

Combinatorial optimization and graphical models

Submodular functions

Optimization - 10725

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April 28th, 2008

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Most probable explanation (MPE) in a Markov network

- Markov net:
- Most probable explanation:
- In general, NP-complete problem, and hard to approximate

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MPE for attractive MNs – 2 classes

- Attractive MN:
 - E.g., image classification
- Finding most probable explanation
- Can be solved by

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MPE, Attractive MNs, k classes

- MPE for k classes:
- Multiway cut:
 - Graph G , edge weights w_{ij}
 - Finding minimum cut, separate s_1, \dots, s_k
- Multiway cut problem is

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Multiway cut – combinatorial algorithm

- Very simple alg:
 - For each $i=1 \dots k$
 - Find cut C_i that separates s_i from rest
 - Discard $\arg\max_i w(C_i)$, return union of rest

- Algorithm achieves $2-2/k$ approximation
 - OPT cut A^* separates graph into k components
 - No advantage in more than k
 - From A^* form A^*_1, \dots, A^*_k , where A^*_i separates s_i from rest
 - Each edge in A^* appears in
 - Thus

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Multiway cut proof

- Thus, for OPT cut A^* we have that:

- Each A^*_i separates s_i from rest, thus

- But, can do better, because

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General solutions to combinatorial problems

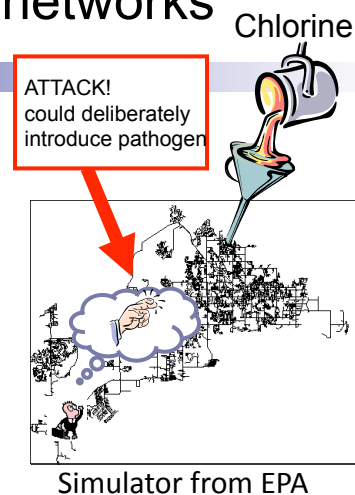
- Nonlinear optimization
 - Extremely general
 - NP-Hard to solve
- Convex problems:
 - Special problem structure
 - General efficient solution algorithms
 - Applies to many continuous problems
- Combinatorial optimization
 - Integer programming
 - Very general, but NP-hard
 - Convex relaxations
 - Approximation guarantees for many problems
 - Usually solution is problem specific
 - Though there are general principles
- Is there general problem structure in combinatorial problems?
 - Analogously to convexity?
 - Recognize structure and use general algorithms?

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Water distribution networks

- Water distribution in a city → very complex system
- Pathogens in water can affect thousands (or millions) of people
- Currently: Add chlorine to the source and hope for the best



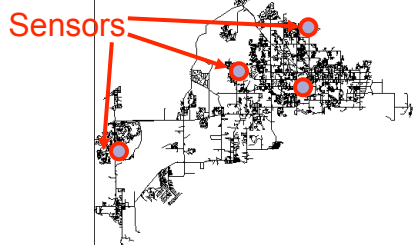
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Monitoring water networks

[Krause, Leskovec, G., Faloutsos, VanBriesen '08]

- Contamination of drinking water could affect millions of people



Simulator from EPA



Hach Sensor
~\$14K

- Place sensors to detect contaminations
- “Battle of the Water Sensor Networks” competition

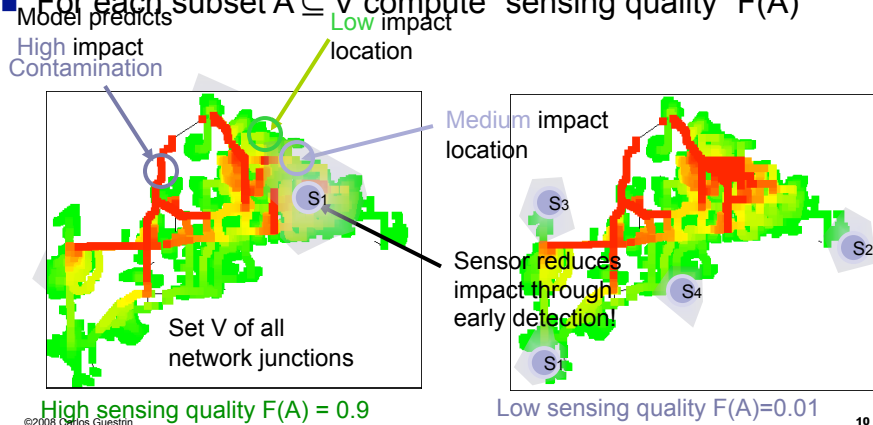
Where should we place sensors to detect contaminations quickly ?

