

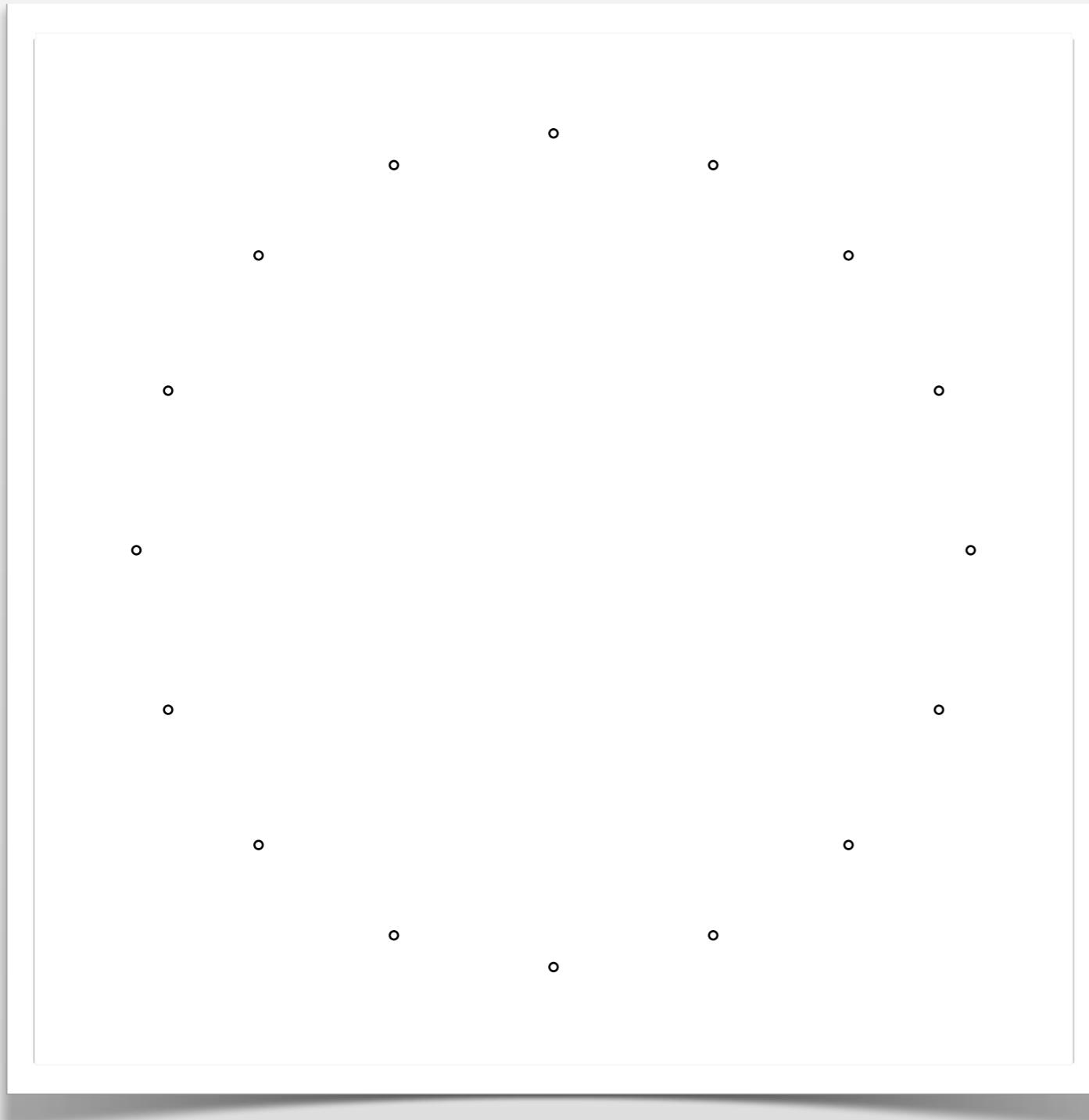
Linear-Size Approximations to the Vietoris-Rips Filtration

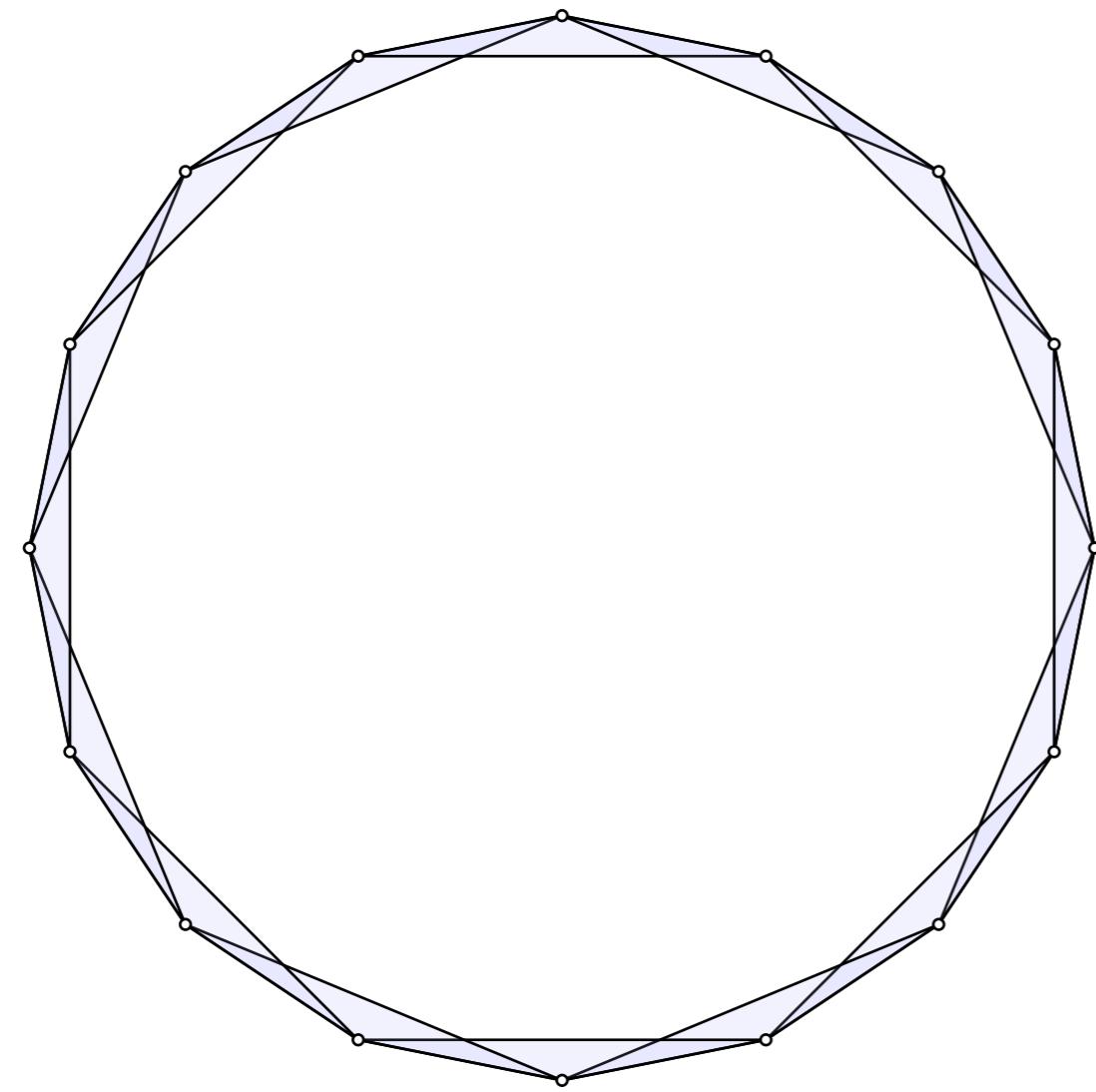
Don Sheehy
Geometrica Group
INRIA Saclay

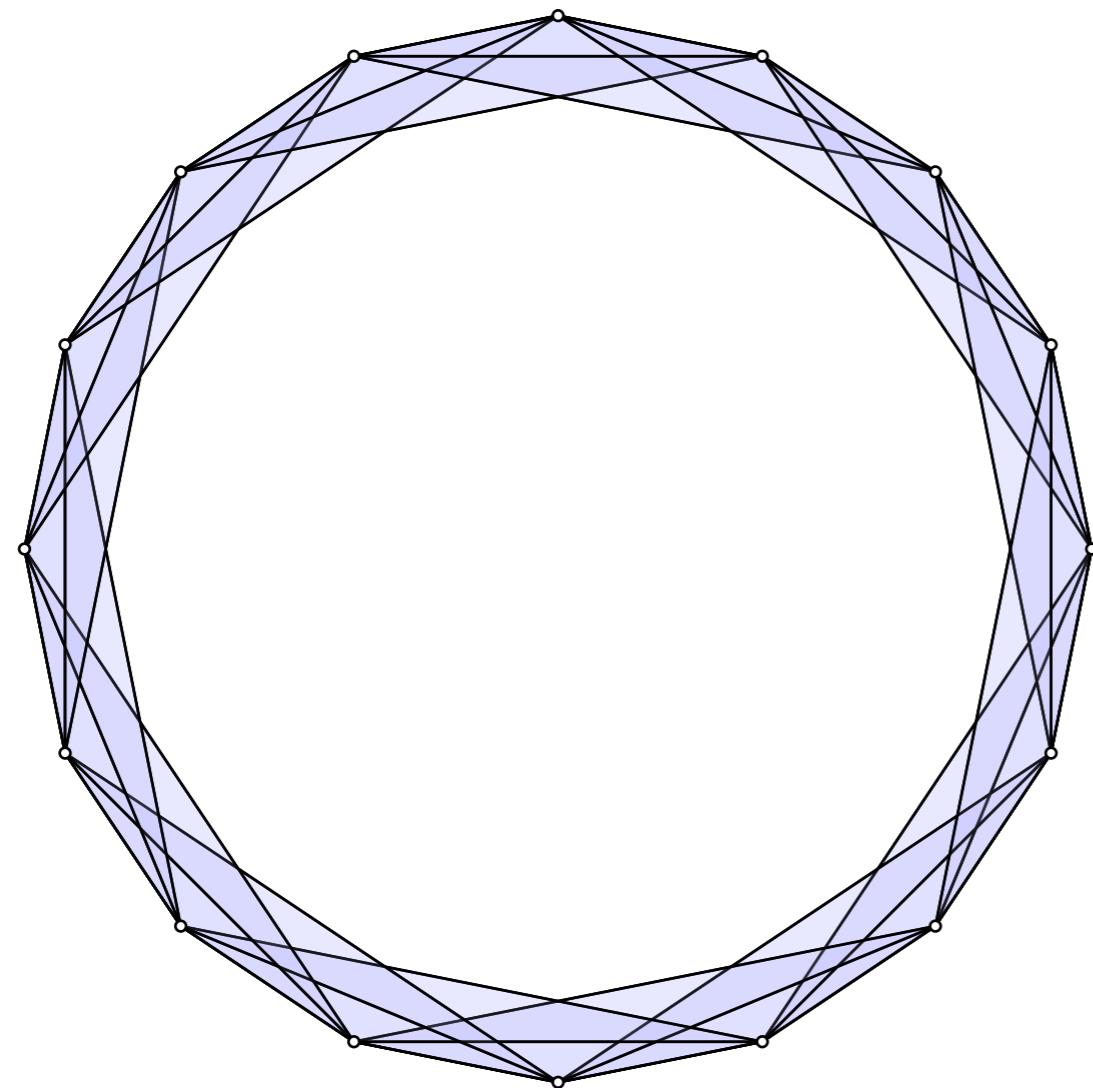
This work appeared at SoCG 2012

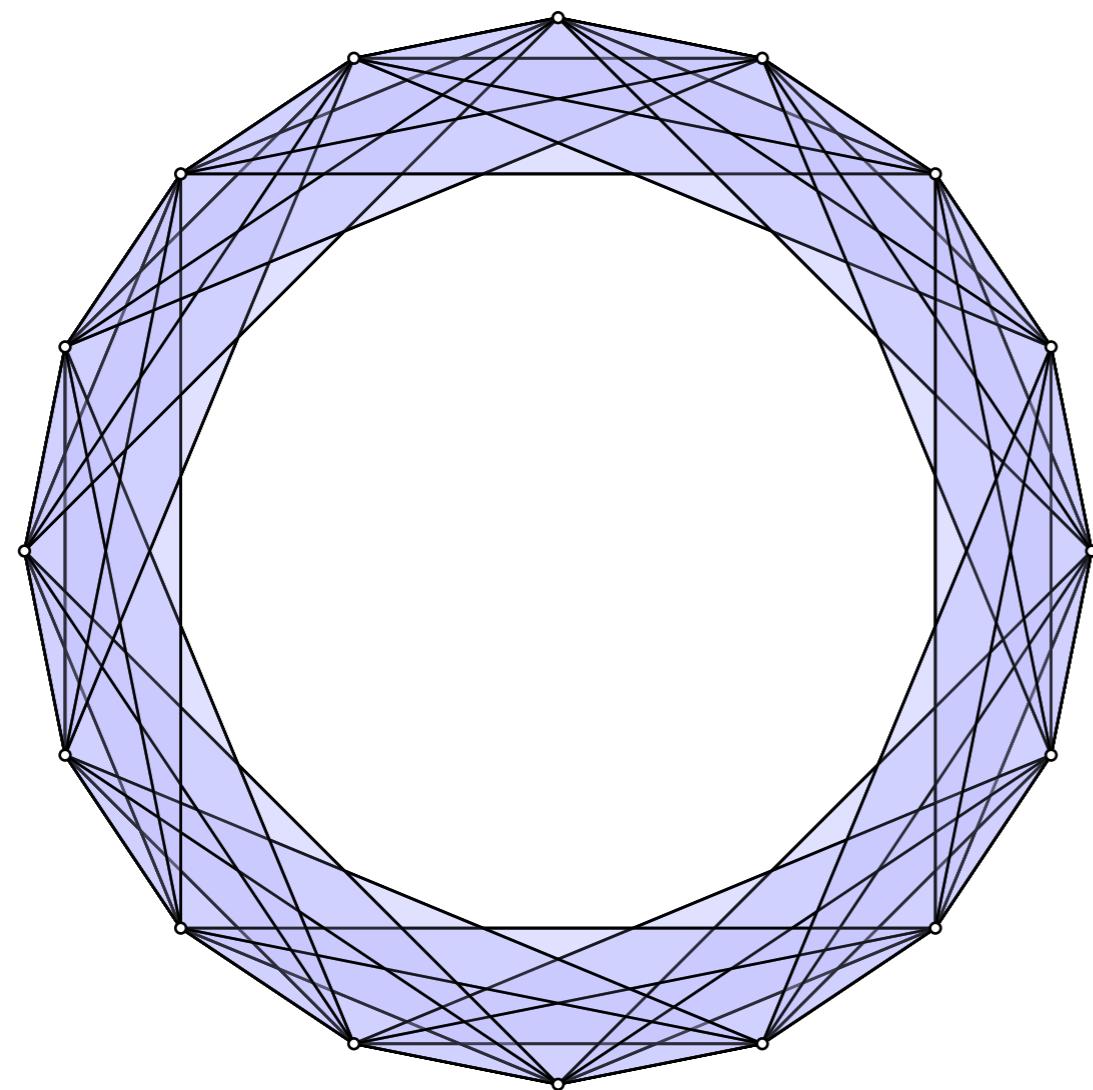
The goal of topological data analysis
is to extract meaningful topological
information from data.

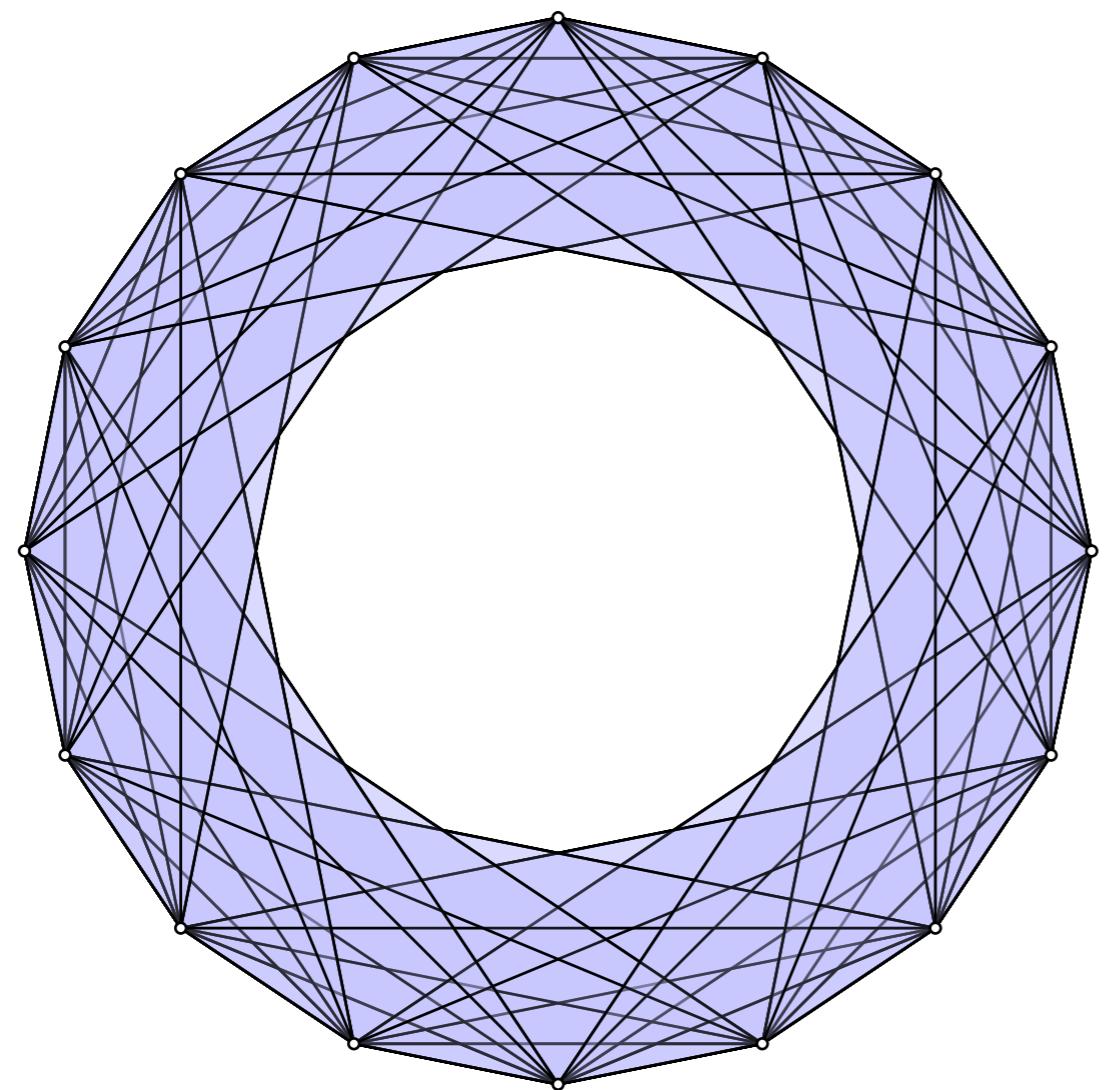
Use powerful ideas from computational geometry to speed up persistent homology computation when the data is intrinsically low-dimensional.

