

#### 10-418 / 10-618 Machine Learning for Structured Data

MACHINE LEARNING DEPARTMENT

Machine Learning Department School of Computer Science Carnegie Mellon University

### Course Introduction

Matt Gormley Lecture 1 Aug. 26, 2019

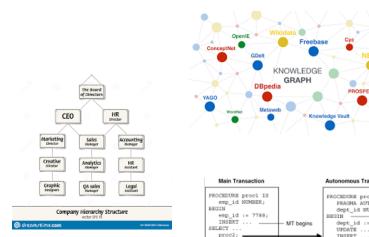
How to define a structured prediction problem

#### STRUCTURED PREDICTION

#### Structured vs. Unstructured Data

#### **Structured Data Examples**

- database entries
- transactional information
- wikipedia infobox
- knowledge graphs
- hierarchies



#### **Unstructured Data Examples**

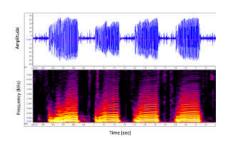
- written text
- images
- videos
- spoken language
- music
- sensor data



AT2 begins

AT2 ends

INSERT





#### Structured vs. Unstructured Data

### Select all that apply:

Which of the following are structured data?

- ☐ spreadsheet
- ☐ XML data
- ☐ JSON data
- mathematical equations

#### **Answer:**

 Most of the models we've seen so far were for classification

- Given observations:  $\mathbf{x} = (x_1, x_2, ..., x_K)$
- Predict a (binary) label: y
- Many real-world problems require structured prediction
  - Given observations:  $\mathbf{x} = (x_1, x_2, ..., x_K)$
  - Predict a structure:  $y = (y_1, y_2, ..., y_J)$
- Some classification problems benefit from latent structure

#### **Classification / Regression**

- Input can be semistructured data
- Output is a single number (integer / real)
- 3. In linear models, features can be arbitrary combinations of [input, output] pair
- 4. Output space is small
- 5. Inference is trivial

#### **Structured Prediction**

- Input can be semi-structured data
- Output is a sequence of numbers representing a structure
- 3. In linear models, features can be arbitrary combinations of [input, output] pair
- Output space may be exponentially large in the input space
- Inference problems are NP-hard or #P-hard in general and often require approximations

### Structured Prediction Examples

#### Examples of structured prediction

- Part-of-speech (POS) tagging
- Handwriting recognition
- Speech recognition
- Object detection
- Scene understanding
- Machine translation
- Protein sequencing

### Part-of-Speech (POS) Tagging

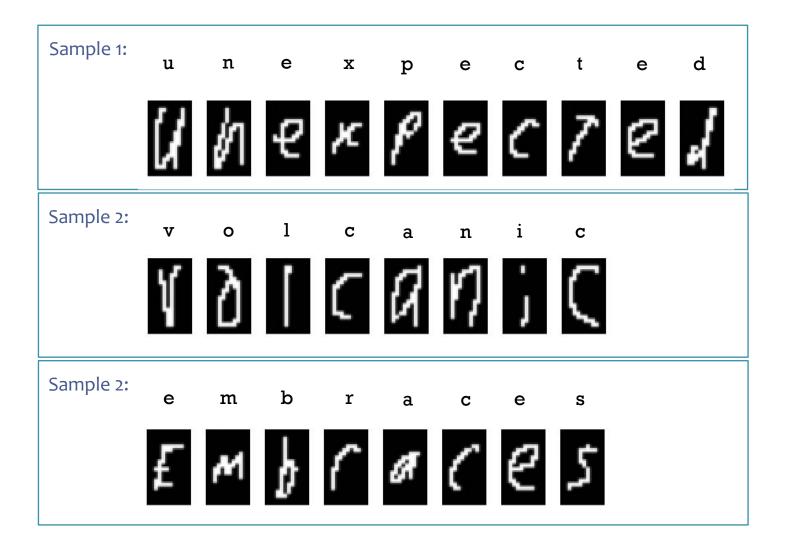
Sample 1:	n	v	р	d	n
	time	flies	like	an	arrow
Sample 2:	n	n	v	d	n
	time	flies	like	an	arrow
Sample 3:	n	v	р	n	n
	flies	fly	with	their	wings
Sample 4:	р	n	n	v	v
	with	time	you	will	see

