



# Scala, a Modern, General-Purpose, Programming Language

- Tons of modern features:
  - Object-oriented programming
  - Functional programming
  - Algebraic data types
  - Extensible pattern matching
  - Type inference
  - Lazy evaluation
  - The list goes on ...

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- But ... no love for unification ... =(
  - No built-in support
  - No official libraries

# Algebraic Data Types and Pattern Matching in Scala

- Defining algebraic data types:

```
abstract class Term
case class Var(name: String) extends Term
case class Fun(arg: String, body: Term) extends Term
case class App(f: Term, v: Term) extends Term
```

- Built-in support for pattern matching:

```
def printTerm(term: Term) {
  term match {
    case Var(n)      => print(n)
    case Fun(x, b) => print("^" + x + ".")
                    printTerm(b)
    case App(f, v) => printTerm(f)
                    print(" ")
                    printTerm(v)
  }
}
```

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```
1  val x: Term = new LogVar()
2  val y: Term = new LogVar()
3  val f: Term = F(Const(5),x)
4  f unify (
5    Const(4) withMgu  $\theta$  => {
6      ...
7
8    },
9    F(y,Const(4)) >=> {
10     ...
11   }
12 )
```

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2  val y: Term = new LogVar()    // declaring new logical variable y
3  val f: Term = F(Const(5),x)  // f is the term F(Const(5),x)
4  f unify (
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5    Const(4) withMgu  $\theta$  => { // try unifying f and Const(4), producing mgu  $\theta$ 
6      ...                        // it's pure: no side-effects on x and y,
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6      ...                        // it's pure: no side-effects on x and y,
7                                // substitution  $\theta$  available
8    },
9    F(y,Const(4)) >=> {          // try unifying f and F(y,Const(4)), "imperatively"
10     ...                         // mgu [5/y,4/x] applied to x and y as side-effect
11   }
12 )
```

# Unification with Extensible Pattern Matching

- An alternative abstraction
- Our unification library “integrates” with pattern matching:

```
1  val x: Term = new LogVar()
2  val y: Term = new LogVar()
3  val f: Term = F(Const(5),x)
4  val unifA = new Unif( Const(4) )           // “Unification extractor” for Const(4)
5  val unifB = new Unif( F(y,Const(4)) )     // “Unification extractor” for F(y,Const(4))
6  f match {
7      case unifA( $\theta$ ) => ...           // Try unifying with Const(4) and extract  $\theta$ 
8      case unifB( $\theta$ ) => ...           // Try unifying with F(y,Const(4)) and extract  $\theta$ 
9  }
```

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9  }
```

- It’s possible, with *extensible pattern matching!*

# Extensible Pattern Matching in Scala

- User-definable *pattern extractors*, to be used in Scala's match statements
- A classic example:

```
1  object Twice {  
2    def unapply(x: Int): Option[Int] = if(x%2==0) Some(x/2) else None  
3    def test(x: Int) {  
4      x match {  
5        case Twice(y) => println(x + "is even and twice " + y)  
6        case _ => println(x + " is odd")  
7      }  
8    }  
9  }
```

- to obtain *y*, *unapply* is implicitly called in the match statement

# Extensible Pattern Matching in Scala

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7      }
8    }
9  }
```

- to obtain *y*, *unapply* is implicitly called in the match statement
- Unification extractor *Unif* defines a “family” of unification pattern extractors:

```
1  class Unif[A](pat: Term[A]) {
2    def unapply(t: Term[A]): Option[Subst] =
3      t.mgu(pat)    // return mgu of t and pat if it exists (option type)
4  }
```



# Current Status

- Open-source and available at:

`https://github.com/sllam/unifscala`

- Please star it!
- Future works:
  - Higher level combinators (e.g., backtracking, constraint solving)
  - Unification over sets and multisets

Thank you!

Questions please?