## Assignment 3 Dynamics Sample Solution

15-814: Types and Programming Languages Frank Pfenning

Due Tue Sep 23, 2025 80 pts

This assignment is due on the above date and it must be submitted electronically on Grade-scope. Please use the attached template to typeset your assignment and make sure to include your full name and Andrew ID. For the written problems, you may also submit handwritten answers that have been scanned and are **easily legible**.

Please carefully read the policies on collaboration and credit on the course web pages at http://www.cs.cmu.edu/~fp/courses/15814-f25/assignments.html.

You should hand in two files separately:

- hw03.pdf with the written answers to the questions.
- hw03.poly with the code, where the solutions to the problems are clearly marked and auxiliary code (either from lecture or your own) is included so it passes the LAMBDA checker.

As always, in your proofs you may use the theorems in the lecture notes.

## 1 Sequentiality

**Task 1 (10 pts)** Prove sequentiality: If  $\cdot \vdash e : \tau$ ,  $e \mapsto e'$  and  $e \mapsto e''$  then e' = e''. You only need to show the cases pertaining to functions in our call-by-value language. For equality, you should assume  $\alpha$ -conversion, that is, equality modulo the name of bound variables.

**Proof:** By rule induction on the first given derivation and inversion on typing. In each case the rule for reduction  $e \mapsto$ \_ is uniquely determined by finality of values and the result follows by induction hypothesis (or directly in the case of  $\beta$ ).

Case:

$$\frac{e_1 \mapsto e_1'}{e_1 \, e_2 \mapsto e_1' \, e_2} \, \operatorname{step/app}_1$$

The only other rules for  $e_1$   $e_2$  require  $e_1$  value, which is impossible by finality of values. If  $e_1 \mapsto e_1''$  then, by induction hypothesis,  $e_1' = e_1''$  and so  $e_1'$   $e_2 = e_1''$   $e_2$ .

Case:

$$\frac{e_1 \ value \quad e_2 \mapsto e_2'}{e_1 \ e_2 \mapsto e_1 \ e_2'} \ \operatorname{step/app}_2$$

The only other rules for  $e_1 e_2$  require  $e_1 \mapsto e'_1$  or  $e_2$  value. These are both impossible by finality of values. Therefore the only applicable rule for  $e_1 e_2$  in this case is step/app<sub>2</sub>. If  $e_2 \mapsto e''_2$  then  $e'_2 = e''_2$  by induction hypothesis, so  $e_1 e'_2 = e_1 e''_2$ .

Case:

$$\frac{e_2 \ value}{(\lambda x. e_3) e_2 \mapsto [e_2/x]e_3} \beta$$

The only other rules for  $e_1 = (\lambda x. e_3) \mapsto e_1'$  or  $e_2 \mapsto e_2'$ . These are both impossible by finality of values and  $\lambda x. e_3$  value. Therefore the only applicable rule for  $(\lambda x. e_3) e_2$  is  $\beta$  and the redux  $[e_2/x]e_3$  is the same in both rules.

## 2 Lazy Pairs

**Task 2 (30 pts)** Lazy pairs, constructed as  $\langle e_1, e_2 \rangle$ , are an alternative to the eager pairs  $\langle e_1, e_2 \rangle$ . Lazy pairs are typically available in "lazy" languages such as Haskell. The key differences are that a lazy pair  $\langle e_1, e_2 \rangle$  is always a value, whether its components are or not. In that way, it is like a  $\lambda$ -expression, since  $\lambda x$ . e is always a value. The second difference is that its destructors are fst e and snd e rather than a new form of case expression.

We write the type of lazy pairs as  $\tau_1 \otimes \tau_2$ . In this task you are asked to design the rules for lazy pairs and check their correctness.

- 1. Write out the new rule(s) for *e val*.
- 2. State the typing rules for new expressions  $\langle e_1, e_2 \rangle$ , fst e, and snd e.
- 3. Give evaluation rules for the new forms of expressions.

Instead of giving the complete set of new proof cases for the additional constructs, we only ask you to explicate a few items. Nevertheless, you need to make sure that the progress and preservation continue to hold.

- 4. State the new clause in the canonical forms theorem.
- 5. Show one case in the proof of the preservation theorem where a destructor is applied to a constructor.
- 6. Show the case in the proof of the progress theorem analyzing the typing rule for fst e.

1.  $\frac{}{\langle\!\langle e_1,e_2\rangle\!\rangle \ \textit{val/lpair}} \ \mathsf{val/lpair}$ 

$$\frac{\Gamma \vdash e_1 : \tau \qquad \Gamma \vdash e_2 : \sigma}{\Gamma \vdash \langle e_1, e_2 \rangle : \tau \otimes \sigma} \ \text{tp/lpair} \qquad \frac{\Gamma \vdash e : \tau \otimes \sigma}{\Gamma \vdash \mathsf{fst} \, e : \tau} \ \mathsf{tp/fst} \qquad \frac{\Gamma \vdash e : \tau \otimes \sigma}{\Gamma \vdash \mathsf{snd} \, e : \sigma} \ \mathsf{tp/snd}$$

3.

$$\frac{1}{\operatorname{fst}\,\langle\!\langle e_1,e_2\rangle\!\rangle\mapsto e_1}\,\operatorname{step/fst/lpair}\qquad \frac{1}{\operatorname{snd}\,\langle\!\langle e_1,e_2\rangle\!\rangle\mapsto e_2}\,\operatorname{step/snd/lpair}$$
 
$$\frac{e\mapsto e'}{\operatorname{fst}\,e\mapsto\operatorname{fst}\,e'}\,\operatorname{step/fst}\qquad \frac{e\mapsto e'}{\operatorname{snd}\,e\mapsto\operatorname{snd}\,e'}\,\operatorname{step/snd}$$

