

Evaluating functions as processes

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Functions as processes

- λ -calculus model of **functional programming**.
- π -calculus model for **concurrency**.
- λ -calculus can be simulated in the π -calculus (Milner, 1992).
- The simulation is **subtle**, not tight as one would expect.
- Here refined using:
 - **Linear logic**;
 - DeYoung-Pfenning-Toninho-Caires **session types** (but no types here);
 - A **novel approach** to relate terms and proof nets.
- **Contribution:**
Original and simple presentation, revisiting a work by Damiano Mazza.

The simulation

The expected simulation:

$$\begin{array}{ccc} t & \xrightarrow{\beta} & s \\ \downarrow & & \downarrow \\ P_t & & P_s \end{array} \Rightarrow \begin{array}{ccc} t & \xrightarrow{\beta} & s \\ \downarrow & & \downarrow \\ P_t & \xrightarrow{\pi^*} & P_s \end{array}$$

Does not hold, there is a mismatch about reduction. One gets:

$$\Rightarrow \begin{array}{ccc} t & \xrightarrow{\beta} & s \\ \downarrow & & \downarrow \\ P_t & \xrightarrow{\pi^*} & Q \sim P_s \end{array}$$

where \sim is **strong bisimulation** (with respect to the environment).

Improved simulation

We refine λ -calculus and (head) β -reduction to a reduction \multimap s.t.:

$$\begin{array}{ccc} t \text{ --- } \circ s & & t \text{ --- } \circ s \\ \vdots & \Rightarrow & \vdots \\ P_t & & P_t \text{ --- } \xrightarrow{\pi} P_s \end{array}$$

and

$$\begin{array}{ccc} t & & t \text{ --- } \circ s \\ \vdots & \Rightarrow \exists s \text{ s.t.} & \vdots \\ P_t \text{ --- } \xrightarrow{\pi} Q & & P_t \text{ --- } \xrightarrow{\pi} Q \end{array}$$

Novelty: the translation is a **strong bisimulation of reductions**.

- π -calculus evaluates terms in **small steps** (abstract machine).
- Small-step evaluation \simeq λ -calculus + **explicit substitutions** (ES).
- λ + ES **injects in linear logic** (LL).
- **Pfenning-Caires et al.**: linear logic **injects in the π -calculus**.
- **Schema**:

$$(\lambda \quad \subseteq) \quad \lambda + ES \quad \subseteq \quad LL \quad \subseteq \quad \pi$$

- **Here**: we **pull back** π -reduction to λ + ES, hiding LL.

1 TERM(s and)GRAPH(s)

2 π -calculus

Explicit substitutions

- Refine λ -calculus with **explicit substitutions**:

$$t, s, u \quad := \quad x \quad | \quad \lambda x. t \quad | \quad ts \quad | \quad t[x/s]$$

- Evaluation** contexts (**weak head** contexts):

$$E \quad := \quad (\cdot) \quad | \quad Es \quad | \quad E[x/s]$$

- Substitution** contexts (or **Lists** of substitutions):

$$L \quad := \quad (\cdot) \quad | \quad L[x/s]$$

- Rewriting strategy (closed by evaluation contexts $E\cdot$):

$$L(\lambda x. t)s \quad \xrightarrow{\circ_{dB}} \quad L(t[x/s])$$

$$E(x)[x/s] \quad \xrightarrow{\circ_{1s}} \quad E(s)[x/s]$$

Example of evaluation

- Rewriting strategy (closed by evaluation contexts $E\cdot$):

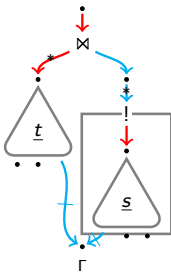
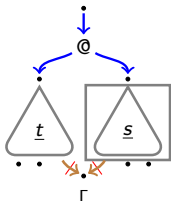
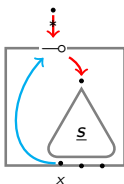
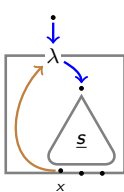
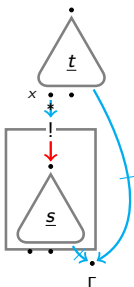
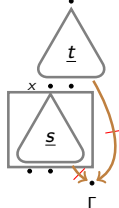
$$\begin{array}{l} L(\lambda x.t)s \quad \multimap_{\text{dB}} \quad L(t[x/s]) \\ E(x)[x/s] \quad \multimap_{\text{1s}} \quad E(s)[x/s] \end{array}$$

is **linear weak head reduction**

(Game semantics, KAM, Bohm's theorem, Geometry of interaction).

