

# Recitation1

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## 1 Introduction

We also reviewed three important concepts of probability that will be repeatedly used in this class: *Random Variables*, *Probability Mass/Density Functions (pmf/pdf)* and *Expectation*.

**Random Variables** is a variable whose value is subject to variations due to chance or randomness. You can think of a random variable  $X: \Omega \rightarrow E$  as a measurable function from the set of possible outcomes  $\Omega$  to some set  $E$ . For all practical purposes,  $X$  is a real-valued function (i.e.  $E = R$ ). The probabilities of different outcomes or sets of outcomes (events) are given by the probability measure  $P$  with which  $\Omega$  is equipped.  $X$  describes some numerical property that outcomes in  $\Omega$  may have. E.g. the number of heads in a random collection of coin flips; the height of a random person, etc.

**Probability Mass/Density Function (pmf/pdf)** of a random variable  $X$  (usually denoted as  $f_X(x)$ ) is a function that describes the relative likelihood for this random variable  $X$  to take on a given value  $x$  i.e.  $f_X(x) = P(X = x)$ . If the random variable  $X$  is discrete, the function is called *Probability Mass Function*, else if the random variable  $X$  is continuous, the function is called *Probability Density Function*.

**Expectation** or expected value of a random variable  $X$  (usually denoted as  $E[X]$ ) is intuitively the long-run average value of repetitions of the experiment it represents. The experiment being drawing a value of the random variable under the probability mass/density function associated with it. Mathematically,  $E[X] = \int_{-\infty}^{\infty} x f_X(x) dx$  for the continuous case (in discrete case, you simply replace the integral with summation). As an example, you can verify that the expected value of a dice roll is 3.5.

**Suggested further reading:**

<http://web.stanford.edu/class/cme308/OldWebsite/notes/chap2.pdf>