

Probabilistic Graphical Models

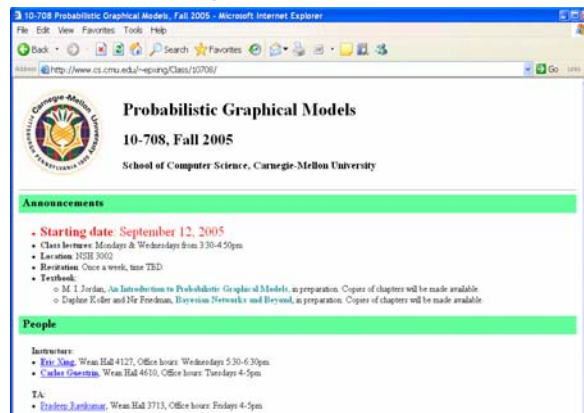
10-708

Eric Xing and Carlos Guestrin

Lecture 1
Sep 12, 2005

Logistics

- Class webpage:
 - <http://www.cs.cmu.edu/~epxing/Class/10708/>
 - <http://www.cs.cmu.edu/~guestrin/Class/10708/>



Logistics

- Bi-weekly homework: 50% of grade
 - Theory exercises
 - Implementation exercises
- Final project: 30% of grade
 - Applying PGM to your research area
 - NLP, IR, Computational Biology, vision, graphics ...
 - Theoretical and/or algorithmic work
 - a more efficient approximate inference algorithm
 - a new sampling scheme for a non-trivial model ...
- Take home final: 20% of grade
 - Theory exercises and/or analysis
- Policies ...

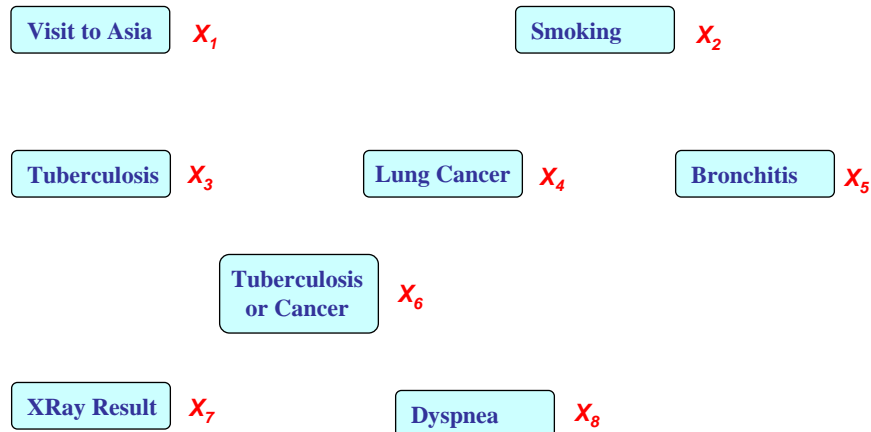
Logistics

- No formal text book, but draft chapters will be handed out in class:
 - M. I. Jordan, **An Introduction to Probabilistic Graphical Models**
 - Daphne Koller and Nir Friedman, **Bayesian Networks and Beyond**
- Mailing Lists:
 - To contact the instructors: 10708-instr@cs.cmu.edu
 - Class announcements list: 10708-announce@cs.cmu.edu.
- TA:
 - [Pradeep Ravikumar](#), Wean Hall 3713, Office hours: Fridays 4-5pm
- Class Assistant:
 - [Monica Hopes](#), Wean Hall 4616, x8-5527

What is a graphical model?