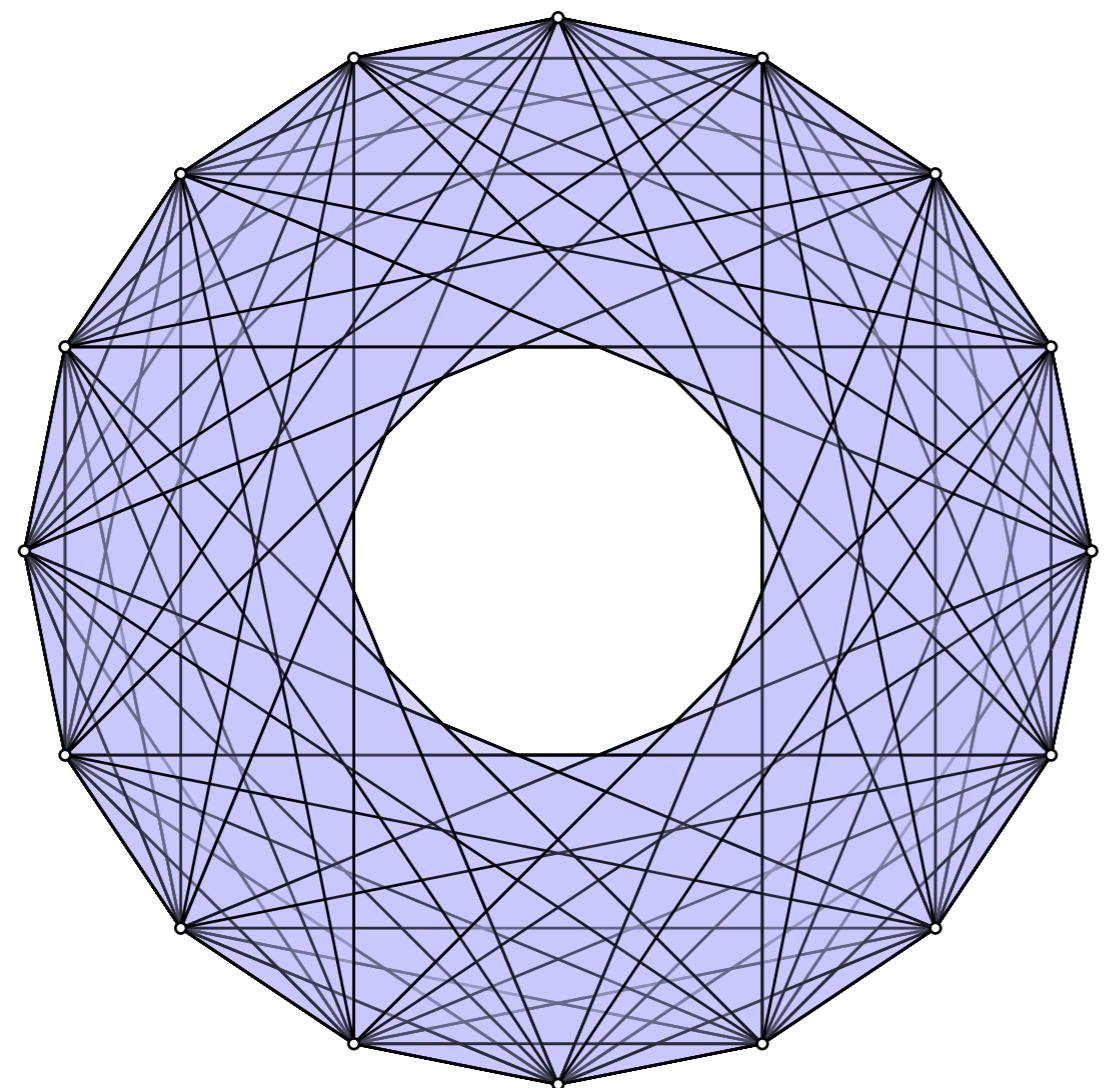


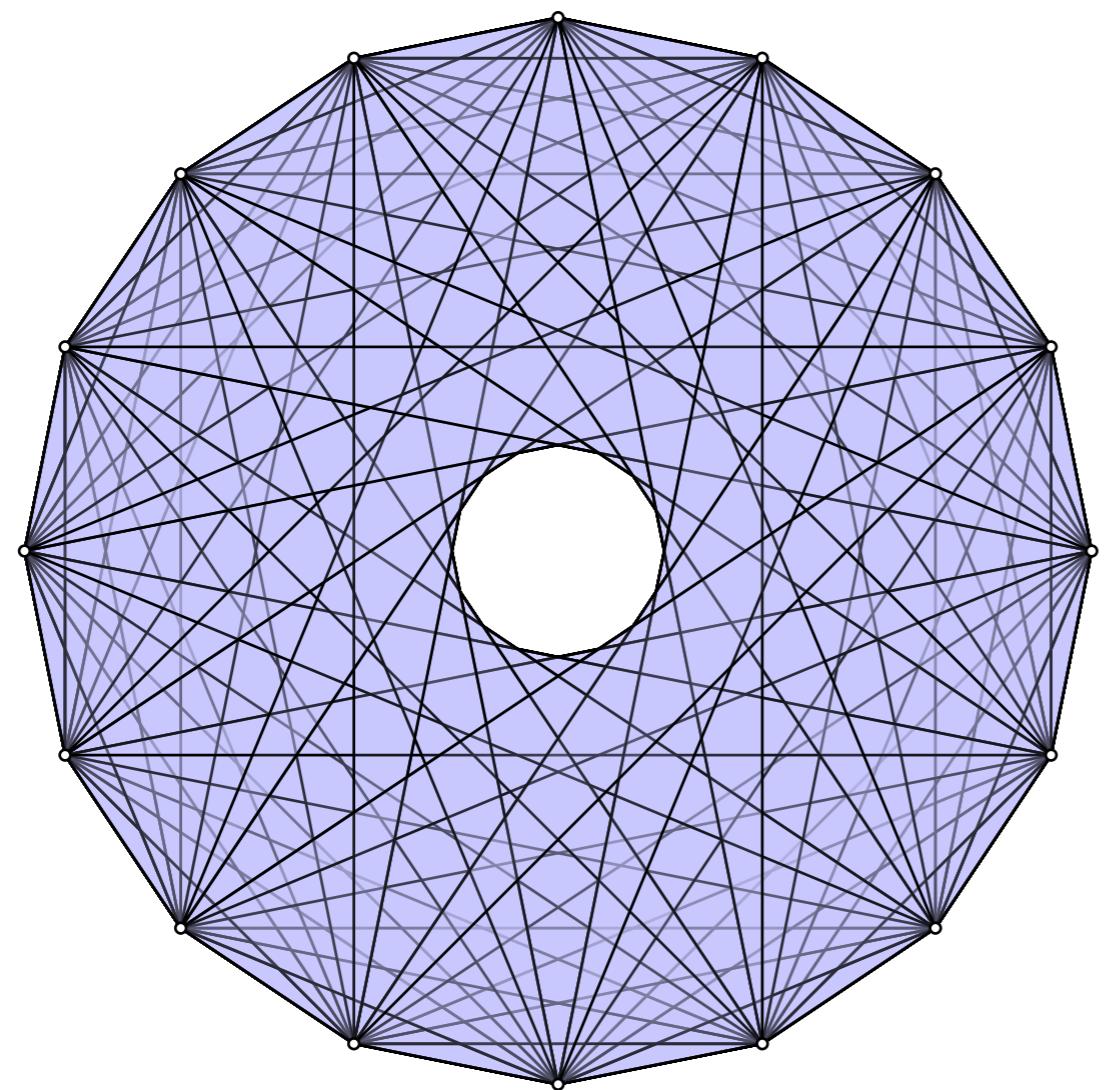


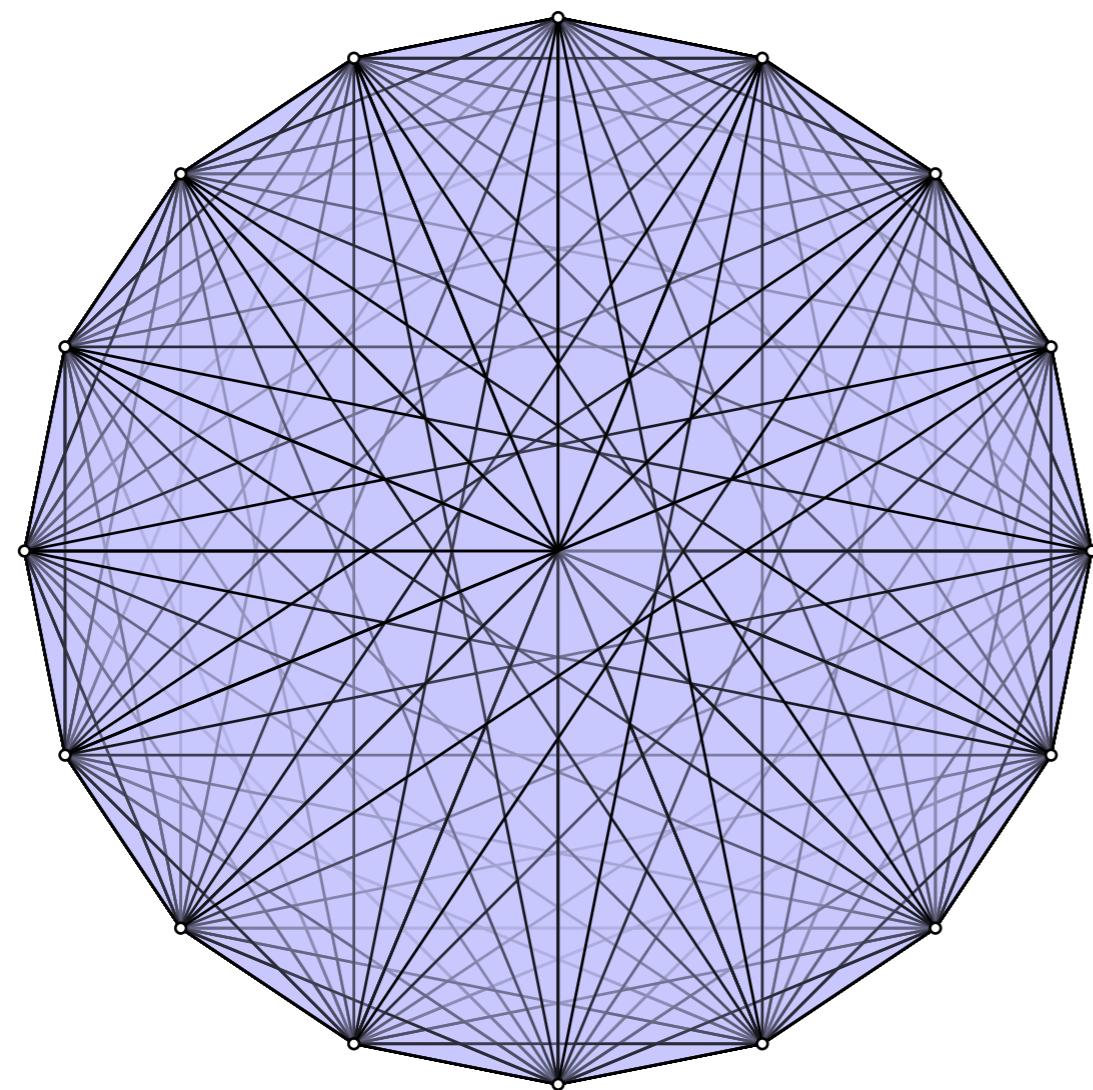




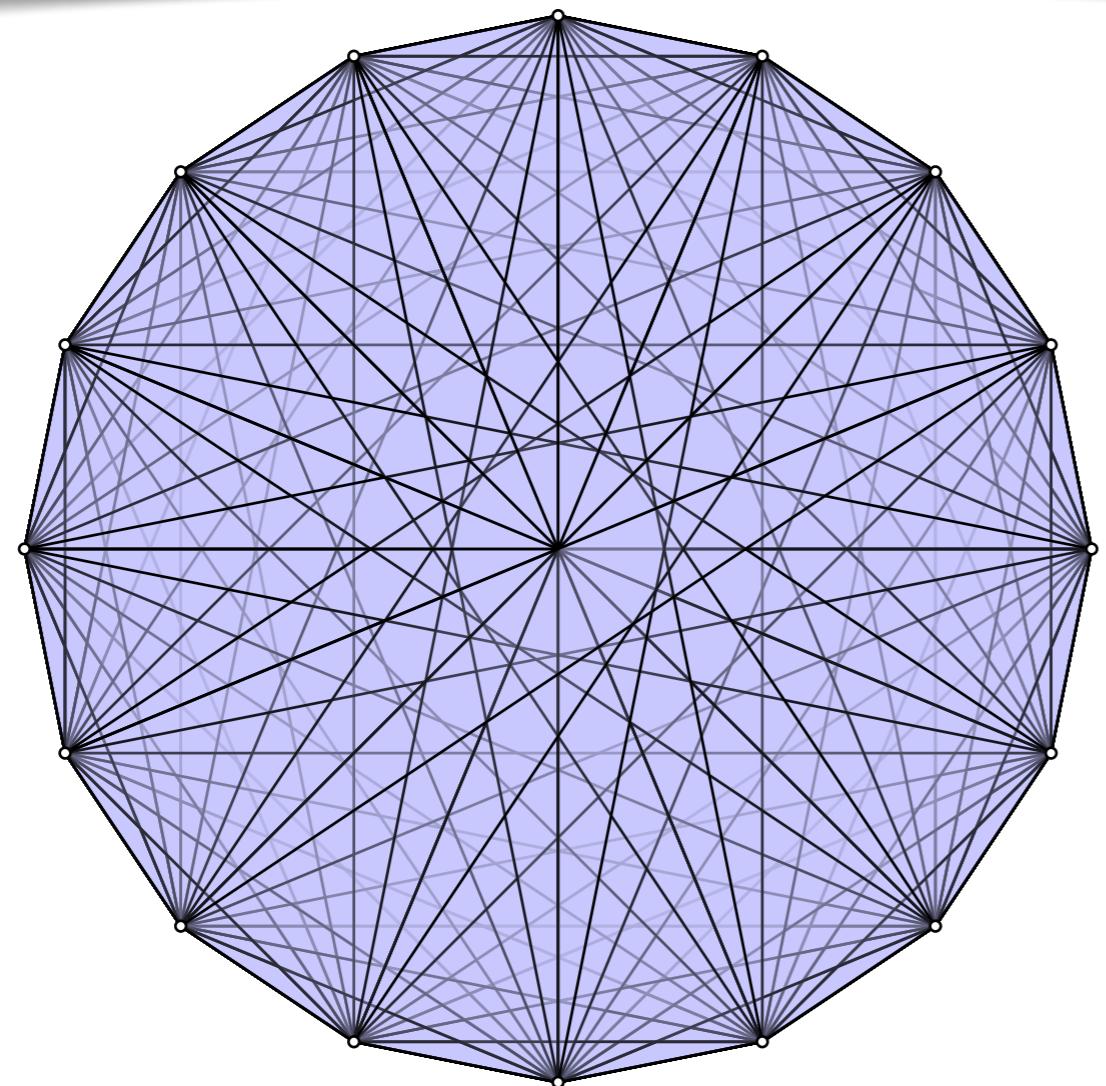




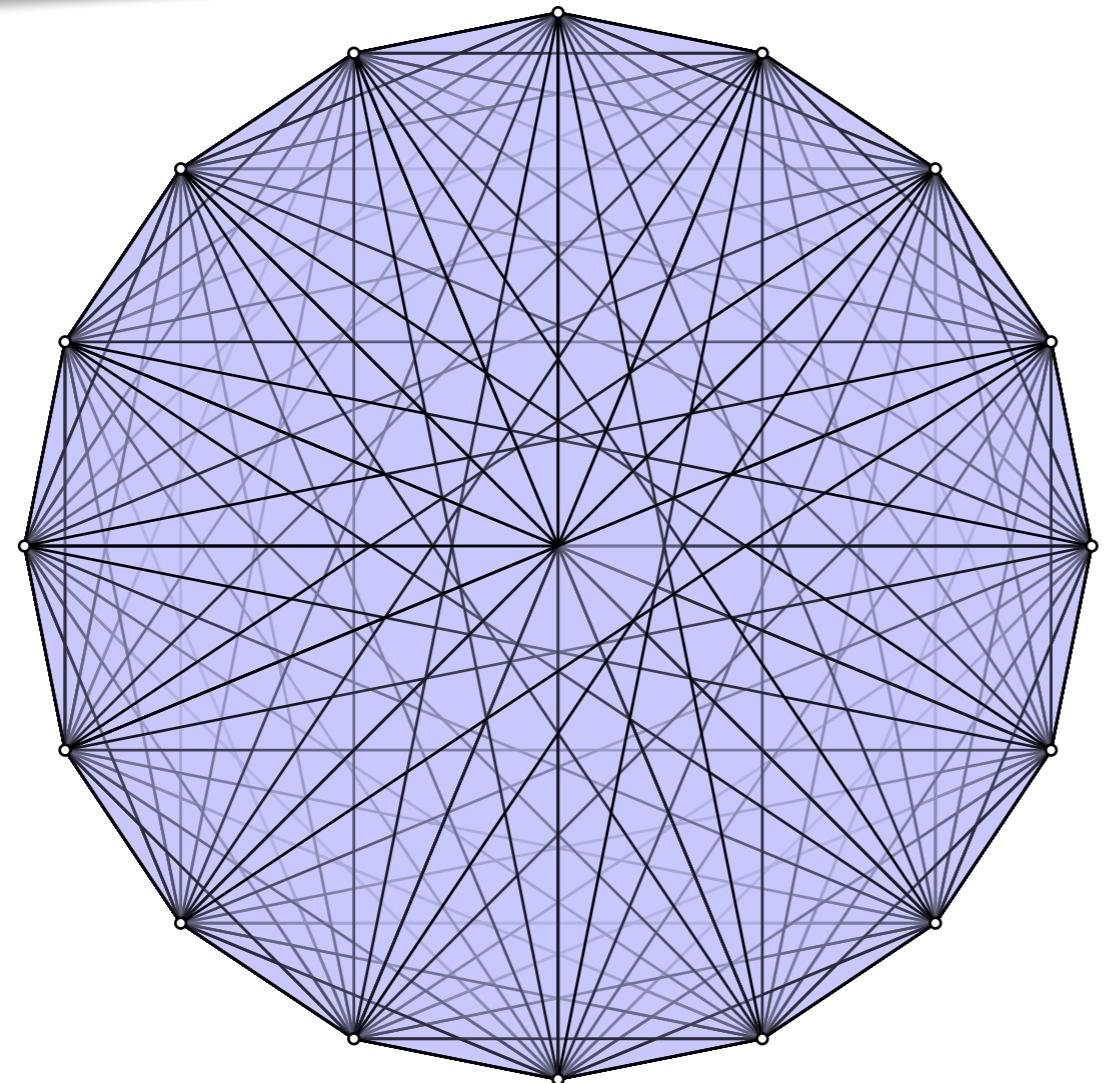




A **filtration** is a growing sequence of spaces.

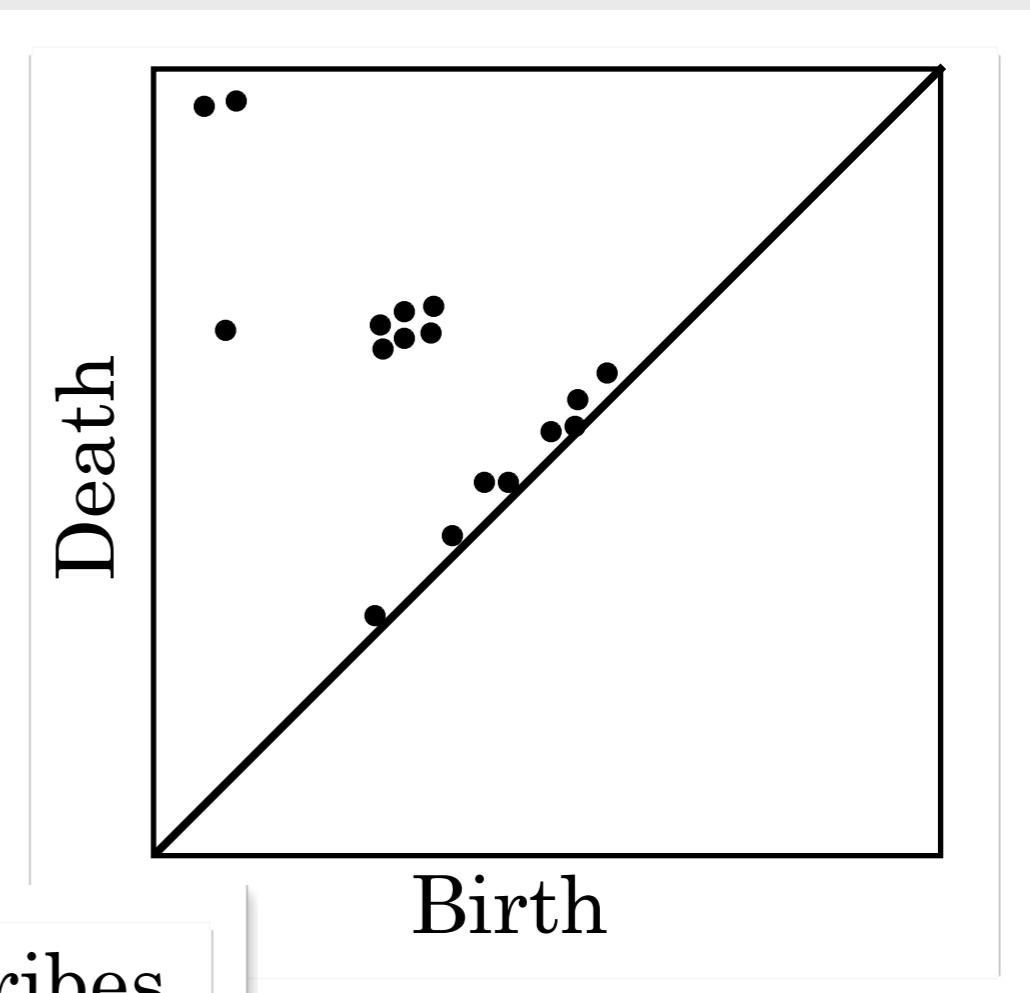
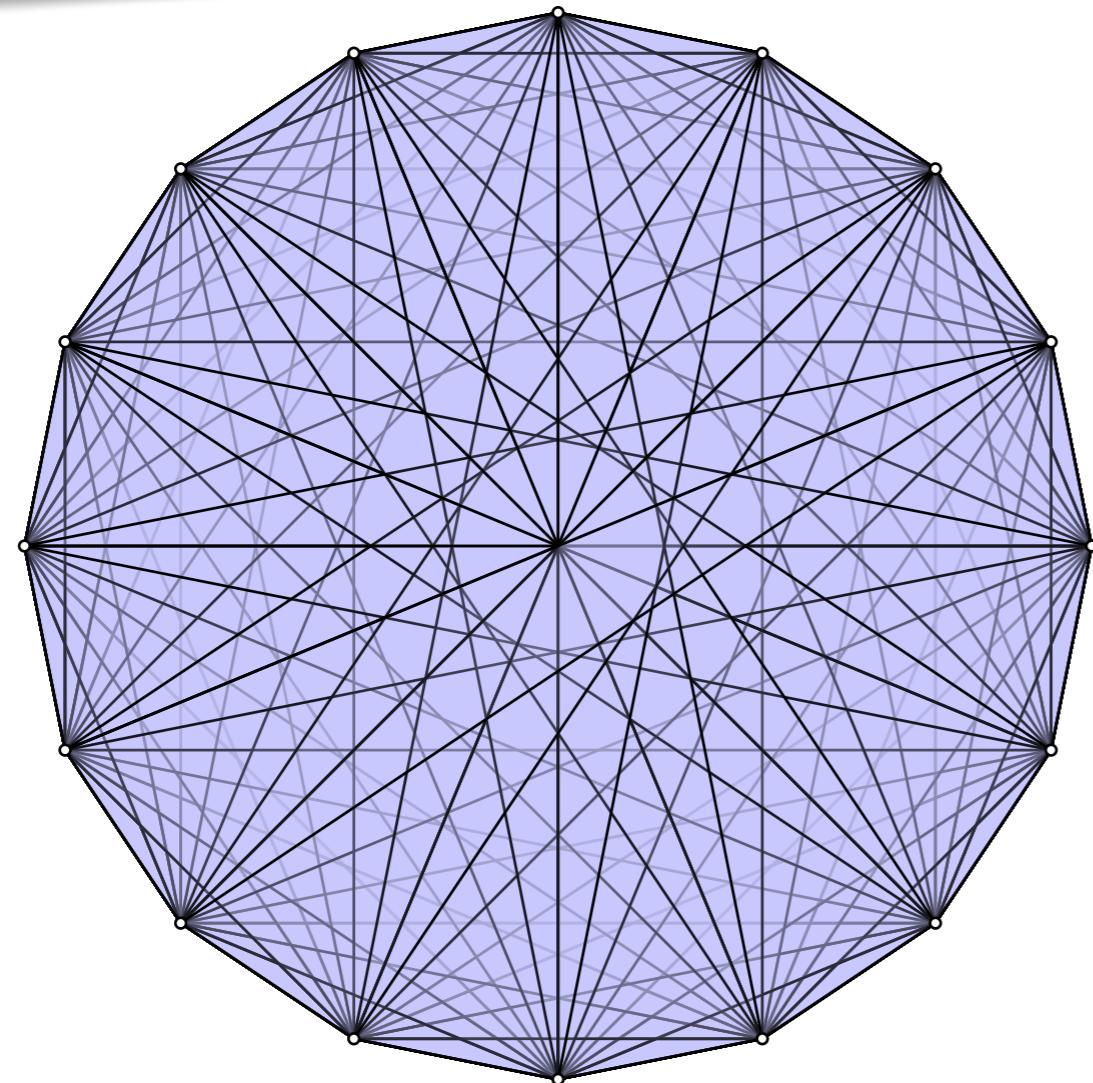


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The **Vietoris-Rips Filtration** encodes the topology of a metric space when viewed at different scales.

Input: A finite metric space (P, \mathbf{d}) .

Output: A sequence of simplicial complexes $\{R_\alpha\}$ such that $\sigma \in R_\alpha$ iff $\mathbf{d}(p, q) \leq 2\alpha$ for all $p, q \in \sigma$.

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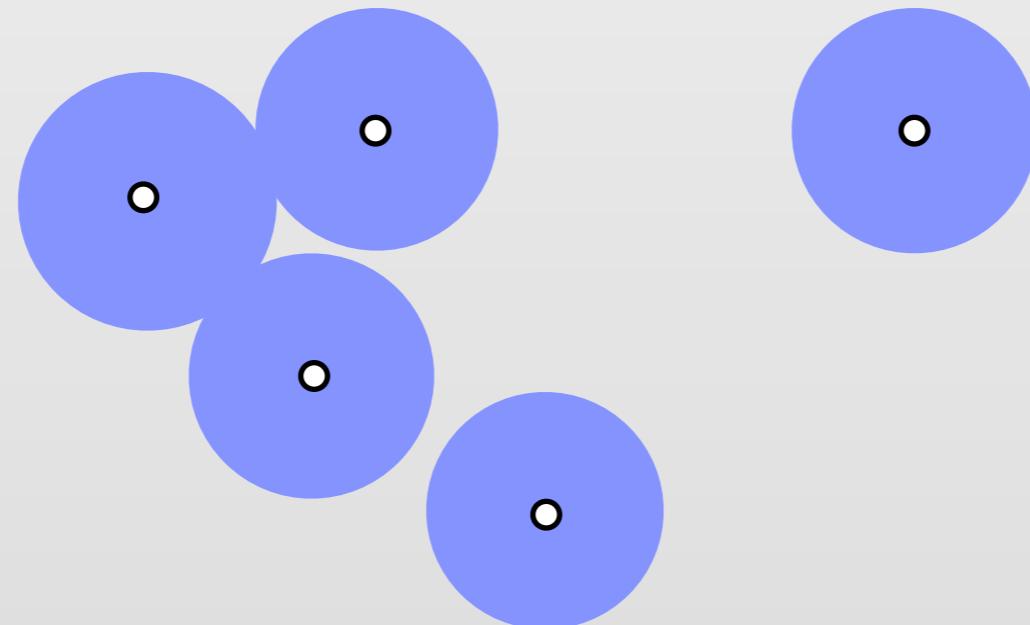
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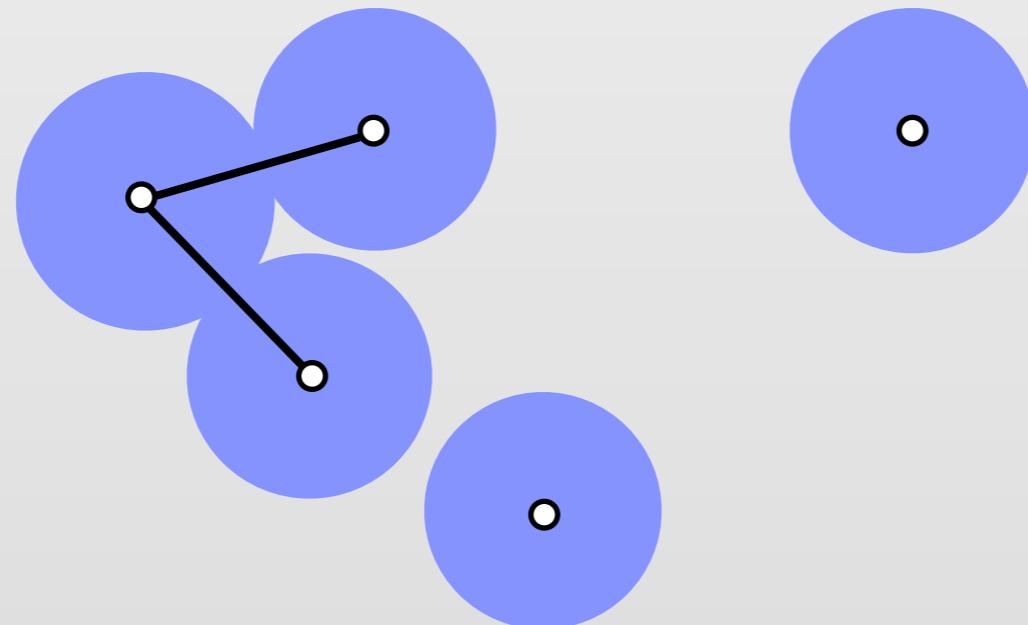
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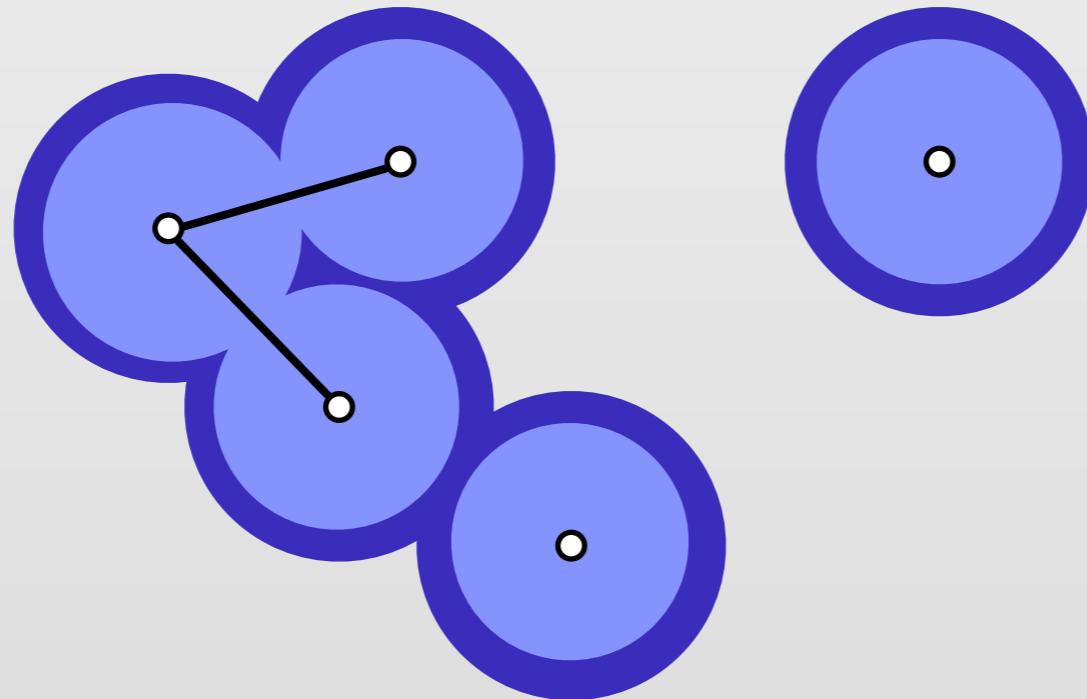
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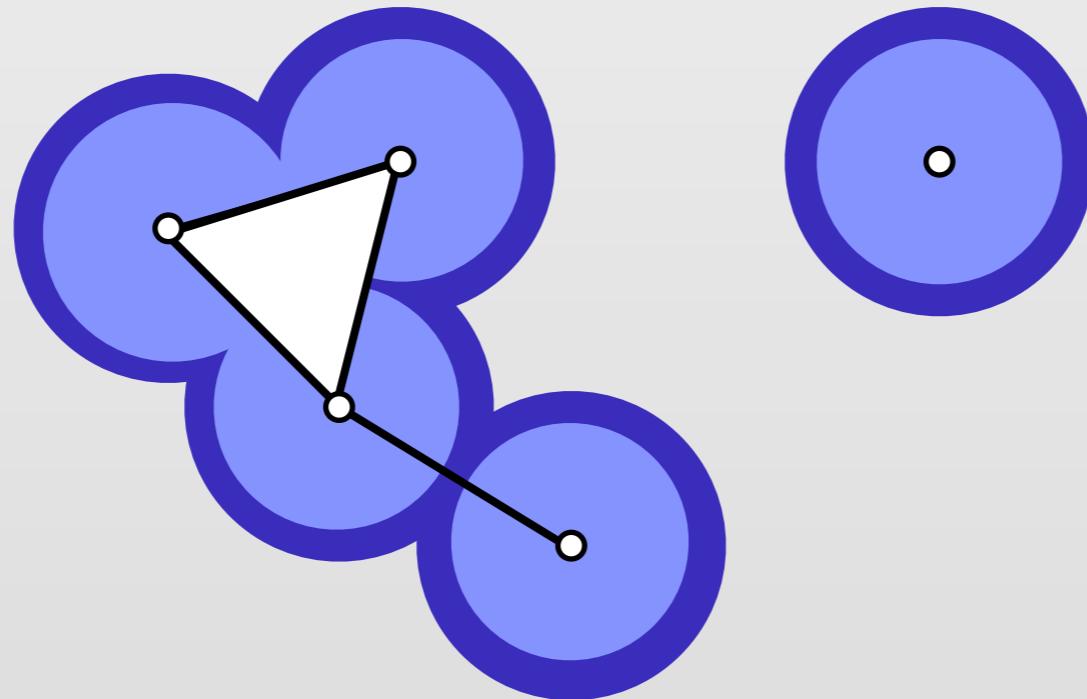
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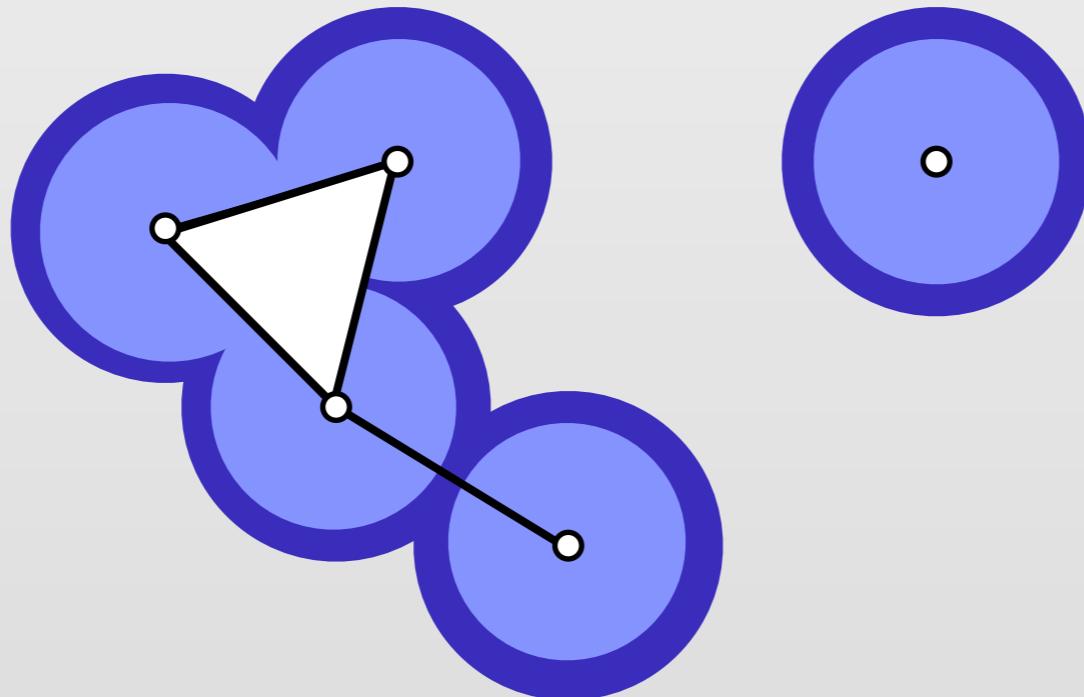
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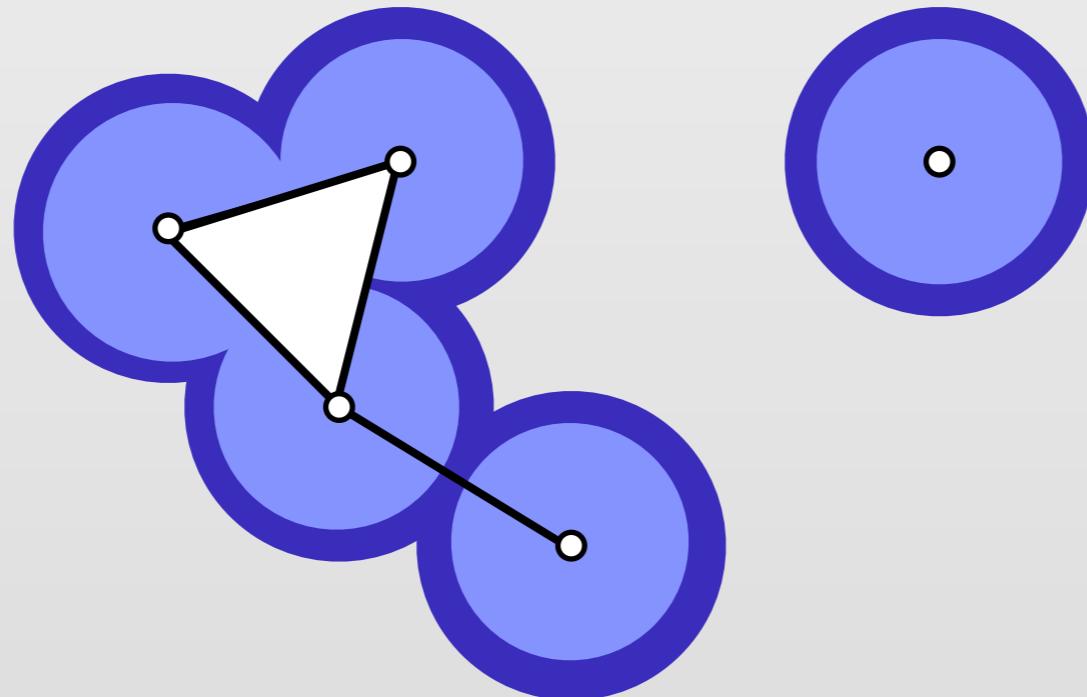


