

Mesh Generation and Topological Data Analysis

Don Sheehy
INRIA Saclay, France

Obvious.

Obvious.

“I could have thought of that.”

Obvious.

“I could have thought of that.”

“I should have thought of that.”

Outline

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1 The Obvious.

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Mesh generation as a preprocess for TDA

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2 The Not Obvious.

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(and their solution)

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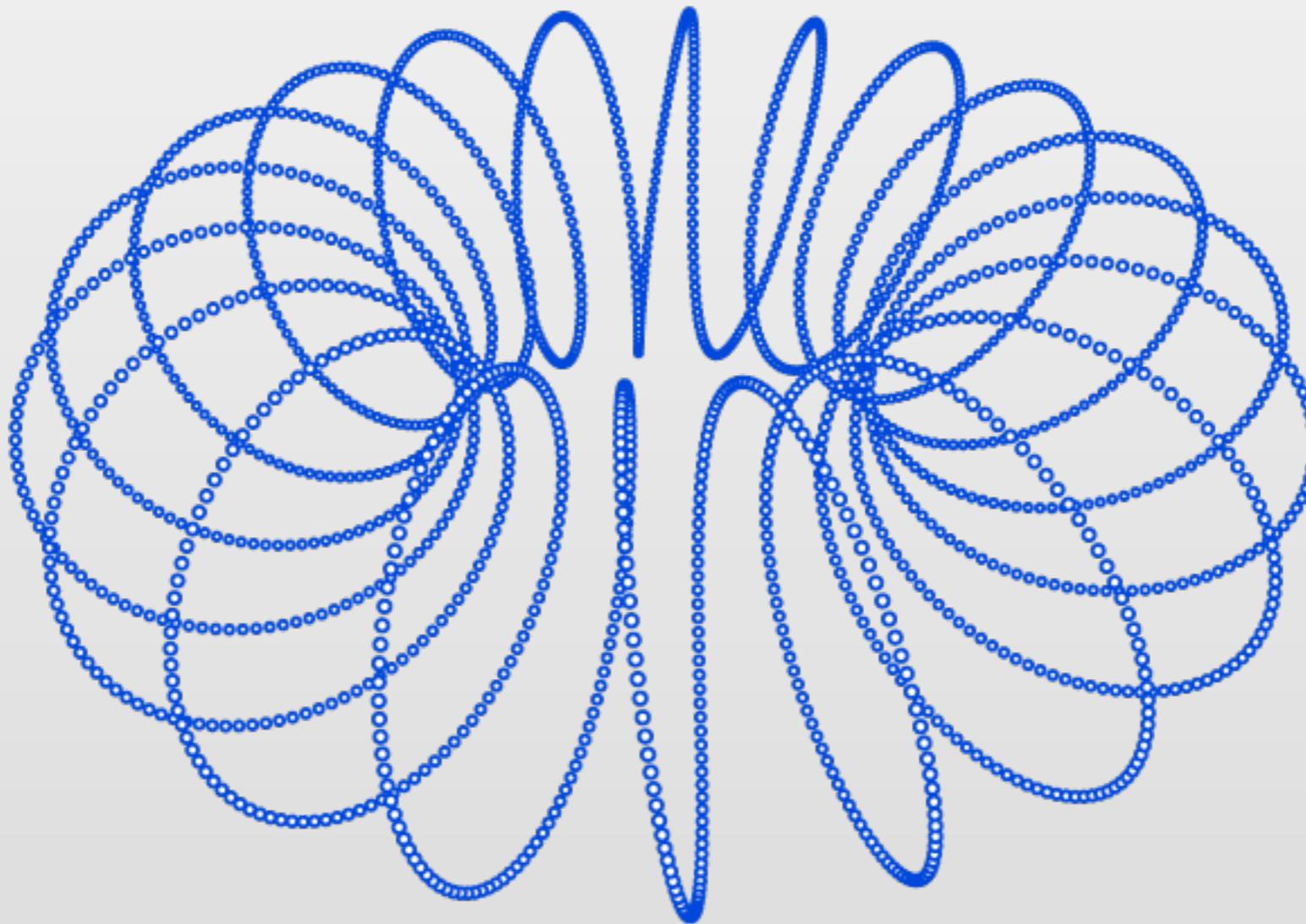
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4 Some things that might be true.

Wild speculation.

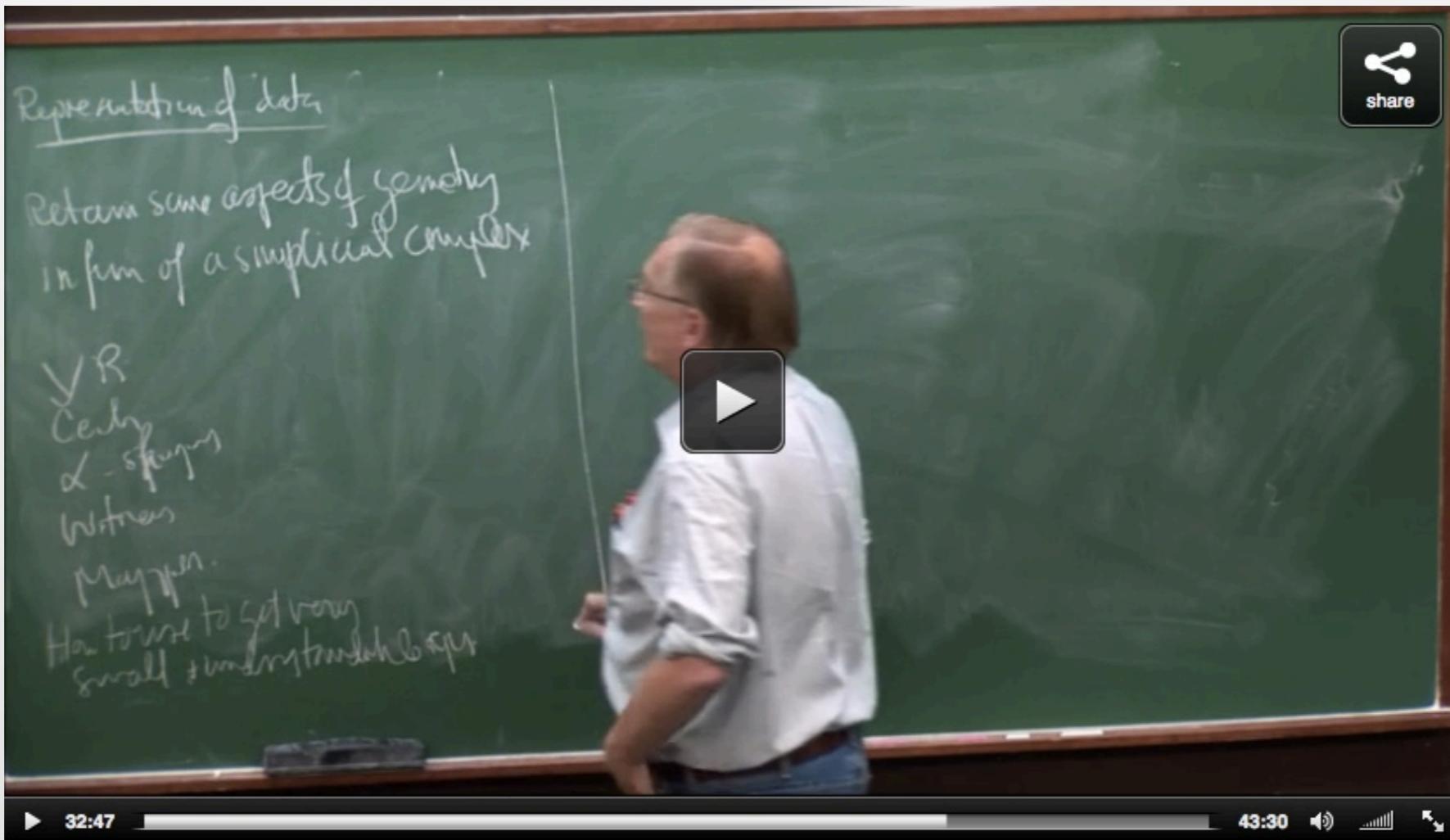
We consider point clouds in low-dimensional Euclidean space.



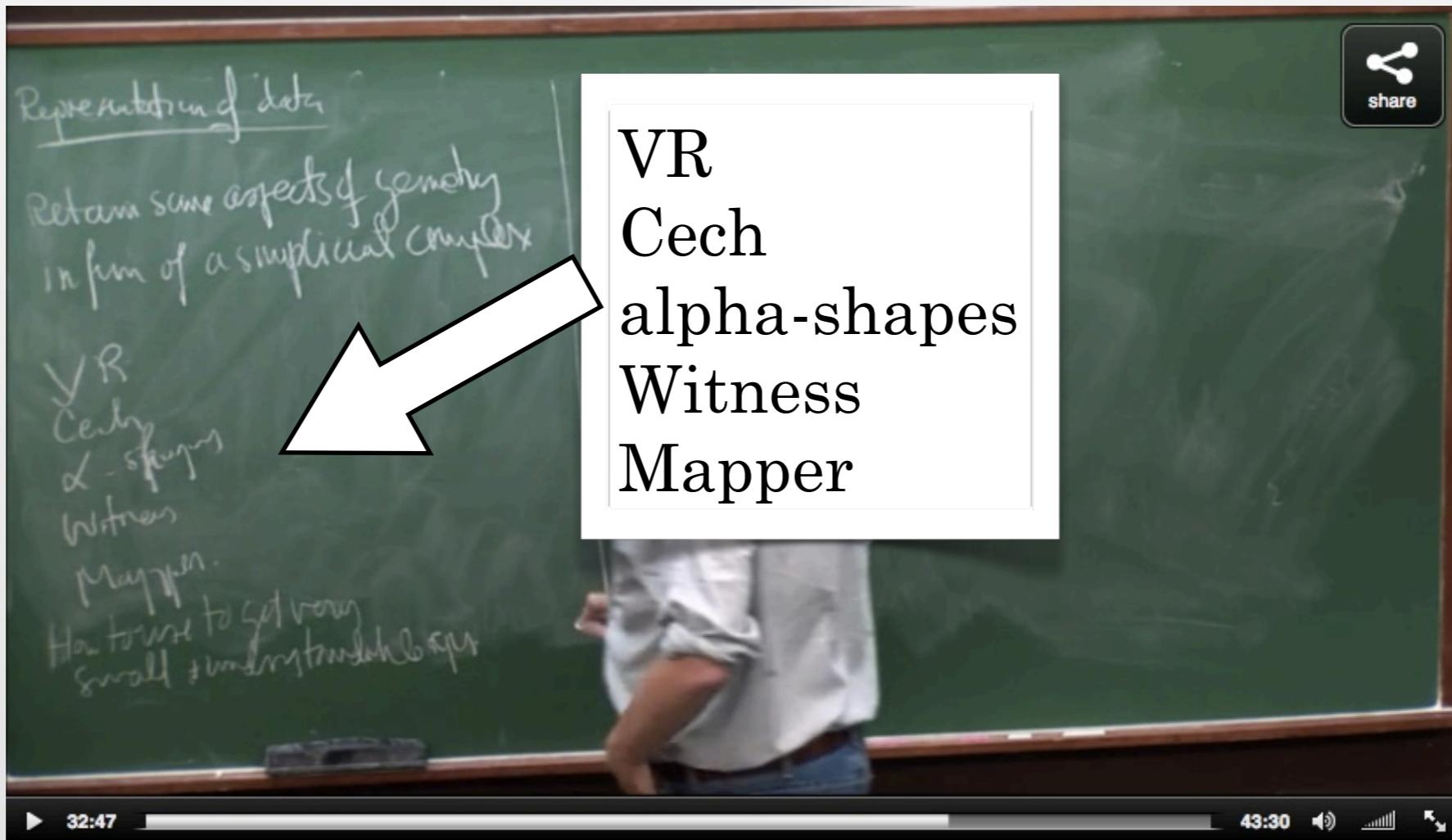
Maybe there is underlying structure, but maybe not.

A trip down memory lane...

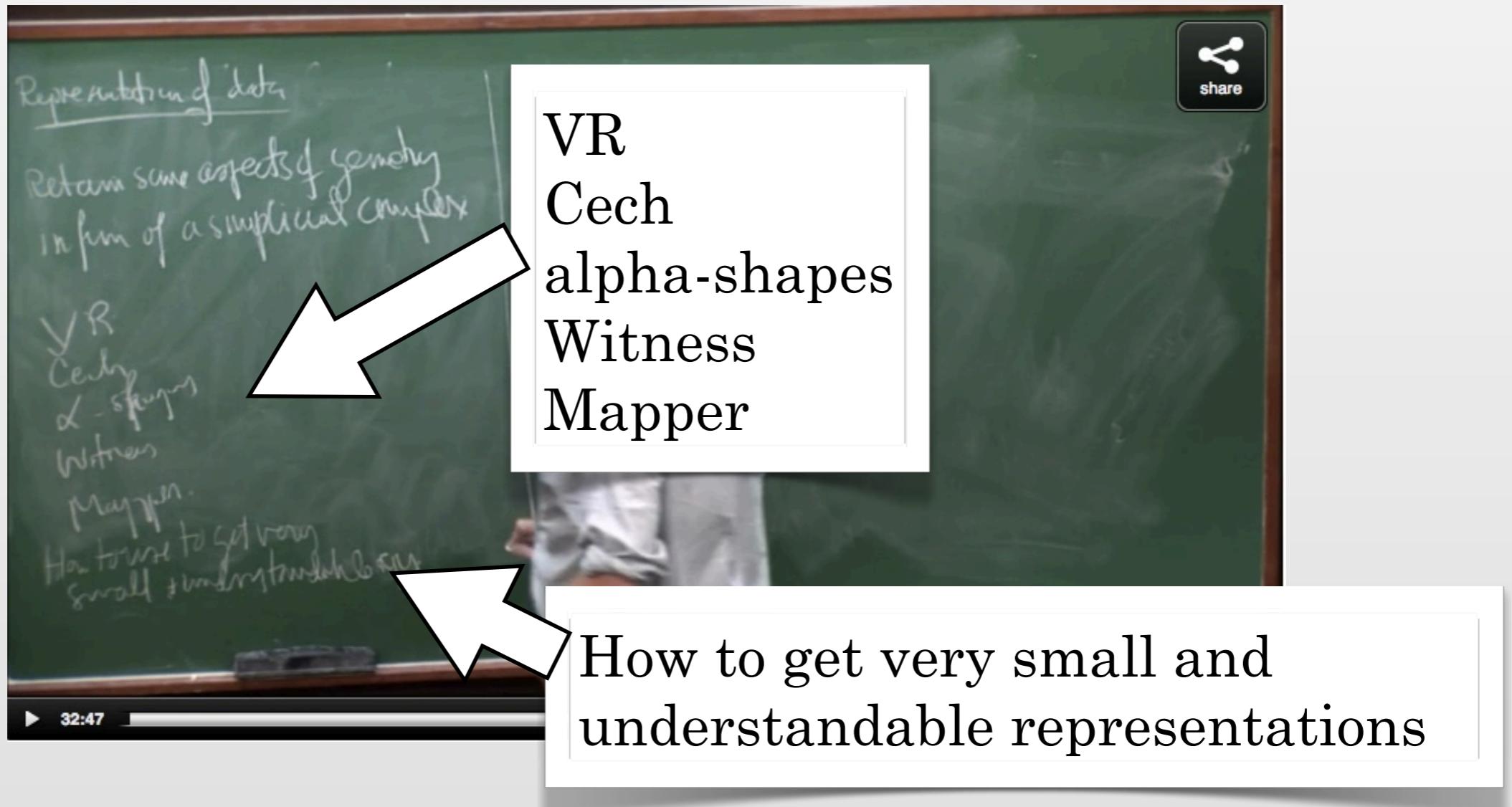
A trip down memory lane...



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Representation of data
Retain some aspects of geometry
in form of a simplicial complex

VR
Cech
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Witness
Mapper

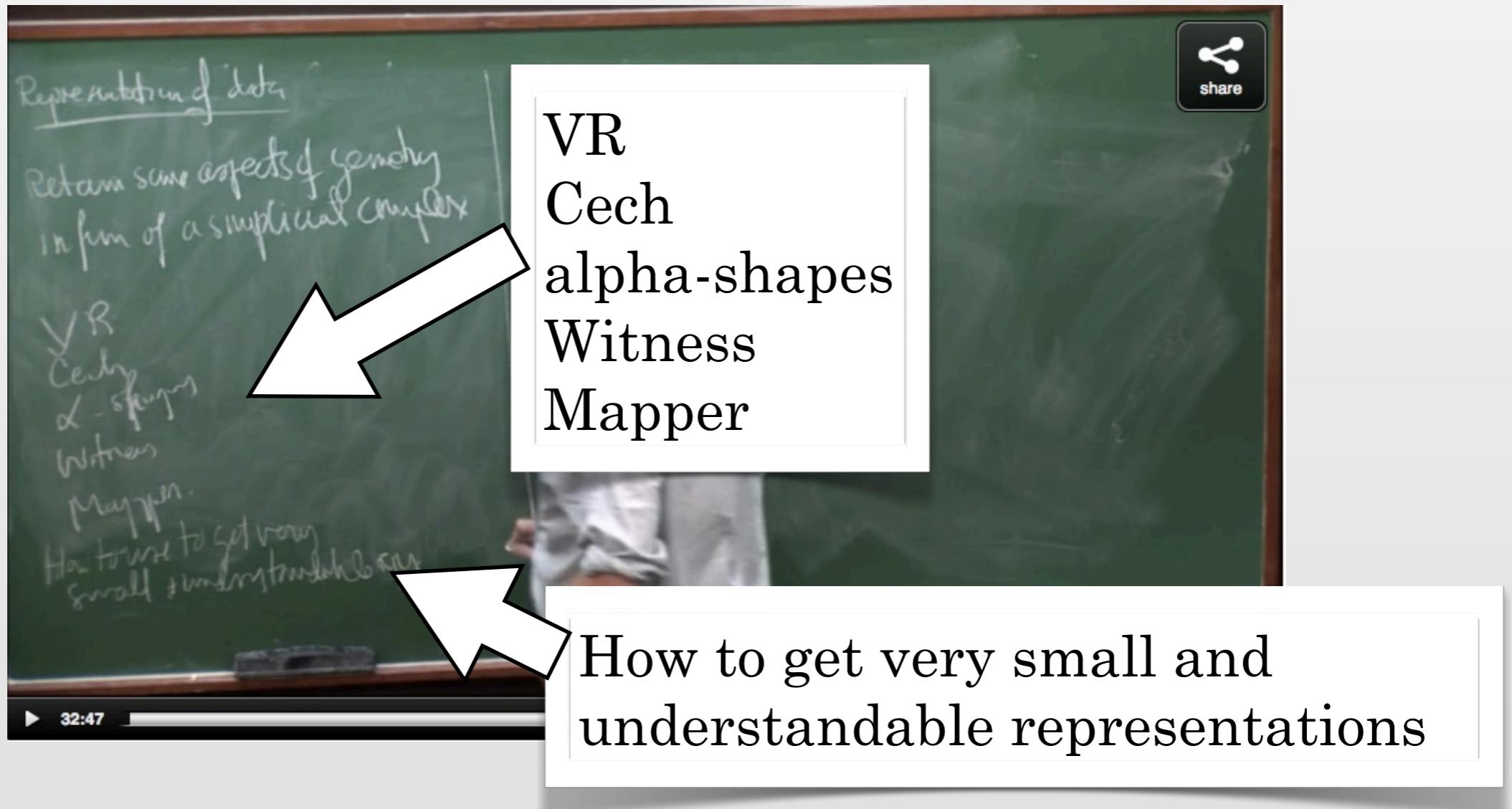
How to get very
small + understandable representations

32:47

share

How to get very small and understandable representations

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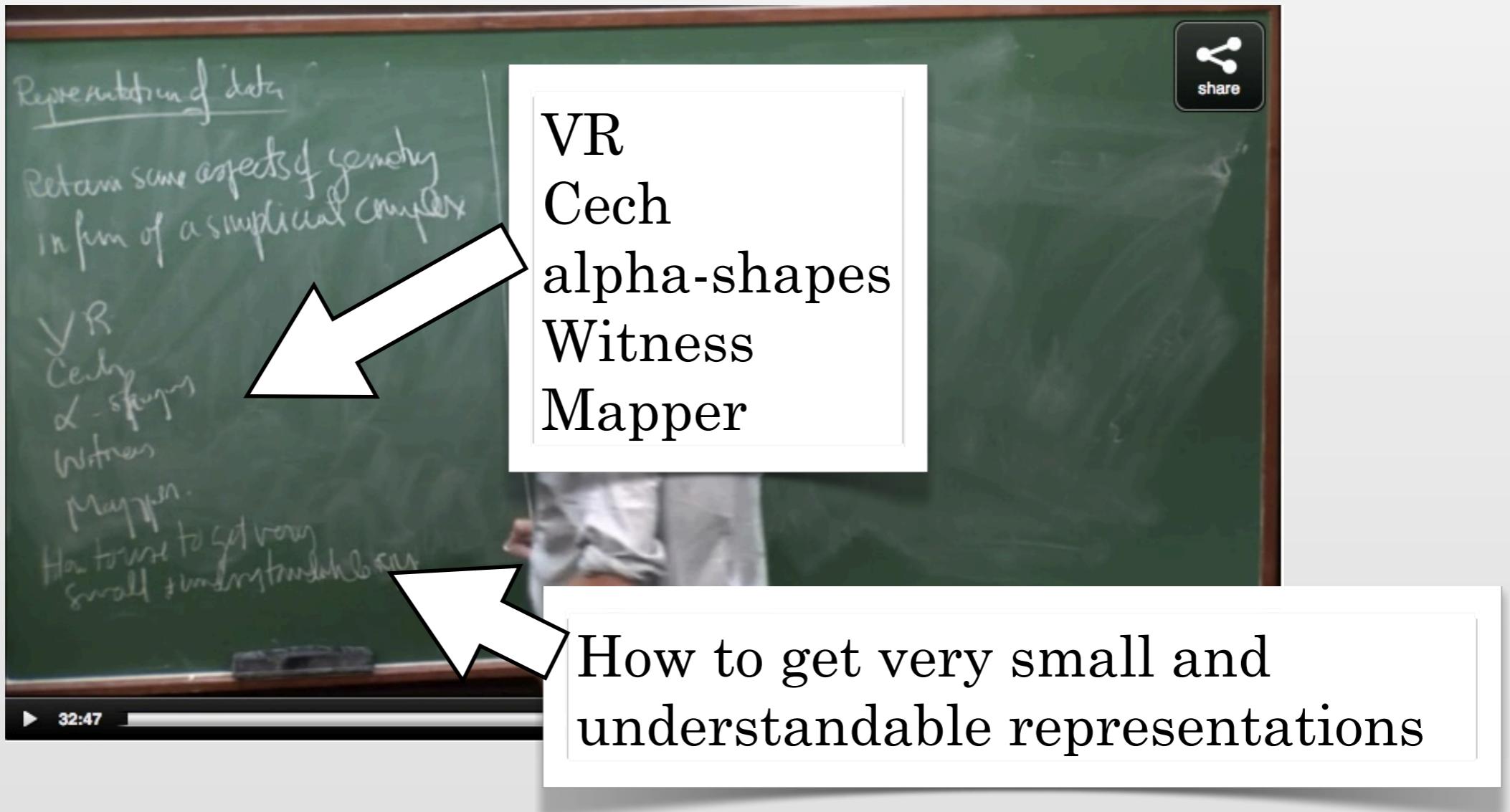
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How to get very small and understandable representations

