

The Belief Propagation (Sum-Product) Algorithm

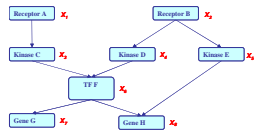
Probabilistic Graphical Models (10-708)

Lecture 5, Sep 31, 2007



Eric Xing

Reading: J-Chap 4

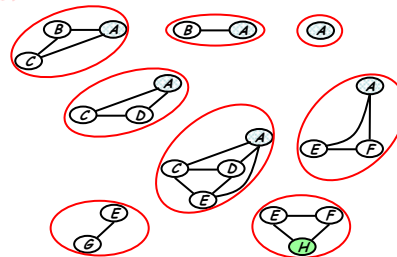


From Elimination to Belief Propagation



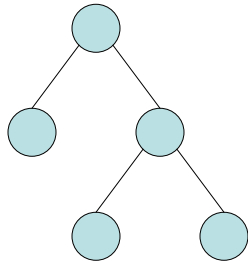
- Recall that Induced dependency during marginalization is captured in elimination cliques
 - Summation <-> elimination
 - Intermediate term <-> elimination clique

$$\begin{aligned}
 & P(a)P(b)P(c|b)P(d|a)P(e|c, d)P(f|a)P(g|e)P(h|e, f) \\
 \Rightarrow & P(a)P(b)P(c|b)P(d|a)P(e|c, d)P(f|a)P(g|e)\phi_h(e, f) \\
 \Rightarrow & P(a)P(b)P(c|b)P(d|a)P(e|c, d)P(f|a)\phi_g(e)\phi_h(e, f) \\
 \Rightarrow & P(a)P(b)P(c|b)P(d|a)P(e|c, d)\phi_f(a, e) \\
 \Rightarrow & P(a)P(b)P(c|b)P(d|a)\phi_e(a, c, d) \\
 \Rightarrow & P(a)P(b)P(c|b)\phi_d(a, c) \\
 \Rightarrow & P(a)P(b)\phi_c(a, b) \\
 \Rightarrow & P(a)\phi_b(a) \\
 \Rightarrow & \phi(a)
 \end{aligned}$$

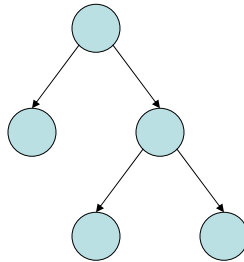


- Can this lead to a generic inference algorithm?

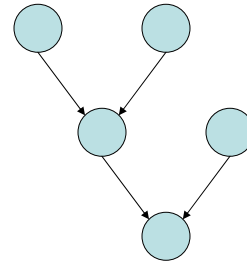
Tree GMs



Undirected tree: a unique path between any pair of nodes



Directed tree: all nodes except the root have exactly one parent



Poly tree: can have multiple parents

We will come back to this later

Equivalence of directed and undirected trees



- Any undirected tree can be converted to a directed tree by choosing a root node and directing all edges away from it
- A directed tree and the corresponding undirected tree make the same conditional independence assertions
- Parameterizations are essentially the same.

- **Undirected tree:**
$$p(x) = \frac{1}{Z} \left(\prod_{i \in V} \psi(x_i) \prod_{(i,j) \in E} \psi(x_i, x_j) \right)$$

- **Directed tree:**
$$p(x) = p(x_r) \prod_{(i,j) \in E} p(x_j | x_i)$$

- **Equivalence:**
$$\psi(x_r) = p(x_r); \quad \psi(x_i, x_j) = p(x_j | x_i);$$

$$Z = 1, \quad \psi(x_i) = 1$$

- **Evidence:?**

From elimination to message passing



- Recall **ELIMINATION** algorithm:
 - Choose an ordering \mathcal{Z} in which query node f is the final node
 - Place all potentials on an active list
 - Eliminate node i by removing all potentials containing i , take sum/product over x_i .
 - Place the resultant factor back on the list
 - For a **TREE** graph:
 - Choose query node f as the root of the tree
 - View tree as a directed tree with edges pointing towards from f
 - Elimination ordering based on depth-first traversal
 - Elimination of each node can be considered as **message-passing** (or **Belief Propagation**) directly along tree branches, rather than on some transformed graphs
- thus, we can use the tree itself as a data-structure to do general inference!!

