



Predicting Task Execution Time on Handheld Devices Using the Keystroke Level Model



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Motivation and goals

- Keystroke Level Model (KLM)
 - *A priori* prediction of expert user task time
 - Intensively used on desktop computers
 - Not yet been adapted to handheld devices
 - Limited display size
 - Input device: stylus, touch-screen, hardware buttons
 - Interaction methods: tap, Graffiti, etc.
- Investigate KLM on handheld UIs
 - Applicability of model to novel interface modalities
 - Accuracy of model predictions





KLM in brief

- Describe a task by placing operators in a sequence
 - K – keystroke (tap)
 - P – point with mouse (with stylus)
 - H – homing (move hand from mouse to keyboard) (N/A)
 - D (takes parameters) – drawing
 - R (takes parameters) – system response time
 - M – mental preparation
 - G – Graffiti stroke (580 ms – Fleetwood, et al 2002)
- Five heuristic rules to insert candidate Ms into the sequence
- Task execution time = all operators involved



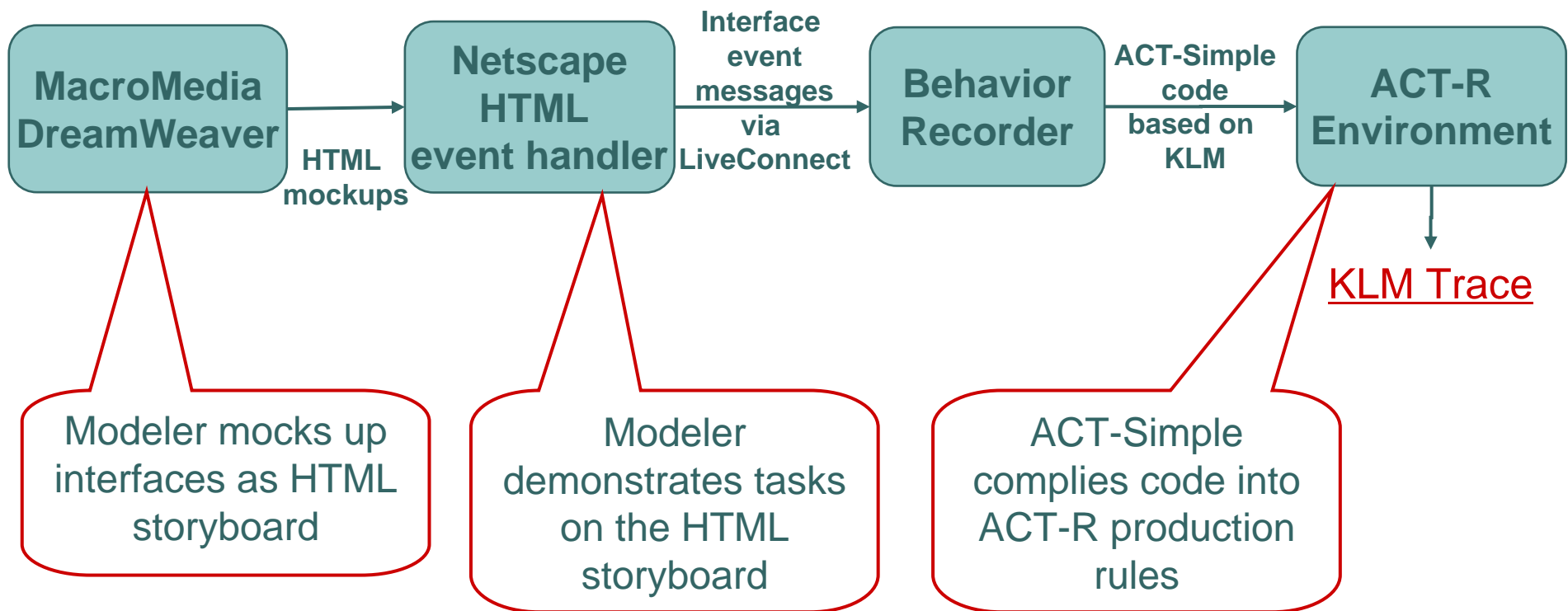
Handheld task: Find information about the MET





