

# Towards Modal Type Theory

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Constructivism in Non-Classical Logics and Computer Science

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# Motivation: Programming

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- *Intensionality* in programming.
- Logical foundations for
  - run-time code generation [Davies & Pf.'96]
  - partial evaluation [Davies'96]
  - meta-programming [Moggi, Taha, Benaissa & Sheard'99]
- Propositional logic and simple types.

## Motivation: Type Theory

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- *Reasoning* about programs.
- Specifications via dependent types.
- Extracting programs from constructive proofs  
or reconstructing proof obligations from programs.
- First-order logic and dependent types.

# Combining Modal Logic and Type Theory

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- Judgmental analysis of modal types and programs.
- Reasoning about programs with intensionality.
- Constructive first-order modal logic and beyond.
- Unexpected result: computational irrelevance.

# This Talk

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1. Judgmental Reconstruction of Modal Logic (S4)
2. Specifications via Dependent Types
3. Past Worlds and Hidden Variables
4. Dependent Types Revisited
5. Erasure Interpretation
6. Conclusion

# Martin-Löf Type Theory

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- Judgment — object of knowledge
- Evident judgment — something we know
- Proof — evidence for a judgment
- Proposition — meaning given by rules of verification
- True proposition — possesses verification

# Hypothetical Judgments

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- Basic judgment: *A true* “*A is true*”
- Hypothetical judgment:

$$\underbrace{A_1 \text{ true}, \dots, A_n \text{ true}}_{\text{assumptions } \Gamma} \vdash A \text{ true}$$

- Hypothesis rule:  $\Gamma_1, A \text{ true}, \Gamma_2 \vdash A \text{ true}$
- Substitution property:

*If*  $\Gamma \vdash A \text{ true}$   
*and*  $\Gamma, A \text{ true} \vdash C \text{ true}$   
*then*  $\Gamma \vdash C \text{ true}$ .

- Implication introduction and elimination as usual (internalizes hypothetical reasoning as a proposition).





# Categorical Judgments

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- Categorical judgment:  $A$  valid if •  $\vdash A$  true
- Hypothetical judgment:

$$\underbrace{B_1 \text{ valid}, \dots, B_k \text{ valid}}_{\text{true in all worlds}}; \underbrace{A_1 \text{ true}, \dots, A_n \text{ true}}_{\text{in current world}} \vdash C \text{ true}$$

- Additional hypothesis rule:  $(\Delta_1, A \text{ valid}, \Delta_2); \Gamma \vdash A \text{ true}$
- Additional substitution property:

*If  $\Delta; \bullet \vdash A$  true  
and  $(\Delta, A \text{ valid}); \Gamma \vdash C$  true  
then  $\Delta; \Gamma \vdash C$  true.*

## Necessity

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- Proposition:  $\Box A$  prop “ $A$  is necessarily true”

- Introduction:

$$\frac{\Delta; \bullet \vdash A \text{ true}}{\Delta; \Gamma \vdash \Box A \text{ true}} \Box I$$

- Elimination:

$$\frac{\Delta; \Gamma \vdash \Box A \text{ true} \quad (\Delta, A \text{ valid}); \Gamma \vdash C \text{ true}}{\Delta; \Gamma \vdash C \text{ true}} \Box E$$

- Internalizes validity judgment as proposition.
- No structural rules required.

# Expressions

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- Categorical judgment:  $M :: A$  if  $\bullet \vdash M : A$ .
- $M :: A$  “ $M$  is an expression of type  $A$ ”
- Hypothetical judgment:

$$\underbrace{u_1 :: B_1, \dots, u_k :: B_k}_{\text{expression variables}} ; \underbrace{x_1 : A_1, \dots, x_n : A_n}_{\text{value variables}} \vdash N : C$$

- Additional hypothesis rule:  $(\Delta_1, u :: A, \Delta_2); \Gamma \vdash u : A$
- Substitution property:

*If  $\Delta; \bullet \vdash M : A$   
and  $(\Delta, u :: A); \Gamma \vdash N : C$   
then  $\Delta; \Gamma \vdash [M/u]N : C$ .*

# Intensional Types

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- Type:  $\Box A$  “*terms denoting expressions of type A*”
- Decorate introduction and elimination with proof terms.
- Constructor:

$$\frac{\Delta; \bullet \vdash M : A}{\Delta; \Gamma \vdash \text{box } M : \Box A} \Box I$$