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The elimination algorithm



Procedure Initialize (G, Z)

1. Let Z_1, \dots, Z_k be an ordering of Z such that $Z_i < Z_j$ iff $i < j$
2. Initialize \mathcal{F} with the full the set of factors

Procedure Evidence (E)

1. **for** each $i \in I_E$,
 $\mathcal{F} = \mathcal{F} \cup \delta(E_i, e_i)$

Procedure Sum-Product-Variable-Elimination ($\mathcal{F}, Z, <$)

1. **for** $i = 1, \dots, k$
 $\mathcal{F} \leftarrow \text{Sum-Product-Eliminate-Var}(\mathcal{F}, Z_i)$
2. $\phi^* \leftarrow \prod_{\phi \in \mathcal{F}} \phi$
3. **return** ϕ^*
4. Normalization (ϕ^*)

Procedure Normalization (ϕ^*)

1. $P(X|E) = \phi^*(X) / \sum_x \phi^*(X)$

Procedure Sum-Product-Eliminate-Var (

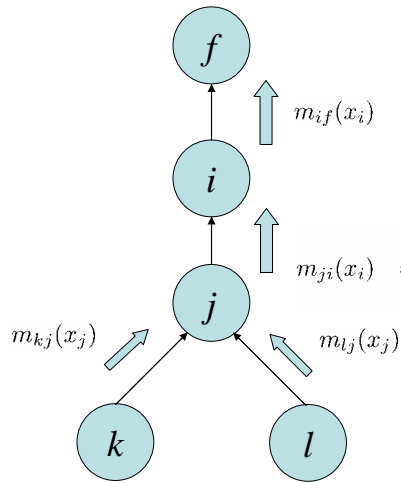
\mathcal{F} , // Set of factors
 Z // Variable to be eliminated
 $)$

1. $\mathcal{F}' \leftarrow \{\phi \in \mathcal{F} : Z \in \text{Scope}[\phi]\}$
2. $\mathcal{F}'' \leftarrow \mathcal{F} - \mathcal{F}'$
3. $\psi \leftarrow \prod_{\phi \in \mathcal{F}'} \phi$
4. $\tau \leftarrow \sum_Z \psi$
5. **return** $\mathcal{F}'' \cup \{\tau\}$

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Message passing for trees



Let $m_j(x_i)$ denote the factor resulting from eliminating variables from below up to i , which is a function of x_i :

$$m_{ji}(x_i) = \sum_{x_j} \left(\psi(x_j) \psi(x_i, x_j) \prod_{k \in N(j) \setminus i} m_{kj}(x_j) \right)$$

This is reminiscent of a **message sent** from j to i .

$$m_{ji}(x_i) = \sum_{x_j} \left(\psi(x_j) \psi(x_i, x_j) \prod_{k \in N(j) \setminus i} m_{kj}(x_j) \right)$$

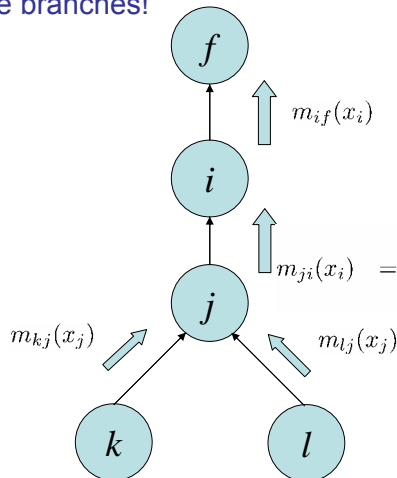
$$p(x_f) \propto \psi(x_f) \prod_{e \in N(f)} m_{ef}(x_f)$$

$m_j(x_i)$ represents a "belief" of x_i from x_j !

