, there are many design decisions to make:

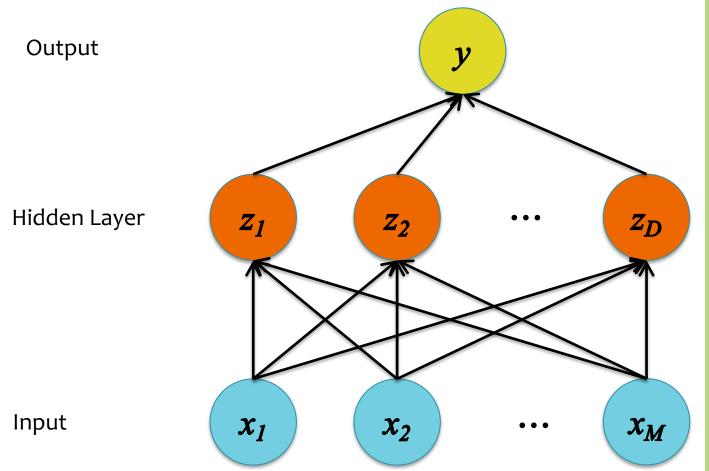
- # of hidden layers (depth)
- 2. # of units per hidden layer (width)
- 3. Type of activation function (nonlinearity)
- 4. Form of objective function
- 5. How to initialize the parameters

BUILDING WIDER NETWORKS



Building a Neural Net

Q: How many hidden units, D, should we use?



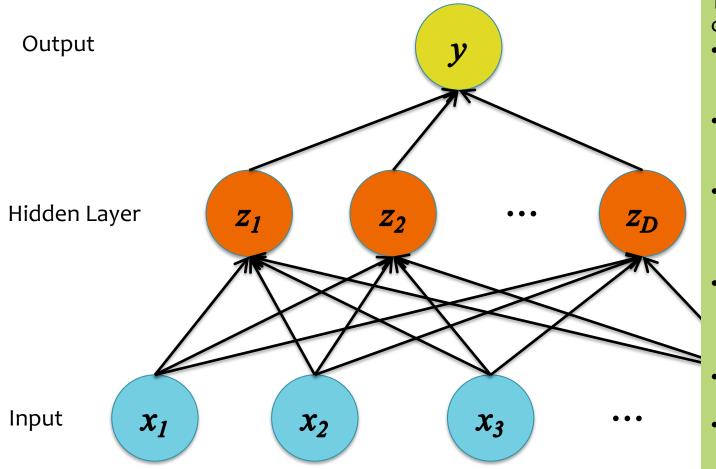
The hidden units could learn to be...

- a selection of the most useful features
- nonlinear combinations of the features
- a lower dimensional projection of the features
- a higher dimensional projection of the features
- a copy of the input features
- a mix of the above



Building a Neural Net

Q: How many hidden units, D, should we use?



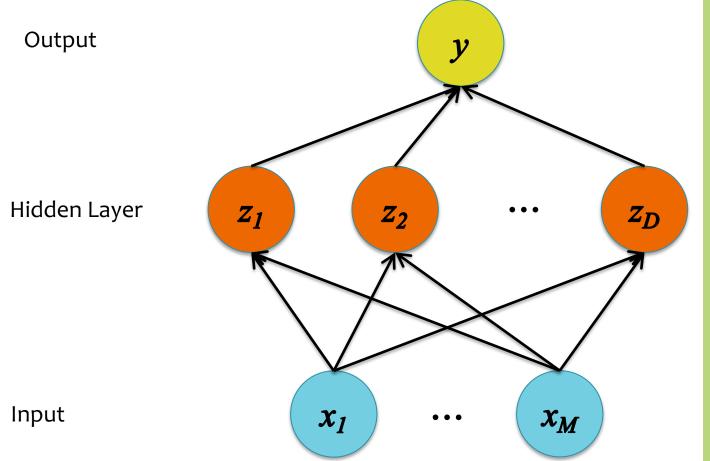
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Building a Neural Net

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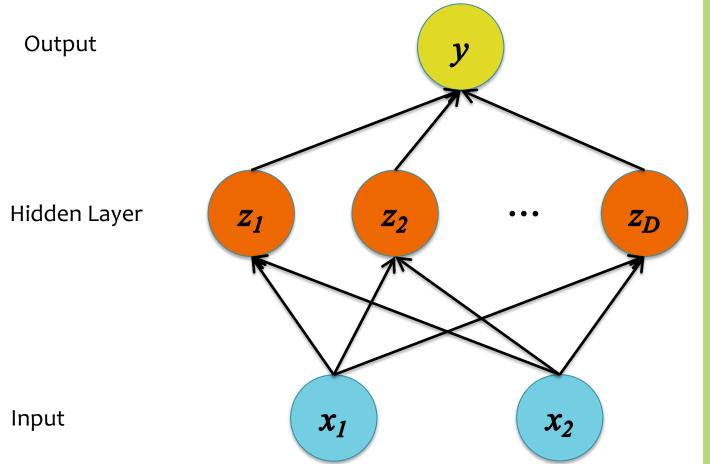
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D≥M

Building a Neural Net

In the following examples, we have two input features, M=2, and we vary the number of hidden units, D.

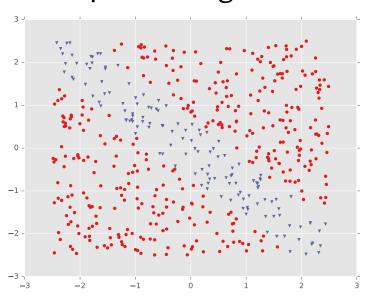


The hidden units could learn to be...

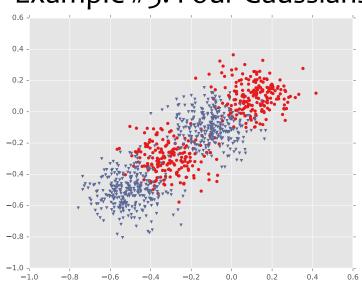
- a selection of the most useful features
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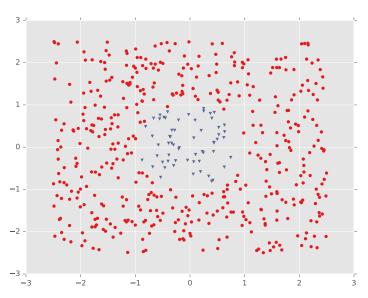
Examples 1 and 2

