

# Introduction

**Goal:** Use programmer's design decisions with automatic checking to detect potential errors.

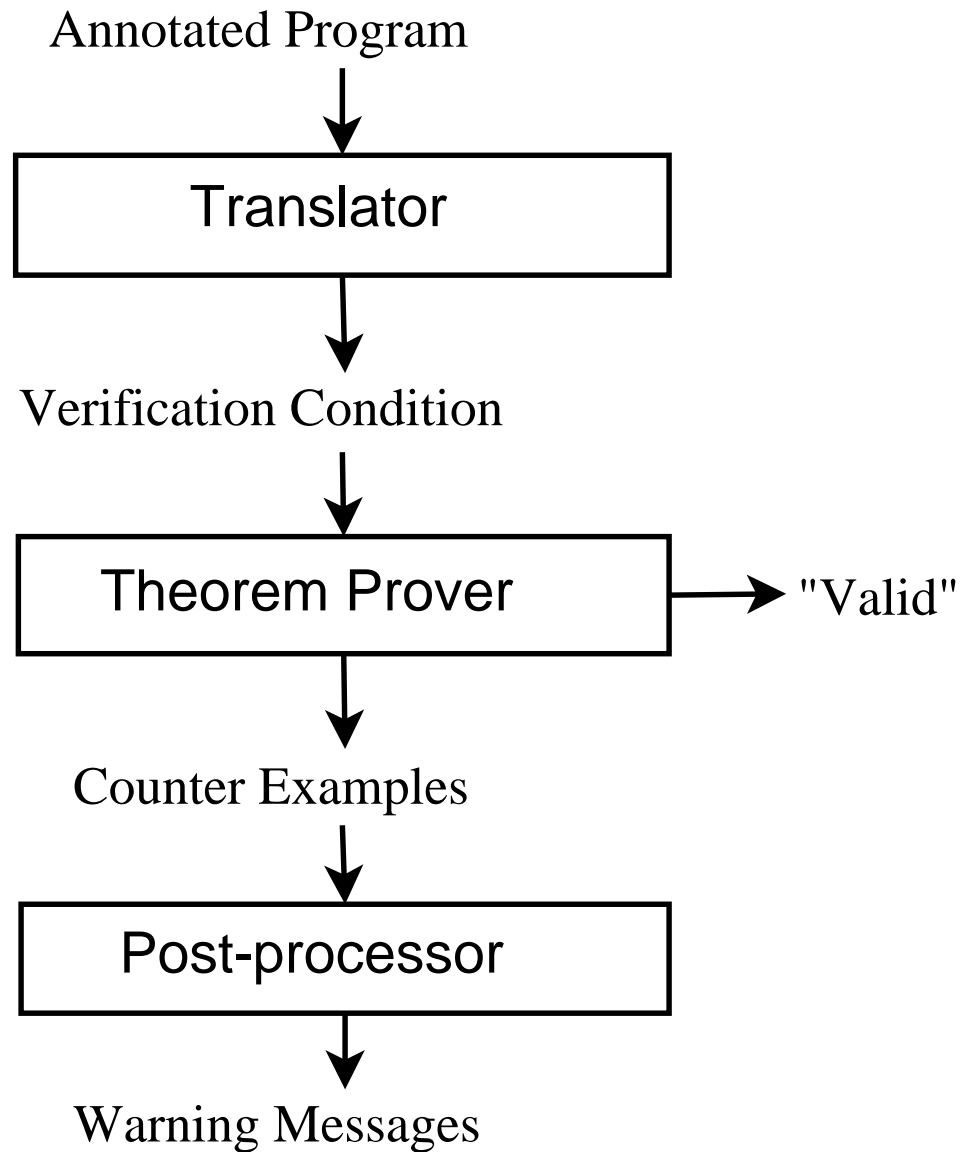
## Extended Static Checking (ESC)

- tries to prove correctness at compile-time
- helps finding run-time exceptions (e.g., array exceptions)

Run a program with specifications through a checker to detect errors

- Annotate source with program behavior expectations
- Use weakest precondition (postcondition) semantics
- Verify conditions using a theorem prover

# ESC Structure



# ESC in action

Annotate the source code with pre-conditions (and post-conditions)

```
//@ some PRE-condition  
//@ some POST-condition  
func foobar()
```

Generate verification conditions (VC)

$$\text{PRE} \Rightarrow \text{WP}(\text{POST})$$

Check if the VC is valid (TRUE) in all states

- If VC is valid, then all executions of the function `foobar()` from **PRE** state is guaranteed to terminate only in the **POST** state(s).
- Use theorem prover (Simplify) to check VC

# L3 Assertion Language

$\langle \text{assert} \rangle$	$::=$	$\langle \text{var} \rangle \mapsto \langle \text{var} \rangle$	
		$\langle \text{exp} \rangle \diamond \langle \text{exp} \rangle$	$\langle \text{exp} \rangle ::= \langle \text{var} \rangle$
		$\neg \langle \text{assert} \rangle$	$\langle \text{exp} \rangle \oplus \langle \text{exp} \rangle$
		$\forall \alpha. \langle \text{assert} \rangle$	Integer
		$\exists \alpha. \langle \text{assert} \rangle$	Boolean
		$\langle \text{assert} \rangle \wedge \langle \text{assert} \rangle$	$\langle \text{var} \rangle ::= \langle \text{pvar} \rangle$
		$\langle \text{assert} \rangle \vee \langle \text{assert} \rangle$	$\alpha$
		<b>true</b>	
		<b>false</b>	

