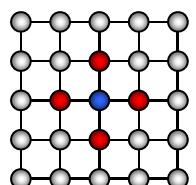
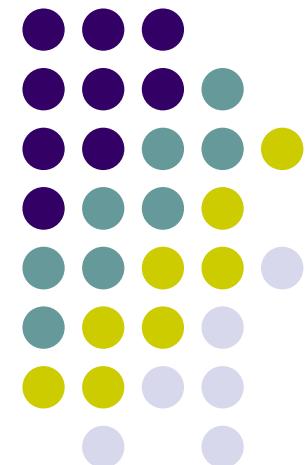


# Probabilistic Graphical Models

## Representation of undirected GM

Eric Xing

Lecture 3, January 25, 2017



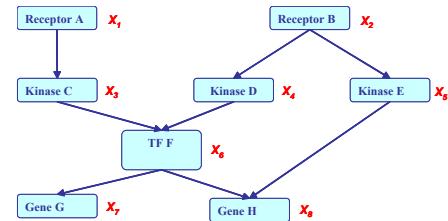
Reading: KF-chap4



# Two types of GMs

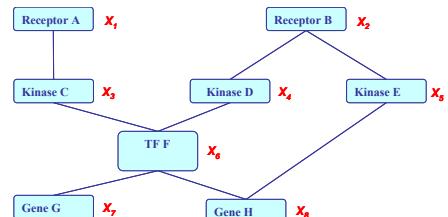
- Directed edges give **causality** relationships (Bayesian Network or Directed Graphical Model):

$$\begin{aligned}
 & P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\
 & = \cancel{P(X_1)} P(X_2) P(X_3/X_1) P(X_4/X_2) P(X_5/X_2) \\
 & \quad P(X_6/X_3, X_4) P(X_7/X_6) \cancel{P(X_8/X_5, X_6)}
 \end{aligned}$$

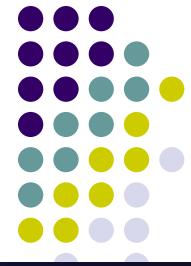


- Undirected edges simply give **correlations** between variables (Markov Random Field or Undirected Graphical model):

$$\begin{aligned}
 & P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\
 & = \cancel{1/Z} \exp \{ \cancel{E(X_1)} + E(X_2) + E(X_3, X_1) + \cancel{E(X_4, X_2)} + E(X_5, X_2) \\
 & \quad + E(X_6, X_3, X_4) + E(X_7, X_6) + \cancel{E(X_8, X_5, X_6)} \}
 \end{aligned}$$



# Review: independence properties of DAGs



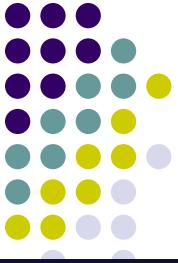
- Defn: let  $\mathcal{I}_l(G)$  be the set of local independence properties encoded by DAG  $G$ , namely:

$$\mathcal{I}(G) = \{X \perp Z | Y : \text{dsep}_G(X; Z | Y)\}$$

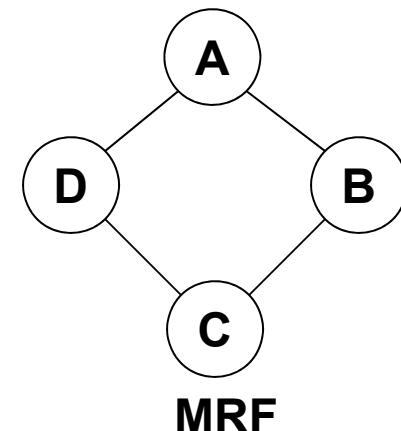
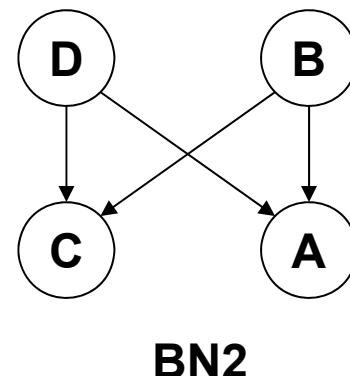
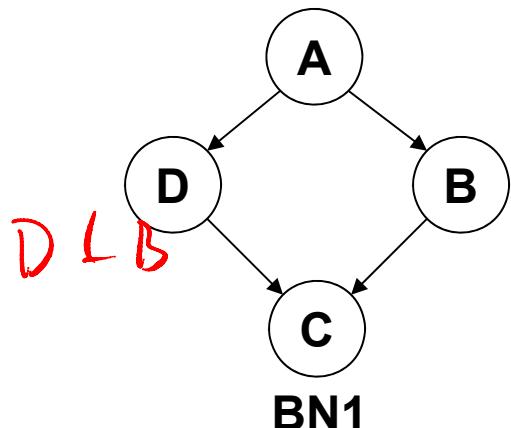
- Defn: A DAG  $G$  is an **I-map** (independence-map) of  $P$  if  $\mathcal{I}_l(G) \subseteq \mathcal{I}(P)$
- A fully connected DAG  $G$  is an I-map for any distribution, since  $\mathcal{I}_l(G) = \emptyset \subseteq \mathcal{I}(P)$  for any  $P$ .
- Defn: A DAG  $G$  is a minimal I-map for  $P$  if it is an I-map for  $P$ , and if the removal of even a single edge from  $G$  renders it not an I-map.
- A distribution may have several minimal I-maps
  - Each corresponding to a specific node-ordering

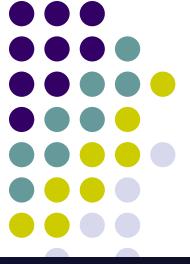
$$I(G) \leq I(P)$$

# P-maps



- Defn: A DAG  $G$  is a **perfect map** (P-map) for a distribution  $P$  if  $I(P) = I(G)$ .
- Thm: not every distribution has a perfect map as DAG.
  - Pf by counterexample. Suppose we have a model where
 
$$I(A \perp\!\!\!\perp C | \{B, D\}, \text{ and } B \perp\!\!\!\perp D | \{A, C\})$$
 This cannot be represented by any Bayes net.
  - e.g., BN1 wrongly says  $B \perp\!\!\!\perp D | A$ , BN2 wrongly says  $B \perp\!\!\!\perp D$ .

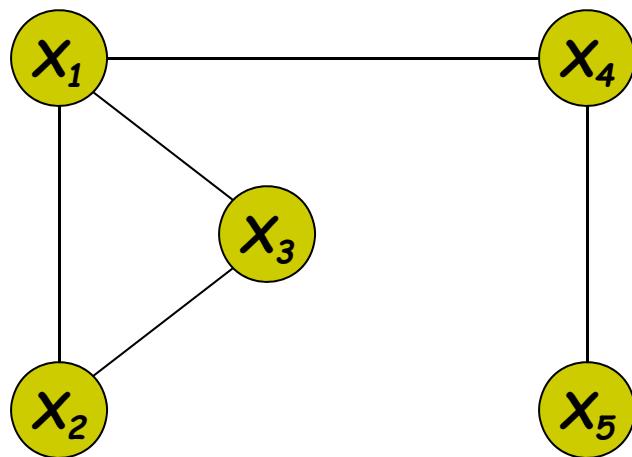
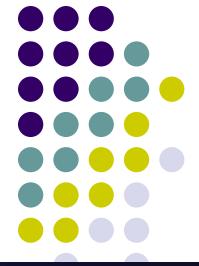




# P-maps

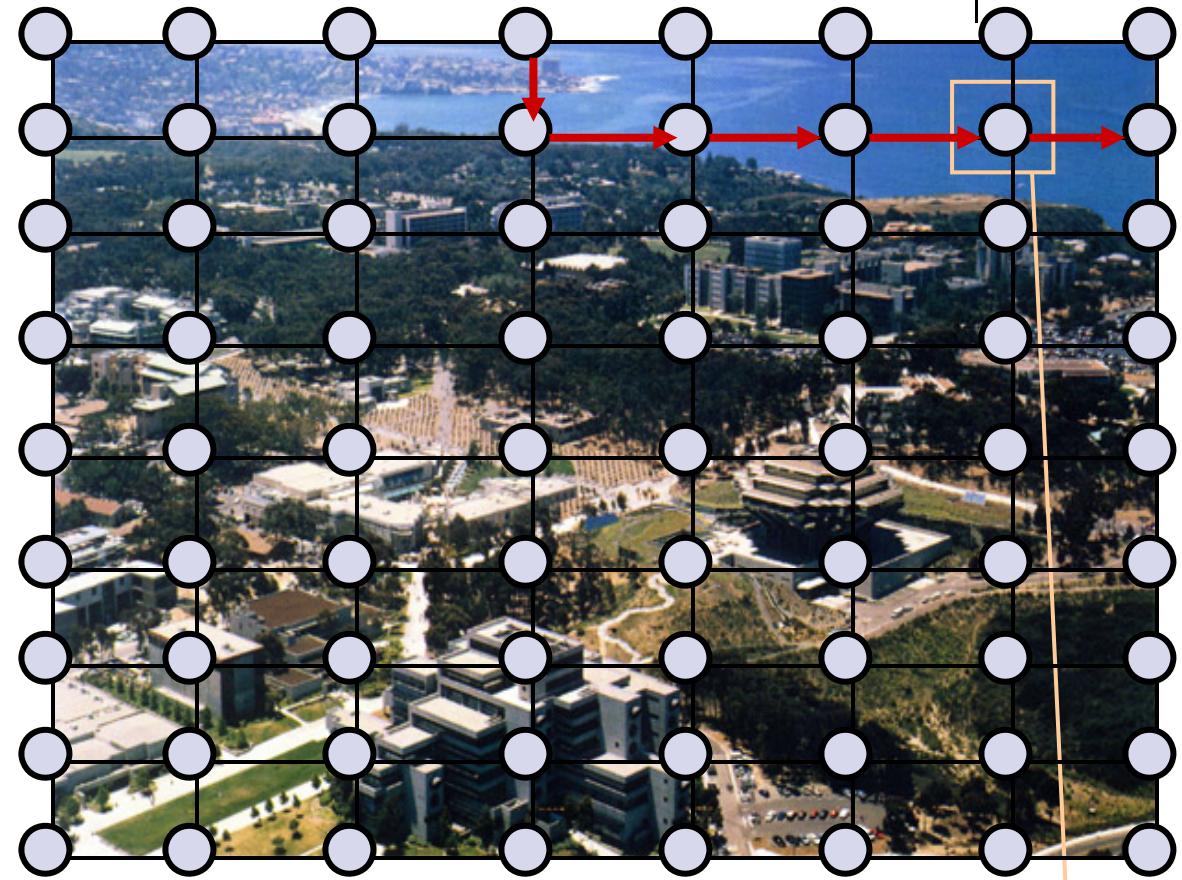
- Defn: A DAG  $G$  is a **perfect map** (P-map) for a distribution  $P$  if  $I(P)=I(G)$ .
- Thm: not every distribution has a perfect map as DAG.
  - Pf by counterexample. Suppose we have a model where  $A \perp C | \{B,D\}$ , and  $B \perp D | \{A,C\}$ .  
This cannot be represented by any Bayes net.
    - e.g., BN1 wrongly says  $B \perp D | A$ , BN2 wrongly says  $B \perp D$ .
  - The fact that  $G$  is a minimal I-map for  $P$  is far from a guarantee that  $G$  captures the independence structure in  $P$
  - The P-map of a distribution *is unique up to I-equivalence* between networks. That is, a distribution  $P$  can have many P-maps, but all of them are I-equivalent.