# Dataset for Supervised Part-of-Speech (POS) Tagging

Data:  $\mathcal{D} = \{oldsymbol{x}^{(n)}, oldsymbol{y}^{(n)}\}_{n=1}^N$ 

Sample 1:	n	v flies	p like	an	n arrow ]	$y^{(1)}$ $x^{(1)}$
Sample 2:	n	n	like	an	n ]	$y^{(2)}$ $x^{(2)}$
Sample 3:	n	fly	with	heir	vings	$y^{(3)}$ $x^{(3)}$
Sample 4:	with	n	you	will	(See)	$y^{(4)}$ $x^{(4)}$

### Handwriting Recognition



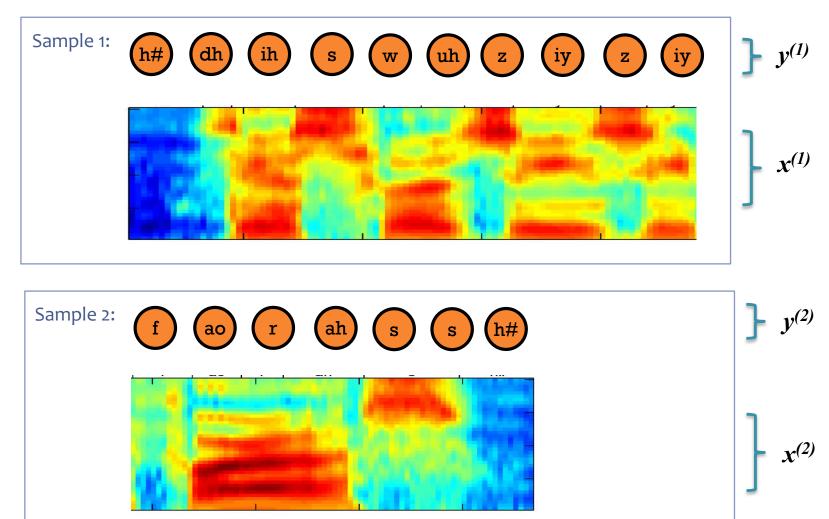
# Dataset for Supervised Handwriting Recognition

Data:  $\mathcal{D} = \{ oldsymbol{x}^{(n)}, oldsymbol{y}^{(n)} \}_{n=1}^N$ 

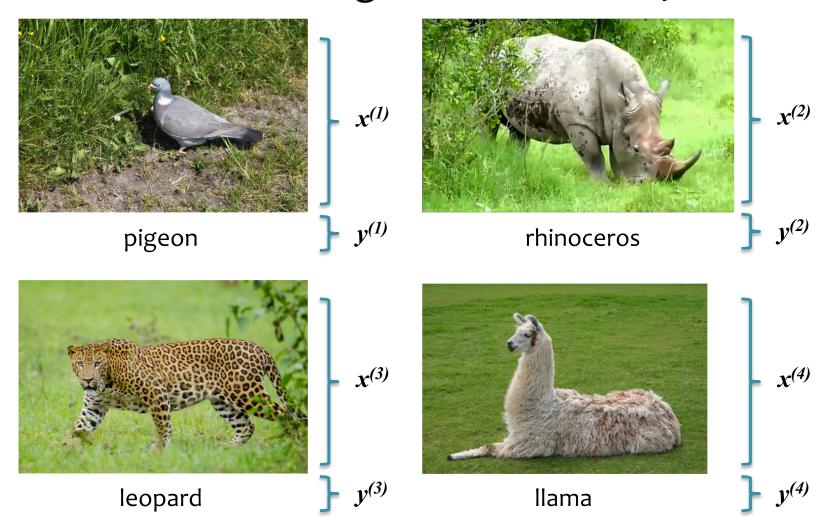


# Dataset for Supervised Phoneme (Speech) Recognition

Data:  $\mathcal{D} = \{oldsymbol{x}^{(n)}, oldsymbol{y}^{(n)}\}_{n=1}^N$ 



Data consists of images x and labels y.



