

Readings:

K&F: 16.1, 16.2, 17.1, 17.2, 17.3.1, 17.4.1

# Param. Learning (MLE)

## Structure Learning The Good

Graphical Models – 10708

Carlos Guestrin

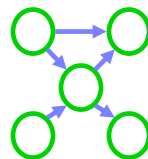
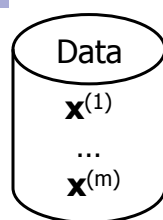
Carnegie Mellon University

October 1<sup>st</sup>, 2008

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## Learning the CPTs



For each discrete variable  $X_i$   $P_{X_i} \approx U$

$$P(X_i | P_{X_i}) = P(X_i | U)$$

$$\hat{P}_{MLE}(X_i | U) = \frac{\text{Count}(X_i = x_i, U = u)}{\text{Count}(U = u)}$$

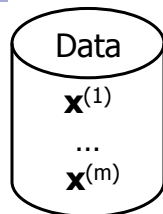
Why??

$$\text{MLE: } P(X_i = x_i | X_j = x_j) = \frac{\text{Count}(X_i = x_i, X_j = x_j)}{\text{Count}(X_j = x_j)}$$

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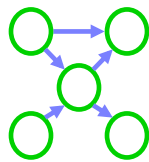
# Learning the CPTs



For each discrete variable  $X_i$

$$\text{MLE: } P(X_i = x_i | X_j = x_j) = \frac{\text{Count}(X_i = x_i, X_j = x_j)}{\text{Count}(X_j = x_j)}$$

**WHY???????????**

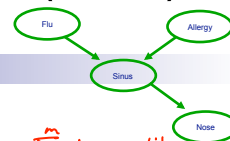


if only one var  
then take derivative, set to 0  
all is good

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## Maximum likelihood estimation (MLE) of BN parameters – example



- Given structure, log likelihood of data:

$$\begin{aligned} \log P(\mathcal{D} | \theta_G, G) &= \log \prod_{i=1}^n P(x^{(i)} | \theta_G, G) = \sum_{i=1}^n \log P(x^{(i)} | \theta_G, G) \\ \text{for the example} \\ \sum_{i=1}^n \log P(f^{(i)}, a^{(i)}, s^{(i)}, n^{(i)} | \theta_G, G) &= \sum_{i=1}^n \log P(f^{(i)} | \theta_{f,G}) \cdot P(a^{(i)} | \theta_{a,G}) \cdot P(s^{(i)} | a^{(i)}, f^{(i)}, \theta_{s,G}) \cdot P(n^{(i)} | s^{(i)}, \theta_{n,G}) \\ &= \sum_{i=1}^n \left[ \log P(f^{(i)} | \theta_{f,G}) + \log P(a^{(i)} | \theta_{a,G}) + \log P(s^{(i)} | a^{(i)}, f^{(i)}, \theta_{s,G}) + \log P(n^{(i)} | s^{(i)}, \theta_{n,G}) \right] \\ &= \sum_{i=1}^n \log P(f^{(i)} | \theta_{f,G}) + \sum_{i=1}^n \log P(a^{(i)} | \theta_{a,G}) + \sum_{i=1}^n \log P(s^{(i)} | a^{(i)}, f^{(i)}, \theta_{s,G}) + \sum_{i=1}^n \log P(n^{(i)} | s^{(i)}, \theta_{n,G}) \end{aligned}$$

Broke up problem into independent subproblems: one for each CPT

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## Maximum likelihood estimation (MLE) of BN parameters – General case

- Data:  $\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(m)}$
- Restriction:  $\mathbf{x}^{(i)}[\mathbf{Pa}_{X_i}] \rightarrow$  assignment to  $\mathbf{Pa}_{X_i}$  in  $\mathbf{x}^{(i)}$
- Given structure, log likelihood of data:  
 $\log P(\mathcal{D} \mid \theta_{\mathcal{G}}, \mathcal{G})$

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## Taking derivatives of MLE of BN parameters – General case

$$\log P(\mathcal{D} \mid \theta_{\mathcal{G}}, \mathcal{G}) = \sum_{j=1}^m \sum_{i=1}^n \log P\left(X_i = x_i^{(j)} \mid \mathbf{Pa}_{X_i} = \mathbf{x}^{(j)}[\mathbf{Pa}_{X_i}]\right)$$