DECISION BOUNDARY EXAMPLES

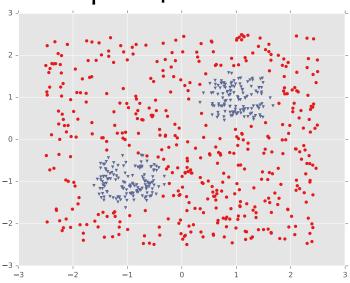


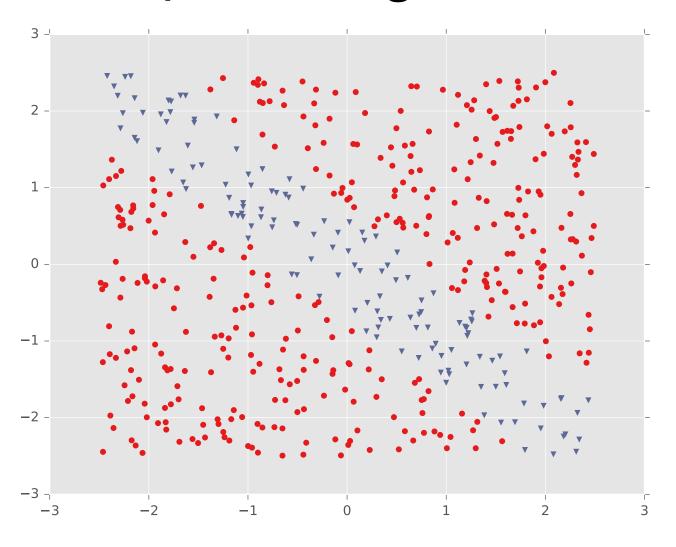
Example #3: Four Gaussians

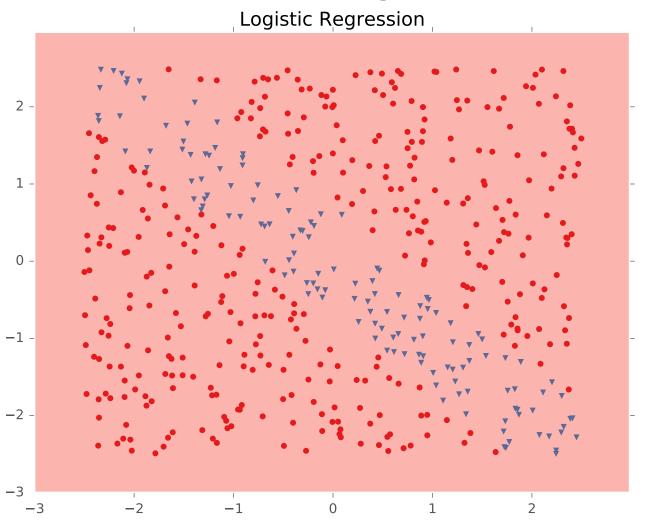




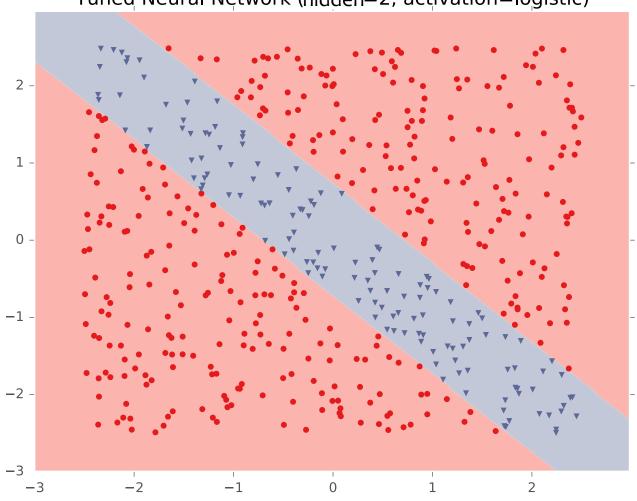
Example #4: Two Pockets

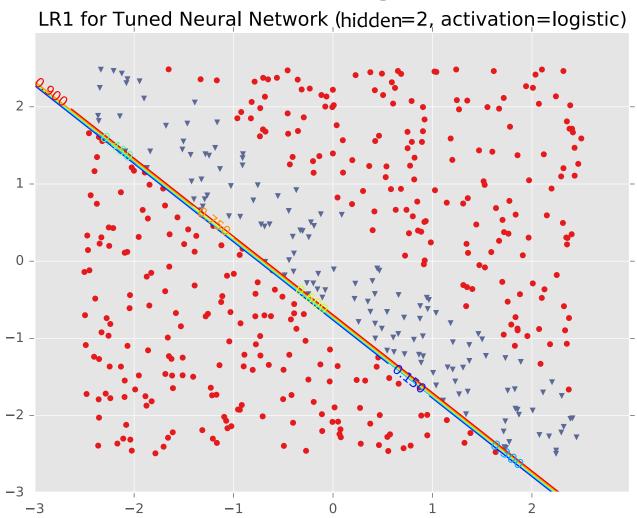


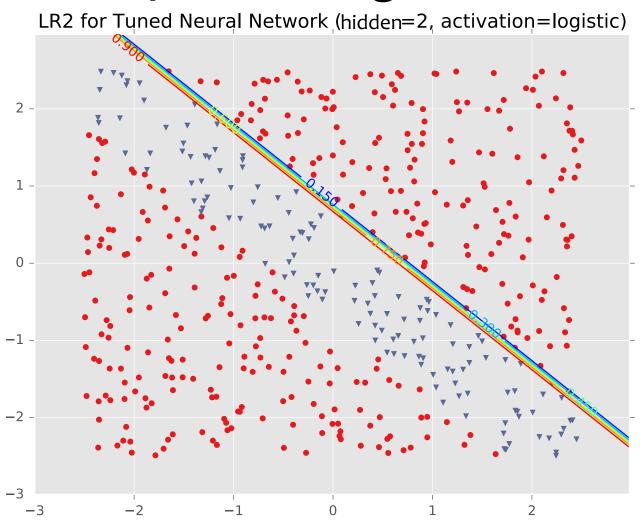


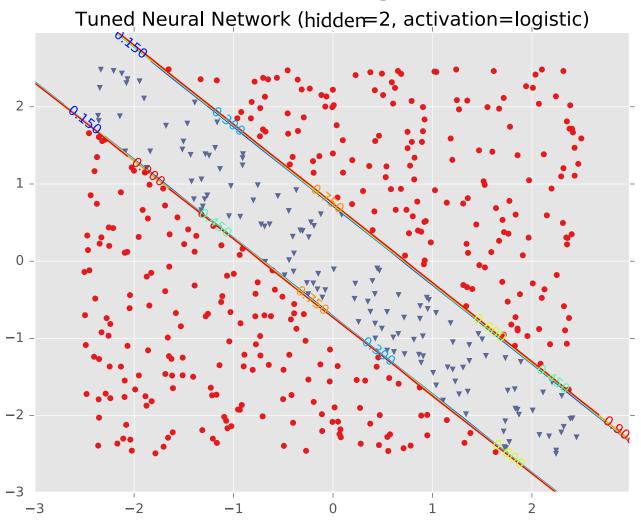


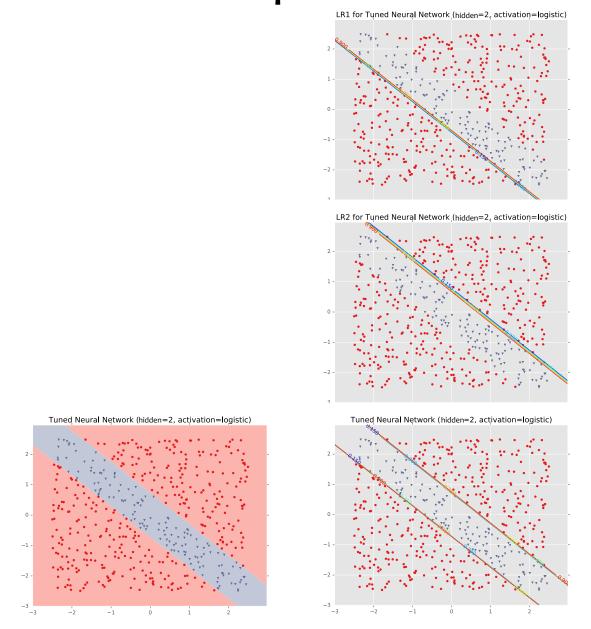
Tuned Neural Network (hidden=2, activation=logistic)