- Destructor:

$$\frac{\Delta; \Gamma \vdash M : \Box A \quad (\Delta, u :: A); \Gamma \vdash N : C}{\Delta; \Gamma \vdash \text{let box } u = M \text{ in } N \text{ end} : C} \Box E$$

- Reduction:

$$\text{let box } u = \text{box } M \text{ in } N \text{ end} \longrightarrow [M/u]N$$

## Some Properties

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- Type preservation and progress [Davies & Pf'96].
- Staging interpretation via multiple world semantics.
- Curry-Howard isomorphism with modal logic S4.
- Possible to add possibility ( $\diamond$ ) [Pf & Davies'00].
- Interpretation of lax logic ( $\circ A = \diamond \Box A$ ) [Fairtlough & Mendler'97].
- Interpretation of monadic meta-language [Moggi'89].

# Programming Language Design Philosophy

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- Put the power of staging into the hands of the programmer.
- Simple and declarative.
- Conservative extension of ML based on modal types.
- Safe in the presence of effects.
- Staging errors are type errors.
- Enables, but does not prescribe optimizations.
- Compiler implementation in progress (PML).
- Some experiments in run-time code generation:  
Fabius [Leone & Lee'94'96]  
CCAM [Wickline, Lee & Pf.'98]

## Example: Power Function

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- Unstaged  $\vdash \text{power} : \text{nat} \rightarrow (\text{nat} \rightarrow \text{nat})$

```
fun power 0 b = 1
  | power (s n) b = b * (power n b)
```

- Incorrectly staged  $\not\vdash \text{power} : \text{nat} \rightarrow \square(\text{nat} \rightarrow \text{nat})$

```
fun power 0 = box ( $\lambda b. 1$ )
  | power (s n) = box ( $\lambda b. b * (\text{power } n) b$ )
```

- Correctly staged  $\vdash \text{power} : \text{nat} \rightarrow \square(\text{nat} \rightarrow \text{nat})$

```
fun power 0 = box ( $\lambda b. 1$ )
  | power (s n) =
    let box u = power n
    in box ( $\lambda b. b * u b$ ) end
```

## Examples: Laws of S4

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- Curry-Howard isomorphism applied to modal logic S4.
- $\vdash \textit{eval} : \Box A \rightarrow A$

```
fun eval x = let box u = x in u end
```

- $\vdash \textit{apply} : \Box(A \rightarrow B) \rightarrow \Box A \rightarrow \Box B$

```
fun apply f x =  
  let box f' = f  
  in let box x' = x  
     in box (f' x') end end
```

- $\vdash \textit{quote} : \Box A \rightarrow \Box \Box A$

```
fun quote x = let box u = x in box (box u) end
```



## Specifications via Dependent Types

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- Dependent function type  $\prod x:A. B(x)$  ( $\sim A \rightarrow B$ ) ( $\sim \forall x. B(x)$ )
- Dependent sum type  $\sum x:A. B(x)$  ( $\sim A \times B$ ) ( $\sim \exists x. B(x)$ )
- Propositions  $m \doteq n$  ( $\sim$  proof) as type of proofs.
- Specification of *power* function:

$$power : \prod n:\text{nat}. \prod b:\text{nat}. \sum m:\text{nat}. m \doteq b^n$$

- Erasing dependencies we obtain:

$$power : \text{nat} \rightarrow \text{nat} \rightarrow (\text{nat} \times \text{proof})$$

- Usually do not compute elements of type proof.

# Dependent Function Types

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- Constructor:

$$\frac{\Gamma \vdash A : \text{type} \quad \Gamma, x:A \vdash M : B(x)}{\Gamma \vdash \lambda x:A. M : \Pi x:A. B(x)} \Pi I$$

- Destructor:

$$\frac{\Gamma \vdash M : \Pi x:A. B(x) \quad \Gamma \vdash N : A}{\Gamma \vdash M N : B(N)} \Pi E$$

- Reduction:

$$(\lambda x:A. M) N \longrightarrow [N/x]M$$

# Dependent Sum Types

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- Constructor:

$$\frac{\Gamma \vdash M : A \quad \Gamma \vdash N : B(M)}{\Gamma \vdash \langle M, N \rangle : \Sigma x:A. B(x)} \Sigma I$$

- Destructors:

$$\frac{\Gamma \vdash M : \Sigma x:A. B(x)}{\Gamma \vdash \pi_1 M : A} \Sigma E_1 \quad \frac{\Gamma \vdash M : \Sigma x:A. B(x)}{\Gamma \vdash \pi_2 M : B(\pi_1 M)} \Sigma E_1$$