- Use of contexts in rules = **Distance**.
- **Example of reduction:**

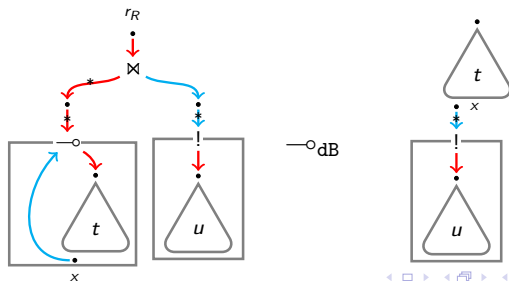
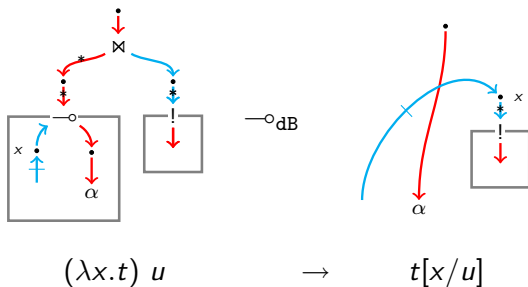
$$\begin{array}{l} (\lambda x.xx)\lambda y.yy \quad \multimap_{\text{dB}} \quad (xx)[x/\lambda y.yy] \\ \quad \multimap_{\text{1s}} \quad ((\lambda y.yy)x)[x/\lambda y.yy] \\ \quad \multimap_{\text{dB}} \quad ((yy)[y/x])[x/\lambda y.yy] \\ \quad \multimap_{\text{1s}} \quad ((xy)[y/x])[x/\lambda y.yy] \\ \quad \multimap_{\text{1s}} \quad (((\lambda y.yy)y)[y/x])[x/\lambda y.yy] \quad \dots \end{array}$$

$\underline{x} =$
 $\begin{array}{c} \bullet \\ \downarrow \\ v \\ \downarrow \\ \bullet \\ x \end{array}$
 $\begin{array}{c} \bullet \\ \downarrow \\ d \\ \downarrow \\ \bullet \\ x \end{array}$
 $\underline{ts} =$  $\underline{\lambda x.s} =$  $\underline{t[x/s]} =$ 

NOTE: the hole of an evaluation context is out of all boxes.

 $E := (\cdot) \mid Es \mid E[x/s]$

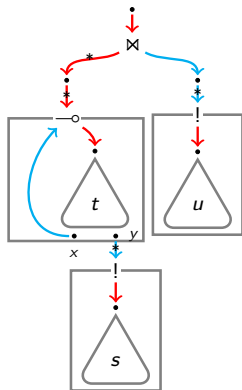
Multiplicative rule



Distance

The translation is **not injective**, in particular if $y \notin \text{fv}(u)$:

$$\underline{((\lambda x.t)u)[y/s]} = \underline{(\lambda x.t)[y/s]u} =$$



So, both $\underline{((\lambda x.t)u)[y/s]}$ and $\underline{(\lambda x.t)[y/s]u}$ **have a redex!**

- Rule **at a distance**:

$$L(\lambda x.t)s \dashv\!\!\!\dashv_{\text{dB}} L(t[x/s])$$

$$(\lambda x.t)[\cdot/\cdot] \dots [\cdot/\cdot] u \rightarrow_{\text{B-distance}} t[x/u][\cdot/\cdot] \dots [\cdot/\cdot]$$

- Traditionally a configuration like:

$$(\lambda x.t)[y/v] u$$

is not a redex, as it is **blocked** by $[y/v]$.

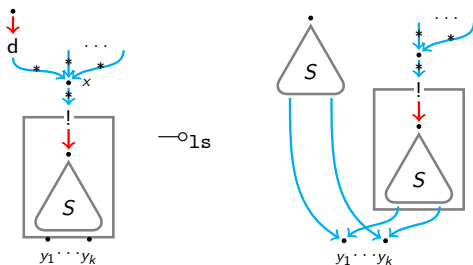
- Here, instead, **it is a redex**.

