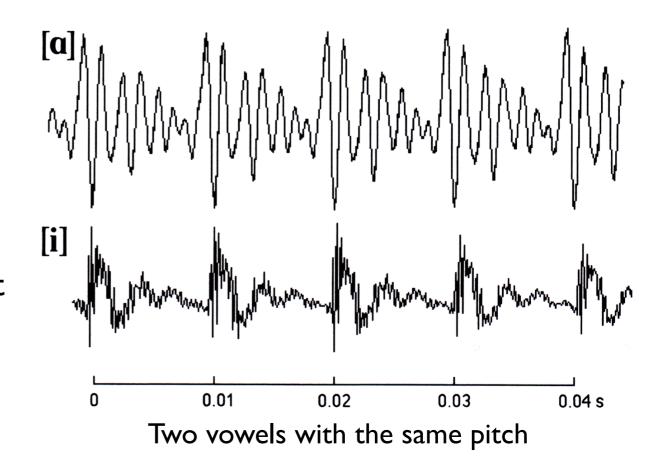
# Computational Perception 15-485/785

Auditory Structure 2

#### Pitch and timbre

**Pitch** is perceptual frequency: the frequency of a sine wave with the same perceptual pitch.

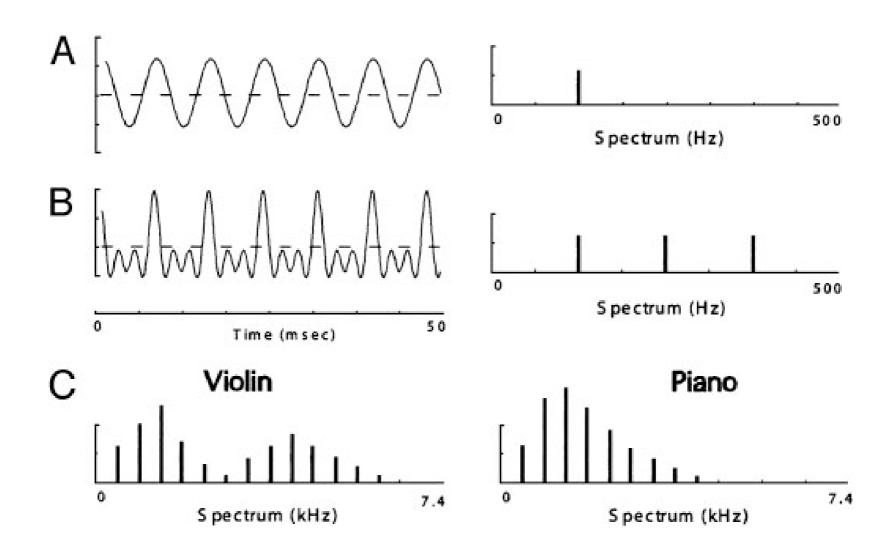
- Often equal to the rate of the repetition
- Pitch is only defined for relatively fast repetitions (>20-50 Hz)
- Slower repetitions are perceived as a distinct sequence of sounds
  - in speech: sequence of phonemes
  - in music: sequence of notes
  - within these sounds, pitch can be perceived



#### **Timbre** is the part that is repeated

- These characterize the resonances of the vibrating source and its acoustical enclosure.
- Loudness is not timbre, nor is position, but almost everything else is.

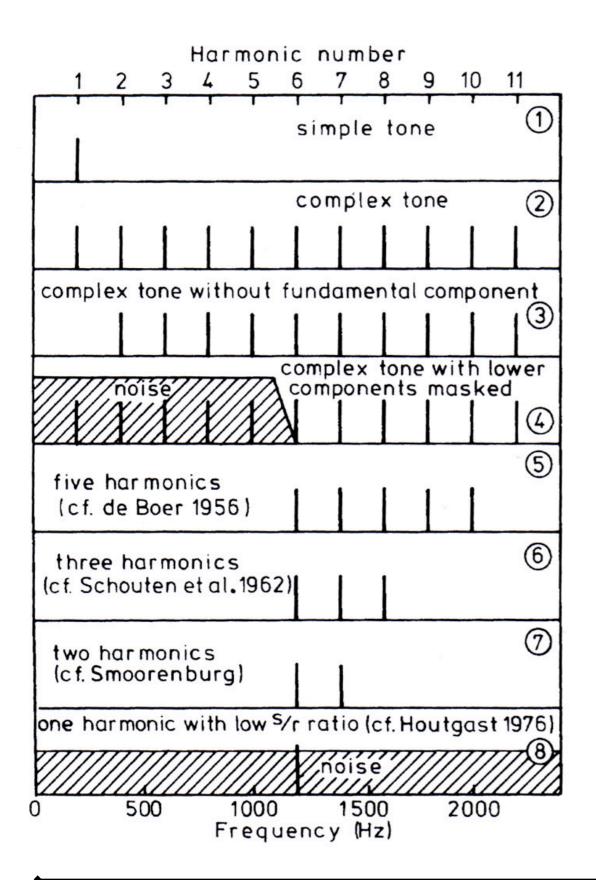
# More examples



# Other properties of pitch and timbre

- Onsets and offsets affect timbral qualities
- Only need a limited number of repetitions
- in studies of musical note perception as few as two repetitions can elicit a clear pitch percept
- Transient sounds (ie non-repetitive) can have timbral qualities, but not pitch
- Percussive sounds (eg drums) can have fairly clear pitch without repetitive excitation because of an approximately periodic waveform
- Periodic sounds can have perceived pitch different from the repetition rate

## Eight signals with the same low pitch



#### clicks 200 times per second

- has low pitch very close to 200 Hz pure tone
- contains harmonics with frequencies of 200, 400, 600, 800, etc Hz
- can filter to remove 200 Hz, pitch unchanged, timbre slightly different
- can even eliminate all but 1800, 2000, 2200, low pitch remains, timbre very different
- low pitch is present even when masked by low freq noise