- Reductions:

$$\begin{aligned} \pi_1 \langle M, N \rangle &\longrightarrow M \\ \pi_2 \langle M, N \rangle &\longrightarrow N \end{aligned}$$

## Judgments Revisited

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- Well-formed types:  $\Gamma \vdash A : \text{type}$
- Definitional equality:  $\Gamma \vdash A = B : \text{type}$
- Derived from reduction  $M \longrightarrow M'$  and evaluation.
- Type conversion:

$$\frac{\Gamma \vdash M : A \quad \Gamma \vdash A = B : \text{type}}{\Gamma \vdash M : B}$$

- Generalized substitution property:

*If  $\Gamma \vdash M : A$   
and  $\Gamma, x:A \vdash N : C(x)$   
then  $\Gamma \vdash [M/x]N : C(M)$ .*

## Example Revisited

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- Proof objects:

$$p_0 : \prod b:\text{nat}. 1 \doteq b^0$$

$$p_1 : \prod b:\text{nat}. \prod n:\text{nat}. \prod m:\text{nat}. m \doteq b^n \rightarrow b * m \doteq b^{n+1}$$

- Recall:  $power : \prod n:\text{nat}. \prod b:\text{nat}. \Sigma m:\text{nat}. m \doteq b^n$
- Power function with correctness proof:

```
fun power 0 b = ⟨1, p0 b⟩
| power (s n) b =
  ⟨b * π1 (power n b),
   p1 b n (π1 (power n b))
   (π2 (power n b))⟩
```

## The Problem: Properties of Non-Existent Objects

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- Consider the staged version of the power program:

```
fun power 0 = box (λb. ⟨1, p0 b⟩)
  | power (s n) =
    let box u = power n
    in box (λb. ⟨b * (π1 (u b)),
                p1 b n (π1 (u b)) (π2 (u b))⟩) end
```

- $\not\vdash \text{power} : \prod n:\text{nat}. \square(\prod b:\text{nat}. \sum m:\text{nat}. m \doteq b^n)$
- $\not\vdash \prod n:\text{nat}. \square(\prod b:\text{nat}. \sum m:\text{nat}. m \doteq b^n) : \text{type}$
- Violates staging by accessing  $n$ .
- $n$  is used only in the proof object!

## Solution: Reasoning about the Past

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- Generalize judgment:  $\Delta; \Gamma; \Omega \vdash M : A$ .
- $\Delta = u_1 :: A_1, \dots, u_k :: A_k$  (expression variables), available in all worlds.
- $\Gamma = x_1 : B_1, \dots, x_n : B_n$  (value variables), available only in current world.
- $\Omega = w_1 \dot{\div} C_1, \dots, w_m \dot{\div} C_m$  (hidden variables), **were available in a past world.**
- **No Hypothesis rule:**  $\Delta; \Gamma; (\Omega_1, w \dot{\div} A, \Omega_2) \not\vdash w : A$  !

## Necessity Revisited

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- Constructor:

$$\frac{\Delta; \bullet; (\Gamma, \Omega) \vdash M : A}{\Delta; \Gamma; \Omega \vdash \text{box } M : \Box A} \Box I$$

- Destructor:

$$\frac{\Delta; \Gamma; \Omega \vdash M : \Box A \quad (\Delta, u :: A); \Gamma; \Omega \vdash N : C}{\Delta; \Gamma; \Omega \vdash \text{let box } u = M \text{ in } N \text{ end} : C} \Box E$$

- Substitution principle:

*If  $\Delta; \bullet; (\Gamma, \Omega) \vdash M : A$   
and  $(\Delta, u :: A); \Gamma; \Omega \vdash N : C$   
then  $\Delta; \Gamma; \Omega \vdash N : C$ .*



## Hidden Types

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- $M : [A]$  “ $M$  is a term of type  $A$  from the past”
- Constructor:

$$\frac{\Delta; (\Gamma, \Omega); \bullet \vdash M : A}{\Delta; \Gamma; \Omega \vdash [M] : [A]} [-]I$$

- Destructor:

$$\frac{\Delta; \Gamma; \Omega \vdash M : [A] \quad \Delta; \Gamma; (\Omega, w \div A) \vdash N : C}{\Delta; \Gamma; \Omega \vdash \text{let } [w] = M \text{ in } N \text{ end} : C} [-]E$$

