

15-453

FORMAL LANGUAGES, AUTOMATA AND COMPUTABILITY

UNDECIDABLE PROBLEMS

THURSDAY Feb 13

Definition: A Turing Machine is a 7-tuple
 $T = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$, where:

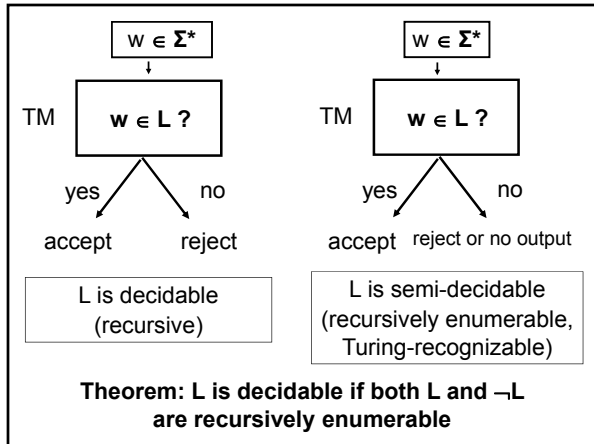
- Q** is a finite set of states
- Σ is the input alphabet, where $\square \notin \Sigma$
- Γ is the tape alphabet, where $\square \in \Gamma$ and $\Sigma \subseteq \Gamma$
- $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L,R\}$
- $q_0 \in Q$ is the start state
- $q_{\text{accept}} \in Q$ is the accept state
- $q_{\text{reject}} \in Q$ is the reject state, and $q_{\text{reject}} \neq q_{\text{accept}}$

A TM recognizes a language if it accepts all and only those strings in the language

A language is called Turing-recognizable or recursively enumerable, (or r.e. or semi-decidable) if some TM recognizes it

A TM decides a language if it accepts all strings in the language and rejects all strings not in the language

A language is called decidable or recursive if some TM decides it

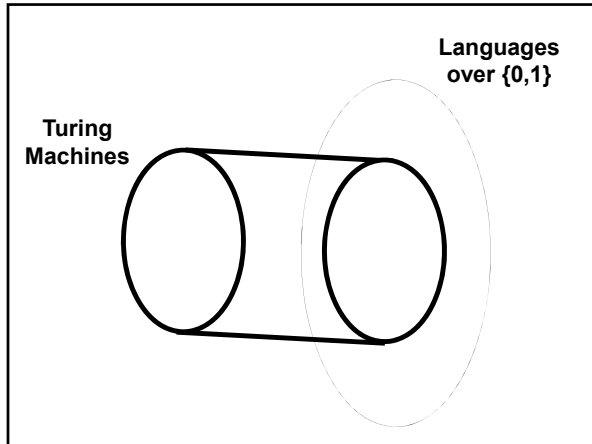


There are languages over $\{0,1\}$ that are not decidable

If we believe the Church-Turing Thesis, this is MAJOR: it means there are things that computers inherently cannot do

We can prove this using a counting argument. We will show there is no onto function from the set of all Turing Machines to the set of all languages over $\{0,1\}$. (Works for any Σ). Hence there are languages that have no decider.

Then we will prove something stronger: There are semi-decidable (r.e.) languages that are NOT decidable



Let L be any set and 2^L be the power set of L
Theorem: There is no onto map from L to 2^L
Proof: Assume, for a contradiction, that there is an onto map $f : L \rightarrow 2^L$

Let $S = \{ x \in L \mid x \notin f(x) \}$

If $S = f(y)$ then $y \in S$ if and only if $y \notin S$

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Can give a more constructive argument!

Theorem: There is no onto function from the positive integers to the real numbers in $(0, 1)$

Proof: Suppose f is any function mapping the positive integers to the real numbers in $(0, 1)$

1	→	0.28347279...
2	→	0.88388384...
3	→	0.77635284...
4	→	0.11111111...
5	→	0.12345678...
:		:

[n-th digit of r] = $\begin{cases} 1 & \text{if [n-th digit of } f(n) \text{]} \neq 1 \\ 2 & \text{otherwise} \end{cases}$

$f(n) \neq r$ for all n (Here, $r = 11121... \dots$) So f is not onto

THE MORAL:
 No matter what L is,
 2^L *always* has more elements than L

**Not all languages over $\{0,1\}$ are decidable, in fact:
 not all languages over $\{0,1\}$ are semi-decidable**

{decidable languages over $\{0,1\}$ }

{semi-decidable languages over $\{0,1\}$ }

{Turing Machines}	{Languages over $\{0,1\}$ }
{Strings of 0s and 1s}	
Set L	Set of all subsets of L : 2^L

Let $Z^+ = \{1,2,3,4,\dots\}$. There exists a bijection between Z^+ and $Z^+ \times Z^+$ (or Q^+)

(1,1) (1,2) (1,3) (1,4) (1,5) ...
 (2,1) (2,2) (2,3) (2,4) (2,5) ...
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THE ACCEPTANCE PROBLEM
 $A_{TM} = \{ (M, w) \mid M \text{ is a TM that accepts string } w \}$
Theorem: A_{TM} is semi-decidable (r.e.) but NOT decidable
 A_{TM} is r.e. :
 Define a TM U as follows:
 On input (M, w) , U runs M on w. If M ever accepts, accept. If M ever rejects, reject.