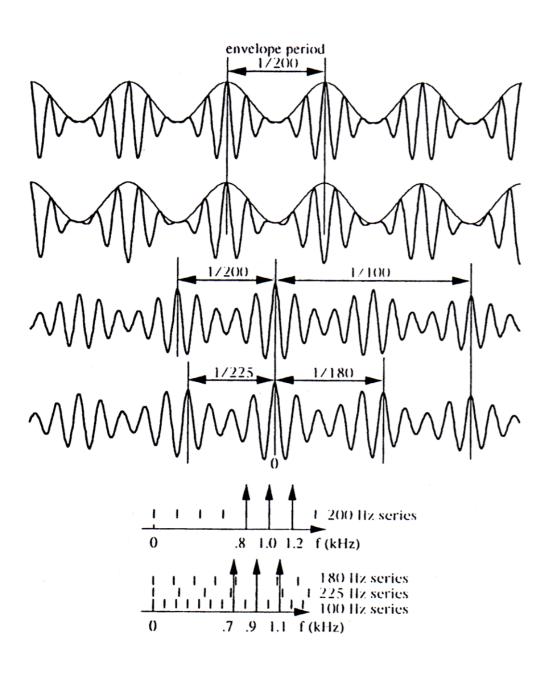
#### • low pitch is called "residue"

- also called "periodicity pitch", "virtual pitch",
   and "low pitch"
- perception of residue pitches are what we normally hear when we listen to complex tones

#### Theories of residue pitch

- pattern recognition models
- time interval models

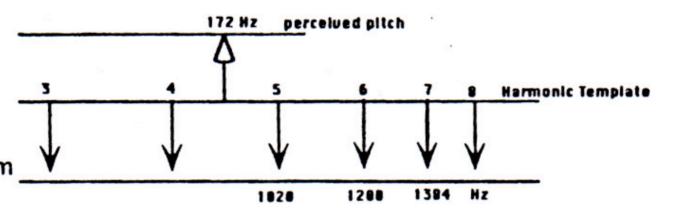
# Pitch is not the frequency of the amplitude envelope



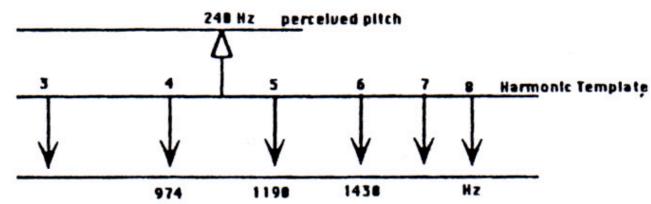
- top signal: 800/1000/1200 Hz
  - perceived pitch: 200 Hz
- second signal: 700/900/1100 Hz
  - perceived pitch: ~175 and 233 Hz
- perceived pitch is closer to fine time scale intervals

## Place theories of pitch perception

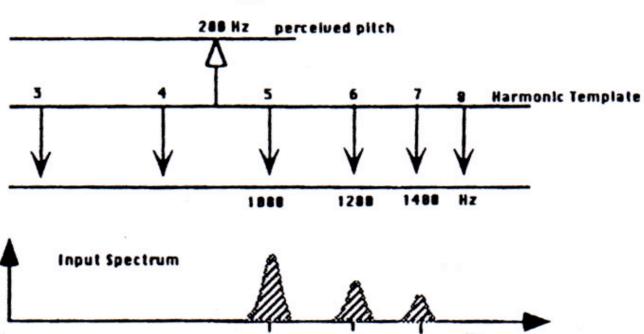
Example 3
Best match is between the 172 Hz harmonic template and the input spectrum



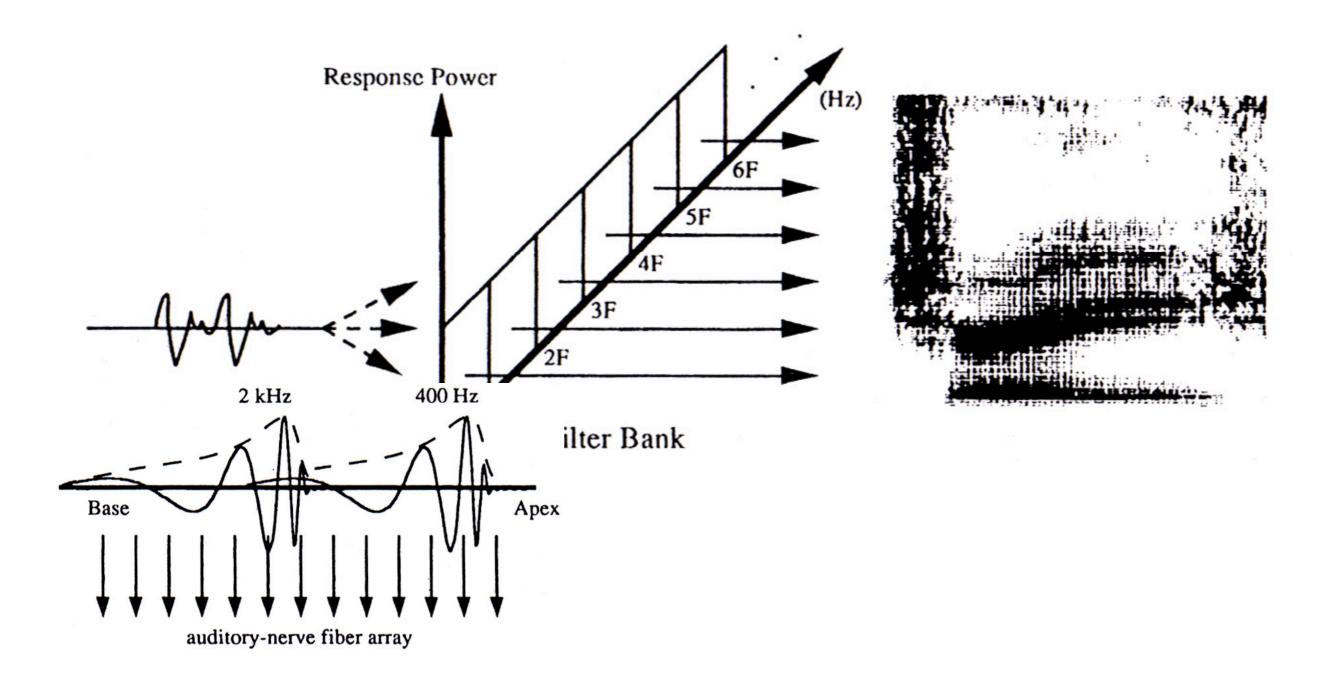
Example 2
Best match is
between the 240 Hz
harmonic template
and the input spectrum