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- Elimination on trees is equivalent to message passing along tree branches!



$$m_{ji}(x_i) = \sum_{x_j} \left(\psi(x_j) \psi(x_i, x_j) \prod_{k \in N(j) \setminus i} m_{kj}(x_j) \right)$$

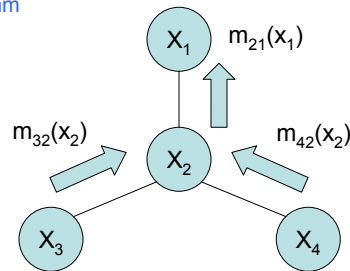
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The message passing protocol:



- A node can send a message to its neighbors when (and only when) it has received messages from all its **other** neighbors.
- Computing node marginals:
 - Naïve approach: consider each node as the root and execute the message passing algorithm



Computing $P(X_1)$

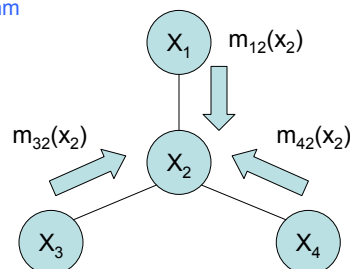
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The message passing protocol:



- A node can send a message to its neighbors when (and only when) it has received messages from all its **other** neighbors.
- Computing node marginals:
 - Naïve approach: consider each node as the root and execute the message passing algorithm



Computing $P(X_2)$

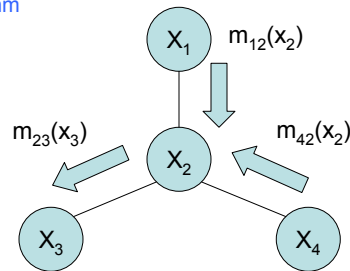
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The message passing protocol:



- A node can send a message to its neighbors when (and only when) it has received messages from all its **other** neighbors.
- Computing node marginals:
 - Naïve approach: consider each node as the root and execute the message passing algorithm



Computing $P(X_3)$

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Computing node marginals



- Naïve approach:
 - Complexity: NC
 - N is the number of nodes
 - C is the complexity of a complete message passing
- Alternative dynamic programming approach
 - 2-Pass algorithm (next slide →)
 - Complexity: $2C!$

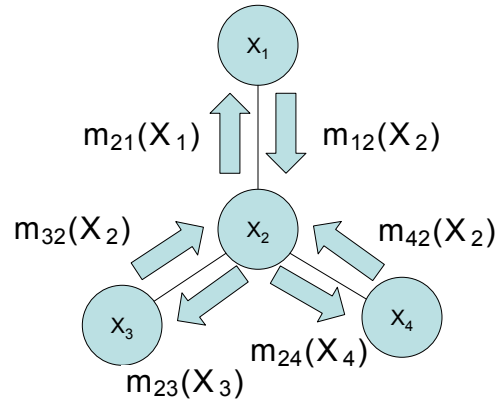
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The message passing protocol:



- A two-pass algorithm:



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Belief Propagation (SP-algorithm): Sequential implementation



```

SUM-PRODUCT( $\mathcal{T}, E$ )
  EVIDENCE( $E$ )
   $f = \text{CHOOSEROOT}(\mathcal{V})$ 
  for  $e \in \mathcal{N}(f)$ 
    COLLECT( $f, e$ )
  for  $e \in \mathcal{N}(f)$ 
    DISTRIBUTE( $f, e$ )
  for  $i \in \mathcal{V}$ 
    COMPUTEMARGINAL( $i$ )

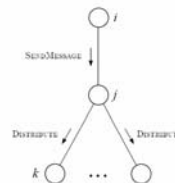
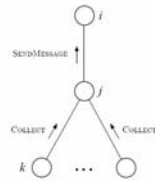
EVIDENCE( $E$ )
  for  $i \in E$ 
     $\psi^E(x_i) = \psi(x_i)\delta(x_i, \bar{x}_i)$ 
  for  $i \notin E$ 
     $\psi^E(x_i) = \psi(x_i)$ 

COLLECT( $i, j$ )
  for  $k \in \mathcal{N}(j) \setminus i$ 
    COLLECT( $j, k$ )
  SENDMESSAGE( $j, i$ )

DISTRIBUTE( $i, j$ )
  SENDMESSAGE( $i, j$ )
  for  $k \in \mathcal{N}(j) \setminus i$ 
    DISTRIBUTE( $j, k$ )

SENDMESSAGE( $j, i$ )
   $m_{ji}(x_i) = \sum_{x_j} (\psi^E(x_j)\psi(x_i, x_j) \prod_{k \in \mathcal{N}(j) \setminus i} m_{kj}(x_j))$ 

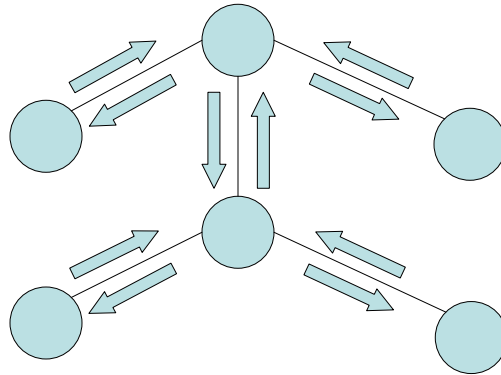
COMPUTEMARGINAL( $i$ )
   $p(x_i) \propto \psi^E(x_i) \prod_{j \in \mathcal{N}(i)} m_{ji}(x_i)$ 
    
```



