

# Probabilistic Graphical Models

10-708

## Models with Higher-Level Structures: logic + probabilities

Eric Xing

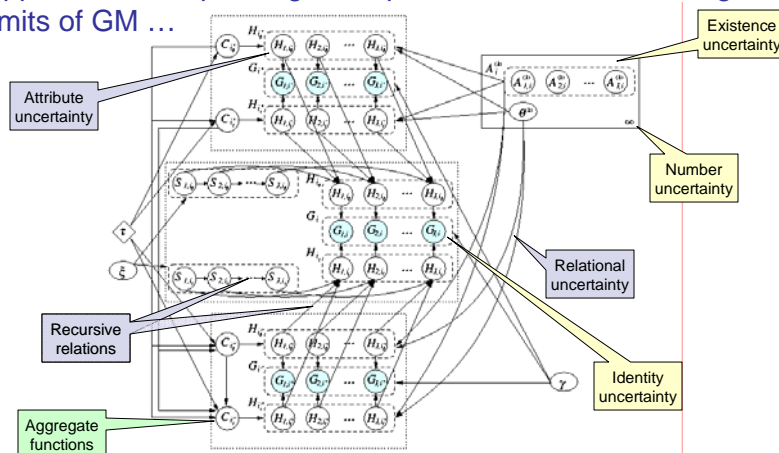
Lecture 21, Nov 28, 2005

Reading: Getoor et al 2001, Milch et al. 2005



## Limitations of GM

- Applications are pushing the representation and modeling limits of GM ...



- Open domains with both structural and attribute uncertainty!



## Propositional Logic



- Ontological commitment: the world consists of propositions, or facts, or atomic events, which are either true or false
  - e.g., *Paper\_X\_HighPaperRating*
- Set of  $2^n$  possible worlds – one for each truth assignment to the  $n$  propositions
- **Propositional logic** allows us to compactly represent restrictions on possible worlds:
  - If *Author\_A\_HighPublicationRating* then *Paper\_X\_HighPaperRating*
- Means that we have eliminated the possible worlds where *Author\_A\_HighPublicationRating* is true but *Paper\_X\_HighPaperRating* is false.

## Propositional Uncertainty

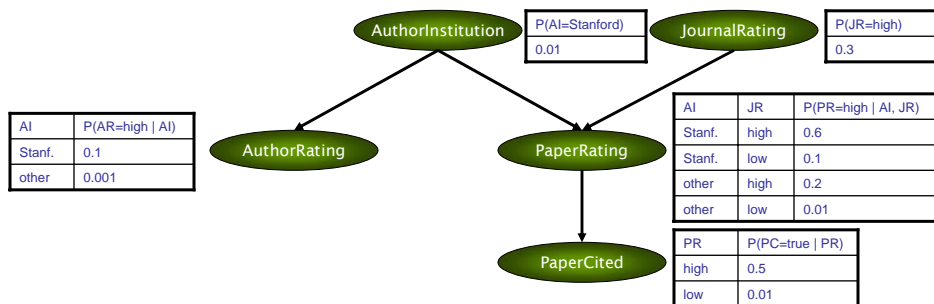


- To model uncertainty we would like to represent a probability distribution over all possible worlds.
- To represent the full joint distribution we would need  $2^n - 1$  parameters (infeasible)
- Insight: the value of most propositions isn't affected by the value of most other propositions!
- More formally, some propositions are conditionally independent of each other given the value of other propositions

# Bayesian Networks

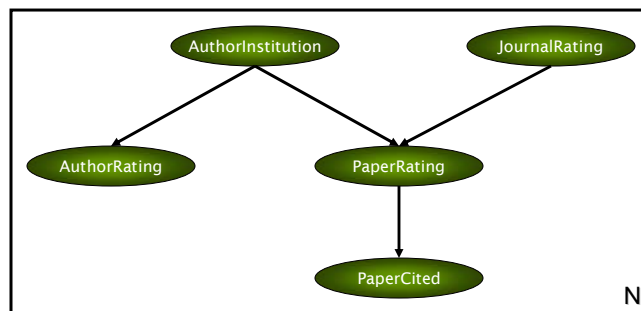


- A BN uses a directed acyclic graph to encode these independence assumptions



- This model encodes the assumption that each variable is independent of its non-descendants given its parents
  - The full joint over these five binary variables would need  $2^5-1=31$  parameters, but this factored representation only needs 10!

# Plates and beyond



- Graphical model applies to any paper → already “universally quantified”
  - a *Plate* stands for N IID replicates of the enclosed model (Buntine 1994)
- Can we reason across objects?
  - e.g., the rating of a paper authored by **F. Crick** given the ratings of some papers authored by **J. Watson**

## Shortcomings of Bayes Net



- **BNs lack the concept of an object**
  - Cannot represent **general rules** about the relations between multiple similar objects
  - For example, if we wanted to represent the probabilities over multiple papers, authors, and journals:
    - We would need an explicit random variable for each paper/author/journal
    - The distributions would be separate, so knowledge about one wouldn't impart any knowledge about the others
- **BNs assume domain closure, unique name, and relational invariance**
  - Can not represent open possible world with unknown number of objects
  - Can not accommodate objects possibly with multiple names
  - Can not succinctly represent uncertainty in data association
- ...