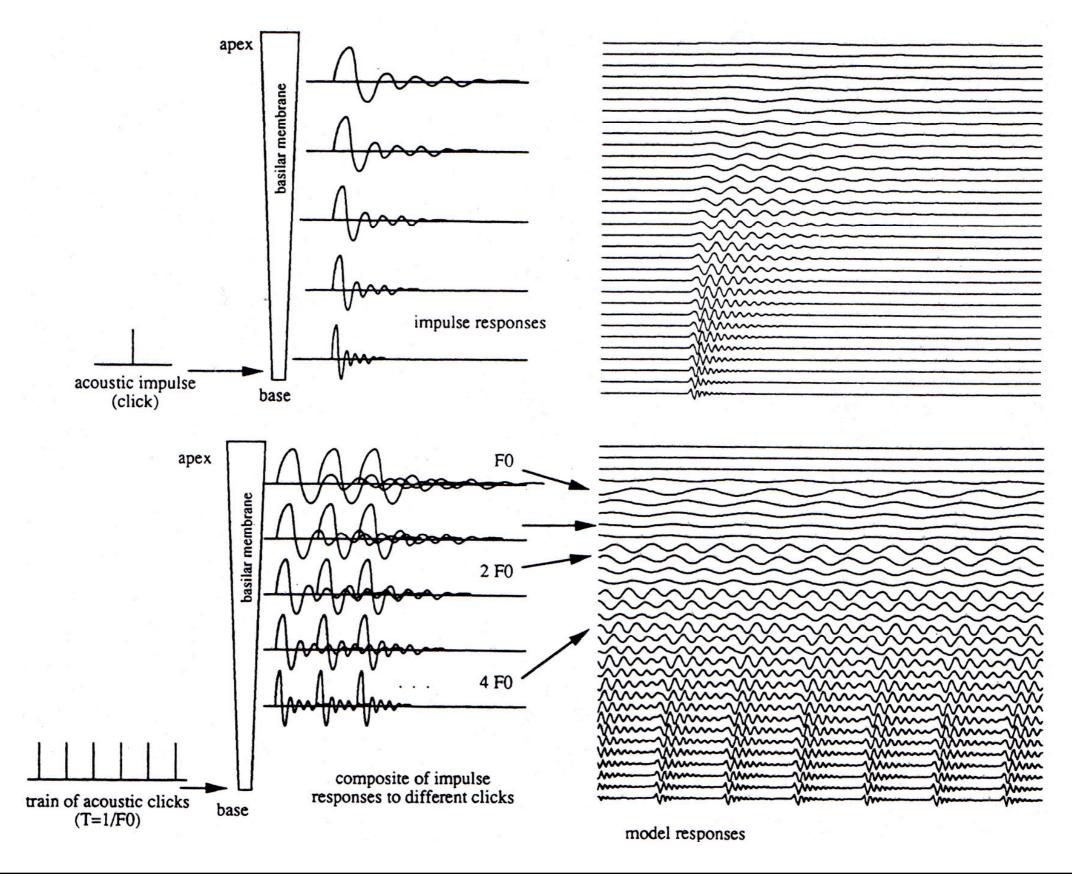
Example 1
Optimum match is between the 200 Hz harmonic template and the input spectrum