- Substitution principle:

*If  $\Delta; (\Gamma, \Omega); \bullet \vdash M : A$   
and  $\Delta; \Gamma; (\Omega, w \div A) \vdash N : C$   
then  $\Delta; \Gamma; \Omega \vdash [M/w]N : C$*

## Example Revisited

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- “Hide” proof objects.
- $\vdash \prod n:\text{nat}. \square(\prod b:\text{nat}. \sum m:\text{nat}. [m \doteq b^n]) : \text{type}$
- $\vdash \text{power} : \prod n:\text{nat}. \square(\prod b:\text{nat}. \sum m:\text{nat}. [m \doteq b^n])$
- Implementation:

```
fun power 0 = box ( $\lambda b. \langle 1, [p0\ b] \rangle$ )
  | power (s n) =
    let box u = power n
    in box ( $\lambda b. \langle b * (\pi_1\ (u\ b)),$ 
              let [w] =  $\pi_2\ (u\ b)$ 
              in [p1 b n ( $\pi_1\ (u\ b))\ w]$  end $\rangle$ ) end
```

## Dependent Types Revisited

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- We cannot sort  $u::A$ ,  $x:A$ ,  $w\dot{\div}A$  into zones because of dependencies.
- $\Psi ::= \bullet \mid \Psi, x::A \mid \Psi, x:A \mid \Psi, x\dot{\div}A$
- $\Psi^\ominus$  replaces  $x:A$  by  $x\dot{\div}A$ .
- $\Psi^\oplus$  replaces  $x\dot{\div}A$  by  $x:A$ .
- Valid contexts:  $\vdash \Psi \text{ ctx}$

$$\frac{}{\vdash \bullet \text{ ctx}} \qquad \frac{\vdash \Psi \text{ ctx} \quad \Psi \vdash A : \text{type}}{\vdash (\Psi, x:A) \text{ ctx}}$$

$$\frac{\vdash \Psi \text{ ctx} \quad \Psi^\ominus \vdash A : \text{type}}{\vdash (\Psi, x::A) \text{ ctx}} \qquad \frac{\vdash \Psi \text{ ctx} \quad \Psi^\oplus \vdash A : \text{type}}{\vdash (\Psi, x\dot{\div}A) \text{ ctx}}$$

## Dependent Substitution Principles

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- For expression variables:

*If  $\Psi^\ominus \vdash M : A$   
and  $\Psi, u::A \vdash N : C(u)$   
then  $\Psi \vdash [M/u]N : C(M)$ .*

- For value variables:

*If  $\Psi \vdash M : A$   
and  $\Psi, x:A \vdash N : C(x)$   
Then  $\Psi \vdash [M/x]N : C(M)$ .*

- For hidden variables:

*If  $\Psi^\oplus \vdash M : A$   
and  $\Psi, w\dot{:}A \vdash N : C(w)$   
then  $\Psi \vdash [M/w]N : C(M)$ .*

## Necessity Revisited

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- Formation:

$$\frac{\psi^\ominus \vdash A : \text{type}}{\psi \vdash \Box A : \text{type}} \Box F$$

- Constructor:

$$\frac{\psi^\ominus \vdash M : A}{\psi \vdash \text{box}M : \Box A} \Box I$$

- Destructor:

$$\frac{\psi \vdash M : \Box A \quad \psi, u :: A \vdash N : C}{\psi \vdash \text{let } u = M \text{ in } N \text{ end} : C} \Box E$$

# Hidden Types Revisited

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- Formation:

$$\frac{\psi^\oplus \vdash A : \text{type}}{\psi \vdash [A] : \text{type}} [-]F$$

- Constructor:

$$\frac{\psi^\oplus \vdash M : A}{\psi \vdash [M] : [A]} [-]I$$

- Destructor:

$$\frac{\psi \vdash M : [A] \quad \psi, w \div A \vdash N : C}{\psi \vdash \text{let } [w] = M \text{ in } N \text{ end} : C} [-]E$$

## Dependent Function Types Revisited

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- Constructor:

$$\frac{\Psi \vdash A : \text{type} \quad \Psi, x:A \vdash M : B(x)}{\Psi \vdash \lambda x:A. M : \Pi x:A. B(x)} \Pi I$$

- Destructor:

$$\frac{\Psi \vdash M : \Pi x:A. B(x) \quad \Psi \vdash N : A}{\Psi \vdash M N : B(N)} \Pi E$$

- Dependent sums are similarly straightforward.

