

# Solving Convex Problems

Optimization - 10725  
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1

## Today...

- Thus far, focused on formulating convex problems
  - Today: How do we solve them!
  - Plan: 200 pages of book (Part III) in one lecture
- Focus:
  - Convex functions
  - Twice differentiable
- Overview
  - Unconstrained  $\min_x f_0(x)$
  - Equality constraints  $Ax = b$
  - General convex constraints  $f_i(x) \leq 0$
- Good luck !!  
:)

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2

# Solving unconstrained problems

- Unconstrained problem  $\min_x f(x)$
- Sequence of points:  $x^{(0)}, x^{(1)}, x^{(2)}, \dots \rightarrow_{k \rightarrow \infty} f(x^{(k)}) = p^*$
- Exactly: Stop when  $f(x^{(k)}) = p^*$
- Approximately: Stop when  $f(x^{(k)}) - p^* \leq \epsilon$

## Descent methods

- $\underline{x^{(k+1)}} = x^{(k)} + \overset{\text{previous value}}{t^{(k)}} \overset{\text{step size}}{\Delta x^{(k)}} \leftarrow \text{descent direction}$   
 □ Want:  $f(x^{(k+1)}) < f(x^{(k)})$  unless  $f(x^{(k)}) = p^*$

- From convexity:  
 $f(y) \geq f(x^{(k)}) + \nabla f(x^{(k)})^T (y - x^{(k)})$



- Thus  $\nabla f(x^{(k)})^T (y - x^{(k)}) \geq 0 \Rightarrow f(y) \geq f(x^{(k)})$

- Therefore, pick  $\Delta x$  such that:

$$\Delta x = y - x^{(k)}$$

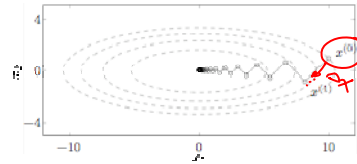
$$\nabla f(x^{(k)})^T \Delta x < 0$$



# Generic descent algorithm

$$\alpha^T \beta \leq \|\alpha\| \|\beta\|$$

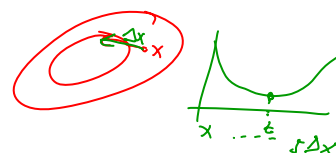
- Start from some  $x$  in dom  $f$
- Repeat
  - Determine descent direction  $\Delta x$
  - Line search to choose step size  $t$
  - Update:  $x \leftarrow x + t \Delta x$
- Until stopping criterion



- Good stopping criterion:  $\|\nabla f(x)\|_2 \leq \eta$  *is really really small*  
 $\forall y \quad f(y) \geq f(x) + \nabla f(x)^T (y - x)$
- In gradient descent,  $\Delta x = -\nabla f(x)$

## Exact line search

- Find best step size  $t$ : at  $x$ , pick direction  $\Delta x$   
 $t = \arg \min_s f(x + s \Delta x)$



- Problem is
  - $g(s) = f(x + s \Delta x)$  is convex !!
  - Sometimes easy to solve in closed form
  - Other times can take a long time...

# Backtracking line search

## From convexity,

lower bound on  $f(x + t\Delta x)$ :

$$f(x + t\Delta x) \geq f(x) + t \nabla f(x)^T \Delta x$$

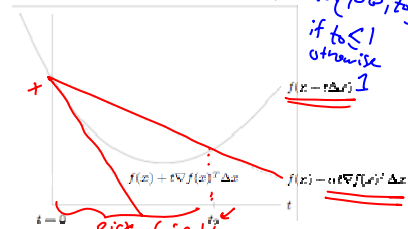
- Can't really hope to achieve ideal decrease of

find  $t$ , such that  $f(x + t\Delta x) < f(x) + \alpha t \nabla f(x)^T \Delta x$

## Instead pick some $\alpha \in (0, 0.5)$

- And achieve:  $\exists t_0 \quad \forall t \in [0, t_0] \quad f(x + t\Delta x) \leq f(x) + \alpha t \nabla f(x)^T \Delta x$

## Choosing $t$ : start with $t=1$ , if we are lucky, we are done otherwise $t := \beta t$ , Guarantee progress of at least $\beta \alpha t_0 \nabla f(x)^T \Delta x$



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# Backtracking line search alg.

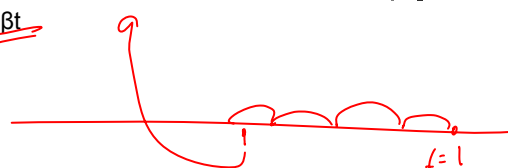
## Given

- Point  $x$
- Descent direction  $\Delta x$
- $\alpha \in (0, 0.5)$
- $\beta \in (0, 1)$