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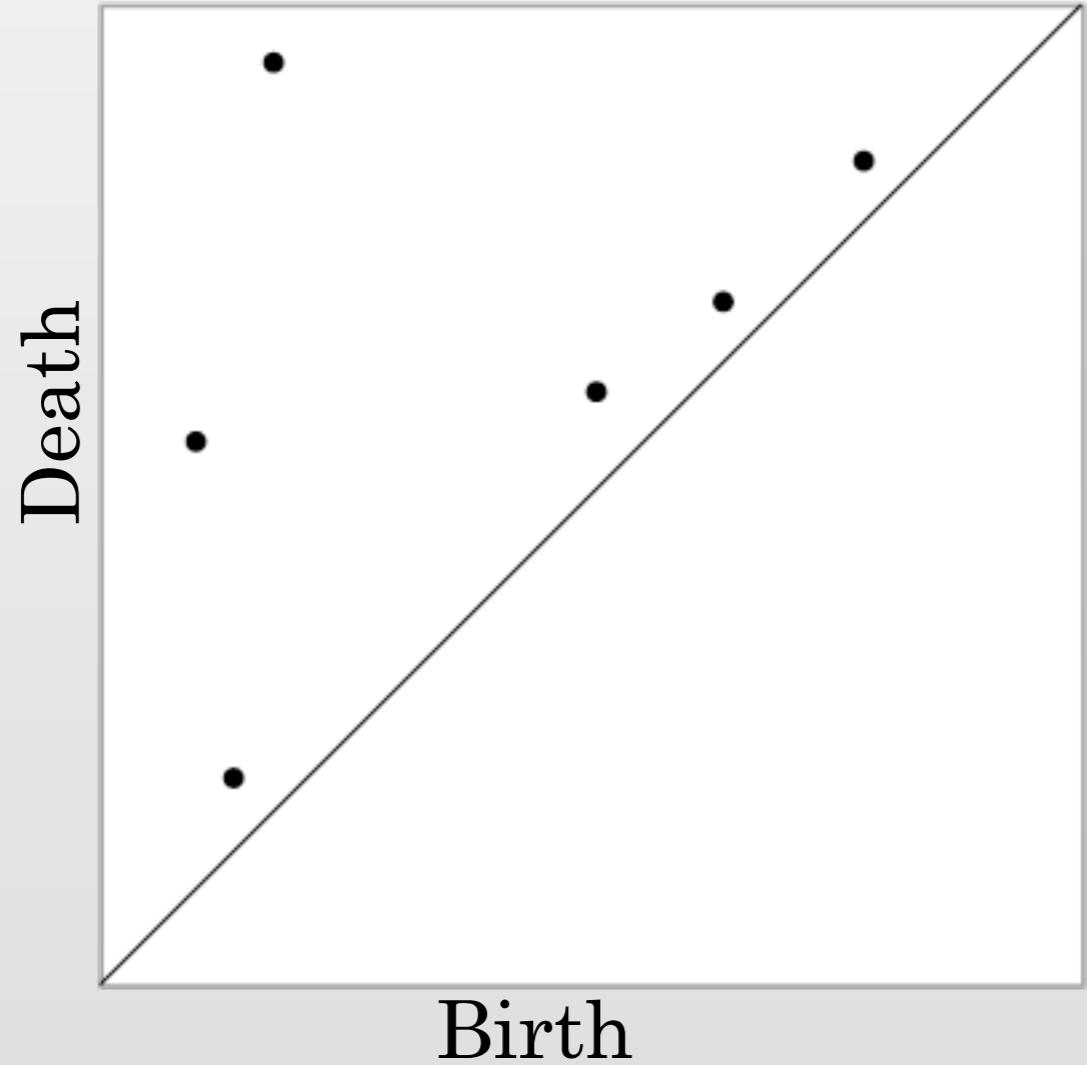
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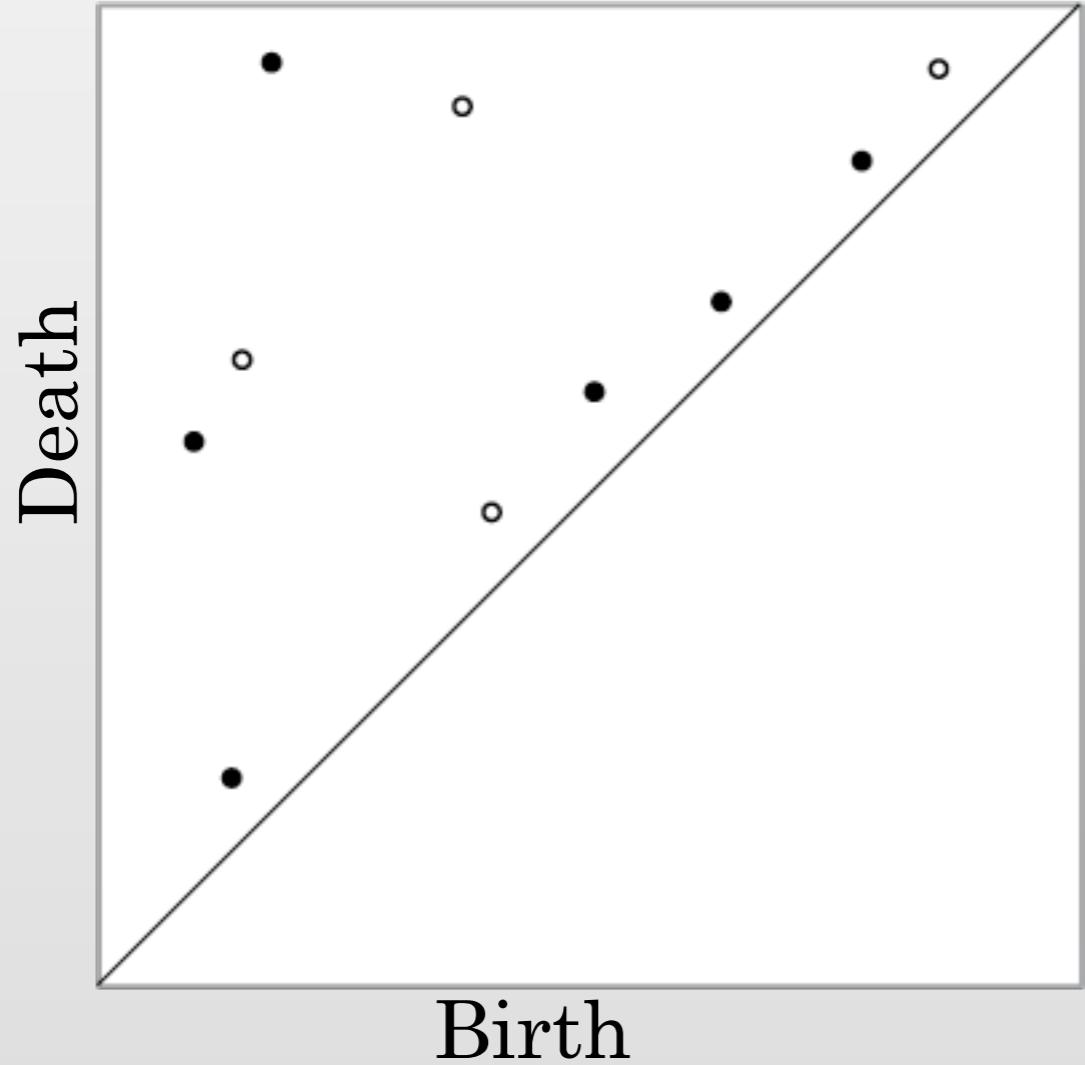
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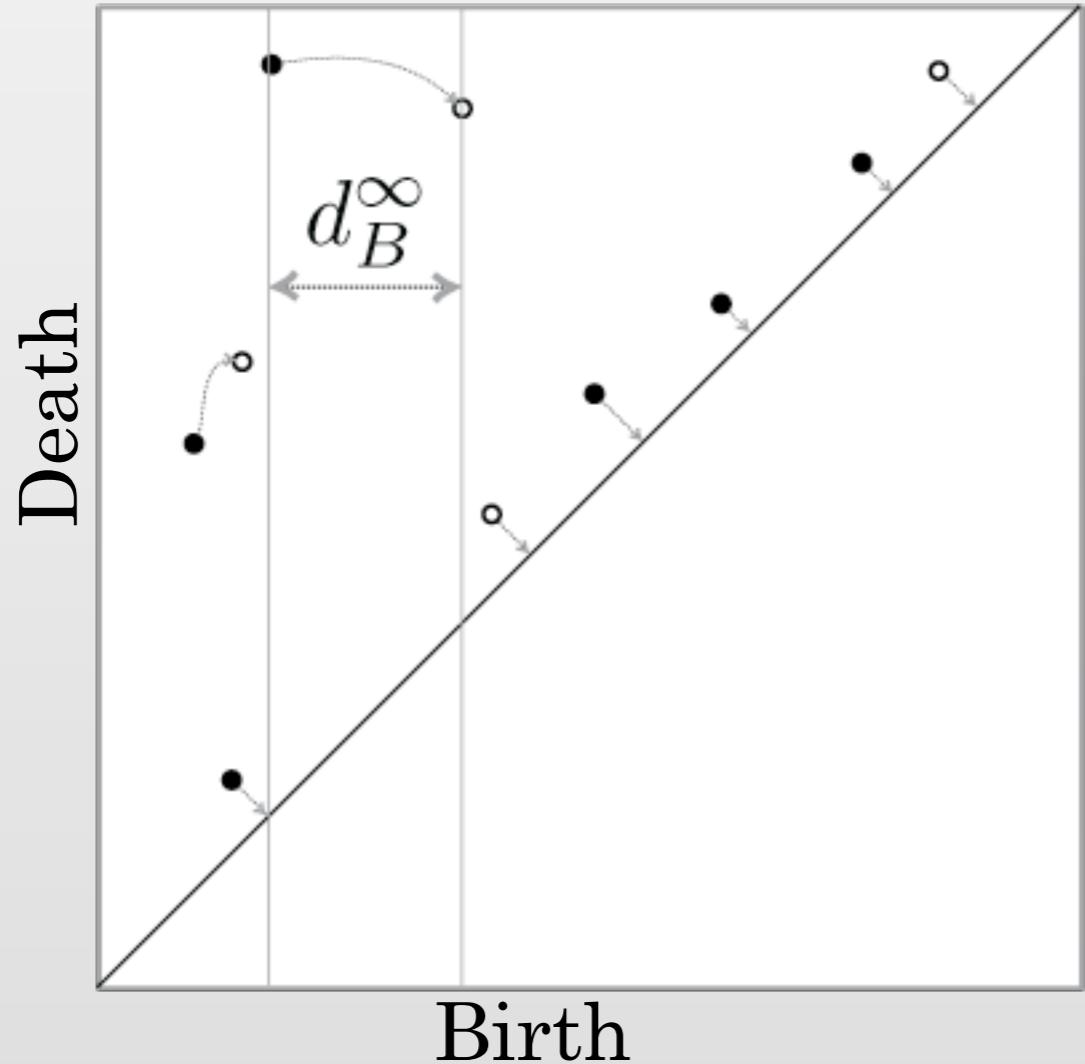
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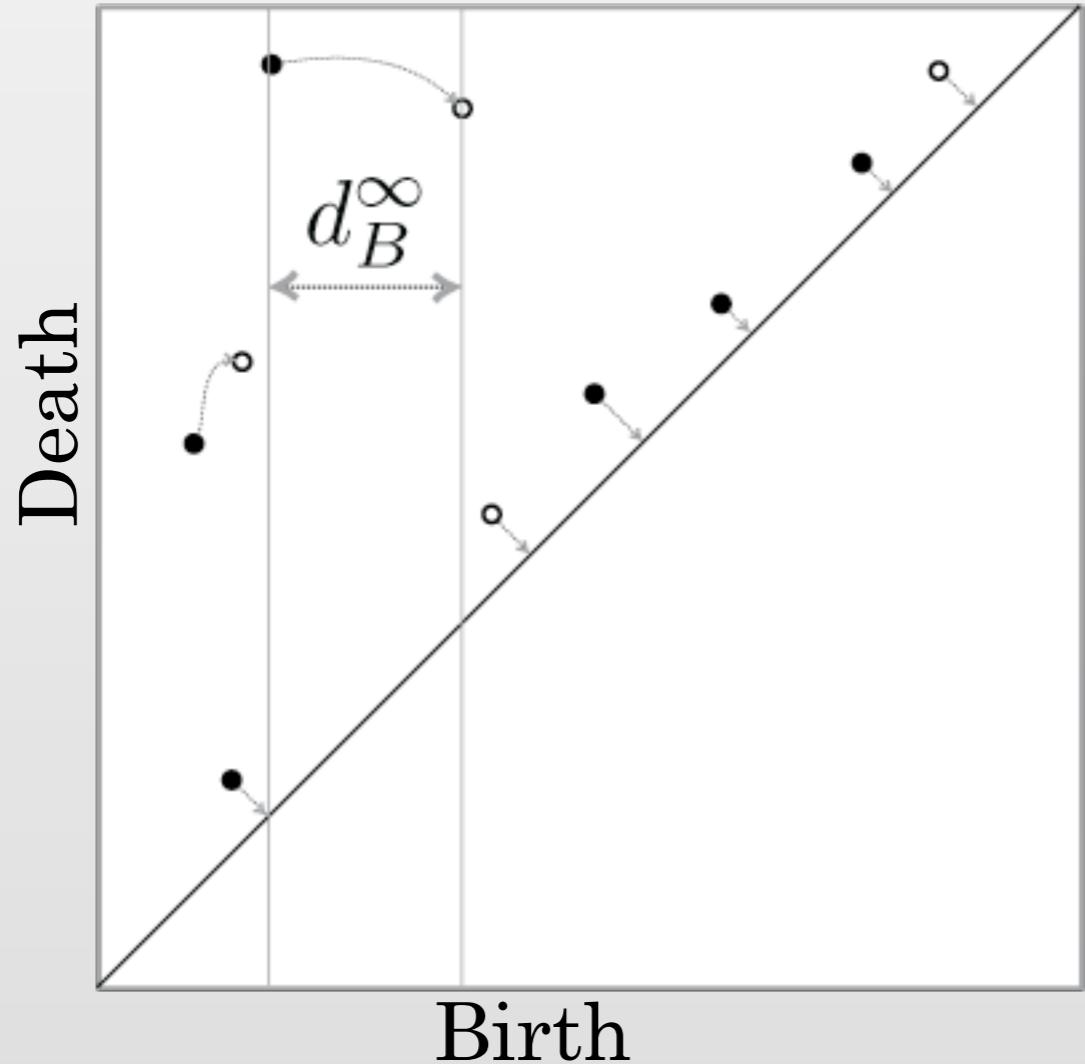
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Bottleneck Distance

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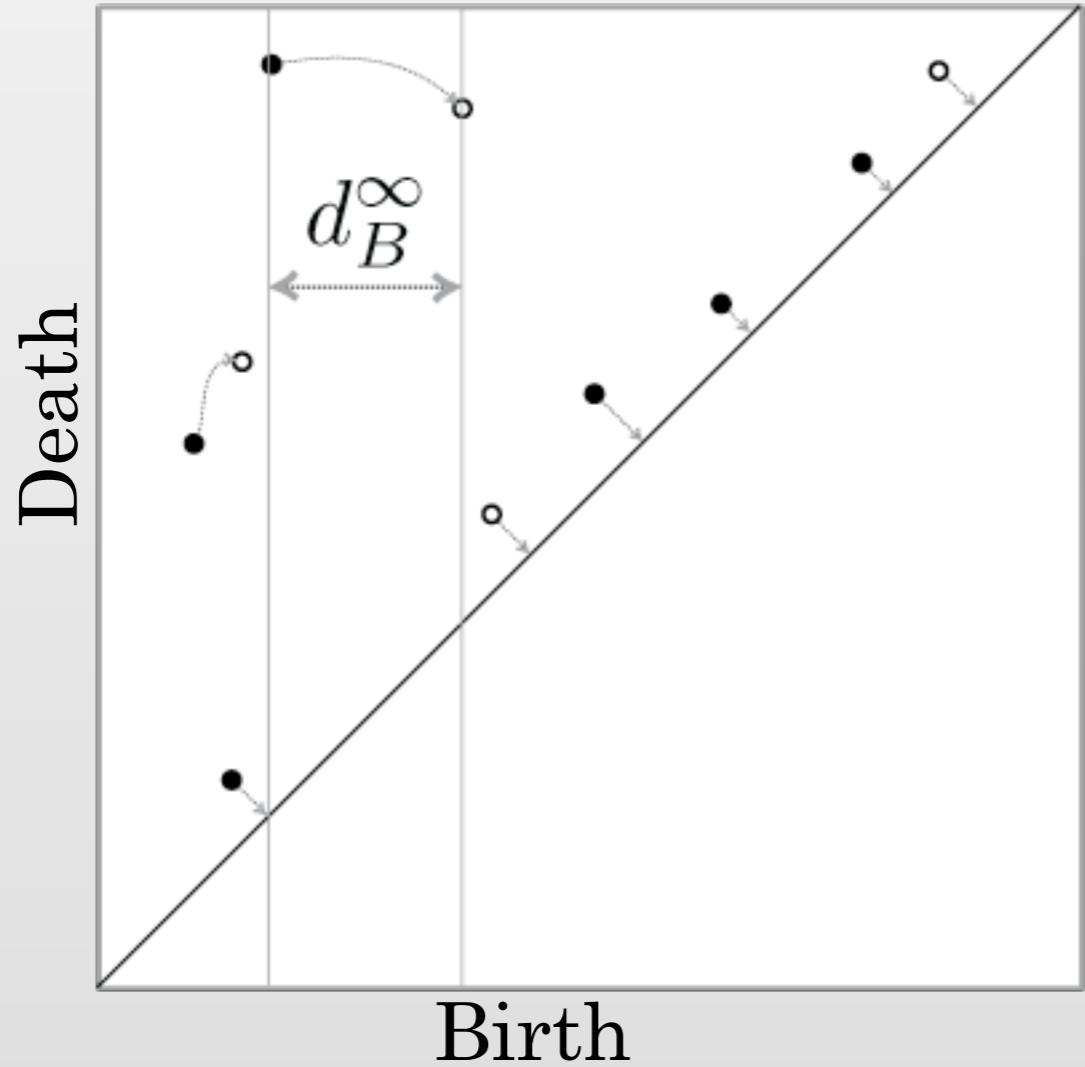


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This is just the bottleneck distance of the log-scale diagrams.

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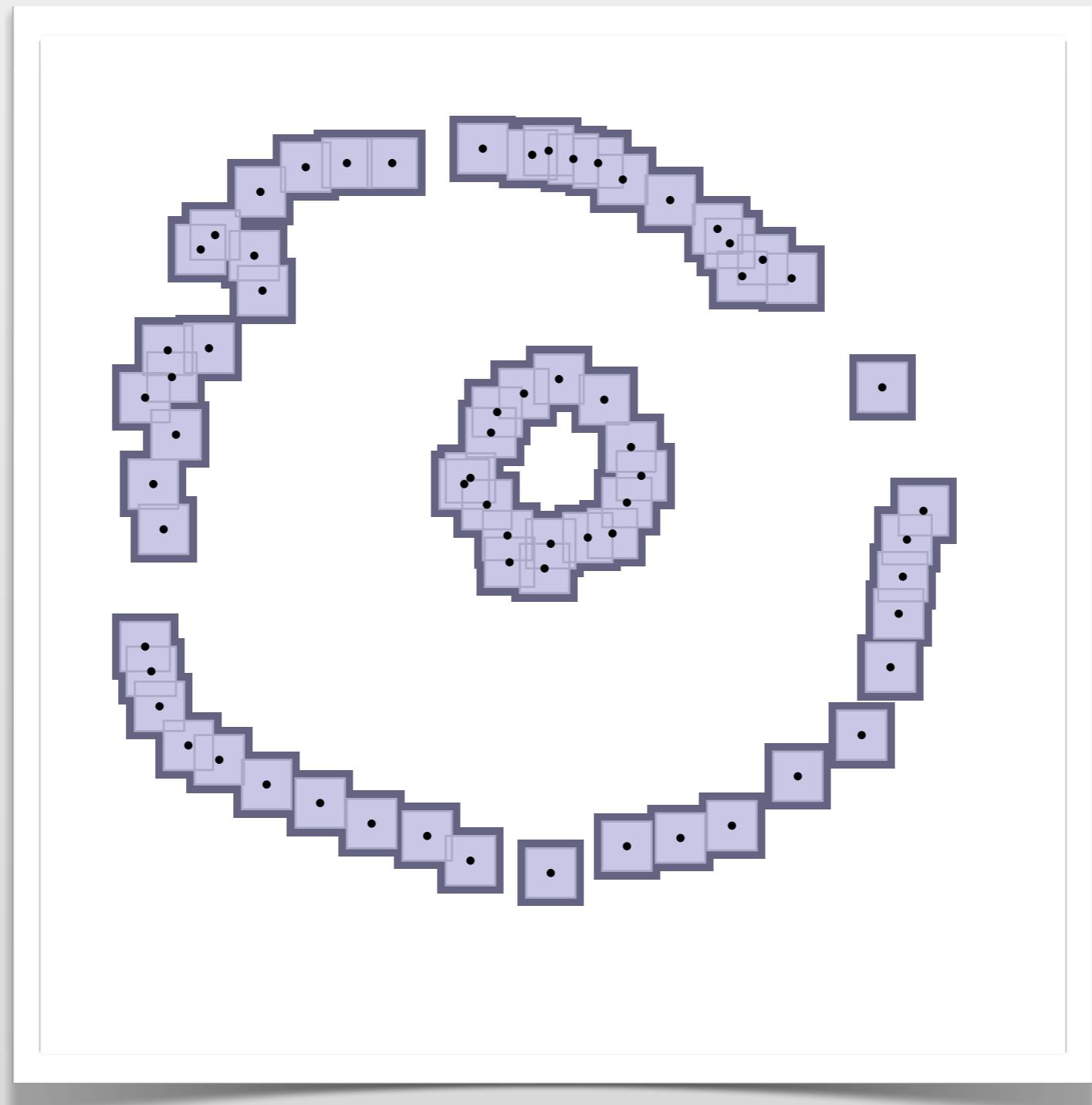
Embed the input metric in \mathbb{R}^n with the L_∞ norm.