Conventional Wisdom: *If you want a smaller complex, you need to use fewer vertices.*

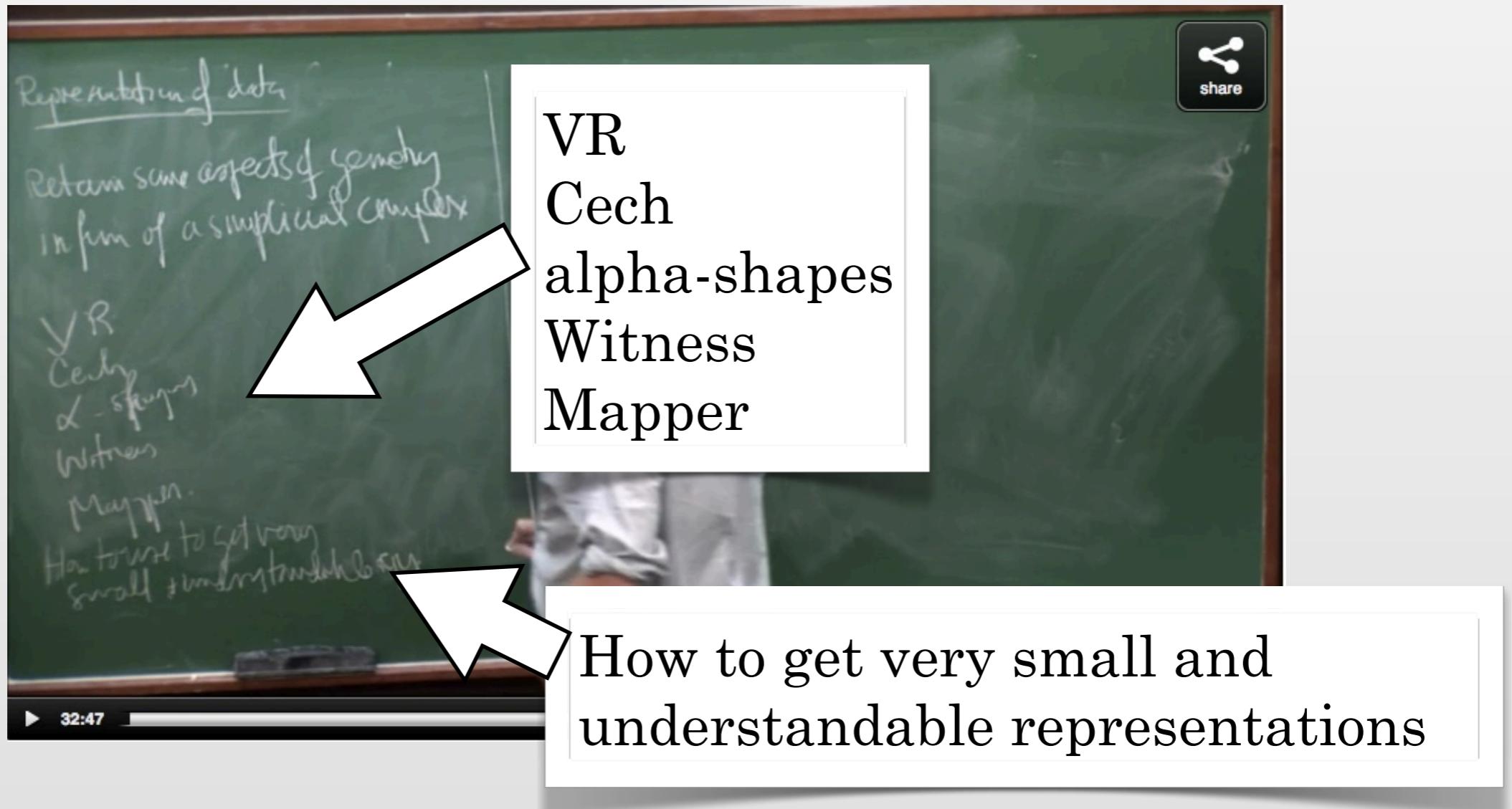
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True?

The complexity of simplicial complexes is not dominated by vertex counts.

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Does noise help?

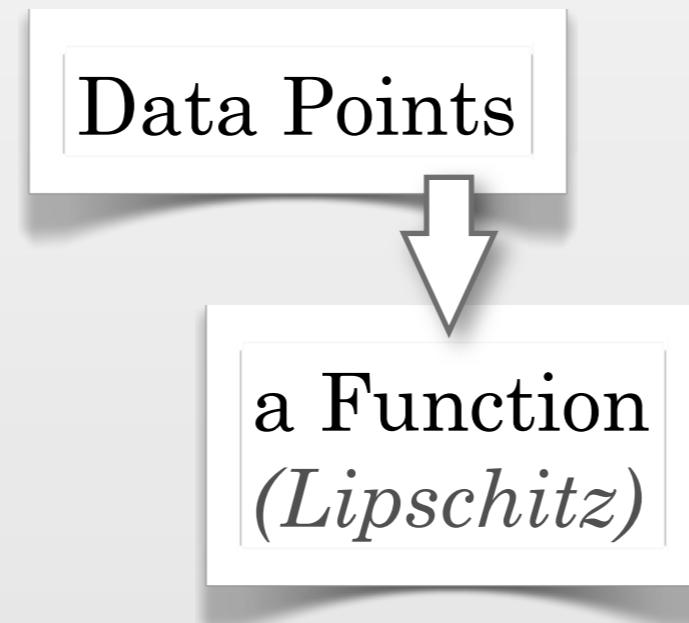
Complexity with noise: $O(n)$

A TDA Pipeline

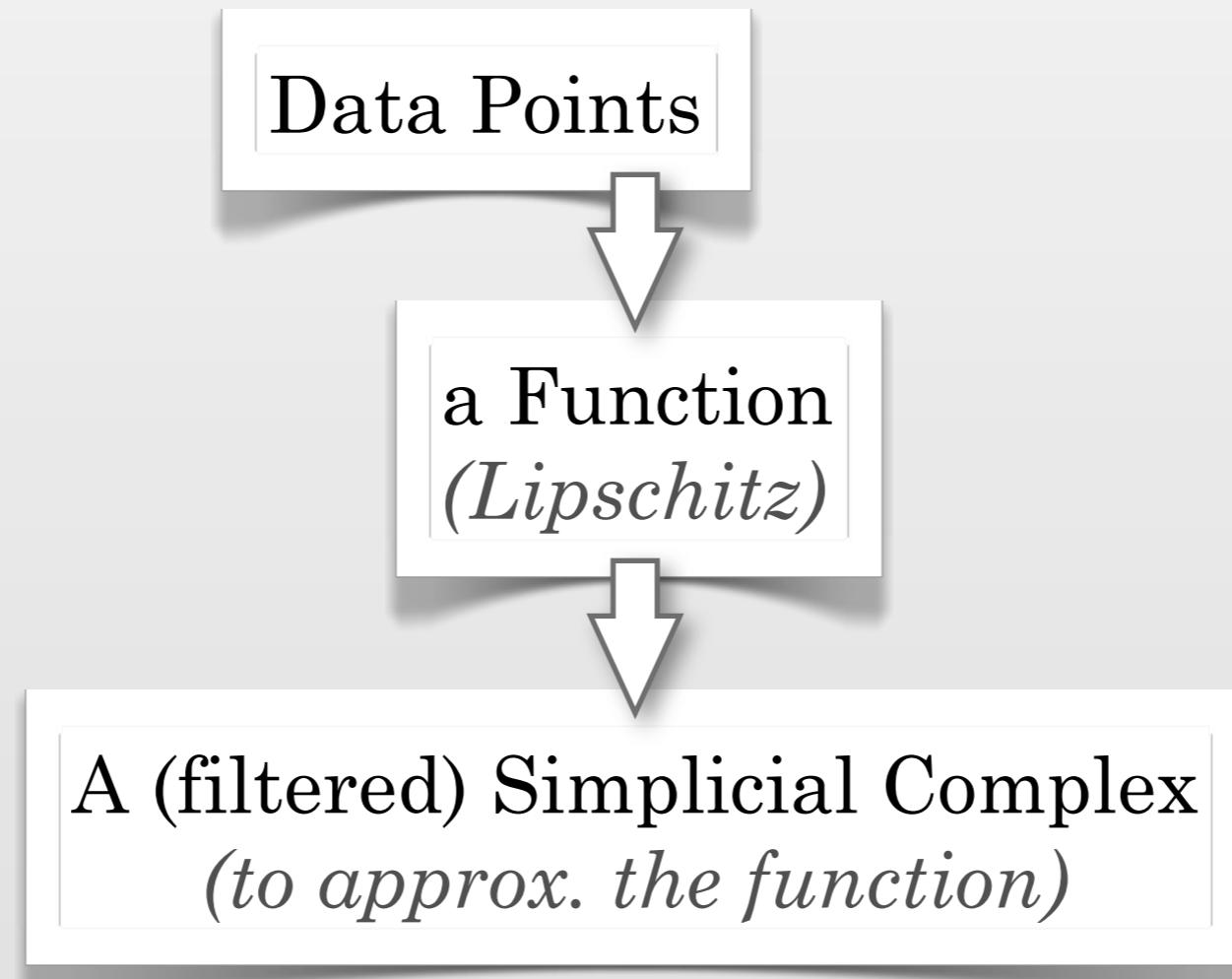
A TDA Pipeline

Data Points

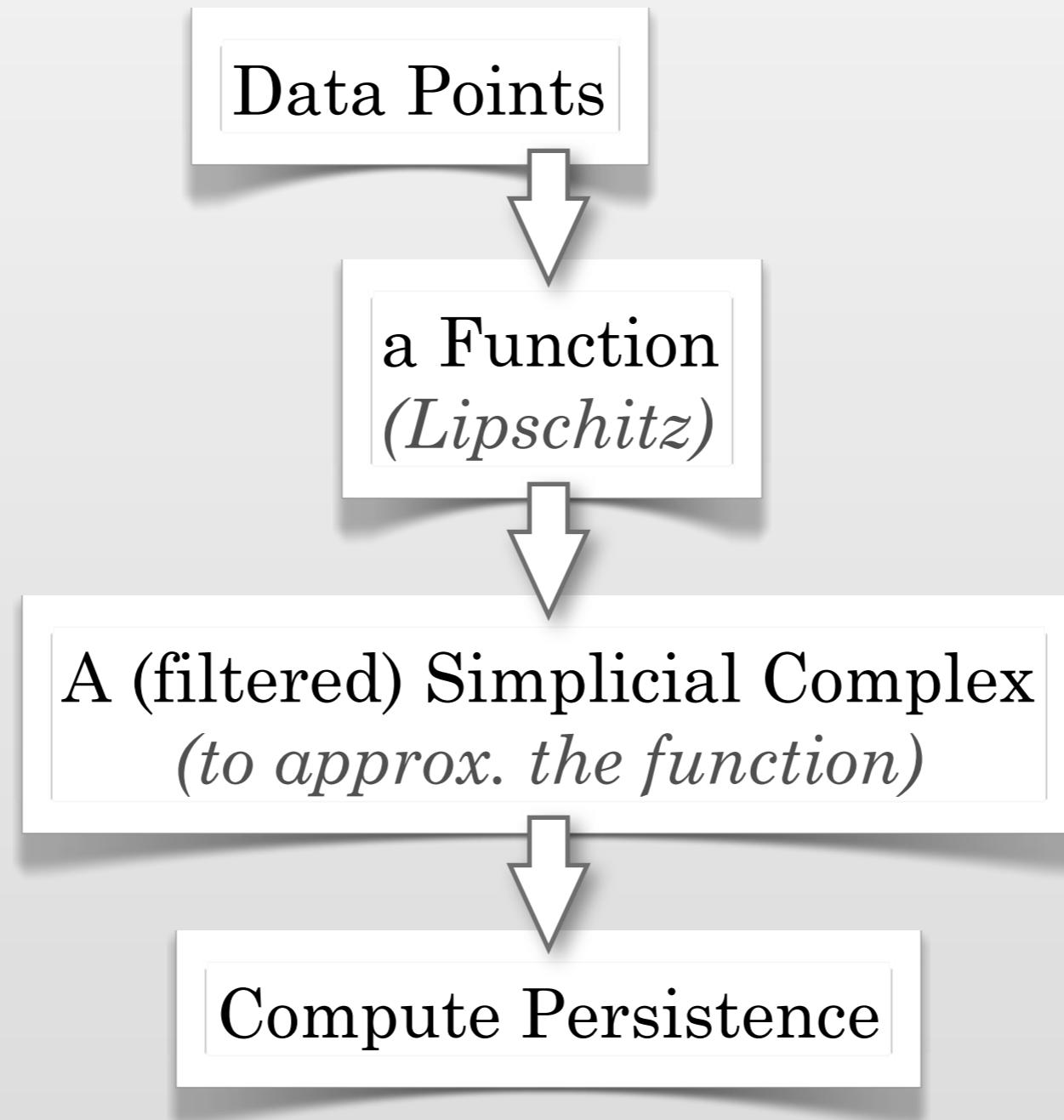
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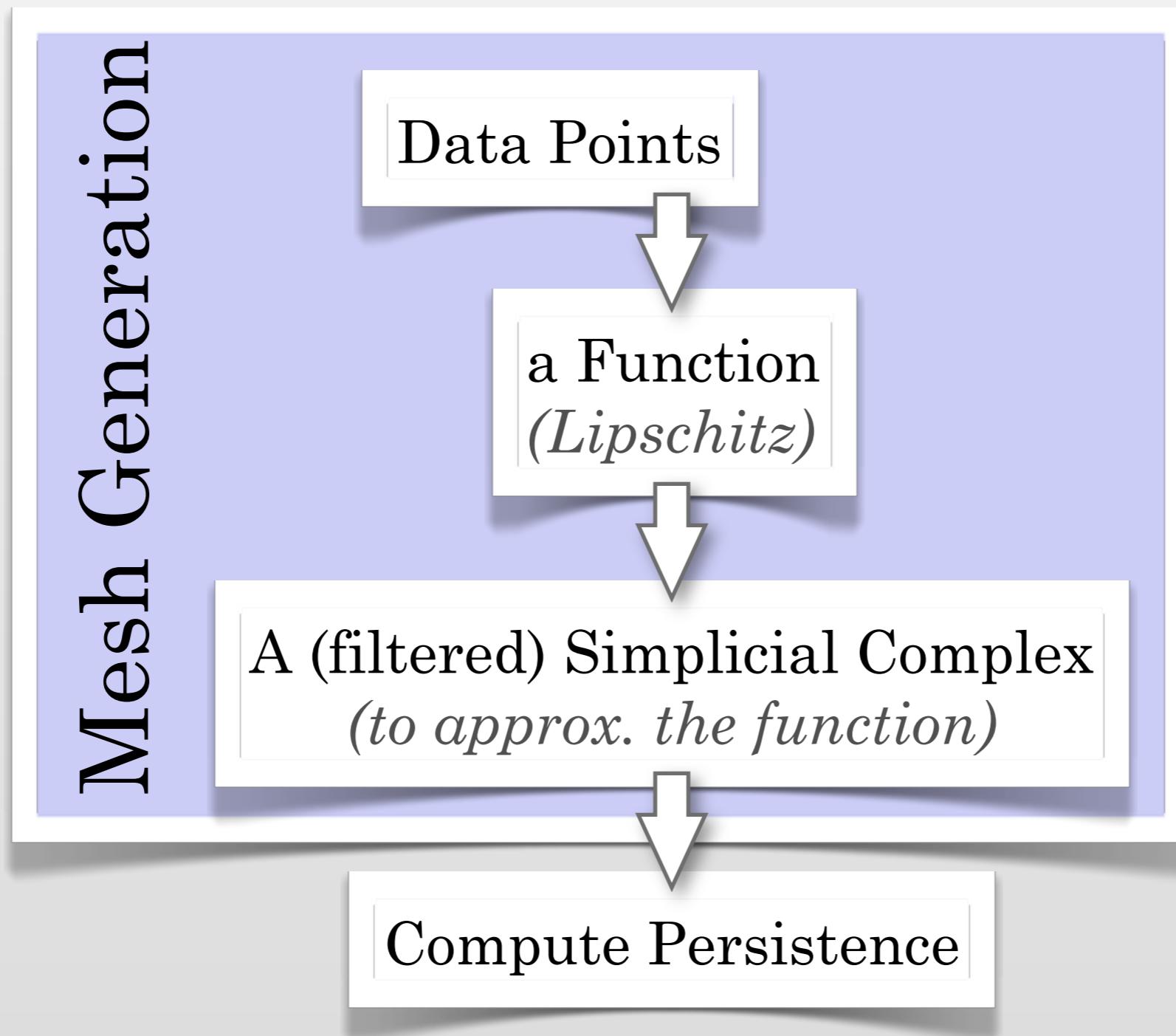
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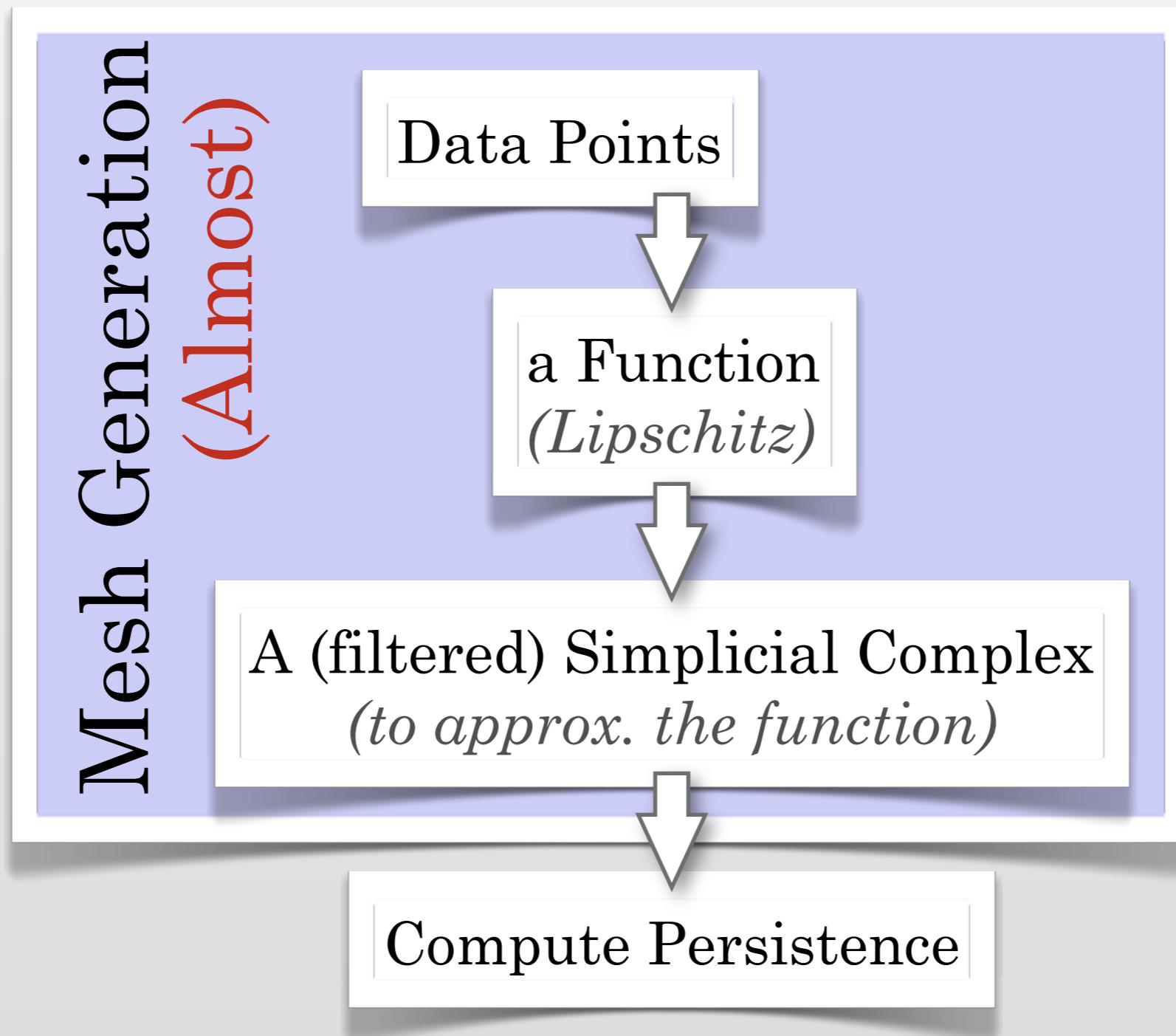
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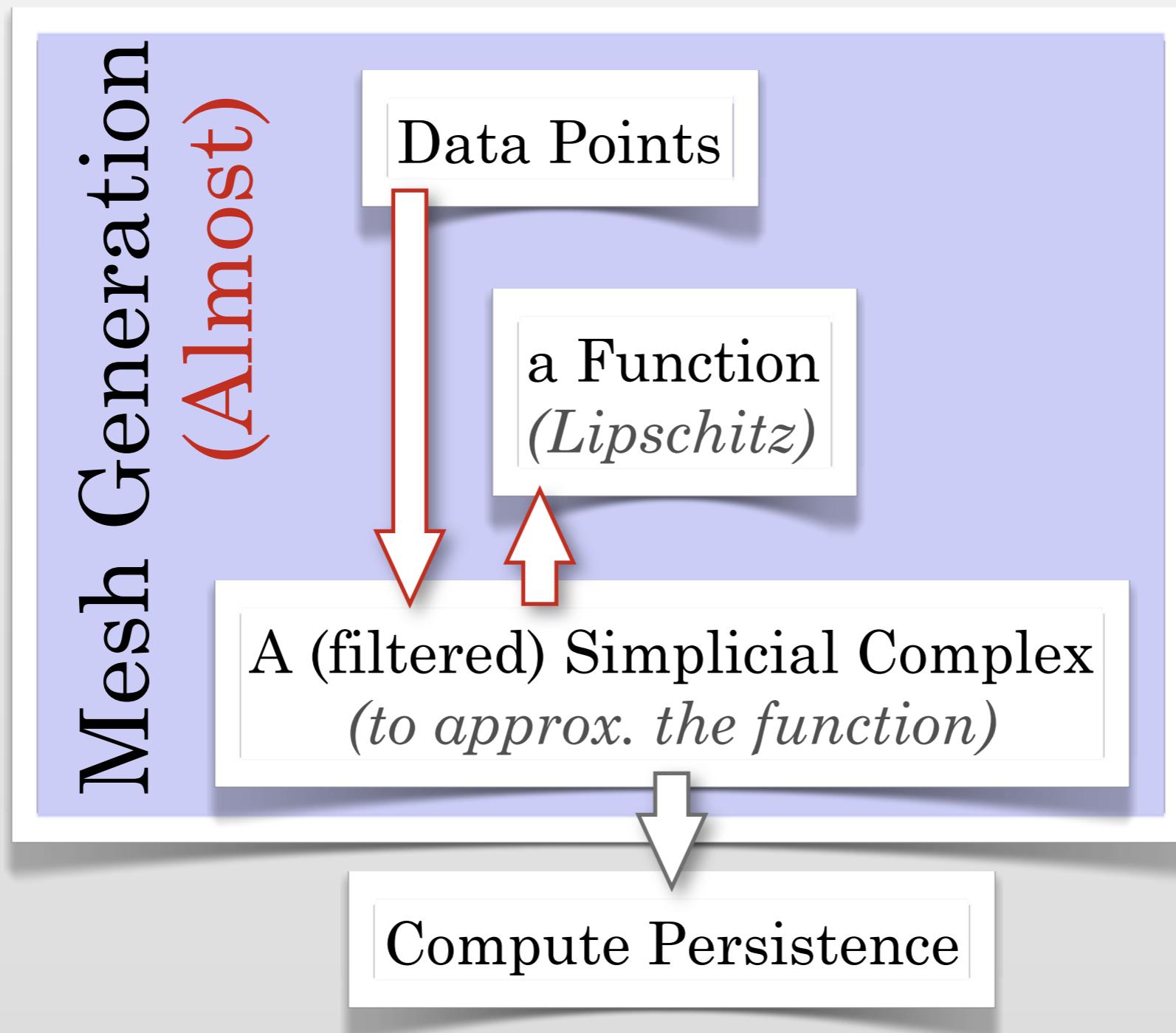
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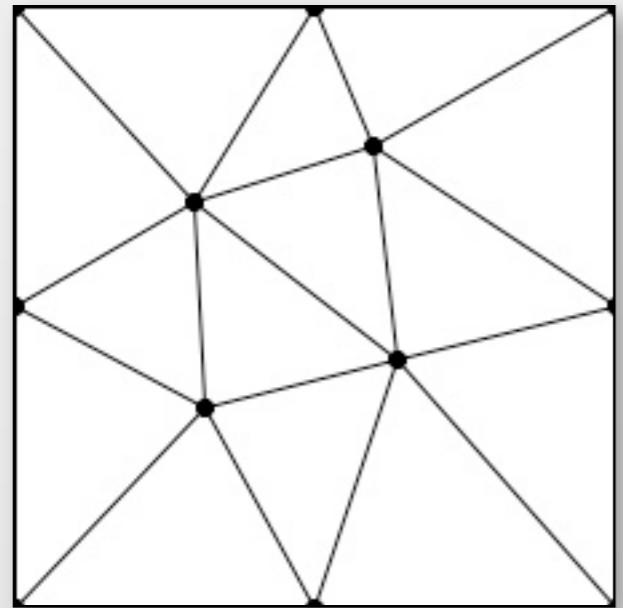
Mesh Generation

Mesh Generation

Decompose a domain
into simple elements.