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## General MLE for a CPT

- Take a CPT:  $P(X|U)$
- Log likelihood term for this CPT
- Parameter  $\theta_{X=x|U=u}$  :

$$\text{MLE: } P(X = x \mid U = u) = \theta_{X=x|U=u} = \frac{\text{Count}(X = x, U = u)}{\text{Count}(U = u)}$$

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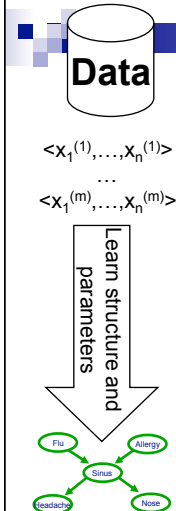
## Where are we with learning BNs?

- Given structure, estimate parameters
  - Maximum likelihood estimation
  - Later Bayesian learning
- What about learning structure?

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# Learning the structure of a BN



## ■ Constraint-based approach

- BN encodes conditional independencies
- Test conditional independencies in data
- Find an I-map

## ■ Score-based approach

- Finding a structure and parameters is a density estimation task
- Evaluate model as we evaluated parameters
  - Maximum likelihood
  - Bayesian
  - etc.

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# Remember: Obtaining a P-map?

- Given the independence assertions that are true for  $P$ 
  - Obtain skeleton
  - Obtain immoralities
- From skeleton and immoralities, obtain every (and any) BN structure from the equivalence class

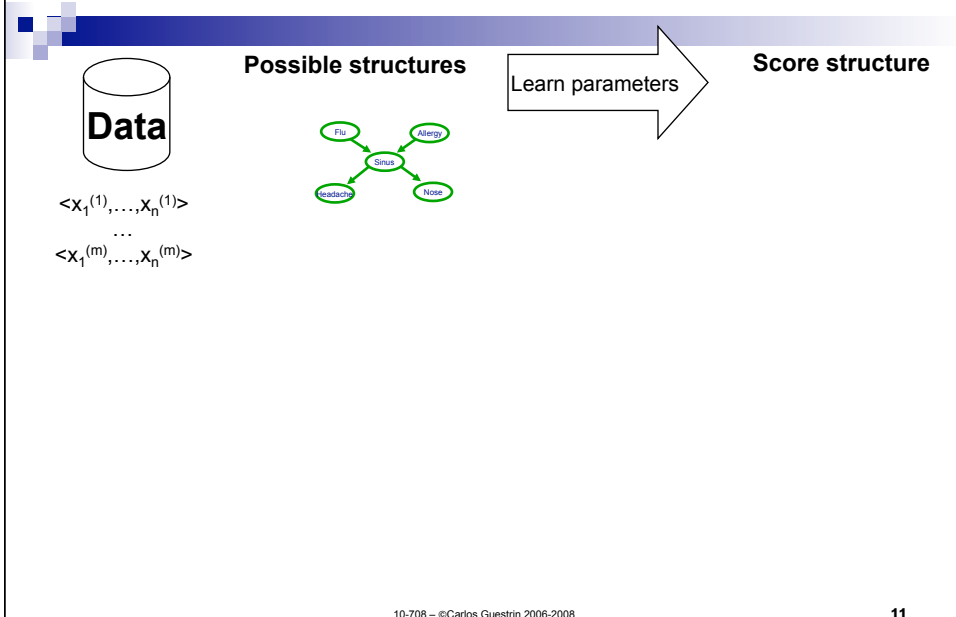
## ■ Constraint-based approach:

- Use Learn PDAG algorithm
- Key question: **Independence test**

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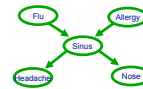
# Score-based approach



## Information-theoretic interpretation of maximum likelihood

- Given structure, log likelihood of data:

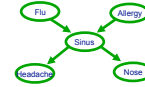
$$\log P(\mathcal{D} \mid \theta_{\mathcal{G}}, \mathcal{G}) = \sum_{j=1}^m \sum_{i=1}^n \log P\left(X_i = x_i^{(j)} \mid \mathbf{Pa}_{X_i} = \mathbf{x}^{(j)}[\mathbf{Pa}_{X_i}]\right)$$



## Information-theoretic interpretation of maximum likelihood 2

- Given structure, log likelihood of data:

$$\log \hat{P}(\mathcal{D} \mid \theta, \mathcal{G}) = m \sum_i \sum_{x_i, \mathbf{Pa}_{x_i, \mathcal{G}}} \hat{P}(x_i, \mathbf{Pa}_{x_i, \mathcal{G}}) \log \hat{P}(x_i \mid \mathbf{Pa}_{x_i, \mathcal{G}})$$