# Undirected graphical models (UGM)



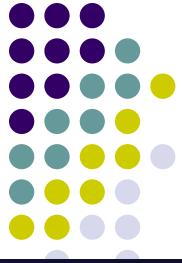
- Pairwise (non-causal) relationships
- Can write down model, and score specific configurations of the graph, but no explicit way to generate samples
- Contingency constrains on node configurations

# A Canonical Example: understanding complex scene ...



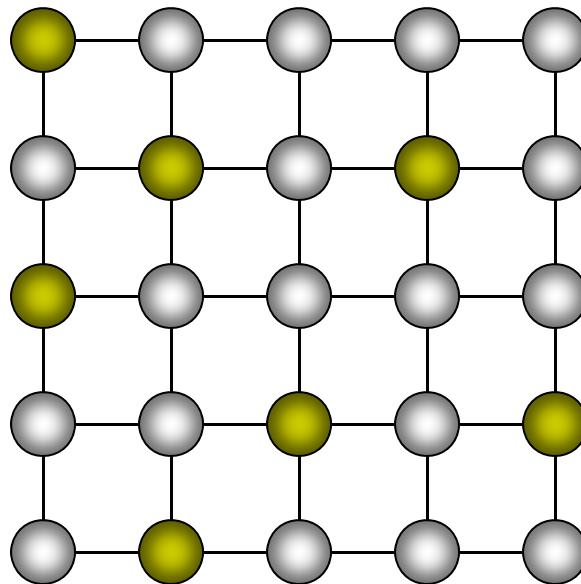
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air or water ? ?



# A Canonical Example

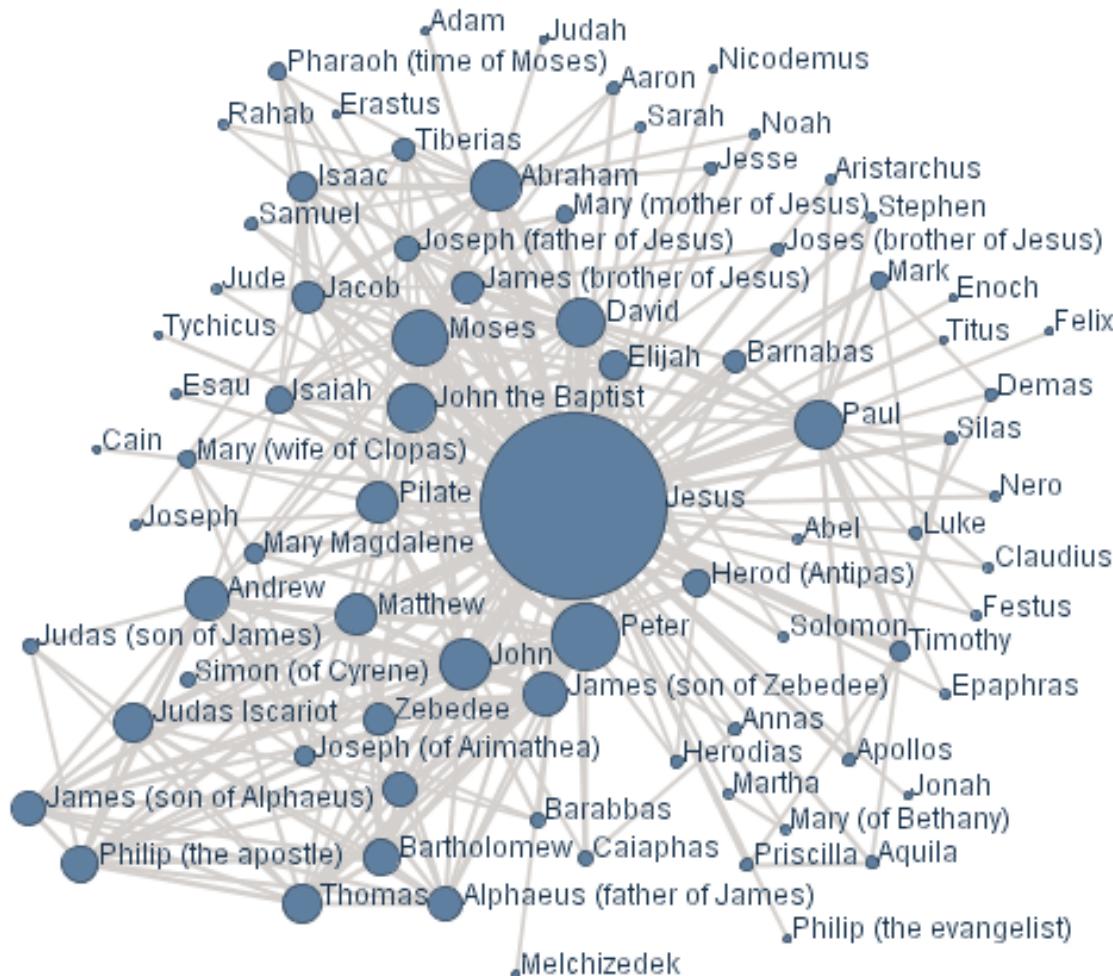
- The grid model



- Naturally arises in image processing, lattice physics, etc.
- Each node may represent a single "pixel", or an atom
  - The states of adjacent or nearby nodes are "coupled" due to pattern continuity or electro-magnetic force, etc.
  - Most likely joint-configurations usually correspond to a "low-energy" state