## Statistical Relational Learning



- In general, SRL combines logic and probabilities
- Historically, there are two general threads of research
  1. **Frame-based Probabilistic Models**
    - Probabilistic Relational Models (PRMs),
    - Probabilistic Entity Relation Models (PERs),
    - Object Oriented Bayesian Networks (OOBNs)

This thread takes graphical models or hierarchical Bayesian models and adds in some form of relational/logical representation
  2. **First Order Probabilistic Logic (FOPL)**
    - BLOGs
    - Relational Markov Logic (RML)

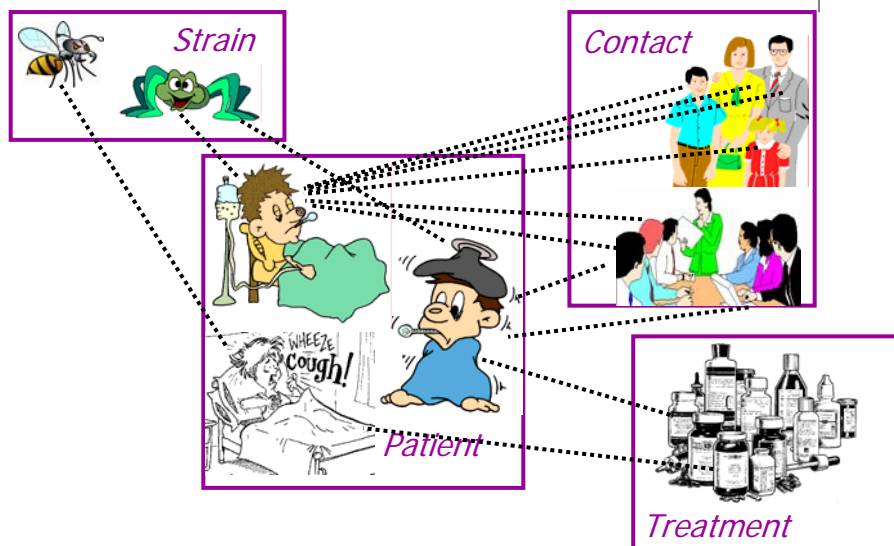
This thread takes a logical representation (first-order logic, horn clauses, etc) and adds in some form of probabilities

## Probabilistic Relational Models (PRMs)

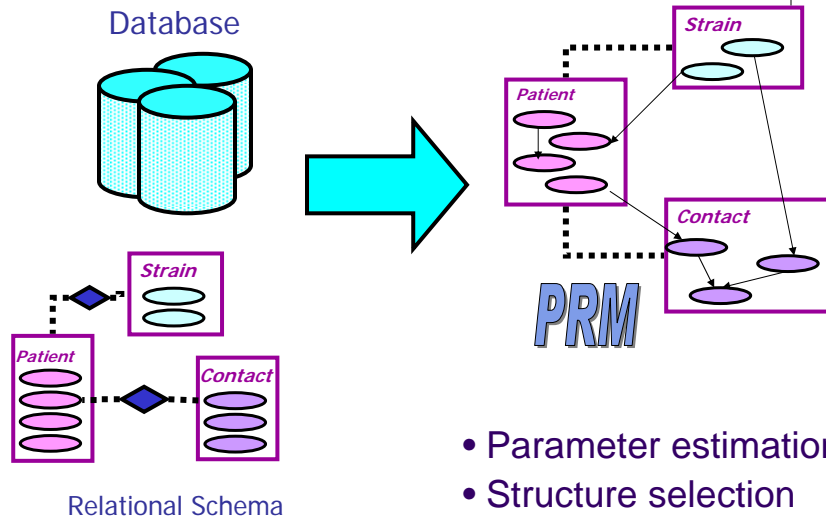


- Combine advantages of relational logic & Bayesian networks:
  - natural domain modeling: objects, properties, relations;
  - generalization over a variety of situations;
  - compact, natural probability models.
- Integrate uncertainty with relational model:
  - properties of domain entities can depend on properties of related entities;
  - uncertainty over relational structure of domain.

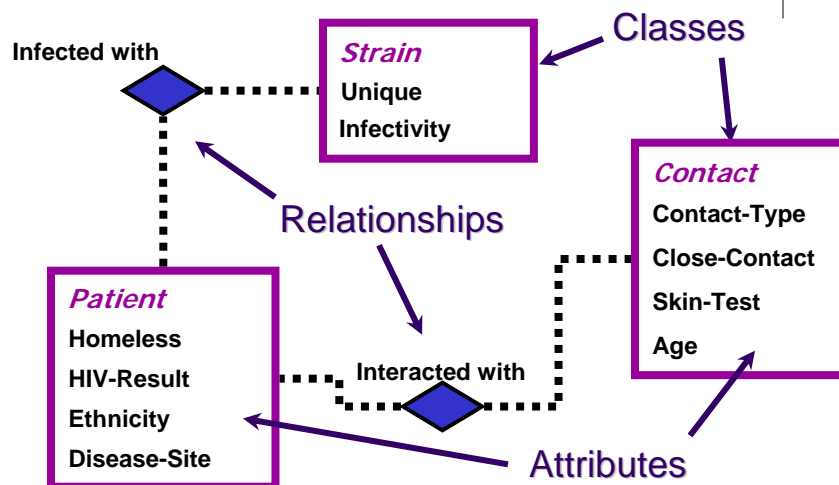
## Motivation: Discovering Patterns in Structured Data