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## Decomposable score

- Log data likelihood

$$\log \hat{P}(\mathcal{D} \mid \theta, \mathcal{G}) = m \sum_i \hat{I}(X_i, \mathbf{Pa}_{X_i}) - m \sum_i \hat{H}(X_i)$$

- Decomposable score:

- Decomposes over families in BN (node and its parents)
- Will lead to significant computational efficiency!!!
- $\text{Score}(G : D) = \sum_i \text{FamScore}(X_i \mid \mathbf{Pa}_{X_i} : D)$

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# Announcements

- Recitation tomorrow
  - Don't miss it!
- HW2
  - Out today
  - Due in 2 weeks
- Projects!!! ☺
  - Proposals due Oct. 8<sup>th</sup> in class
  - Individually or groups of two
  - Details on course website
  - Project suggestions will be up soon!!!

# BN code release!!!!

- Pre-release of a C++ library for probabilistic inference and learning
- Features:
  - basic datastructures (random variables, processes, linear algebra)
  - distributions (Gaussian, multinomial, ...)
  - basic graph structures (directed, undirected)
  - graphical models (Bayesian network, MRF, junction trees)
  - inference algorithms (variable elimination, loopy belief propagation, filtering)
- Limited amount of learning (IPF, Chow Liu, order-based search)
- Supported platforms:
  - Linux (tested on Ubuntu 8.04)
  - MacOS X (tested on 10.4/10.5)
  - limited Windows support
- Will be made available to the class early next week.



## How many trees are there?

■ Nonetheless – Efficient optimal algorithm finds best tree

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## Scoring a tree 1: I-equivalent trees

■ 
$$\log \hat{P}(\mathcal{D} \mid \theta, \mathcal{G}) = m \sum_i \hat{I}(X_i, \mathbf{Pa}_{X_i}) - m \sum_i \hat{H}(X_i)$$

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## Scoring a tree 2: similar trees

$$\log \hat{P}(\mathcal{D} \mid \theta, \mathcal{G}) = m \sum_i \hat{I}(X_i, \text{Pa}_{X_i}) - m \sum_i \hat{H}(X_i)$$

## Chow-Liu tree learning algorithm 1

- For each pair of variables  $X_i, X_j$

- Compute empirical distribution:

$$\hat{P}(x_i, x_j) = \frac{\text{Count}(x_i, x_j)}{m}$$

- Compute mutual information:

$$\hat{I}(X_i, X_j) = \sum_{x_i, x_j} \hat{P}(x_i, x_j) \log \frac{\hat{P}(x_i, x_j)}{\hat{P}(x_i) \hat{P}(x_j)}$$

- Define a graph

- Nodes  $X_1, \dots, X_n$
  - Edge  $(i, j)$  gets weight  $\hat{I}(X_i, X_j)$

## Chow-Liu tree learning algorithm 2

$$\log \hat{P}(\mathcal{D} \mid \theta, \mathcal{G}) = M \sum_i \hat{I}(x_i, \text{Pa}_{x_i, \mathcal{G}}) - M \sum_i \hat{H}(X_i)$$

### ■ Optimal tree BN

- Compute maximum weight spanning tree
- Directions in BN: pick any node as root, breadth-first-search defines directions

## Can we extend Chow-Liu 1

### ■ Tree augmented naïve Bayes (TAN)

[Friedman et al. '97]

- Naïve Bayes model overcounts, because correlation between features not considered
- Same as Chow-Liu, but score edges with:

$$\hat{I}(X_i, X_j \mid C) = \sum_{c, x_i, x_j} \hat{P}(c, x_i, x_j) \log \frac{\hat{P}(x_i, x_j \mid c)}{\hat{P}(x_i \mid c) \hat{P}(x_j \mid c)}$$

## Can we extend Chow-Liu 2

- (Approximately learning) models with tree-width up to  $k$ 
  - [Checheta & Guestrin '07]
  - But,  $O(n^{2k+6})$

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## What you need to know about learning BN structures so far

- Decomposable scores
  - Maximum likelihood
  - Information theoretic interpretation
- Best tree (Chow-Liu)
- Best TAN
- Nearly best  $k$ -treewidth (in  $O(N^{2k+6})$ )

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