#### Data consists of images x and labels y.

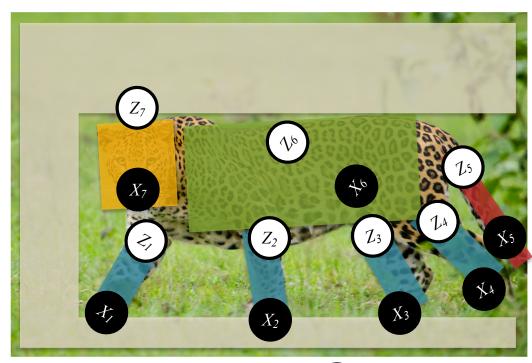
- Preprocess data into "patches"
- Posit a latent labeling z describing the object's parts (e.g. head, leg, tail, torso, grass)
- Define graphical model with these latent variables in mind
- z is not observed at train or test time



leopard

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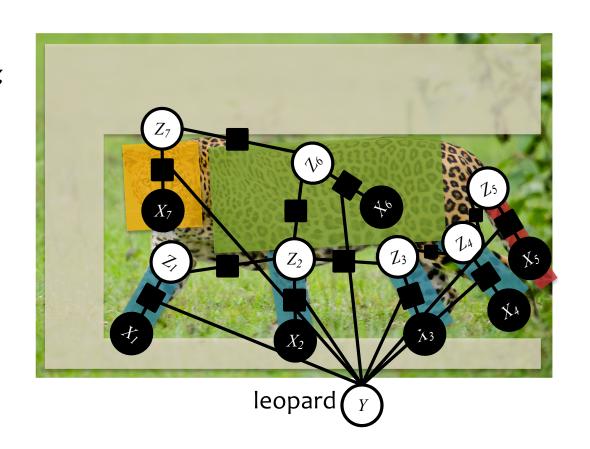
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leopard (y)

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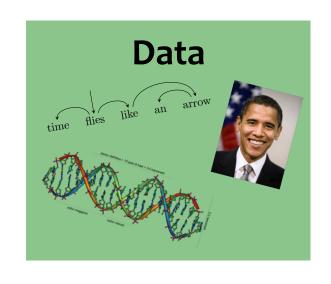


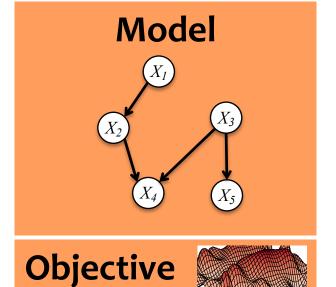
### Preview of challenges to come...

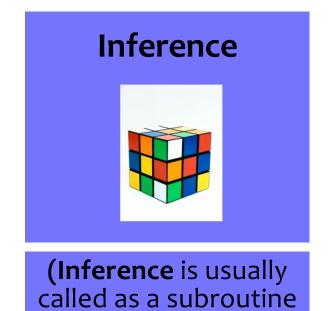
 Consider the task of finding the most probable assignment to the output

Classification 
$$\hat{y} = \operatorname*{argmax}_{y} p(y|\mathbf{x})$$
 where  $y \in \{+1, -1\}$ 

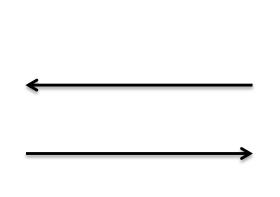
Structured Prediction 
$$\hat{\mathbf{y}} = \operatorname*{argmax}_{\mathbf{y}} p(\mathbf{y}|\mathbf{x})$$
 where  $\mathbf{y} \in \mathcal{Y}$  and  $|\mathcal{Y}|$  is very large

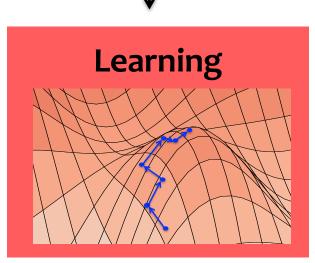






in learning)





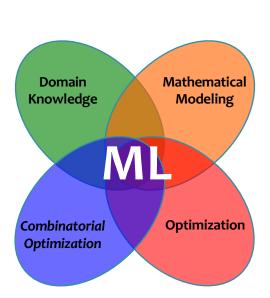
The data inspires
the structures
we want to
predict



**Inference** finds

{best structure, marginals, partition function} for a new observation

(Inference is usually called as a subroutine in learning)