--- example from medical diagnostics

- A possible world for a patient with lung problem:



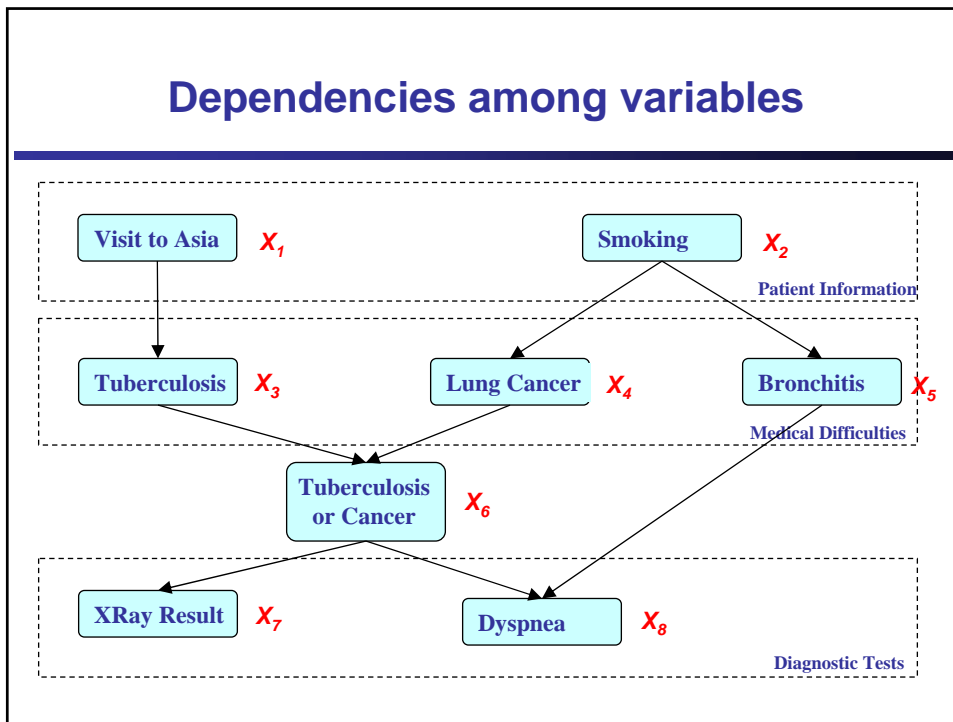
Recap of Basic Prob. Concepts

- Representation: what is the joint probability dist. on multiple variables?

$$P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8)$$

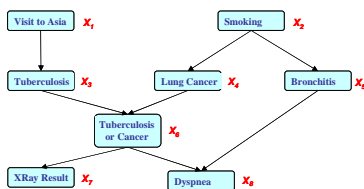
- How many state configurations in total? --- 2^8
 - Are they all needed to be represented?
 - Do we get any scientific/medical insight?
- Learning: where do we get all this probabilities?
 - Maximal-likelihood estimation? but how many data do we need?
 - Where do we put domain knowledge in terms of plausible relationships between variables, and plausible values of the probabilities?
- Inference: If not all variables are observable, how to compute the conditional distribution of latent variables given evidence?

Dependencies among variables



Probabilistic Graphical Models

- If X_i 's are **conditionally independent** (as described by a **PGM**), the joint can be factored to a product of simpler terms, e.g.,



$$\begin{aligned}
 &P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\
 &= P(X_1) P(X_2) P(X_3 | X_1) P(X_4 | X_2) P(X_5 | X_2) P(X_6 | X_3, X_4) P(X_7 | X_6) P(X_8 | X_5, X_6)
 \end{aligned}$$

- Why we may favor a PGM?
 - Representation cost: how many probability statements are needed?
 $2+2+4+4+4+8+4+8=36$, an 8-fold reduction from 2^8 !
 - Algorithms for systematic and efficient inference/learning computation
 - Exploring the graph structure and probabilistic (e.g., Bayesian, Markovian) semantics