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Model-based sensing

- Model predicts impact of contaminations
 - For water networks: Water flow simulator from EPA
 - For lake monitoring: Learn probabilistic models from data (later)
- For each subset $A \subseteq V$ compute “sensing quality” $F(A)$



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Sensor placement

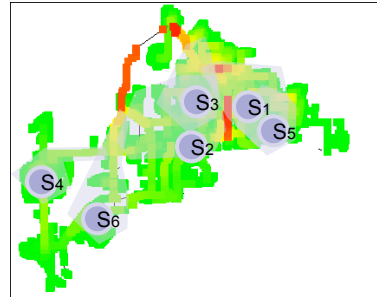
- Given: finite set V of locations, sensing quality F
- Want: $A^* \subseteq V$ such that

$$\mathcal{A}^* = \operatorname{argmax}_{|\mathcal{A}| \leq k} F(\mathcal{A})$$

Typically NP-hard!

Greedy algorithm:

Start with $A = \emptyset$;
For $i = 1$ to k
 $s^* := \operatorname{argmax}_s F(A \cup \{s\})$
 $A := A \cup \{s^*\}$

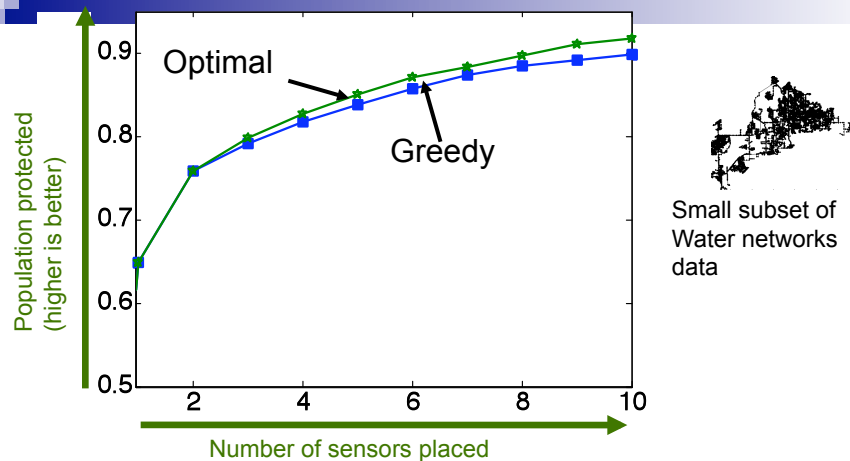


How well can this simple heuristic do?

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Performance of greedy algorithm

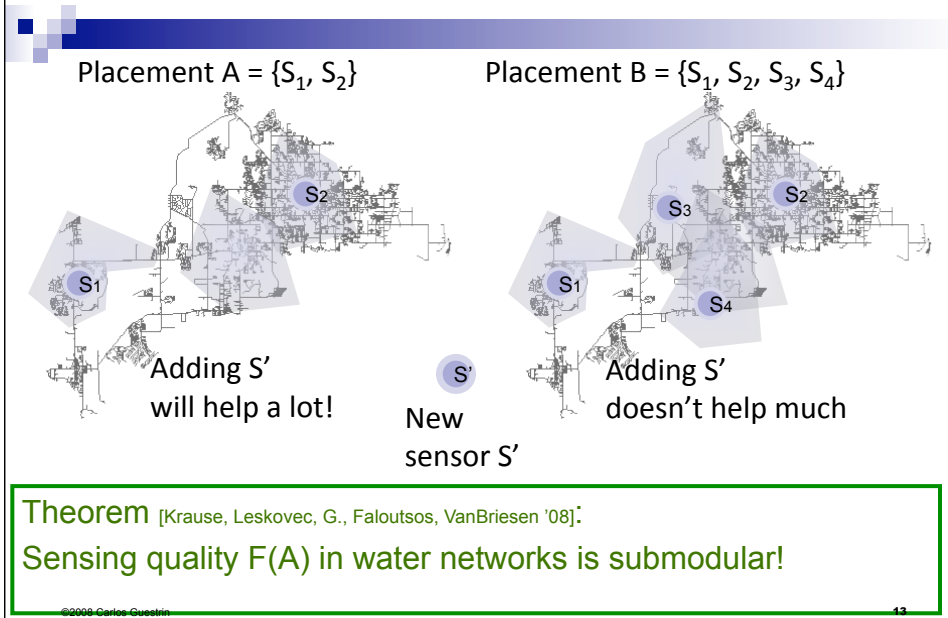


Greedy score empirically close to optimal. Why?