$\langle \text{stmt} \rangle$	$::=$	...
		assume $\langle \text{assert} \rangle$
		verify $\langle \text{assert} \rangle$
		invariant $\langle \text{assert} \rangle$ . $\langle \text{for stmt} \rangle$
		invariant $\langle \text{assert} \rangle$ . $\langle \text{while stmt} \rangle$

# Statement typing and `verify` annotation

- Partial correctness specification as statement type:

$$\Sigma; \Xi; \Delta; \Gamma \vdash s : P \rightsquigarrow Q$$

- For a sequential composition, the post-condition of the first statement becomes the precondition of the latter:

$$\frac{\begin{array}{l} \Sigma; \Xi; \Delta; \Gamma \vdash s_1 : P_1 \rightsquigarrow Q_1 \\ \Sigma; \Xi; \Delta; \Gamma \vdash s_2 : Q_1 \rightsquigarrow Q_2 \end{array}}{\Sigma; \Xi; \Delta; \Gamma \vdash s_1; s_2 : P_1 \rightsquigarrow Q_2} \text{(seq)}$$

- A `verify` statement acts as a compiler directive to type-check function body.

# Typing a function

- Type the function body by propagating the precondition for the first statement down to the last statement.
- Existentially quantify, over local variables, the post-condition after the last statement.
- Typing judgment:

$$\Sigma \vdash (\text{fn} : \Lambda \overrightarrow{x} : \overrightarrow{\tau}. \{P\} r : \tau_r \{Q\})$$

- Typing a function

$$\frac{\Sigma; \Delta; \overrightarrow{l} : \overrightarrow{\tau}_l \vdash e : P \rightsquigarrow Q}{\Sigma; \Delta \vdash \lambda \overrightarrow{x} : \overrightarrow{\tau}. \text{let } \overrightarrow{l} : \overrightarrow{\tau}_l \text{ in } e; \text{return } v \text{ end} : \Lambda \overrightarrow{x} : \overrightarrow{\tau}. \{P\} v : \tau \{ \exists \overrightarrow{l} : \overrightarrow{\tau}_l \setminus (v : \tau_r). Q \}}$$

# Typing a function call

- Let the function call be:  $v = f(a)$ , and the precondition be  $R$ .
- Let the type of the function  $f$  be  $\Lambda(\overline{x : \vec{\tau}}).\{P\}r : \tau_r\{Q\}$ .
- The problem is how to unify  $R$  and  $P$ .
  - Initialize the formal parameters in  $P$ .
  - Using a unification algorithm, find a substitution  $\sigma$ , for meta-variables in  $P$  such that  $R \implies \sigma(P \overline{a})$ .

$$\frac{\begin{array}{l} \Sigma \vdash f : \Lambda(\overline{x : \vec{\tau}}).\{P\}r : \tau_r\{Q\} \\ \sigma = \text{unify}(R, P \overline{a}) \quad \sigma' = \sigma \cup \{r \mapsto v\} \end{array}}{\Sigma; \Xi; \Delta; \Gamma \vdash v = f(\overline{a}) : R \rightsquigarrow \sigma'(Q \overline{a})}$$

# Handling pointers

- If the target of the pointer is known:

$$\frac{P \Longrightarrow p \mapsto a}{\Sigma; \Xi; \Delta; \Gamma \vdash *p = e : P \rightsquigarrow (\exists a'. [a'/a]P) \wedge a = e} \text{ (} a' \text{ fresh)}$$

- If the pointer points inside an array, the projection function takes into account that memory outside array cannot be modified.

$$\frac{\Sigma; \Xi; \Delta; \Gamma \vdash p : \tau \quad P \Longrightarrow p \mapsto \mathbf{array}}{\Sigma; \Xi; \Delta; \Gamma \vdash *p = e : P \rightsquigarrow \pi_{\tau}^{\mathbf{array}}(P)}$$

- If nothing is known about pointer, retain only that part of the predicate that is not affected by the update:

$$\frac{\Sigma; \Xi; \Delta; \Gamma \vdash p : \tau}{\Sigma; \Xi; \Delta; \Gamma \vdash *p = e : P \rightsquigarrow \pi_{\tau}^{-}(P)}$$

# Handling pointers (contd.)

Dereferencing a pointer:

- If it is known what variable the pointer points to:

$$\frac{P \implies p \mapsto a}{\Sigma; \Xi; \Delta; \Gamma \vdash v = *p : P \rightsquigarrow (\exists v'. [v'/v]P) \wedge v = a} \text{ (} v' \text{ fresh)}$$

- otherwise:

$$\overline{\Sigma; \Xi; \Delta; \Gamma \vdash v = *p : P \rightsquigarrow \exists v' [v'/v]P}$$

# Open Questions

Goal: Same denotational semantics before and after annotations.

- How should the `assume` statement be interpreted by the compiler?
- How to ensure the correctness of annotations ?
  - May be the code checks the assumption at runtime
  - ...
- Unification Algorithm to determine typing a function call

# Further reading ...

David L. Detlefs, K. Rustan M. Leino, Greg Nelson, James B. Saxe. **”Extended Static Checking”**. *Compaq Systems Research Center (SRC) Report 159. December, 1998*

Cormac Flanagan, K. Rustan M. Leino, Mark Lillibridge, Greg Nelson, James B. Saxe and Rymie Stata. **”Extended Static Checking for JAVA”**. *Proceedings of Programming Language Design and Implementation (PLDI) 2002.*