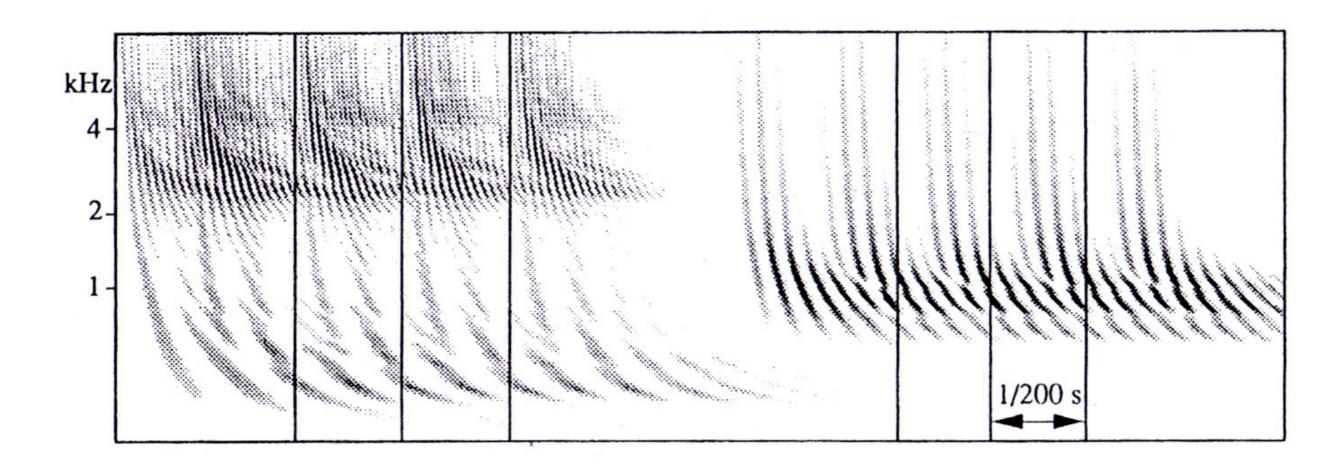
# Cochlear representations



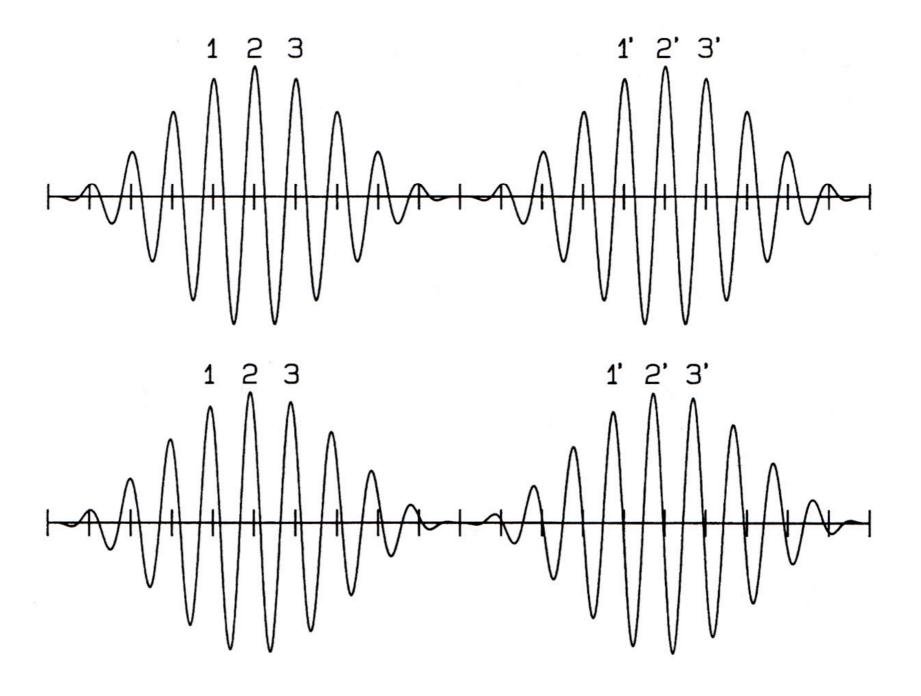
# Cochlear representations



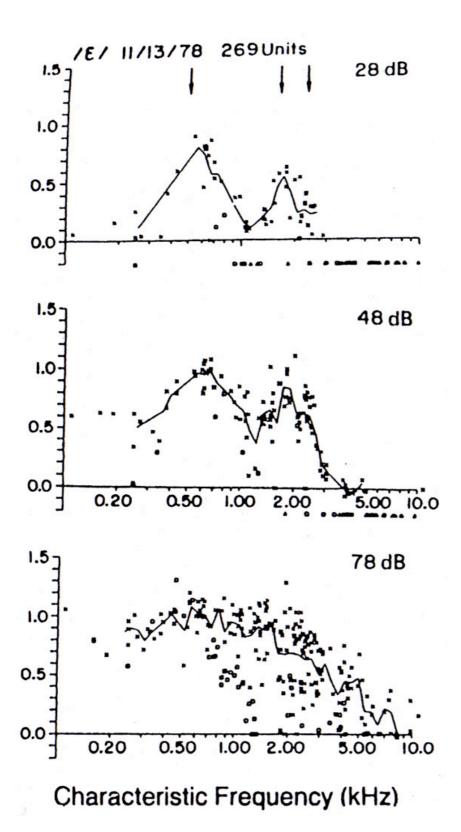
# Examples of simulated cochlear output



# Explaining perception of multiple pitches

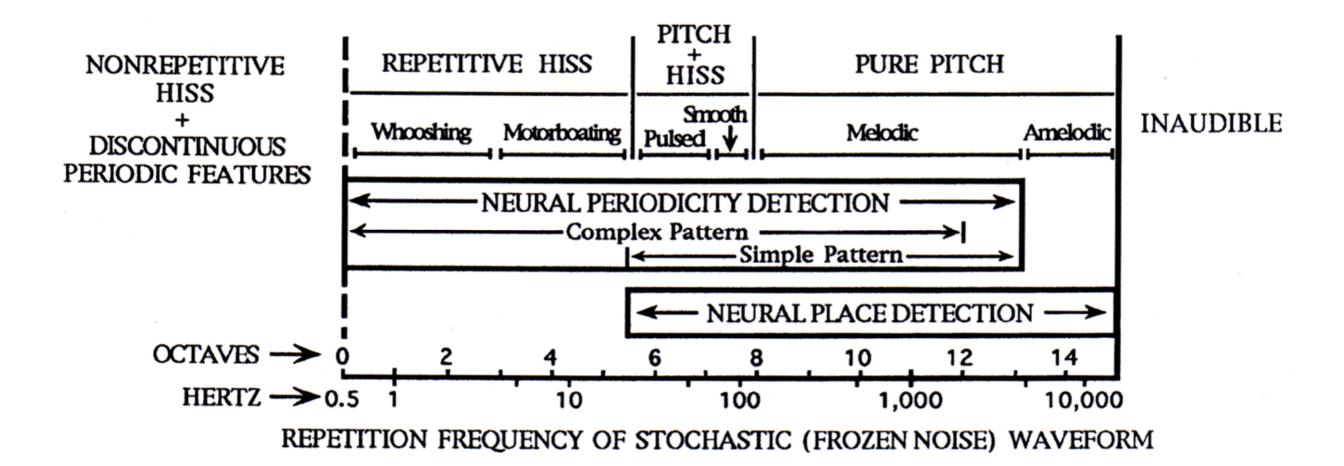


#### Limits of harmonic resolution

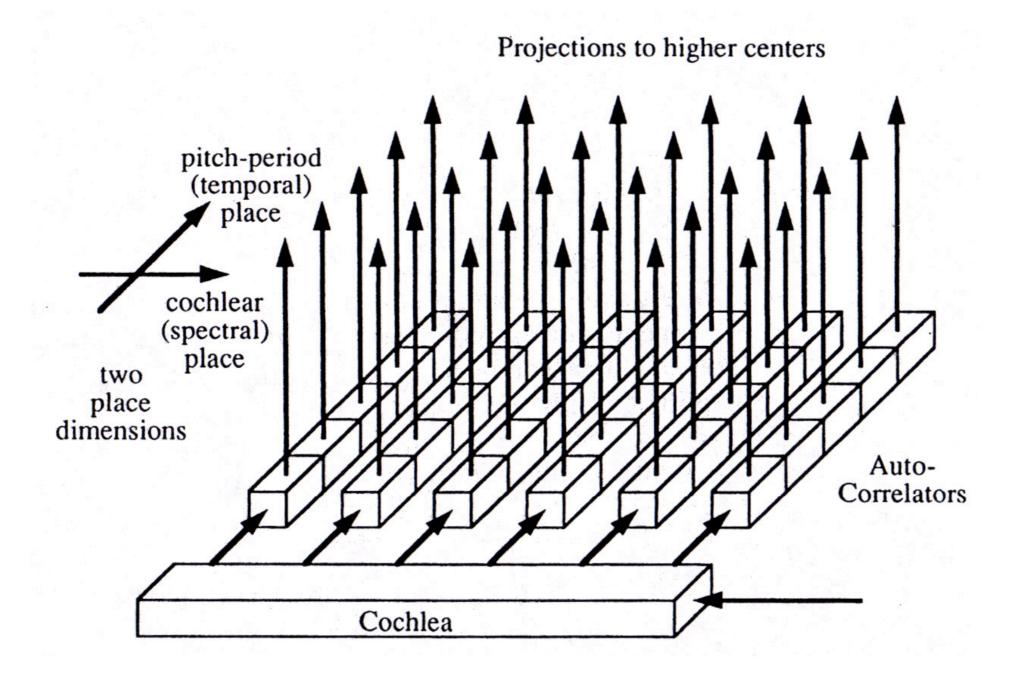