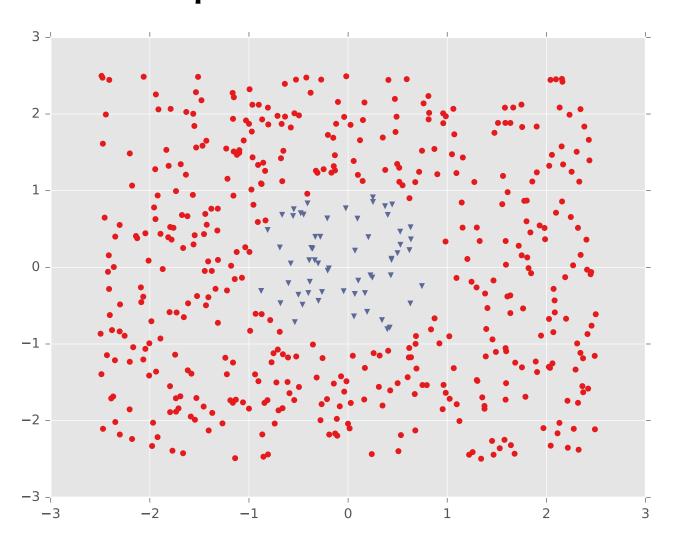






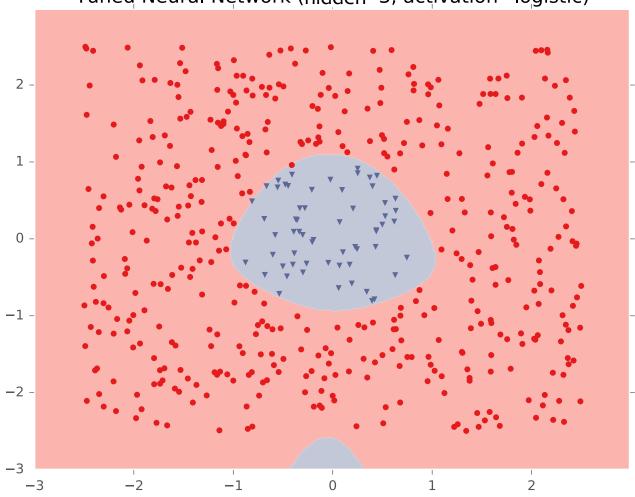


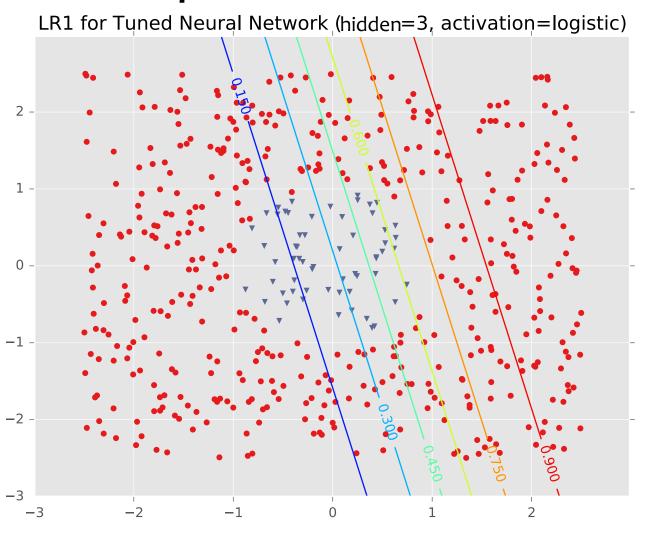


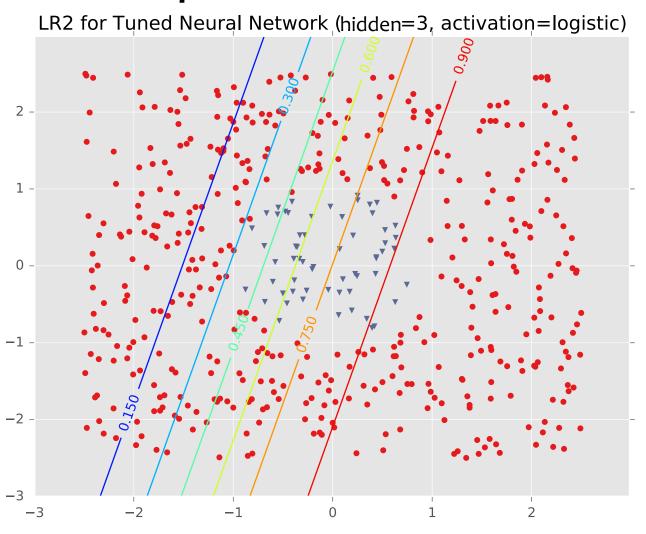


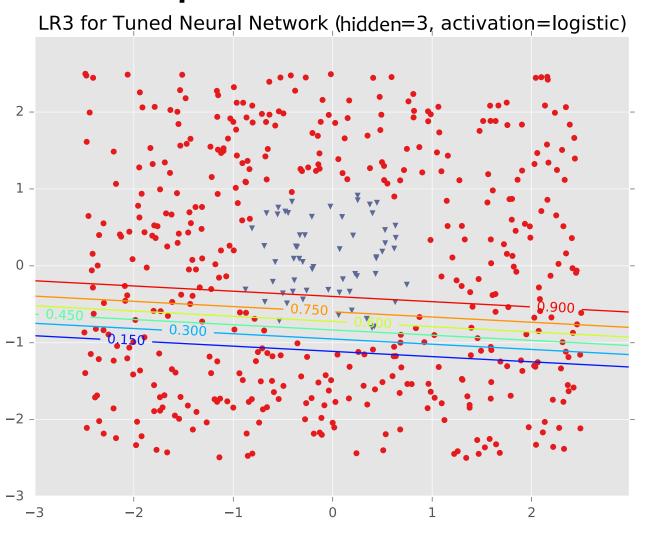


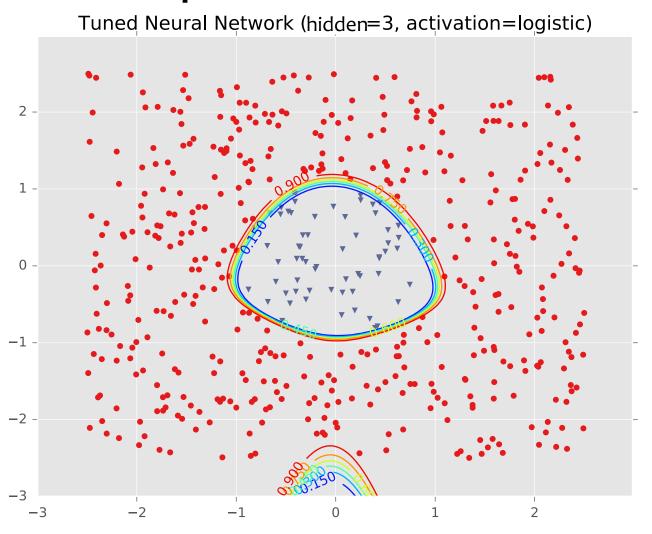
Tuned Neural Network (hidden=3, activation=logistic)