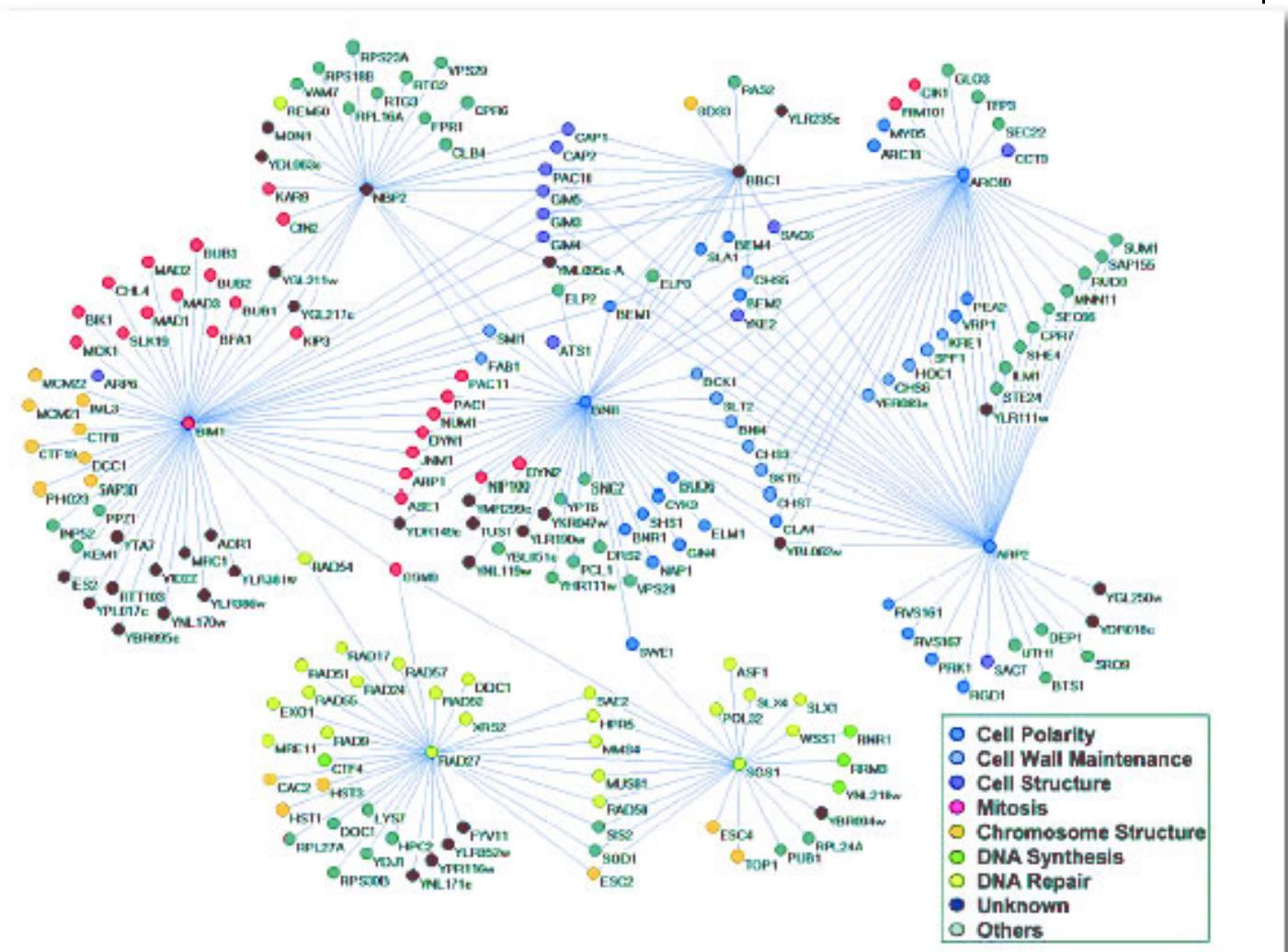
# Social networks



The New Testament Social Networks

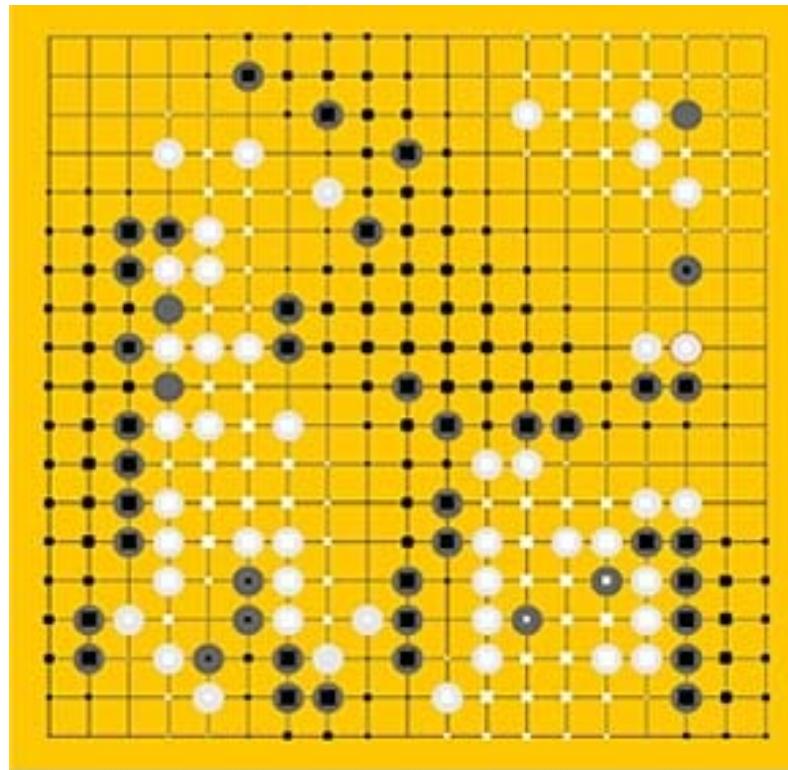


# Protein interaction networks





# Modeling Go

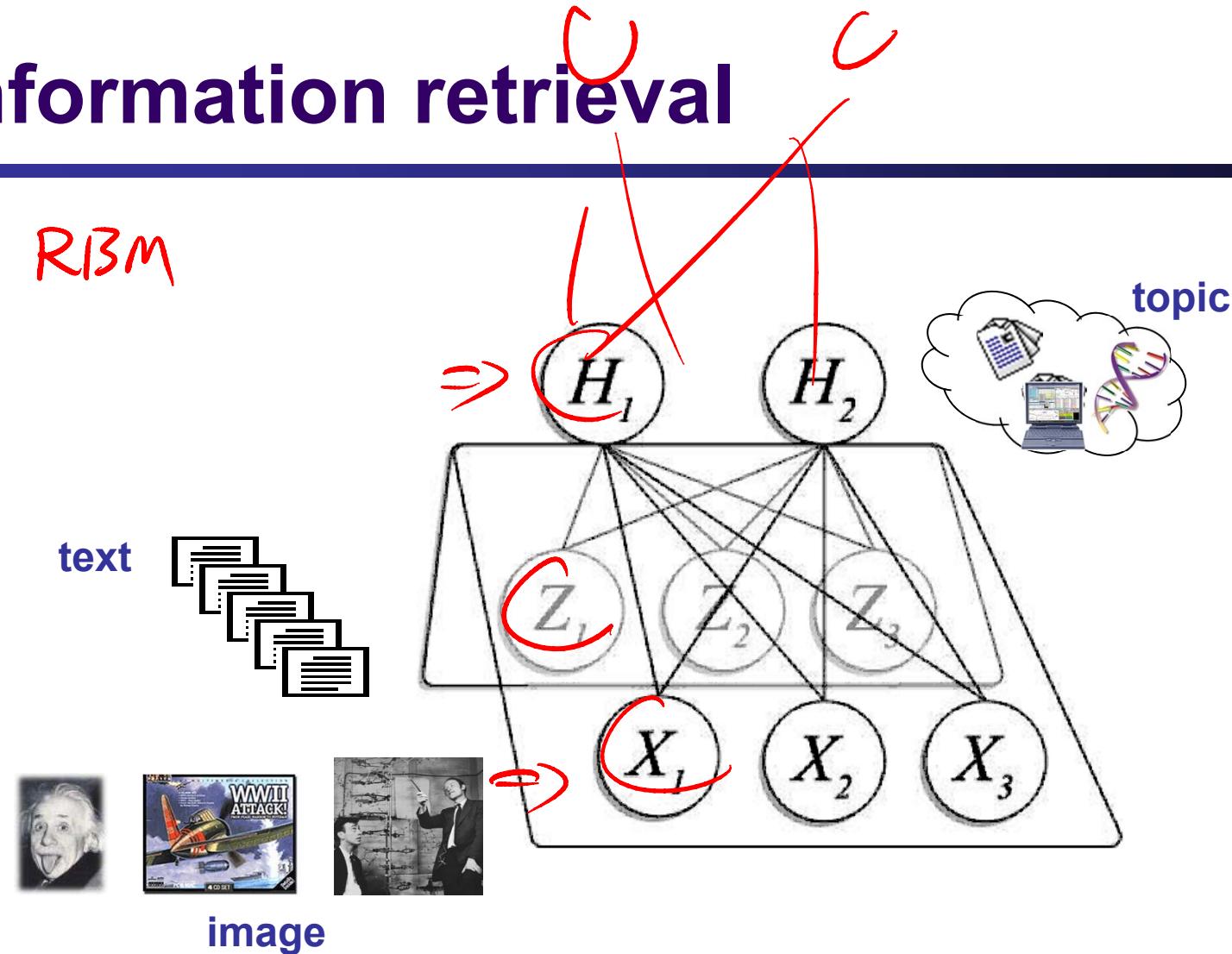


This is the middle position of a Go game.  
Overlaid is the estimate for the probability of  
becoming black or white for every intersection.  
Large squares mean the probability is higher.



# Information retrieval

RBM





# Representation

- Defn: an **undirected graphical model** represents a distribution  $P(X_1, \dots, X_n)$  defined by an undirected graph  $H$ , and a set of positive ***potential functions***  $y_c$  associated with the cliques of  $H$ , s.t.

$$\underbrace{P(x_1, \dots, x_n)}_{\text{where } Z \text{ is known as the partition function:}} = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

$$\begin{array}{cccc} x_1 & x_2 & x_3 & \varphi \\ \text{v} & \text{v} & \text{v} & \text{v} \end{array}$$

where  $Z$  is known as the partition function:

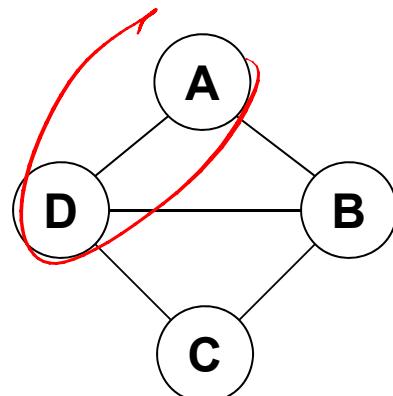
$$\boxed{Z} = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

- Also known as Markov Random Fields, Markov networks ...
- The ***potential function*** can be understood as an contingency function of its arguments assigning "pre-probabilistic" score of their joint configuration.

# I. Quantitative Specification: Cliques

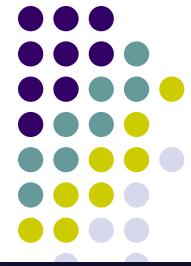


- For  $G=\{V, E\}$ , a complete subgraph (clique) is a subgraph  $G'=\{V' \subseteq V, E' \subseteq E\}$  such that nodes in  $V'$  are fully interconnected
- A (maximal) clique is a complete subgraph s.t. any **superset**  $V'' \supset V'$  is not complete.
- A sub-clique is a not-necessarily-maximal clique.



- Example:
  - max-cliques =  $\{A, B, D\}$ ,  $\{B, C, D\}$
  - sub-cliques =  $\{A, B\}$ ,  $\{C, D\}$ , ...  $\rightarrow$  all edges and singletons

# Gibbs Distribution and Clique Potential



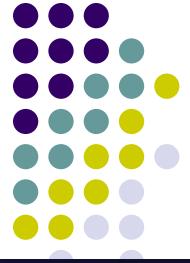
- Defn: an **undirected graphical model** represents a distribution  $P(X_1, \dots, X_n)$  defined by an undirected graph  $H$ , and **a set** of positive ***potential functions***  $\psi_c$  associated with cliques of  $H$ , s.t.

$$P(x_1, \dots, x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c) \quad (\text{A Gibbs distribution})$$

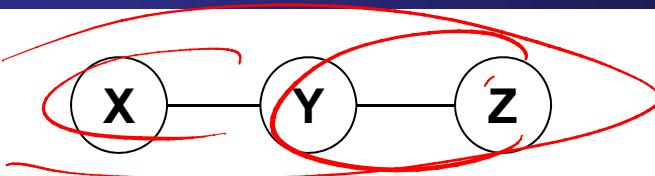
where  $Z$  is known as the partition function:

$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

- Also known as **Markov Random Fields**, **Markov networks** ...
- The ***potential function*** can be understood as an contingency function of its arguments assigning "pre-probabilistic" score of their joint configuration.



# Interpretation of Clique Potentials



- The model implies  $X \perp Z | Y$ . This independence statement implies (by definition) that the joint must factorize as:

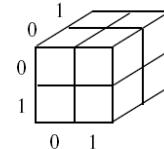
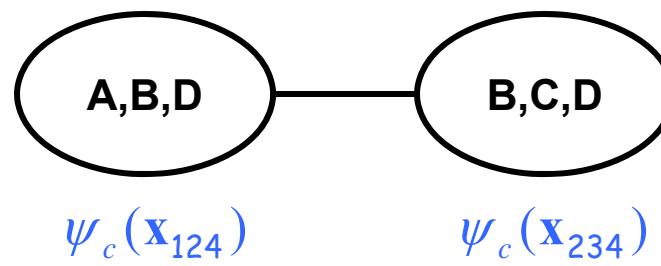
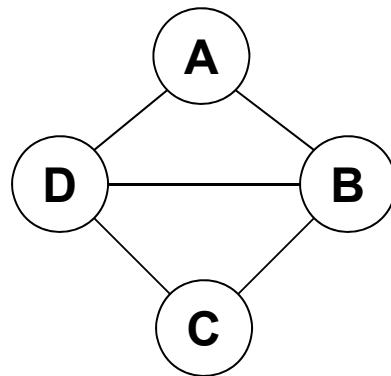
$$p(x, y, z) = p(y) p(x | y) p(z | y)$$

- We can write this as:  $p(x, y, z) = p(x, y) p(z | y)$ , but  $p(x, y, z) = p(x | y) p(z, y)$

- **cannot** have all potentials be marginals
- **cannot** have all potentials be conditionals

- The positive clique potentials can only be thought of as general "compatibility", "goodness" or "happiness" functions over their variables, but not as probability distributions.