- Cochlear filters are narrow enough to resolve partially at least up to the fourth or fifth harmonic of a complex sound
- Spectral profiles computed by nonspatial algorithms can resolve up to 30 harmonics

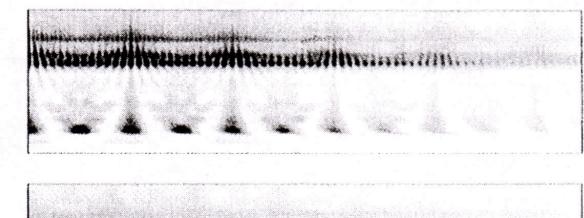
## Map of pitch space



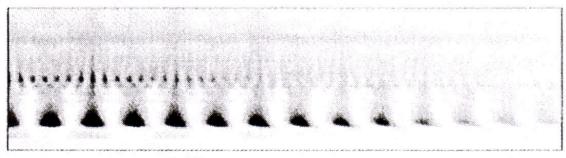
# Calculating periodicity: the correlogram



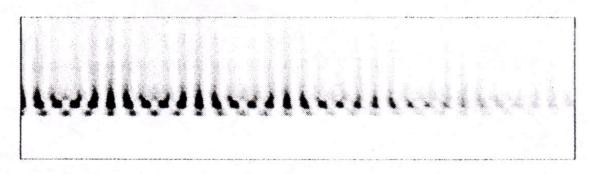
# Correlograms



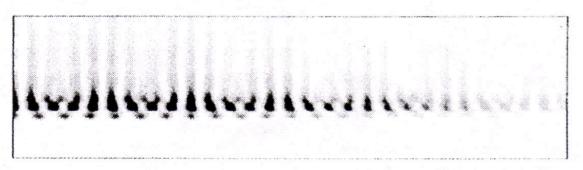
• /i/ vowel [ee]



• /u/ vowel [oo]