In L_∞ , the Rips complex is the same as the Čech complex

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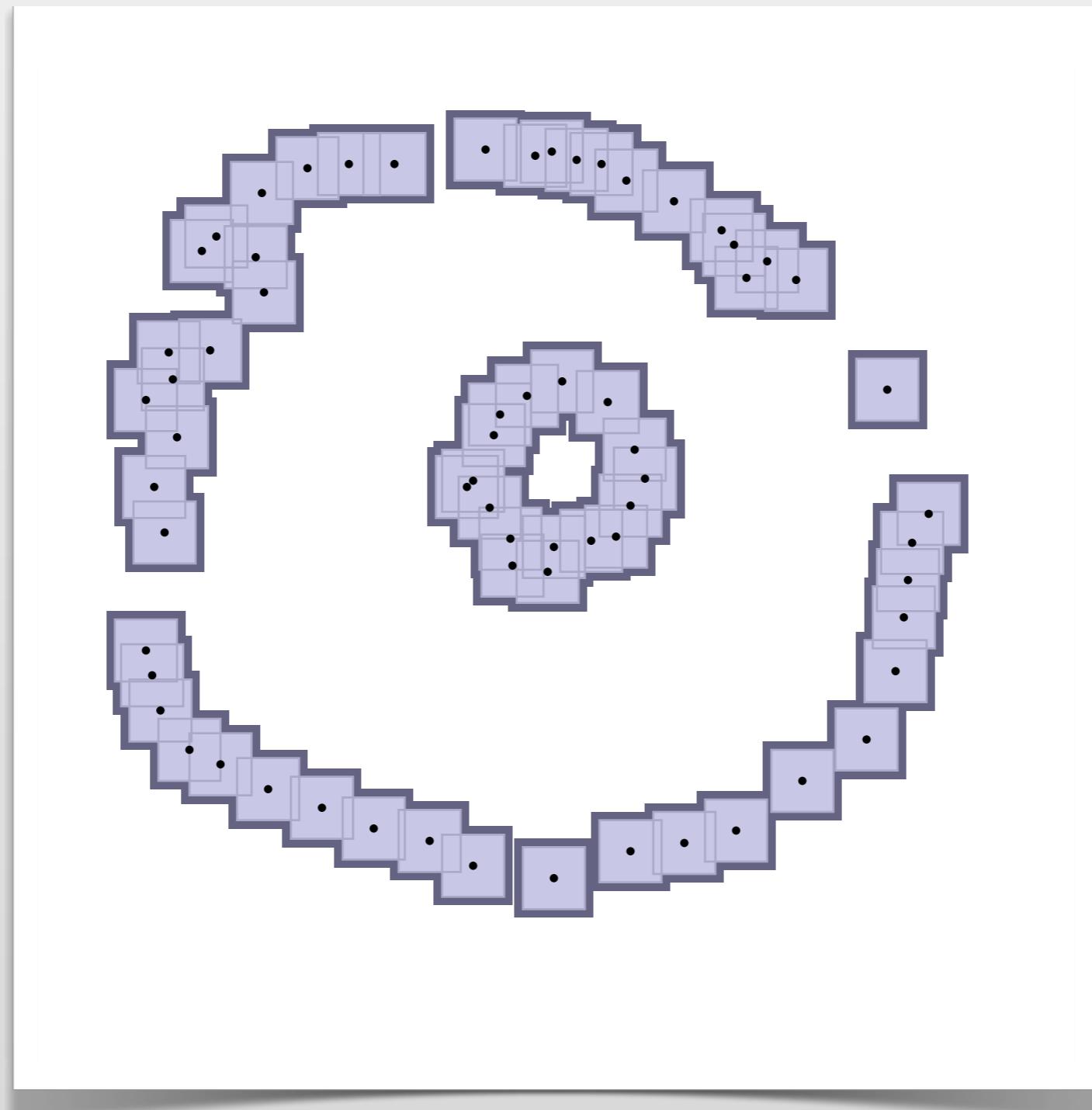
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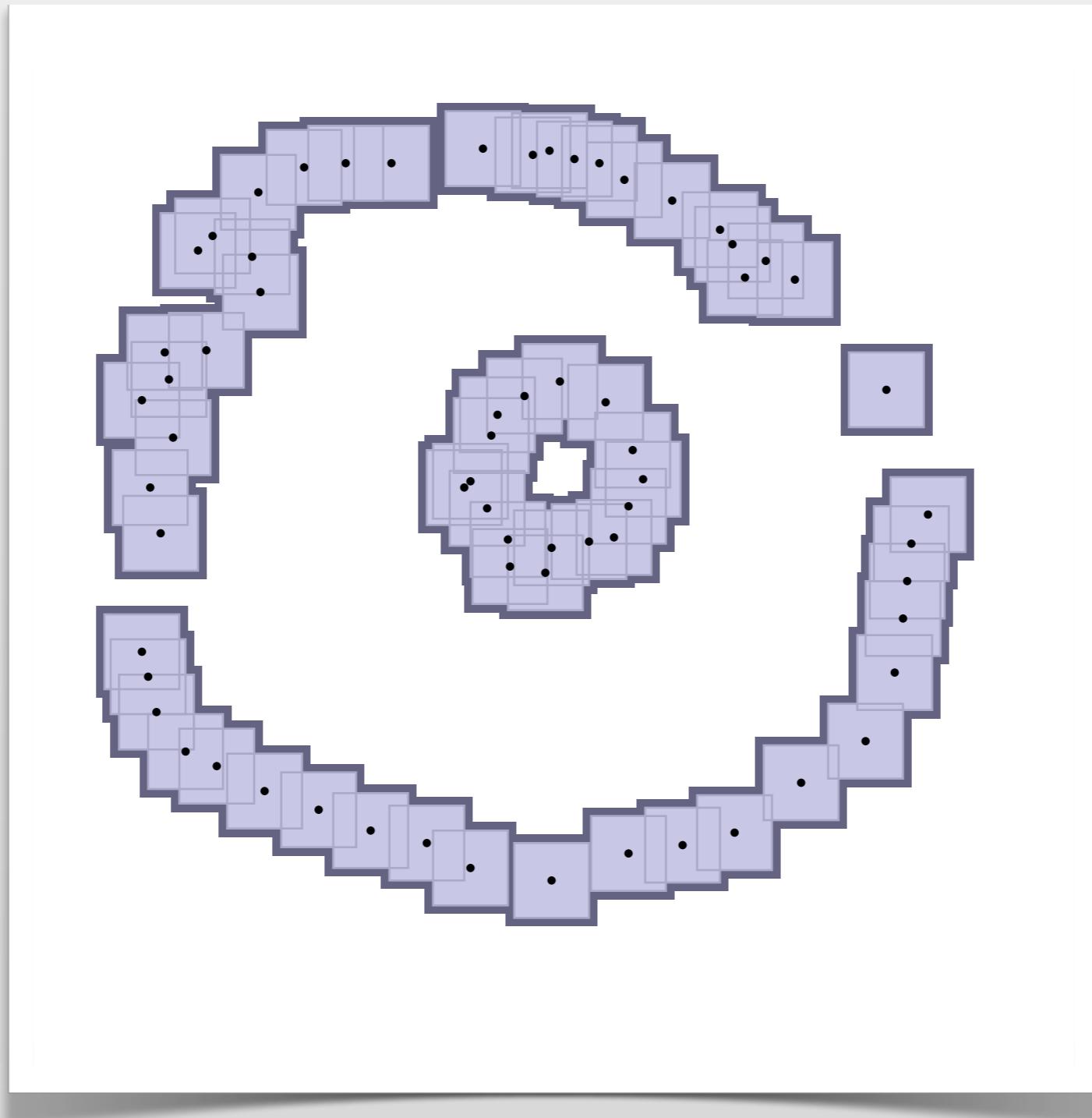
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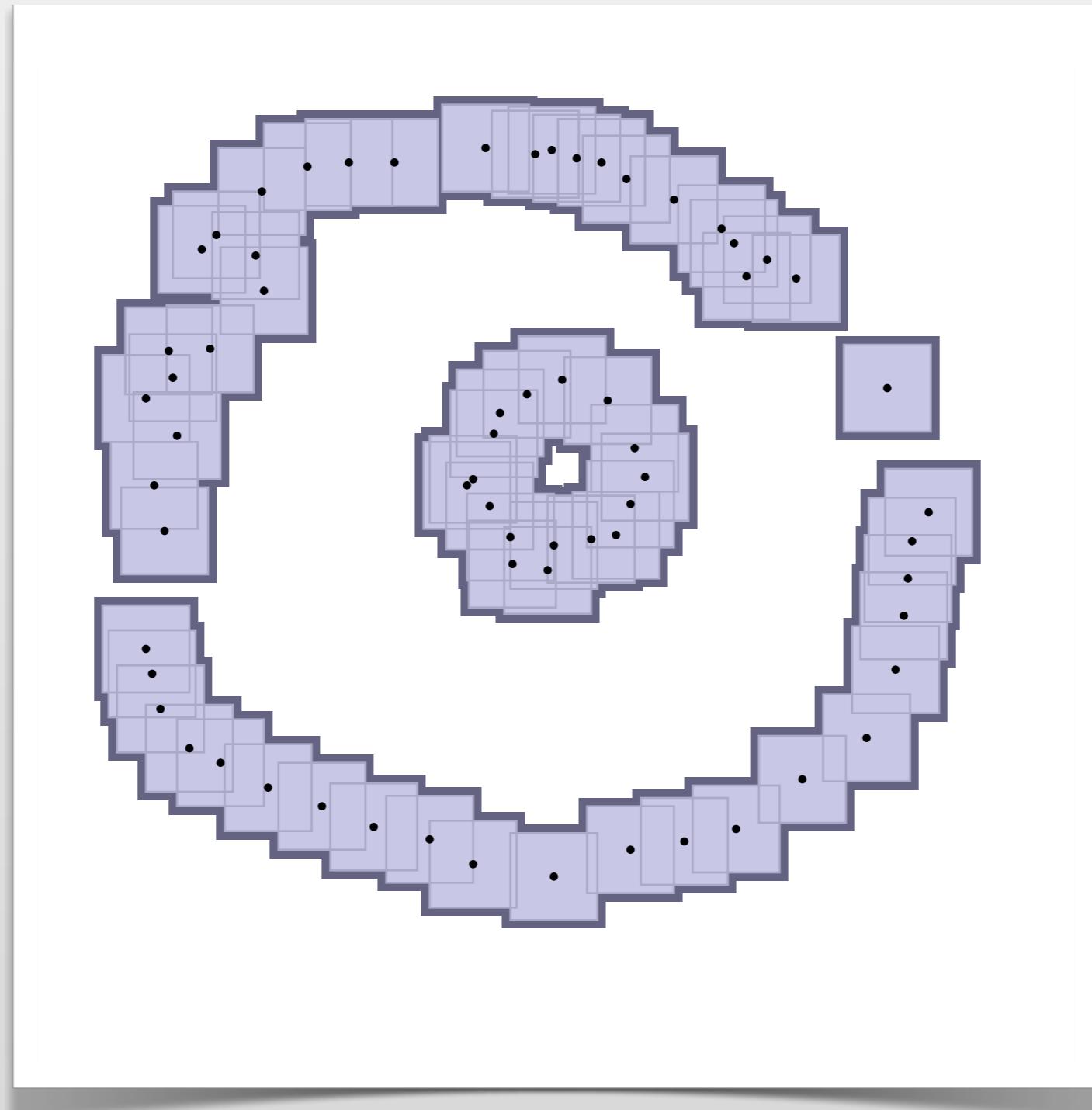
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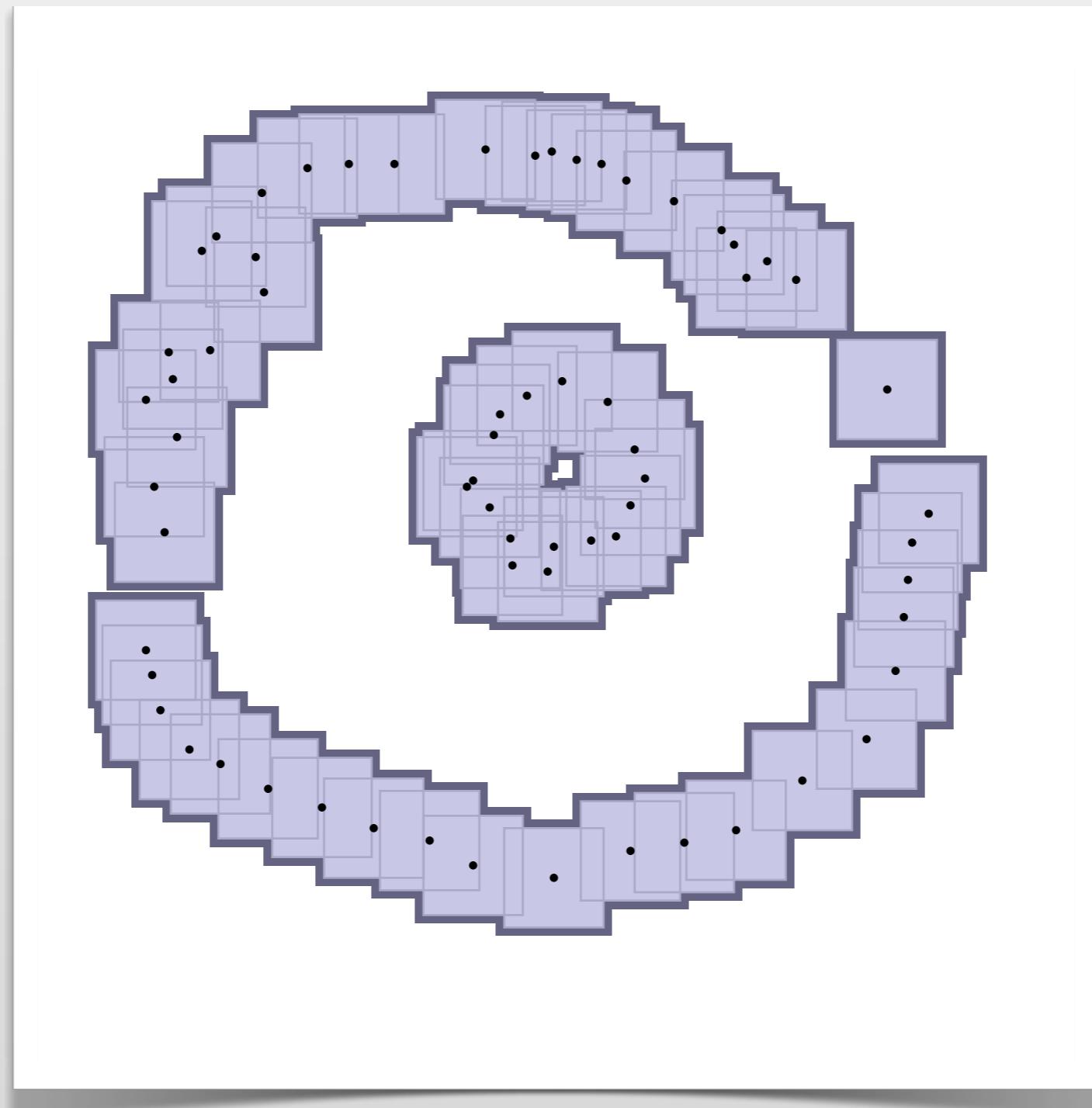
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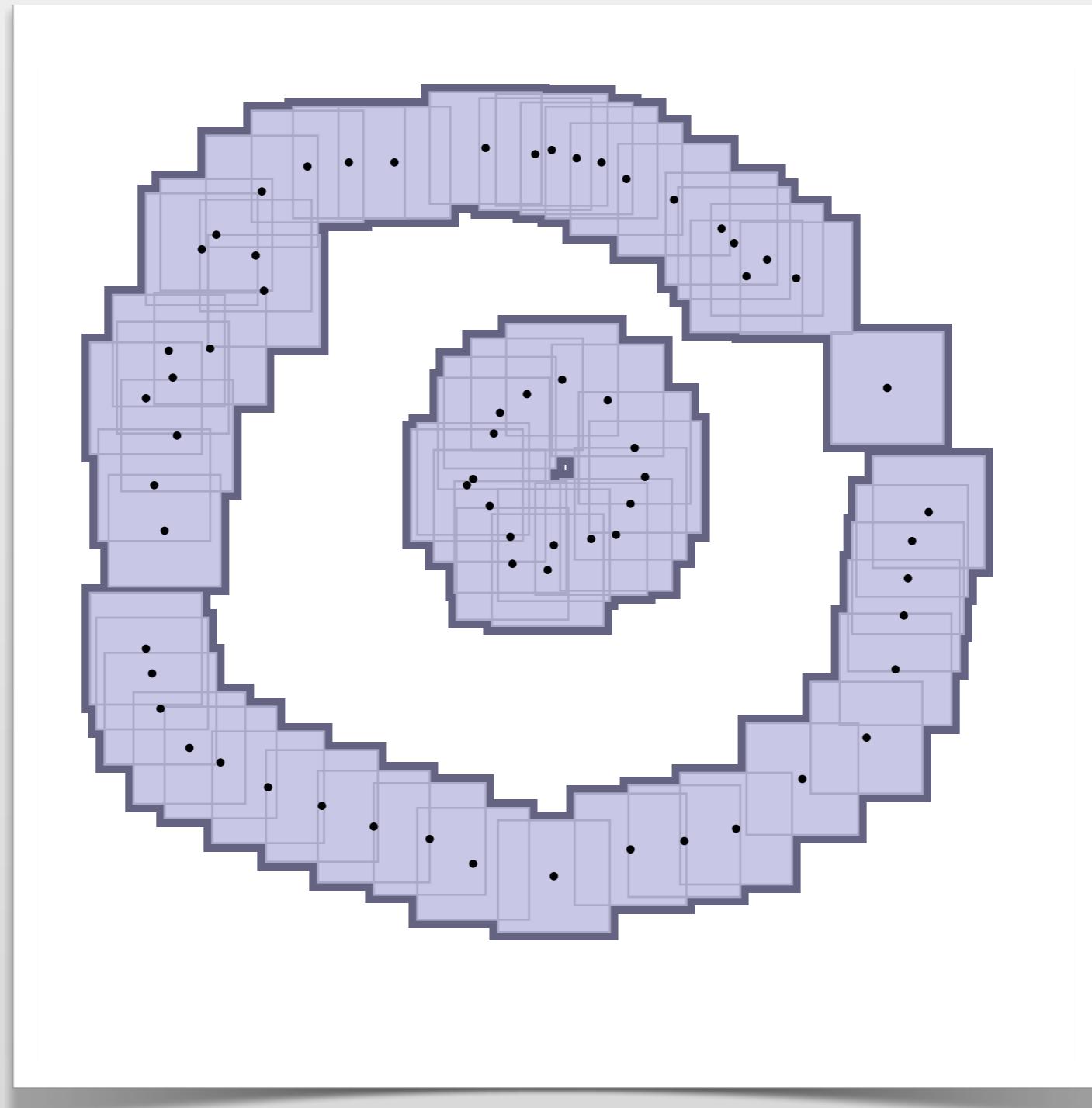
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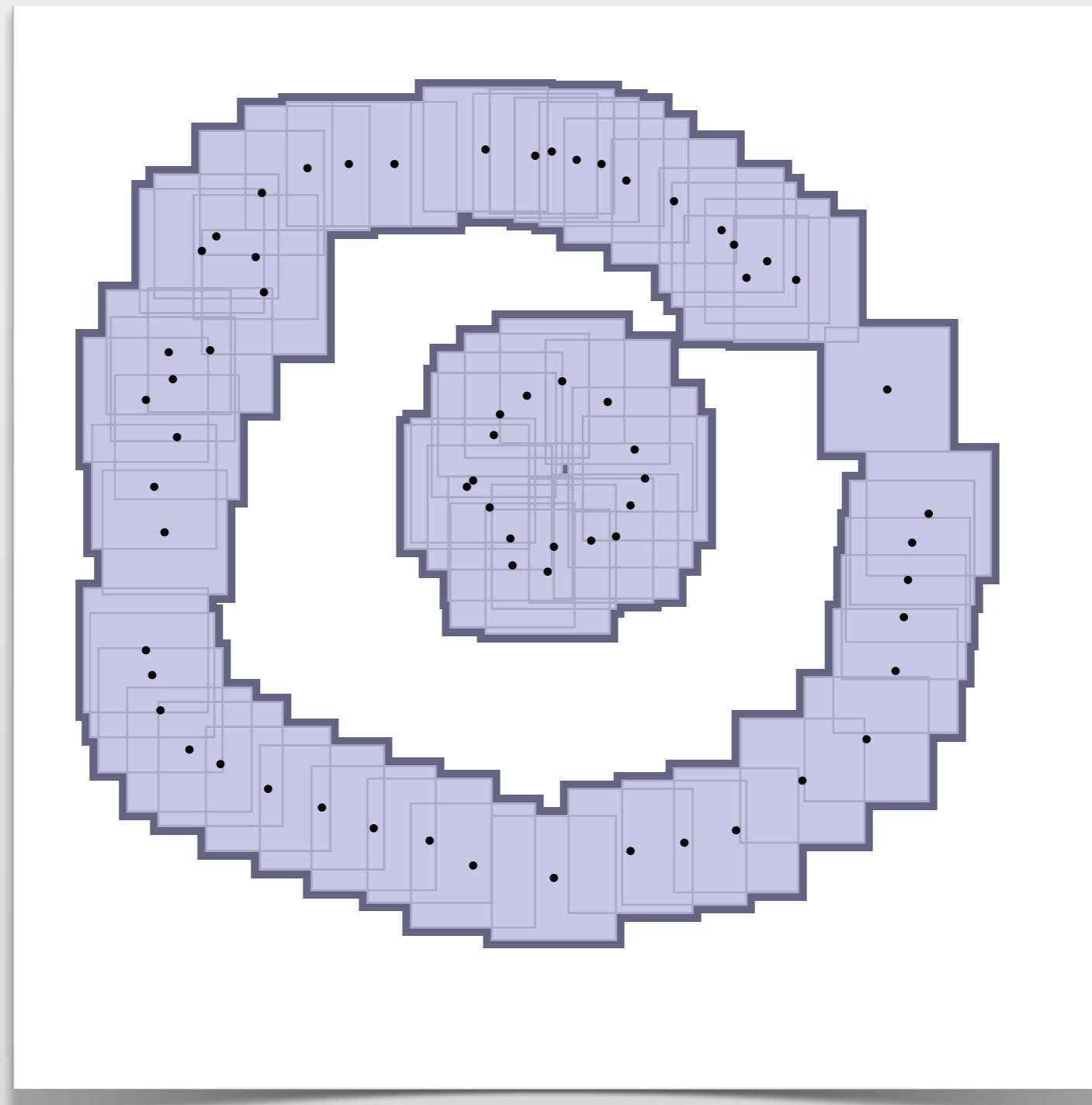
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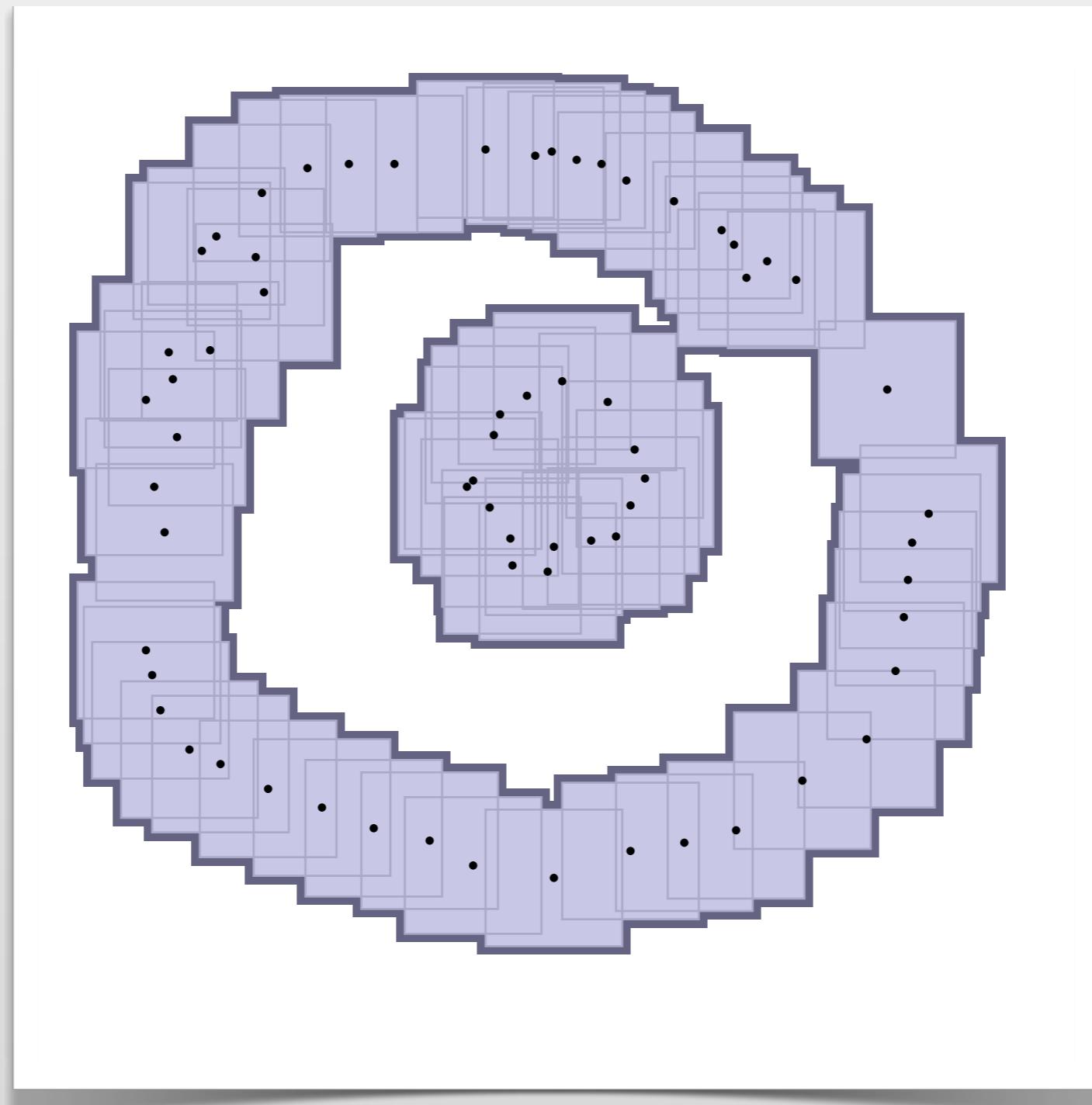
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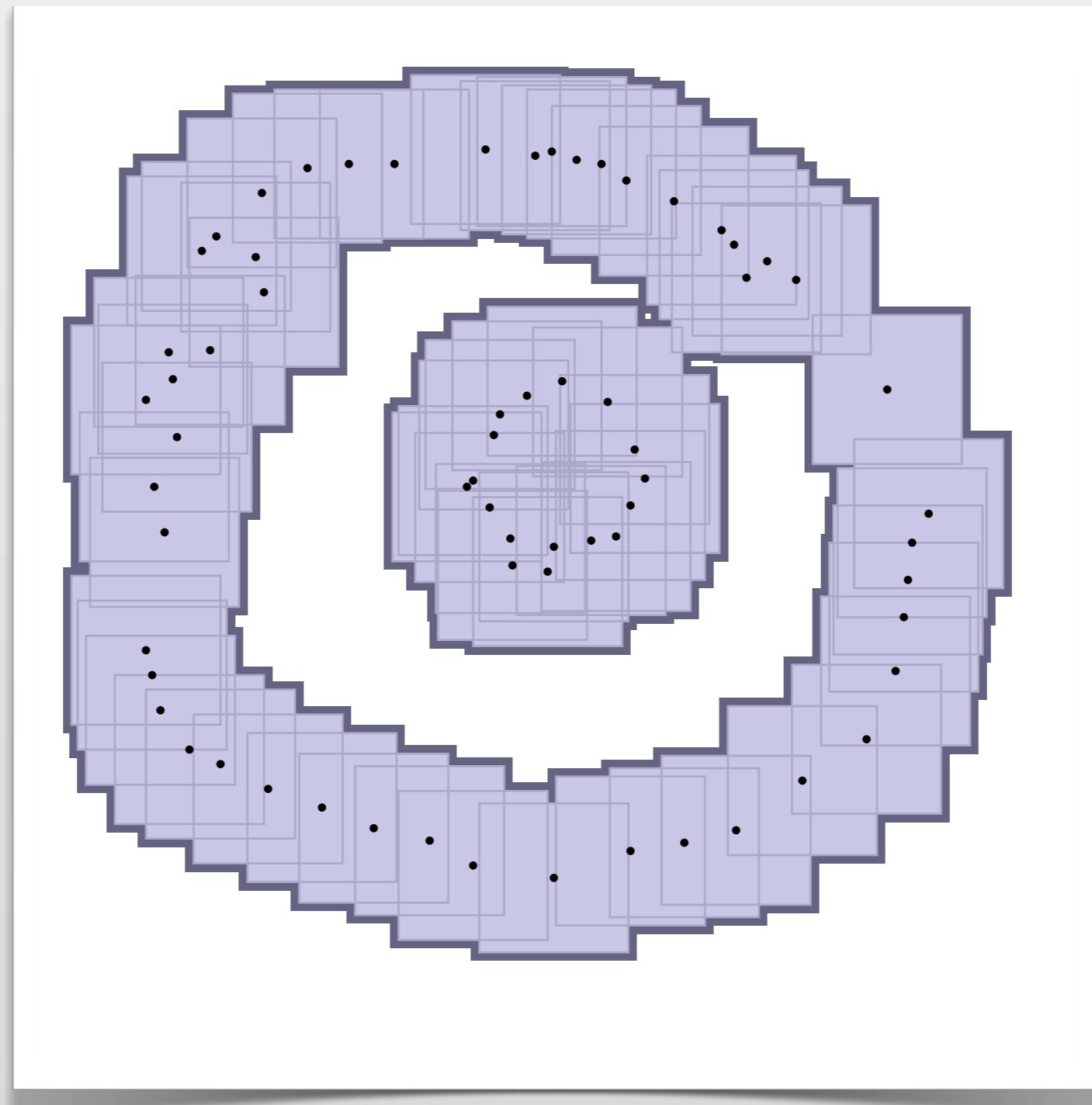