# Example UGM – using max cliques



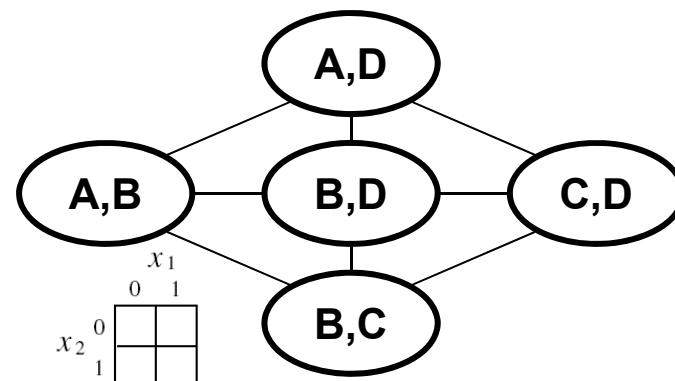
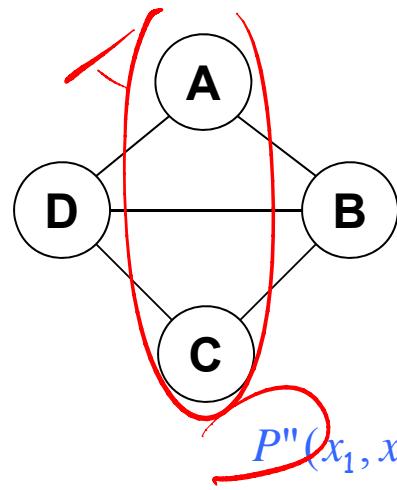
$$P(x_1, x_2, x_3, x_4) = \frac{1}{Z} \psi_c(\mathbf{x}_{124}) \times \psi_c(\mathbf{x}_{234})$$

$$Z = \sum_{x_1, x_2, x_3, x_4} \psi_c(\mathbf{x}_{124}) \times \psi_c(\mathbf{x}_{234})$$

- For discrete nodes, we can represent  $P(X_{1:4})$  as two 3D tables instead of one 4D table



# Example UGM – using subcliques



$$P''(x_1, x_2, x_3, x_4) = \frac{1}{Z} \prod_{ij} \psi_{ij}(\mathbf{x}_{ij})$$

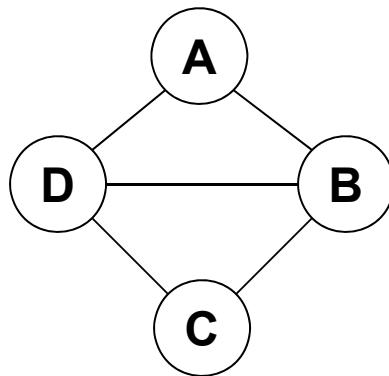
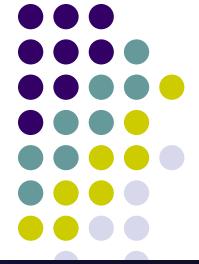
$$= \frac{1}{Z} \psi_{12}(\mathbf{x}_{12}) \psi_{14}(\mathbf{x}_{14}) \psi_{23}(\mathbf{x}_{23}) \psi_{24}(\mathbf{x}_{24}) \psi_{34}(\mathbf{x}_{34})$$

$$Z = \sum_{x_1, x_2, x_3, x_4} \prod_{ij} \psi_{ij}(\mathbf{x}_{ij})$$

$$\phi(x_1, x_2, x_3, x_4) \\ = \phi(A) \phi(B) \phi(C) \phi(D)$$

- We can represent  $P(X_{1:4})$  as 5 2D tables instead of one 4D table
- Pair MRFs, a popular and simple special case
- $I(P')$  vs.  $I(P'')$  ?  $D(P')$  vs.  $D(P'')$

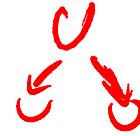
# Example UGM – canonical representation



$$\begin{aligned} & P(x_1, x_2, x_3, x_4) \\ &= \frac{1}{Z} \psi_c(\mathbf{x}_{124}) \times \psi_c(\mathbf{x}_{234}) \\ & \quad \times \psi_{12}(\mathbf{x}_{12}) \psi_{14}(\mathbf{x}_{14}) \psi_{23}(\mathbf{x}_{23}) \psi_{24}(\mathbf{x}_{24}) \psi_{34}(\mathbf{x}_{34}) \\ & \quad \times \psi_1(x_1) \psi_2(x_2) \psi_3(x_3) \psi_4(x_4) \end{aligned}$$

$$Z = \sum_{x_1, x_2, x_3, x_4} \begin{aligned} & \psi_c(\mathbf{x}_{124}) \times \psi_c(\mathbf{x}_{234}) \\ & \quad \times \psi_{12}(\mathbf{x}_{12}) \psi_{14}(\mathbf{x}_{14}) \psi_{23}(\mathbf{x}_{23}) \psi_{24}(\mathbf{x}_{24}) \psi_{34}(\mathbf{x}_{34}) \\ & \quad \times \psi_1(x_1) \psi_2(x_2) \psi_3(x_3) \psi_4(x_4) \end{aligned}$$

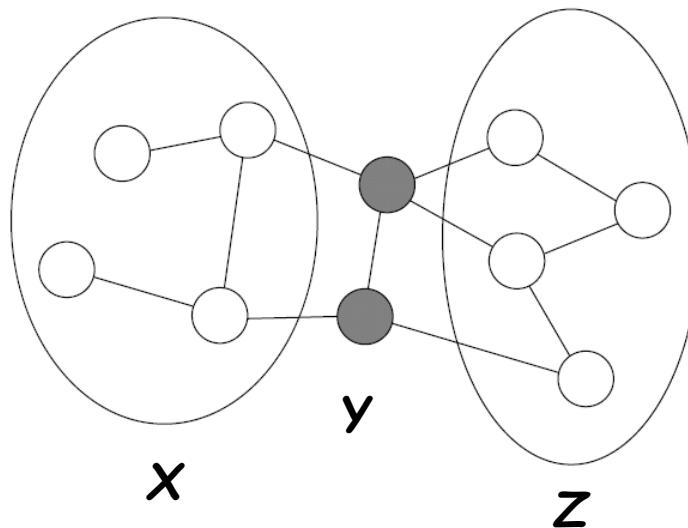
- Most general, subsume  $P'$  and  $P''$  as special cases
- $I(P)$  vs.  $I(P')$  vs.  $I(P'')$
- $D(P)$  vs.  $D(P')$  vs.  $D(P'')$



## II: Independence properties:

- Now let us ask what kinds of distributions can be represented by undirected graphs (ignoring the details of the particular parameterization).
- Defn: the global Markov properties of a UG  $H$  are

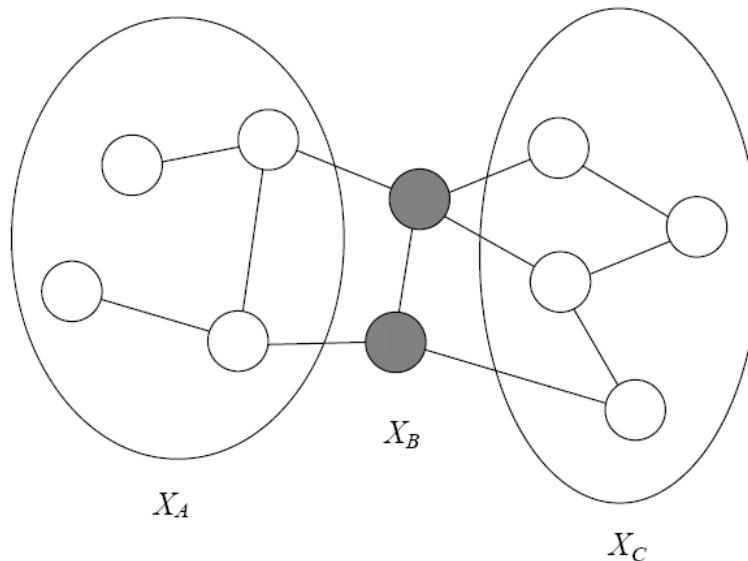
$$I(H) = \{X \perp Z|Y) : \text{sep}_H(X; Z|Y)\}$$





# Global Markov Independencies

- Let  $H$  be an undirected graph:



- $B$  **separates**  $A$  and  $C$  if every path from a node in  $A$  to a node in  $C$  passes through a node in  $B$ :  $\text{sep}_H(A; C|B)$
- A probability distribution satisfies the **global Markov property** if for any disjoint  $A, B, C$ , such that  $B$  separates  $A$  and  $C$ ,  $A$  is independent of  $C$  given  $B$ :  $I(H) = \{A \perp C|B : \text{sep}_H(A; C|B)\}$



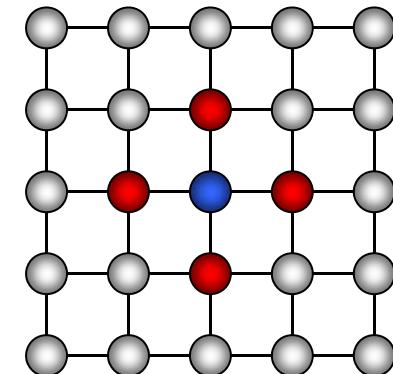
# Local Markov independencies

- For each node  $X_i \in \mathbf{V}$ , there is *unique Markov blanket* of  $X_i$ , denoted  $MB_{X_i}$ , which is the set of neighbors of  $X_i$  in the graph (those that share an edge with  $X_i$ )

$$P(X_i | X_{-i}) = P(X_i | MB_{X_i})$$

- Defn:**

The *local Markov independencies* associated with  $H$  is:



$$I_t(H): \{X_i \perp \mathbf{V} - \{X_i\} - MB_{X_i} \mid MB_{X_i} : \forall i\},$$

In other words,  $X_i$  is independent of the rest of the nodes in the graph given its immediate neighbors

# Soundness and completeness of global Markov property



- Defn: An UG  $H$  is an I-map for a distribution  $P$  if  $I(H) \subseteq I(P)$ , i.e.,  $\underline{P}$  entails  $I(H)$ .
- Defn:  $P$  is a **Gibbs distribution** over  $H$  if it can be represented as

$$P(x_1, \dots, x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(x_c)$$

- Thm (soundness): If  $P$  is a Gibbs distribution over  $H$ , then  $H$  is an I-map of  $P$ .
- Thm (completeness): If  $\neg \text{sep}_H(X; Z | Y)$ , then  $X \not\perp\!\!\!\perp Z | Y$  in **some**  $P$  that factorizes over  $H$ .

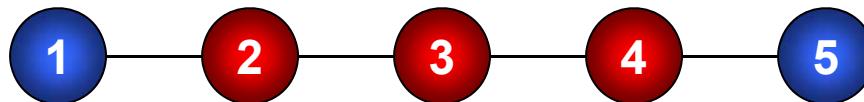


# Other Markov properties

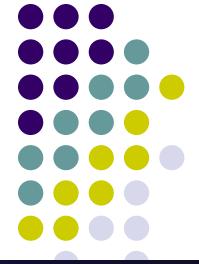
- For directed graphs, we defined I-maps in terms of local Markov properties, and derived global independence.
- For undirected graphs, we defined I-maps in terms of global Markov properties, and will now derive local independence.
- Defn: The *pairwise Markov independencies* associated with UG  $H = (V; E)$  are

$$\underline{I_p}(H) = \left\{ X \perp Y \mid V \setminus \{X, Y\} : \{X, Y\} \notin E \right\}$$

- e.g.,  $X_1 \perp X_5 \mid \{X_2, X_3, X_4\}$



# Relationship between local and global Markov properties



- Thm 5.5.5. If  $P \models I_l(H)$  then  $P \models I_p(H)$ .
- Thm 5.5.6. If  $P = I(H)$  then  $P \models I_l(H)$ .
- Thm 5.5.7. If  $P > 0$  and  $P \models I_p(H)$ , then  $P \models I(H)$ .