## $t=1$

## While $f(x + t\Delta x) > f(x) + \alpha t \nabla f(x)^T \Delta x$

- $t := \beta t$



## Boyd & Vandenberghe: pick

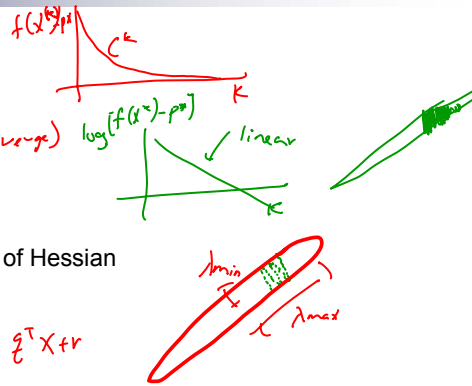
- $\alpha$  in  $[0.01, 0.3]$
- $\beta$  in  $[0.1, 0.8]$

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8

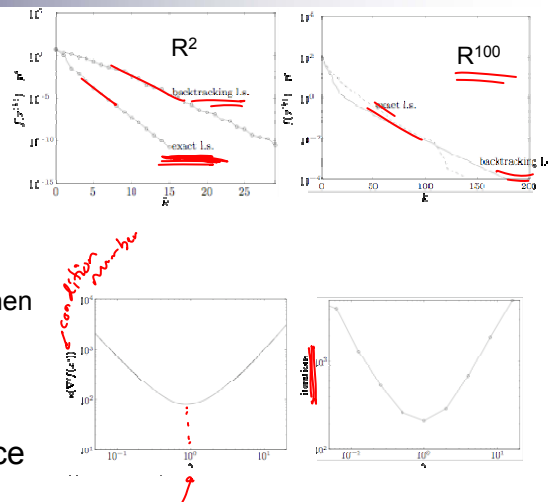
# Analysis of gradient descent

- (details in book...) *iterations*
- Linear convergence rate:
  - $f(x^{(k)}) - p^* \leq c^k (f(x^{(0)}) - p^*)$
  - Geometrically decreasing *how fast initial (linear converge)*
  - $c \leq 1$
  - In log plot, error decreases below a line...
- Rate  $c$  related to "condition number" of Hessian
  - $c \cong 1 - 1/\text{"condition number"}$
- For quadratic problem:  $\frac{1}{2} x^T P x + q^T x + r$ 
  - Condition number is  $\lambda_{\max}/\lambda_{\min}$
- Gradient descent bad when condition number is large



# Observations about descent algorithms

- Observe linear convergence in practice
- Boyd & Vandenberghe: difference often not significant in large dimensional problems
  - May not be worth implementing exact LS when complex
- Condition number can greatly affect convergence



# Solving quadratic problems is easy


- Quadratic problem:  $\min_x \frac{1}{2} x^T P x + q^T x + r$

- Solving equivalent to solving linear system:

$$\nabla f = 0 \quad \nabla f(x) = P x + q = 0 \quad \equiv \quad P x = -q$$

- If system has at least one solution: done!

many solutions



- If system has no solutions: problem is unbounded

$P x = -q$  having no solutions



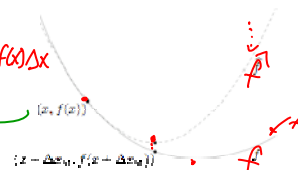
- Usually don't have simple quadratic problems, but...

# Newton's method

- Second order Taylor expansion:

$$f(x+\Delta x) \approx \hat{f}(x+\Delta x) = f(x) + \nabla f(x)^T \Delta x + \frac{1}{2} \Delta x^T \nabla^2 f(x) \Delta x$$

$$\nabla^2 f(x) = \begin{bmatrix} \frac{\partial^2 f(x)}{\partial x_i \partial x_j} \end{bmatrix}$$



- Descent direction, solution to linear system

$$\nabla \hat{f}(x+\Delta x) = 0 \quad \Rightarrow \quad \nabla^2 f(x) \Delta x = -\nabla f(x)$$

Solve for  $\Delta x_{\text{nt}}$

- Nice property:

- We wanted:  $\nabla f(x)^T \Delta x < 0$

plug

- We get:

$$\Rightarrow -\nabla f(x)^T \nabla^2 f(x)^{-1} \nabla f(x) < 0$$

because  $\nabla^2 f(x) \succ 0$   
because convex

# Newton's method – alg.

- Start from some  $x$  in **dom**  $f$
- Repeat
  - Determine descent direction  $\Delta x_{nt}$ 
    - Solve system  $\nabla^2 f(x) \Delta x = -\nabla f(x)$
  - Line search to choose step size  $t$
  - Update:  $x \leftarrow x + t \Delta x_{nt}$
- Until stopping criterion
- Good stopping criterion:
 
$$\frac{1}{2} \nabla f(x)^T \nabla^2 f(x)^{-1} \nabla f(x) \leq \epsilon$$

$f(x + \Delta x) \geq f(x) + \nabla f(x) \Delta x$  by convexity

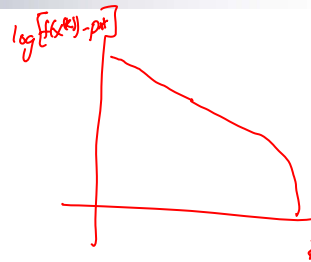
# Convergence analysis for Newton's

- (Really see book for details.)