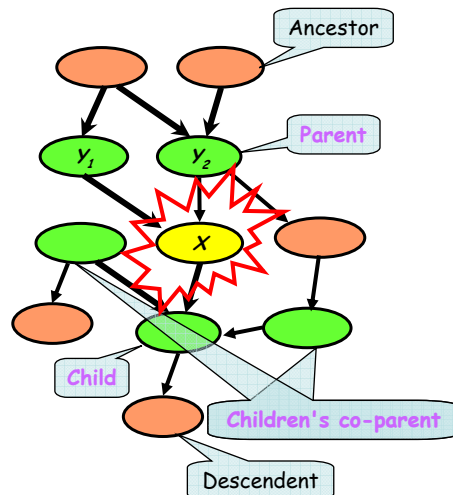
Two types of GMs

- Directed edges give causality relationships (**Bayesian Network** or **Directed Graphical Model**):
- Undirected edges simply give correlations between variables (**Markov Random Field** or **Undirected Graphical model**):

Bayesian Network

Structure: *DAG*

- Meaning: a node is **conditionally independent** of every other node in the network outside its **Markov blanket**
- Local conditional distributions (**CPD**) and the **DAG** completely determine the **joint** dist.
- Give **causality** relationships

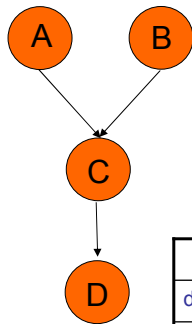


Conditional probability tables (CPTs)

a^0	0.75
a^1	0.25

b^0	0.33
b^1	0.67

$$P(a,b,c,d) = P(a)P(b)P(c|a,b)P(d|c)$$



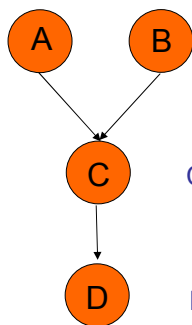
	a^0b^0	a^0b^1	a^1b^0	a^1b^1
c^0	0.45	1	0.9	0.7
c^1	0.55	0	0.1	0.3

	c^0	c^1
d^0	0.3	0.5
d^1	0.7	0.5

Conditional probability density func. (CPDs)

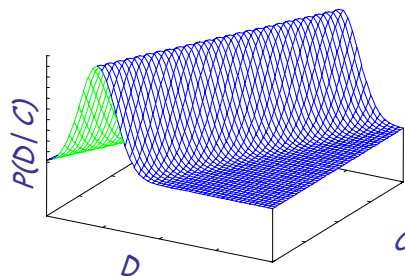
$$A \sim N(\mu_a, \Sigma_a) \quad B \sim N(\mu_b, \Sigma_b)$$

$$P(a,b,c,d) = P(a)P(b)P(c|a,b)P(d|c)$$



$$C \sim N(A+B, \Sigma_c)$$

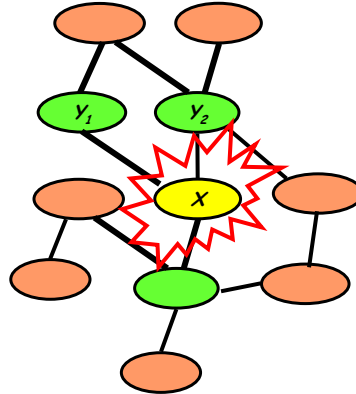
$$D \sim N(\mu_a + C, \Sigma_d)$$



Markov Random Fields

Structure: an *undirected graph*

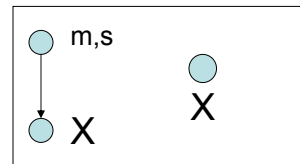
- Meaning: a node is **conditionally independent** of every other node in the network given its **direct neighbors**
- Local contingency functions (**potentials**) and the **cliques** in the graph completely determine the **joint** dist.
- Give **correlations** between variables