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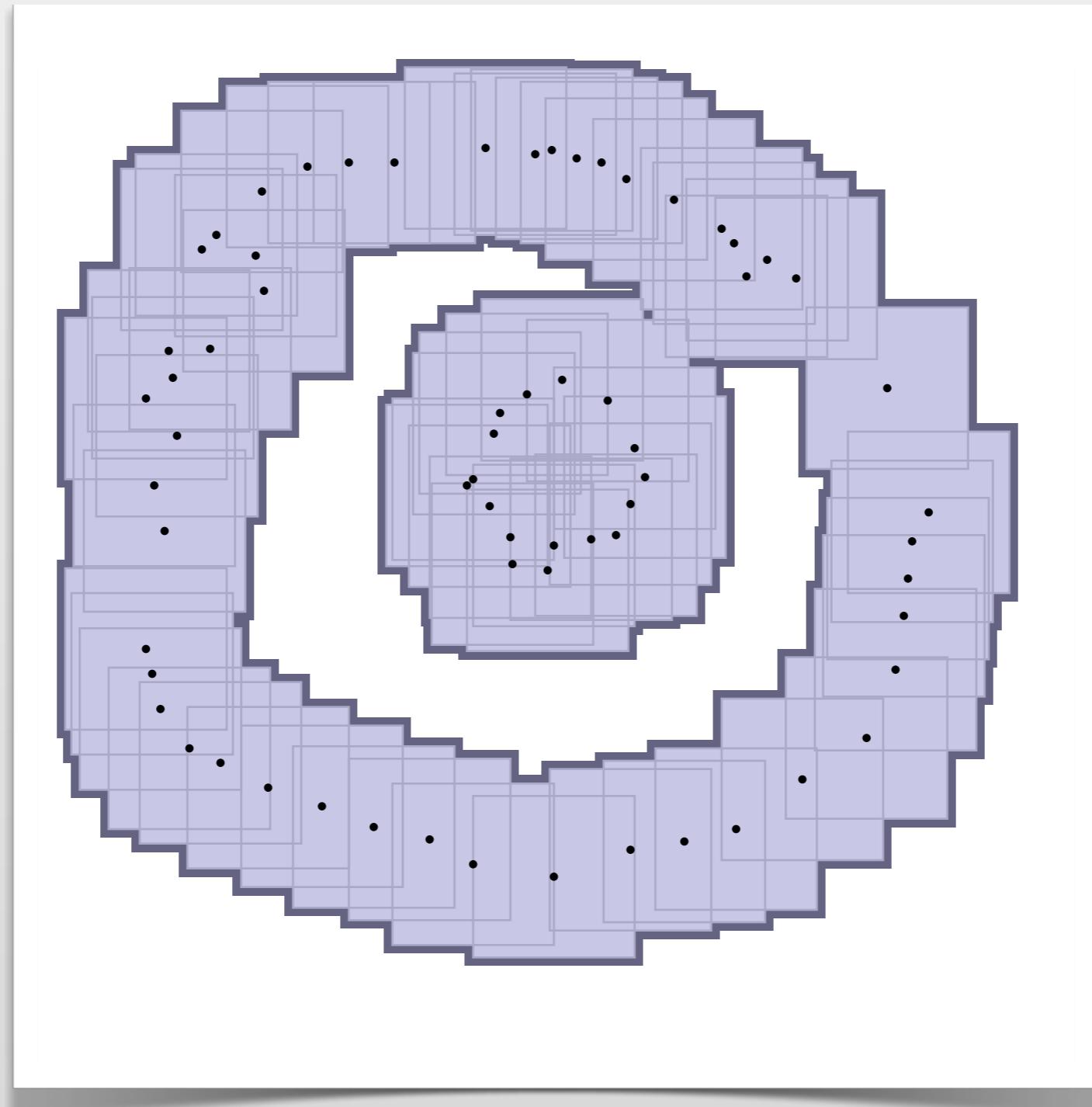
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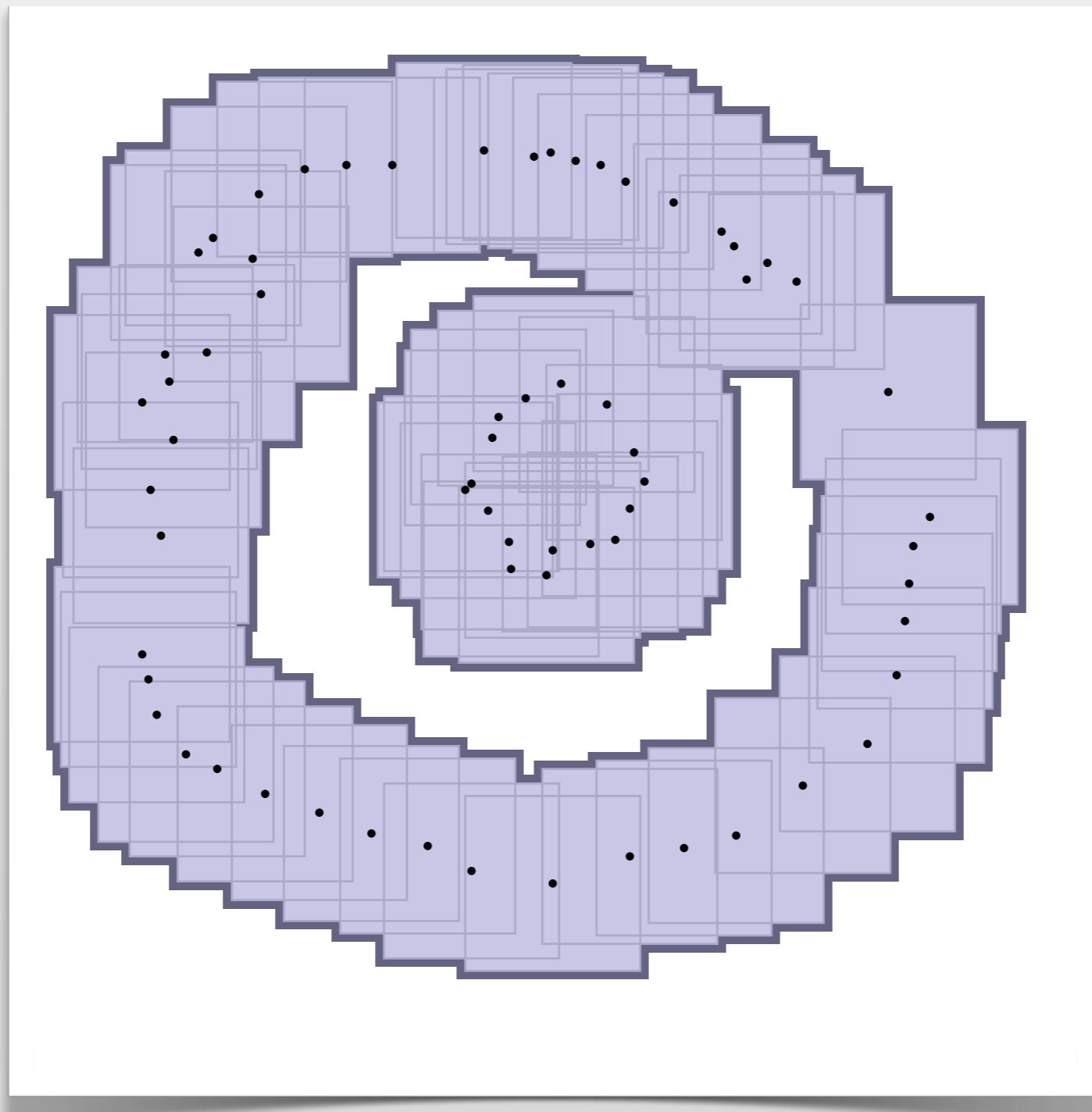
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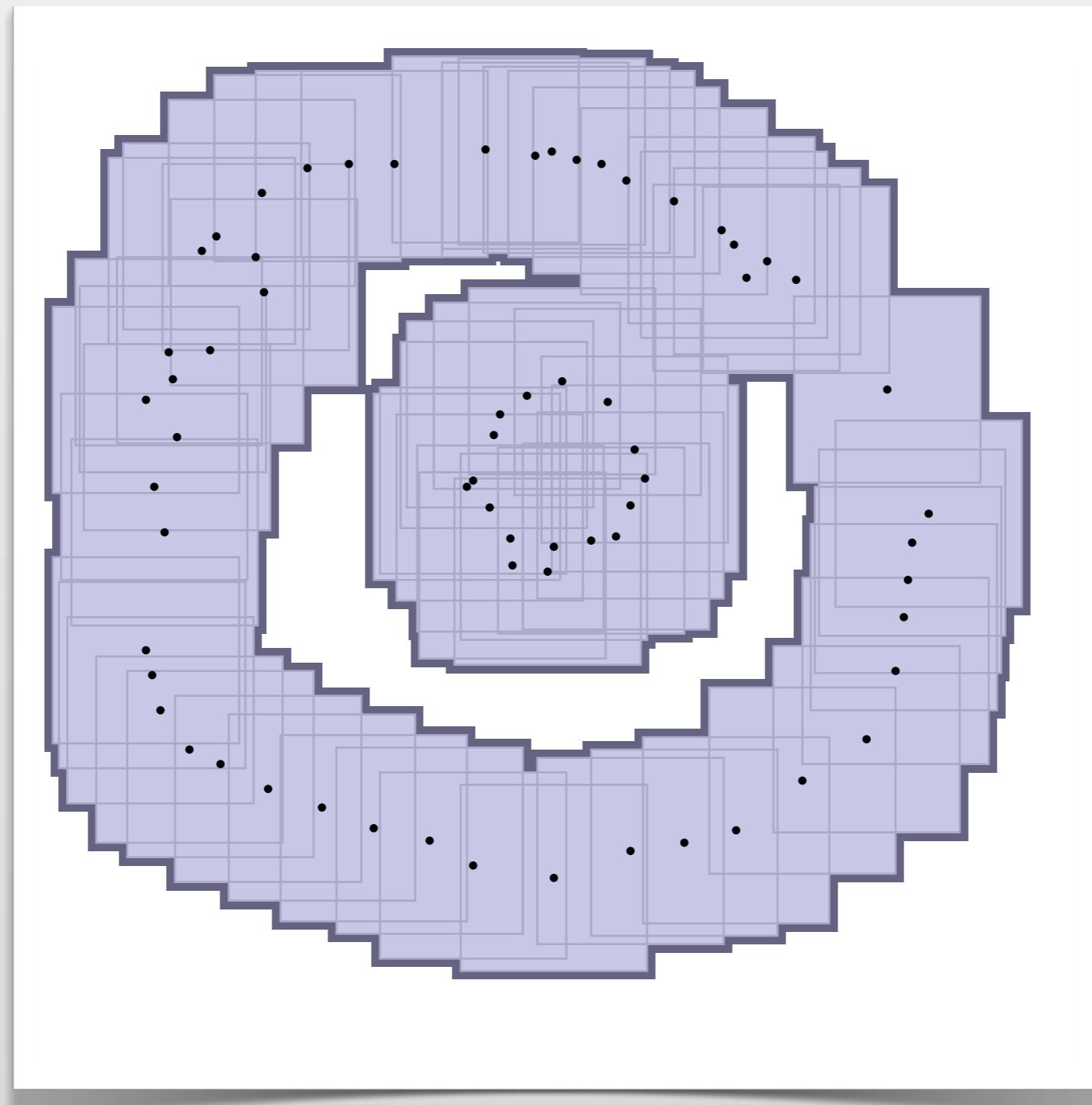
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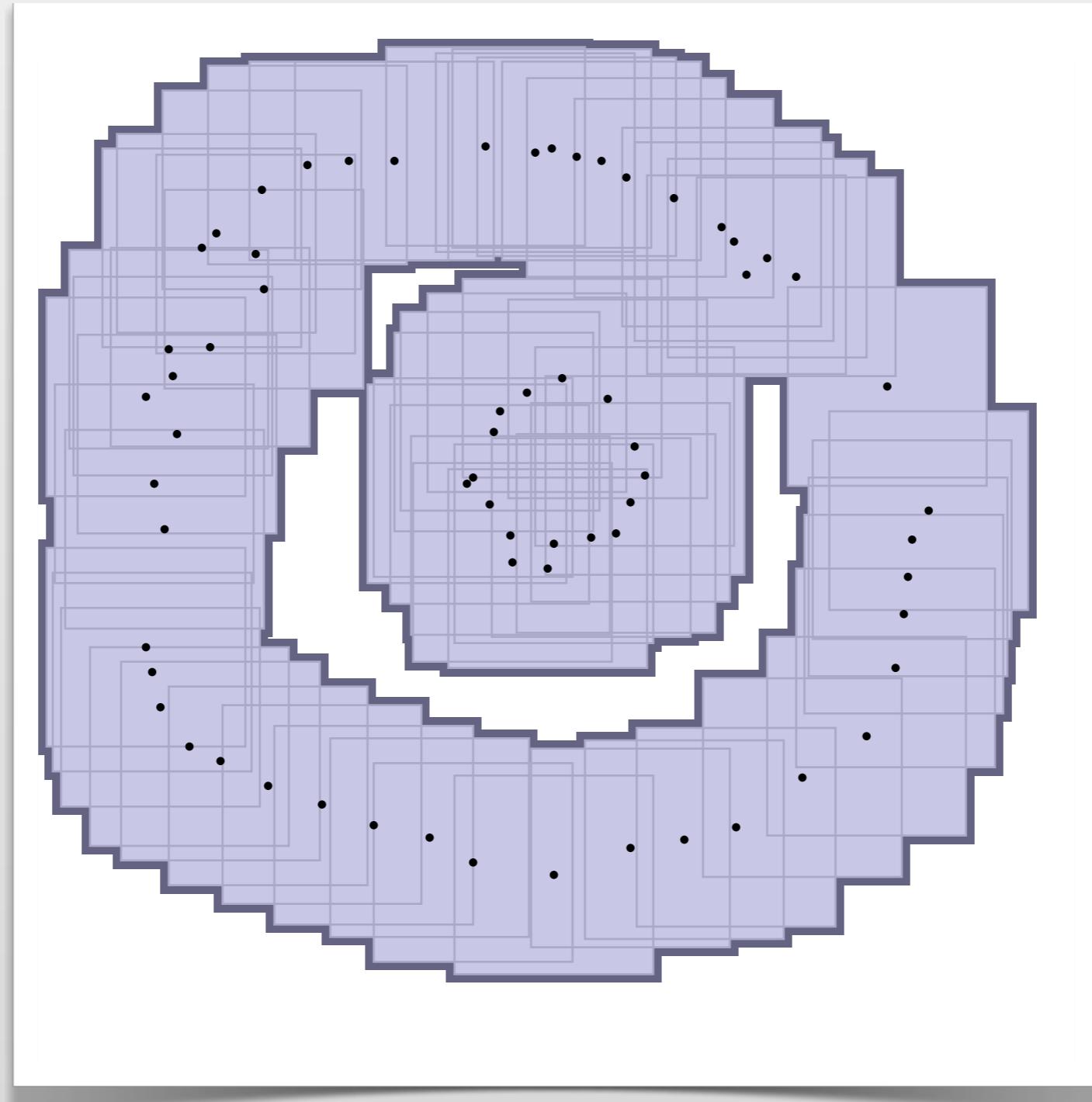
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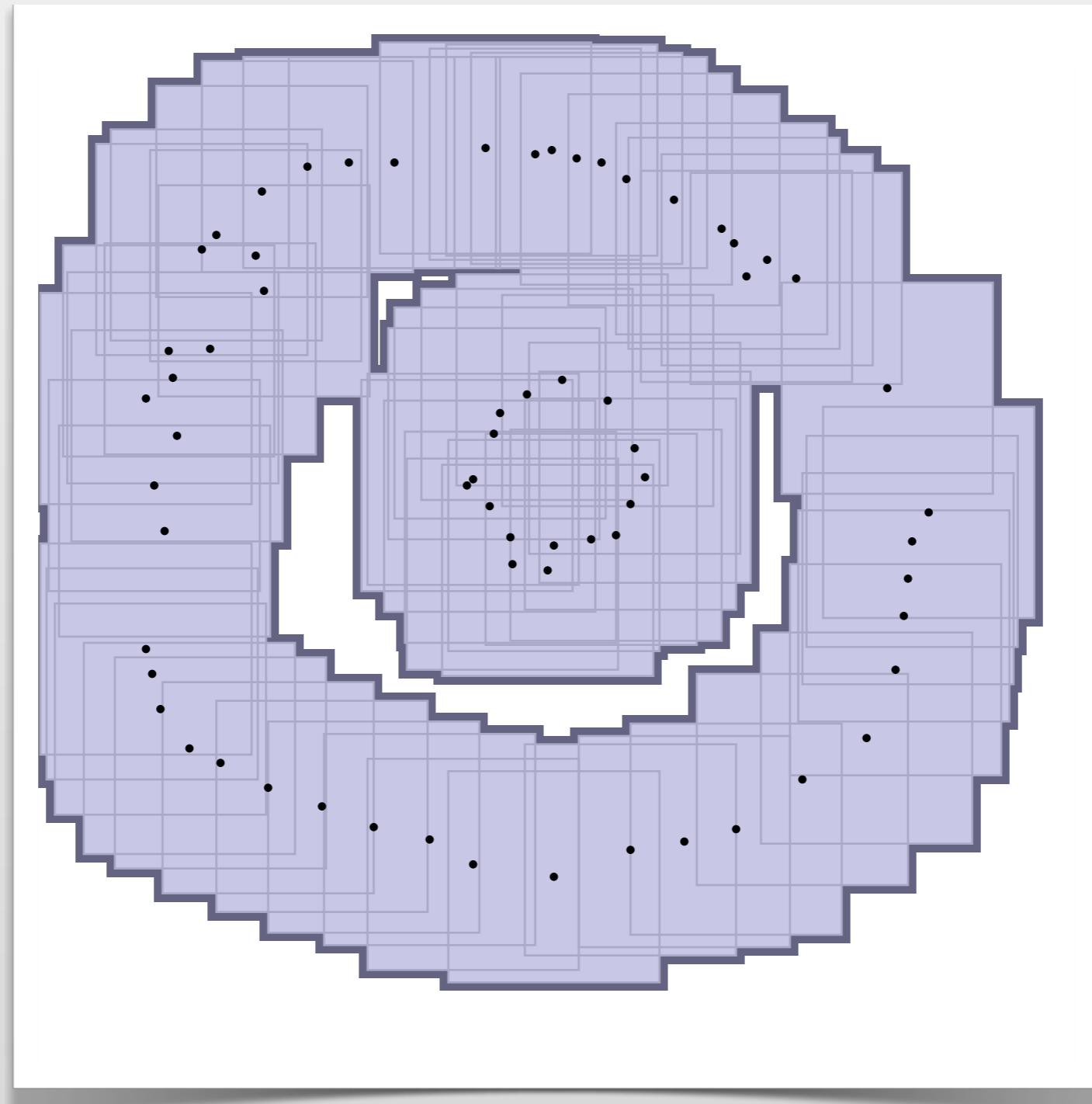
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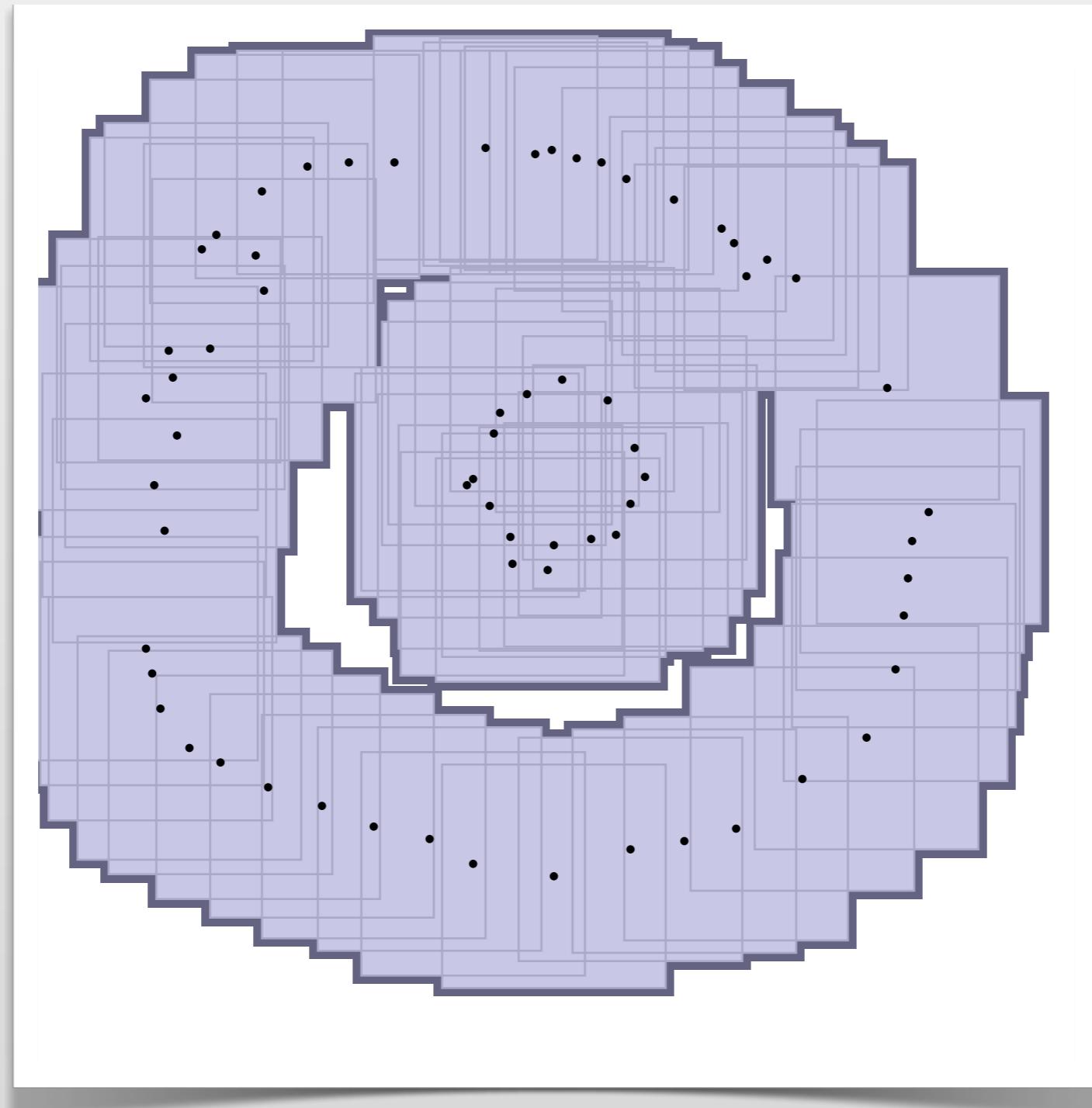
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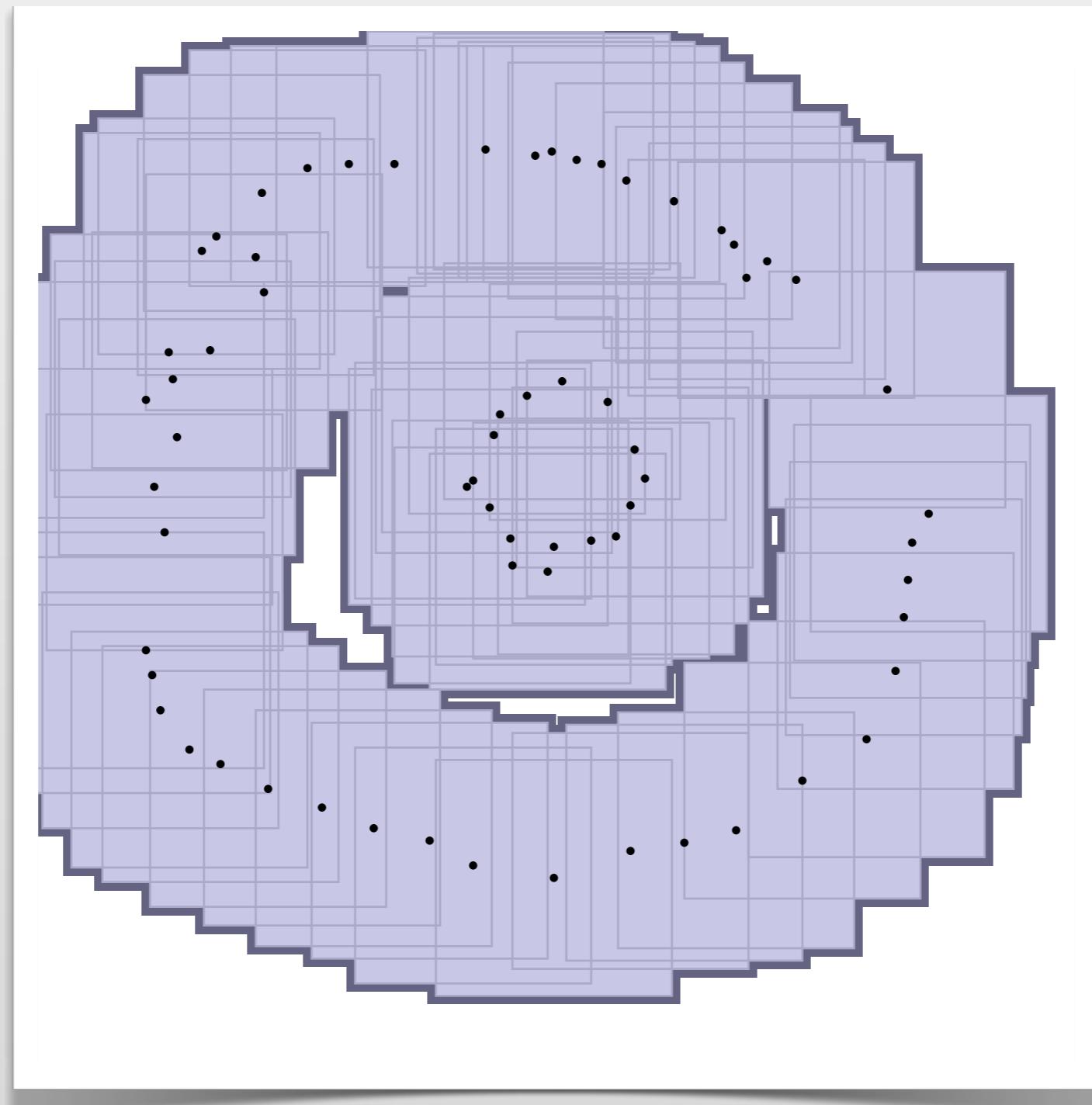
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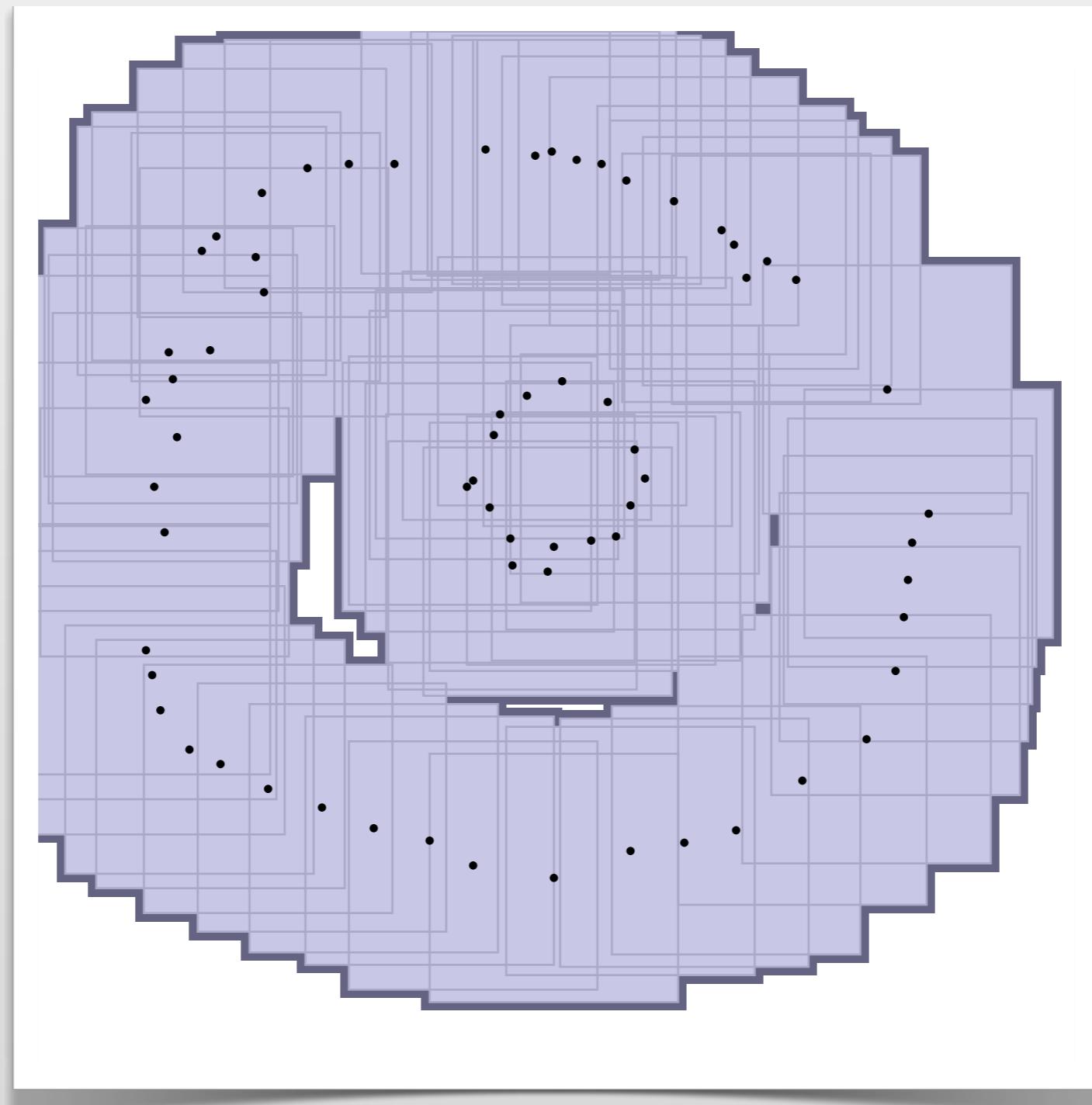