Substitution rule

The substitution rule:

$$E(x)[x/s] \dashv\circ_{1s} E(s)[x/s]$$

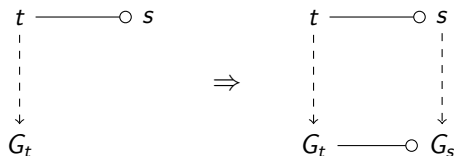
Corresponds to:



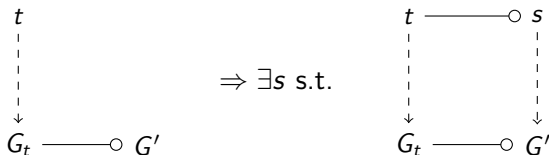
Note: the substituted variable/dereliction is **out of all boxes**.

Strong bisimulation

ES at a distance and **proof nets** satisfy:



and



Idea: distance turns terms in an algebraic language for graphs.

1 TERM(s and)GRAPH(s)

2 π -calculus

- **Processes:**

$$P, Q, R := 0 \mid \bar{x}(y) \mid \bar{x}(y, z) \mid \nu x P \mid x(y, z).P \mid !x(y).P \mid P \mid Q$$

- **Non-blocking contexts:**

$$N := (\cdot) \mid N \mid Q \mid P \mid N \mid \nu x N$$

- **Structural congruence** \equiv : closure by $N(\cdot)$ of

$$\begin{array}{ccc} \frac{}{P \mid 0 \equiv P} & \frac{}{P \mid (Q \mid R) \equiv (P \mid Q) \mid R} & \frac{}{P \mid Q \equiv Q \mid P} \\ \frac{}{\nu x 0 \equiv 0} & \frac{x \notin \text{fn}(P)}{P \mid \nu x Q \equiv \nu x.(P \mid Q)} & \frac{}{\nu x \nu y P \equiv \nu y \nu x P} \end{array}$$

- **Substitution** of y to x in P is $P\{x/y\}$.
- **The rewriting rules** (closed by $N(\cdot)$ and \equiv):

$$\bar{x}\langle y, z \rangle \mid x(y', z').P \rightarrow_{\otimes} P\{y'/y\}\{z'/z\}$$

$$\bar{x}\langle y \rangle \mid !x(z).P \rightarrow_{!} P\{z/y\} \mid !x(z).Q$$

- **Binary** communication = **multiplicative** cut-elimination
- **Unary** communication = **exponential** cut-elimination
- Variation on the rules due to **Pfenning-Caires et al.**

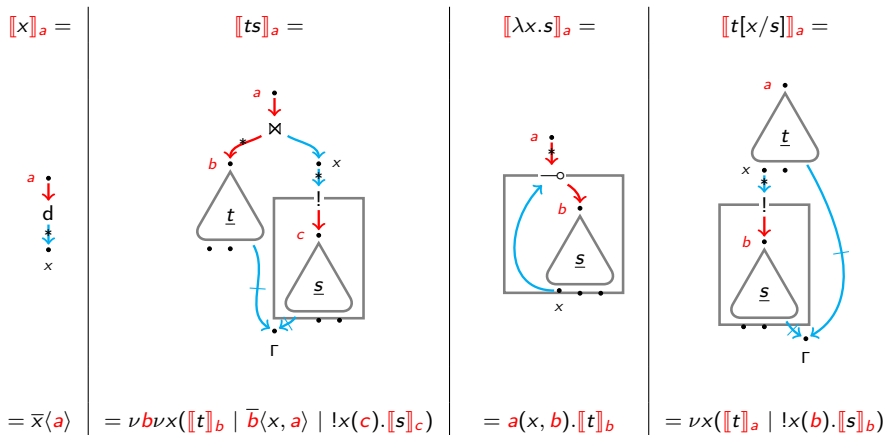
Milner's translation with ES

- The translation from $\lambda + ES$ to π is **parametrized by a name**.
- Minor variation over Milner's translation:

$$\begin{aligned} \llbracket x \rrbracket_a &:= \bar{x}\langle a \rangle \\ \llbracket \lambda x. t \rrbracket_a &:= a(x, b). \llbracket t \rrbracket_b \\ \llbracket ts \rrbracket_a &:= \nu b \nu x (\llbracket t \rrbracket_b \mid \bar{b}\langle x, a \rangle \mid !x(c). \llbracket s \rrbracket_c) \quad x \text{ is fresh} \\ \llbracket t[x/s] \rrbracket_a &:= \nu x (\llbracket t \rrbracket_a \mid !x(b). \llbracket s \rrbracket_b) \end{aligned}$$

- **Red names** correspond to **multiplicative** formulas.
- Usual names (x, y, \dots) correspond to **exponential** formulas.