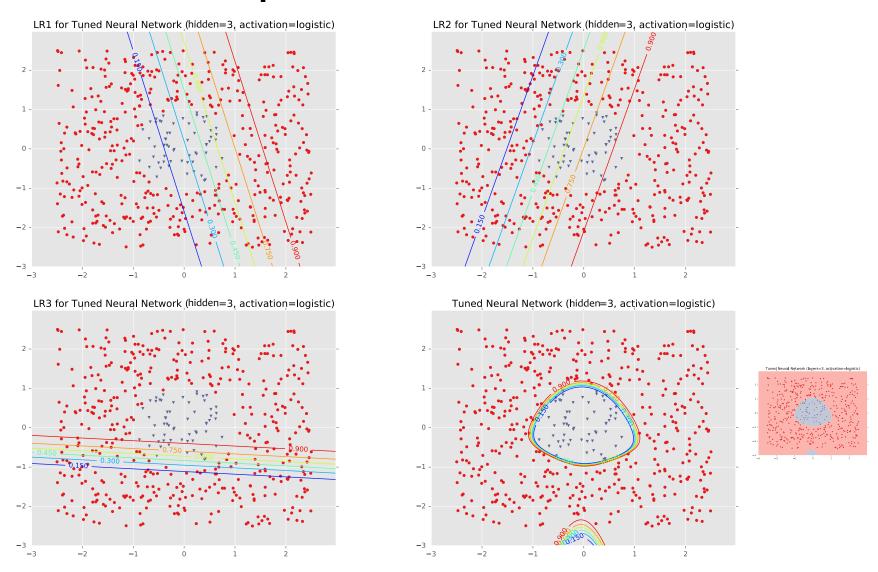






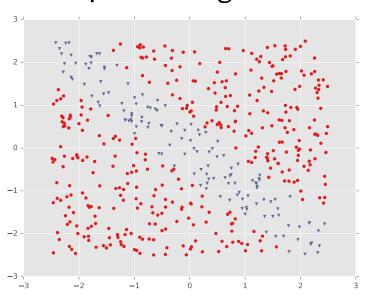




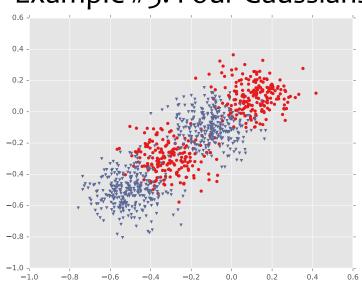


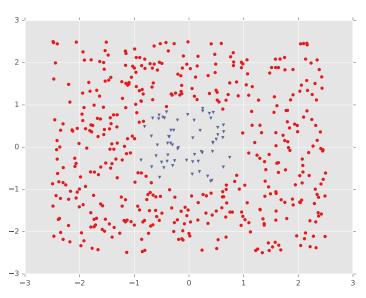
Examples 3 and 4

DECISION BOUNDARY EXAMPLES

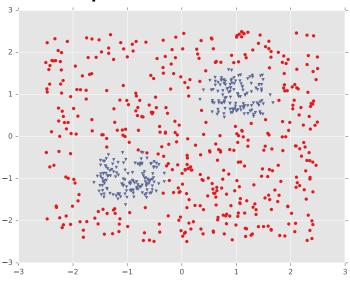


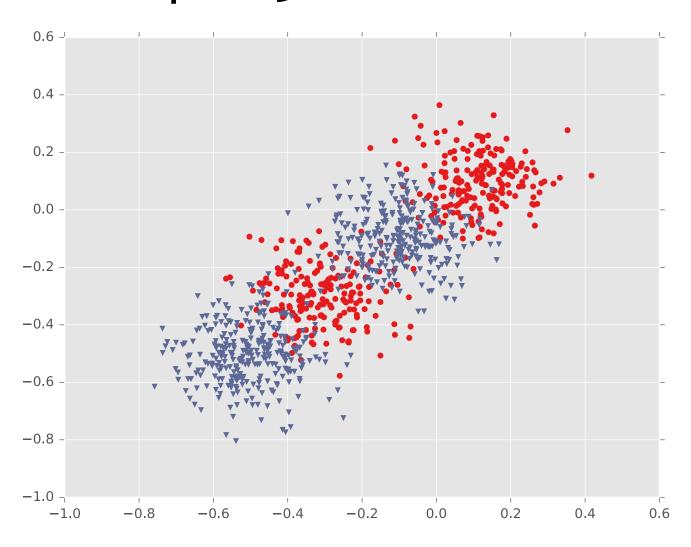
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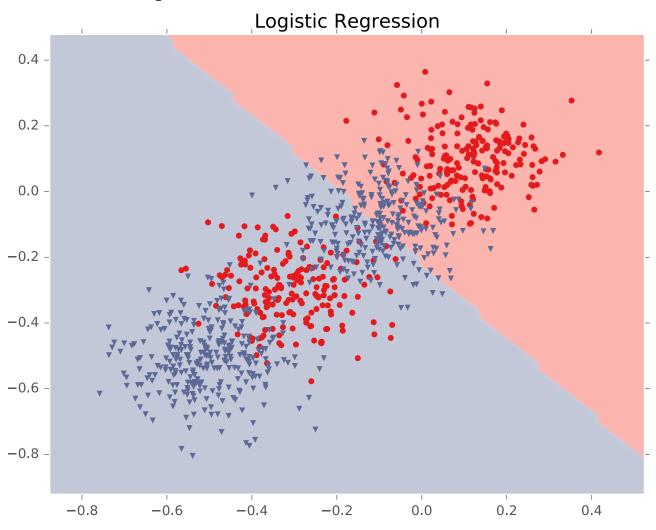


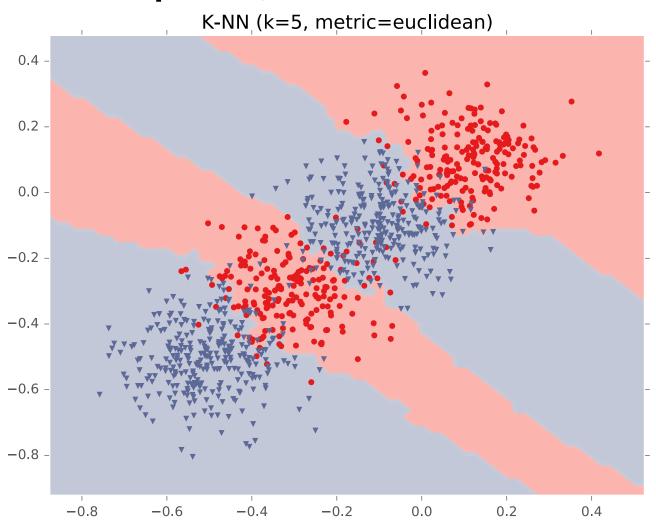


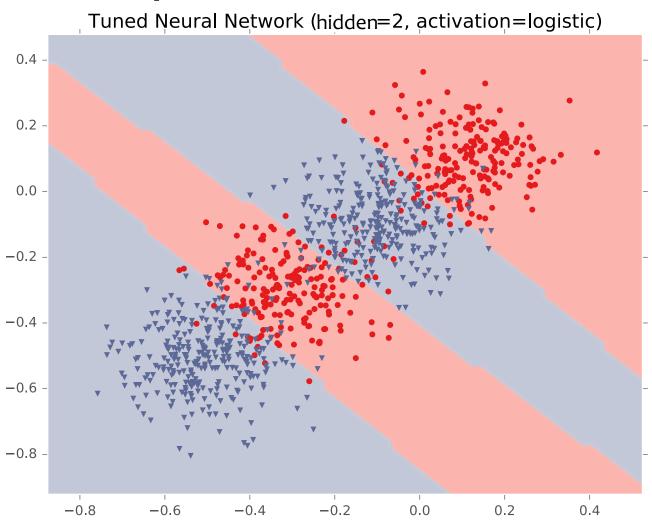
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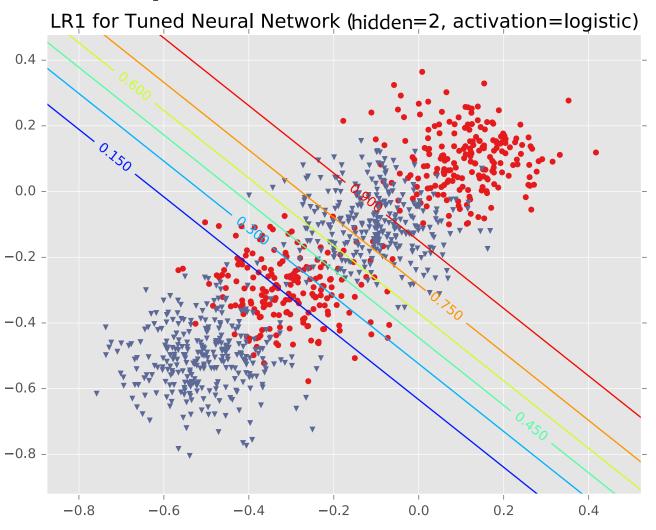