## Two phases:

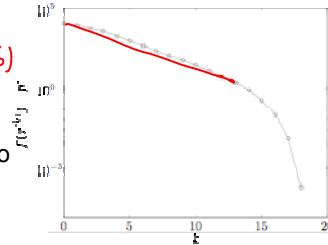
- Gradient is large  $\|\nabla f(x)\|_2 \geq \eta$ 
  - Damped Newton Phase
    - Step size  $t < 1$
  - Linear convergence

- Gradient is small  $\|\nabla f(x)\|_2 < \eta$ 
  - Pure Newton Phase
    - Step size  $t=1$
  - Quadratic convergence
    - $c^k(2^k)$
  - Only lasts 6 steps



# Summary on Newton's

- Converges in very few iterations, especially in quadratic phase  $g(x) = f(Ax+b)$
- Invariant to choice of coordinates or affine scaling
  - Very useful property!
- Performs well with problem size, not very sensitive to parameter choices  $\alpha, \beta$
- Can prove even cooler things when function is smooth
  - E.g., "self-concordance," see book
  - Many implementation tricks (see book)
- But...
  - Forming and storing Hessian is quadratic
    - Can be prohibitive
  - Solving linear system can be really expensive
  - Use quasi-Newton methods



$$\approx \nabla^2 f(x)$$

$$\nabla^2 f(x) \Delta x = -\nabla f(x)$$

# Solving problems with equality constraints

- Equality constraints:

$$\begin{aligned} \min_x & f(x) \\ \text{s.t.} & \hat{A}x = b \\ & m \leq n \end{aligned}$$

- Seems very hard



# Null space

- Equality constraints:
- Given one solution:
- Find other solutions:
- Since Null Space is a linear subspace:

# Eliminating linear equalities

- Equivalent optimization problems:
- Find basis for null space of  $A$  (linear algebra)
  - Solve unconstrained problem
- A concern...

## Solving quadratic problems with equality constraints

- Quadratic problem with equality constraints:
- KKT condition  $x^*$  solution iff
- Rewriting:
- Solve linear system:
  - Any solution is OPT
  - If no solution, unbounded

## Newton's method with equality constraints

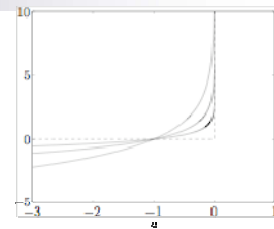
- Quadratic approximation:
- Start feasible, stay feasible:
- KKT:
- Solve linear system:
- Move accordingly:

# General convex problem

- General (differentiable) convex problem:
- Equivalent problem with only equality constraints:

# Approximating the indicator

- Approximate indicator:
  - ☐
  - ☐ Correct as  $t$
  - ☐ Differentiable
- Approximate optimization problem:
- Convex, if  $f_i$  are convex, because
  - ☐



# Log-barrier function

- Solve log-barrier problem with parameter  $t$ :

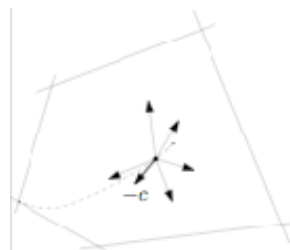
- Nice property:

- ☐ Gradient:

- ☐ Hessian:

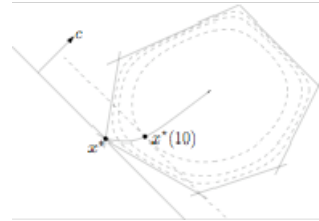
# Force field interpretation

- Log-barrier function:
- Descending gradient of log barrier
- Each term:
  - ☐ Want  $f_i(x) \leq 0$
  - ☐ As we approach  $0_-$ :



# Central path

- For each  $t$ , solve:



- As  $t$  goes to infinity, approach solution of original problem

- Problem becomes badly conditioned for very large  $t$ , so want to stay close to path and make small steps on  $t$

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25

# Barrier method

- Given:

- Feasible  $x$
- Initial  $t > 0$
- $\mu > 1$

- Repeat

- *Centering*:
  - Starting from  $x$ , compute:
- *Update*:  $x :=$
- *Stopping criterion*: When  $t$  is “large enough”
- *Increase barrier param*:  $t :=$

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26

## When is $t$ large enough???

- Solve centering step:
- There exists values for dual vars (See book), such that duality gap  $\leq k/t$
- Thus:
- Stopping criterion  $k/t \leq \epsilon$

## Centering step not (necessarily) exact

- Finding exact point on central path can take a while...
- Usually:
  - Run a few steps of Newton to recenter
  - Then increase  $t$
  - (problem: duality gap result no longer holds!!)
- Most often use primal-dual method
  - Equivalent to Newton's method on Lagrangian
    -
- See book for details

# What about feasible starting point???

- Phase I: Solve feasibility problem, e.g.,
  - Starting from feasible point:
    - (don't solve to optimality!!! Stop when  $s < 0$ )
    - When feasible region "not too small", find point very quickly
- Phase II: use feasible point from Phase I as starting point for Newton's or other method
- Also possible:
  - Change Phase I to guarantee starting point (near) central path
  - Combine Phase I and Phase II