Proof nets as processes



Term reductions to process reductions

Lemma (action on contexts)

$$\llbracket E(\cdot) \rrbracket_a = N(\llbracket \cdot \rrbracket_{a'})$$

Proof.

Straightforward induction on $E(\cdot)$. □

Theorem (Strong simulation)

- 1 $t \rightarrow_{\text{dB}} s$ implies $\llbracket t \rrbracket_a \Rightarrow_{\otimes} \equiv \llbracket s \rrbracket_a$.
- 2 $t \rightarrow_{\text{1s}} s$ implies $\llbracket t \rrbracket_a \Rightarrow_{!} \equiv \llbracket s \rrbracket_a$.

Proof.

By induction on $t \rightarrow_{\text{dB}} s$ and $t \rightarrow_{\text{1s}} s$, using the lemma. □

Converse relation and distance

- **Distance** for $\pi \Rightarrow$ simpler converse relation.
- **The traditional rewriting rules** (closed by $N(\cdot)$ and \equiv):

$$\bar{x}\langle y, z \rangle \mid x(y', z').P \quad \rightarrow_{\otimes} \quad P\{y'/y\}\{z'/z\}$$

$$\bar{x}\langle y \rangle \mid !x(z).P \quad \rightarrow_{!} \quad P\{z/y\} \mid !x(z).Q$$

- The **rewriting rules at a distance** (closed by $N'(\cdot)$ only):

$$N(\bar{x}\langle y, z \rangle) \mid M(x(y', z').P) \quad \mapsto_{\otimes} \quad M(N(P\{y'/y\}\{z'/z\}))$$

$$N(\bar{x}\langle y \rangle) \mid M(!x(z).P) \quad \mapsto_{!} \quad M(N(P\{z/y\} \mid !x(z).P))$$

Lemma (reflection of reduction contexts)

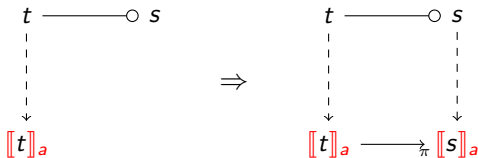
If $N(P) \Rightarrow N(Q)$ then $\exists E(\cdot)$ s.t. $\llbracket E(\cdot) \rrbracket_a = N(\cdot)$.

Theorem (strong converse simulation)

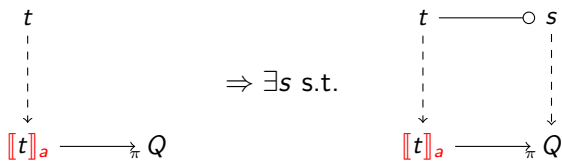
- 1 If $\llbracket t \rrbracket_a \Rightarrow_{\otimes} Q$ then exists s s.t. $t \dashv_{\text{dB}} s$ and $\llbracket s \rrbracket_a \equiv Q$.
- 2 If $\llbracket t \rrbracket_a \Rightarrow_{!} Q$ then exists s s.t. $t \dashv_{\text{1s}} s$ and $\llbracket s \rrbracket_a \equiv Q$.

Improved simulation

Summing up we obtain:



and



- The same approach can be applied to the **call-by-value λ -calculus**.
- There is a **CBV translation** of λ -calculus in **linear logic**.
- I obtained a calculus strongly bisimilar to **CBV proof nets** [LSFA'12].
- One gets exactly the same **strong bisimulation**.
- A notion of CBV **linear weak head reduction**, which is **new**.

- **Distance = rewriting rules via contexts = Term rewriting** matching **graph rewriting**.
- **General technique**, developed for ES, **working also for π** .
- Distance provides a **simple** and **elegant** re-understanding of $\lambda \leftrightarrow \pi$.
- Catching also the **call-by-value case**.
- **Unification** of $\lambda + \text{ES}$, linear logic, π -calculus (session types).

THANKS!