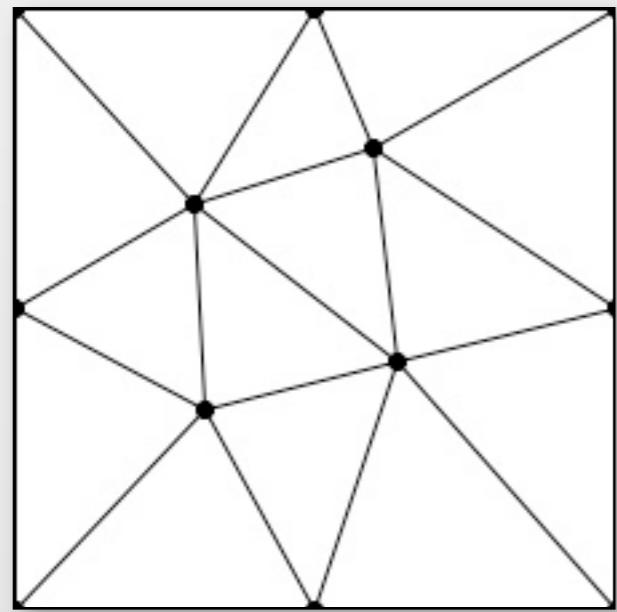
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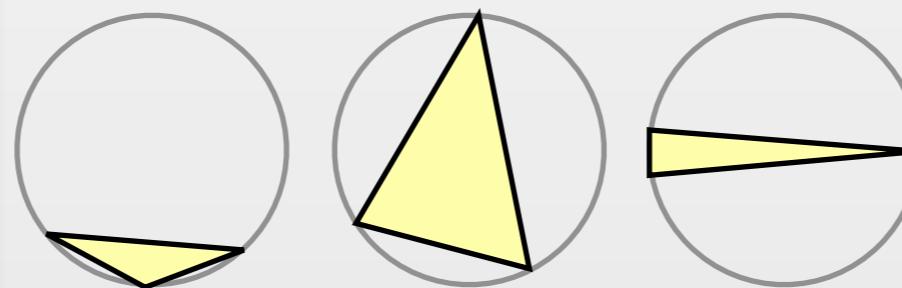


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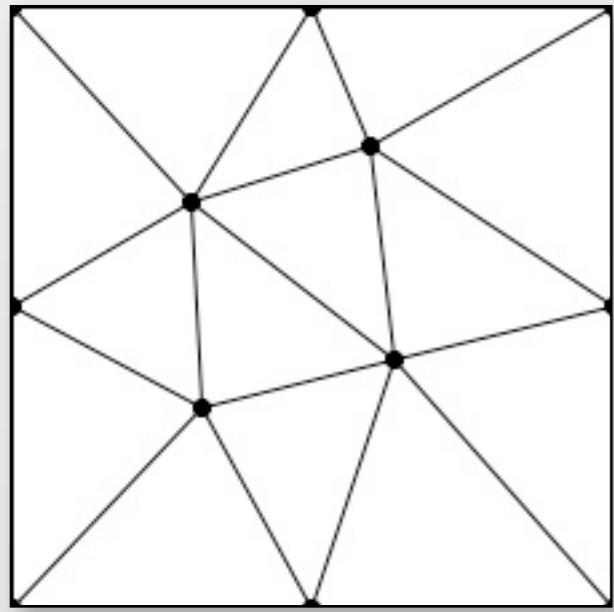
Mesh Quality



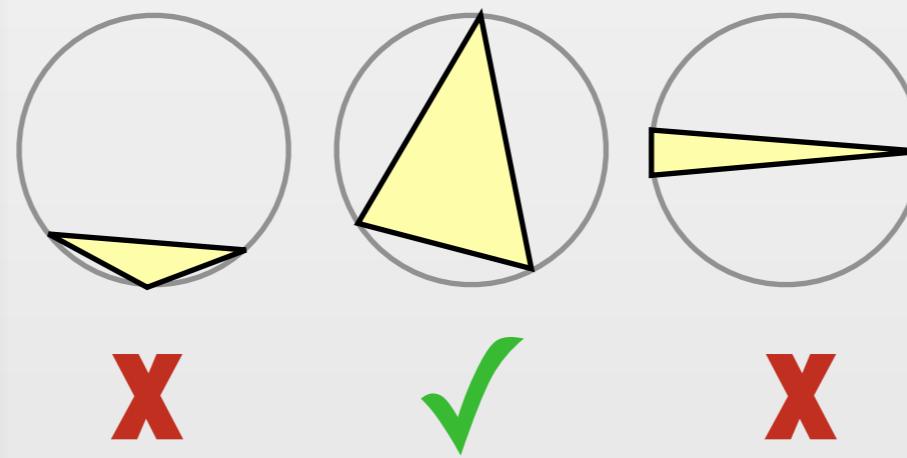
$\text{Radius}/\text{Edge} < \text{const}$

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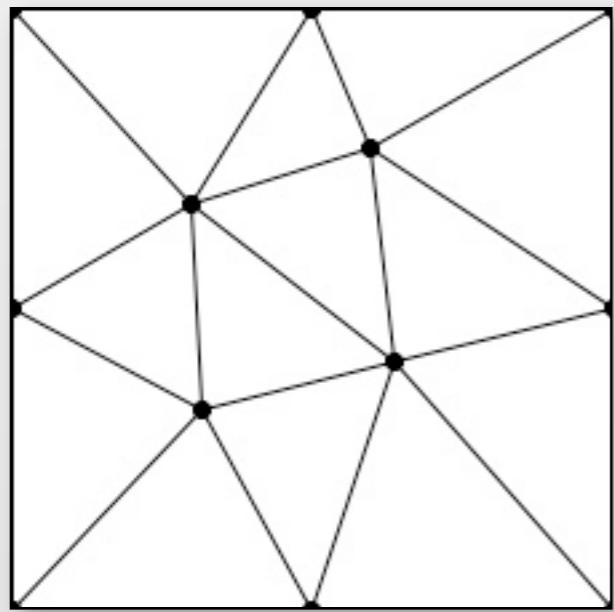
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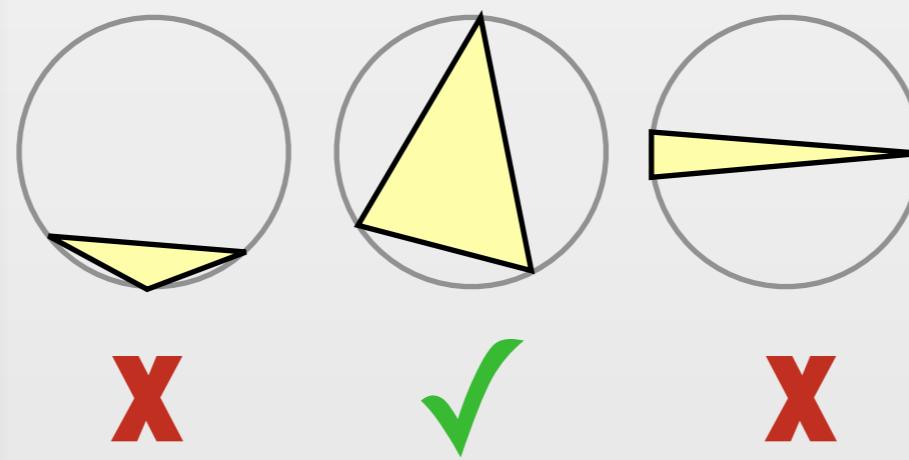
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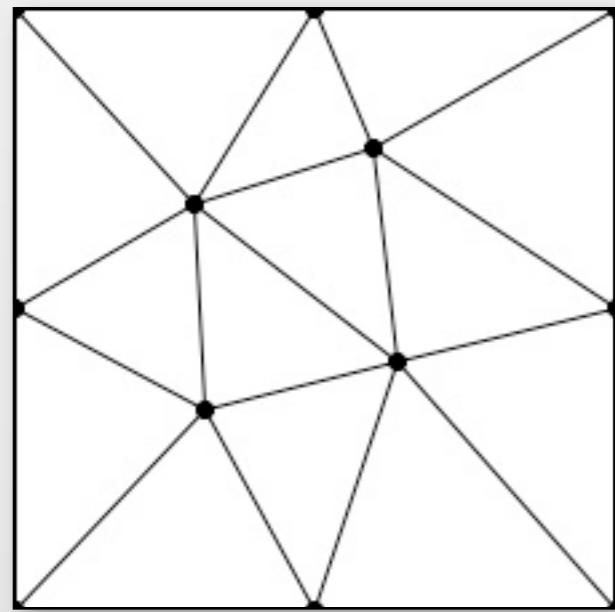


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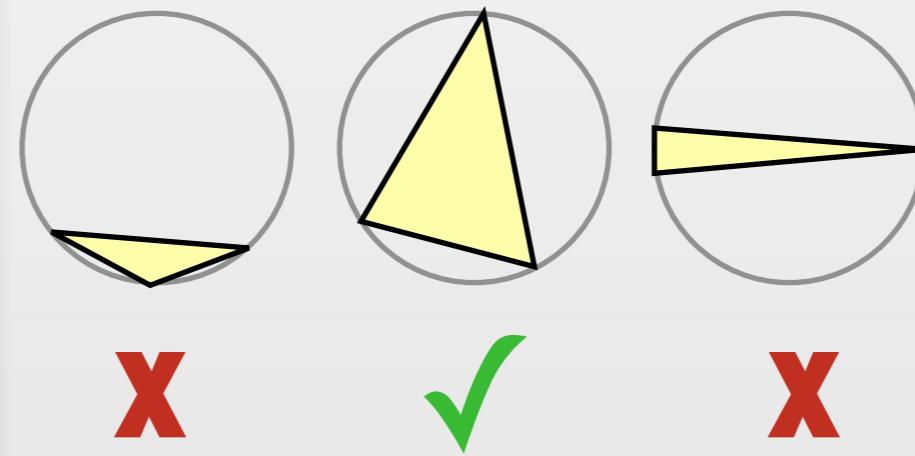
Conforming to Input

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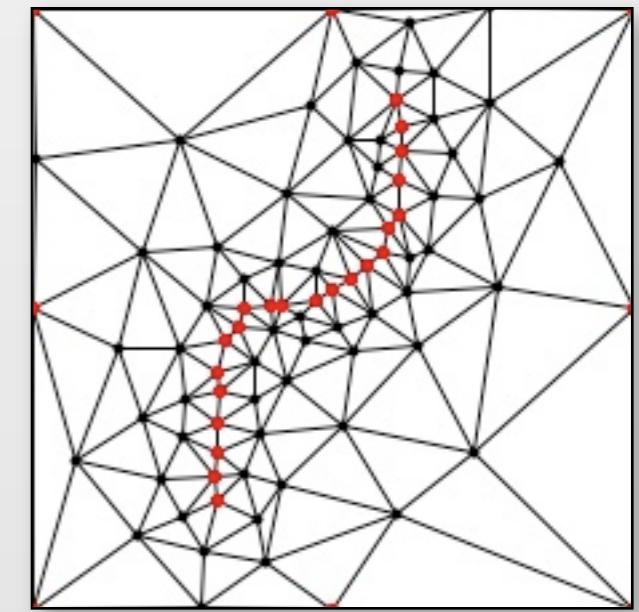


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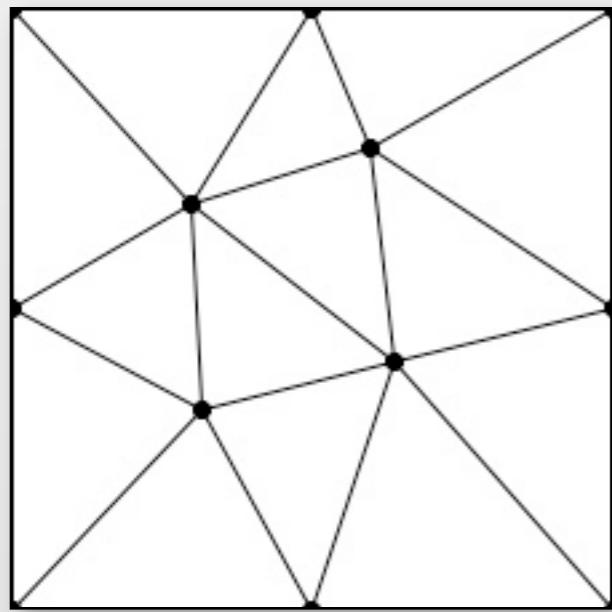
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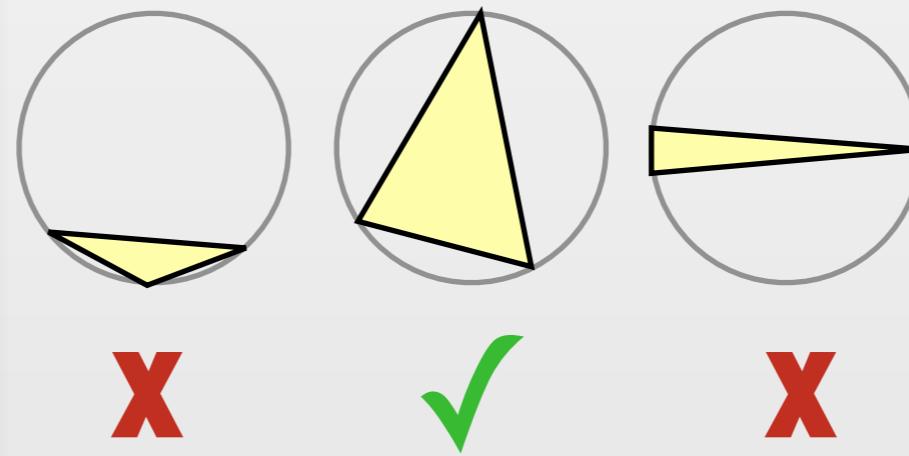


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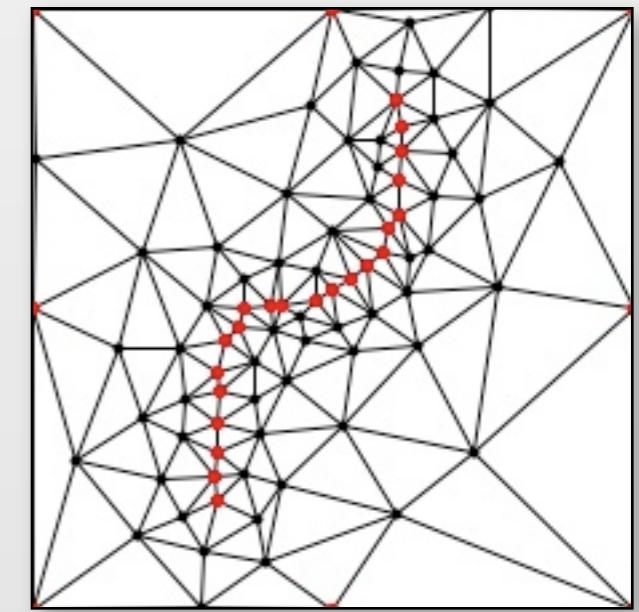


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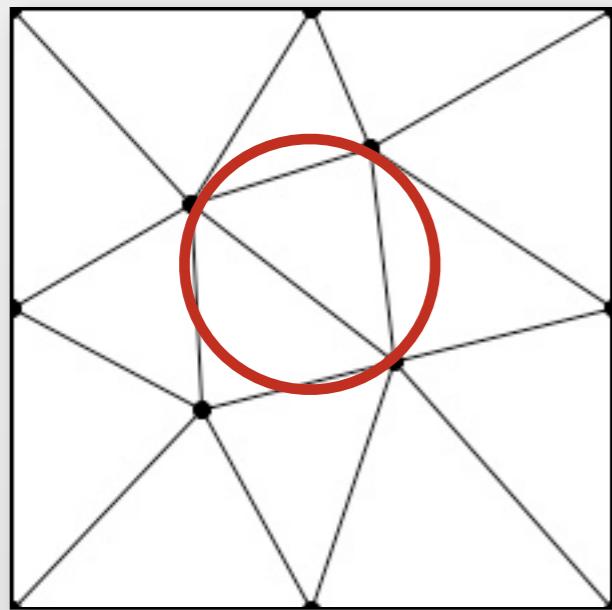
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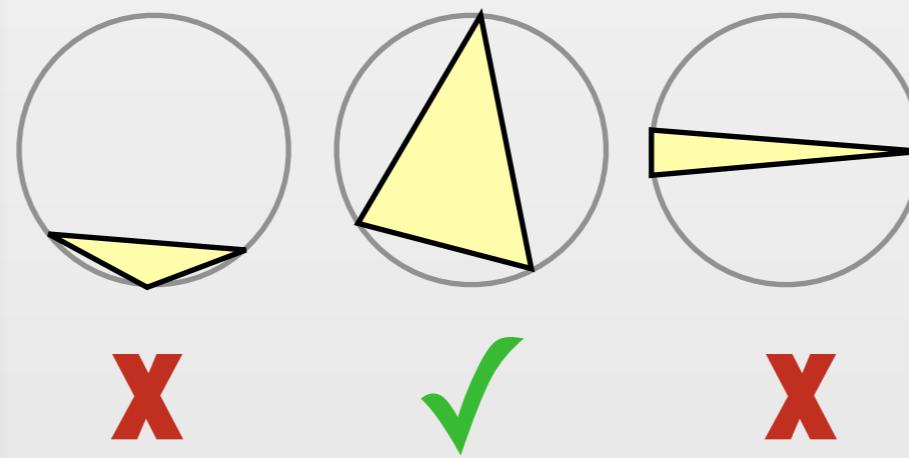


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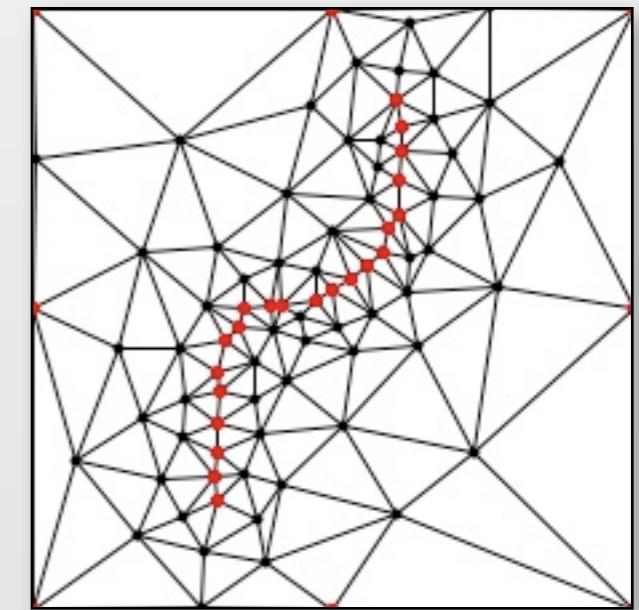


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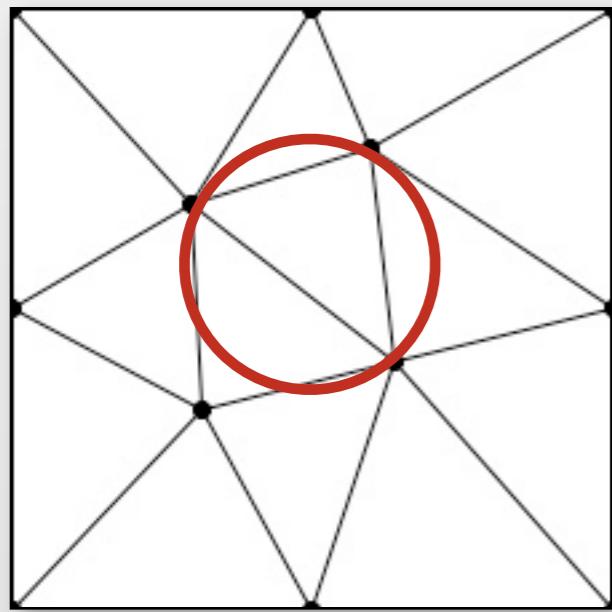
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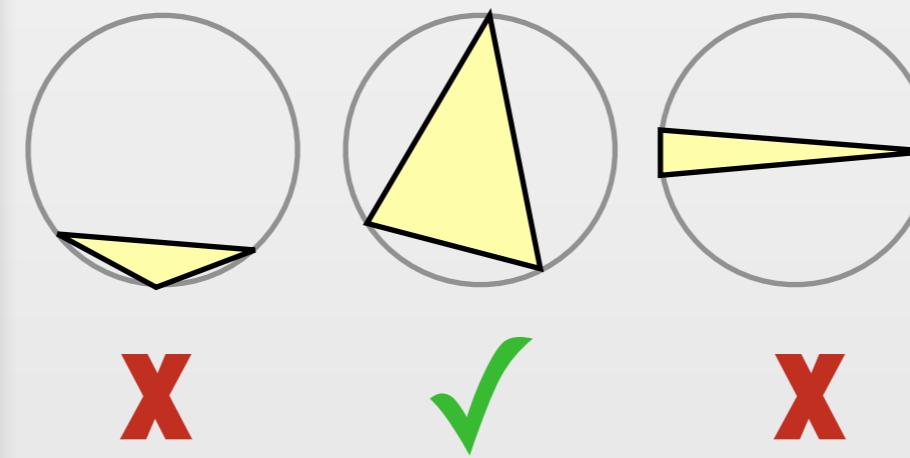