## From relational database to PRM

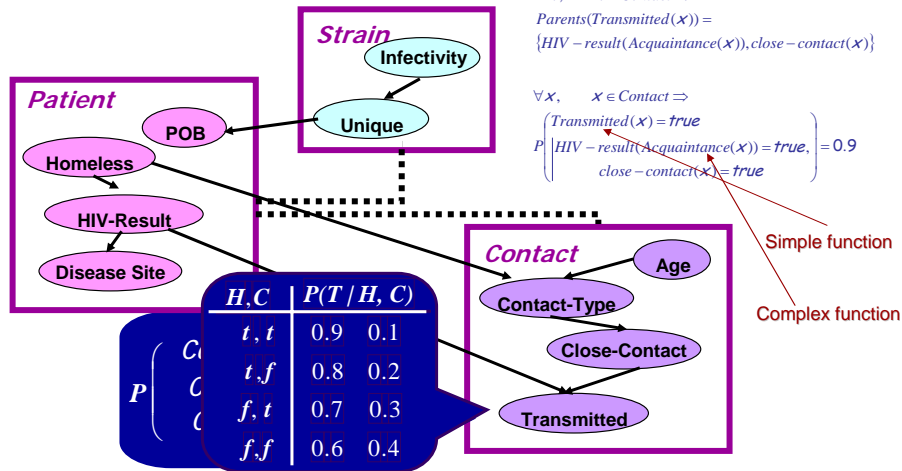


## Relational Schema



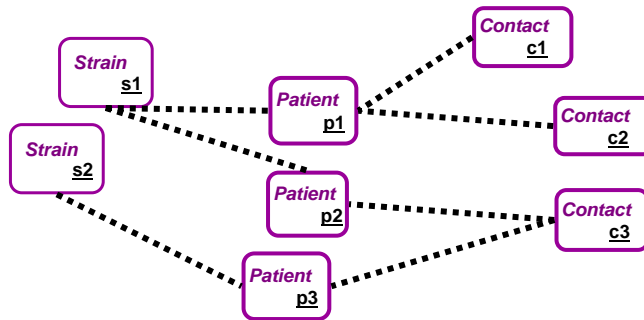
- Describes the types of objects and relations in the database

# Probabilistic Relational Model



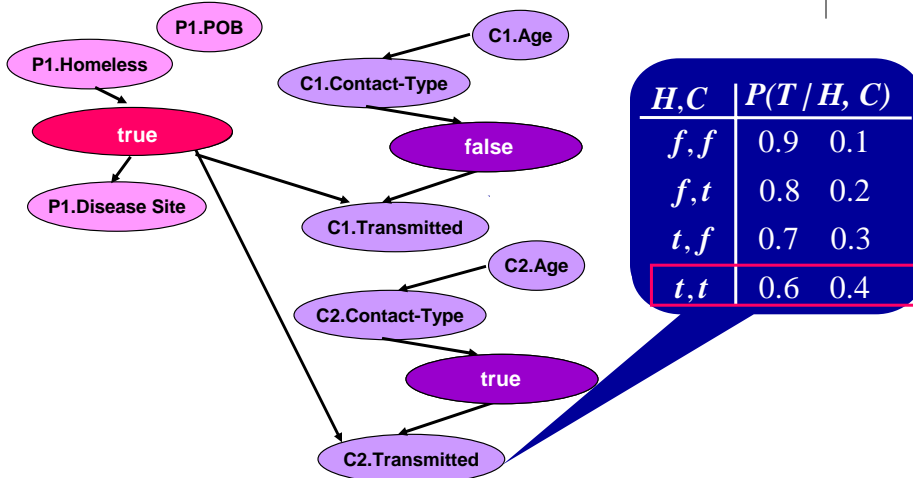
- Complex functions specifies complex relations among objects

# Relational Skeleton



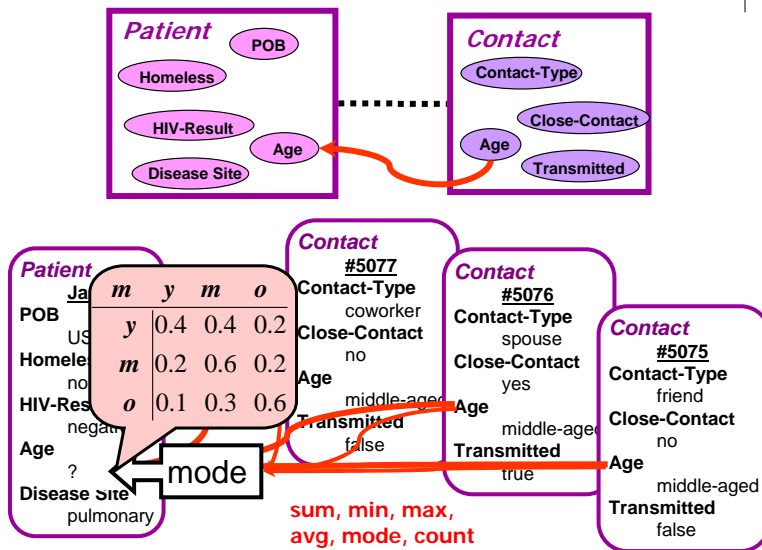
- Fixed relational skeleton  $\sigma$ 
  - set of objects in each class
  - relations between them
- Uncertainty over assignment of values to attributes (AU)
- PRM defines distribution over instantiations of attributes