Simplest GMs: the building blocks

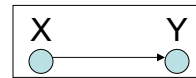
Density estimation

Parametric and nonparametric methods



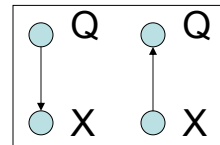
Regression

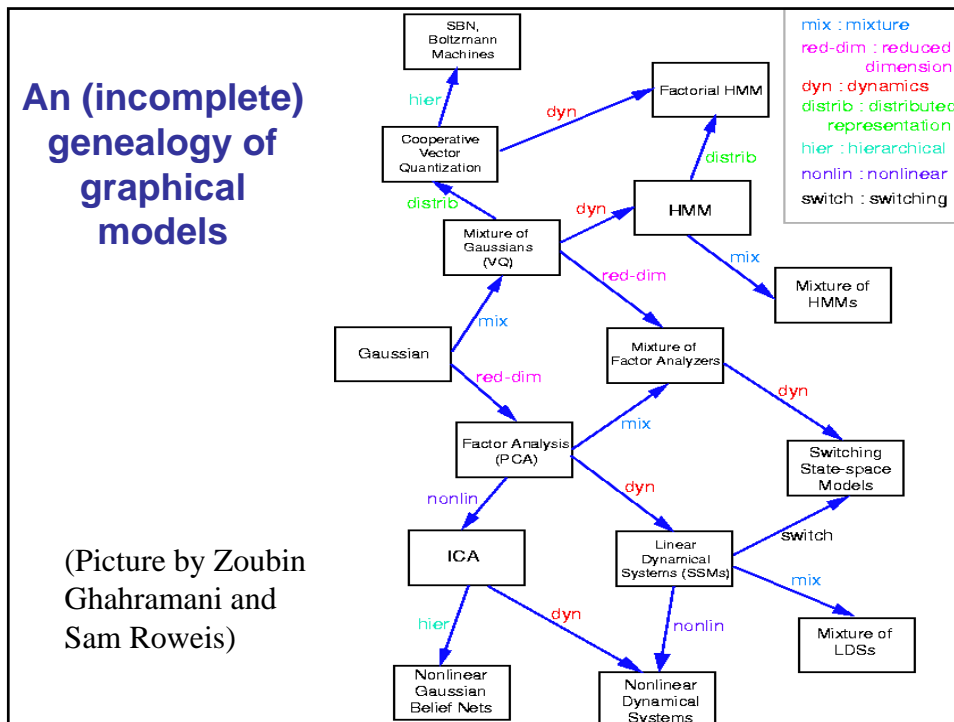
Linear, conditional mixture, nonparametric



Classification

Generative and discriminative approach





Probabilistic Inference

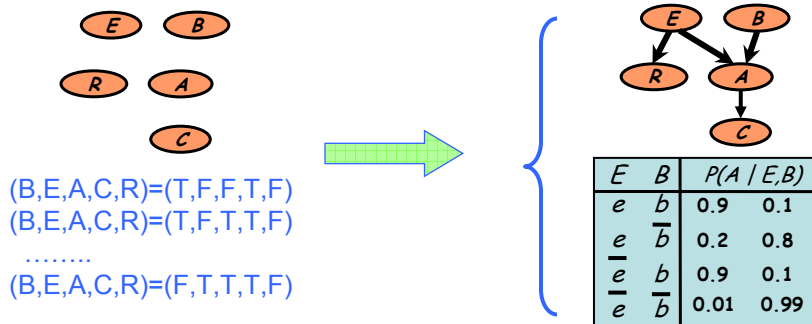
- Computing statistical queries regarding the network, e.g.:
 - Is node X independent on node Y given nodes Z,W ?
 - What is the probability of X=true if (Y=false and Z=true)?
 - What is the joint distribution of (X,Y) if R=false?
 - What is the likelihood of some full assignment?
 - What is the most likely assignment of values to all or a subset the nodes of the network?

- General purpose algorithms exist to fully automate such computation
 - Computational cost depends on the topology of the network
 - Exact inference:
 - The junction tree algorithm
 - Approximate inference;
 - Loopy belief propagation, variational inference, Monte Carlo sampling

Learning Graphical Models

The goal:

Given set of independent samples (*assignments* of random variables), find the *best* (the most likely?) Bayesian Network (both DAG and CPDs)