Our **model**defines a score
for each structure

It also tells us what to optimize

Learning tunes the parameters of the model

### Decomposing a Structure into Parts

- Why divide a structure into its pieces?
  - amenable to efficient inference
  - enable natural parameter sharing during learning
  - easier definition of fine-grained loss functions
  - clearer depiction of model's uncertainty
  - easier specification of **interactions** between the parts
  - (may) lead to natural definition of a search problem
- A key step in formulating a task as a structured prediction

### Scene Understanding

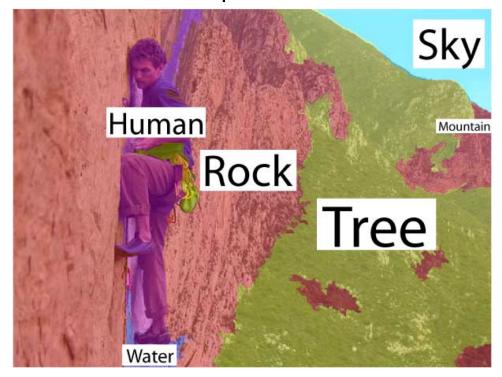
#### Variables:

- boundaries of image regions
- tags of regions

#### Interactions:

- semanticplausibility ofnearby tags
- continuity of tags
   across visually
   similar regions (i.e.
   patches)

Labels with top-down information



(Li et al., 2009)

### Scene Understanding

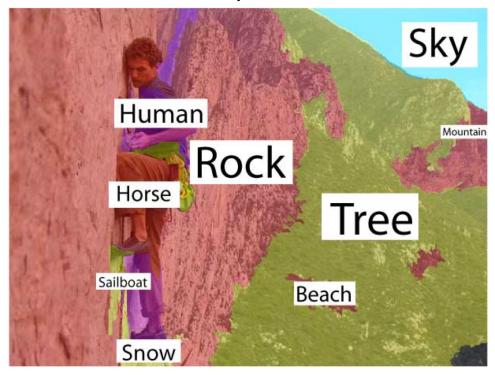
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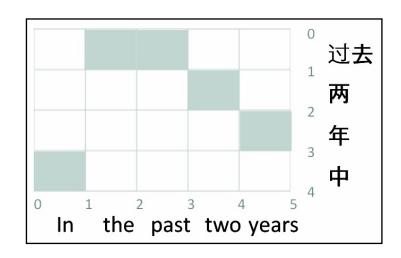


(Li et al., 2009)

### Word Alignment / Phrase Extraction

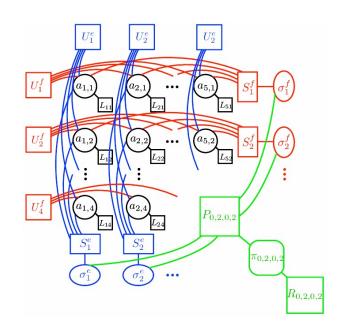
#### Variables (boolean):

For each (Chinese phrase, English phrase) pair, are they linked?

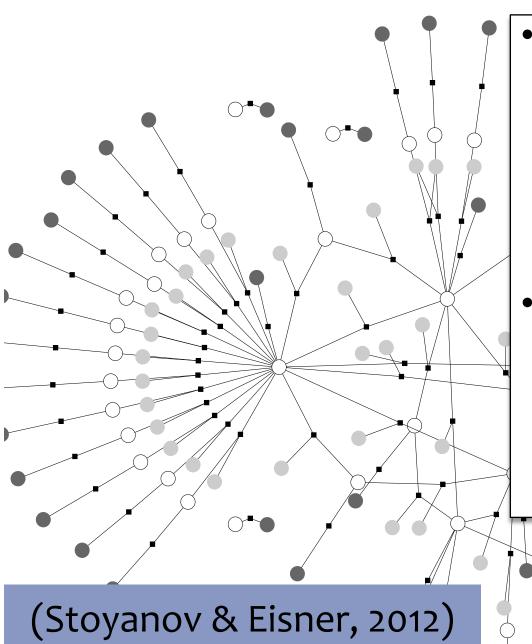


#### Interactions:

- Word fertilities
- Few "jumps" (discontinuities)
- Syntactic reorderings
- "ITG contraint" on alignment
- Phrases are disjoint (?)