NB. When we write "input (M, w) " we really mean "input code for (code for M, w)"

THE ACCEPTANCE PROBLEM
 $A_{TM} = \{ (M, w) \mid M \text{ is a TM that accepts string } w \}$
Theorem: A_{TM} is semi-decidable (r.e.) but NOT decidable
 A_{TM} is r.e. :
 Define a TM U as follows: U is a *universal TM*
 On input (M, w) , U runs M on w. If M ever accepts, accept. If M ever rejects, reject.

Therefore,
 $U \text{ accepts } (M,w) \Leftrightarrow M \text{ accepts } w \Leftrightarrow (M,w) \in A_{TM}$
 Therefore, U recognizes A_{TM}

$A_{TM} = \{ (M,w) \mid M \text{ is a TM that accepts string } w \}$
 A_{TM} is undecidable: (proof by contradiction)
 Assume machine H decides A_{TM}

$$H((M,w)) = \begin{cases} \text{Accept} & \text{if } M \text{ accepts } w \\ \text{Reject} & \text{if } M \text{ does not accept } w \end{cases}$$

Construct a new TM D as follows: on input M, run H on (M,M) and output the opposite of H

$$D(M) = \begin{cases} \text{Reject} & \text{if } M \text{ accepts } M \\ \text{Accept} & \text{if } M \text{ does not accept } M \end{cases}$$

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Construct a new TM D as follows: on input M, run H on (M,M) and output the opposite of H

$$D(D) = \begin{cases} \text{Reject} & \text{if } D \text{ accepts } D \\ \text{Accept} & \text{if } D \text{ does not accept } D \end{cases}$$

OUTPUT OF H

	M ₁	M ₂	M ₃	M ₄	...
M ₁	accept	accept	accept	reject	accept
M ₂	reject	accept	reject	reject	reject
M ₃	accept	reject	reject	accept	accept
M ₄	accept	reject	reject	reject	accept
:					

OUTPUT OF H

	M ₁	M ₂	M ₃	M ₄	...	D
M ₁	accept	accept	accept	reject		accept
M ₂	reject	accept	reject	reject		reject
M ₃	accept	reject	reject	accept		accept
M ₄	accept	reject	reject	reject		accept
:						
D	reject	reject	accept	accept		?

Theorem: A_{TM} is r.e. but NOT decidable

Theorem: $\neg A_{TM}$ is not even r.e.!

$A_{TM} = \{ (M,w) \mid M \text{ is a TM that accepts string } w \}$
 A_{TM} is undecidable: A constructive proof:
 Let machine H semi-decides A_{TM} (Such \exists , why?)

$$H((M,w)) = \begin{cases} \text{Accept} & \text{if } M \text{ accepts } w \\ \text{Reject or} \\ \text{No output} & \text{if } M \text{ does not accept } w \end{cases}$$

Construct a new TM D as follows: on input M, run H on (M,M) and output

$$D(M) = \begin{cases} \text{Reject} & \text{if } H(M, M) \text{ Accepts} \\ \text{Accept} & \text{if } H(M, M) \text{ Rejects} \\ \text{No output} & \text{if } H(M, M) \text{ has No output} \end{cases}$$

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Construct a new TM D as follows: on input M, run H on (M,M) and output

$$D(D) = \begin{cases} \text{Reject} & \text{if } H(D, D) \text{ Accepts} \\ \text{Accept} & \text{if } H(D, D) \text{ Rejects} \\ \text{No output} & \text{if } H(D, D) \text{ has No output} \end{cases}$$

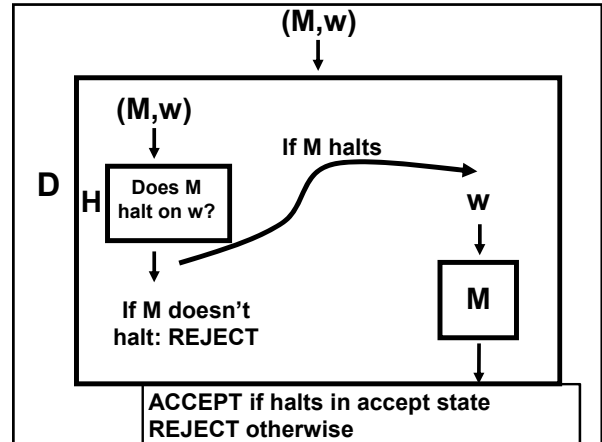
$H((D,D)) =$ No output **No Contradictions !**

We have shown:
 Given any machine H for semi-deciding A_{TM} , we can *effectively construct* a TM D such that $(D,D) \notin A_{TM}$ but H fails to tell us that.

That is, H *fails* to be a decider on instance (D,D) .

In other words,
 Given any "good" candidate for deciding the *Acceptance Problem*, we can effectively construct an instance where the candidate fails.

THE classical HALTING PROBLEM
 $\text{HALT}_{\text{TM}} = \{ (M,w) \mid M \text{ is a TM that halts on string } w \}$
 Theorem: HALT_{TM} is undecidable
 Proof: Assume, for a contradiction, that TM H decides HALT_{TM}
 We use H to construct a TM D that decides A_{TM}
 On input (M,w) , D runs H on (M,w) :
 If H rejects then reject
 If H accepts, run M on w until it halts:
 Accept if M accepts ie halts in an accept state
 Otherwise reject



In many cases, one can show that a language L is undecidable by showing that if it is decidable, then so is A_{TM}
 We reduce deciding A_{TM} to deciding the language in question
 $A_{\text{TM}} \leq L$
 We just showed: $A_{\text{TM}} \leq \text{Halt}_{\text{TM}}$
 Is $\text{Halt}_{\text{TM}} \leq A_{\text{TM}}$?

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 Read chapter 4 of the book for next time