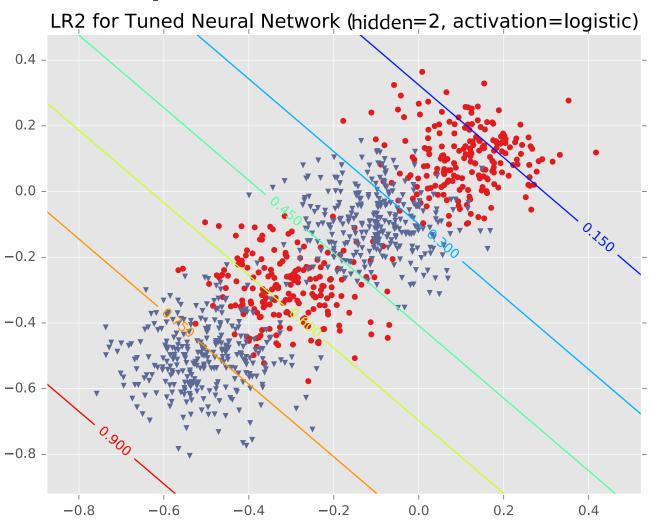


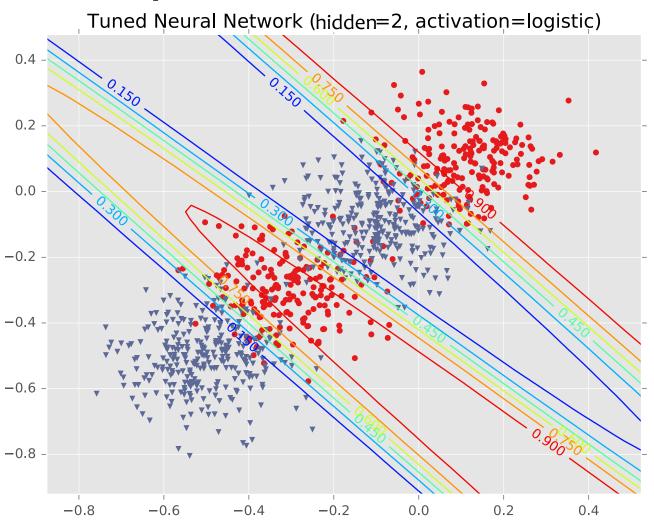


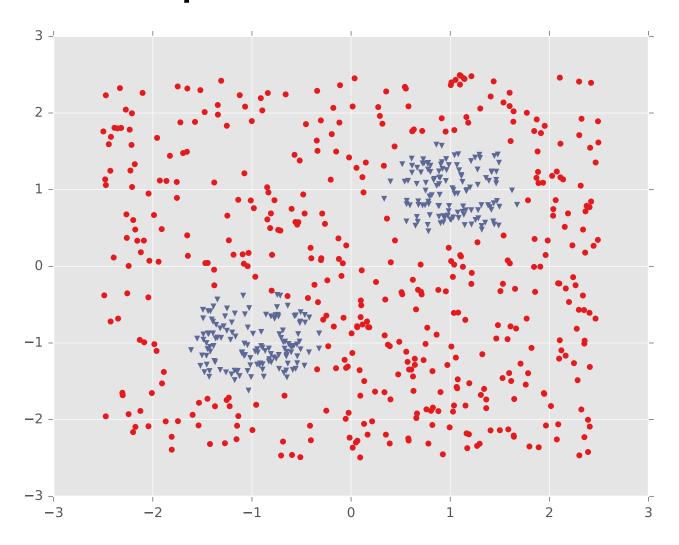


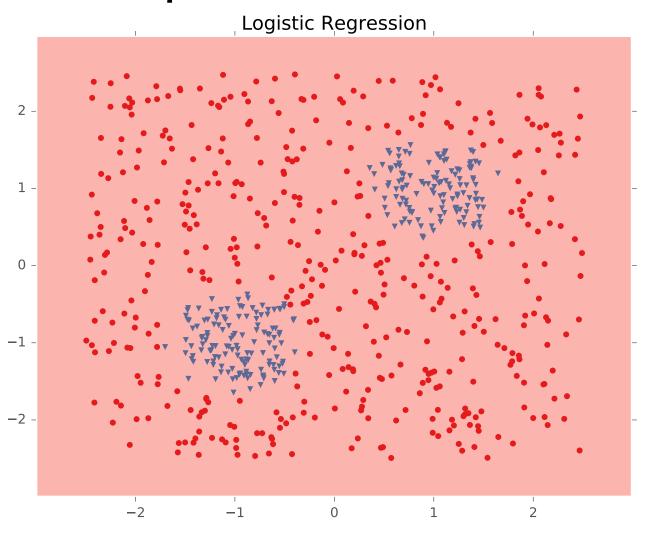


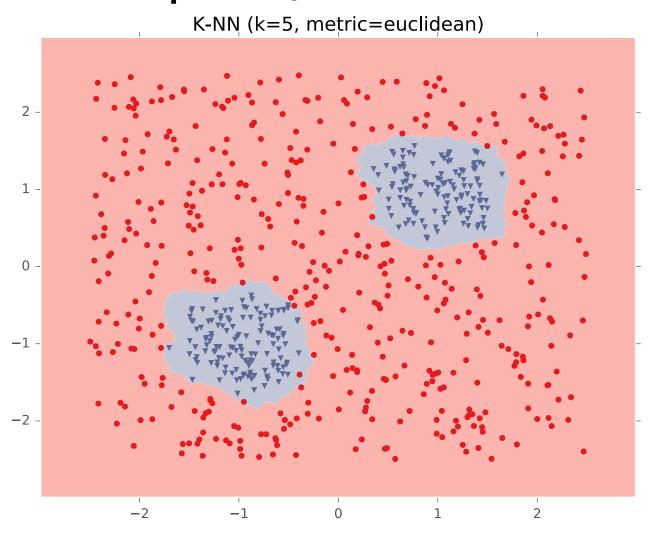


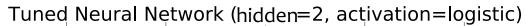


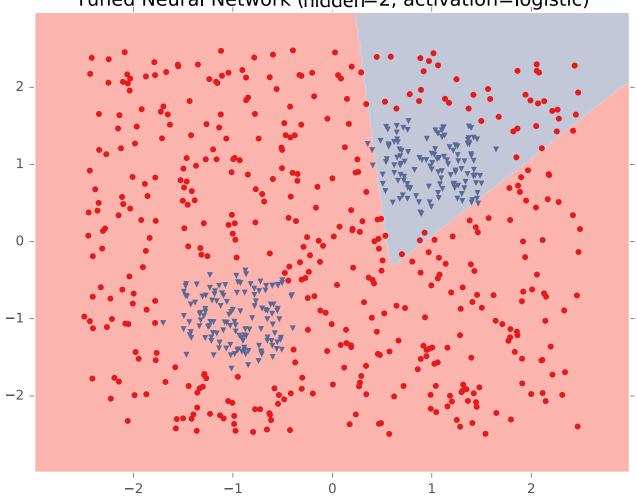




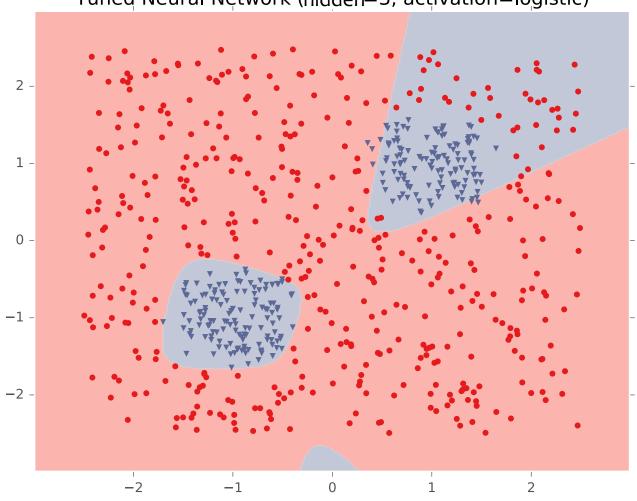


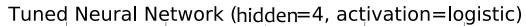


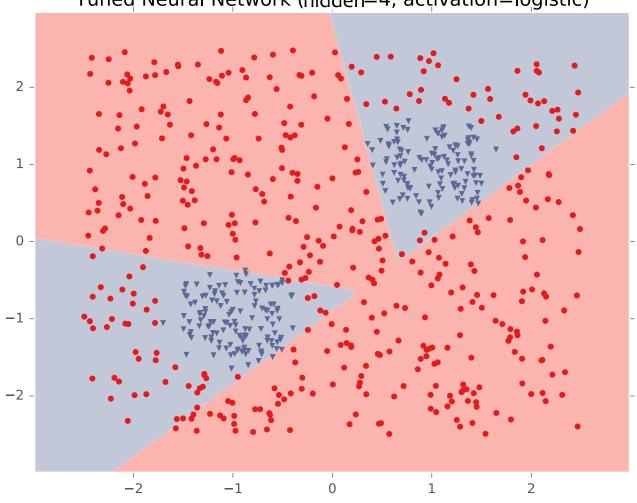




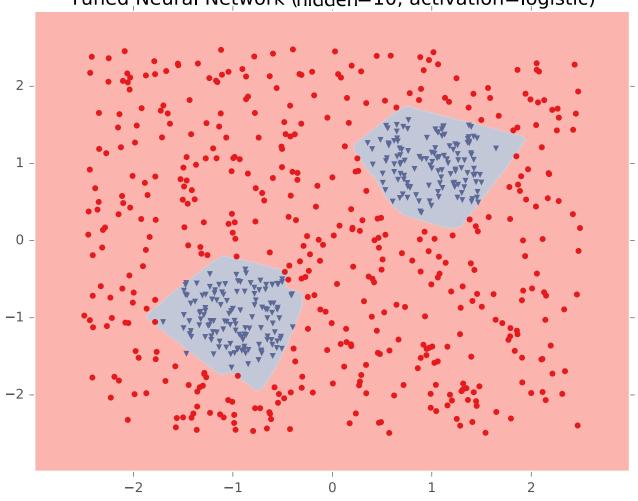
Tuned Neural Network (hidden=3, activation=logistic)