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Belief Propagation (SP-algorithm): Parallel synchronous implementation



- For a node of degree d , whenever messages have arrived on any subset of $d-1$ node, compute the message for the remaining edge and send!
 - A pair of messages have been computed for each edge, one for each direction
 - All incoming messages are eventually computed for each node

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Correctness of BP on tree



- Collollary: the synchronous implementation is "non-blocking"
- Thm: The Message Passage Guarantees obtaining all marginals in the tree

$$m_{ji}(x_i) = \sum_{x_j} \left(\psi(x_j) \psi(x_i, x_j) \prod_{k \in N(j) \setminus i} m_{kj}(x_j) \right)$$

- What about non-tree?

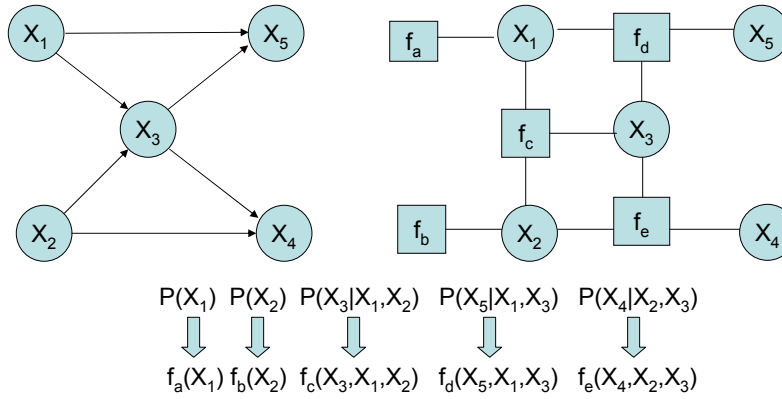
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Another view of SP: Factor Graph



- Example 1



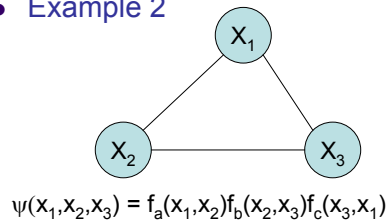
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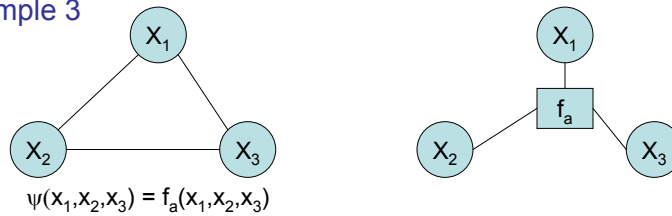
Factor Graphs



- Example 2



- Example 3



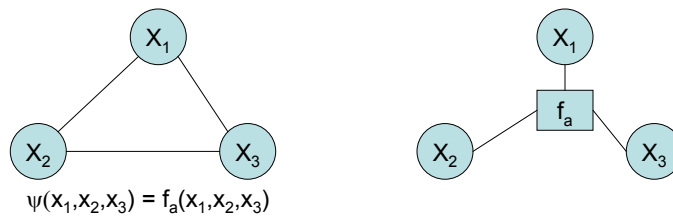
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Factor Tree



- A Factor graph is a **Factor Tree** if the undirected graph obtained by ignoring the distinction between variable nodes and factor nodes is an undirected tree



