

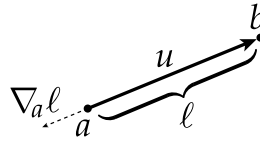
TRIANGLE MESH DERIVATIVES — CHEAT SHEET

[This “cheat sheet” is an excerpt from “Discrete Differential Geometry: An Applied Introduction” by Keenan Crane. There are sure to be errors! Please email kmcrane@cs.cmu.edu if you find one.]

A.1. List of Derivatives

We here give expressions for the derivatives of a variety of basic quantities often associated with triangle and tetrahedral meshes in \mathbb{R}^3 . Unless otherwise noted, we assume quantities are associated with geometry in \mathbb{R}^3 (though many of the expressions easily generalize).

A.1.1. Edge Length.



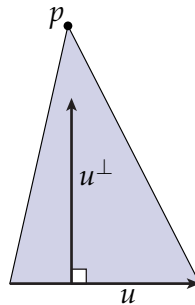
Let ℓ be the length of the vector $u := b - a$, where a and b are points in \mathbb{R}^3 . Let $\hat{u} := u/\ell$ be the unit vector in the same direction as u . Then the gradient of ℓ with respect to the location of the point a is given by

$$\nabla_a \ell = -\hat{u}.$$

Similarly,

$$\nabla_b \ell = \hat{u}.$$

A.1.2. Triangle Area.

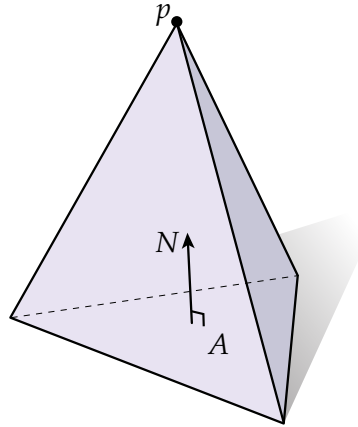


Consider any triangle in \mathbb{R}^3 , and let u be the vector along the edge opposite a vertex p . Then the gradient of the triangle area A with respect to the location of p is

$$\nabla_p A = \frac{1}{2} N \times u,$$

where N is the unit normal of the triangle (oriented so that $N \times u$ points from u toward p , as in the figure above).

A.1.3. Tetrahedron Volume.

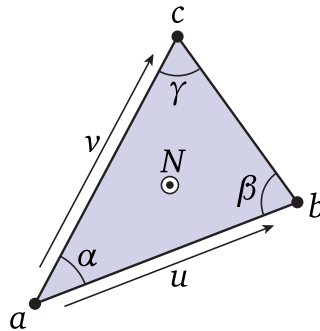


Consider any tetrahedron in \mathbb{R}^3 , and let N be the unit normal of a triangle pointing toward the opposite vertex p (as in the figure above). The gradient of volume of the tetrahedron with respect to the location of p is

$$\nabla_p V = \frac{1}{3}AN,$$

where A is the area of the triangle with normal N .

A.1.4. Interior Angle.



Consider a triangle with vertices $a, b, c \in \mathbb{R}^3$, and let α be the signed angle between vectors $u := b - a$ and $v := c - a$. Then

$$\begin{aligned}\nabla_a \alpha &= -(\nabla_b \alpha + \nabla_c \alpha), \\ \nabla_b \alpha &= -(N \times u) / |u|^2, \\ \nabla_c \alpha &= (N \times v) / |v|^2.\end{aligned}$$

A.1.4.1. *Cosine.* Let θ be the angle between two vectors $u, v \in \mathbb{R}^3$. Then

$$\begin{aligned}\nabla_u \cos \theta &= (v - \langle v, \hat{u} \rangle \hat{u}) / |u| |v|, \\ \nabla_v \cos \theta &= (u - \langle u, \hat{v} \rangle \hat{v}) / |u| |v|,\end{aligned}$$

where $\hat{u} := u/|u|$ and $\hat{v} := v/|v|$. If u and v are edge vectors of a triangle with vertices $a, b, c \in \mathbb{R}^3$, namely $u := b - a$ and $v := c - a$, then

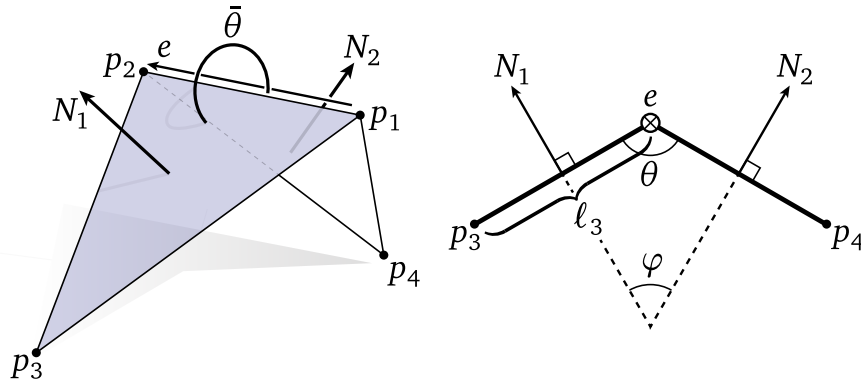
$$\nabla_a \cos \theta = -(\nabla_u \cos \theta + \nabla_v \cos \theta).$$

A.1.4.2. *Cotangent.* For any angle θ that depends on a vertex position p , we have

$$\nabla_p \cot \theta = -\frac{1}{\sin^2 \theta} \nabla_p \theta.$$

The expression for the gradient of θ with respect to p can then be computed as above.