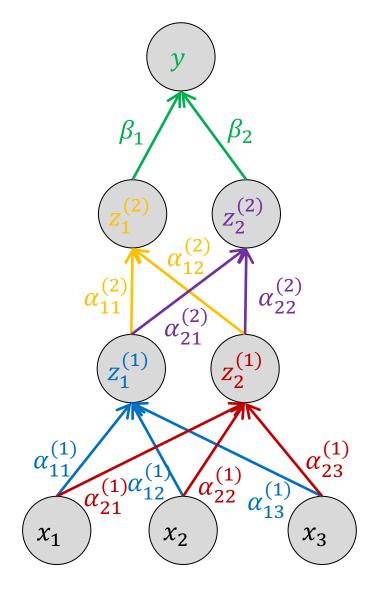


Tuned Neural Network (hidden=10, activation=logistic)



BUILDING DEEPER NETWORKS

Neural Network



Example: Neural Network with 2 Hidden Layers and 2 Hidden Units

$$z_{1}^{(1)} = \sigma(\alpha_{11}^{(1)}x_{1} + \alpha_{12}^{(1)}x_{2} + \alpha_{13}^{(1)}x_{3} + \alpha_{10}^{(1)})$$

$$z_{2}^{(1)} = \sigma(\alpha_{21}^{(1)}x_{1} + \alpha_{22}^{(1)}x_{2} + \alpha_{23}^{(1)}x_{3} + \alpha_{20}^{(1)})$$

$$z_{1}^{(2)} = \sigma(\alpha_{11}^{(2)}z_{1}^{(1)} + \alpha_{12}^{(2)}z_{2}^{(1)} + \alpha_{10}^{(2)})$$

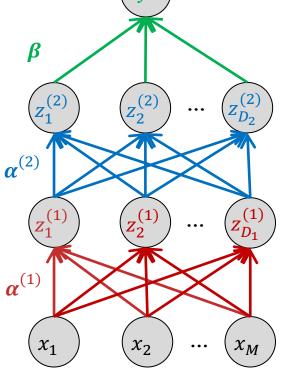
$$z_{2}^{(2)} = \sigma(\alpha_{21}^{(2)}z_{1}^{(1)} + \alpha_{22}^{(2)}z_{2}^{(1)} + \alpha_{20}^{(2)})$$

$$y = \sigma(\beta_{1} z_{1}^{(2)} + \beta_{2} z_{2}^{(2)} + \beta_{0})$$

Neural Network (Matrix Form)

 $\boldsymbol{b}^{(1)} \in \mathbb{R}^{D_1}$

Example: Arbitrary Feed-forward Neural Network



$$\boldsymbol{\beta} \in \mathbb{R}^{D_2}$$

$$\beta_0 \in \mathbb{R}$$

$$\boldsymbol{\gamma} = \sigma((\boldsymbol{\beta})^T \boldsymbol{z}^{(2)} + \beta_0)$$

$$\boldsymbol{\alpha}^{(2)} \in \mathbb{R}^{D_1 \times D_2}$$

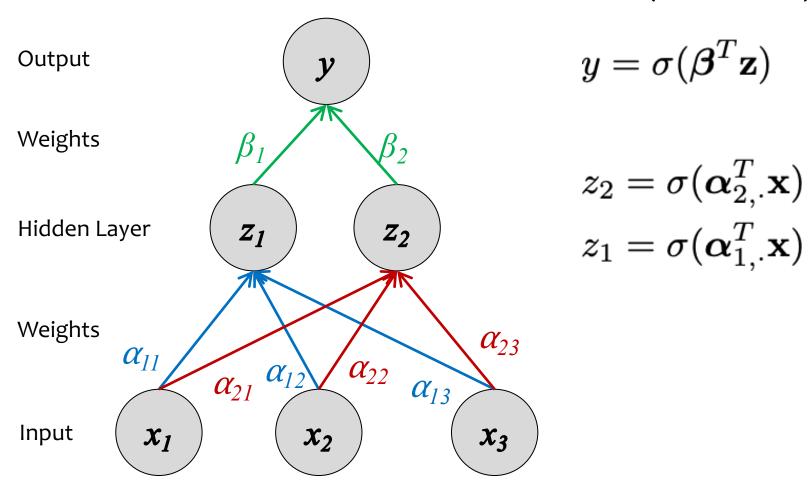
$$\boldsymbol{z}^{(2)} = \sigma((\boldsymbol{\alpha}^{(2)})^T \boldsymbol{z}^{(1)} + \boldsymbol{b}^{(2)})$$

$$\boldsymbol{z}^{(1)} = \sigma((\boldsymbol{\alpha}^{(1)})^T \boldsymbol{x} + \boldsymbol{b}^{(1)})$$

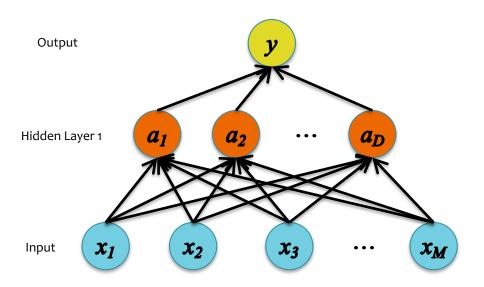
$$\boldsymbol{\alpha}^{(1)} \in \mathbb{R}^{M \times D_1}$$

Neural Network (Vector Form)

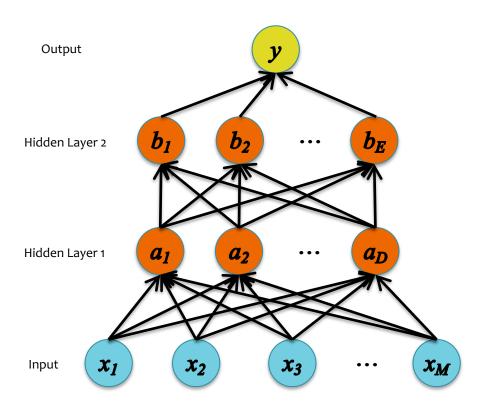
Neural Network with 1 Hidden Layers and 2 Hidden Units (Matrix Form)



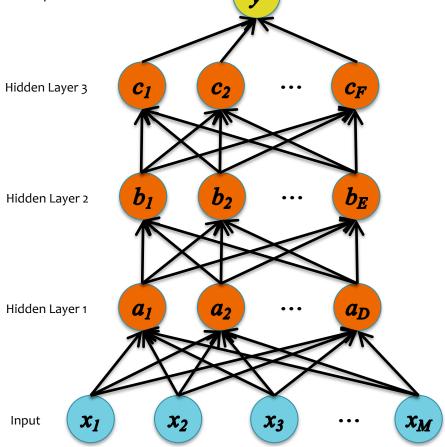
Q: How many layers should we use?



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Q: How many layers should we use?



Q: How many layers should we use?