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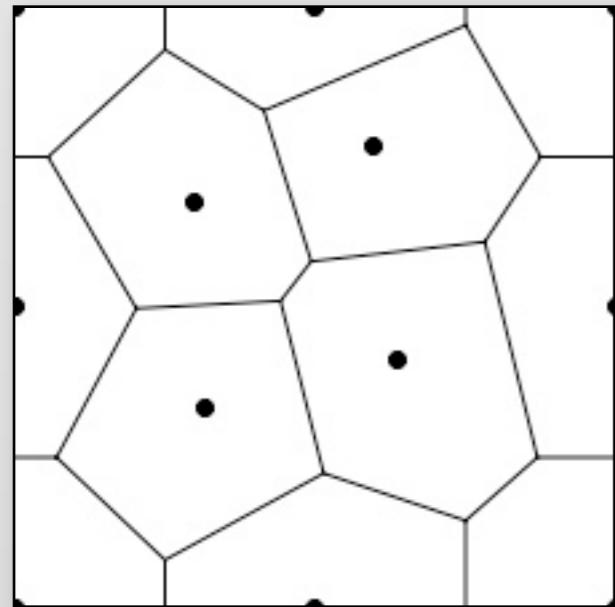
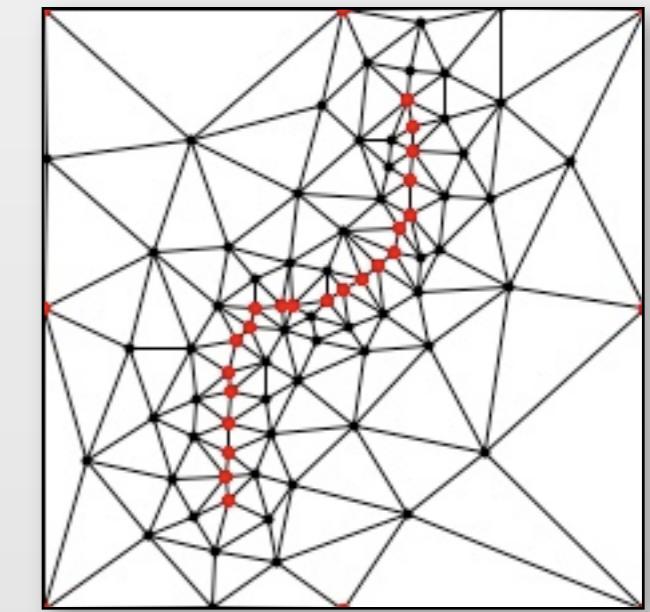


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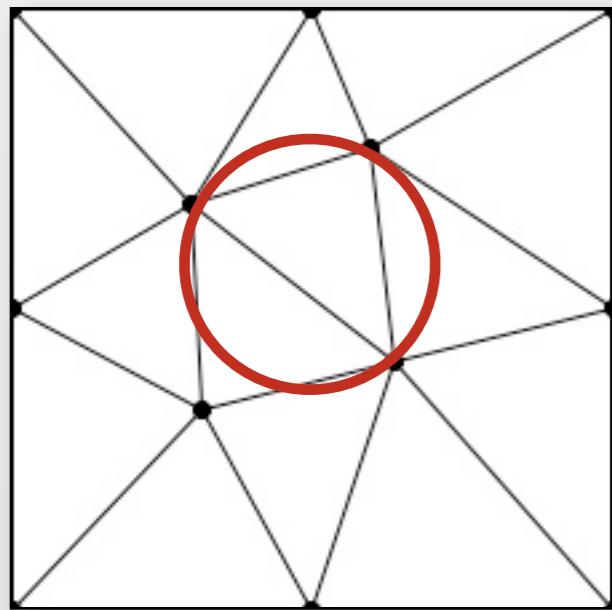
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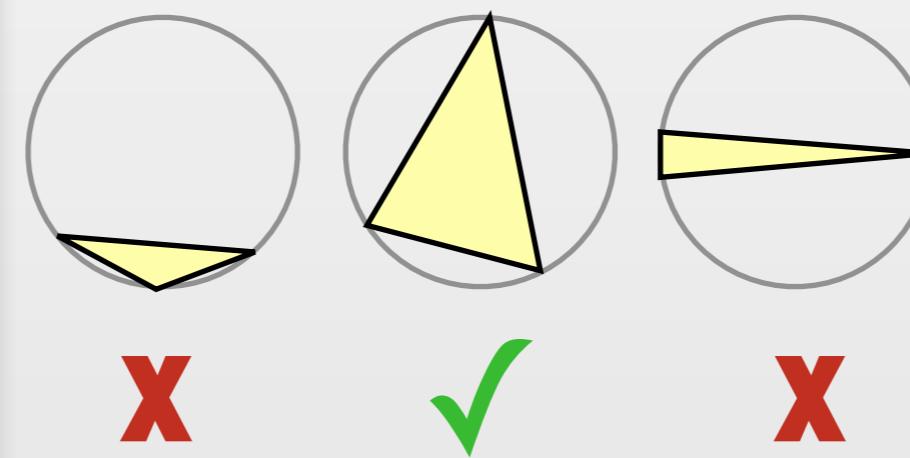
Voronoi Diagram

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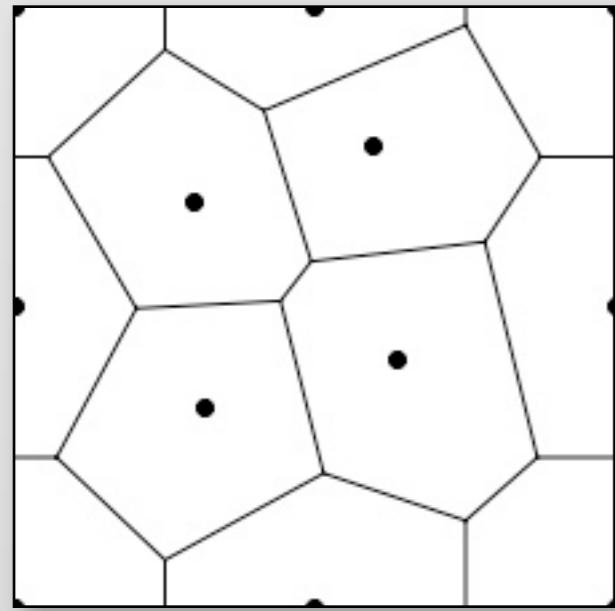
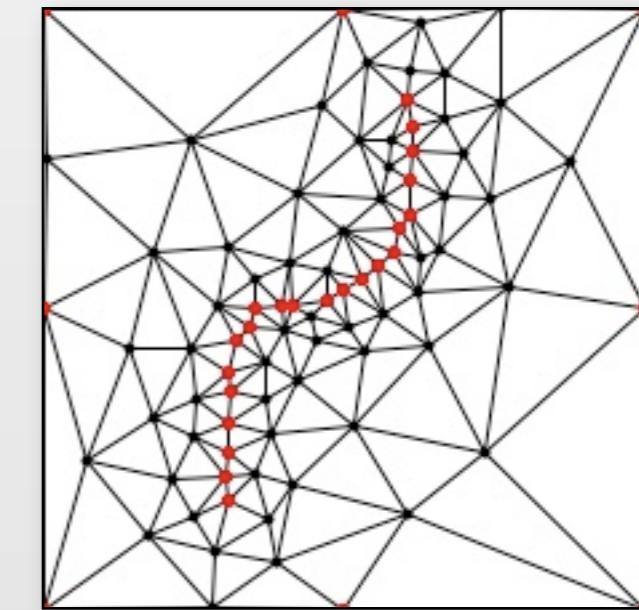


Mesh Quality

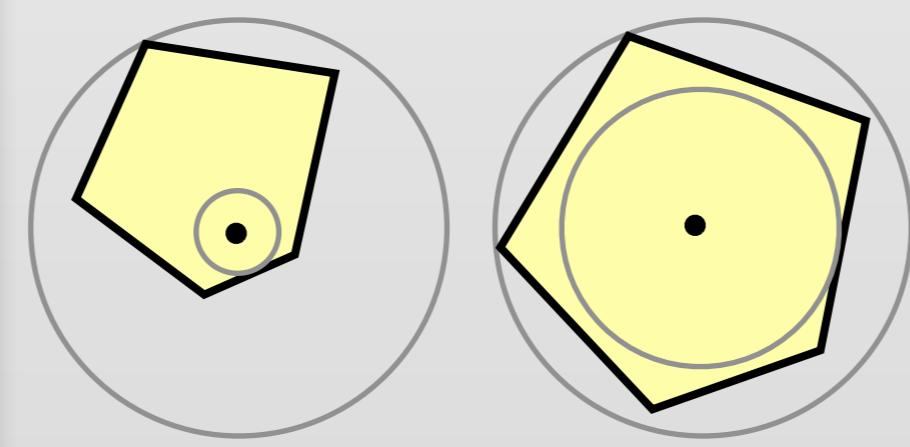


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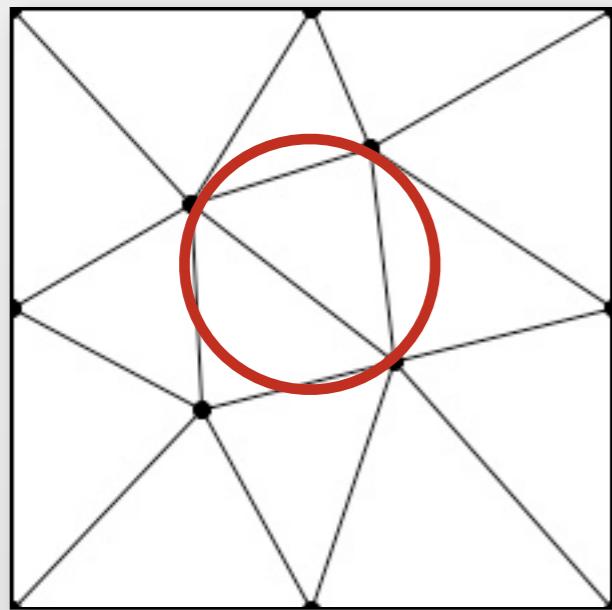
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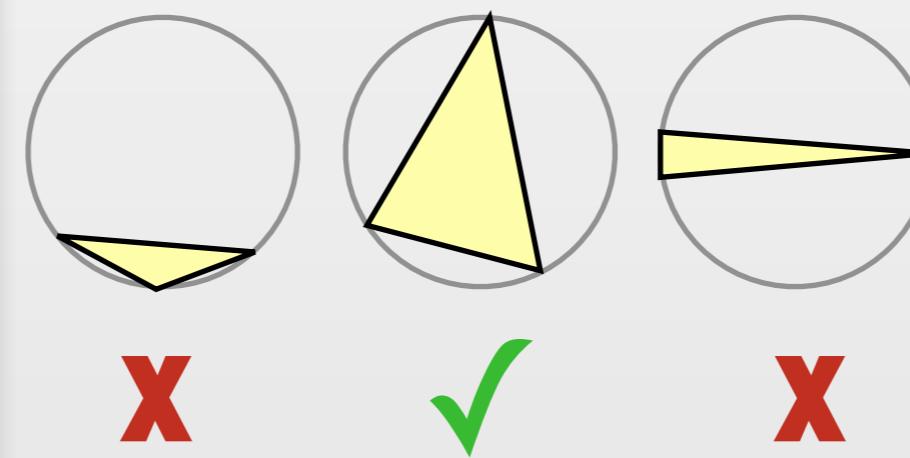
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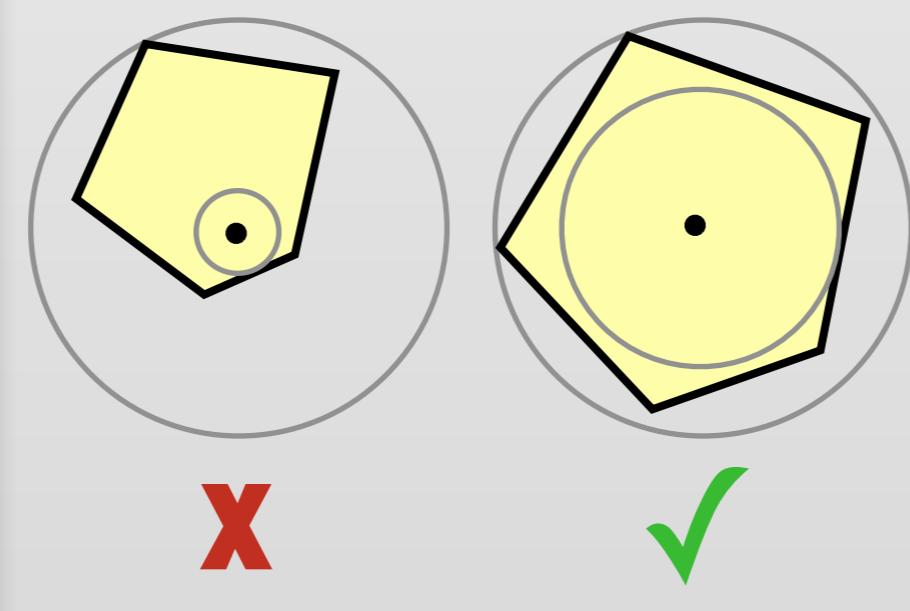
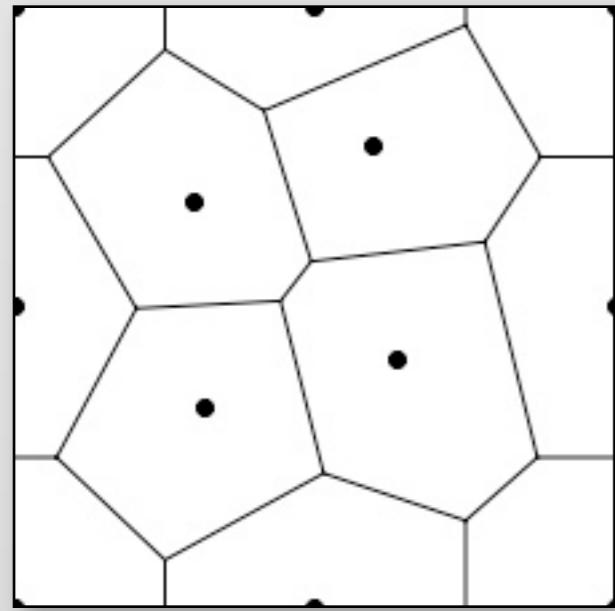
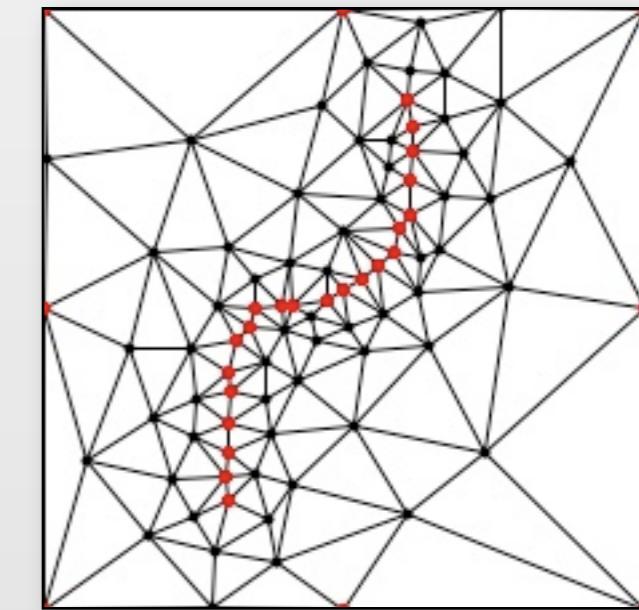


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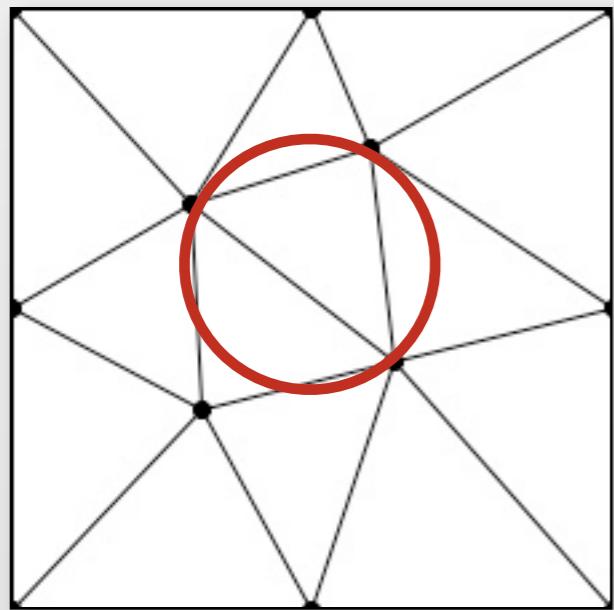


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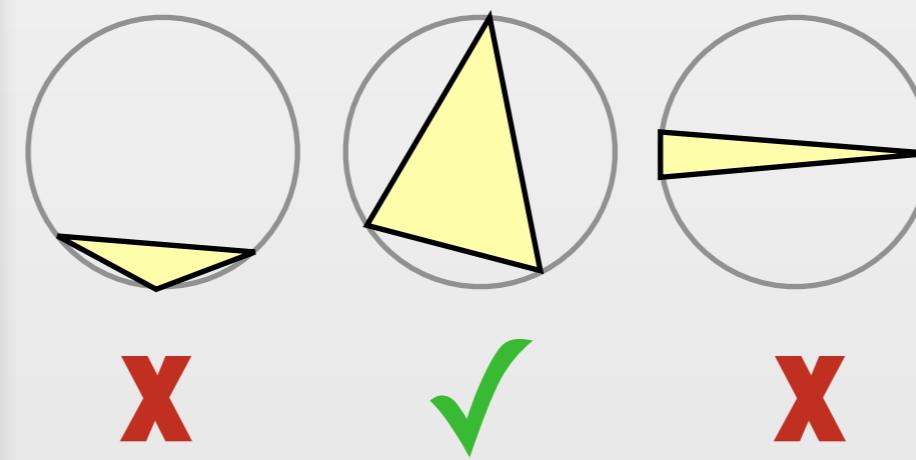
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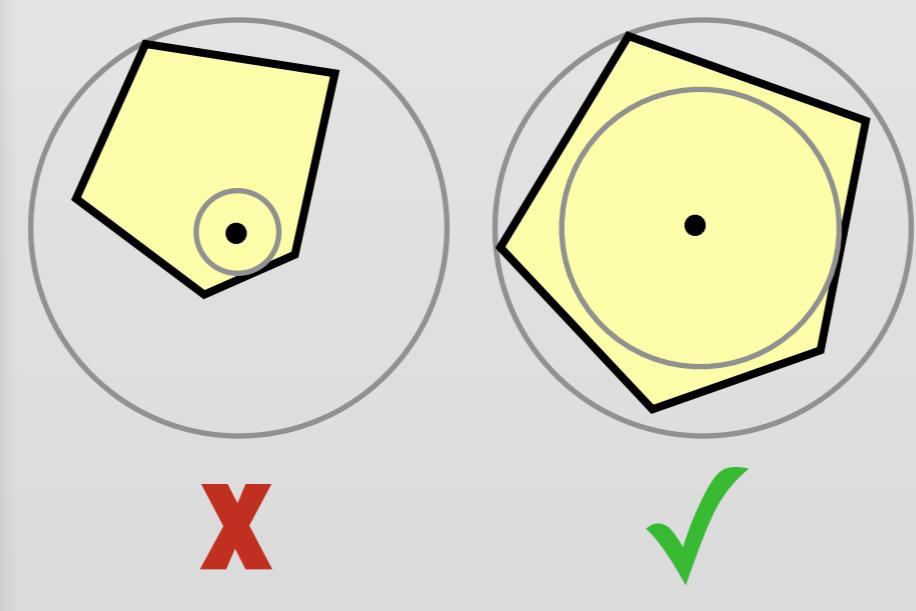
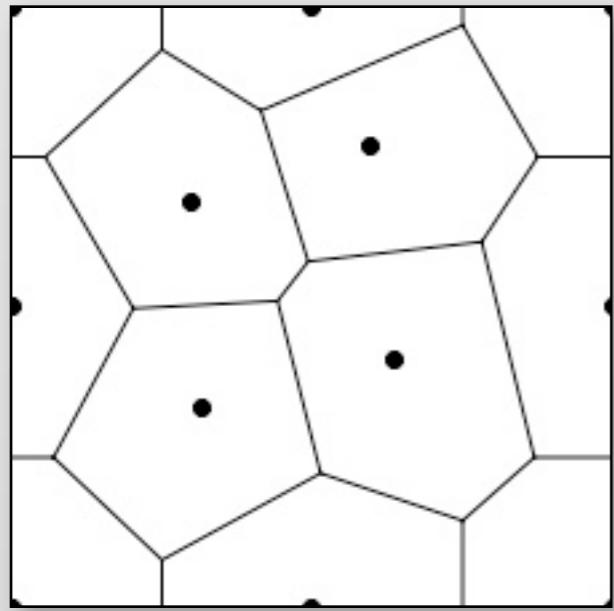
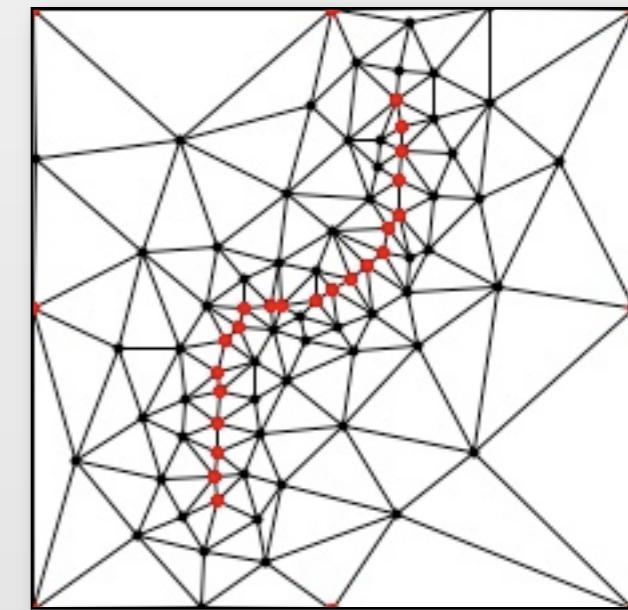


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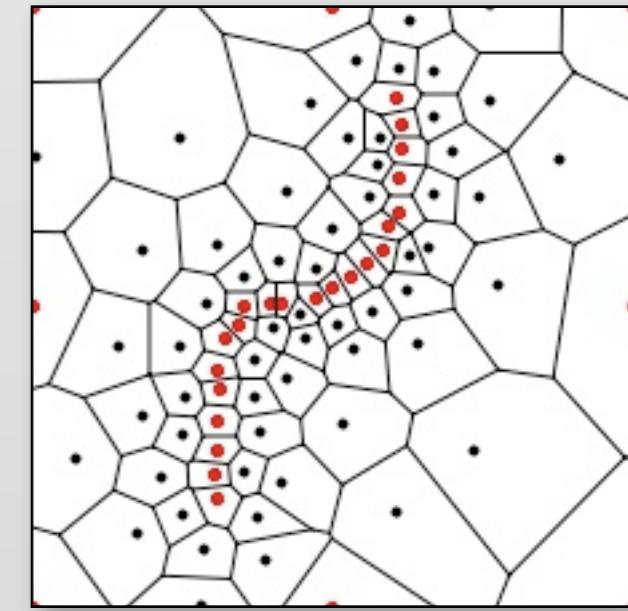
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Voronoi Diagram