—

- **Corollary (5.5.8):** The following three statements are equivalent for a *positive distribution*  $P$ :

$$P \models I_l(H)$$

$$P \models I_p(H)$$

$$P \models I(H)$$

- This equivalence relies on the positivity assumption.
- We can design a distribution locally



# Hammersley-Clifford Theorem

- If arbitrary potentials are utilized in the following product formula for probabilities,

$$P(x_1, \dots, x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

then the family of probability distributions obtained is exactly that set which **respects** the *qualitative specification* (the conditional independence relations) described earlier

- **Thm :** Let  $P$  be a **positive** distribution over  $\mathbf{V}$ , and  $H$  a Markov network graph over  $\mathbf{V}$ . If  $H$  is an I-map for  $P$ , then  $P$  is a Gibbs distribution over  $H$ .

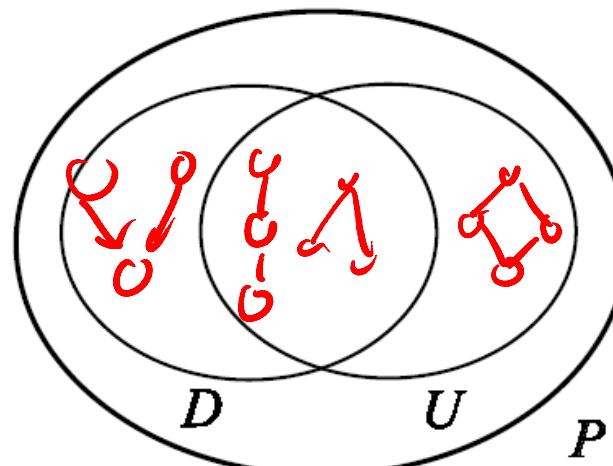


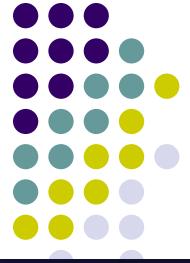
# Perfect maps

- Defn: A Markov network  $H$  is a perfect map for  $P$  if for any  $X; Y; Z$  we have that

$$\text{sep}_H(X; Z | Y) \Leftrightarrow P \models (X \perp Z | Y)$$

- Thm: not every distribution has a perfect map as UGM.
  - Pf by counterexample. No undirected network can capture all and only the independencies encoded in a v-structure  $X \rightarrow Z \leftarrow Y$ .





$$P(\mathbf{x}) = \prod_c \psi_c(x_c)$$

# Exponential Form

- Constraining clique potentials to be positive could be inconvenient (e.g., the interactions between a pair of atoms can be either attractive or repulsive). We represent a clique potential  $\psi_c(x_c)$  in an unconstrained form using a real-value "energy" function  $\phi_c(x_c)$ :

$$\psi_c(x_c) = \exp\{-\phi_c(x_c)\}$$

For convenience, we will call  $\phi_c(x_c)$  a potential when no confusion arises from the context.

- This gives the joint a nice additive structure

$$p(\mathbf{x}) = \frac{1}{Z} \exp\left\{-\sum_{c \in C} \phi_c(x_c)\right\} = \frac{1}{Z} \exp\{-H(\mathbf{x})\}$$

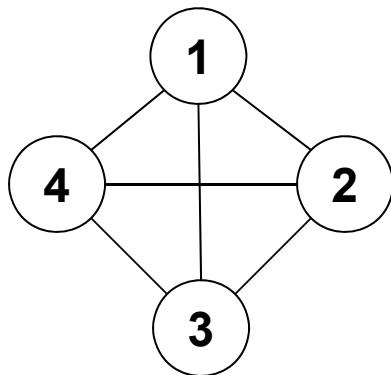
where the sum in the exponent is called the "free energy":

$$H(\mathbf{x}) = \sum_{c \in C} \phi_c(x_c)$$

- In physics, this is called the "Boltzmann distribution".
- In statistics, this is called a log-linear model.



# Example: Boltzmann machines



- A fully connected graph with pairwise (edge) potentials on binary-valued nodes (for  $x_i \in \{-1, +1\}$  or  $x_i \in \{0, 1\}$ ) is called a Boltzmann machine

$$\begin{aligned}
 P(x_1, x_2, x_3, x_4) &= \frac{1}{Z} \exp \left\{ \sum_{ij} \phi_{ij}(x_i, x_j) \right\} \\
 &= \frac{1}{Z} \exp \left\{ \sum_{ij} \theta_{ij} x_i x_j + \sum_i \alpha_i x_i + C \right\}
 \end{aligned}$$

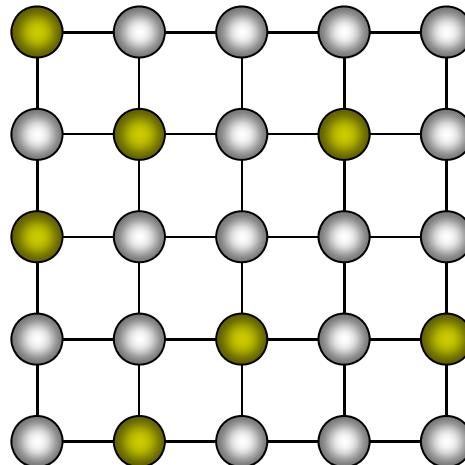
- Hence the overall energy function has the form:

$$\underline{H(x)} = \sum_{ij} (x_i - \mu) \Theta_{ij} (x_j - \mu) = (x - \mu)^T \Theta (x - \mu)$$



# Ising models

- Nodes are arranged in a regular topology (often a regular packing grid) and connected only to their geometric neighbors.



$$p(X) = \frac{1}{Z} \exp \left\{ \sum_{i,j \in N_i} \theta_{ij} X_i X_j + \sum_i \theta_{i0} X_i \right\}$$

$\times_i \theta_i (-1 + 4)$

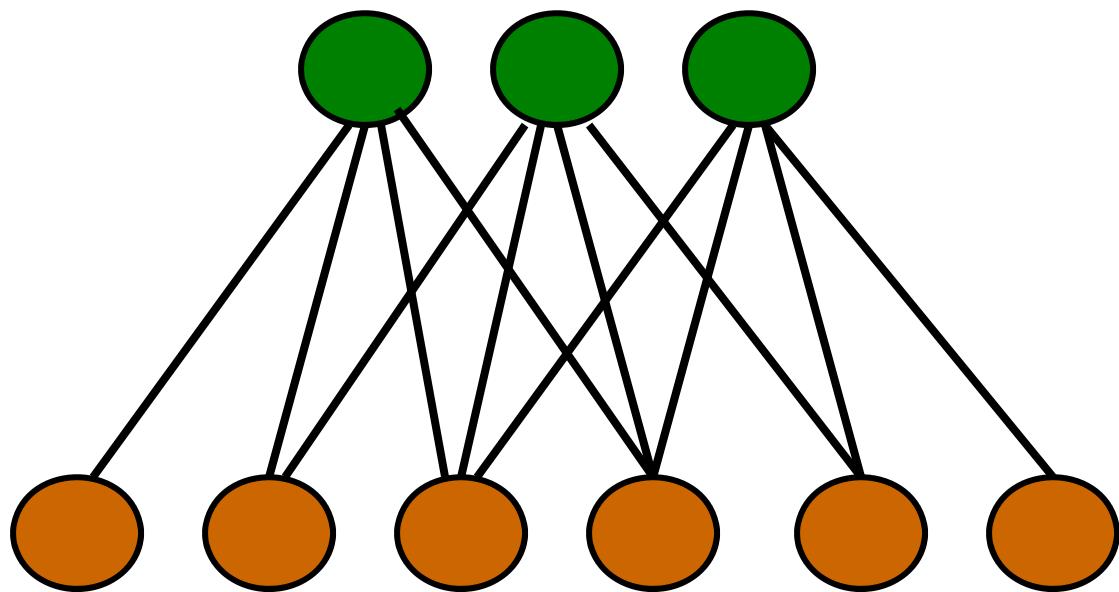
- Same as sparse Boltzmann machine, where  $\theta_{ij} \neq 0$  iff  $i, j$  are neighbors.
  - e.g., nodes are pixels, potential function encourages nearby pixels to have similar intensities.
- Potts model: multi-state Ising model.



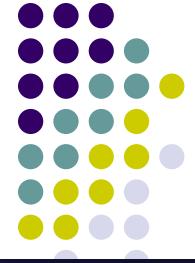
# Restricted Boltzmann Machines

hidden units

visible units



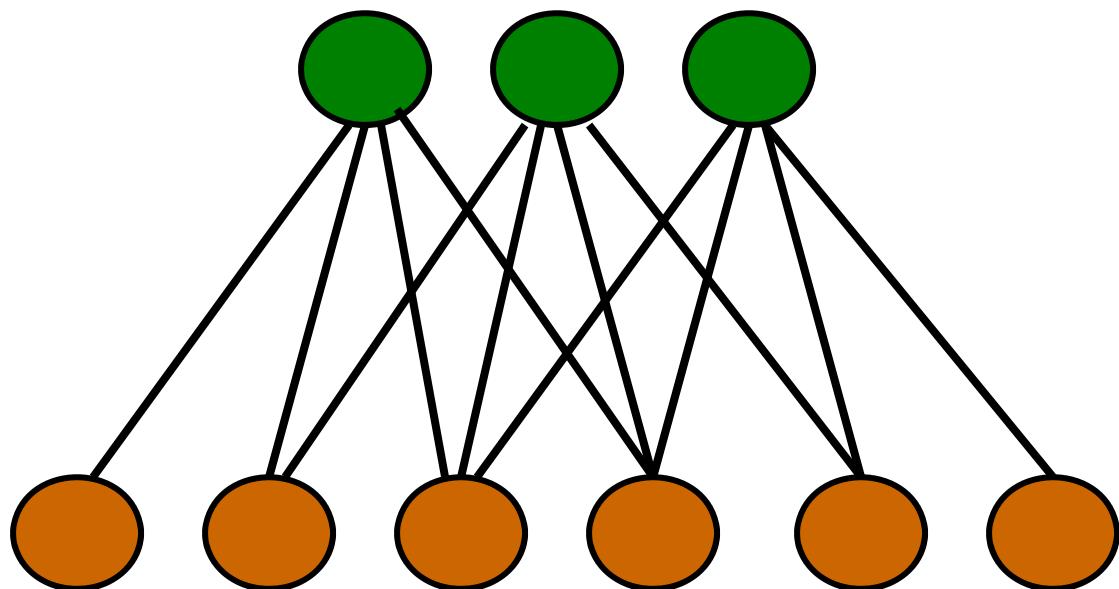
$$p(x, h | \theta) = \exp \left\{ \sum_i \theta_i \phi_i(x_i) + \sum_j \theta_j \phi_j(h_j) + \sum_{i,j} \theta_{i,j} \phi_{i,j}(x_i, h_j) - A(\theta) \right\}$$



# Restricted Boltzmann Machines

## The Harmonium (Smolensky –'86)

hidden units



visible units

### History:

Smolensky ('86), Proposed the architecture.

