SPIN: Part 2

15-414/614 Bug Catching: Automated Program Verification

Sagar Chaki November 14, 2012

Control flow

We have already seen some

Concatenation of statements, parallel execution, atomic sequences

There are a few more

Case selection, repetition, unconditional jumps

Case selection

Cases need not be exhaustive or mutually exclusive

Non-deterministic selection

Repetition

```
byte count = 1;
proctype counter() {
      do
      :: count = count + 1
      :: count = count - 1
      :: (count == 0) \rightarrow break
      od
```

Repetition

```
proctype counter()
          do
          :: (count != 0) \rightarrow
                    if
                    :: count = count + 1
                    :: count = count - 1
                    fi
          :: (count == 0) \rightarrow break
          od
```

Unconditional jumps

```
proctype Euclid (int x, y)
       do
       :: (x > y) \rightarrow x = x - y
       :: (x < y) \rightarrow y = y - x
       :: (x == y) \rightarrow goto done
       od;
       done: skip
```

Procedures and Recursion

Procedures can be modeled as processes

- Even recursive ones
- Return values can be passed back to the calling process via a global variable or a message

Time for example 3

Timeouts

```
Proctype watchdog() {
    do
    :: timeout → guard!reset
    od
}
```

Get enabled when the entire system is deadlocked

No absolute timing considerations

Assertions

assert(any_boolean_condition)

pure expression

If condition holds \Rightarrow no effect

If condition does not hold ⇒ error report during verification with Spin

Time for example 4

LTL model checking

Two ways to do it

Convert Kripke to Buchi

- Convert claim (LTL) to Buchi
- Check language inclusion
 OR
- Convert ~Claim (LTL) to Buchi
- Check empty intersection

What Spin does

Checks non-empty intersection

Requires very little space in best case

Works directly with Promela

No conversion to Kripke or Buchi

Must provide Spin with negation of property you want to prove

LTL syntax in SPIN

φ :=	р	proposition
		true
		false
	1	(φ)
		φ binop φ
		unop φ

```
unop := []
             always (G)
             eventually (F)
       X next time
             logical negation
binop := U
             strong until
        && logical AND
             logical OR
        -> implication
        <-> equivalence
```

Time for example 5

```
Active process:
           bool turn, flag[2];
                                   automatically creates instances of processes
           active [2] proctype user()
                                                          _pid:
                                                Identifier of the process
           assert(_pid == 0 || _pid
           again:
          assert:
Checks that there are only
                              = 0
                                    turn == 1 - _pid);
at most two instances with
    identifiers 0 and 1
                                 /* critical section */
             flag[\_pid] = 0;
             goto again;
```

```
bool turn, flag[2];
                                           ncrit:
byte ncrit; ___
                                  Counts the number of
active [2] proctype user()
                              Process in the critical section
  assert(_pid == 0 || _pid == 1);
again:
  flag[\_pid] = 1;
  turn = _pid;
  (flag[1 - pid] == 0 || turn == 1 - pid);
  ncrit++;
  assert(ncrit == 1); /* critical section */
  ncrit--;
                                                       assert:
                                            Checks that there are always
  flag[\_pid] = 0;
                                             at most one process in the
  goto again;
                                                   critical section
```

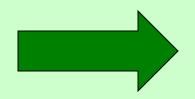
```
Use a pair of flags instead of a count
bool turn, flag[2];
bool critical[2];
                                                                   LTL Properties:
                                       mutex
active [2] proctype user()
                                no starvation
                                                      1. [] (!critical[0] || !critical[1])
  assert(_pid == 0 || _pid == 1);
again:
                                                      2. []<> (critical[0]) && []<> (critical[1])
  flag[\_pid] = 1;
  turn = _pid;
  (flag[1 - pid] == 0 || turn == 1 - pid);
                                                      3. [] (critical[0] -> (critical[0] U
                                                        •(!critical[0] && ((!critical[0] &&
                               alternation
                                                         !critical[1]) U critical[1]))))
  critical[_pid] = 1;
  /* critical section */
  critical[_pid] = 0;
                                                      4. [] (critical[1] -> (critical[1] U
                                                         (!critical[1] && ((!critical[1] &&
  flag[\_pid] = 0;
                              alternation
                                                         !critical[0]) U critical[0]))))
  goto again;
```

```
bool turn, flag[2];
bool critical[2];
                                                             LTL Properties (negated):
                                       holds
active [2] proctype user()
                                                     1. <> (critial[0] && critical[1])
                                     holds
  assert(_pid == 0 || _pid == 1);
again:
                                                     2. <>[] (!critical[0]) || <>[] (!critical[1])
  flag[\_pid] = 1;
  turn = _pid;
  (flag[1 - pid] == 0 || turn == 1 - pid);
                                                     3. <> (critical[0] && !(critical[0] U
                                                        ·(!critical[0] && ((!critical[0] &&
                           does not hold
                                                        !critical[1]) U critical[1]))))
  critical[_pid] = 1;
  /* critical section */
  critical[_pid] = 0;
                                                     4. <> (critical[1] && !(critical[1] U
                                                        (!critical[1] && ((!critical[1] &&
  flag[\_pid] = 0;
                          does not hold
                                                        !critical[0]) U critical[0]))))
  goto again:
```

Traffic Controller















Modeling in SPIN

System

- No turning allowed
- Traffic either flows East-West or North-South
- Traffic Sensors in each direction to detect waiting vehicles
- Traffic.pml

Properties:

- Safety: no collision (traffic1.ltl)
- Progress each waiting car eventually gets to go (traffic2.ltl)
- Optimality light only turns green if there is traffic (traffic3.ltl)

Dining Philosophers



Modeling in SPIN

Each fork is a rendezvous channel

A philosopher picks up a fork by sending a message to the fork.

A philosopher releases a fork by receiving a message from the fork.

Properties

- No deadlock
- Safety two adjacent philosophers never eat at the same time dp0.ltl
- No livelock dp1.ltl
- No starvation dp2.ltl

Versions

- dp.pml deadlock, livelock and starvation
- dp_no_deadlock1.pml livelock and starvation
- dp no deadlock2.pml starvation

References

http://cm.bell-labs.com/cm/cs/what/spin/

http://cm.belllabs.com/cm/cs/what/spin/Man/Manual.html

http://cm.bell-labs.com/cm/cs/what/spin/Man/Quick.html

Questions?

Sagar Chaki

Senior Member of Technical Staff

RTSS Program

Telephone: +1 412-268-1436

Email: chaki@sei.cmu.edu

Web

www.sei.cmu.edu/staff/chaki

U.S. Mail

Software Engineering Institute

Customer Relations

4500 Fifth Avenue

Pittsburgh, PA 15213-2612

USA

Customer Relations

Email: info@sei.cmu.edu

Telephone: +1 412-268-5800

SEI Phone: +1 412-268-5800

SEI Fax: +1 412-268-6257