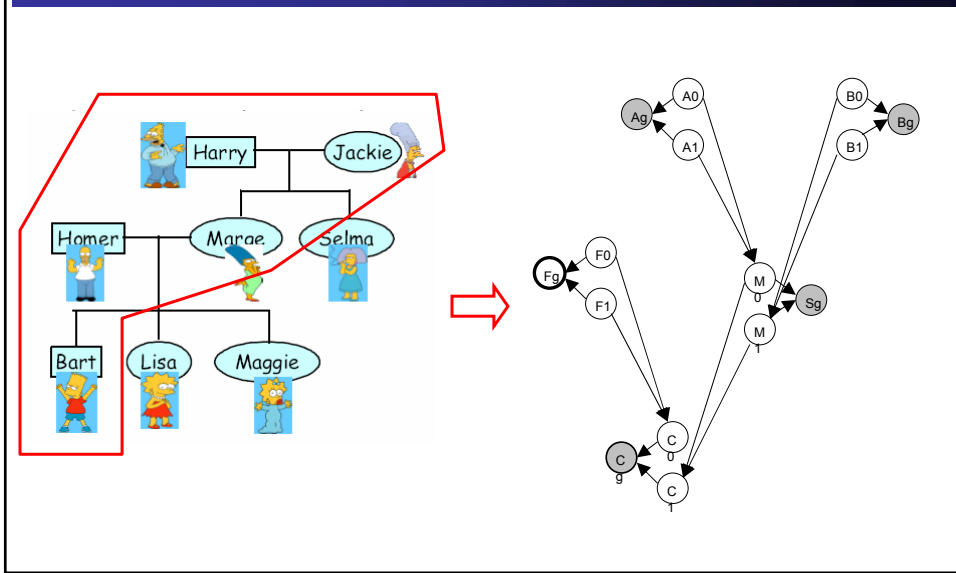


Application of GMs

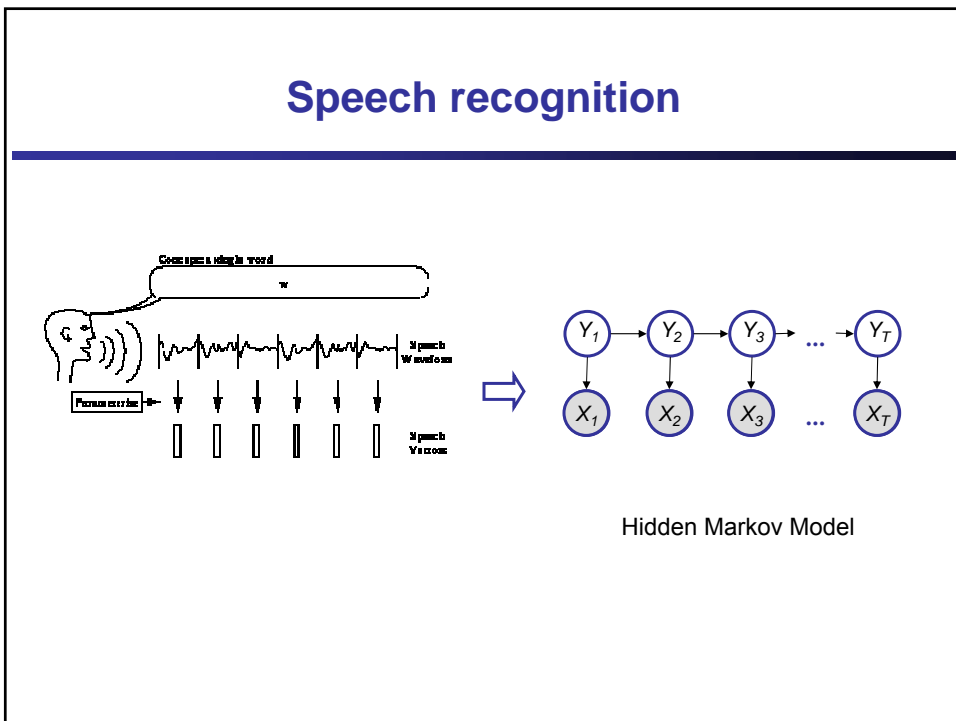
- Machine Learning
- Computational statistics

- Computer vision and graphics
- Natural language processing
- Informational retrieval
- Robotic control
- Decision making under uncertainty
- Error-control codes
- Computational biology
- Genetics and medical diagnosis/prognosis
- Finance and economics
- Etc.

