

## Algorithms: Solutions 8

### Problem 1

Write algorithms for converting (a) an adjacency-list representation of a graph into an adjacency matrix and (b) an adjacency matrix into adjacency lists.

We denote the adjacency list of a vertex  $u$  by  $Adj-List[u]$ , and the adjacency-matrix element for vertices  $u$  and  $v$  by  $Adj-Matrix[u, v]$ . The time complexity of both algorithms is  $\Theta(V^2)$ .

(a) Converting adjacency lists into a matrix.

LISTS-TO-MATRIX( $G$ )  $\triangleright$   $G$  is represented by adjacency lists

```
for each  $u \in V[G]$ 
  do for each  $v \in V[G]$ 
    do  $Adj-Matrix[u, v] \leftarrow 0$ 
  for each  $v \in Adj-List[u]$ 
    do  $Adj-Matrix[u, v] \leftarrow 1$ 
```

(b) Converting an adjacency matrix into lists.

MATRIX-TO-LISTS( $G$ )  $\triangleright$   $G$  is represented by an adjacency matrix

```
for each  $u \in V[G]$ 
  do initialize an empty list  $Adj-List[u]$ 
for each  $u \in V[G]$ 
  do for each  $v \in V[G]$ 
    do if  $Adj-Matrix[u, v] = 1$ 
      then add  $v$  to  $Adj-List[u]$ 
```

### Problem 2

Suppose that  $G$  is a weighted undirected graph, where all weights are integers between 1 and 5, and let  $u$  and  $v$  be two vertices of  $G$ . Give an algorithm that finds a minimal-weight path from  $u$  to  $v$ .

We construct a new graph by replacing every edge of length  $n$  in the original graph with  $n$  unit edges, as shown in the picture. That is, we replace every edge of length 2 with two unit edges, every edge of length 3 with three unit edges, and so on. We then run breadth-first search in the new graph, with the source vertex  $u$ , which finds a shortest path from  $u$  to  $v$ . If the original graph has  $V$  vertices and  $E$  edges, then the new graph has at most  $V + 4 \cdot E$  vertices and  $5 \cdot E$  edges, and the running time of the breadth-first search is  $O(V + 4 \cdot E + 5 \cdot E) = O(V + E)$ .