Create KLMs

- One KLM for each of the four methods
- Used CogTool (John, et al 2004)



RecordNo Behavior Recorder

File Edit Display Prod. System Windows Help

Demonstrate Mode Pseudo-Tutor Mode Prod. System Mode

ACD FotoS 3.1

ACD

Result - Mozilla Firefox

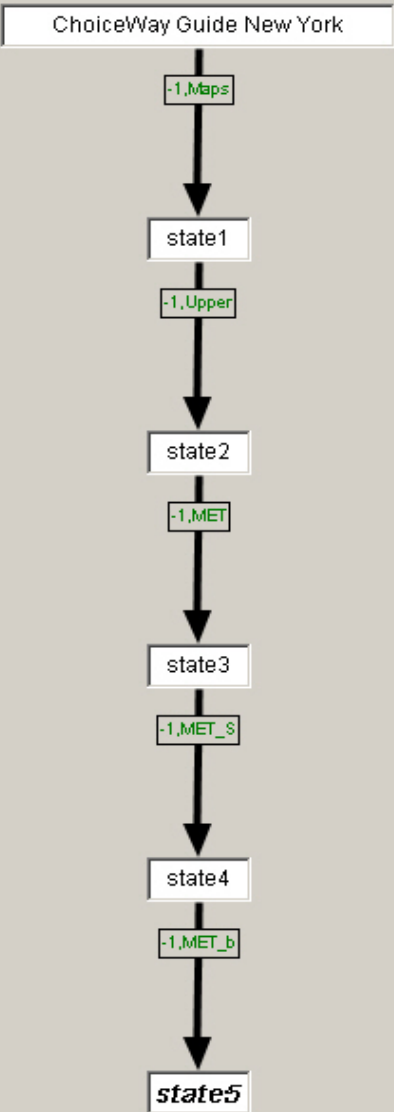
File Edit View Go Bookmarks Tools

Customize Links



Mozilla Firefox

Applet BehaviorRecorderApplet loaded



Executing Model map_srt_0330.asb

Restart Total time: 8.811001

ACT-R

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Time 6.506: Klm-Look-At-15 Fired
Time 6.506: Module :VISION running command MOVE-ATTENTION
Time 7.506: Klm-Move-Mouse-16 Selected
Time 6.556: Klm-Move-Mouse-16 Fired
Time 6.556: Module :MOTOR running command MOVE-CURSOR
Time 6.591: Module :VISION running command ENCODING-COMPLETE
Time 6.591: Vision sees WIDGET40
Time 6.656: Module :MOTOR running command PREPARATION-COMPLETE
Time 6.706: Module :MOTOR running command INITIATION-COMPLETE

Time 7.051: Device running command MOVE-CURSOR-ABSOLUTE
Time 7.101: Module :MOTOR running command FINISH-MOUMENT
Time 7.101: Klm-Think-17 Selected
Time 8.301: Klm-Think-17 Fired
Time 8.301: Klm-Find-18 Selected
Time 8.351: Klm-Find-18 Fired
Time 8.351: Module :VISION running command FIND-LOCATION
Time 8.351: Vision found LOC46
Time 8.351: Klm-Look-At-19 Selected
Time 8.401: Klm-Look-At-19 Fired
Time 8.401: Module :VISION running command MOVE-ATTENTION
Time 9.401: Klm-Move-Mouse-20 Selected
Time 8.451: Klm-Move-Mouse-20 Fired
Time 8.451: Module :MOTOR running command MOVE-CURSOR
Time 8.486: Module :VISION running command ENCODING-COMPLETE
Time 8.486: Vision sees WIDGET45
Time 8.501: Module :MOTOR running command PREPARATION-COMPLETE
Time 8.551: Module :MOTOR running command INITIATION-COMPLETE