# A Portion of the BN



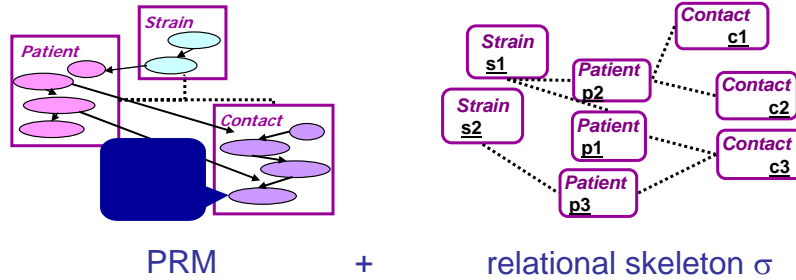
- A PRM w/ AU and fixed, valid relations is equivalent to an unrolled BN

# PRM: Aggregate Dependencies





## Semantics of PRM with AU



= probability distribution over completions I:

$$P(I \mid \sigma, S, \Theta) = \prod_{x \in \sigma} \prod_{x.A} P(x.A \mid \text{parents}_{S, \sigma}(x.A))$$

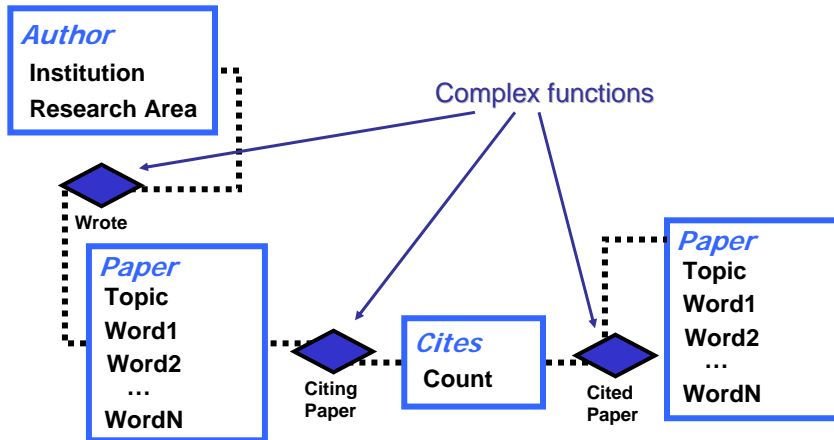
↑ Objects    ↑ Attributes

## Structural Uncertainty

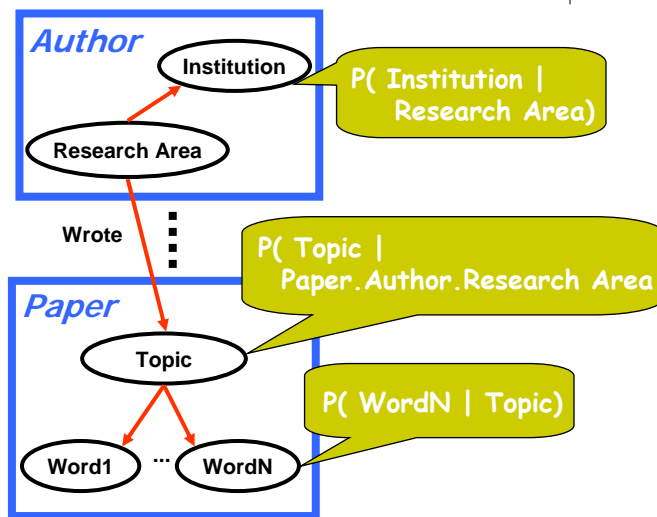


- Motivation: **relational structure** provides useful information for density estimation and prediction
- PRM w/ AU applicable only in domains where we have full knowledge of the relational structure
- Construct probabilistic models of relational structure that capture **structural uncertainty**
  - Applicable in cases where we do not have full knowledge of relational structure
  - Incorporating uncertainty over relational structure into probabilistic model can improve predictive accuracy
- Two new mechanisms:
  - Reference uncertainty (RU)
  - Existence uncertainty (EU)