Meshing Points

Input: $P \subset \mathbb{R}^d$

Output: $M \supset P$ with a “nice” Voronoi diagram

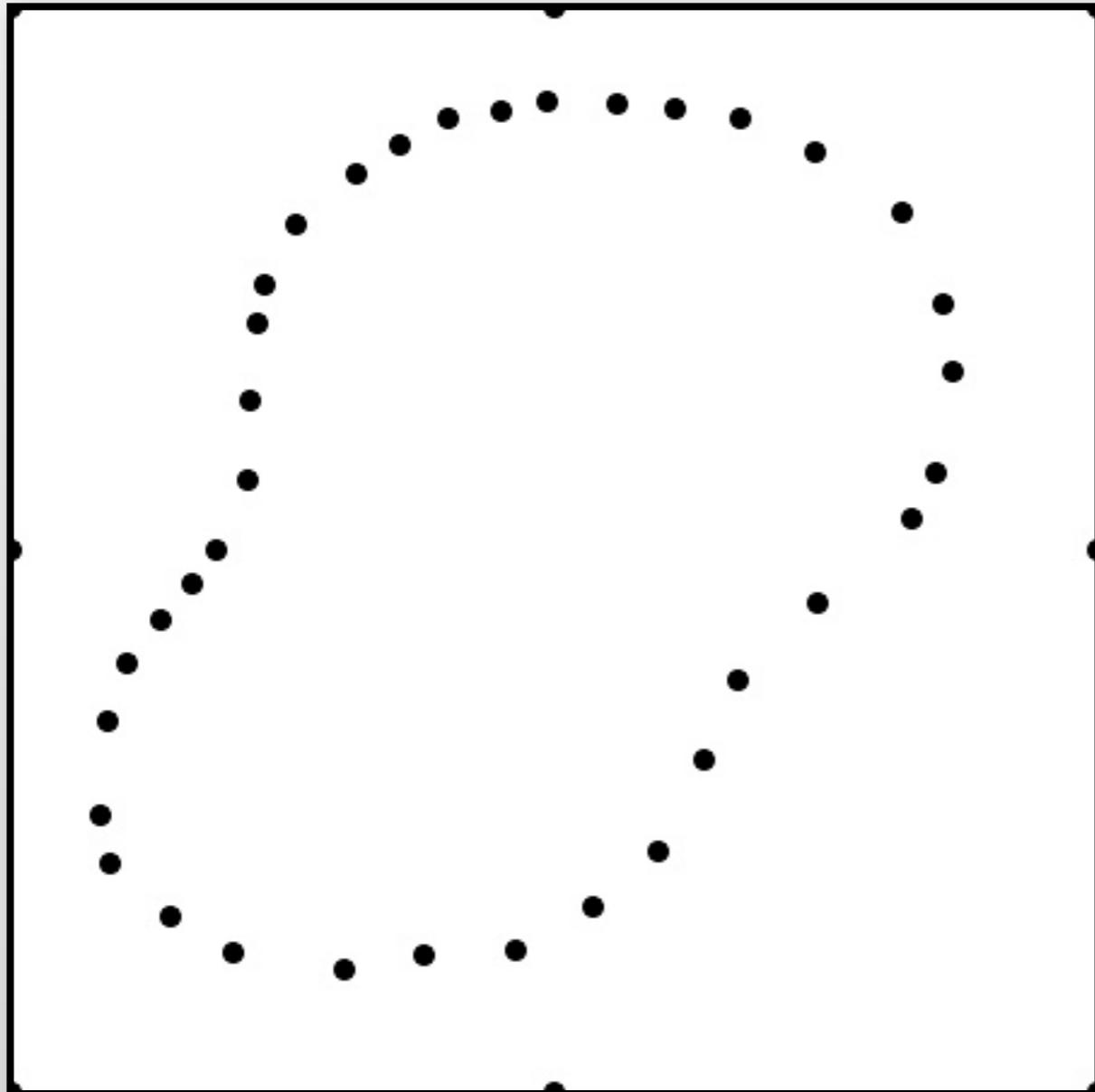
$n = |P|, m = |M|$

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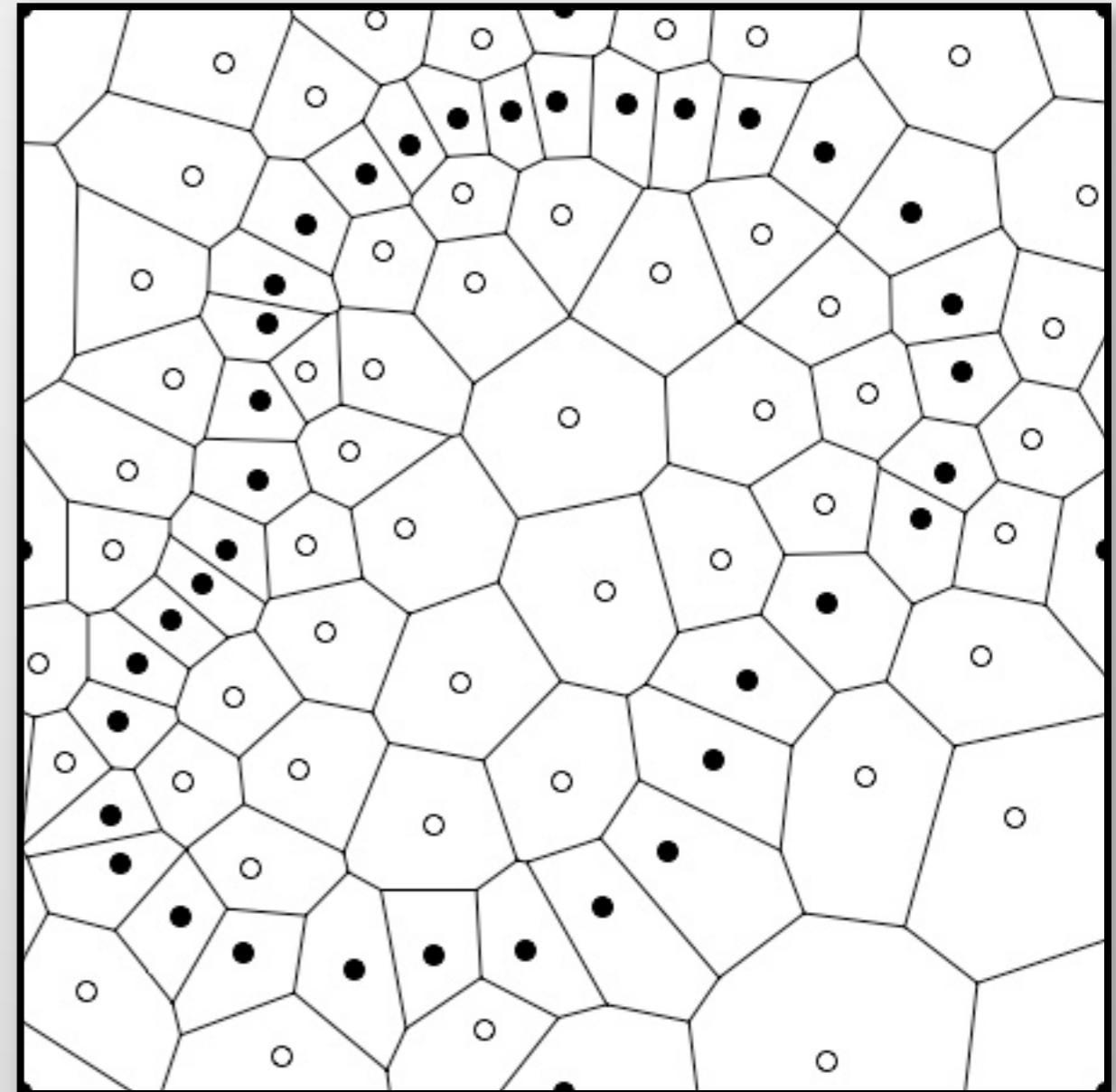
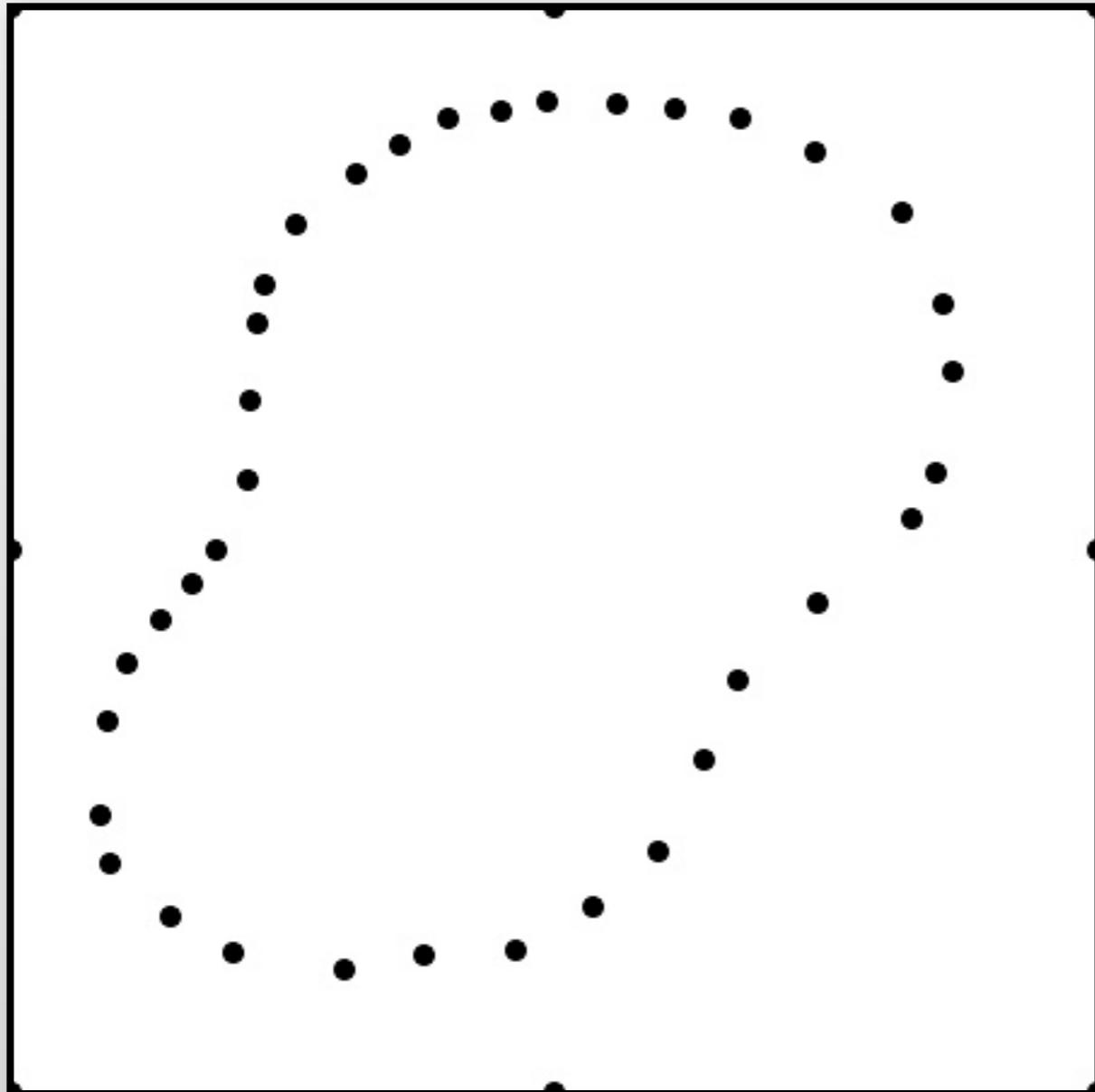


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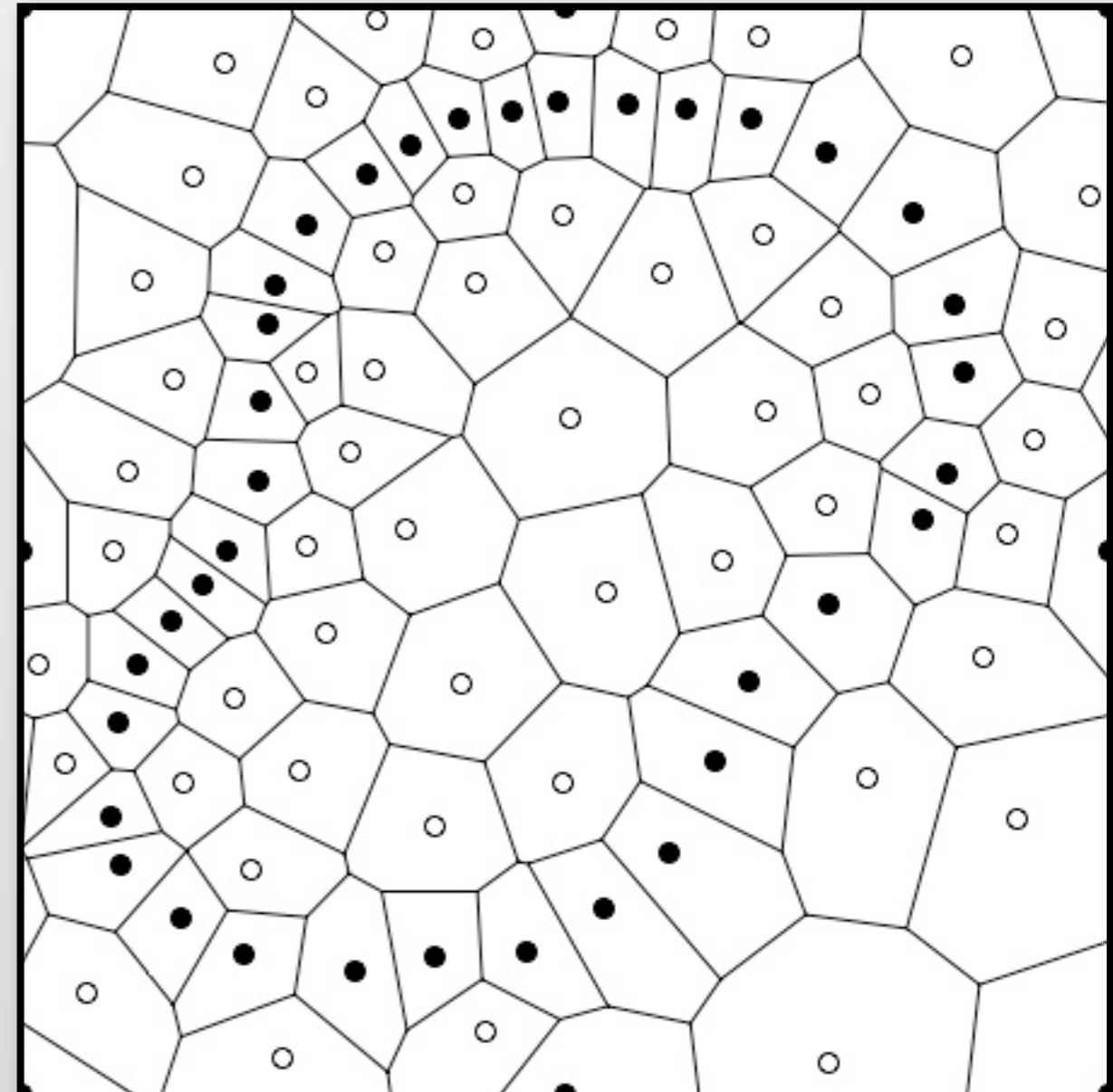
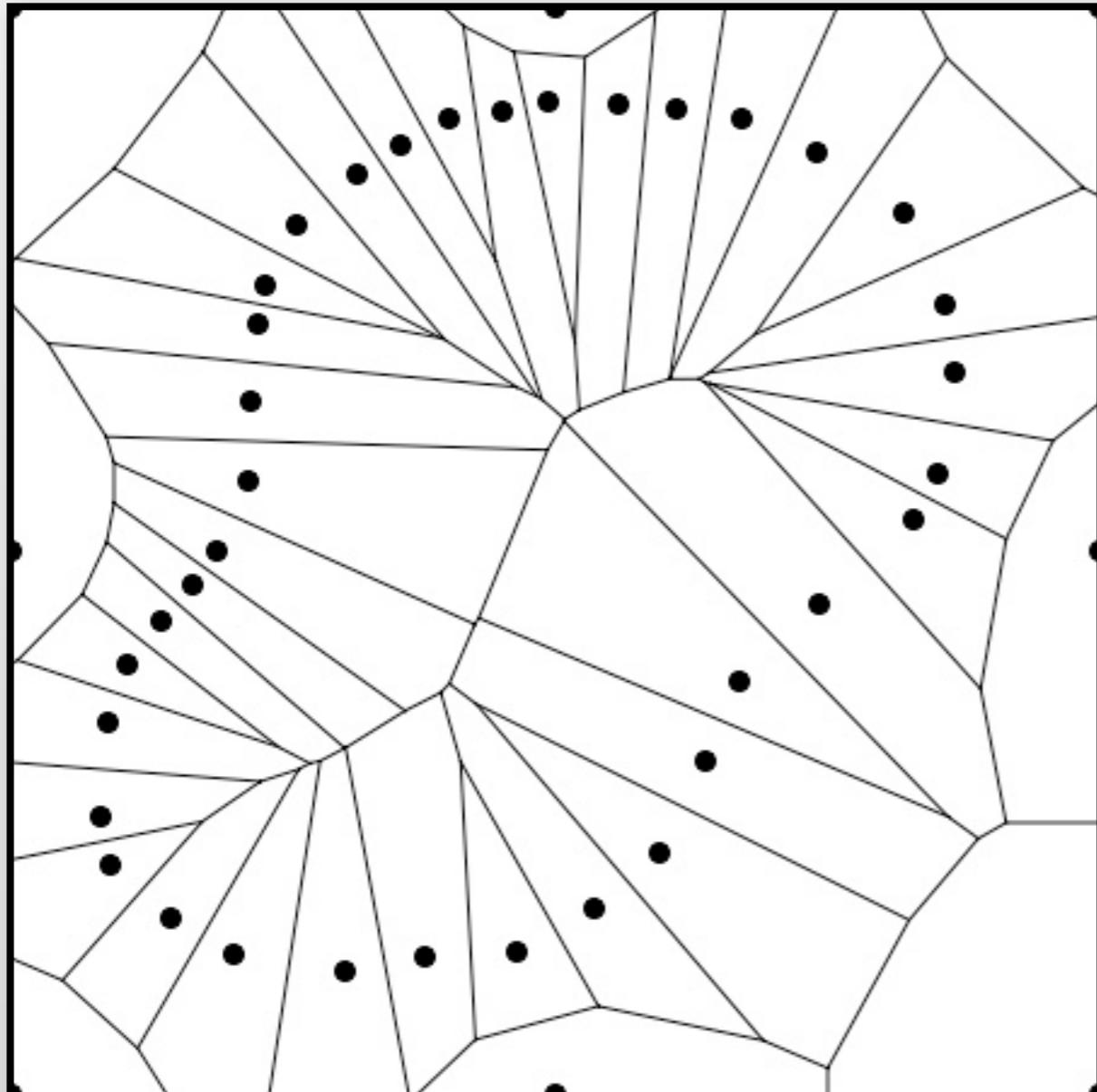


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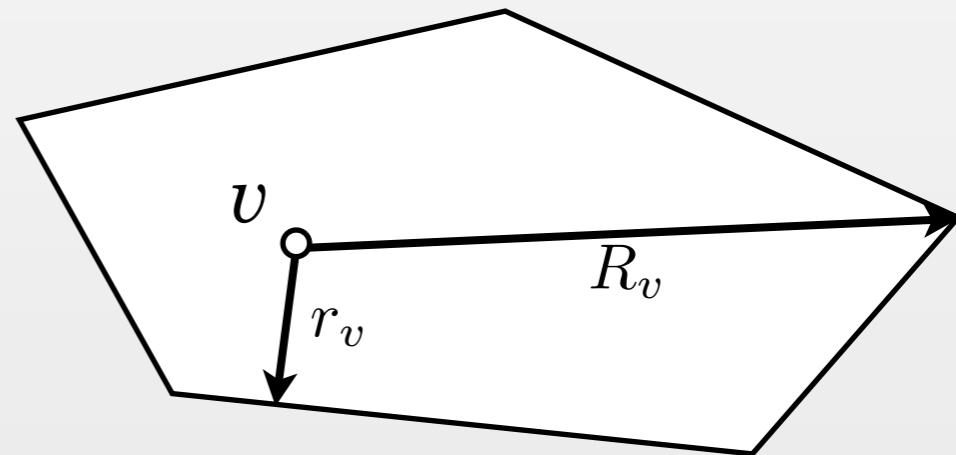
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Meshing Guarantees

Aspect Ratio (quality):

$$\frac{R_v}{r_v} \leq \tau$$



Cell Sizing:

$$\begin{aligned} \text{lfs}(x) &:= \mathbf{d}(x, P \setminus \{\text{NN}(x)\}) \\ R_v &\leq \varepsilon \text{lfs}(v) \end{aligned}$$

Constant Local Complexity:

The degree of the 1-skeleton is $2^{O(d)}$.