## Application: First-Order Modal Logic

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- Define  $\forall^e x. A(x)$  “for all ephemeral  $x$ ,  $A(x)$ ”  
Quantifies over elements of current world.
- $\forall^e x. \Box A(x)$  is not necessarily well-formed.
- Define  $\forall^p u. A(u)$  “for all persistent  $u$ ,  $A(u)$ ”  
Quantifies over elements existing in all worlds.
- $\Box(\forall^p u. A(u)) \supset \forall^p u. \Box A(u)$  is true.
- Define  $\forall^0 w. A[w]$  “for all ethereal  $w$ ,  $A[w]$ ”



## Application: Subset Types

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- Define  $\{x:A \mid B(x)\}$  as  $\Sigma x:A. [B(x)]$ .
- Derived rules:

$$\frac{\Psi \vdash M : A \quad \Psi^\oplus \vdash N : B(M)}{\Psi \vdash \langle M, N \rangle : \{x:A \mid B(x)\}} \{-\}I$$

$$\frac{\Psi \vdash M : \{x:A \mid B(x)\}}{\Psi \vdash \pi_1 M : A} \{-\}E_1$$

$$\frac{\Psi \vdash M : \{x:A \mid B(x)\} \quad \Psi, w \div B(\pi_1 M) \vdash N : C}{\Psi \vdash \text{let } [w] = \pi_2 M \text{ in } N \text{ end} : C} \{-\}E_2$$

## The Erasure Interpretation

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- Slogan: *“Forget about the Past!”*
- Type  $\odot$  *“terms with no computational contents”*
- Replace  $[A]$  by  $\odot$  and propagate.
- Replace  $M : [A]$  by token  $\star$  and propagate.
- Orthogonal to necessity.

## Properties of Erasure

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- **Theorem:** Erasure commutes with type-checking and evaluation.
- **Theorem:** Hidden variables are *useless* (computationally irrelevant) under erasure interpretation.
- Dependently typed programs are correct and their erasure executes in a well-staged manner.

## Definitional Equality Revisited

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- $\Box A$  is *intensional* (observable):

*No congruence rule for  $\text{box}M$ .*

- $[A]$  is *computationally irrelevant* (inobservable):

$$\frac{}{\Psi \vdash M = N : [A]} [-]Eq$$

- Other choices are possible.

## Future Work on Type Theory

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- Decidability of type-checking?
- Variations on rules?
- Variations on definitional equality?
- Application to quotient types?
- Classical reasoning in  $[A]$ ? [Bauer'00]
- Investigate duality between  $\square$  and  $[-]$ .
- Integrate with DML, where index objects are restricted to (tractable) constraint domains. [Xi & Pf'98] [Xi & Pf'99]
- Develop dependently typed linear logic?

## Application: Linear Logic

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- Traditional judgment:  $\Delta; \Gamma \vdash M : A$   
 $\Delta$  (unrestricted variables),  $\Gamma$  (linear variables)

- Traditional sample rule:

$$\frac{\Delta; \Gamma_1 \vdash M : A \quad \Delta; \Gamma_2 \vdash N : B}{\Delta; (\Gamma_1, \Gamma_2) \vdash M \otimes N : A \otimes B} \otimes I$$

- New rule (adding hidden variables):

$$\frac{\Delta; \Gamma_1; (\Gamma_2, \Omega) \vdash M : A \quad \Delta; \Gamma_2; (\Gamma_1, \Omega) \vdash N : B}{\Delta; (\Gamma_1, \Gamma_2); \Omega \vdash M \otimes N : A \otimes B} \otimes I$$

- This permits more programs under type assignment:

$$\vdash \lambda x. \lambda y. x \otimes (\lambda w. y) x : A \multimap B \multimap A \otimes B$$

## Related Work

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- Useless variable elimination in functional programming.
- Vacuous and strict variables [Momigliano'00].
- Substructural  $\lambda$ -calculi [Wright'98].
- Hidden variables in Nuprl.
- *Prop vs Spec* in Coq.
- Squash types and proof irrelevance [Hofmann'96]

## Summary

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- Judgmental reconstruction of modal types (S4).
- Dependent types for full specifications.
- References to the past and hidden variables.
- Clear logical solution.
- Admits erasure interpretation.
- Other applications (subset types, linear type theory).