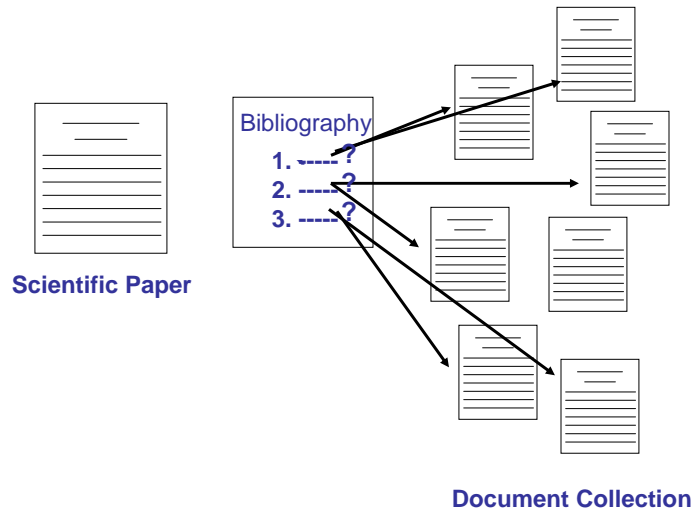
# Citation Relational Schema



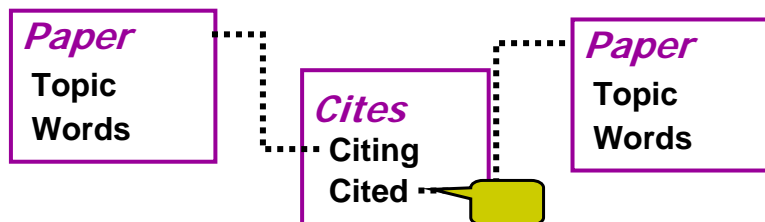
# Attribute Uncertainty



## Reference Uncertainty

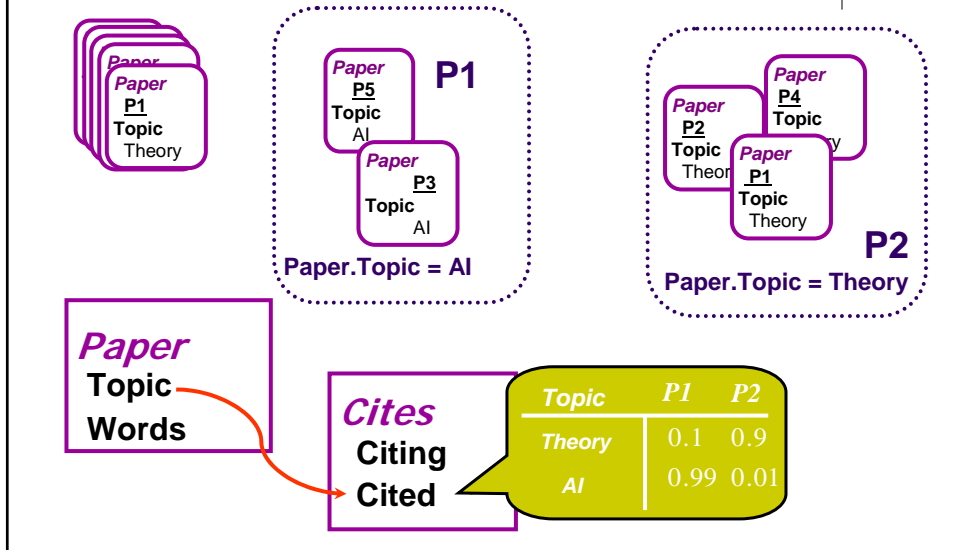


## PRM w/ Reference Uncertainty

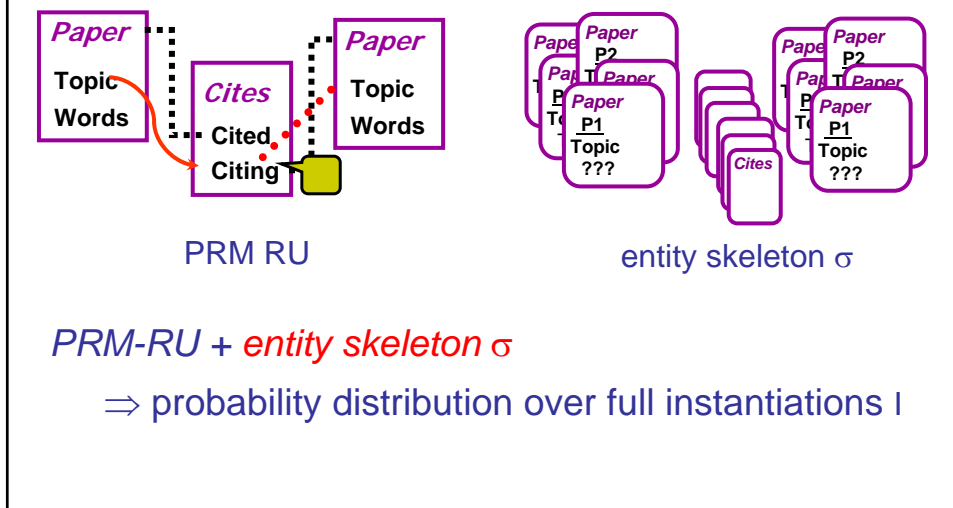


- *Dependency model for foreign keys* (i.e., complex functions)
- Define semantics for uncertainty over foreign-key values
- Naïve Approach: multinomial over primary key
  - noncompact
  - limits ability to generalize