A.1.5. Dihedral Angle.



Consider a pair of triangles sharing an edge e , with vertices and normals labeled as in the figure above; let θ be the interior dihedral angle θ , complementary to the angle φ between normals. Explicitly, we can write θ as

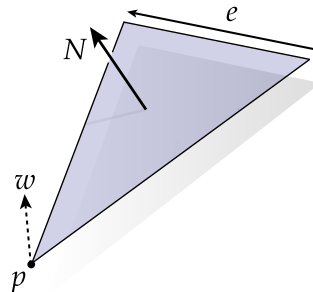
$$\theta = \text{atan2}(e \cdot (N_1 \times N_2), N_1 \cdot N_2),$$

where the use of the two-argument arc tangent function ensures we obtain the proper sign. Then

$$\begin{aligned} \nabla_{p_3} \theta &= |e|N_1 / (2A_1), \\ \nabla_{p_4} \theta &= |e|N_2 / (2A_2), \end{aligned}$$

where A_1, A_2 are the areas of the triangles with normals N_1, N_2 , respectively. Gradients with respect to p_1 and p_2 can be found in the appendix to Wardetzky et al, “Discrete Quadratic Curvature Energies” (CAGD 2007).

A.1.6. Triangle Normal.



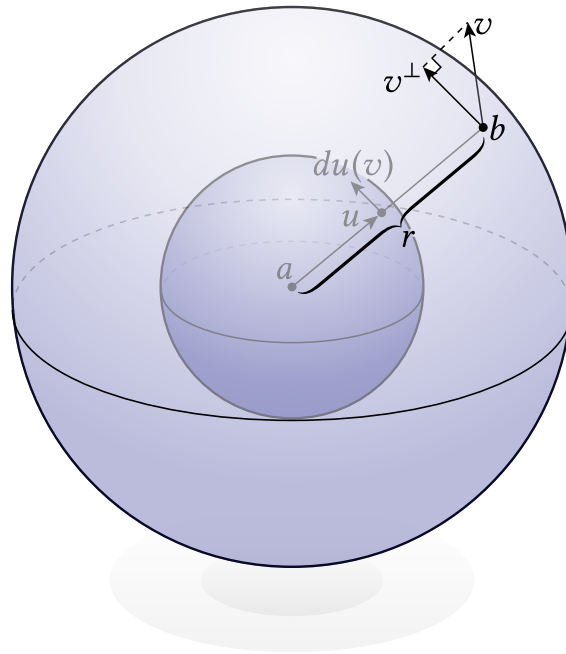
Consider a triangle in \mathbb{R}^3 , and let e be the vector along an edge opposite a vertex p . If we move p in the direction w , the resulting change in the unit normal N (with orientation as depicted above) can be expressed as

$$dN(w) = \frac{\langle N, w \rangle}{2A} e \times N,$$

where A is the triangle area. The corresponding Jacobian matrix is given by

$$\frac{1}{2A} (e \times N) N^T.$$

A.1.7. Unit Vector.



Consider the unit vector $u := (b - a) / |b - a|$ associated with two points $a, b \in \mathbb{R}^3$. The change in this vector with respect to a motion of the endpoint b in the direction v can be expressed as

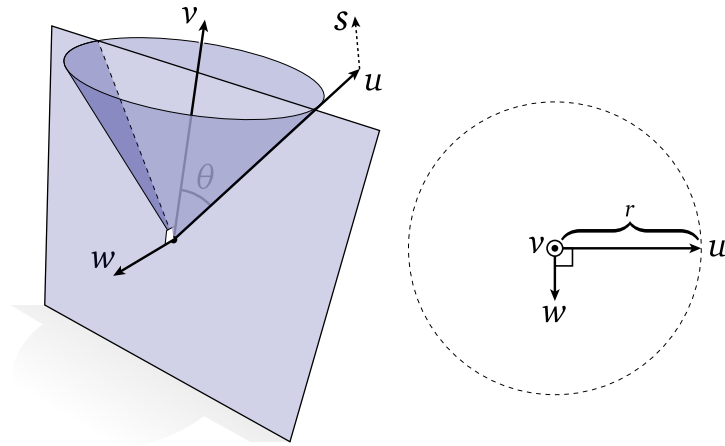
$$du(v) = \frac{v - \langle v, u \rangle u}{r},$$

where $r := |b - a|$ is the distance between a and b . The corresponding Jacobian matrix is

$$\frac{1}{r} (I - uu^T),$$

where I denotes the 3×3 identity matrix.

A.1.8. Cross Product.



For any two vectors $u, v \in \mathbb{R}^3$, consider the vector

$$w := \frac{u \times v}{|u \times v|}.$$

If we move u in the direction s , then the resulting change to w is given by

$$dw(s) = \frac{\langle w, s \rangle}{|u \times v|} w \times v.$$

The corresponding Jacobian matrix is

$$\frac{1}{|u \times v|} (w \times v) w^T.$$