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Key property: Diminishing returns



Submodularity

- Formalizes notion of diminishing returns
- Equivalent definition:

What do we get from submodularity

- Submodularity is a general property of set functions
- Submodular function can be minimized in polynomial time!
- But our problem is

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Another example...

- Maximum cover
 - Ground elements
 - Set of sets
 - Pick k sets, maximize number of covered elements

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Maximizing submodular functions – cardinality constraint

- Given
 - Submodular function
 - Normalized
 - Non-decreasing
- Greedy algorithm guarantees
- Can you get better algorithm?

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Online bounds

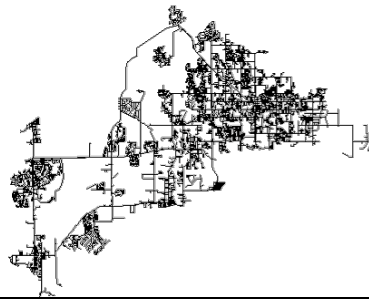
- Submodularity provides bounds on the quality of the solution A obtained by any algorithm
 - For normalized, non-decreasing functions
- Advantage of adding elements to A :
- Bound on the quality of any set A :
- Tighter bound:

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Battle of the Water Sensor Networks Competition

- Real metropolitan area network (12,527 nodes)
- Water flow simulator provided by EPA
- 3.6 million contamination events
- Multiple objectives: Detection time, affected population, ...
- Place sensors that detect well “on average”



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BWSN Competition results

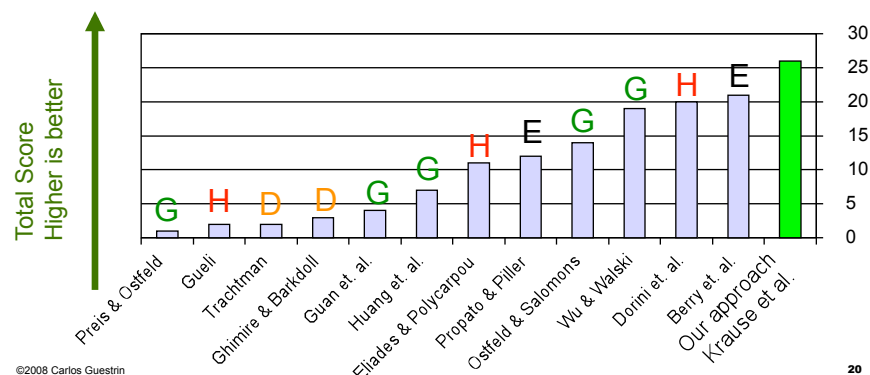
- 13 participants
- Performance measured in 30 different criteria

G: Genetic algorithm

D: Domain knowledge

H: Other heuristic

E: “Exact” method (MIP)



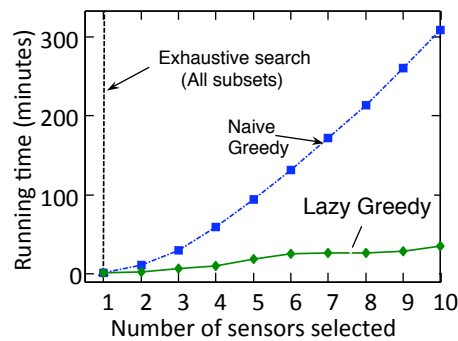
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What was the trick?

Simulated all 3.6M contaminations on 2 weeks / 40 processors
152 GB data on disk, 16 GB in main memory (compressed)

→ Very accurate sensing quality 😊 Very slow evaluation of $F(A)$ 😞



30 hours/20 sensors

6 weeks for all
30 settings 😞



Submodularity
to the rescue:

Using "lazy evaluations":
1 hour/20 sensors
Done after 2 days! 😊

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Lazy evaluations

- Naïve implementation of greedy:
 - Advantage of an element never increases:
 - Advantage:
 - What if you already picked a larger set:
 - Set after picking i elements: A_i
- Lazy evaluations:
 - Keep a priority queue over elements:
 - Initialize with advantage of each element
 - Pick element on top, recompute priority
 - If element remains on top

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Other maximization settings

- Non-monotone submodular functions
- Non-unit costs
- Complex constraints
 - Paths
 - Spanning trees
- Worst-case optimization