Freund & Haussler ('92), The “Combination Machine” (binary), learning with projection pursuit.

Hinton ('02), The “Restricted Boltzman Machine” (binary), learning with contrastive divergence.

Marks & Movellan ('02), Diffusion Networks (Gaussian).

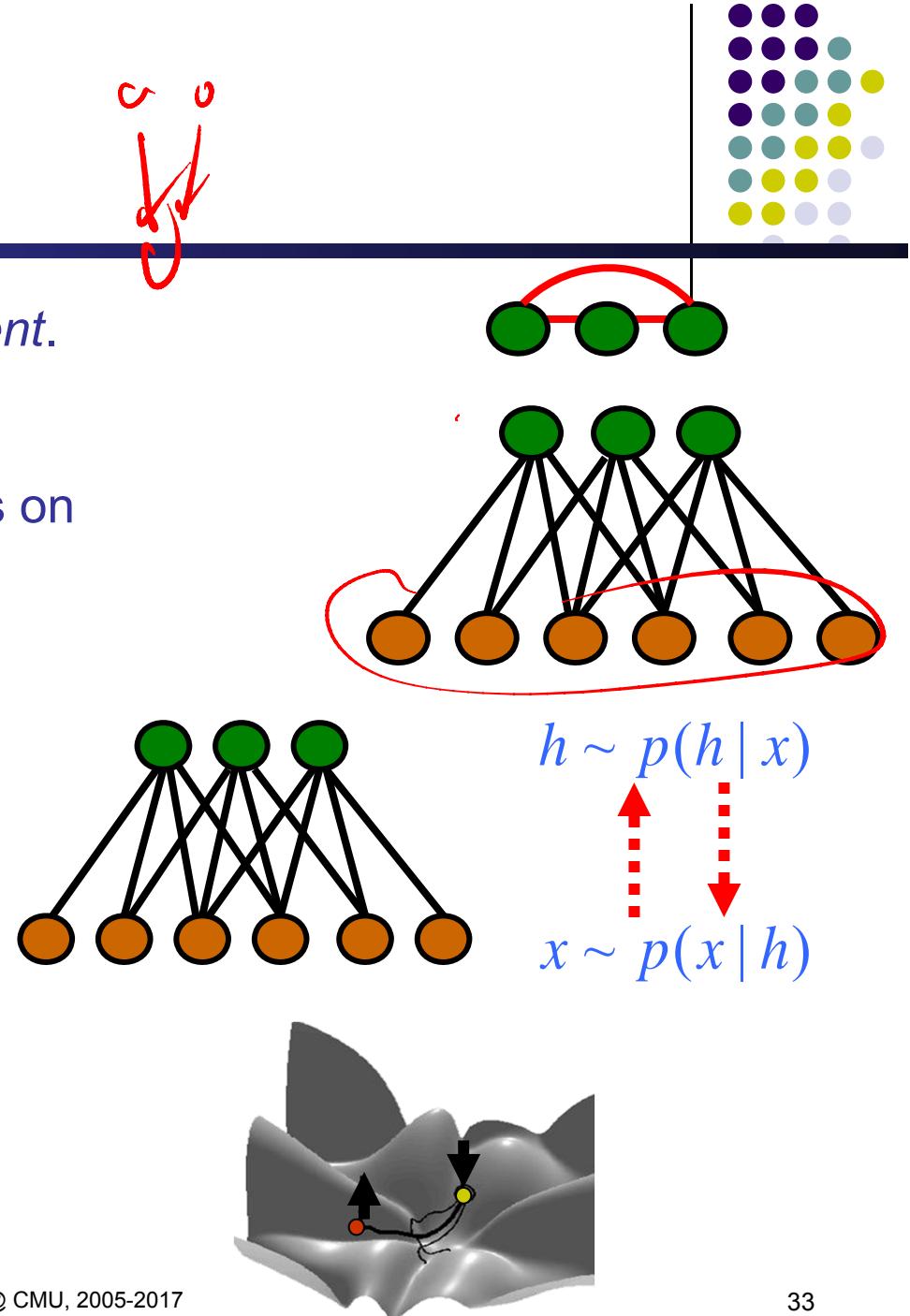
Welling, Hinton, Osindero ('02), “Product of Student-T Distributions” (super-Gaussian)

# Properties of RBM

- Factors are marginally *dependent*.
- Factors are conditionally *independent* given observations on the visible nodes.

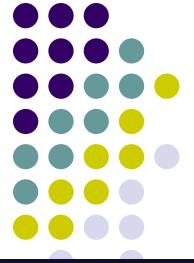
$$P(h | \mathbf{x}) = \underbrace{\prod_i P(h_i | \mathbf{x})}$$

- Iterative Gibbs sampling.

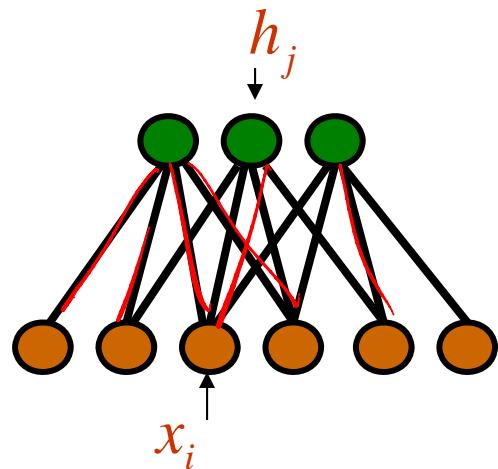


- Learning with contrastive divergence

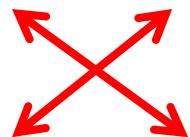
$$\phi(x_r) \quad \phi(x_r \cdot m)$$



# A Constructive Definition



$$p_{\text{ind}}(\mathbf{h} | \mathbf{x}) \propto \prod_j \exp\{ \theta_j g_j(h_j) \}$$



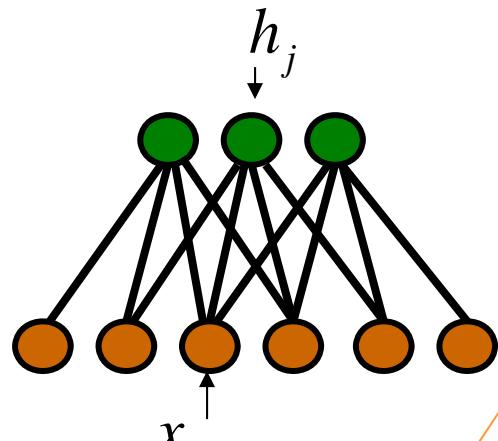
how do we couple them?

$$p_{\text{ind}}(\mathbf{x} | \mathbf{h}) \propto \prod_i \exp\{ \theta_i f_i(x_i) \}$$

$$p(x, h | \theta) = \exp\left\{ \sum_i \vec{\theta}_i \vec{f}_i(x_i) + \sum_j \vec{\lambda}_j \vec{g}_j(h_j) + \sum_{i,j} \vec{f}_i^T(x_i) \mathbf{W}_{i,j} \vec{g}_j(h_j) \right\}$$



# A Constructive Definition



$$p(\mathbf{x} | \mathbf{h}) = \prod_i p(x_i | \mathbf{h}),$$

$$p(x_i | \mathbf{h}) = \exp \left\{ \sum_a \hat{\theta}_{ia} f_{ia}(x_i) + A_i(\{\hat{\theta}_{ia}\}) \right\}$$

$$\hat{\theta}_{ia} = \theta_{ia} + \sum_{jb} W_{ia}^{jb} g_{jb}(h_j) = \theta_{ia} + \sum_j \vec{W}_{ia}^j \vec{g}_j(h_j)$$

$$p(\mathbf{h} | \mathbf{x}) = \prod_j p(h_j | \mathbf{x})$$

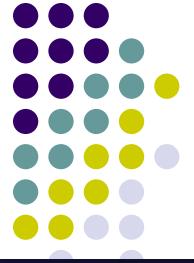
$$p(h_j | \mathbf{x}) = \exp \left\{ \sum_b \hat{\lambda}_{jb} g_{jb}(h_j) + B_j(\{\hat{\lambda}_{jb}\}) \right\}$$

$$\hat{\lambda}_{jb} = \lambda_{jb} + \sum_{ia} W_{ia}^{jb} f_{ia}(x_i) = \lambda_{jb} + \sum_i \vec{W}_i^{jb} \vec{f}_i(x_i)$$

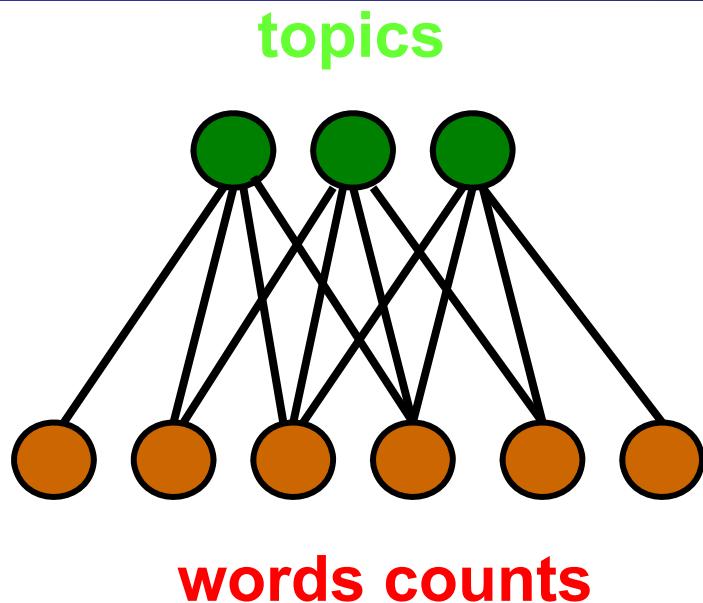
**vector of local sufficient statistics (features)**

**They map to the RBM random field:**

$$p(x, h | \theta) = \exp \left\{ \sum_i \vec{\theta}_i \vec{f}_i(x_i) + \sum_j \vec{\lambda}_j \vec{g}_j(h_j) + \sum_{i,j} \vec{f}_i^T(x_i) \mathbf{W}_{i,j} \vec{g}_j(h_j) \right\}$$