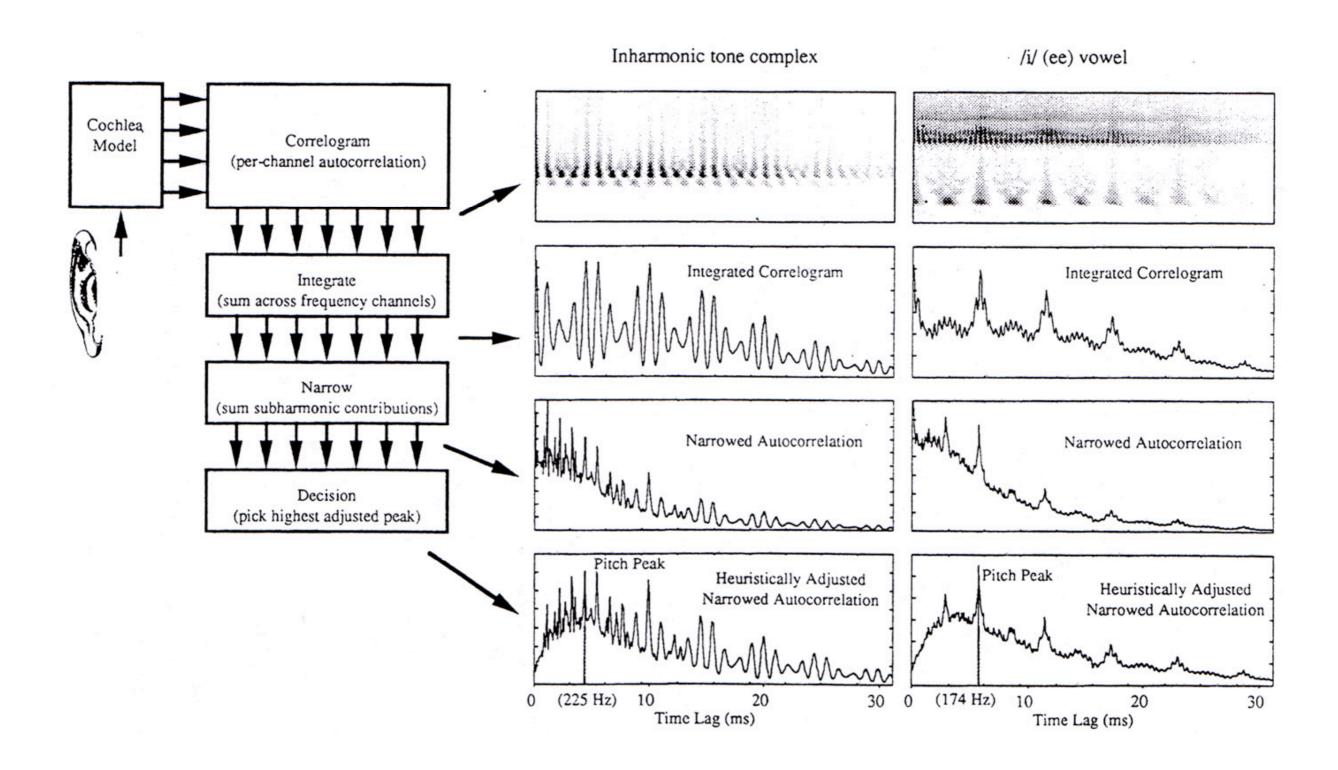


• three tone harmonic complex

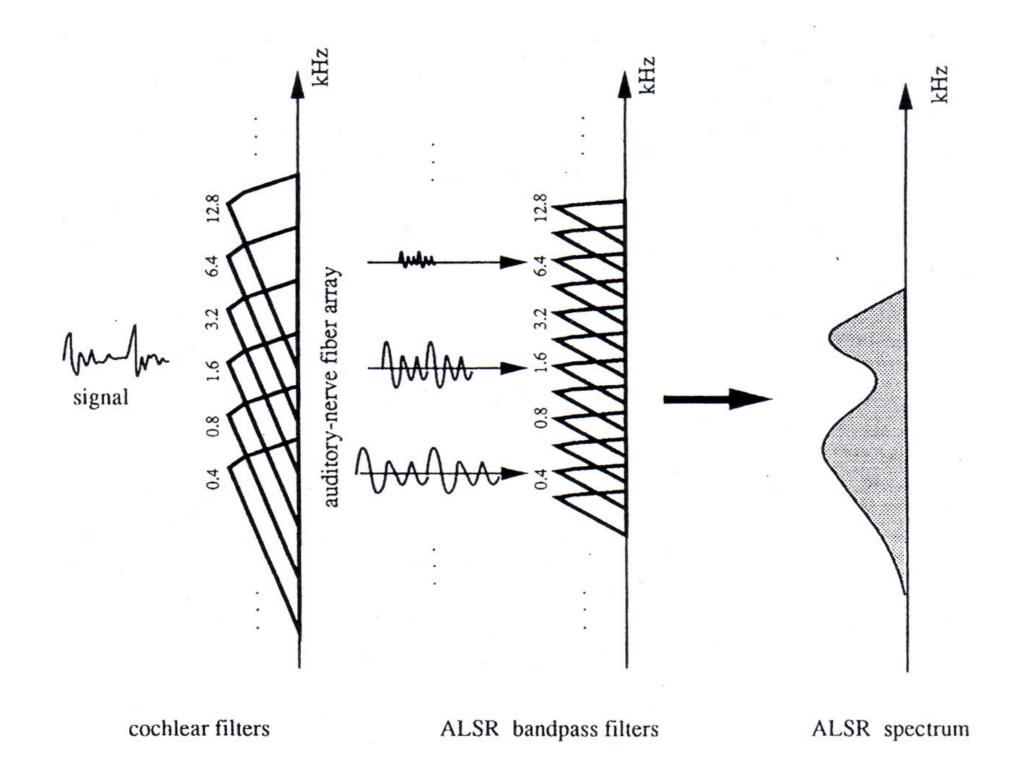


• three tone inharmonic complex

# Slaney-Lyon pitch model



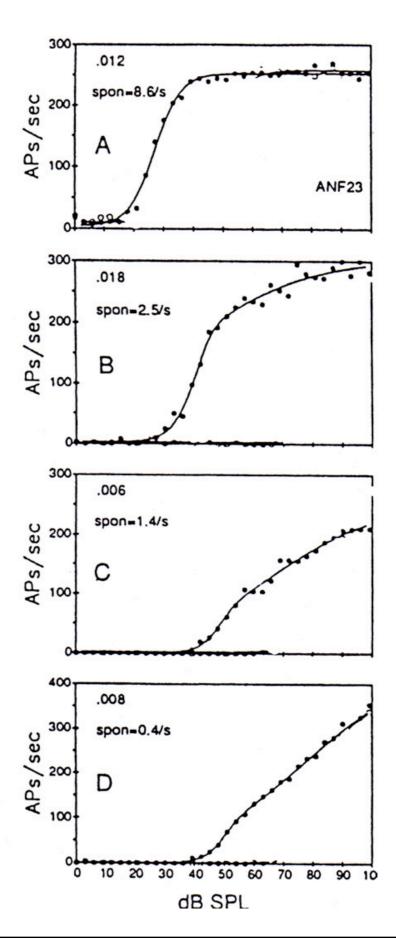
# Spectral representation of timbre



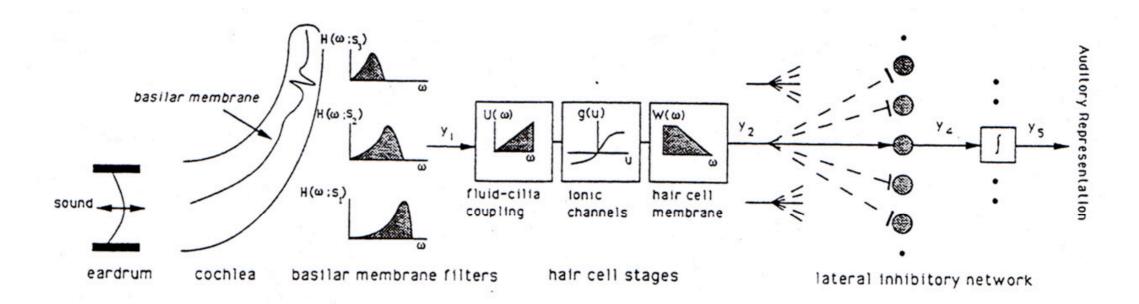
Average localized synchronous rate (Young and Sachs, 1979)

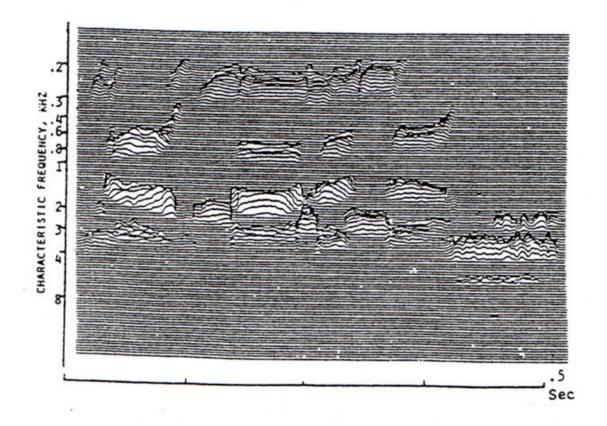
### Saturation of nerve fibers

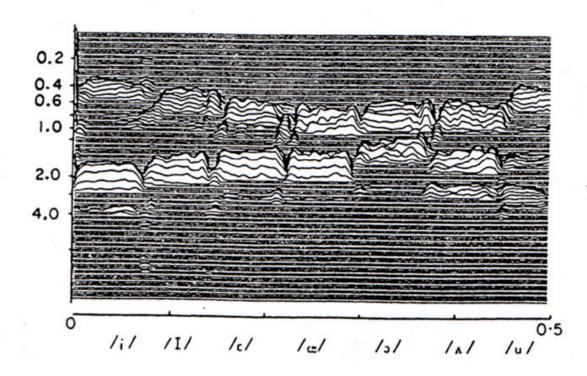
 How could the model account for saturating responses when harmonics cannot be resolved?