Optimality and Running time:

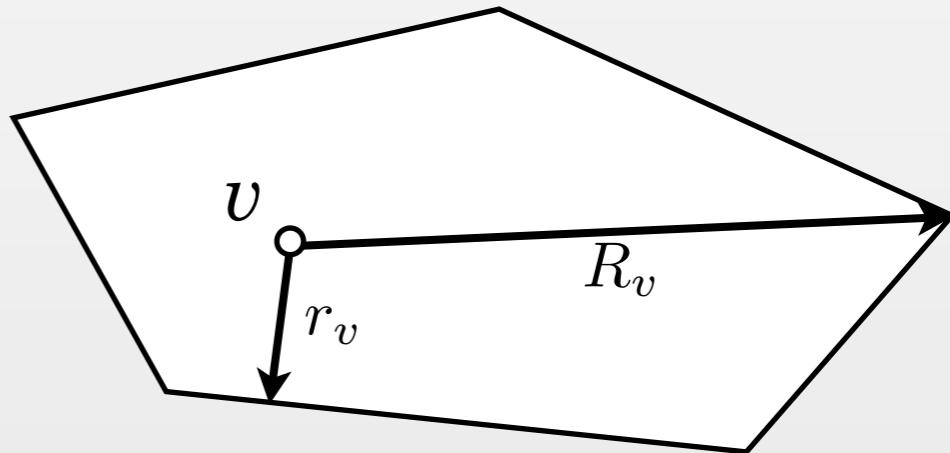
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Running time: $O(n \log n + |M|)$

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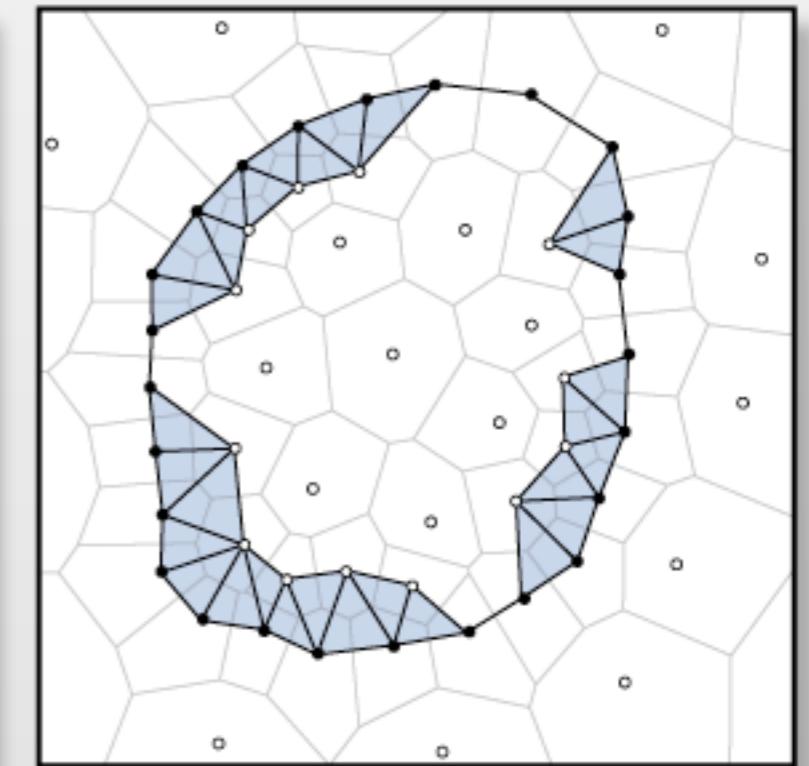
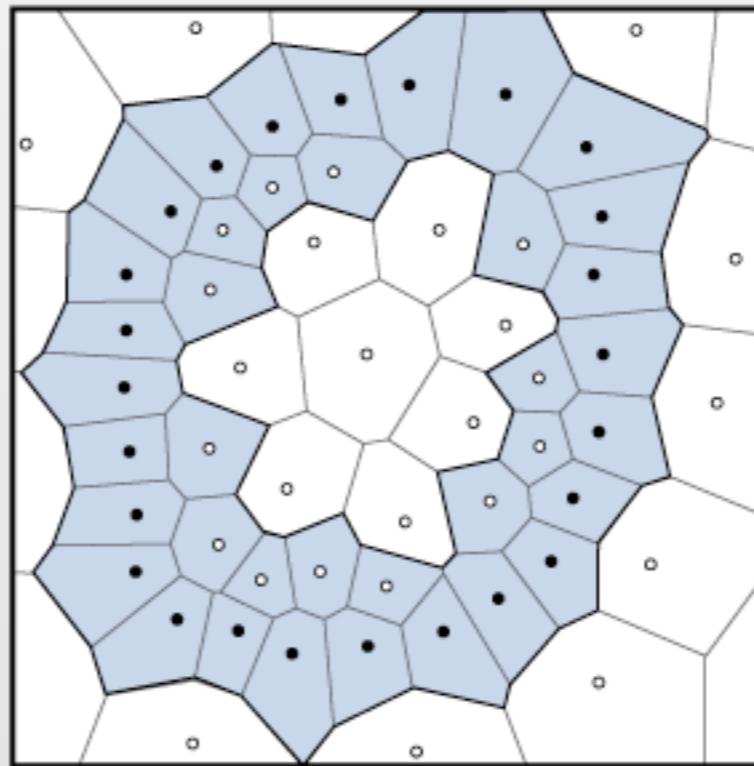
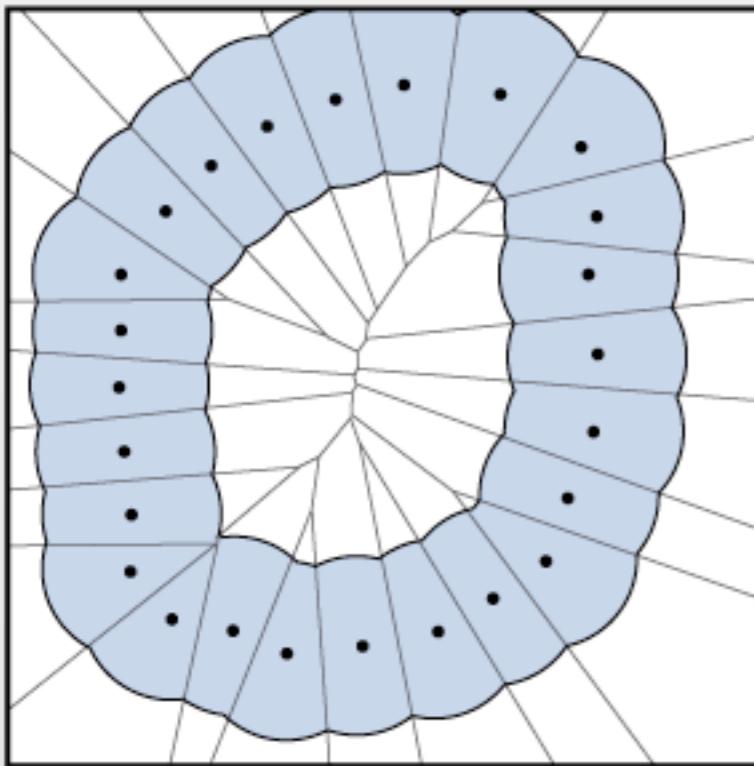
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Mesh Filtrations

Geometric
Approximation

Topologically
Equivalent

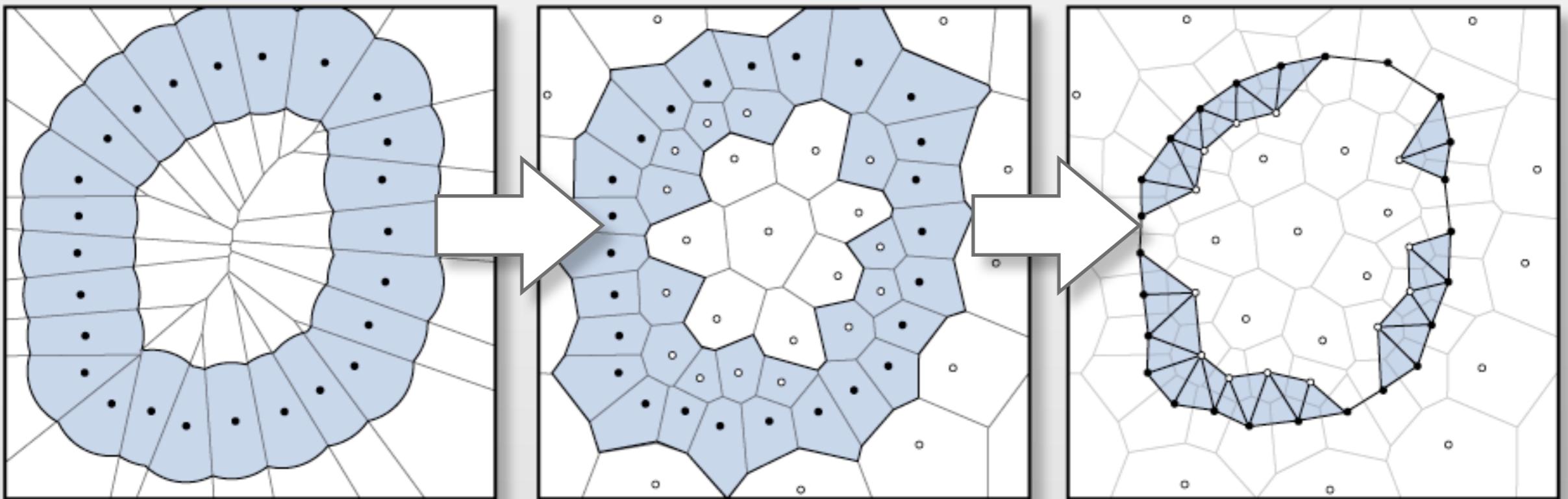


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2. Approximate the sublevel with a union of Voronoi cells.
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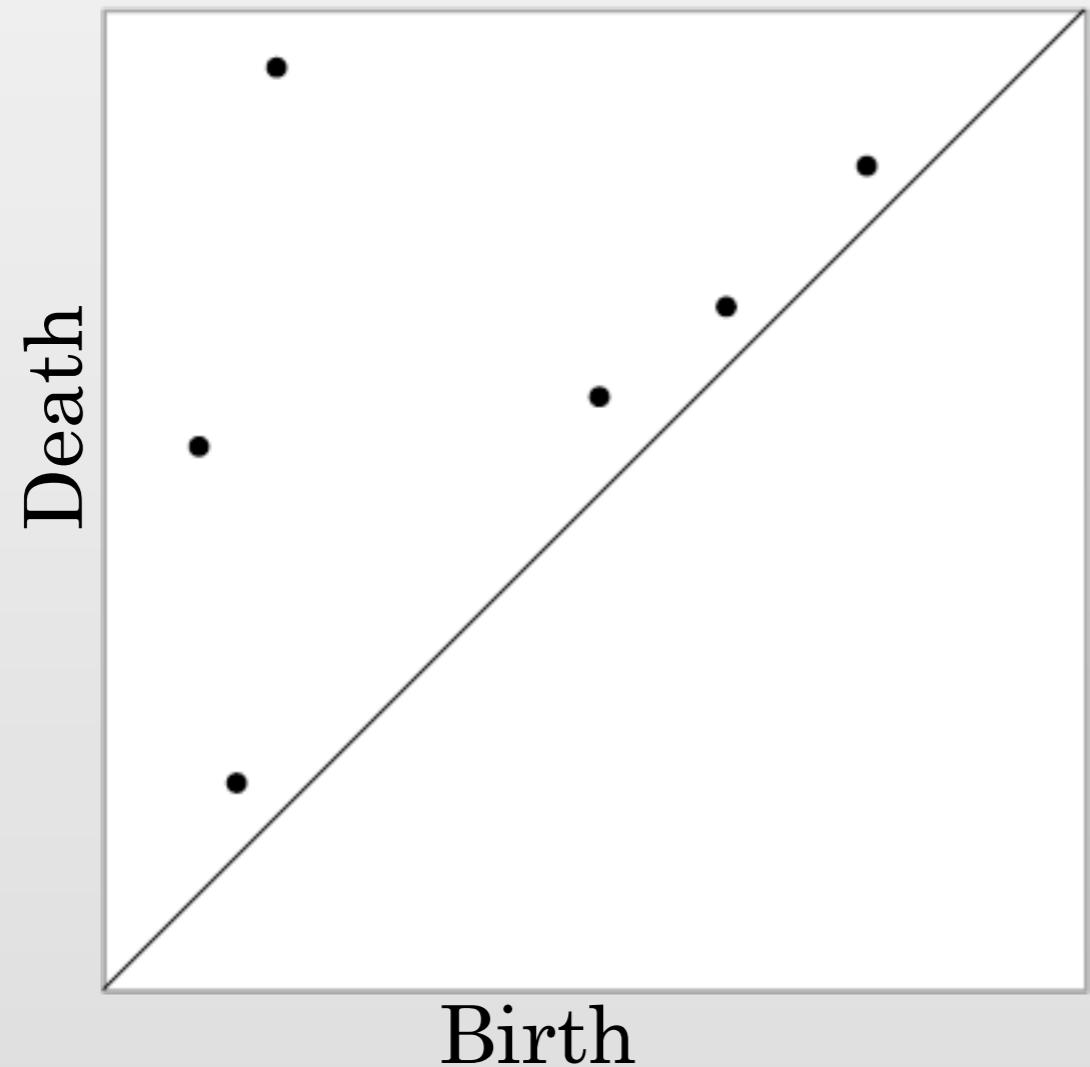
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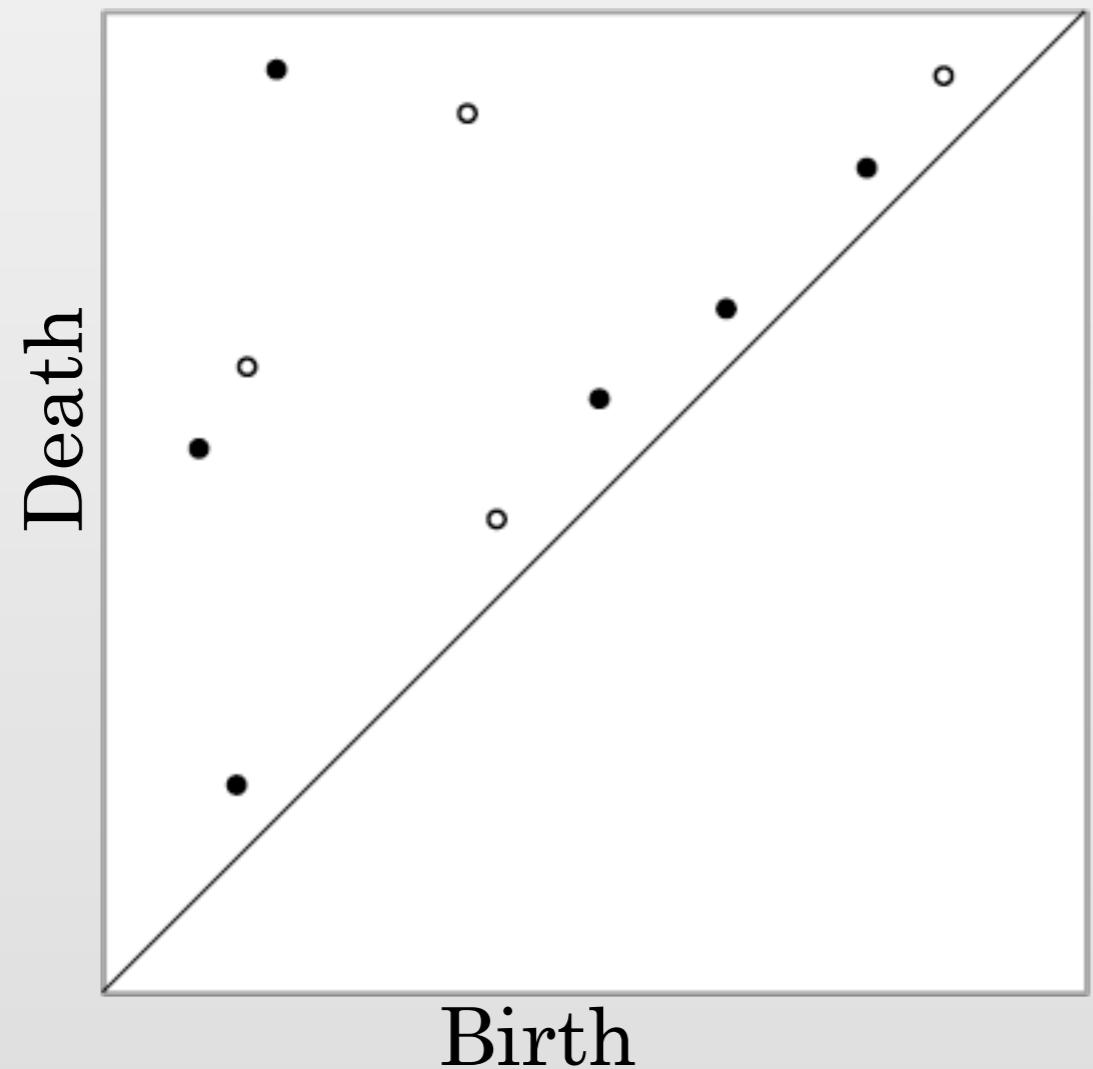


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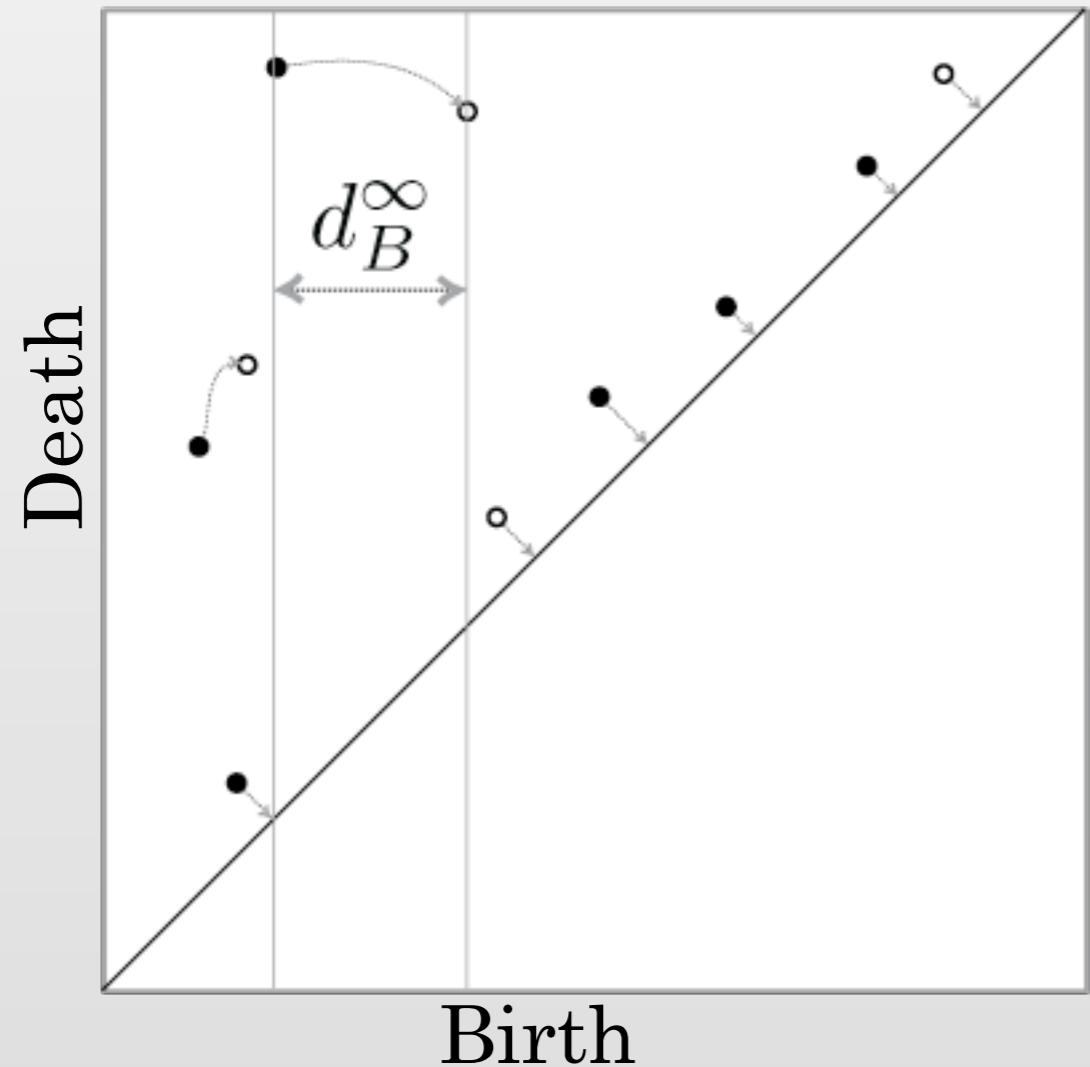
Persistence Diagrams