# An RBM for Text Modeling



$h_j = 3$ : topic  $j$  has strength 3

$$h_j \in \mathbf{R}, \quad \langle h_j \rangle = \sum_i W_{i,j} x_i$$

$x_i = n$ : word  $i$  has count  $n$

$$x_i \in \mathbf{I}$$

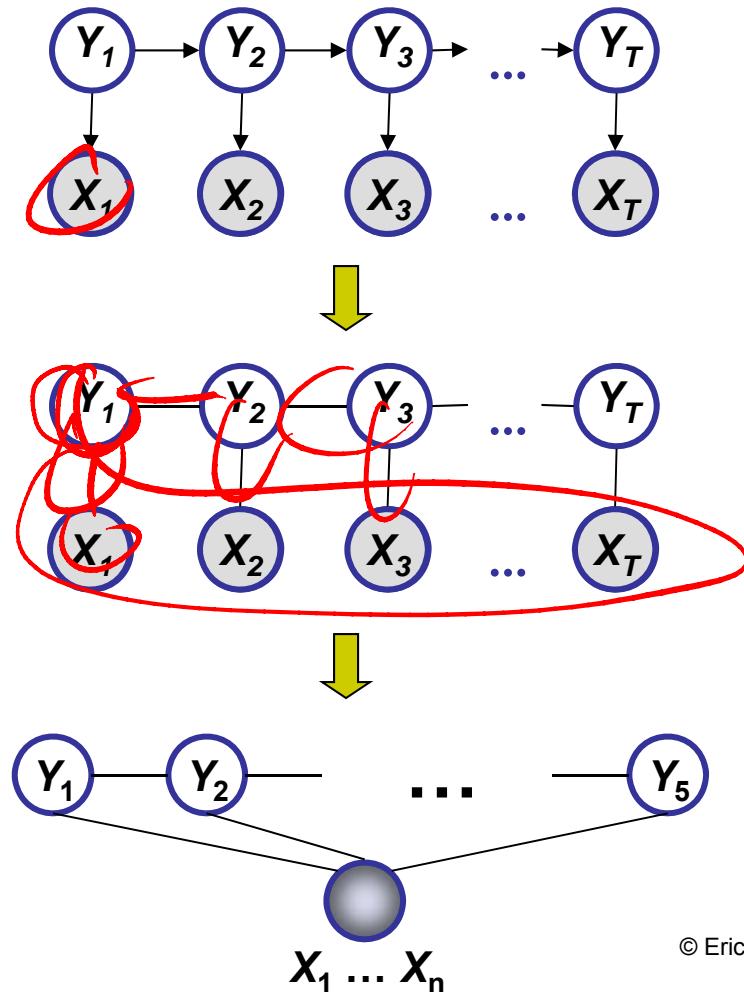
$$p(\mathbf{h} | \mathbf{x}) = \prod_j \text{Normal}_{h_j} \left[ \sum_i \vec{W}_{ij} \vec{x}_i, 1 \right]$$

$$p(\mathbf{x} | \mathbf{h}) = \prod_i \text{Bi}_{x_i} \left[ N, \frac{\exp(\alpha_j + \sum_j W_{ij} h_j)}{1 + \exp(\alpha_j + \sum_j W_{ij} h_j)} \right]$$

$$\Rightarrow p(\mathbf{x}) \propto \exp \left\{ \left( \sum_i \alpha_i x_i - \log \Gamma(x_i) - \log \Gamma(N - x_i) \right) + \frac{1}{2} \sum_j \left( \sum_i W_{i,j} x_i \right)^2 \right\}$$



# Conditional Random Fields



- Discriminative

$$p_{\theta}(y | x) = \frac{1}{Z(\theta, x)} \exp \left\{ \sum_c \theta_c f_c(x, y_c) \right\}$$

- Doesn't assume that features are independent
- When labeling  $X_i$  future observations are taken into account



# Conditional Models

---

- Conditional probability  $P(\text{label sequence } y \mid \text{observation sequence } x)$  rather than joint probability  $P(y, x)$ 
  - Specify the probability of possible label sequences given an observation sequence
- Allow arbitrary, non-independent features on the observation sequence  $X$
- The probability of a transition between labels may depend on **past** and **future** observations
- Relax strong independence assumptions in generative models

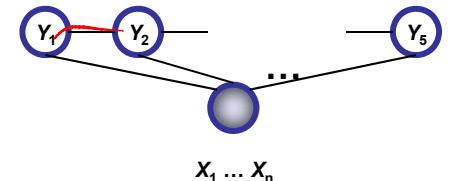


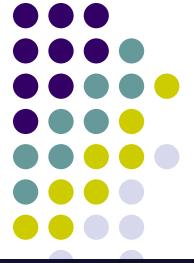
# Conditional Distribution

- If the graph  $G = (V, E)$  of  $\mathbf{Y}$  is a tree, the conditional distribution over the label sequence  $\mathbf{Y} = \mathbf{y}$ , given  $\mathbf{X} = \mathbf{x}$ , by the Hammersley Clifford theorem of random fields is:

$$p_{\theta}(\mathbf{y} | \mathbf{x}) \propto \exp \left( \sum_{e \in E, k} \lambda_k f_k(e, \mathbf{y}|_e, \mathbf{x}) + \sum_{v \in V, k} \mu_k g_k(v, \mathbf{y}|_v, \mathbf{x}) \right)$$

- $\mathbf{x}$  is a data sequence
- $\mathbf{y}$  is a label sequence
- $v$  is a vertex from vertex set  $V$  = set of label random variables
- $e$  is an edge from edge set  $E$  over  $V$
- $f_k$  and  $g_k$  are given and fixed.  $g_k$  is a Boolean vertex feature;  $f_k$  is a Boolean edge feature
- $k$  is the number of features
- $\theta = (\lambda_1, \lambda_2, \dots, \lambda_n; \mu_1, \mu_2, \dots, \mu_n)$ ;  $\lambda_k$  and  $\mu_k$  are parameters to be estimated
- $\mathbf{y}|_e$  is the set of components of  $\mathbf{y}$  defined by edge  $e$
- $\mathbf{y}|_v$  is the set of components of  $\mathbf{y}$  defined by vertex  $v$





# Conditional Distribution (cont'd)

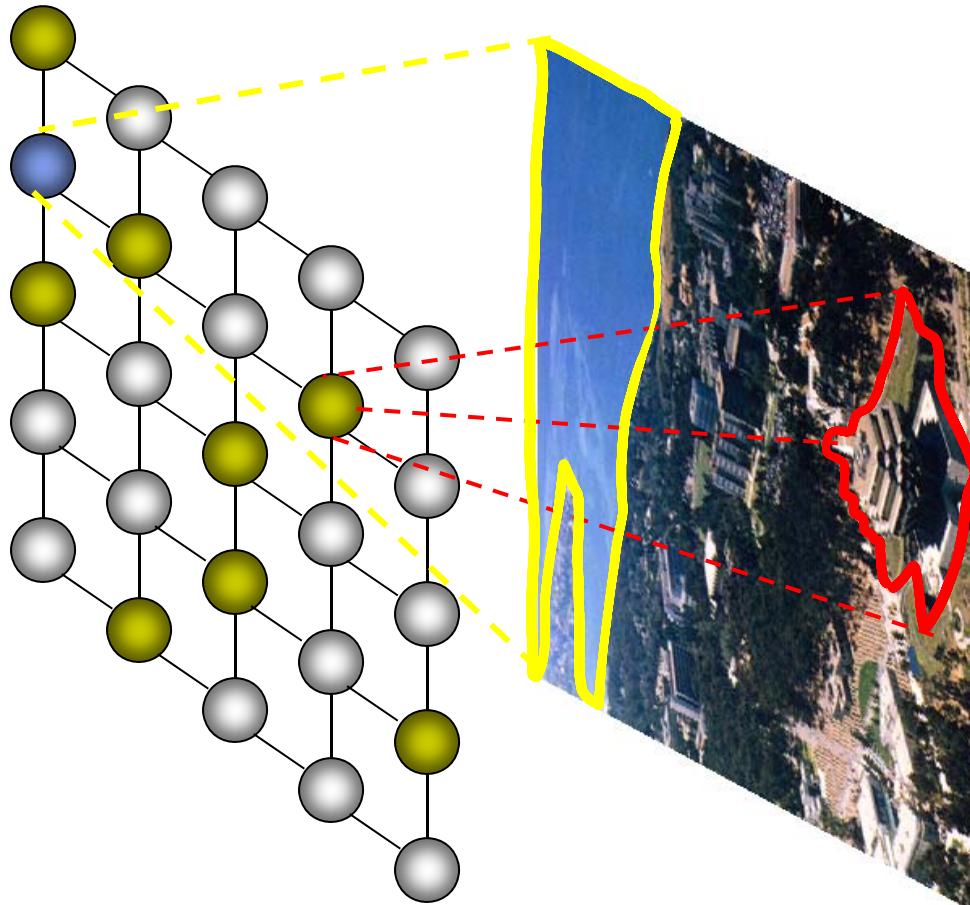
- CRFs use the observation-dependent normalization  $Z(x)$  for the conditional distributions:

$$p_{\theta}(y | x) = \frac{1}{Z(x)} \exp \left( \sum_{e \in E, k} \lambda_k f_k(e, y|_e, x) + \sum_{v \in V, k} \mu_k g_k(v, y|_v, x) \right)$$

- $Z(x)$  is a normalization over the data sequence  $x$



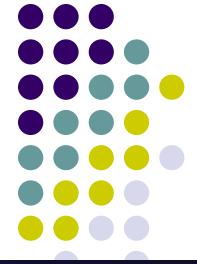
# Conditional Random Fields



$$p_{\theta}(y|x) = \frac{1}{Z(\theta, x)} \exp \left\{ \sum_c \theta_c f_c(x, y_c) \right\}$$

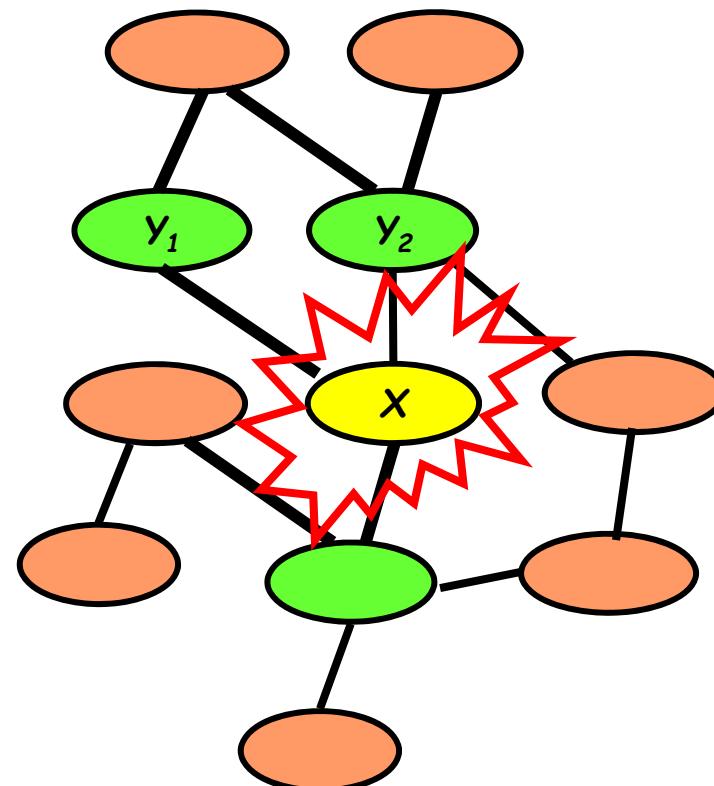
- Allow arbitrary dependencies on input
- Clique dependencies on labels
- Use approximate inference for general graphs