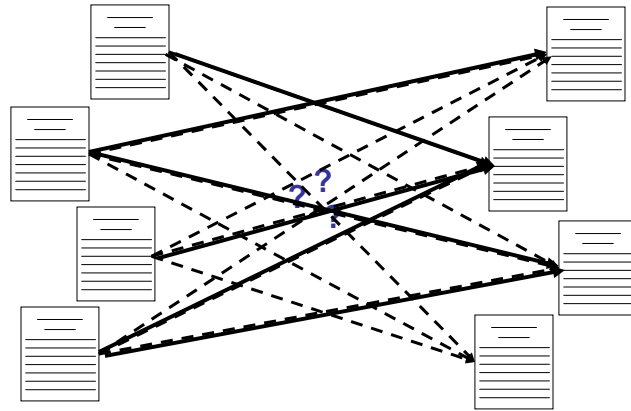
# Modeling Reference Uncertainty



# Semantics of PRMs w/ RU



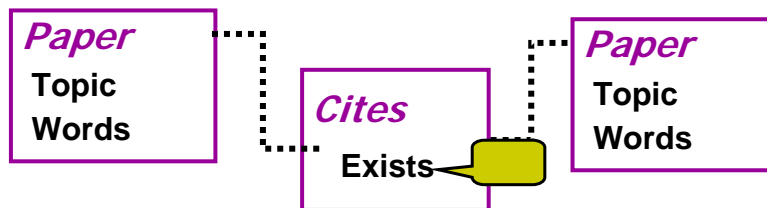
## Existence Uncertainty



Document Collection

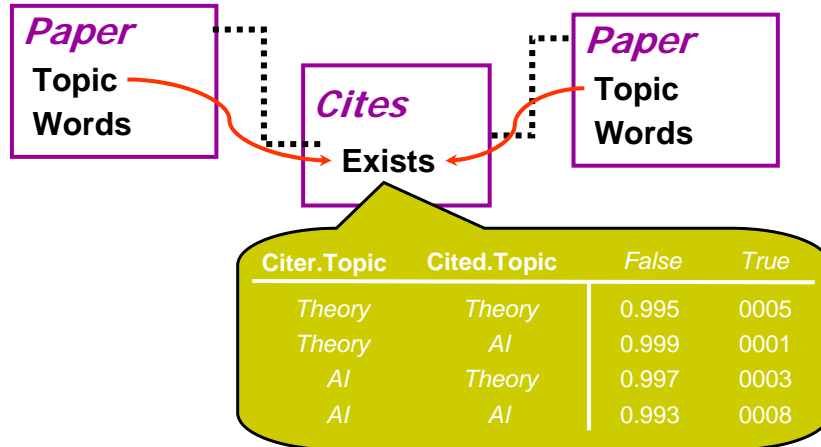
Document Collection

## PRM w/ Exists Uncertainty

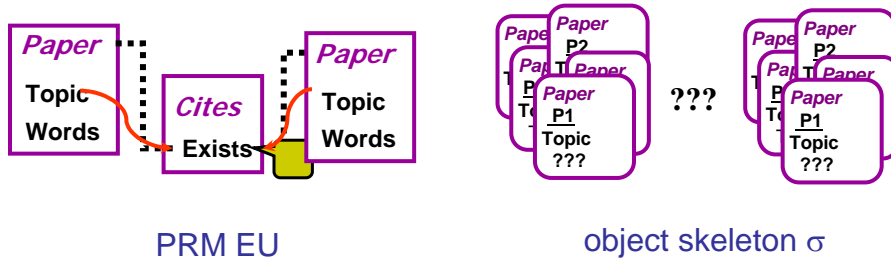


*Dependency model for existence of relationship*

## Exists Uncertainty Example



## Semantics of PRMs w/ EU



*PRM-EU* + *object skeleton  $\sigma$*

$\Rightarrow$  probability distribution over full instantiations  $I$



## More extensions

- In PRM, all instances of the same class must use the same dependency mode, it cannot distinguish:
  - documentaries and sitcoms
- PRM cannot have dependencies that are “cyclic”
  - ranking for Frasier depends on ranking for Friends
- PRMs w/ Class Hierarchies
  - Refine a “heterogenous” class into more coherent subclasses
  - Refine probabilistic model along class hierarchy
    - Can specialize/inherit CPDs
    - Construct new dependencies that were originally “acyclic”
    - Provides bridge from class-based to instance-based model
- Undirected relational models



## Inference in Unrolled BN

- Prediction requires inference in “unrolled” network
  - Infeasible for large networks
  - Use approximate inference for E-step
- Loopy belief propagation (Pearl, 88; McEliece, 98)
  - Scales linearly with size of network
  - Guaranteed to converge only for polytrees
  - Empirically, often converges in general nets (Murphy,99)
- Local message passing
  - Belief messages transferred between related instances
  - Induces a natural “influence” propagation behavior
    - Instances give information about related instances
- MCMC (Russell group)
  - Instantiate structures and models by sampling

## Learning PRMs



- Training set consists of a fully specified instance: a set of objects, the relations between them, and the values of all attributes
  - In other words, a database!
- As in BNs, we split into two problems:
  - Given a dependency structure  $S$ , estimate the the conditional probability distribution at each node (*parameter estimation*)
  - Select the best dependency structure (*structure learning*)
    - legal models (e.g., acyclic)
    - scoring models (e.g., Bayesian ...)
    - searching model space (e.g., hill climbing or heuristic search with special operators)

## General Relational Models



- The most general relational model: the world consists of objects and relations over them
- **First order logic** is perhaps the most basic relational setting:
  - **Syntax**
    - **Constants** and **quantified variables** (representing objects)
    - **Predicates** (representing relations), stated in terms of constants and variables, composed with logical connectives
    - **Functions** specifies relations hold among objects/observations
  - **Semantics:**
    - Set of possible worlds, one for each possible extent of each relation





