

# From relaxations to integral solutions (cont.)

Optimization - 10725  
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## Relaxations and rounding

- What do we do if we don't get integral solutions?

□ because  $P \neq NP$  (probably true)

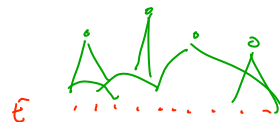
- E.g., set cover problem

□ Ground elements  $v \in V$

□ Set of Sets  $S \in \mathcal{S}$   $S \subseteq V$

□ Cost for sets  $c_S$

□ Find cheapest collection of subsets that covers all elements



- Integer program and relaxation:

$$\begin{aligned} \min_x \quad & \sum_S c_S x_S \\ & x_S \in \{0,1\} \\ \forall v \quad & \sum_{S: v \in S} x_S \geq 1 \end{aligned}$$

$$\begin{aligned} \text{relax} \quad \min_x \quad & \sum_S c_S x_S \\ & \sum_{S: v \in S} x_S \geq 1 \quad \forall v \\ & 0 \leq x_S \leq 1 \end{aligned}$$

- How can we obtain a good integer (rounded) solution?

□ If we set all nonzero  $x_S$  to one, then very bad idea...

□ smart rounding?

arbitrarily  $O(n)$   
more expensive  
solution than  
optimal

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## Consider a special case...

- Suppose each element in at most  $k$  sets
- From inequality constraint:
- Rounding strategy:
- Feasibility:
- Cost of rounded solution:

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## Very simple example of randomized rounding

- Solve set cover relaxation:
- Randomly pick a collection of subsets  $G$ 
  - For each  $S$ , add it to  $G$  with (independent) probability  $x_s$
- What's the expected cost of  $G$ ?
  - $I_s$  indicator of whether set  $S$  is in  $G$

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## How many elements do we cover?

- Expected cost of  $G$  can be lower than  $\text{OPT}_{\text{IP}}$ 
  - Must cover fewer elements
- $I_v$  is indicator of whether element  $v$  covered by  $G$
- Expected number of elements covered:

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## How big can cost get?

- Expected cost is lower than  $\text{OPT}_{\text{IP}}$ 
  - But how big can actual cost get?
  - (a simple bound here, more interesting bounds using more elaborate techniques)
- Markov Inequality: Let  $Y$  be a non-negative random variable
  - Then
- In our example:

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# Randomization & Derandomization

## ■ MAX-3SAT:

- 3SAT formula:
  - Binary variables  $X_1, \dots, X_n$
  - Conjunction of clauses  $C_1, \dots, C_M$
  - Each clause is a disjunction of three literals on three different variables
- Want assignment that maximizes number of satisfied formulas

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## Randomized algorithm for MAX-3SAT

- Pick assignment for each  $X_i$  independently, at random with prob. 0.5
- Expected number of satisfied clauses:

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## Aside: Probabilistic Method

- Expected number of satisfied clauses:
- Probabilistic method: for any random var.  $Y$ , there exists assignment  $y$  such that  $P(y) > 0$ ,  $y \geq E[Y]$ 
  - Almost obvious fact
  - Amazing consequences
- For example, in the context of MAX-3SAT:

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## Derandomization

- There exists assignment  $X$  that achieves
- In expectation, we get  $7/8 \cdot M$ , but can we get it with prob. 1? Without randomization?
- Derandomization: From a randomized algorithm, obtain a deterministic algorithm with same guarantees
  - Today: method of conditional expectations

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# Method of conditional expectations

- Conditional expectation:
- Expectation of the conditional expectation:
  -
  
- Consider MAX-3SAT:
  - Expectation:
  
  - Expectation of conditional expectation:

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# Computing conditional expectation

- Conditioning on  $X_1=1$ :
  
  
  
  
  
  
  
  
  
  
- General case:  $X_1=v_1, \dots, X_i=v_i$ 
  - Sum over clauses,  $I_j$  is indicator clause  $j$  is satisfied

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## Derandomized algorithm for MAX-3SAT

- For  $i=1, \dots, n$ 
  - Try  $X_i=1$ 
    - Compute
  - Try  $X_i=0$ 
    - Compute
  - Set  $v_i$  to best assignment to  $X_i$
- Deterministic algorithm guaranteed to achieve at least  $7/8 \cdot M$

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## Most probable explanation (MPE) in a Markov network

- Markov net:
- Most probable explanation:
- In general, NP-complete problem, and hard to approximate

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## MPE for attractive MNs – 2 classes

- Attractive MN:
  - E.g., image classification
- Finding most probable explanation
- Can be solved by

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## MPE, Attractive MNs, k classes

- MPE for k classes:
- Multiway cut:
  - Graph  $G$ , edge weights  $w_{ij}$
  - Finding minimum cut, separate  $s_1, \dots, s_k$
- Multiway cut problem is

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# Multiway cut – combinatorial algorithm

- Very simple alg:
  - For each  $i=1 \dots k$ 
    - Find cut  $C_i$  that separates  $s_i$  from rest
  - Discard  $\arg\max_i w(C_i)$ , return union of rest
  
- Algorithm achieves  $2-2/k$  approximation
  - OPT cut  $A^*$  separates graph into  $k$  components
    - No advantage in more than  $k$
  - From  $A^*$  form  $A^*_1, \dots, A^*_k$ , where  $A^*_i$  separates  $s_i$  from rest
  - Each edge in  $A^*$  appears in
    - Thus

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# Multiway cut proof

- Thus, for OPT cut  $A^*$  we have that:
  
- Each  $A^*_i$  separates  $s_i$  from rest, thus
  
- But, can do better, because

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