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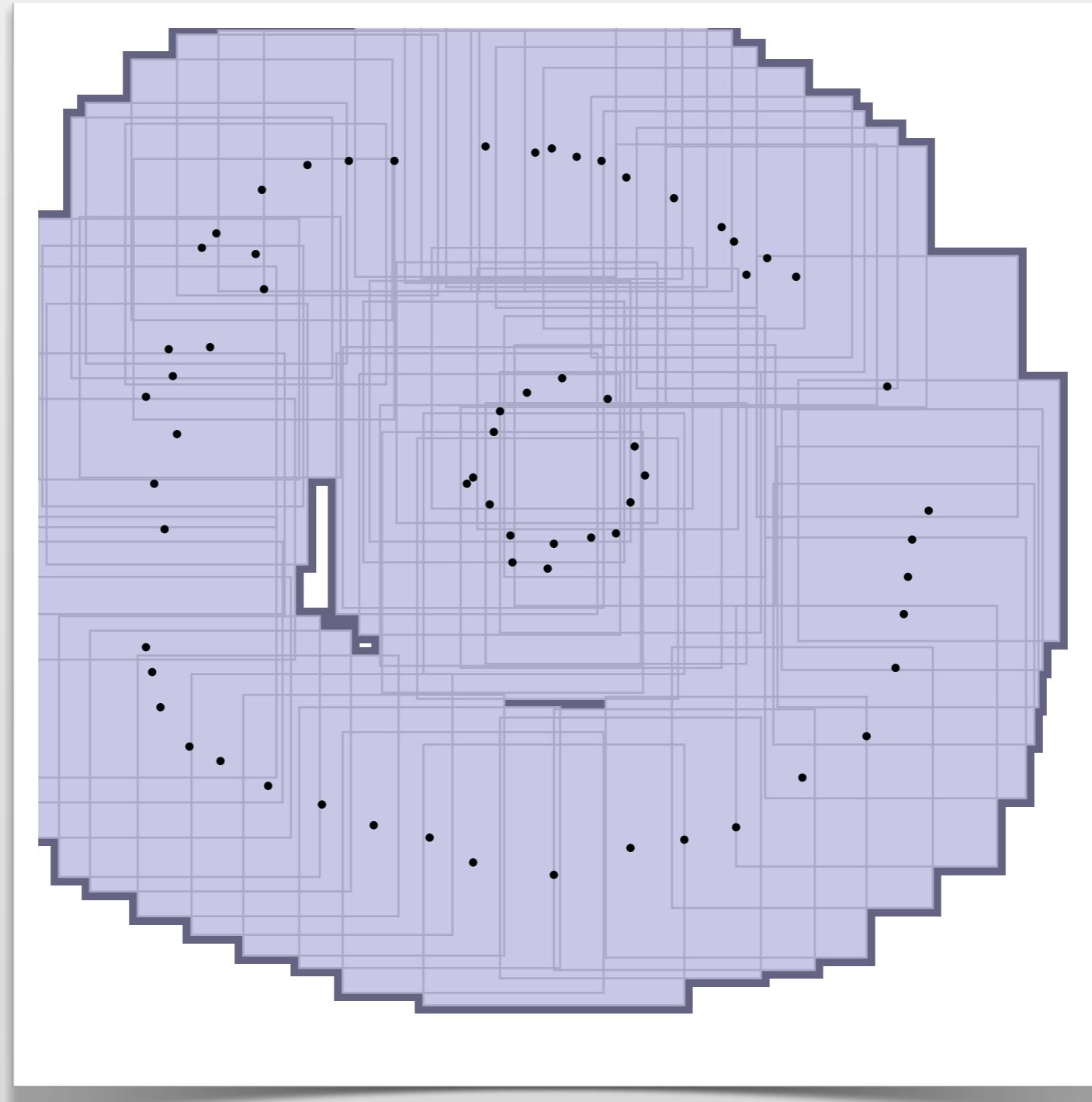
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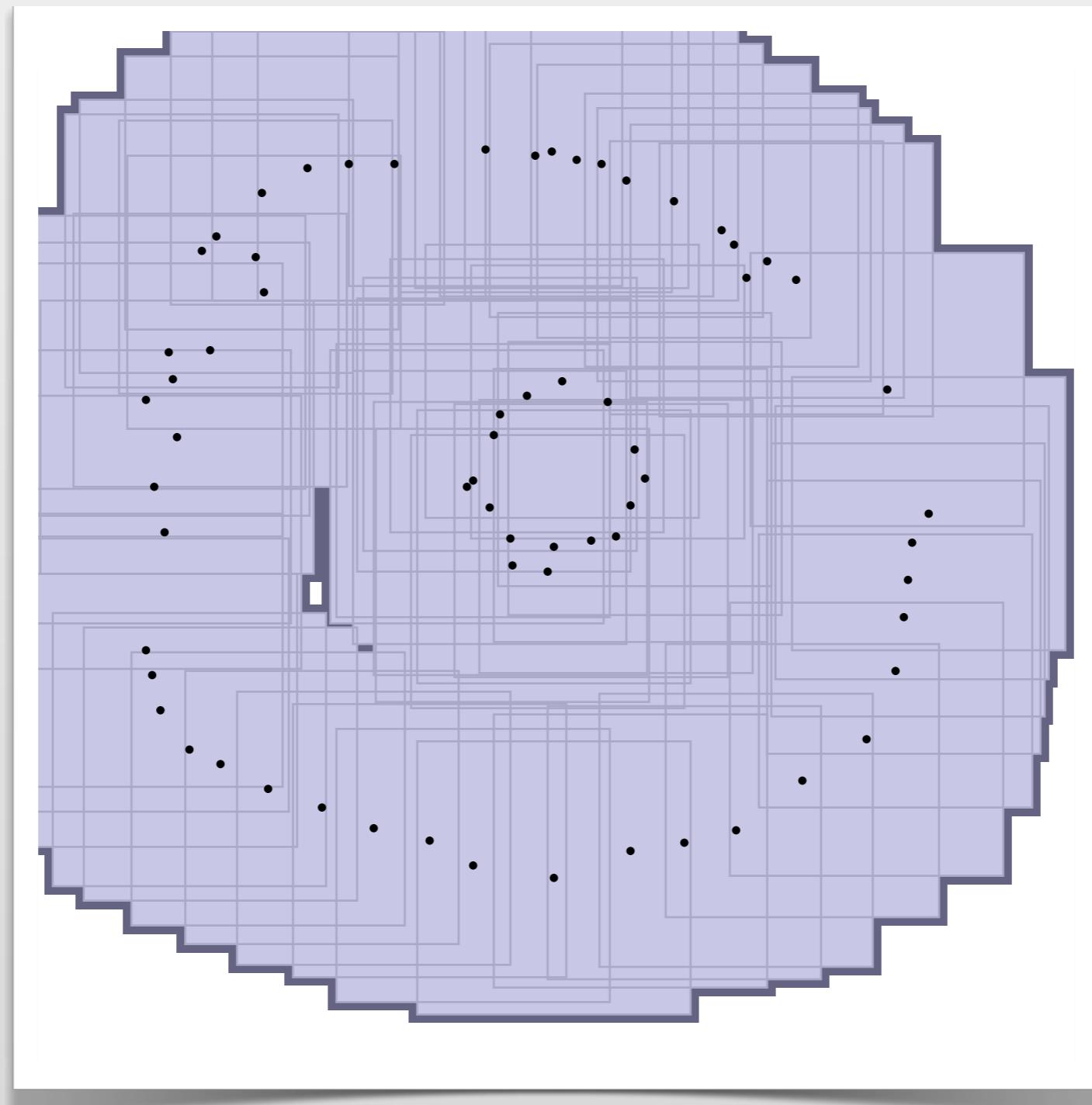
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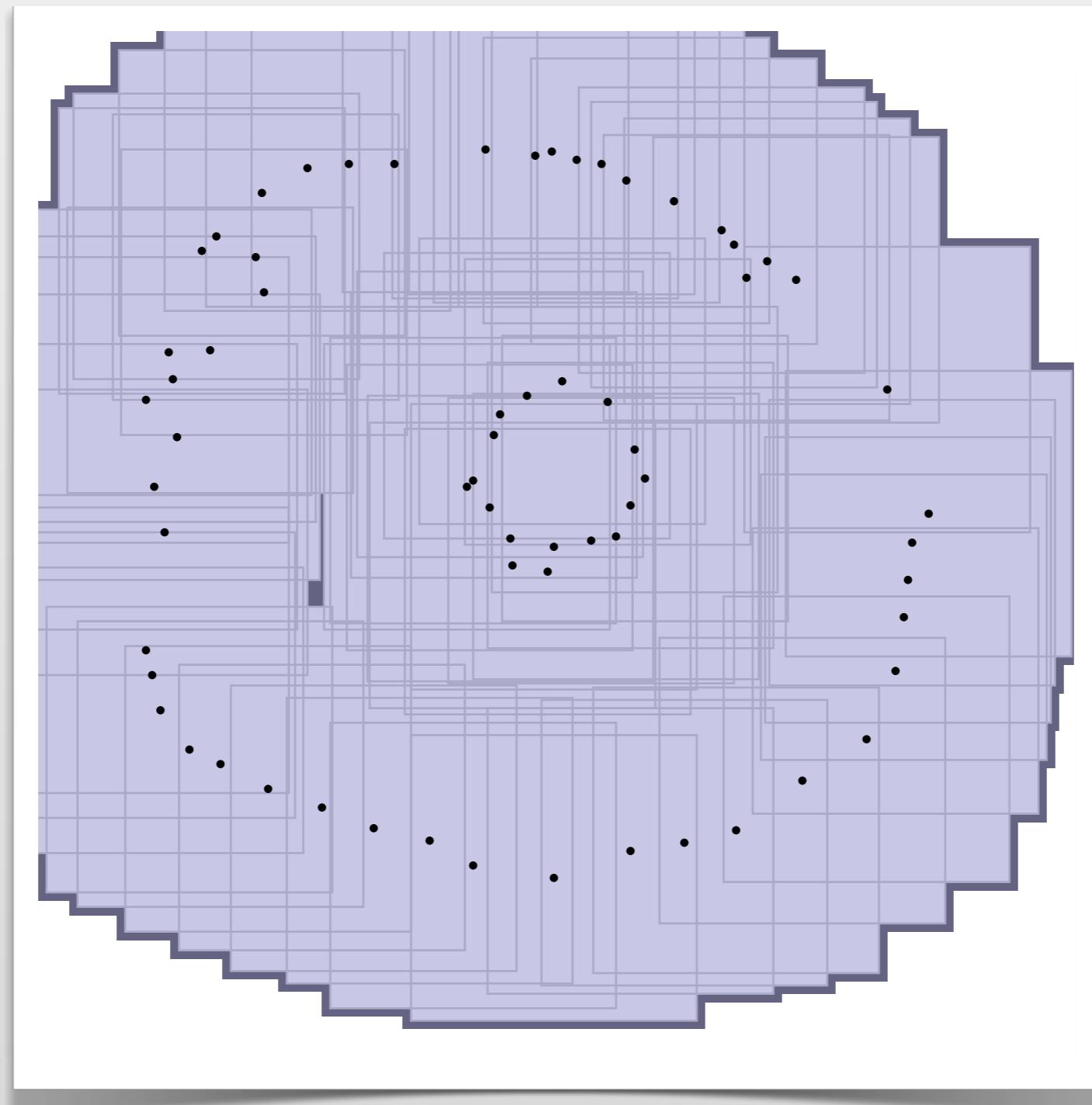
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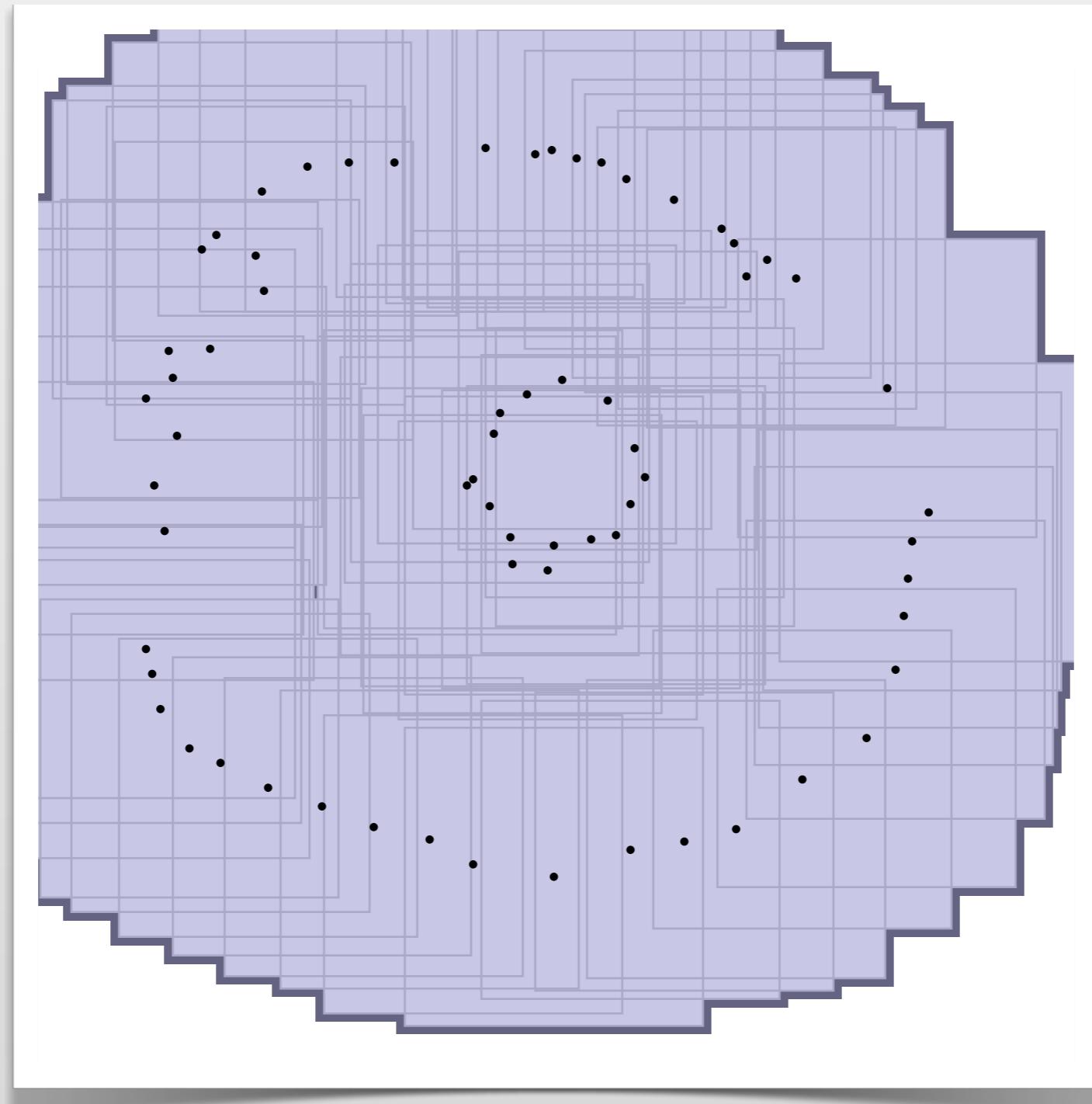
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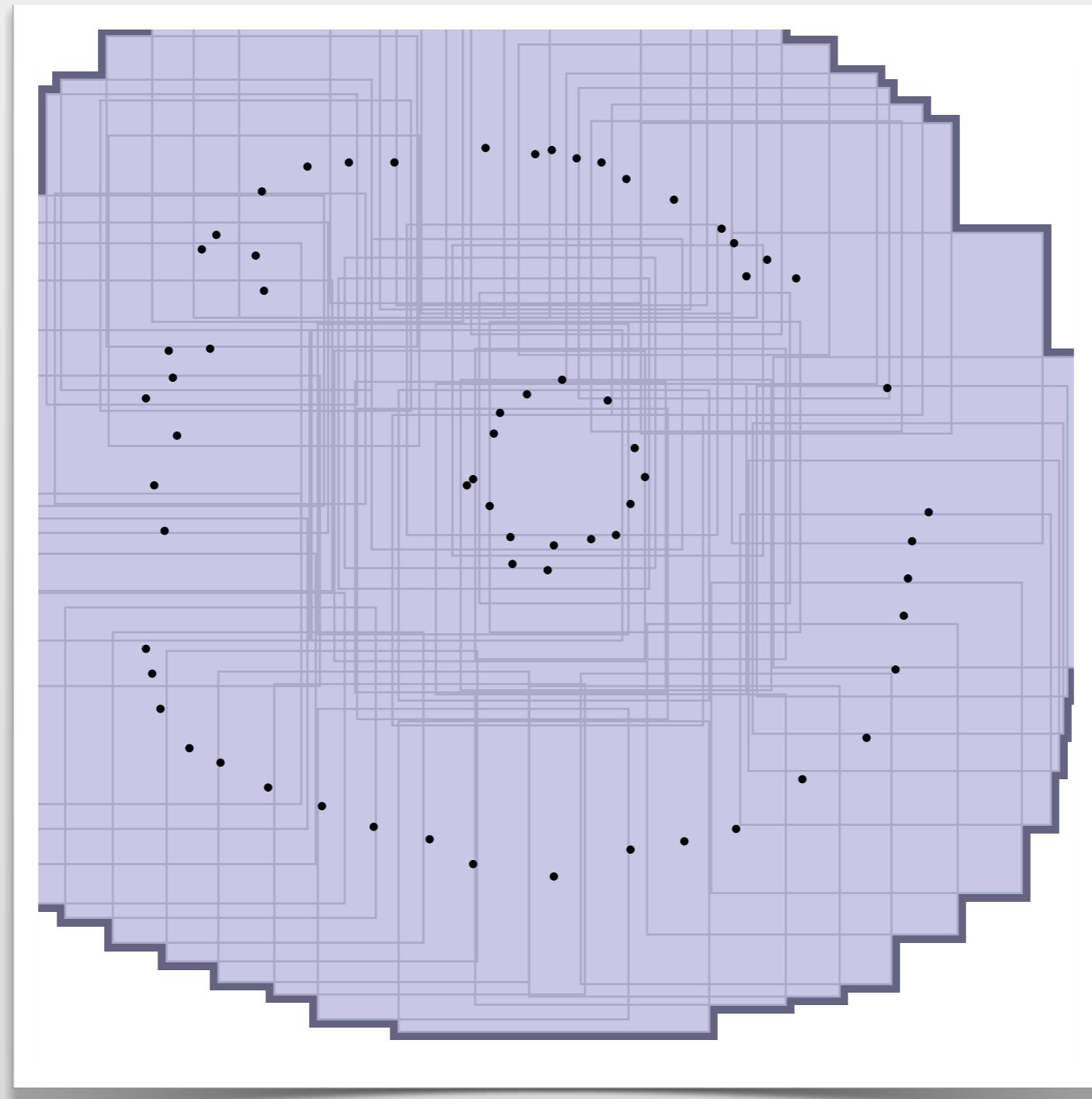
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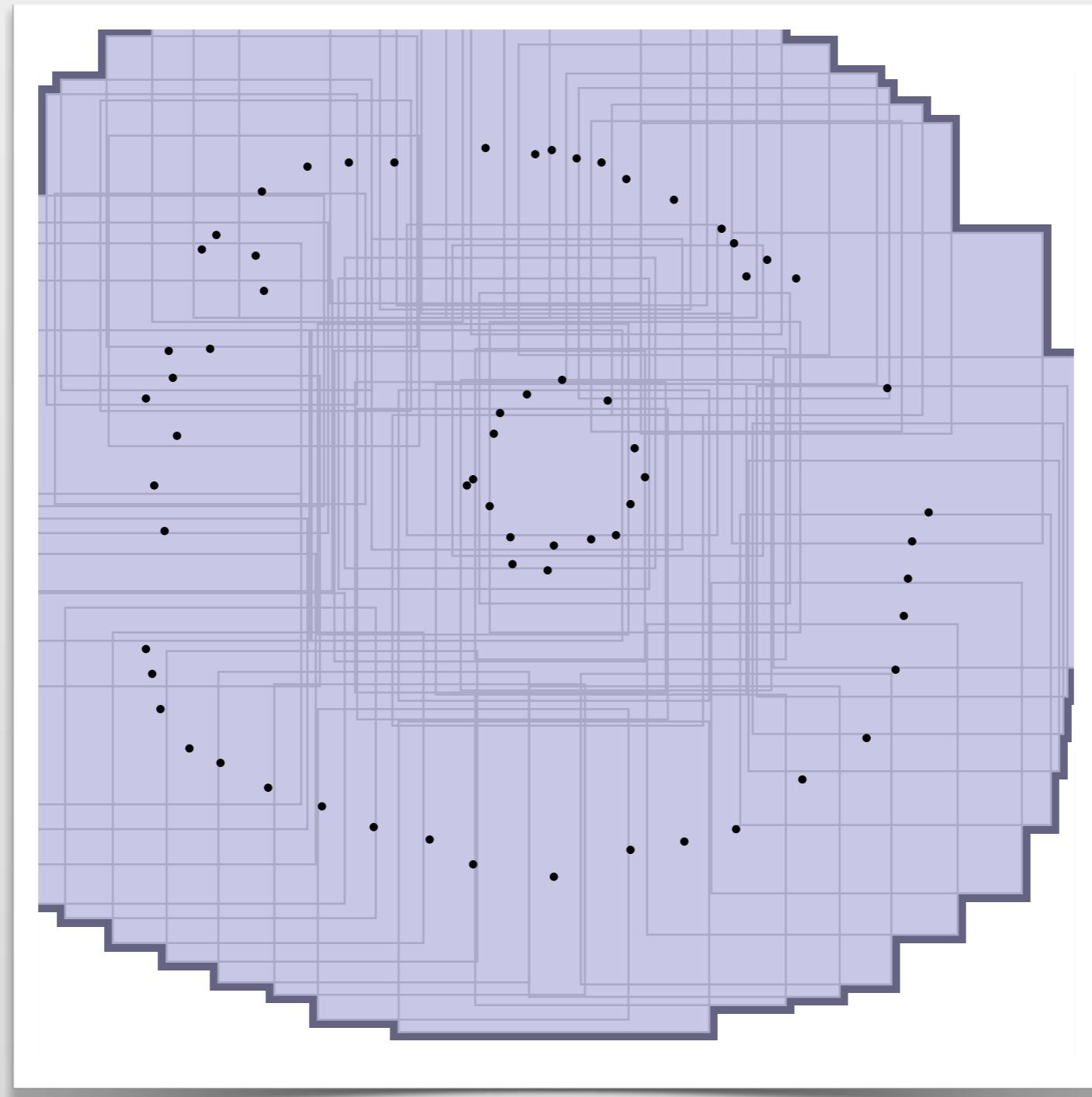
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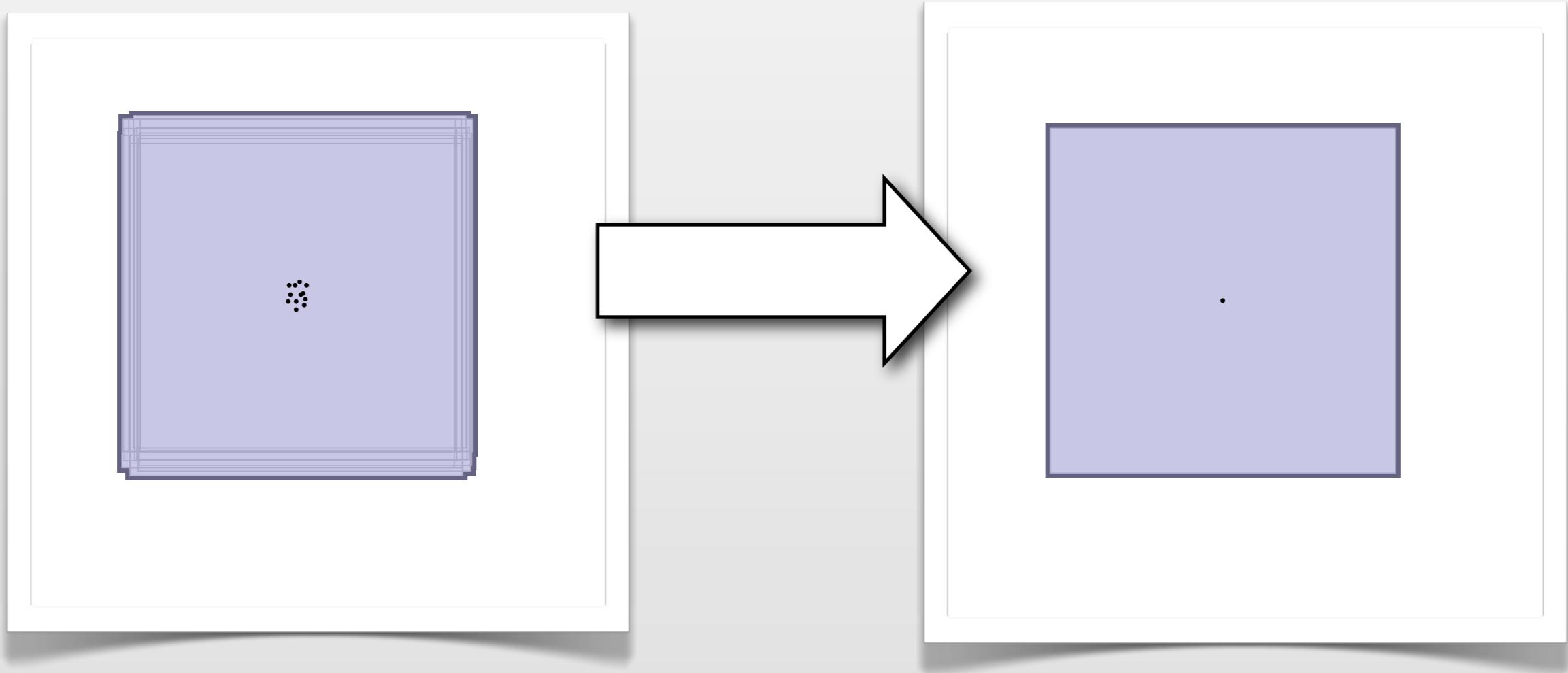
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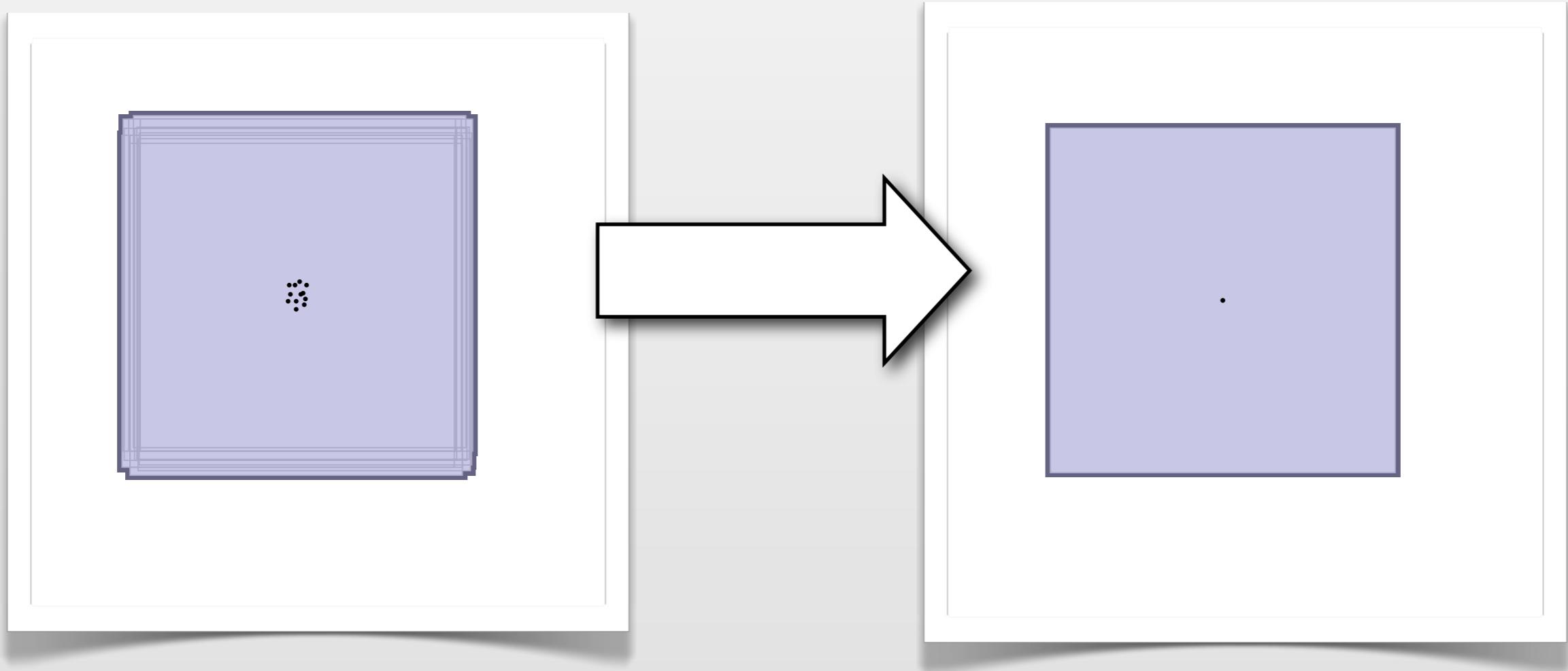
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Topological simplification [Z10, ALS11]