Theoretical answer:

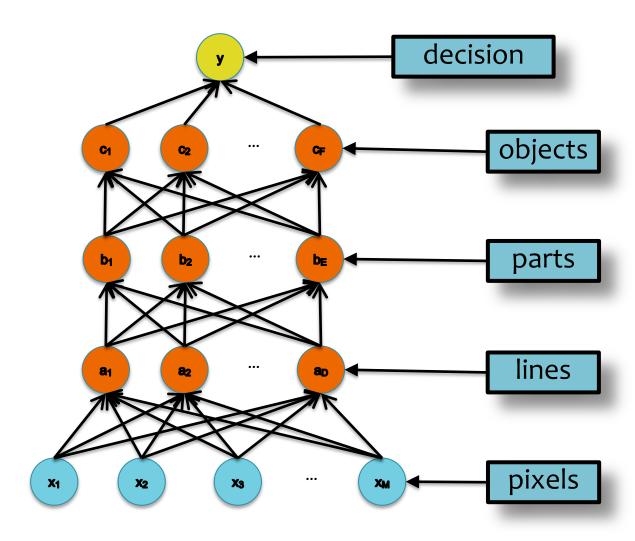
- A neural network with 1 hidden layer is a universal function approximator
- Cybenko (1989): For any continuous function g(x), there exists a 1-hidden-layer neural net $h_{\theta}(x)$ s.t. $|h_{\theta}(x) g(x)| < \epsilon$ for all x, assuming sigmoid activation functions

Empirical answer:

- Before 2006: "Deep networks (e.g. 3 or more hidden layers)
 are too hard to train"
- After 2006: "Deep networks are easier to train than shallow networks (e.g. 2 or fewer layers) for many problems"

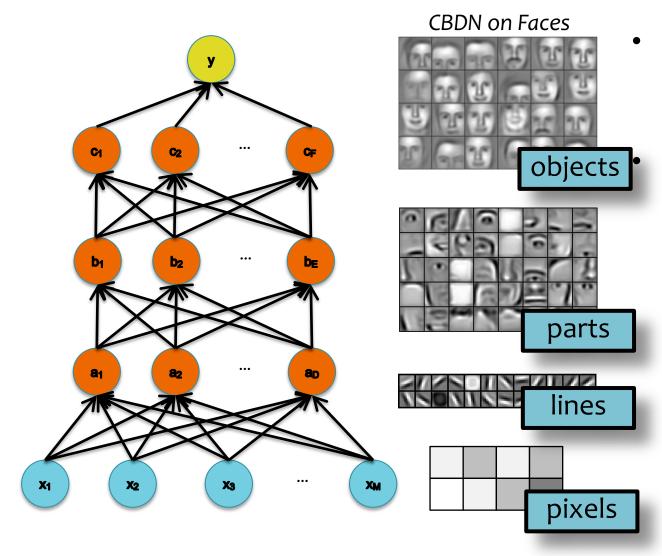
Big caveat: You need to know and use the right tricks.

Feature Learning



- Traditional feature engineering: build up levels of abstraction by hand
- Deep networks (e.g. convolution networks): learn the increasingly higher levels of abstraction from data
 - each layer is a learned feature representation
 - sophistication increases in higher layers

Feature Learning

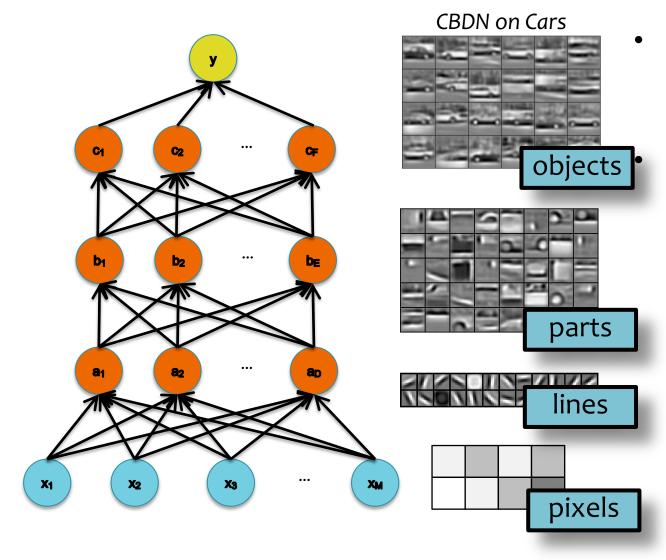


Traditional feature engineering: build up levels of abstraction by hand

Deep networks (e.g. convolution networks): learn the increasingly higher levels of abstraction from data

- each layer is a learned feature representation
- sophistication increases in higher layers

Feature Learning



Traditional feature engineering: build up levels of abstraction by hand

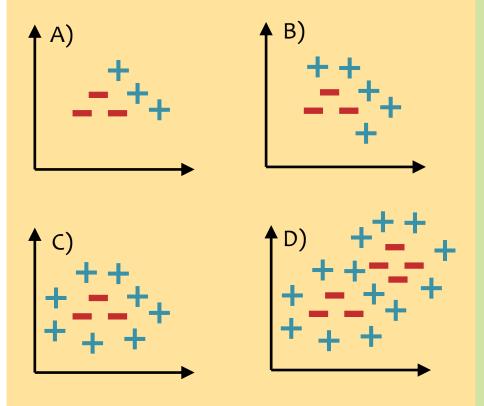
Deep networks (e.g. convolution networks): learn the increasingly higher levels of abstraction from data

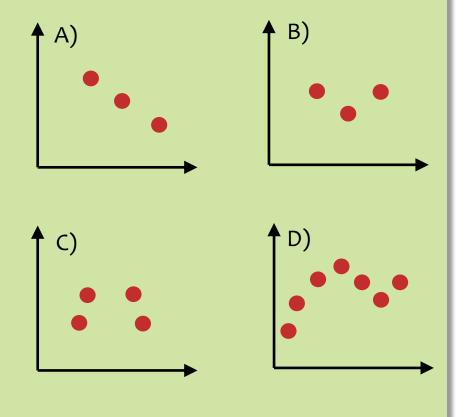
- each layer is a learned feature representation
- sophistication increases in higher layers

Neural Network Errors

Question X: For which of the datasets below does there exist a one-hidden layer neural network that achieves zero *classification* error? **Select all that apply.**

Question Y: For which of the datasets below does there exist a one-hidden layer neural network for *regression* that achieves *nearly* zero MSE? **Select all that apply.**





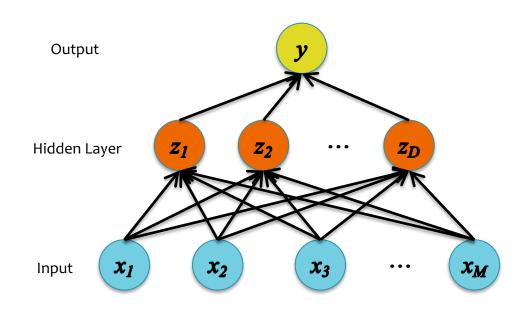
Neural Network Architectures

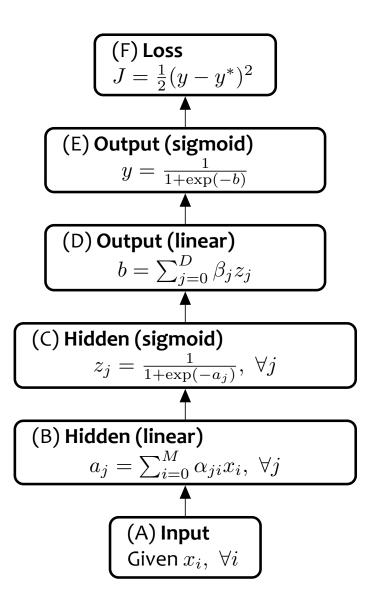
Even for a basic Neural Network, there are many design decisions to make:

- # of hidden layers (depth)
- 2. # of units per hidden layer (width)
- 3. Type of activation function (nonlinearity)
- 4. Form of objective function
- 5. How to initialize the parameters