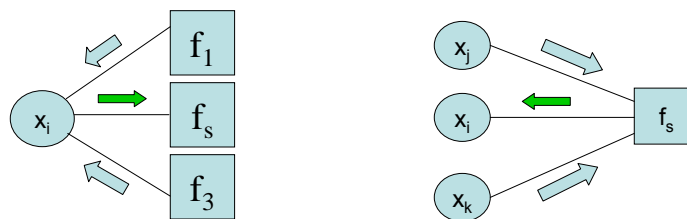
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Message Passing on a Factor Tree



- Two kinds of messages
 1. ν : from variables to factors
 2. μ : from factors to variables



$$\nu_{is}(x_i) = \prod_{t \in \mathcal{N}(i) \setminus s} \mu_{ti}(x_i)$$

$$\mu_{si}(x_i) = \sum_{x_{\mathcal{N}(s) \setminus i}} (f_s(x_{\mathcal{N}(s)}) \prod_{j \in \mathcal{N}(s) \setminus i} \nu_{js}(x_j))$$

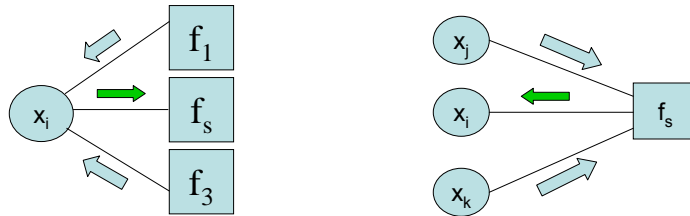
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Message Passing on a Factor Tree, con'd



- Message passing protocol:
 - A node can send a message to a neighboring node only when it has received messages from all its **other** neighbors
- Marginal probability of nodes:

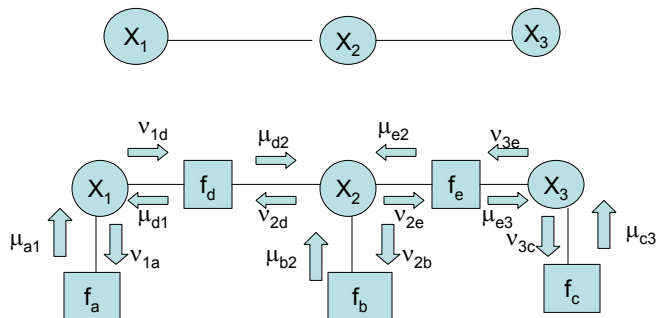


$$P(x_i) \propto \prod_{s \in N(i)} \mu_{si}(x_i) \propto \nu_{is}(x_i) \mu_{si}(x_i)$$

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BP on a Factor Tree



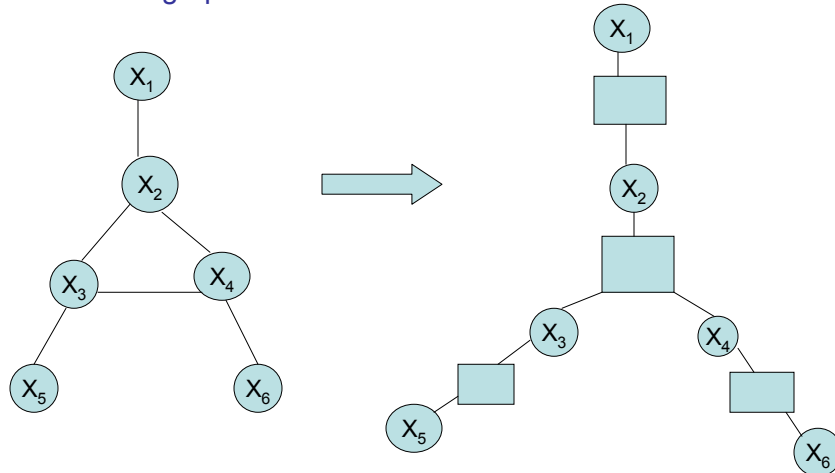
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Why factor graph?