## Limitations of PRMs

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- PRMs as currently defined cannot represent uncertainty in general FOL
  - The basic model cannot represent uncertainty about whether or not a relation exists between a given tuple of objects
- Even when we add “structural uncertainty” as proposed PRMs are too specialized
  - The probability of a relation between objects would be conditioned on the values of some of their attributes, not on their participation in other relations

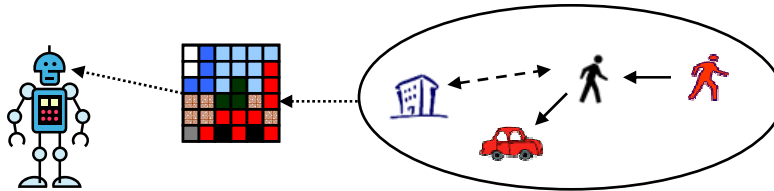


## BLOG Approach

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- BLOG model defines probability distribution over model structures of a typed first-order language [Gaifman 1964; Halpern 1990]
- Unique distribution, not just constraints on the distribution

## Basic Task



- Given observations, make inferences about underlying objects
- Difficulties:
  - Don't know list of objects in advance
  - Don't know when same object observed twice

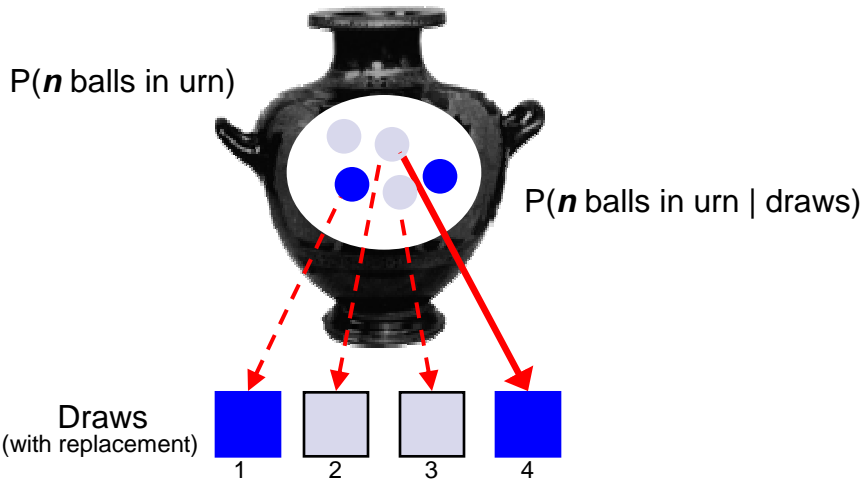
(identity uncertainty / data association / record linkage)

## Handling Unknown Objects

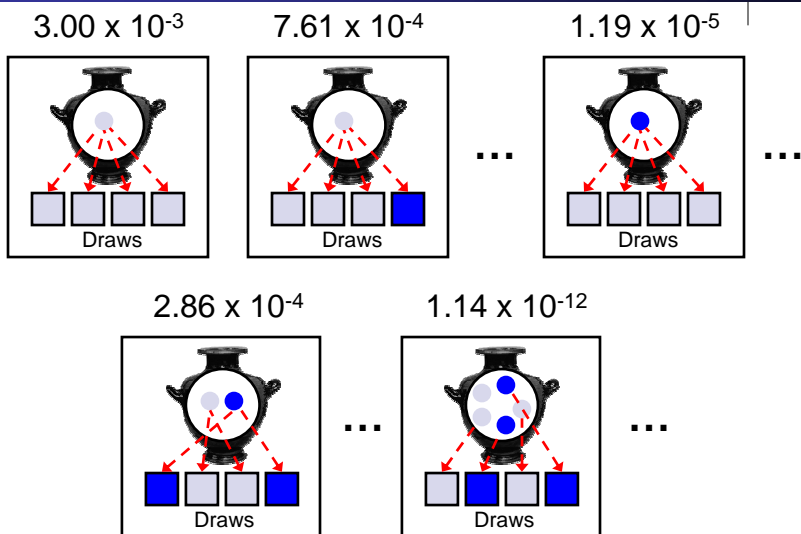


- Standard practice: special-purpose algorithms to resolve identity uncertainty
  - E.g., in PRM, we can remunerate all possible identity of an object and model their associations as "uncertain relations"
  - This is very cumbersome and inflexible
- Goal: Resolve identity uncertainty by inference in probabilistic model
- Bayesian LOGic (BLOG): representation language for models with
  - Unknown set of objects
  - Unknown map from observations to objects