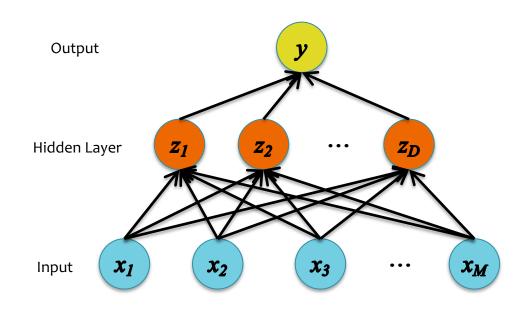
ACTIVATION FUNCTIONS

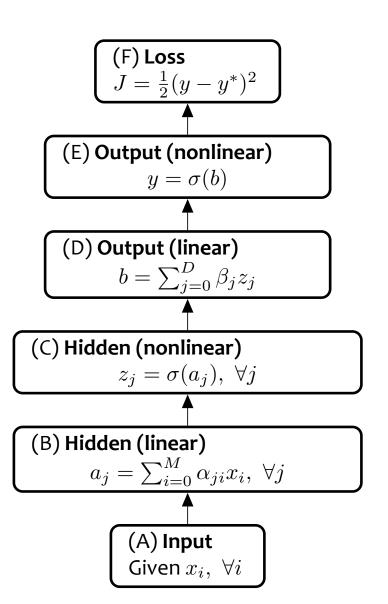
Neural Network with sigmoid activation functions





Neural Network with arbitrary nonlinear activation functions

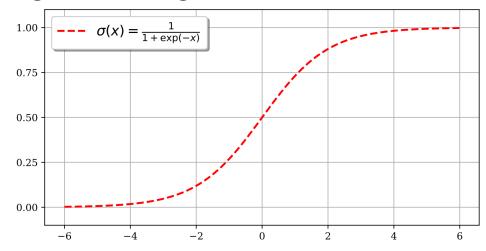




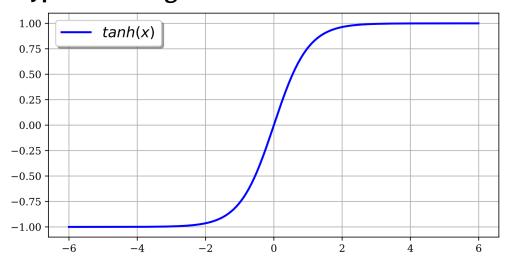
So far, we've assumed that the activation function (nonlinearity) is always the sigmoid function...

... but the sigmoid is not widely used in modern neural networks

Sigmoid (aka. logistic) function

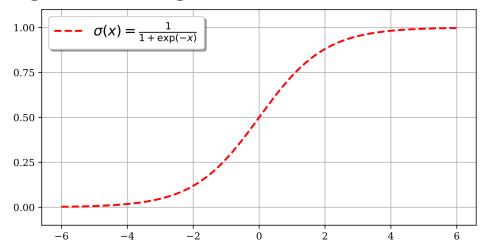


Hyperbolic tangent function

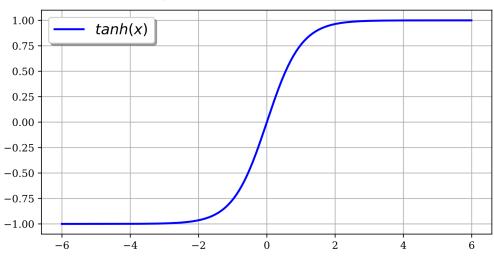


- sigmoid, $\sigma(x)$
 - output in range(0,1)
 - good for probabilistic outputs
- hyperbolic tangent, tanh(x)
 - similar shape to sigmoid, but output in range (-1,+1)

Sigmoid (aka. logistic) function



Hyperbolic tangent function



Understanding the difficulty of training deep feedforward neural networks

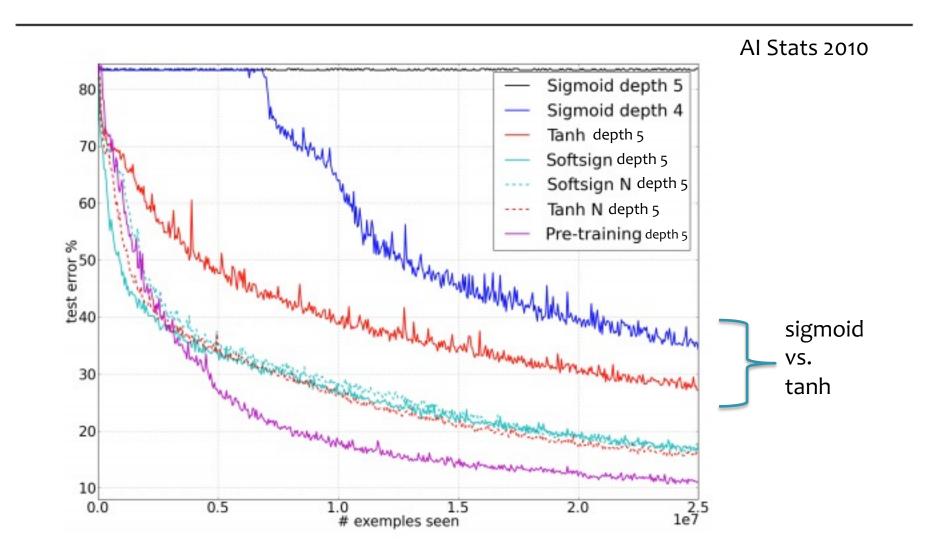
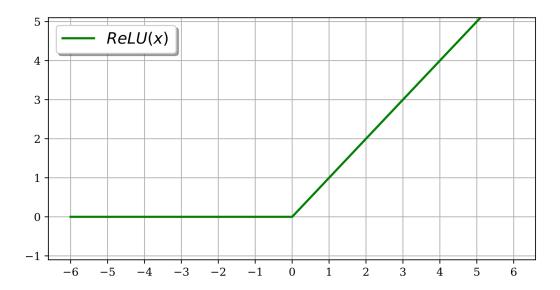


Figure from Glorot & Bentio (2010)

- Rectified Linear Unit (ReLU)
 - avoids the vanishing gradient problem
 - derivative is fast to compute

$$ReLU(x) = max(0, x)$$



- Rectified Linear Unit (ReLU)
 - avoids the vanishing gradient problem
 - derivative is fast to compute

$$ReLU(x) = max(0, x)$$

- Exponential Linear Unit (ELU)
 - same as ReLU on positive inputs
 - unlike ReLU, allows negative outputs and smoothly transitions for x < 0

$$\mathsf{ELU}(x) = \begin{cases} x, & \text{if } x > 0 \\ \alpha(\exp(x) - 1), & \text{if } x \le 0 \end{cases}$$

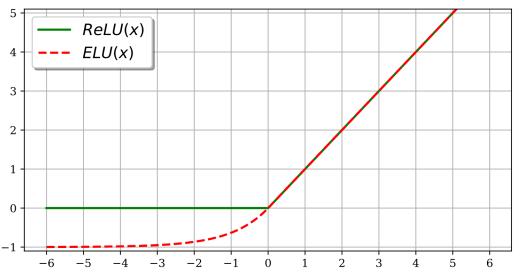
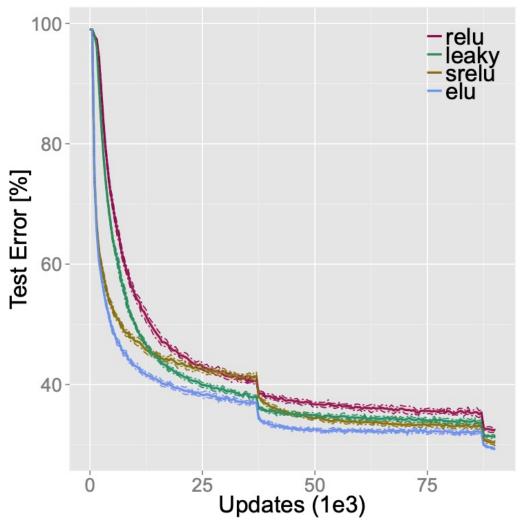


Image Classification Benchmark (CIFAR-10)



- Training loss converges fastest with ELU
- 2. ELU(x) yields lower test error than ReLU(x) on CIFAR-10

Neural Networks Objectives

You should be able to...

- Explain the biological motivations for a neural network
- Combine simpler models (e.g. linear regression, binary logistic regression, multinomial logistic regression) as components to build up feed-forward neural network architectures
- Explain the reasons why a neural network can model nonlinear decision boundaries for classification
- Compare and contrast feature engineering with learning features
- Identify (some of) the options available when designing the architecture of a neural network
- Implement a feed-forward neural network