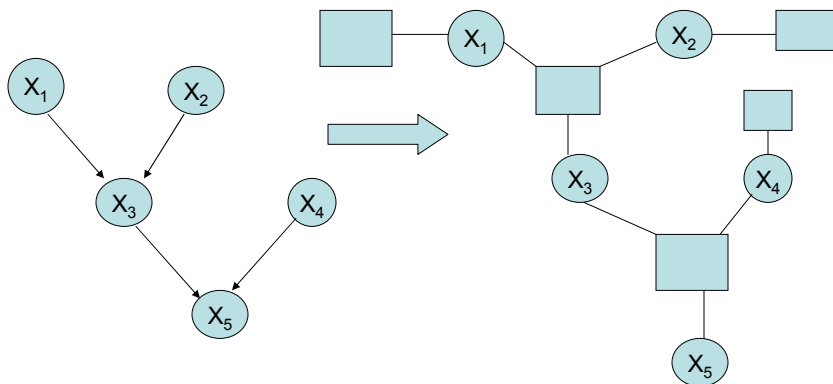
- Tree-like graphs to Factor trees



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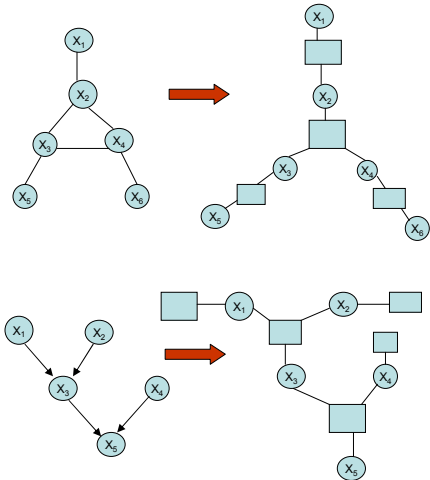
Poly-trees to Factor trees



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Why factor graph?

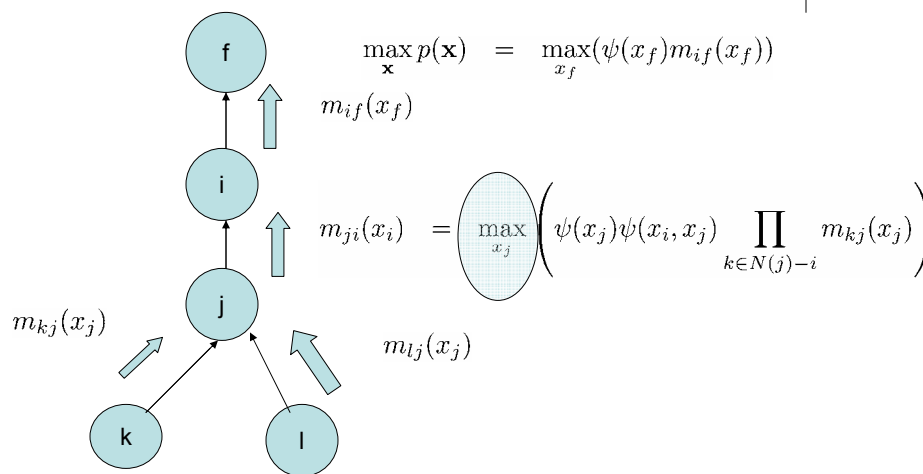


- Because FG turns tree-like graphs to factor trees,
- and trees are a data-structure that guarantees correctness of BP !

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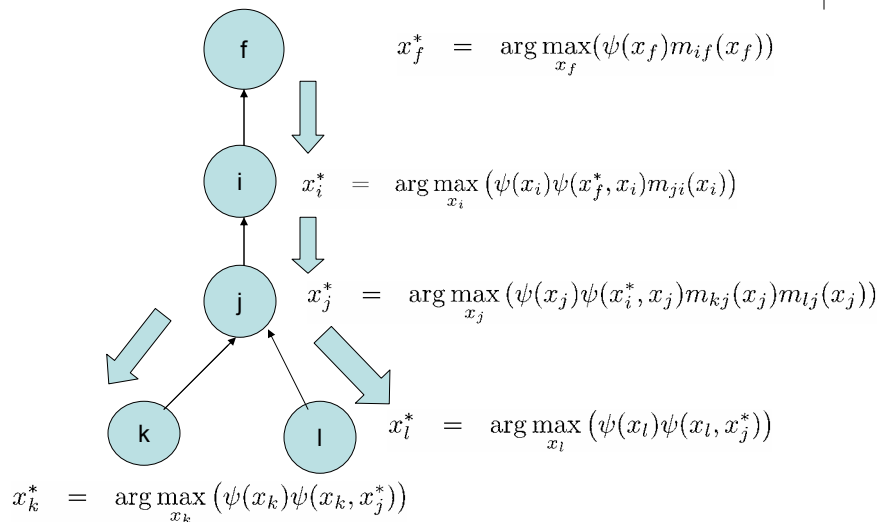
Max-product algorithm: computing MAP probabilities