Key idea: Treat many close points as one point.

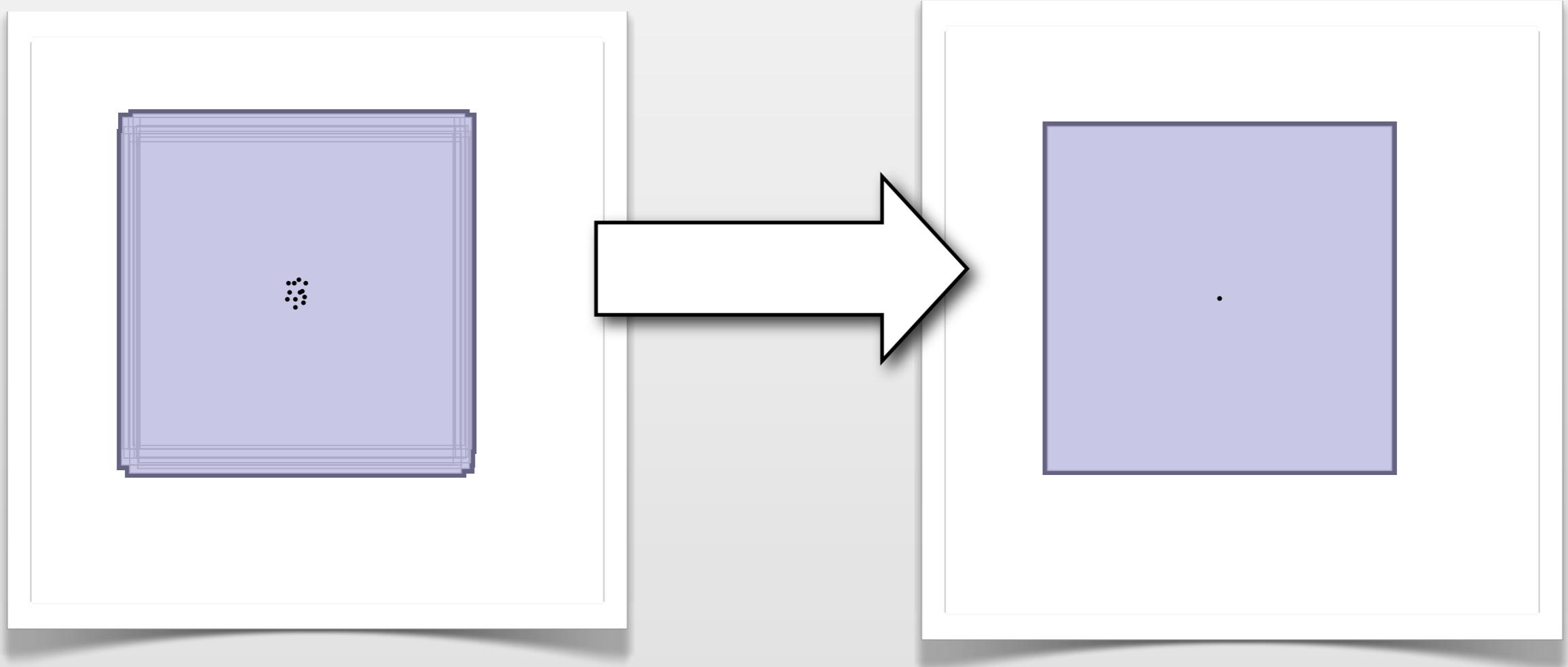


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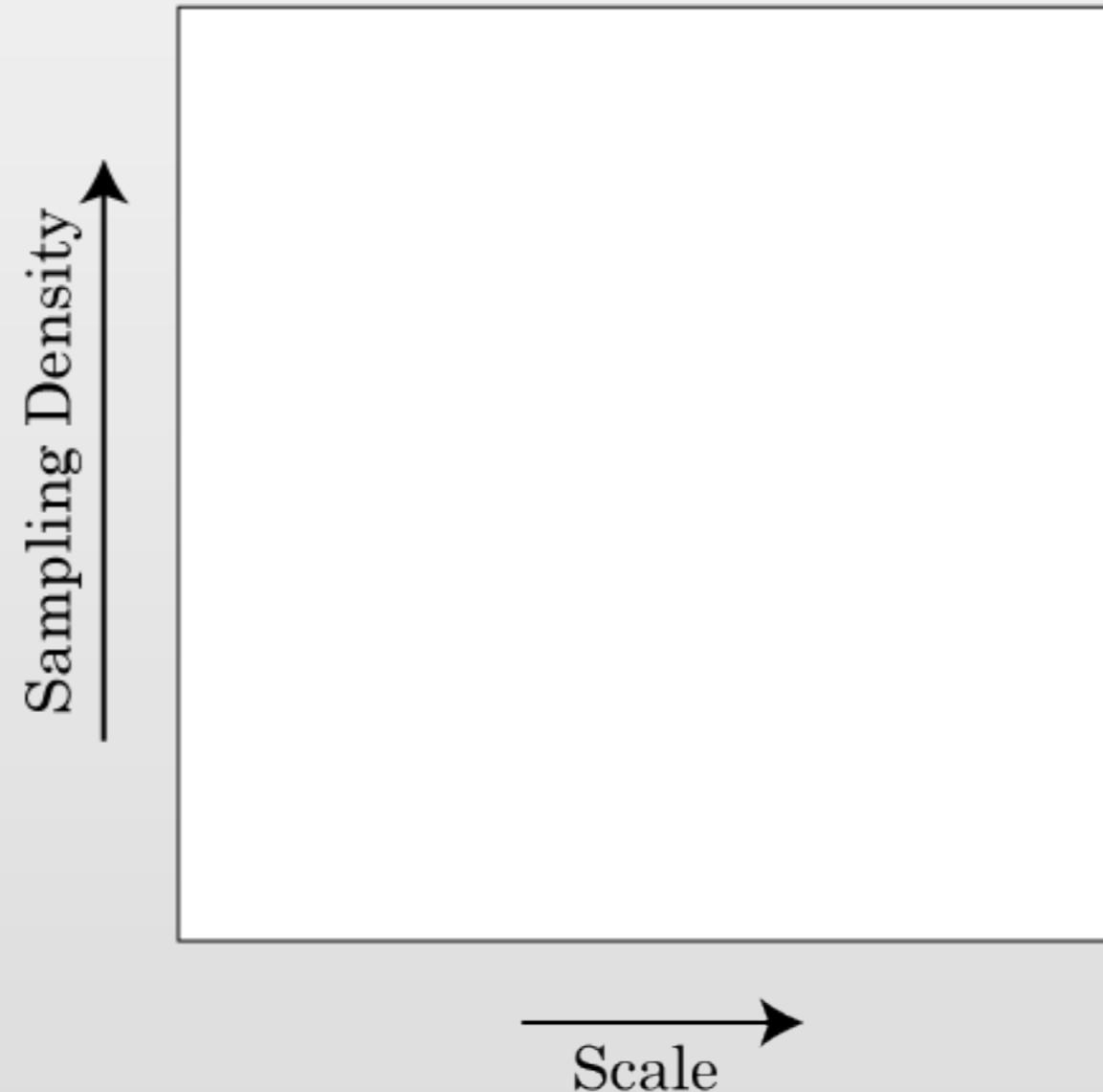


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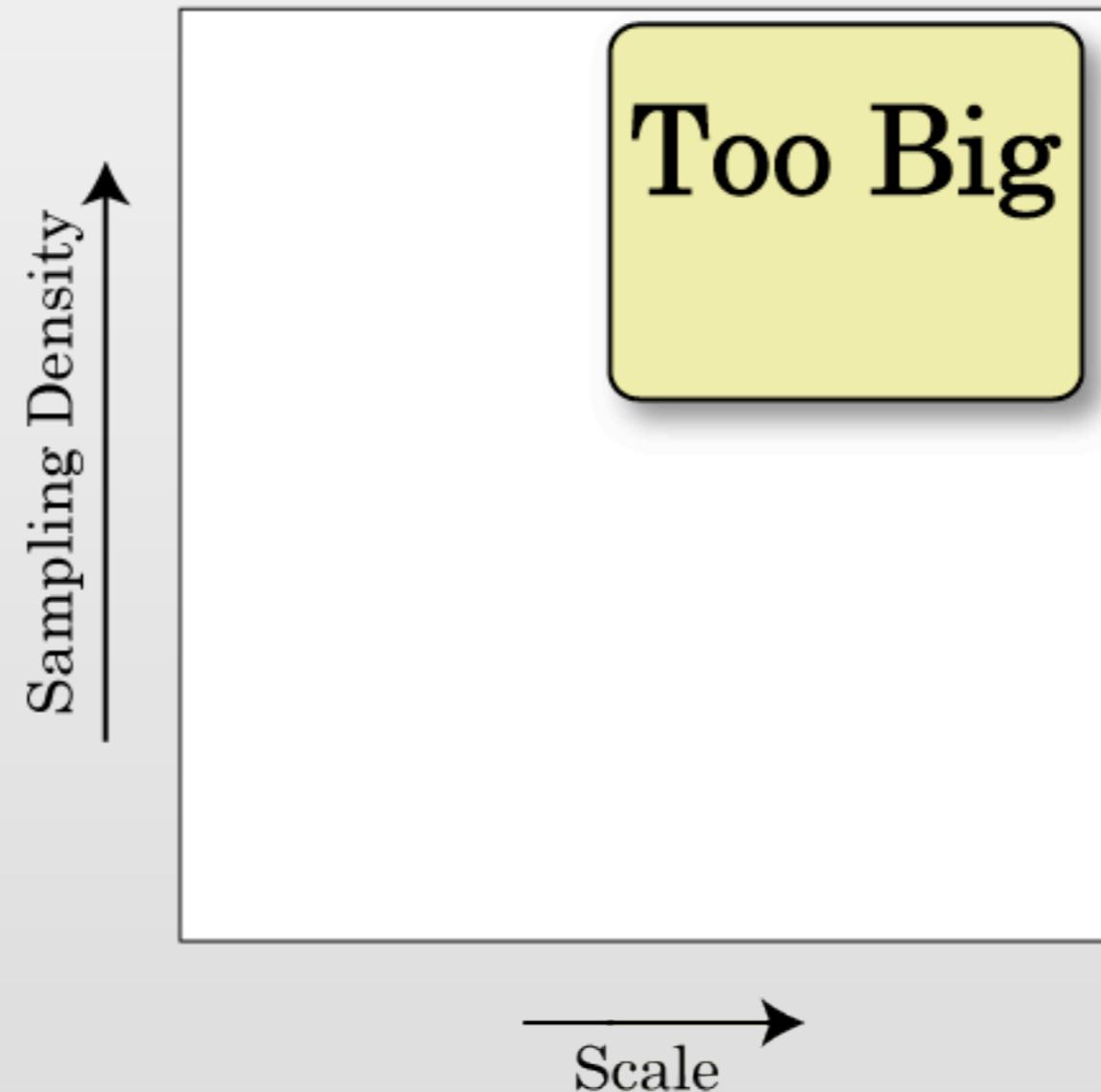
n-body simulation, approximate nearest neighbor search, spanners, well-separated pair decomposition,...

Consider a 2-dimensional filtration parameterized by both scale and sampling density.