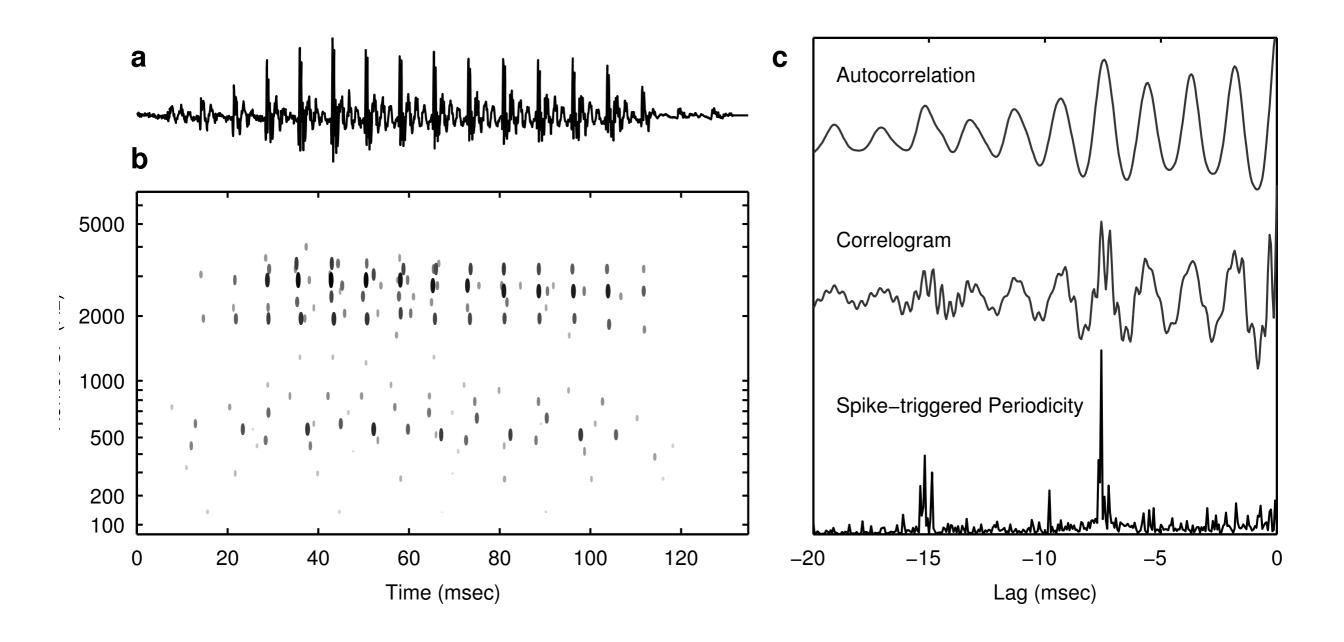
# Lateral inhibitory network



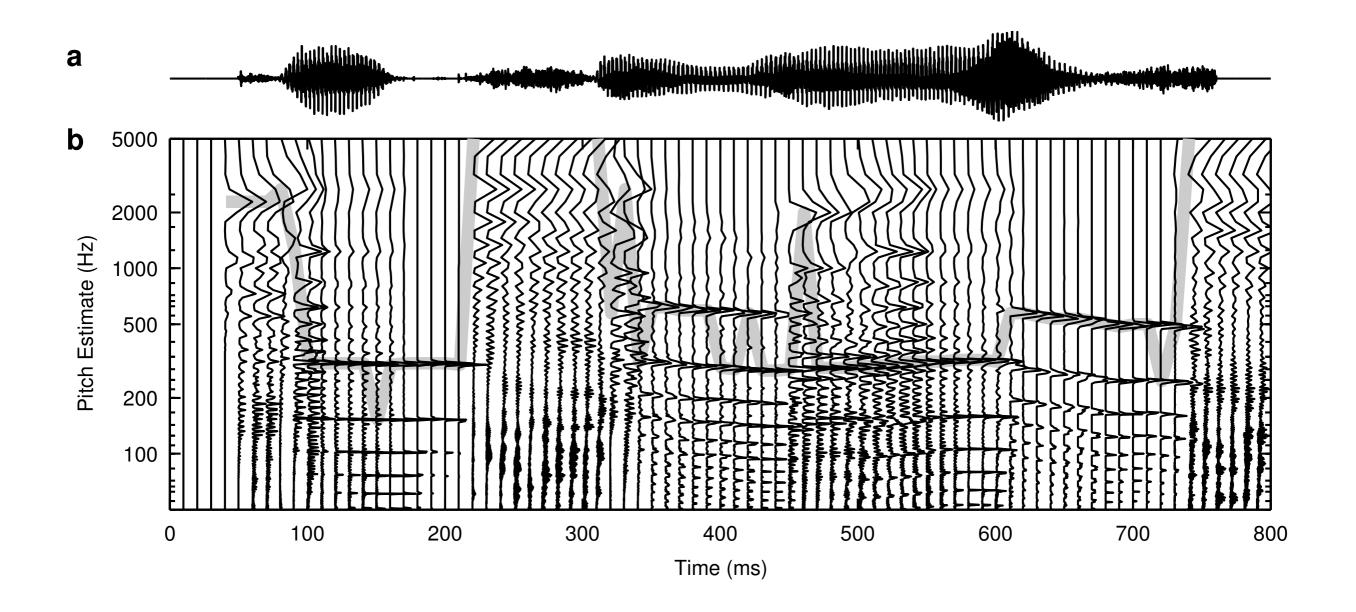




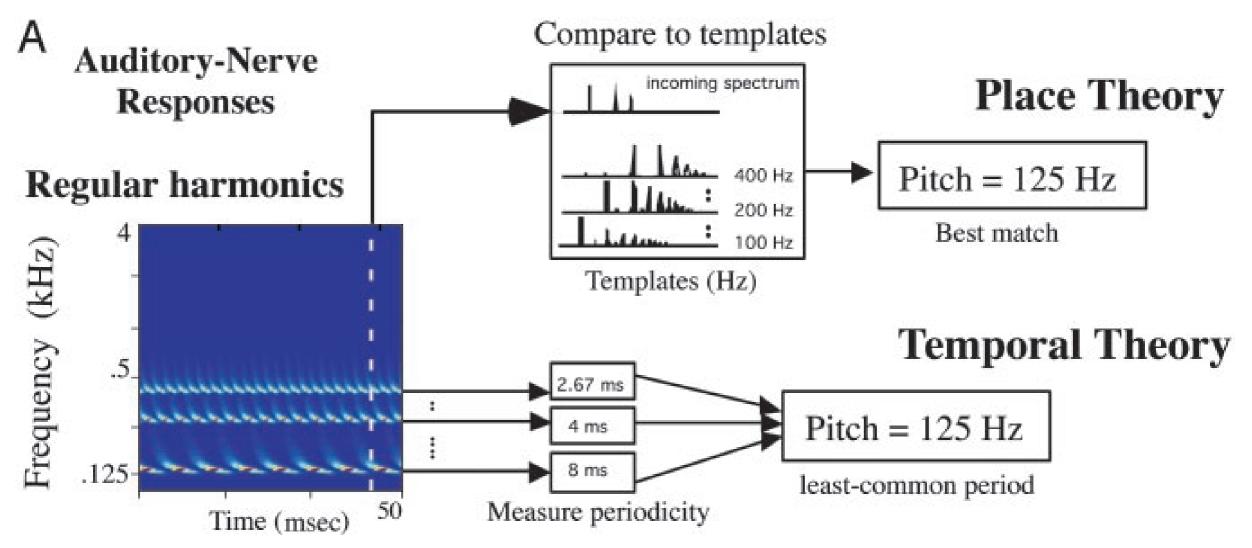
# Estimating pitch with an idealized spike code



# Tracking pitch over time

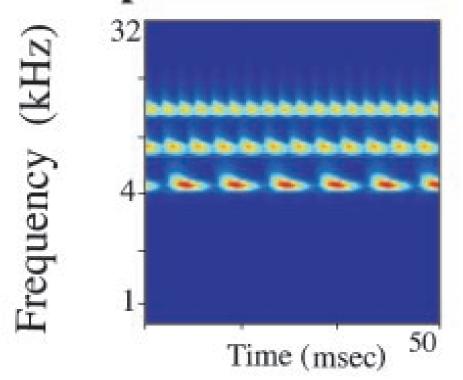


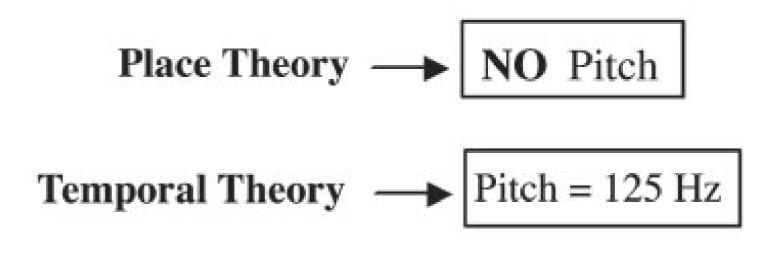