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Max-product algorithm: computing MAP configurations using a final bookkeeping backward pass



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Summary



- Sum-Product algorithm computes singleton marginal probabilities on:
 - Trees
 - Tree-like graphs
 - Poly-trees
- *Maximum a posteriori* configurations can be computed by replacing sum with **max** in the sum-product algorithm
 - Extra bookkeeping required

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Inference on general GM



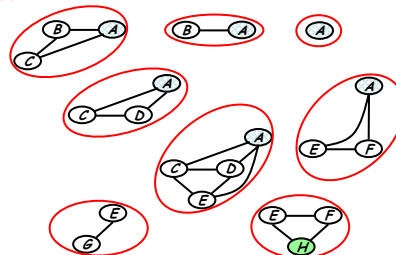
- Now, what if the GM is not a tree-like graph?
 - Can we still directly run message message-passing protocol along its edges?
 - For non-trees, we do not have the guarantee that message-passing will be consistent!
 - Then what?
 - Construct a graph data-structure from P that has a tree structure, and run message-passing on it!
- Junction tree algorithm

Elimination Clique



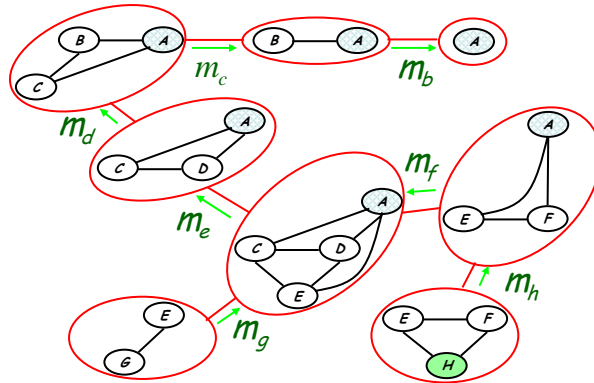
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 \Rightarrow & P(a)P(b)\phi_c(a,b) \\
 \Rightarrow & P(a)\phi_b(a) \\
 \Rightarrow & \phi(a)
 \end{aligned}$$



- Can this lead to an generic inference algorithm?

A Clique Tree



$$m_c(a, c, d) = \sum_e p(e|c, d) m_g(e) m_f(a, e)$$

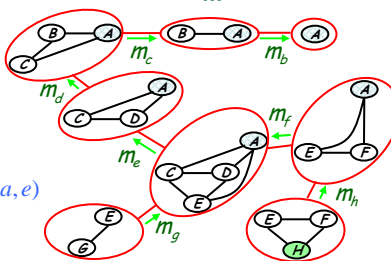
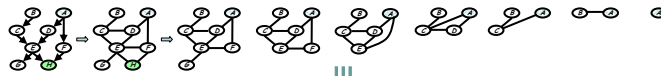
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From Elimination to Message Passing



- Elimination \equiv message passing on a **clique tree**



$$m_c(a, c, d) = \sum_e p(e|c, d) m_g(e) m_f(a, e)$$

- Messages can be reused

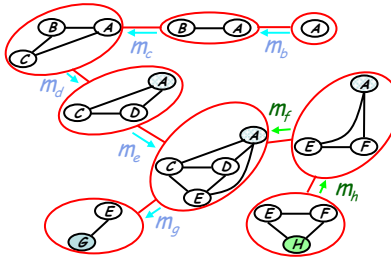
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From Elimination to Message Passing



- Elimination \equiv message passing on a **clique tree**
 - Another query ...



- Messages m_f and m_h are reused, others need to be recomputed