15-829 Lec 1B: Random Variables & Generating them for Simulation (Chpts 3, 4)

#### Discrete vs. Continuous Distributions

**Question:** What's the difference between a discrete distribution and a continuous one?

#### Discrete Distributions

Story 1: With probability p your machine will turn on (value 1) and with probability 1-p it will not (value 0). Let X denote the value of your machine.

$$X =$$

We write  $X \sim$ 

$$P\{X = 1\} = p_X(1) =$$

$$\mathbf{E}[X] = \text{average value of } X =$$

## Discrete Distributions, cont.

Story 2: Every day I buy a lottery ticket which has probability p of winning the lottery. Let X denote the number of days until I win the lottery.

We write  $X \sim$ 

$$\mathbf{P}\left\{X=i\right\} = p_X(i) =$$

$$\mathbf{P}\left\{X > i\right\} = \overline{F}_X(i) =$$

**Question:** What is  $\mathbf{E}[X]$ ? Let's look at 2 WAYS to get there!

### Discrete Distributions, cont.

Story 3: I have n machines. Each works independently with probability p. Let  $\overline{X}$  denote the total number of working machines.

We write  $X \sim$ 

$$\mathbf{P}\left\{X=i\right\} = p_X(i) =$$

**Question:** What is  $\mathbf{E}[X]$ ?

### Continuous Distributions

For continuous distributions, probability is defined via a probability density function (p.d.f.).

Let  $f_X(x)$  denote the p.d.f. of X.

As always,  $F_X(x) = \mathbf{P} \{X \leq x\}$  and  $\overline{F}_X(x) = \mathbf{P} \{X > x\}$ .

Story 4: The next job is equally likely to arrive anytime between time a and time b. Let X denote the time of arrival of the next job.

We write  $X \sim$ 

$$f_X(t) =$$

$$F_X(x) = \mathbf{P}\left\{X \le x\right\} =$$

$$\mathbf{E}\left[ X\right] =% \mathbf{E}\left[ X\right] =%$$

Continuous Distributions, cont.

$$X \sim \text{Exp}(\lambda)$$
.

$$f_X(t) =$$

$$F_X(x) =$$

$$\overline{F}_X(x) =$$

$$\mathbf{E}\left[ X\right] =% \mathbf{E}\left[ X\right] =%$$

 $\lambda$  is called the **rate** of X.

### Generating R.V.s for Simulation

UNIX gives you instances of Uniform(0, 1).

How can you convert these to instances of some other distribution, X?

#### **Inverse Transform Method**

- 1. Need to know  $F_X(x) = \mathbf{P} \{X \leq x\}.$
- 2. Need to be able to invert  $F_X(x)$ , i.e., get x from  $F_X(x)$ .

### Inverse Transform Method for Continuous R.V.s

Given: Instance u of Unif(0,1).

Want: Instance x of r.v. X: continuous, non-negative.

**Know:**  $F_X(x) = \mathbf{P}\{X \le x\}$ 

# Inverse Transform Method for Continuous R.V.s

**Question:** How can we generate an instance of  $X \sim \text{Exp}(\lambda)$ ?

#### Inverse Transform Method for Discrete R.V.s

Given: Instance u of Unif(0,1).

Want: Instance x of r.v. X: discrete

**Know:**  $F_X(x) = \mathbf{P} \{ X \le x \}$ 

$$X = \begin{cases} x_0 & \text{with prob } p_0 \\ x_1 & \text{with prob } p_1 \\ \dots \\ x_k & \text{with prob } p_k \end{cases}.$$