Genetic Pedigree

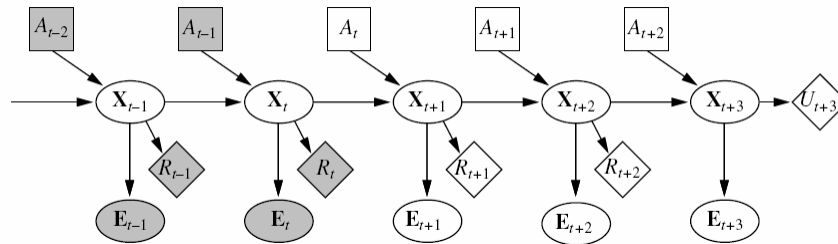


Speech recognition

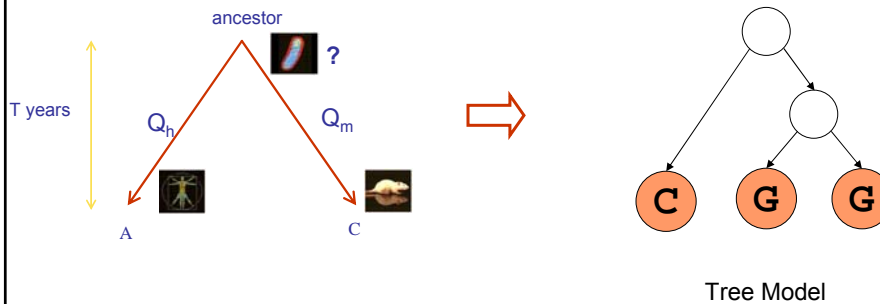


Reinforcement learning

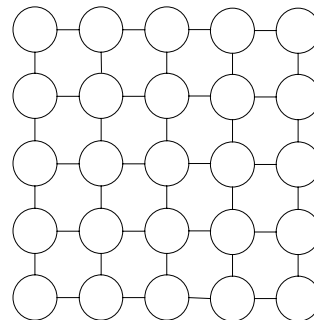
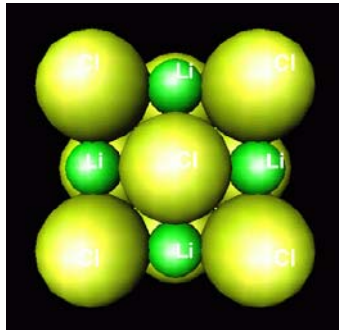
- Partially observed Markov decision processes (POMDP)



Evolution



Solid State Physics



Ising/Potts model

Why graphical models

- **Probability theory** provides the **glue** whereby the parts are combined, ensuring that the system as a whole is consistent, and providing ways to interface models to data.
- The **graph theoretic** side of graphical models provides both an intuitively appealing interface by which humans can model highly-interacting sets of variables as well as a data structure that lends itself naturally to the design of efficient general-purpose algorithms.
- **Many of the classical multivariate probabilistic systems** studied in fields such as statistics, systems engineering, information theory, pattern recognition and statistical mechanics **are special cases of the general graphical model formalism**
 - -- examples include mixture models, factor analysis, hidden Markov models, Kalman filters and Ising models.
- The graphical model framework provides a way to view all of these systems as instances of a **common underlying formalism**.

-- M. Jordan

Plan for the Class

- Bayesian Network and Markov Random Fields
 - Representation
 - Inference
 - learning
- Approximate inference
 - Monte Carlo algorithms
 - Variational methods
- Continuous and Hybrid models, exponential family, GLIM
- Temporal models
 - HMM and Kalman Filtering
 - Dynamic Bayesian networks
- Advanced topics
 - Probabilistic relational models
 - Applications
 - Causal learning
 - Decision making