- 4. If  $\cdot \vdash e : \tau \otimes \sigma$  and e value then  $e = \langle e_1, e_2 \rangle$  for some  $e_1, e_2$ .
- 5. Suppose step/fst/lpair derived  $e_1 \mapsto e_2$ , so that  $e_1 = \text{fst } \langle e_2, e_3 \rangle$ . Given that  $\cdot \vdash e_1 : \tau$ , we want to show that  $\cdot \vdash e_2 : \tau$ .

$$\begin{array}{cccc} \cdot \vdash e_1 : \tau & \text{assumed} \\ \cdot \vdash \mathsf{fst} \ \langle e_2, e_3 \rangle : \tau & \text{equal substitution} \\ \cdot \vdash \langle e_2, e_3 \rangle : \tau \otimes \sigma & \text{for some } \sigma & \text{tp/fst inversion} \\ & \cdot \vdash e_2 : \tau & \text{tp/lpair inversion} \end{array}$$

6. Given that  $\cdot \vdash$  fst  $e : \tau$ , we want to show either fst e value or fst  $e \mapsto e'$  for some e'.

We now case over wether e value or  $e \mapsto e''$ . In either case we will find that fst e steps.

• Suppose *e value*.

$$\begin{array}{ccc} & e \ value & \text{assumed} \\ e = \langle e_1, e_2 \rangle & \text{for some } e_1, e_2 & \text{canonical forms} \\ & \text{fst } \langle e_1, e_2 \rangle \mapsto e_1 & \text{rule step/fst/lpair} \\ & \text{fst } e \mapsto e_1 & \text{equal substitution} \end{array}$$

• Suppose  $e \mapsto e''$ .

$$e\mapsto e''$$
 assumed  $\operatorname{fst} e\mapsto \operatorname{fst} e''$  rule  $\operatorname{step}/\operatorname{fst}$ 

## 3 Nontermination

**Task 3 (30 pts)** Consider adding a new expression  $\perp$  to our call-by-value language (with functions and Booleans) with the following evaluation and typing rules:

We do not change our notion of value, that is,  $\bot$  is not a value.

- 1. Does preservation (Theorem L6.2) still hold? If not, provide a counterexample. If yes, show how the proof has to be modified to account for the new form of expression.
- 2. Does the canonical forms theorem (L6.4) still hold? If not, provide a counterexample. If yes, show how the proof has to be modified to account for the new form of expression.
- 3. Does progress (Theorem L6.3) still hold? If not, provide a counterexample. If yes, show how the proof has to be modified to account for the new form of expression.

Once we have nonterminating computation, we sometimes compare expressions using *Kleene* equality:  $e_1$  and  $e_2$  are Kleene equal  $(e_1 \simeq e_2)$  if they evaluate to the same value, or they both diverge (do not compute to a value). Since we assume we cannot observe functions, we can further restrict this definition: For  $\cdot \vdash e_1$ : bool and  $\cdot \vdash e_2$ : bool we write  $e_1 \simeq e_2$  iff for all values v,  $e_1 \mapsto^* v$  iff  $e_2 \mapsto^* v$ .

- 4. Give an example of two closed terms  $e_1$  and  $e_2$  of type bool such that  $e_1 \simeq e_2$  but not  $e_1 =_{\beta} e_2$ , or indicate that no such example exists (no proof needed in either case).
  - 1. Yes, preservation still holds. There is a single new case for  $\bot$ , but since  $\bot$  has every type, that is preserved as part of reduction.
  - 2. Yes, the canonical form theorem still holds. That's because  $\perp$  is not a value.
  - 3. Yes, the progress theorem still holds. There is a single new case for  $\bot$ , but that reduces (and it is not a value).
  - 4.  $e_1 = \bot$  () and  $e_2 = \bot$ . They both diverge but are not  $\beta$ -equal. In  $e_1$  we assign  $\bot : 1 \rightarrow$  bool and in  $e_1$  we assign  $\bot : bool$ .

**Task 4 (10 pts)** In our call-by-value language with functions, Booleans, and  $\bot$  (see Task 3) consider the following specification of or, sometimes called "short-circuit or":

$$or \ {\sf true} \ e \simeq {\sf true} \ or \ {\sf false} \ e \simeq e$$

where  $e_1 \simeq e_2$  is Kleene equality from Task 3.

1. We cannot define a *function or* : bool $\rightarrow$ (bool $\rightarrow$ bool) with this behavior. Prove that it is indeed impossible.

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- 2. Show how to translate an expression  $or\ e_1\ e_2$  into our language so that it satisfies the specification, and verify the given equalities by calculation. By "translation" we mean to find an suitable existing expression in the language with primitive Booleans and conditionals, presumably using  $e_1$  and  $e_2$ .
  - 1. For  $e = \bot$ , the first equation can not be true in a call-by-value language because the right-hand side is a value and the left-hand side does not have a value.
  - 2. or  $e_1 \ e_2 \triangleq \mathbf{if} \ e_1 \ \mathsf{true} \ e_2$ . In the language with sums where  $\mathsf{bool} = (\mathbf{true} : 1) + (\mathbf{false} : 1)$ . this can be represented as  $\mathsf{case} \ e_1 \ (\mathbf{true}(u) \Rightarrow \mathbf{true}(u) \mid \mathbf{false}(u) \Rightarrow e_2)$  for some  $u \not\in \mathsf{FV}(e_2)$ .