# Summary: Conditional Independence Semantics in an MRF

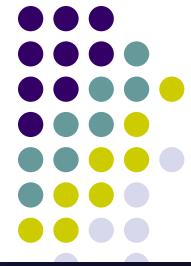


## Structure: an *undirected* graph

- Meaning: a node is **conditionally independent of** every other node in the network given its **Directed** neighbors
- Local contingency functions (**potentials**) and the **cliques** in the graph completely determine the **joint dist.**
- Give **correlations** between variables, but no explicit way to generate samples



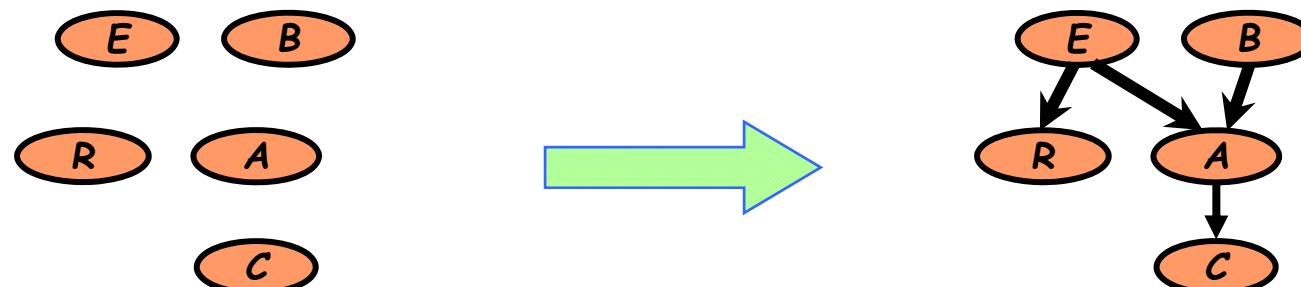
# Where is the graph structure come from?



## The goal:

- Given set of independent samples (*assignments* of random variables), find the *best* (the most likely?) graphical model topology

## ML Structural Learning for completely observed GMs



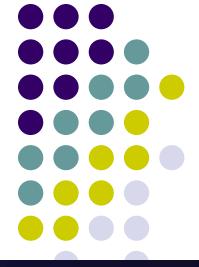
$$(B, E, A, C, R) = (T, F, F, T, F)$$

$$(B, E, A, C, R) = (T, F, T, T, F)$$

.....

$$(B, E, A, C, R) = (F, T, T, T, F)$$

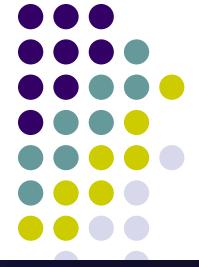
# Information Theoretic Interpretation of ML



$$\begin{aligned}\ell(\theta_G, G; D) &= \log p(D \mid \theta_G, G) \\ &= \log \prod_n \left( \prod_i p(x_{n,i} \mid \mathbf{x}_{n, \pi_i(G)}, \theta_{i|\pi_i(G)}) \right) \\ &= \sum_i \left( \sum_n \log p(x_{n,i} \mid \mathbf{x}_{n, \pi_i(G)}, \theta_{i|\pi_i(G)}) \right) \\ &= M \sum_i \left( \sum_{x_i, \mathbf{x}_{\pi_i(G)}} \frac{\text{count}(x_i, \mathbf{x}_{\pi_i(G)})}{M} \log p(x_i \mid \mathbf{x}_{\pi_i(G)}, \theta_{i|\pi_i(G)}) \right) \\ &= M \sum_i \left( \sum_{x_i, \mathbf{x}_{\pi_i(G)}} \hat{p}(x_i, \mathbf{x}_{\pi_i(G)}) \log p(x_i \mid \mathbf{x}_{\pi_i(G)}, \theta_{i|\pi_i(G)}) \right)\end{aligned}$$

**From sum over data points to sum over count of variable states**

# Information Theoretic Interpretation of ML (con'd)



$$\ell(\theta_G, G; D) = \log \hat{p}(D \mid \theta_G, G)$$

$$\begin{aligned} &= M \sum_i \left( \sum_{x_i, \mathbf{x}_{\pi_i(G)}} \hat{p}(x_i, \mathbf{x}_{\pi_i(G)}) \log \hat{p}(x_i \mid \mathbf{x}_{\pi_i(G)}, \theta_{i|\pi_i(G)}) \right) \\ &= M \sum_i \left( \sum_{x_i, \mathbf{x}_{\pi_i(G)}} \hat{p}(x_i, \mathbf{x}_{\pi_i(G)}) \log \frac{\hat{p}(x_i, \mathbf{x}_{\pi_i(G)}, \theta_{i|\pi_i(G)})}{\hat{p}(\mathbf{x}_{\pi_i(G)})} \frac{\hat{p}(x_i)}{\hat{p}(x_i)} \right) \\ &= M \sum_i \left( \sum_{x_i, \mathbf{x}_{\pi_i(G)}} \hat{p}(x_i, \mathbf{x}_{\pi_i(G)}) \log \frac{\hat{p}(x_i, \mathbf{x}_{\pi_i(G)}, \theta_{i|\pi_i(G)})}{\hat{p}(\mathbf{x}_{\pi_i(G)}) \hat{p}(x_i)} \right) - M \sum_i \left( \sum_{x_i} \hat{p}(x_i) \log \hat{p}(x_i) \right) \\ &= M \sum_i \hat{I}(x_i, \mathbf{x}_{\pi_i(G)}) - M \sum_i \hat{H}(x_i) \end{aligned}$$

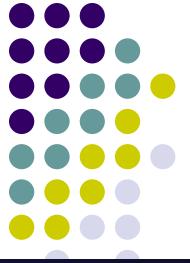
**Decomposable score and a function of the graph structure**



# Structural Search

---

- How many graphs over  $n$  nodes?  $O(2^{n^2})$
- How many trees over  $n$  nodes?  $O(n!)$
- But it turns out that we can find exact solution of an optimal tree (under MLE)!
  - Trick: in a tree each node has only one parent!
  - Chow-liu algorithm



# Chow-Liu tree learning algorithm

- Objection function:

$$\begin{aligned}\ell(\theta_G, G; D) &= \log \hat{p}(D | \theta_G, G) \\ &= M \sum_i \hat{I}(x_i, \mathbf{x}_{\pi_i(G)}) - M \sum_i \hat{H}(x_i)\end{aligned}\Rightarrow C(G) = M \sum_i \hat{I}(x_i, \mathbf{x}_{\pi_i(G)})$$

- Chow-Liu:

- For each pair of variable  $x_i$  and  $x_j$ 
  - Compute empirical distribution:  $\hat{p}(X_i, X_j) = \frac{\text{count}(x_i, x_j)}{M}$
  - Compute mutual information:  $\hat{I}(X_i, X_j) = \sum_{x_i, x_j} \hat{p}(x_i, x_j) \log \frac{\hat{p}(x_i, x_j)}{\hat{p}(x_i) \hat{p}(x_j)}$
- Define a graph with node  $x_1, \dots, x_n$ 
  - Edge  $(i, j)$  gets weight  $\hat{I}(X_i, X_j)$



# Chow-Liu algorithm (con'd)

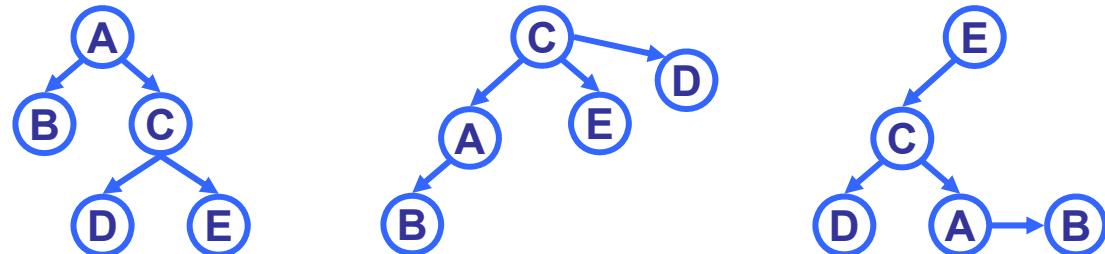
- Objection function:

$$\ell(\theta_G, G; D) = \log \hat{p}(D | \theta_G, G) \\ = M \sum_i \hat{I}(x_i, \mathbf{x}_{\pi_i(G)}) - M \sum_i \hat{H}(x_i) \Rightarrow C(G) = M \sum_i \hat{I}(x_i, \mathbf{x}_{\pi_i(G)})$$

- Chow-Liu:

Optimal tree BN

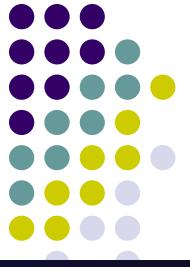
- Compute maximum weight spanning tree
- Direction in BN: pick any node as root, do breadth-first-search to define directions
- I-equivalence:



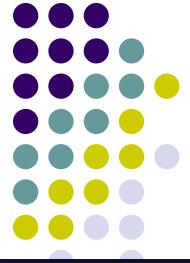
$$C(G) = I(A, B) + I(A, C) + I(C, D) + I(C, E)$$

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# Structure Learning for general graphs



- Theorem:
  - The problem of learning a BN structure with at most  $d$  parents is NP-hard for any (fixed)  $d \geq 2$
- Most structure learning approaches use heuristics
  - Exploit score decomposition
  - Two heuristics that exploit decomposition in different ways
    - Greedy search through space of node-orders
    - Local search of graph structures



# Summary

---

- Undirected graphical models capture “relatedness”, “coupling”, “co-occurrence”, “synergism”, etc. between entities
  - Local and global independence properties identifiable via graph separation criteria
  - Defined on clique potentials
- Can be used to define either joint or conditional distributions
- Generally intractable to compute likelihood due to presence of “partition function”
  - Therefore not only inference, but also likelihood-based learning is difficult in general
- Important special cases:
  - Ising models
  - RBM
  - CRF
- Learning GM structures:
  - the Chow-Liu Algorithm