Persistence Diagrams



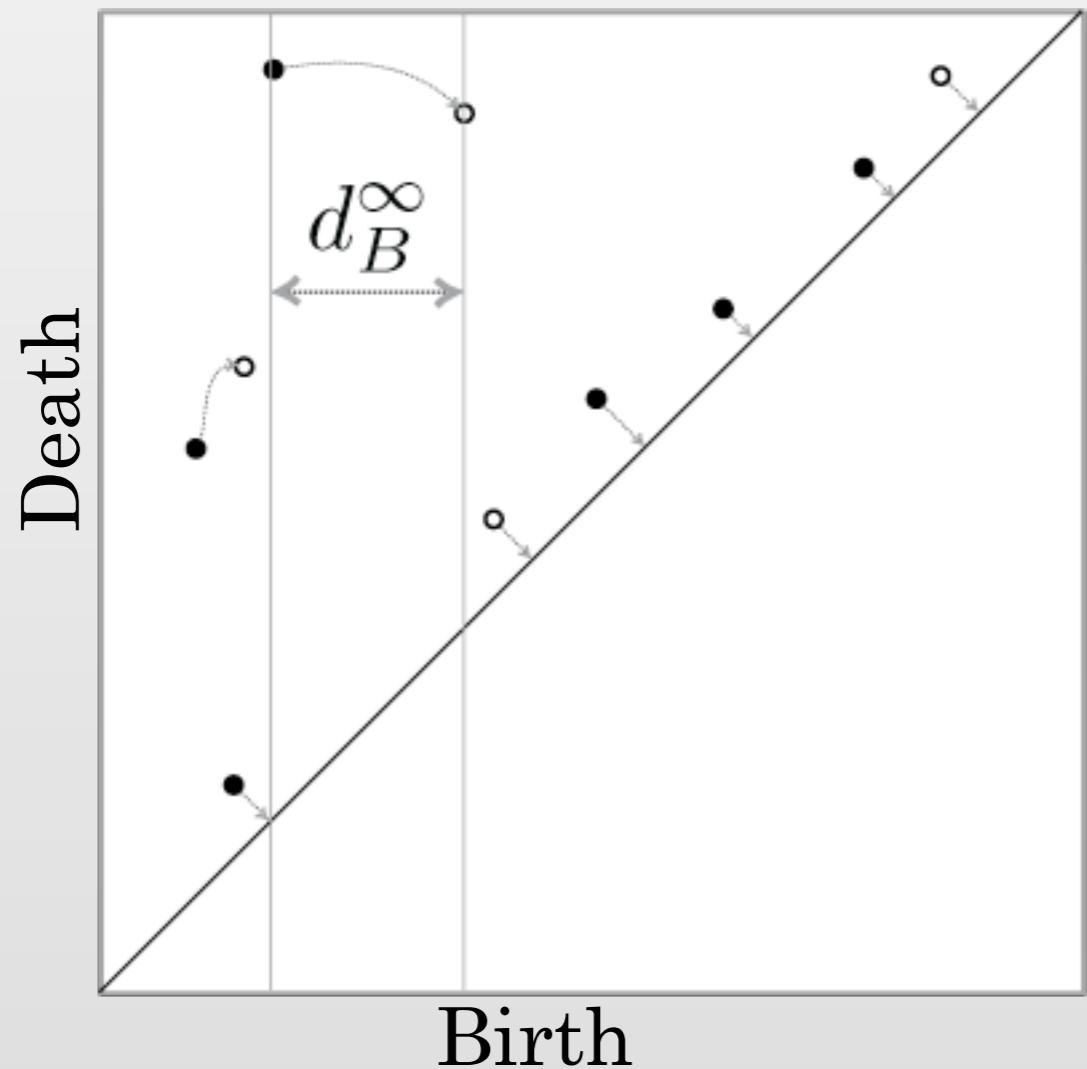
Persistence Diagrams



Bottleneck Distance

$$d_B^\infty = \max_i |p_i - q_i|_\infty$$

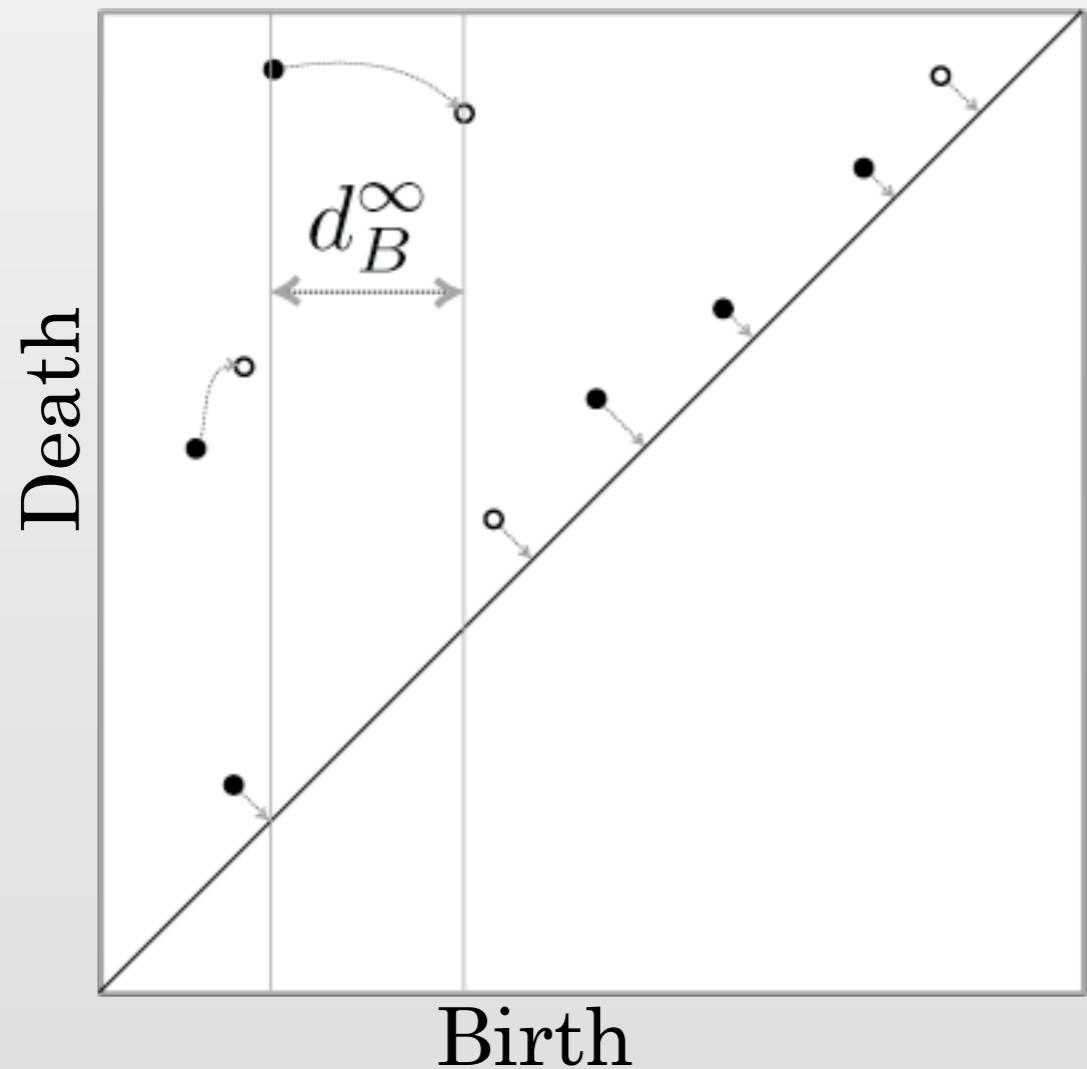
Approximate Persistence Diagrams



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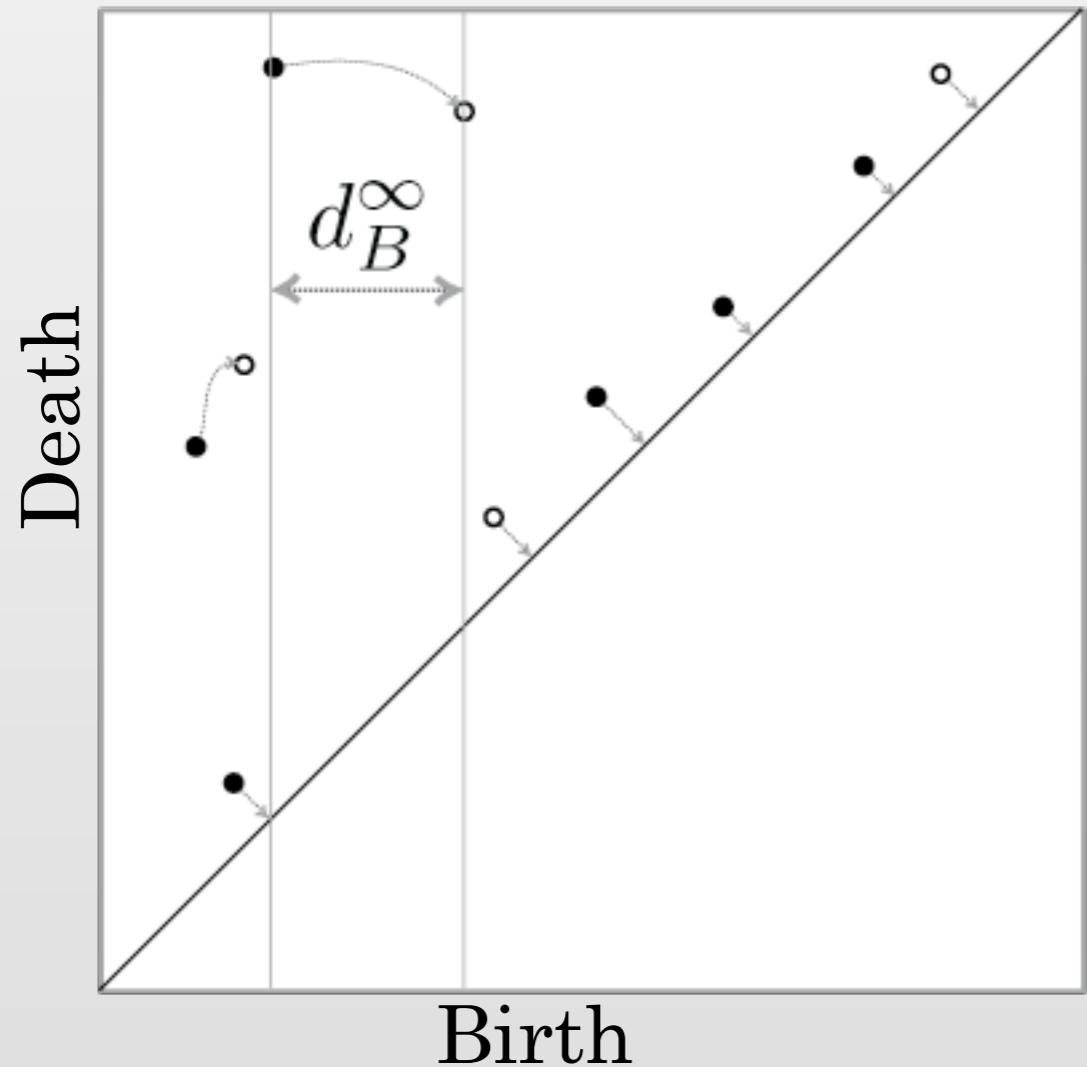


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differ by a constant factor.

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This is just the bottleneck distance of the log-scale diagrams.

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Lemma. *Let $\mathcal{F} = \{F_\alpha\}$ and $\mathcal{G} = \{G_\alpha\}$ be filtrations. If $F_{\alpha/\gamma} \subseteq G_\alpha \subseteq F_{\alpha\gamma}$ for all $\alpha \geq 0$, then Dgm \mathcal{F} is a γ -approximation to Dgm \mathcal{G} .*

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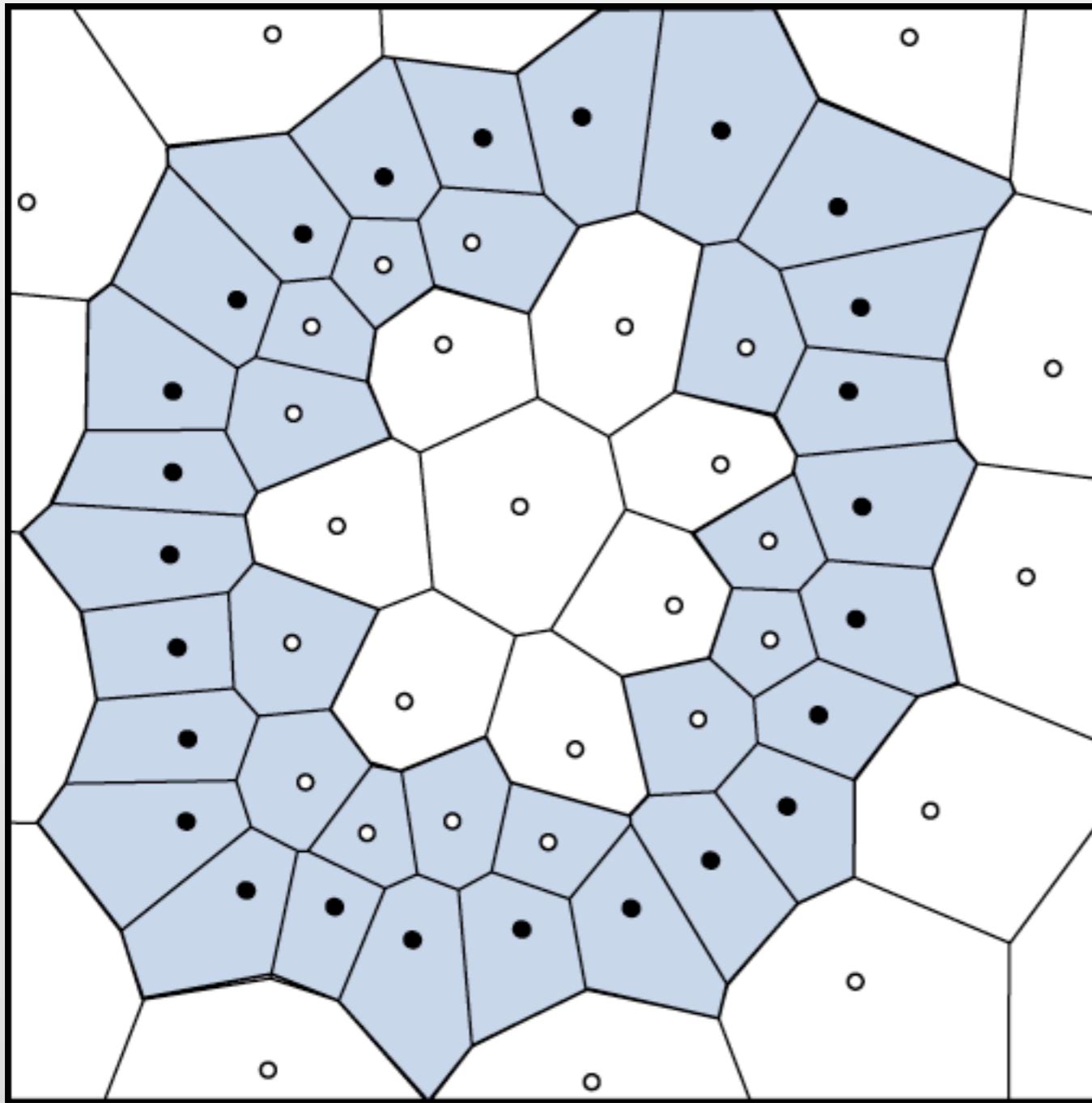
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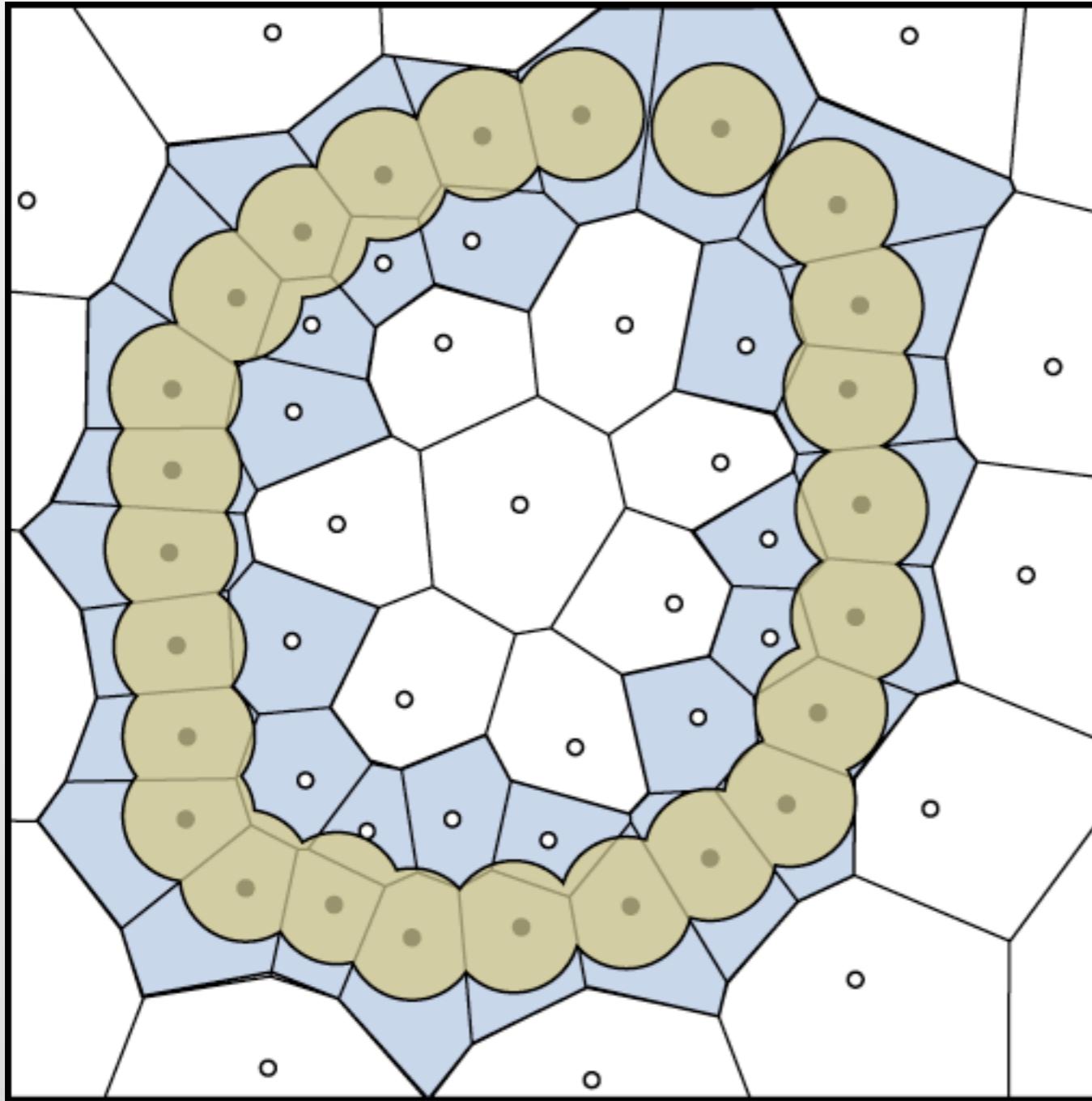
We will show $\text{Dgm } \mathcal{V}$ is a good approximation to $\text{Dgm } \mathcal{F}$.

The Voronoi filtration interleaves with the offset filtration.

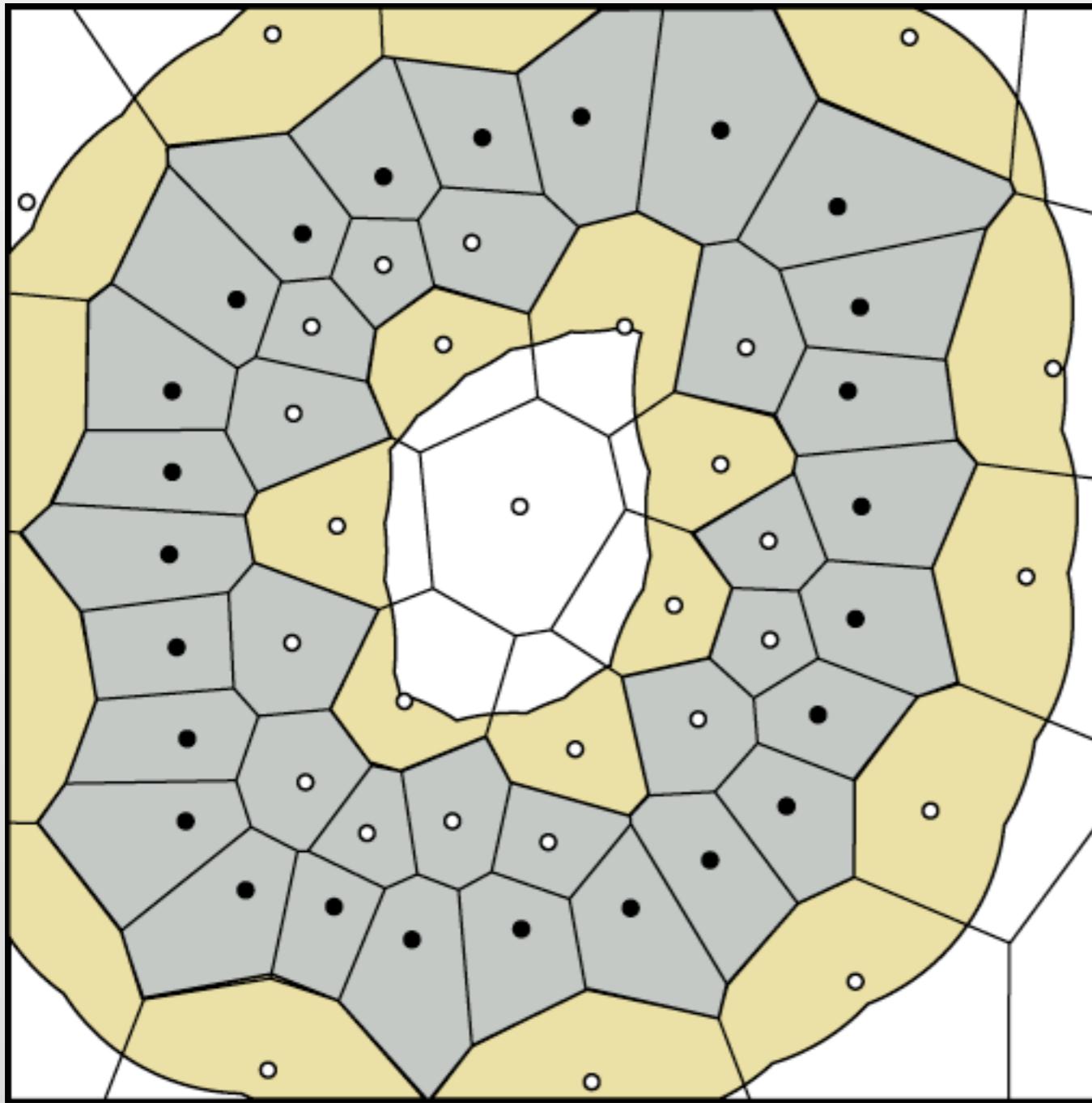
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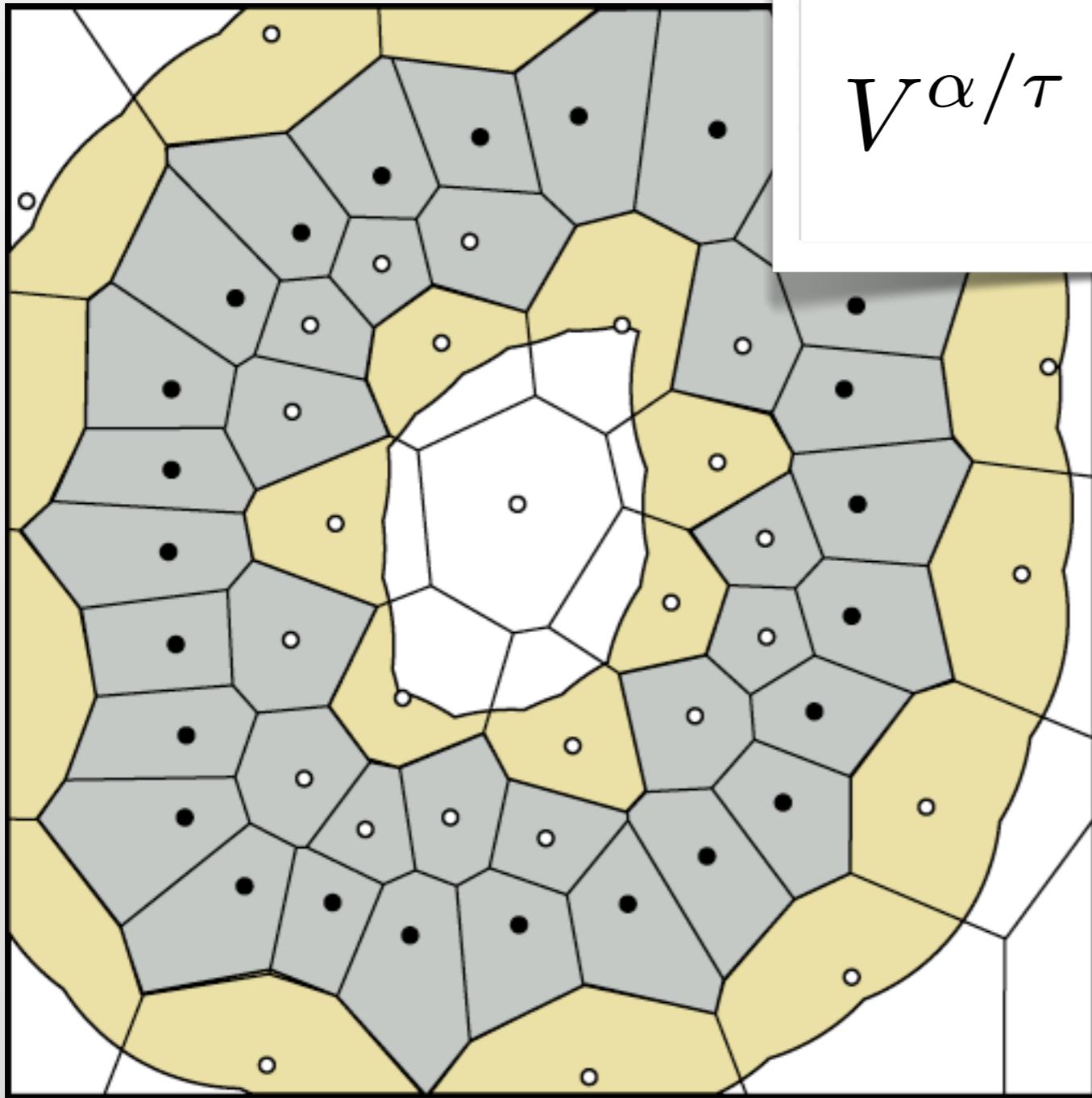
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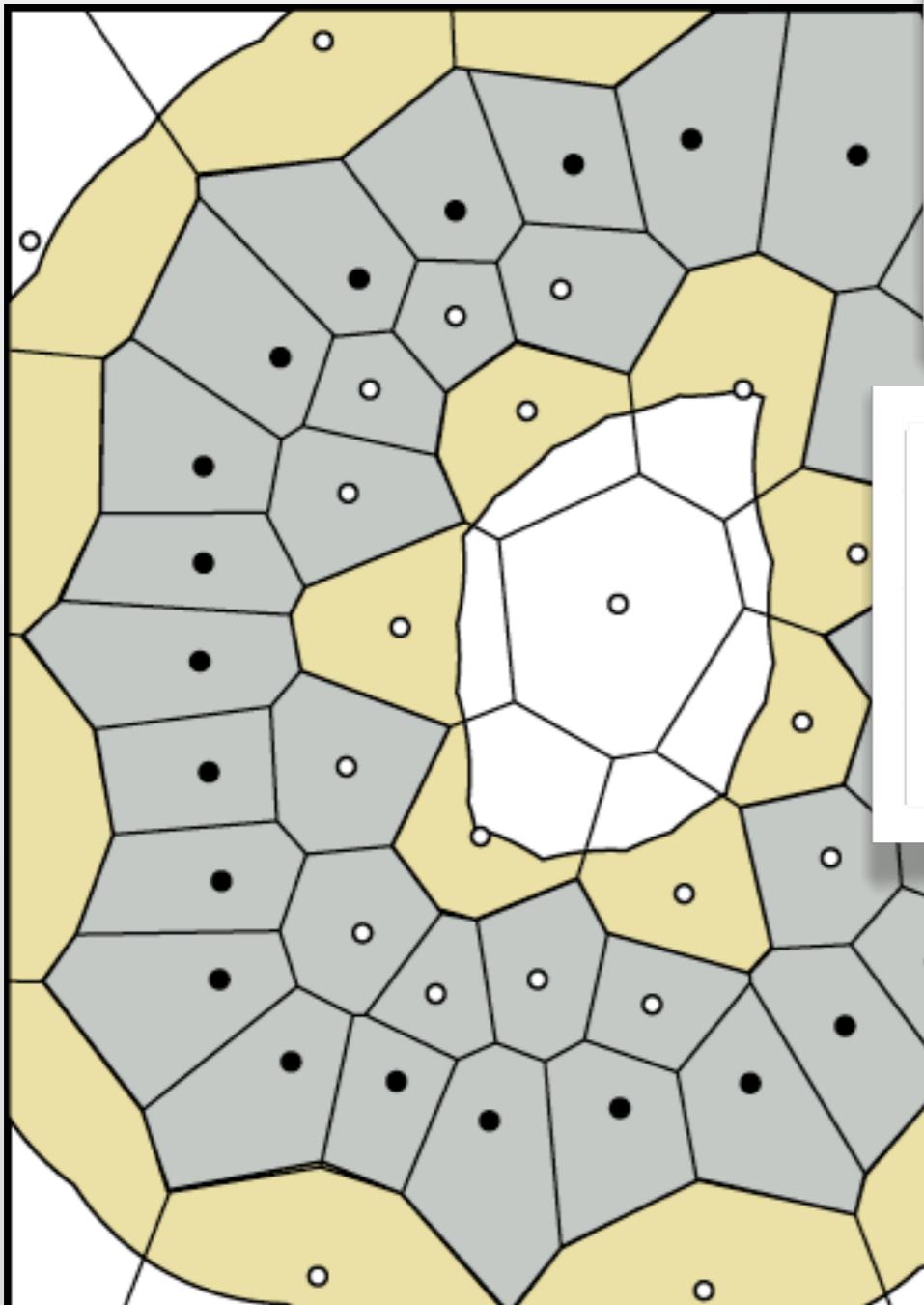