# Temporal vs place theory of pitch



from Shamma (2004) on Oxenham and Bernstein (2004)

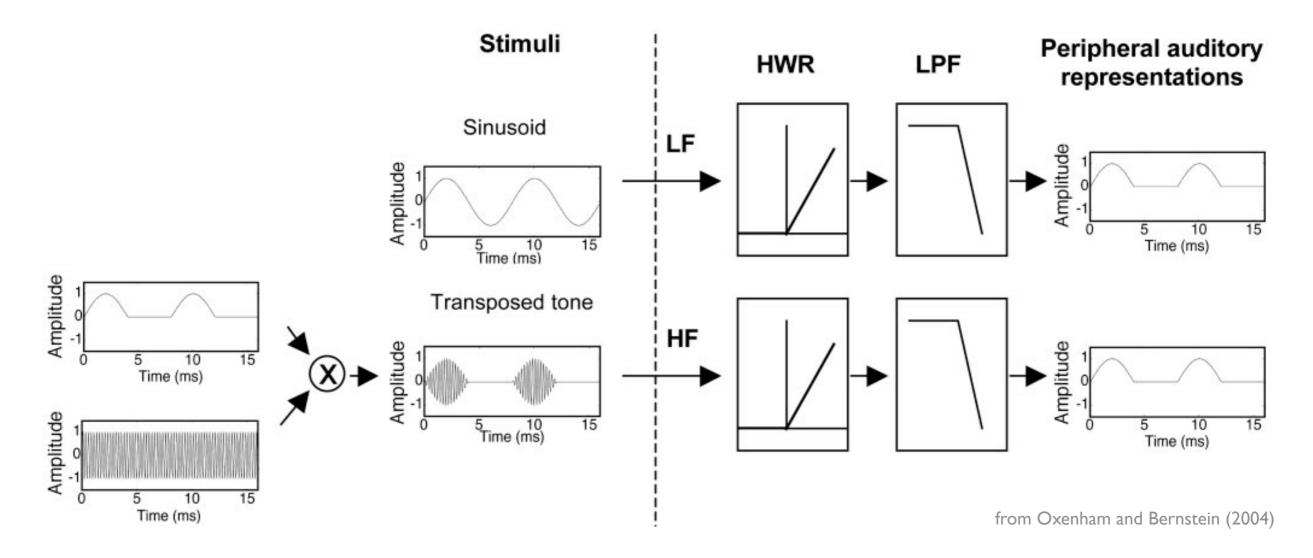
## Transposed harmonics





from Shamma (2004) on Oxenham and Bernstein (2004)

# Transposing stimuli to have same temporal pitch



## Subjects show frequency but not pitch discrimination for HF tones