Time 8.761: Device running command MOVE-CURSOR-ABSOLUTE1510
Time 8.811: Module :MOTOR running command FINISH-MOUMENT
Time 8.811: Checking for silent events.
Time 8.811: * Nothing to run: No productions, no events.
  
```

Behavior Recorder



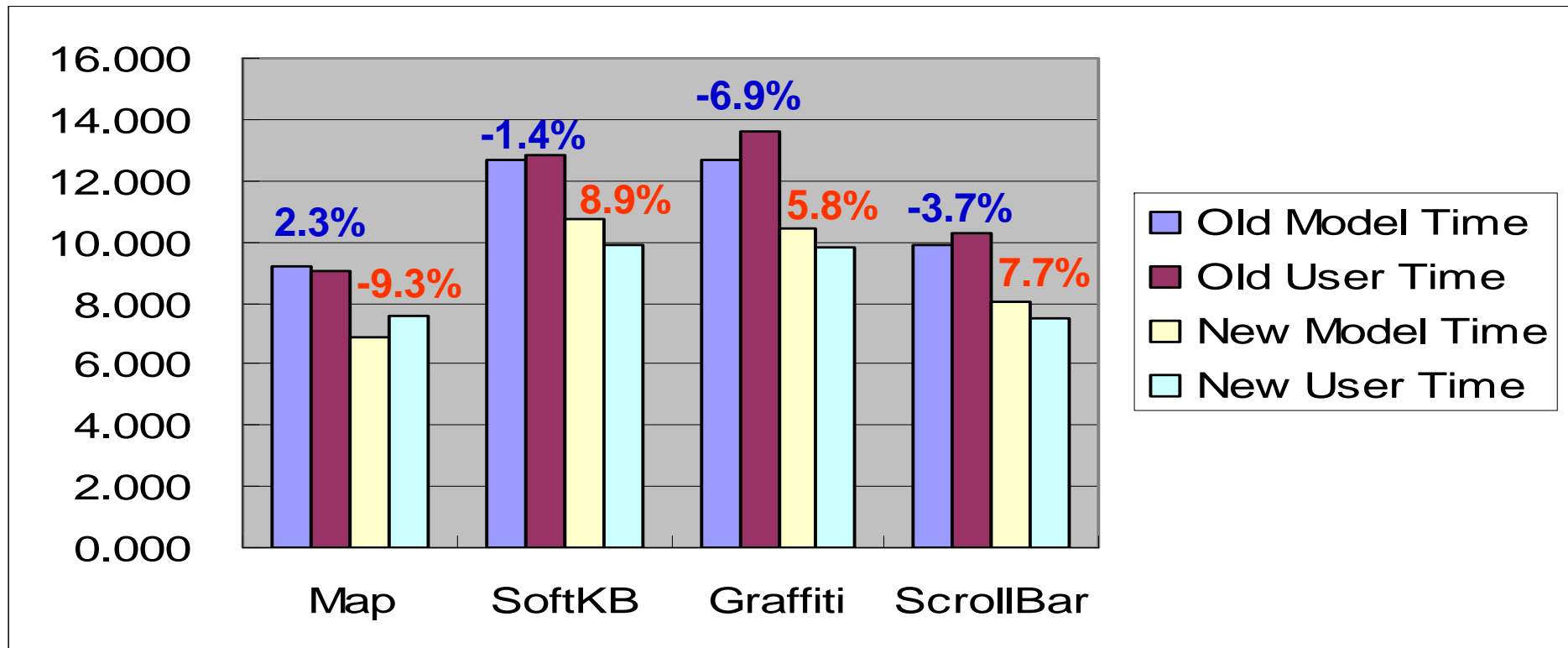
User study

- 10 expert PDA users (Female:Male = 3:7)
- At least one year experience using:
 - Palm series, pocket PC, or smart cell phone
- Instructed to perform the task on a PalmVx
 - Using four different methods (within subject design)
- Training session before real session
 - Repeating each method for 10 times
- Data collection
 - EventLogger: records system events to a log file
 - Videotaped modeler's behavior for verification



New results since paper published

- Better estimation of system response time
- Latest version of CogTool
- Detailed analysis of model and user traces (140/400 removed)





Conclusion & Future work

- KLMs produced with CogTool are effective for handheld user interfaces:
 - Produces accurate execution time prediction
 - Supports new input modalities: Graffiti

- Future work:
 - Detailed analysis of the user pauses (mental time)
 - Use predictions of pauses to assist energy management



Thank you!

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 - <http://www.cs.cmu.edu/~bej/cogtool/>