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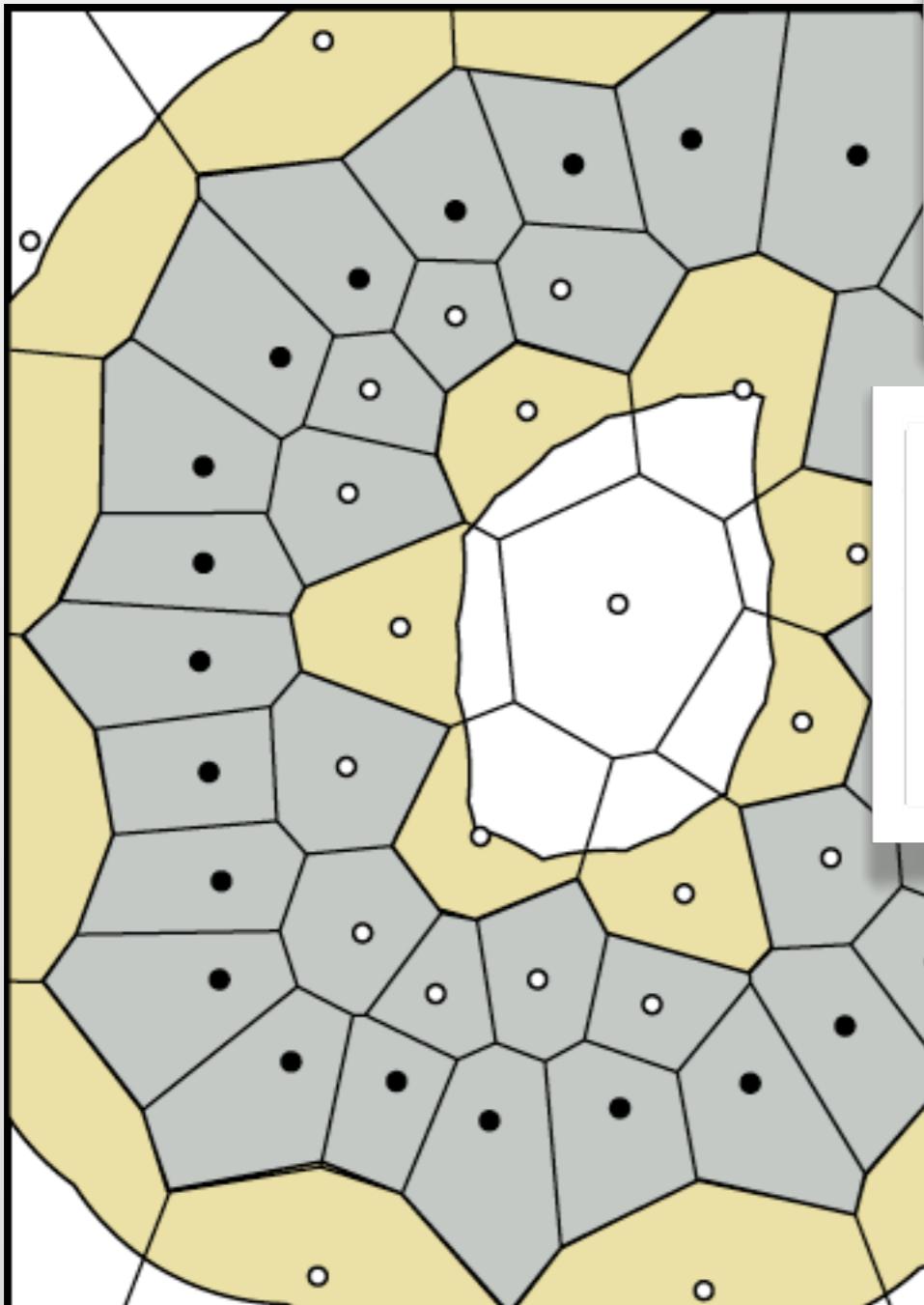


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caveat: Special case for small scales.

The Not Obvious.

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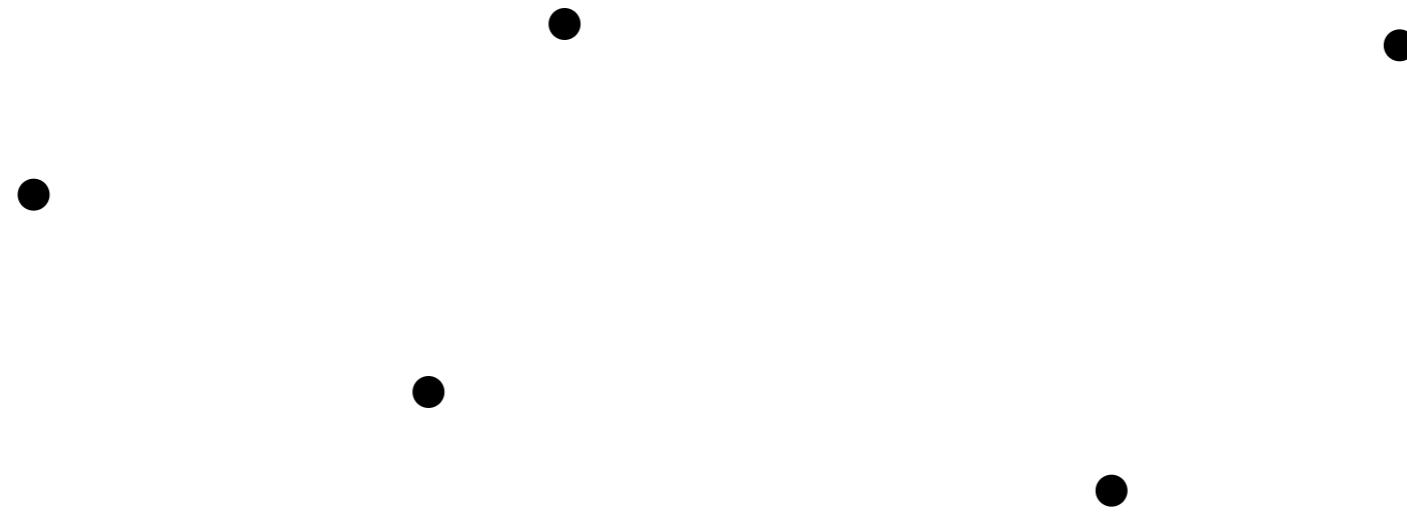
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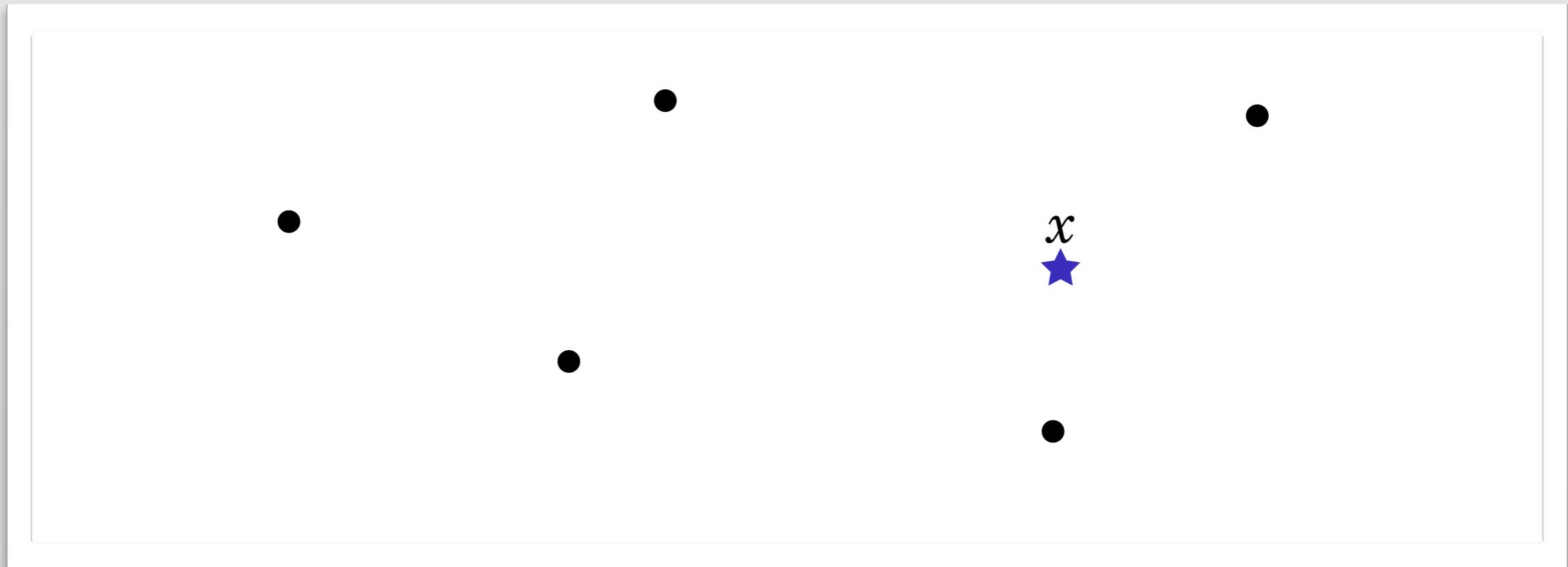
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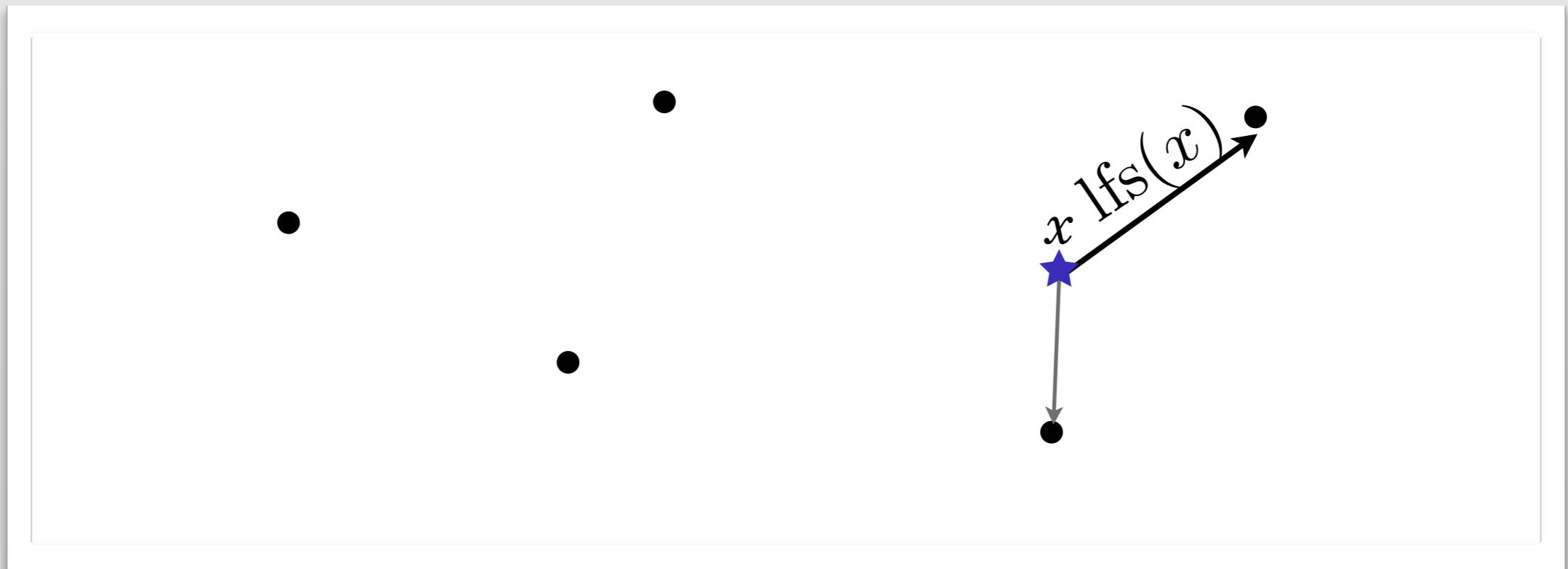
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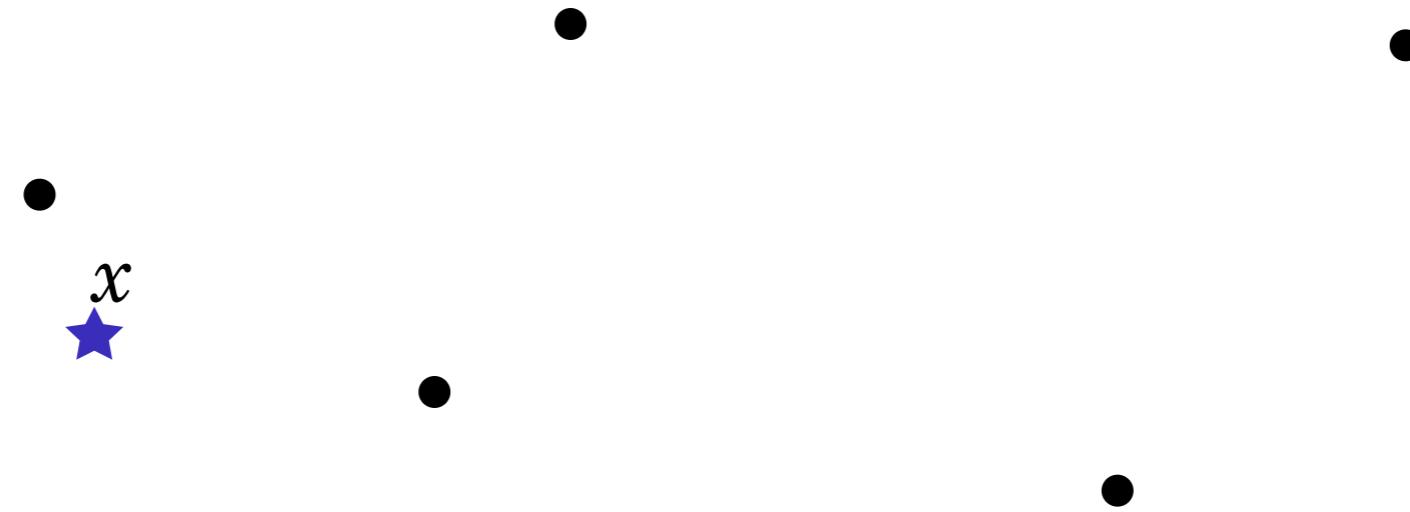
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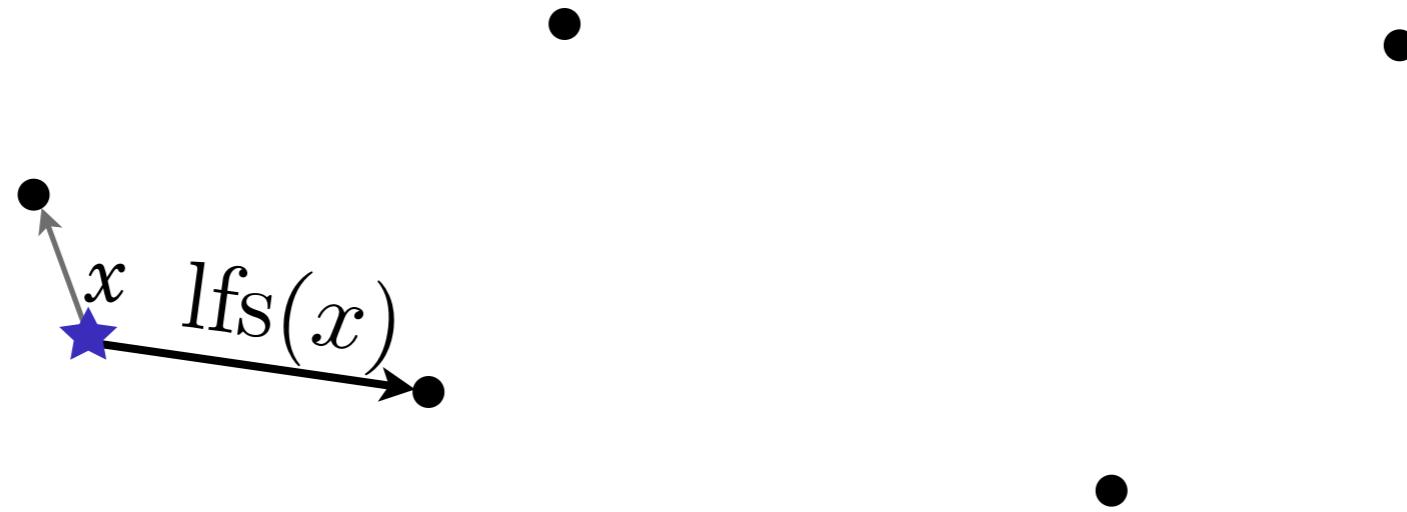
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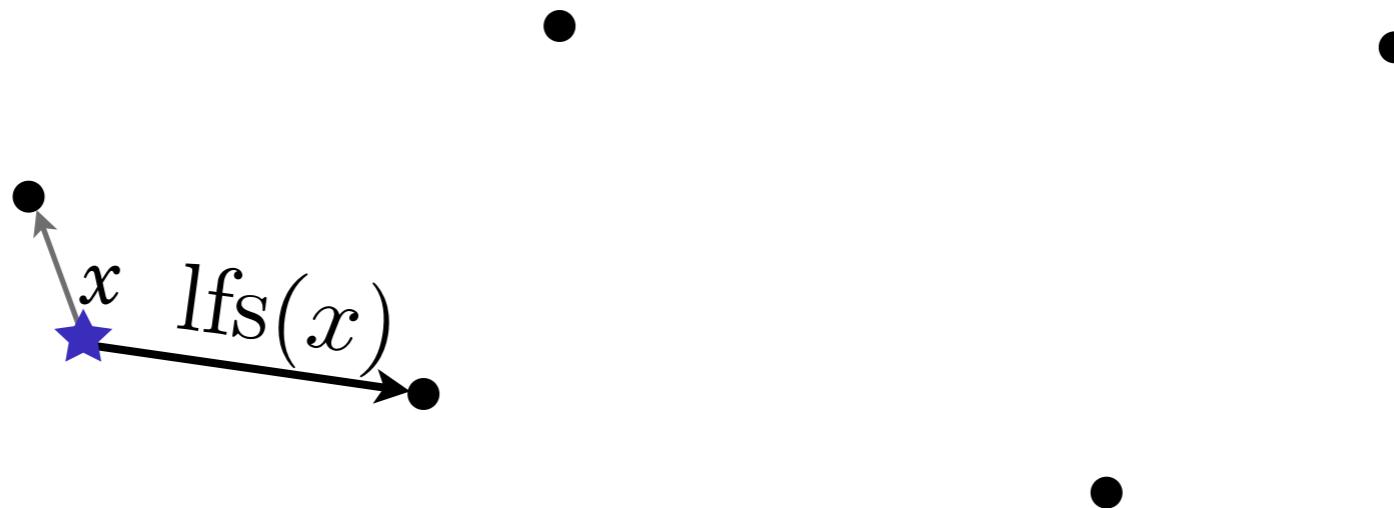
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Pacing and the Empty Annulus Condition [S. 2012]

The Main Approximation Theorem

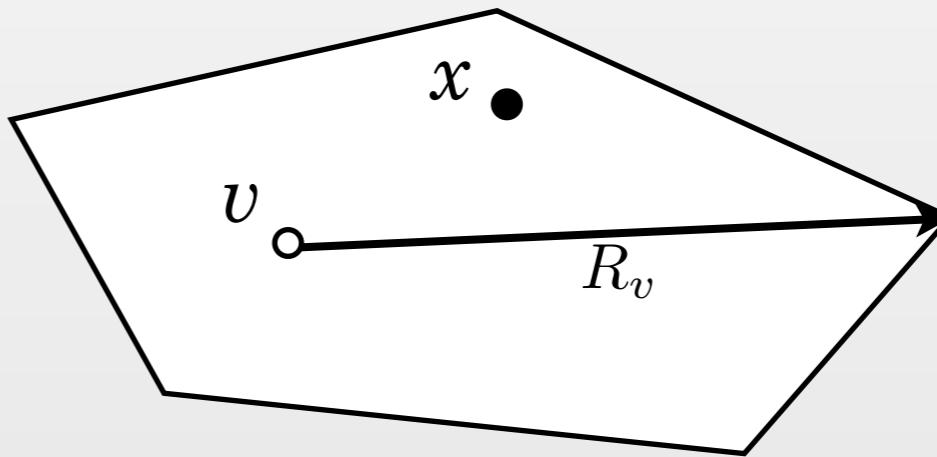
Theorem. *Let P be a point cloud and let M be an ε -refined mesh of P . Let $f \geq \frac{1}{c} \text{lfs}_P$ be a t -Lipschitz function $\mathbb{R}^d \rightarrow \mathbb{R}$ for some constant $c > 0$. Let \mathcal{F} be the sublevel filtration of f and let \mathcal{V} be the Voronoi filtration of f on M . Then $\text{Dgm } \mathcal{V}$ is a $\left(1 + \frac{ct\varepsilon}{1-\varepsilon}\right)$ -approximation to $\text{Dgm } \mathcal{F}$.*

Proof of the main theorem

Fix any $v \in M$ and any $x \in \text{Vor}(v)$

$$f \geq \frac{1}{c} \text{lfs}$$

$$R_v \leq \varepsilon \text{lfs}(v)$$



$$\|v - x\| \leq R_v \leq \varepsilon \text{lfs}(v) \leq c\varepsilon f(v)$$

$$f(x) \leq f(v) + t\|v - x\| \leq (1 + ct\varepsilon)f(v)$$

$$\forall v \in M, \text{Vor}(v) \subseteq F_{(1+ct\varepsilon)f(v)}$$

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Observations:

M can be made to have size $O(n)$.

The construction of M does not depend on f .

One mesh works for many functions.

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(Some of these should be useful for TDA).

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Geometric Separators

Mesh generation is a natural preprocess for TDA in low-dimensional Euclidean space.