### Congressional Voting



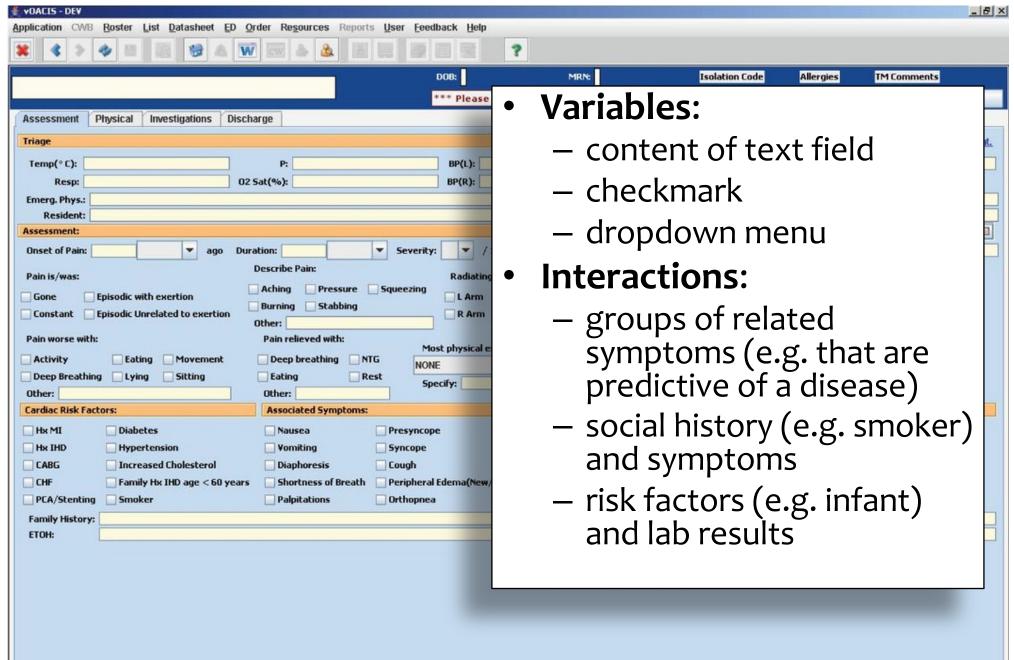
#### • Variables:

- Representative's vote
- Text of all speeches of a representative
- Local contexts of references between two representatives

#### • Interactions:

- Words used by representative and their vote
- Pairs of representatives and their local context

### Medical Diagnosis



### Wikipedia Infoboxes





Productions

 $(1995)^{[a]}$ 

Release date

Sony Pictures Classics

26 August 1955 (India)





### Exercise: Wikipedia Infoboxes

#### **Question:**

Suppose you want to populate missing infobox fields.

- 1. What are the variables?
- 2. What are the interactions?

#### **Answer:**

#### Central Park Conservancy

Coordinates: 40.76424°N 73.97169°W

From Wikipedia, the free encyclopedia

The Central Park Conservancy is a private, nonprofit park conservancy that manages Central Park under a contract with the City of New York and NYC Parks. The conservancy employs most maintenance and operations staff in the park. It effectively oversees the work of both the private and public employees under the authority of the publicly appointed Central Park administrator, who reports to the parks commissioner and the conservancy's president.<sup>[1]</sup>

The Central Park Conservancy was founded in 1980 in the aftermath of Central Park's decline in the 1960s and 1970s. [2] Initially devoted to fundraising for projects to restore and improve the park, it took over the park's management duties in 1998. [3] The organization has invested more than \$800 million toward the restoration and enhancement of Central Park since its founding. [4] With an endowment of over \$200 million, consisting of contributions from residents, corporations, and foundations, [5] the Conservancy provides 75 percent of the Park's \$65 million annual operating budget and is responsible for all basic care of the park. [6] The Conservancy also provides maintenance support and staff training programs for other public parks in New York City, and has assisted with the development of new parks, such as the High Line and Brooklyn Bridge Park. [7]:45–46

#### Central Park Conservancy



Predecessor Central Park Task Force, Central Park Community Fund Founded 1980

Founders El

Elizabeth Barlow Rogers, William Sperry Beinecke, Ed Koch, Gordon Davis, Andrew Stein (ex officio)