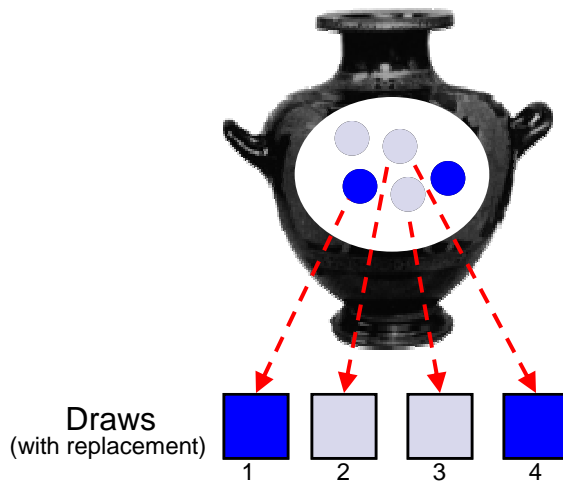
## Simple Example: Balls in an Urn



## Possible Worlds



## Generative Process for Possible Worlds



## BLOG Model for Urn and Balls



```
type Color; type Ball; type Draw;

random Color TrueColor(Ball);
random Ball BallDrawn(Draw);
random Color ObsColor(Draw);

guaranteed Color Blue, Green;
guaranteed Draw Draw1, Draw2, Draw3, Draw4;

#Ball ~ Poisson[6]();

TrueColor(b) ~ TabularCPD[[0.5, 0.5]]();
BallDrawn(d) ~ UniformChoice({Ball b});

ObsColor(d)
  if (BallDrawn(d) != null) then
    ~ NoisyCopy(TrueColor(BallDrawn(d)));
```

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header

number statement

dependency statements

## BLOG Model for Urn and Balls



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type Color; type Ball; type Draw;
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random Ball BallDrawn(Draw);
random Color ObsColor(Draw);

guaranteed Color Blue, Green;

Identity uncertainty: BallDrawn(Draw1)  $\stackrel{?}{=}$  BallDrawn(Draw2)

TrueColor(b) ~ TabularCPD[[0.5, 0.5]]();
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Arbitrary conditional probability distributions

CPD arguments

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Context-specific dependence

## BLOG Model for Urn and Balls



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## Declarative Semantics

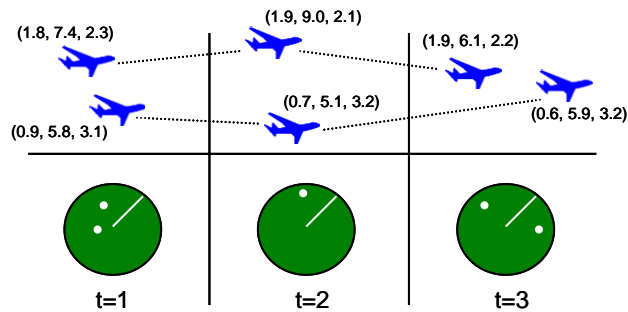


- What is the set of possible worlds?
- What is the probability distribution over worlds?

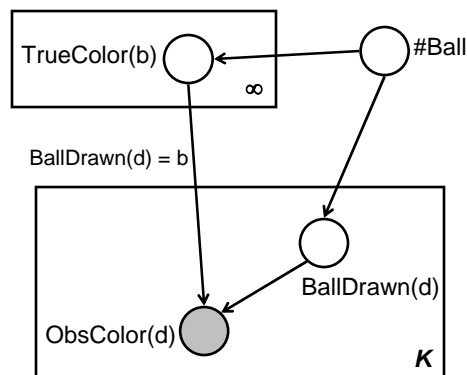
## What Exactly Are the Objects?



- Objects are tuples that encode generation history
- Aircraft: (Aircraft, 1), (Aircraft, 2), ...
- Blip from (Aircraft, 2) at time 8:  
 (Blip, (Source, (Aircraft, 2)), (Time, 8), 1)



## Graphical Representation of BLOG Model



- Like a BN, but:
  - Edges are only active in certain contexts
  - Ignoring contexts, ObsColor(d) has infinitely many parents
  - In other models, graph may be cyclic if you ignore contexts





## Basic Random Variables (RVs)

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- For each number statement and tuple of generating objects, have RV for **number of objects generated**
- For each function symbol and tuple of arguments, have RV for **function value**
- Lemma: Full instantiation of these RVs uniquely identifies a possible world



## Probability Distribution

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- BLOG model specifies:
  - **Conditional distributions** for basic RVs
  - **Factorization properties** for certain finite instantiations of basic RVs
- Theorem: Under certain conditions (analogous to BN acyclicity), every BLOG model defines **unique distribution** over possible worlds

## Inference



- Does infinite set of basic RVs prevent inference?
- No: Sampling algorithm only needs to instantiate finite set of **relevant** variables
- Algorithms:
  - Rejection sampling [Milch *et al.*, IJCAI 2005]
  - Guided likelihood weighting [Milch *et al.*, AI/Stats 2005]
- **Theorem**: For large class of BLOG models, sampling algorithms converge to correct probability for any query, using finite time per sampling step

## Summary: Distributions over First-Order Structures



- Idea goes back to Gaifman [1964]
- Halpern [1990] defines language for stating constraints on such distributions
  - But not specifying a distribution uniquely
- Logic programming approaches [Poole 1993; Sato & Kameya 2001; Kersting & De Raedt 2001] define unique distributions, but assume **unique names** and **domain closure**
- PRMs [Koller & Pfeffer 1998] have special constructs for number uncertainty, existence uncertainty
- BLOG: **Unified syntax** for distributions over worlds with:
  - Varying sets of objects
  - Varying mappings from observations to objects

See also MEBN (Multi- Entity Bayesian Networks) [Laskey and da Costa, UAI 2005]