Tax ID no. 13-3022855 Location New York Ci

New York City, U.S. 40.76424°N 73.97169°W

Coordinates
Area served

Area served Central Park

Key people Elizabeth W. Smith (President

& CEO

Website centralparknyc.org ₪

### **ROADMAP**

### Roadmap by Contrasts

#### Model:

- locally normalized vs.
   globally normalized
- generative vs. discriminative
- treewidth: high vs. low
- cyclic vs. acyclic graphical models
- exponential family vs. neural
- deep vs. shallow (when viewed as neural network)

#### Inference:

- exact vs. approximate (and which models admit which)
- dynamic programming vs. sampling vs. optimization

#### Inference problems:

MAP vs. marginal vs. partition function

#### Learning:

- fully-supervised vs. partiallysupervised (latent variable models) vs. unsupervised
- partially-supervised vs. semisupervised (missing some variable values vs. missing labels for entire instances)
- loss-aware vs. not
- probabilistic vs. nonprobabilistic
- frequentist vs. Bayesian

### Roadmap by Example

#### Whiteboard:

- Starting point: fully supervised HMM
- modifications to the model, inference, and learning
- corresponding technical terms of the result

### **SYLLABUS HIGHLIGHTS**

### Syllabus Highlights

The syllabus is located on the course webpage:

http://418.mlcourse.org http://618.mlcourse.org



The course policies are required reading.

### Syllabus Highlights

- **Grading 418:** 55% homework, 15% midterm, 25% final, 5% participation
- Grading 618: 50% homework, 15% midterm, 15% final, 5% participation, 15% project
- **Midterm Exam:** evening exam, Thu, Oct. 17
- Final Exam: final exam week, date TBD
- Homework: ~4 assignments
  - 6 grace days for homework assignments
  - Late submissions: 80% day 1, 60%day 2, 40% day 3, 20% day 4
  - No submissions accepted after 4 days w/o extension
  - Extension requests: see syllabus

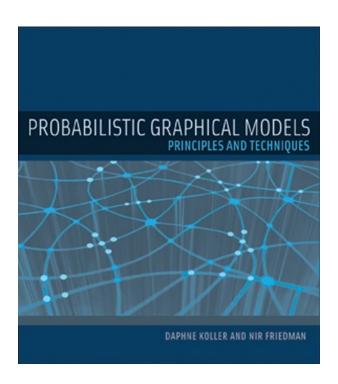
- Recitations: Fridays, same time/place as lecture (optional, interactive sessions)
- Readings: required, online PDFs, recommended for after lecture
- Technologies: Piazza (discussion), Autolab (programming), Canvas (quiz-style), Gradescope (openended)
- Academic Integrity:
  - Collaboration encouraged, but must be documented
  - Solutions must always be written independently
  - No re-use of found code / past assignments
  - Severe penalties (i.e., failure)
- Office Hours: posted on Google Calendar on "People" page

#### Lectures

- You should ask lots of questions
  - Interrupting (by raising a hand) to ask your question is strongly encouraged
  - Asking questions later (or in real time) on Piazza is also great
- When I ask a question...
  - I want you to answer
  - Even if you don't answer, think it through as though
     I'm about to call on you
- Interaction improves learning (both in-class and at my office hours)

#### **Textbooks**

You are not required to read a textbook, but Koller & Friedman is a thorough reference text that includes a lot of the topics we cover.



### Prerequisites

#### What they are:

- Introductory machine learning.
   (i.e. 10-301, 10-315, 10-601, 10-701)
- Significant experience programming in a general programming language.
  - Some homework may require you to use Python, so you will need to at least be proficient in the basics of Python.
- 3. College-level probability, calculus, linear algebra, and discrete mathematics.

### Project (10-618 only)

#### Goals:

- Present an empirical comparison of competing methods for a task of your choice
- For example:
  - compare models under the same inference technique
  - compare inference methods on the same model
  - compare learning methods on the same model
- Deeper understanding of methods in real-world application
- Milestones: (due in 2<sup>nd</sup> half of semester)
  - 1. Team Formation
  - 2. Proposal
  - 3. Midway Report
  - 4. Final Report
  - 5. Video Presentation

# Q&A