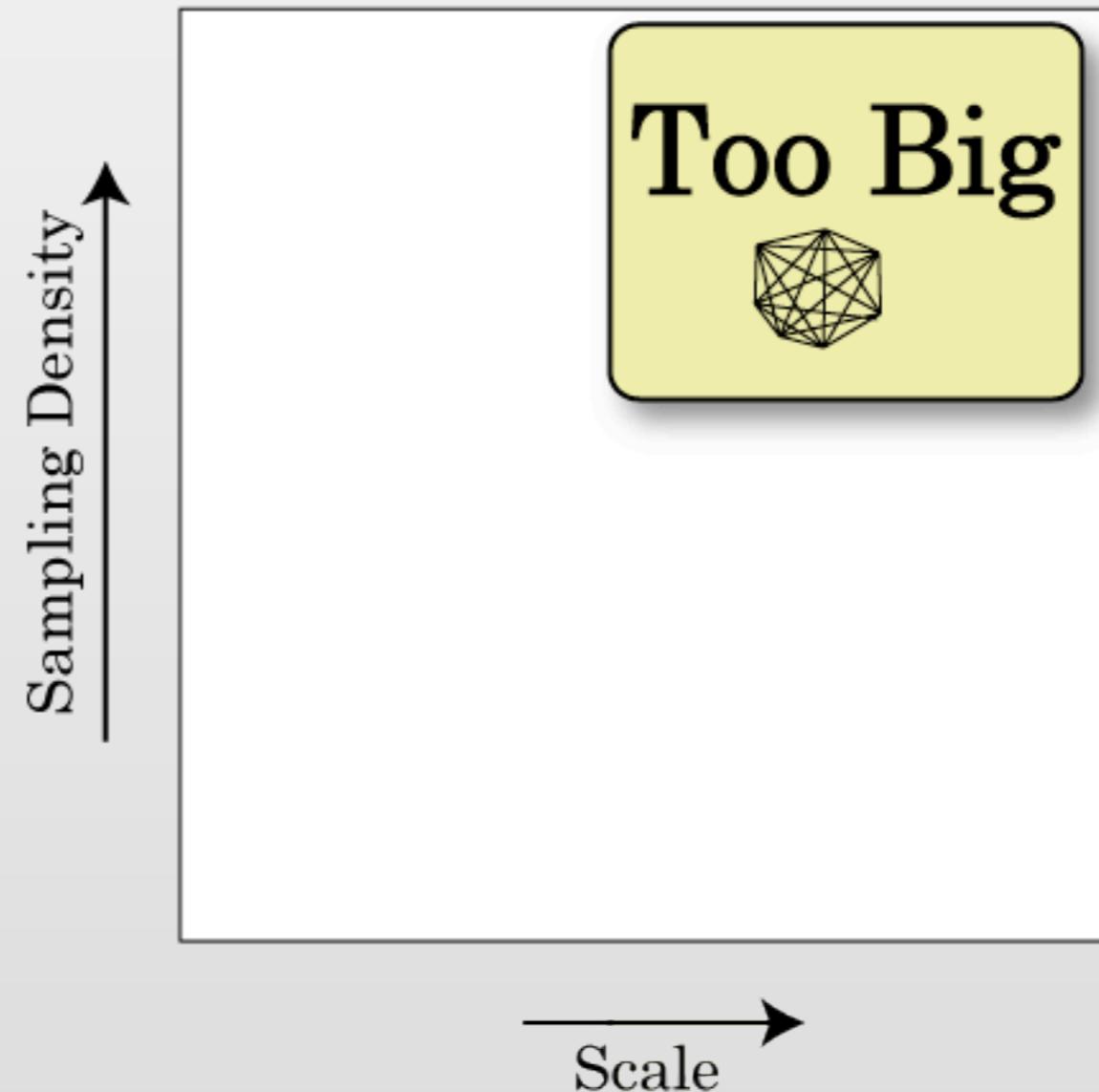
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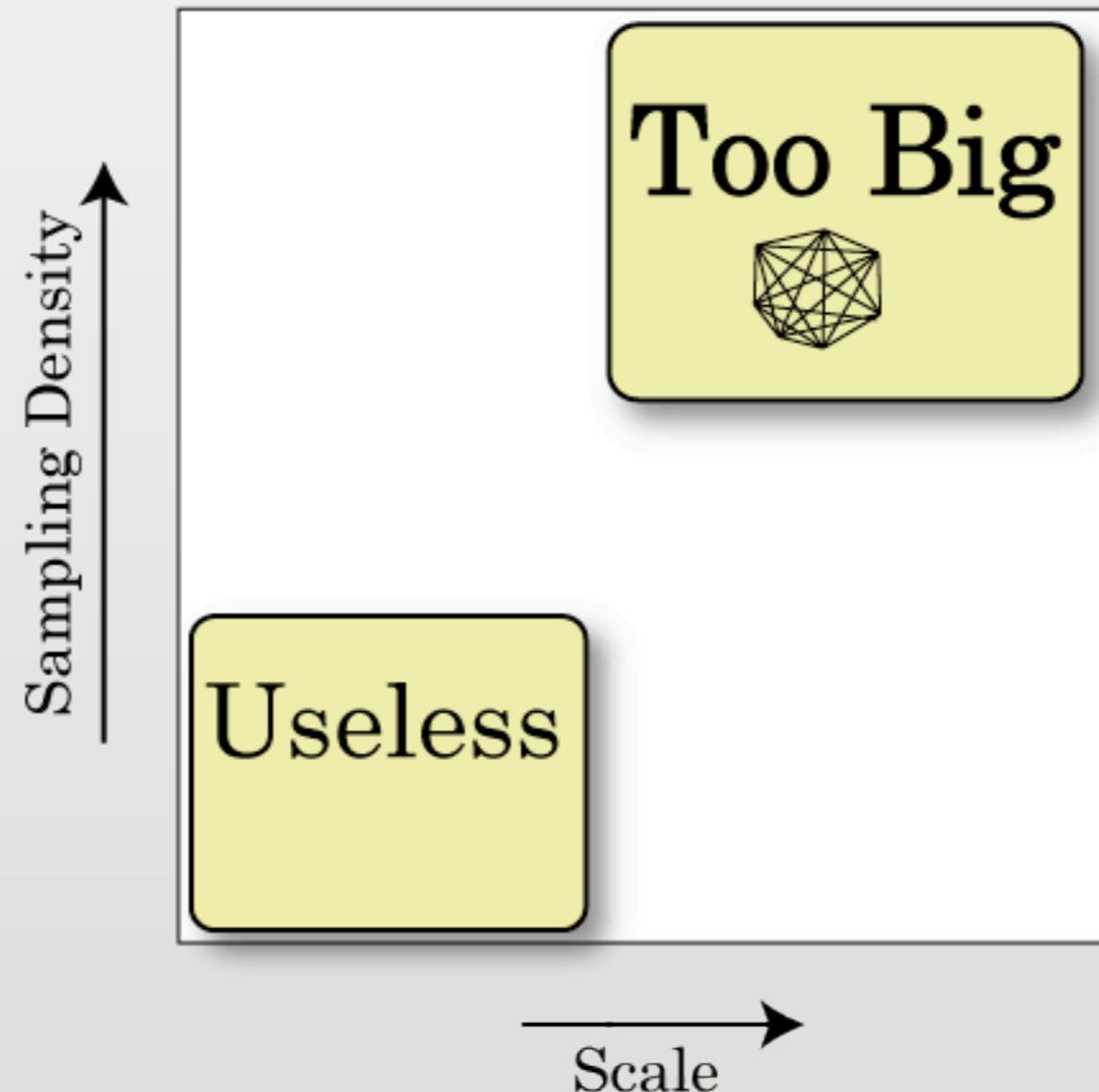
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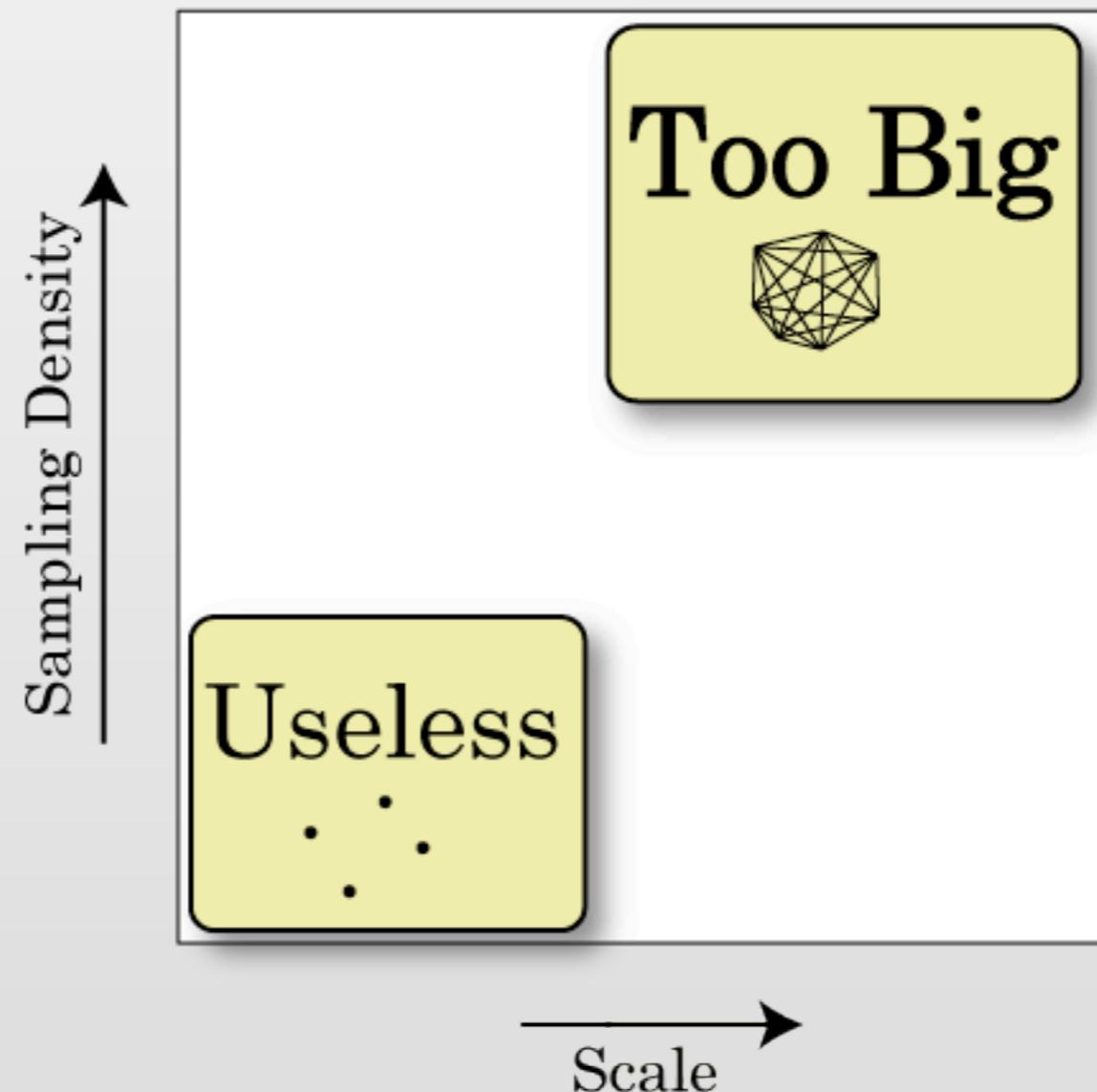
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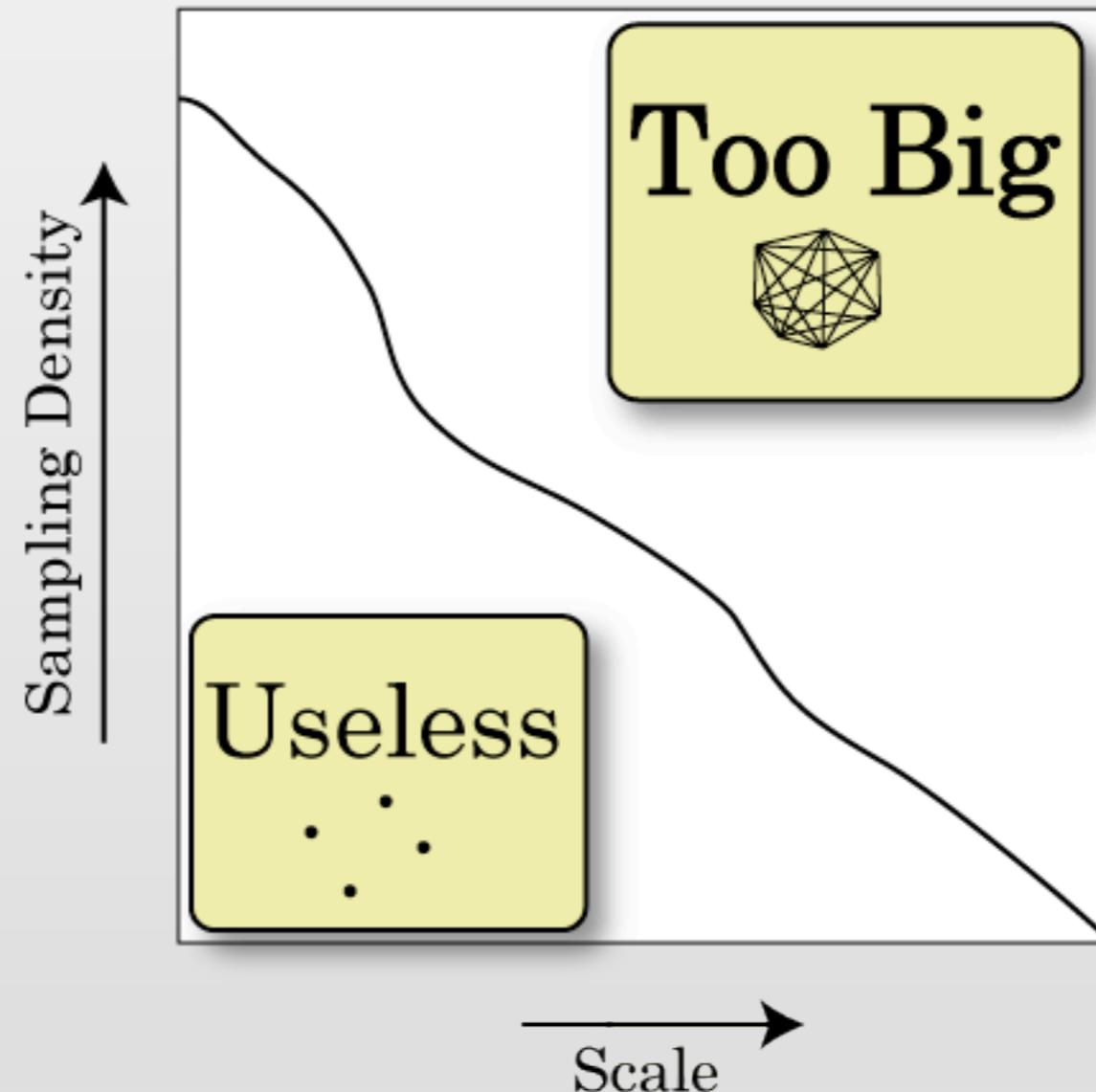
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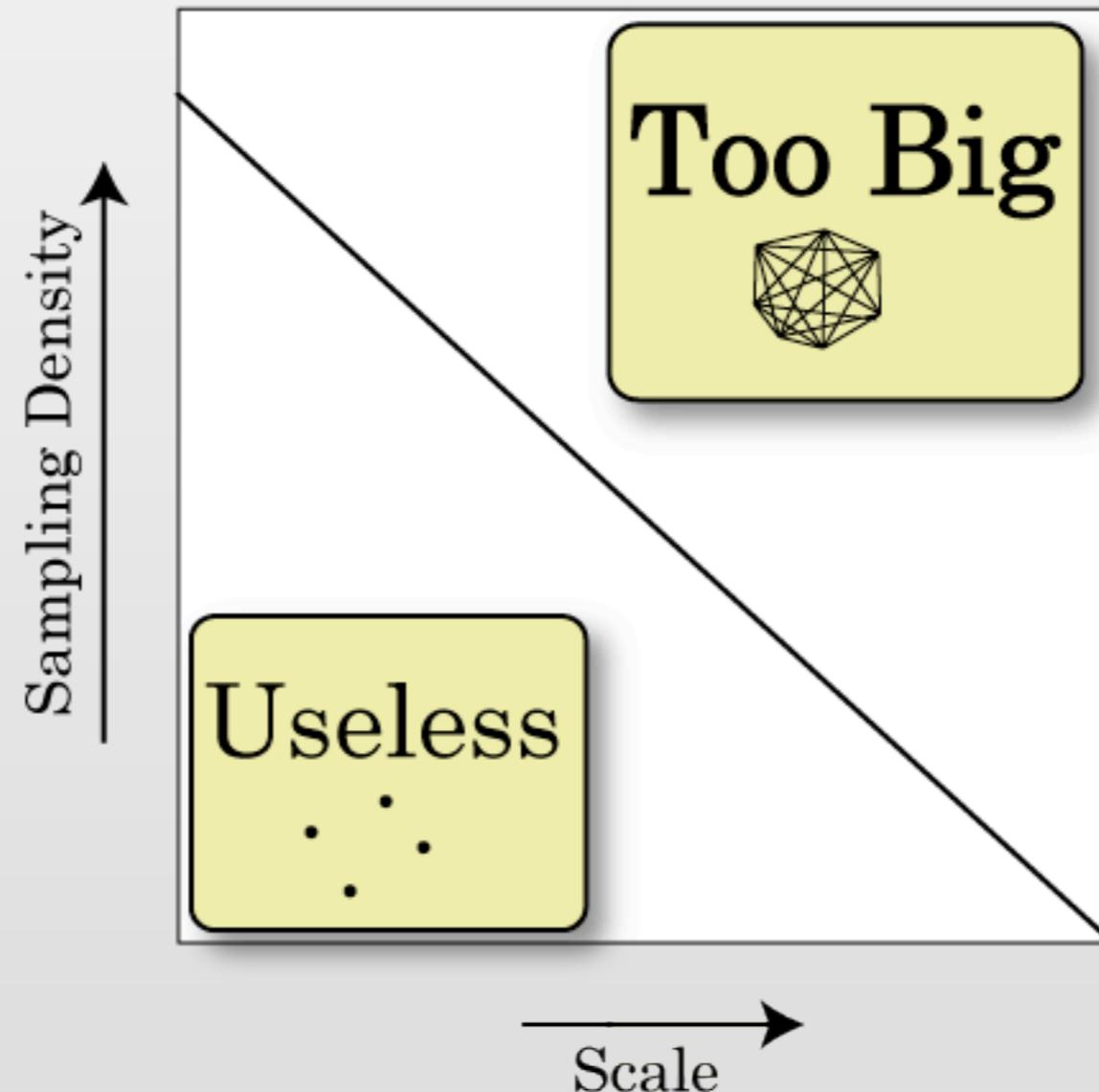
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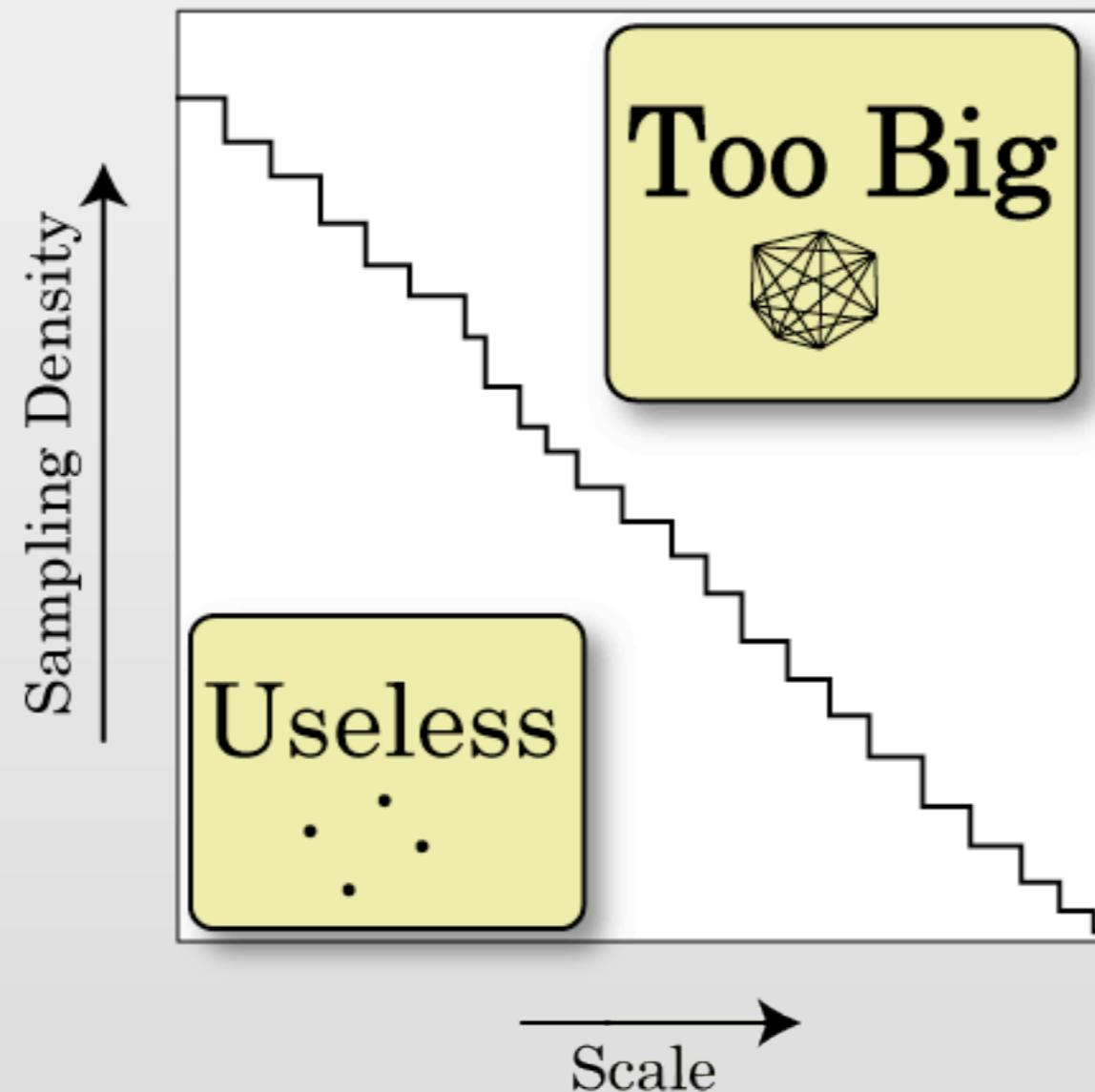
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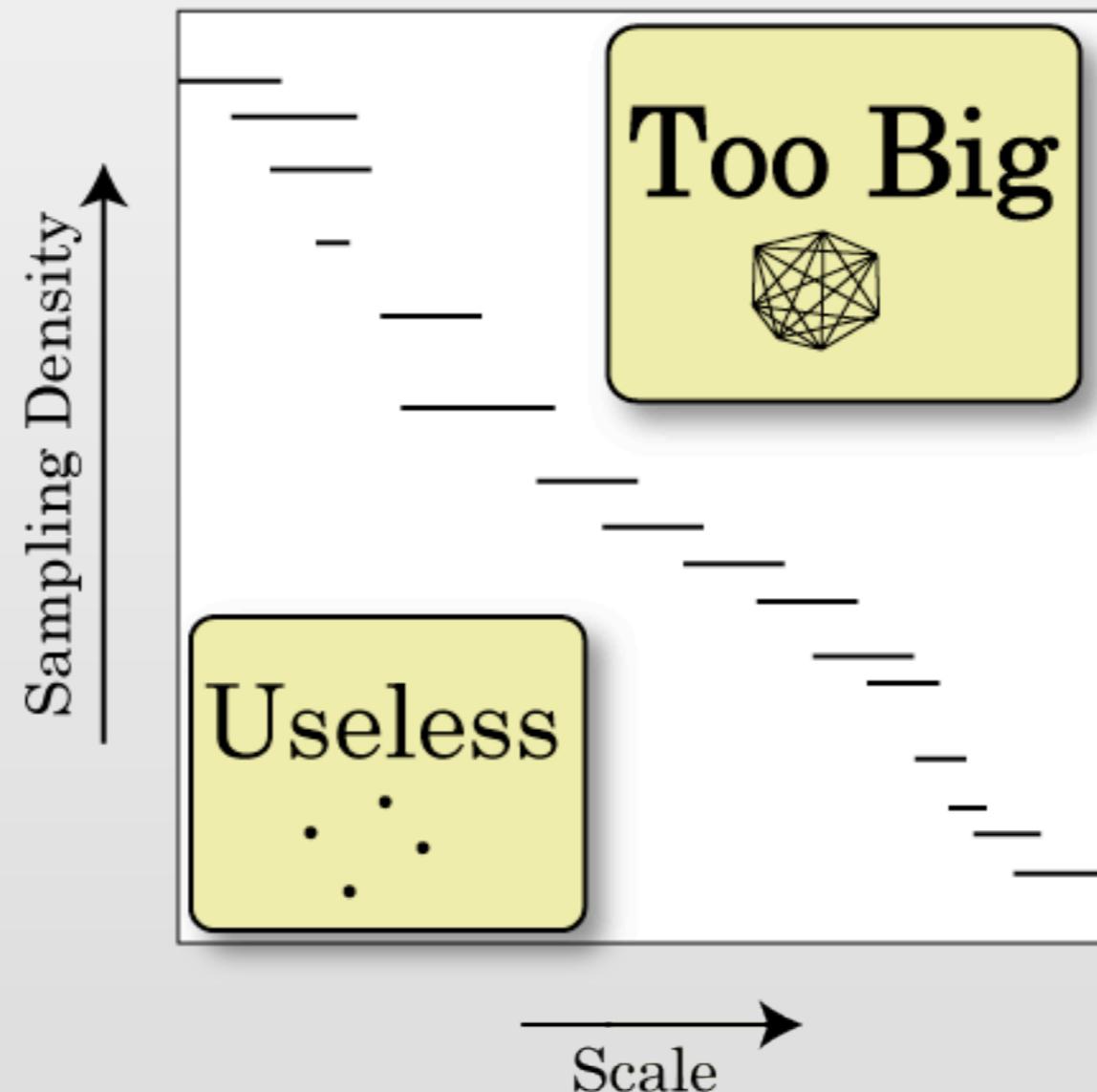
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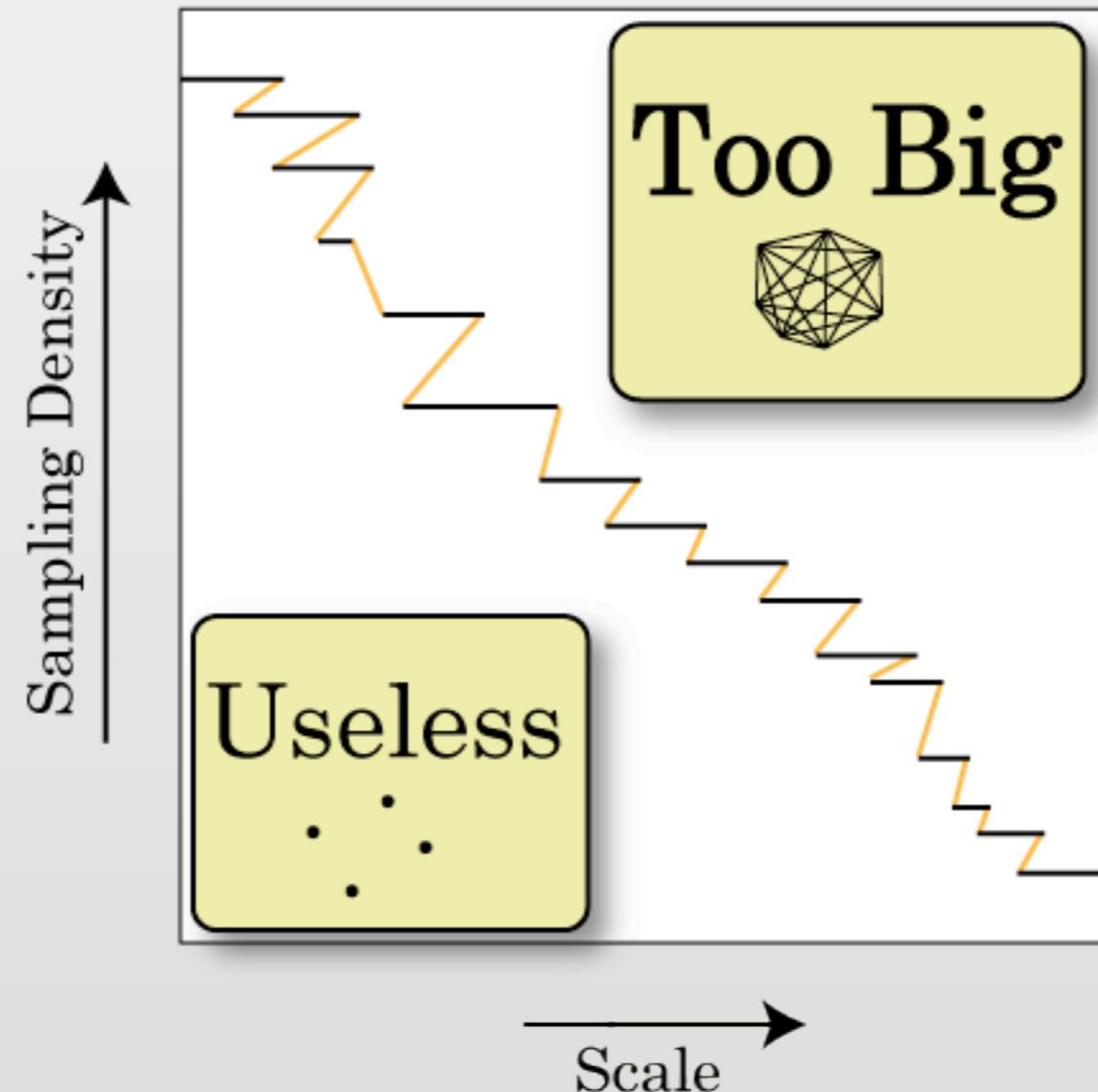
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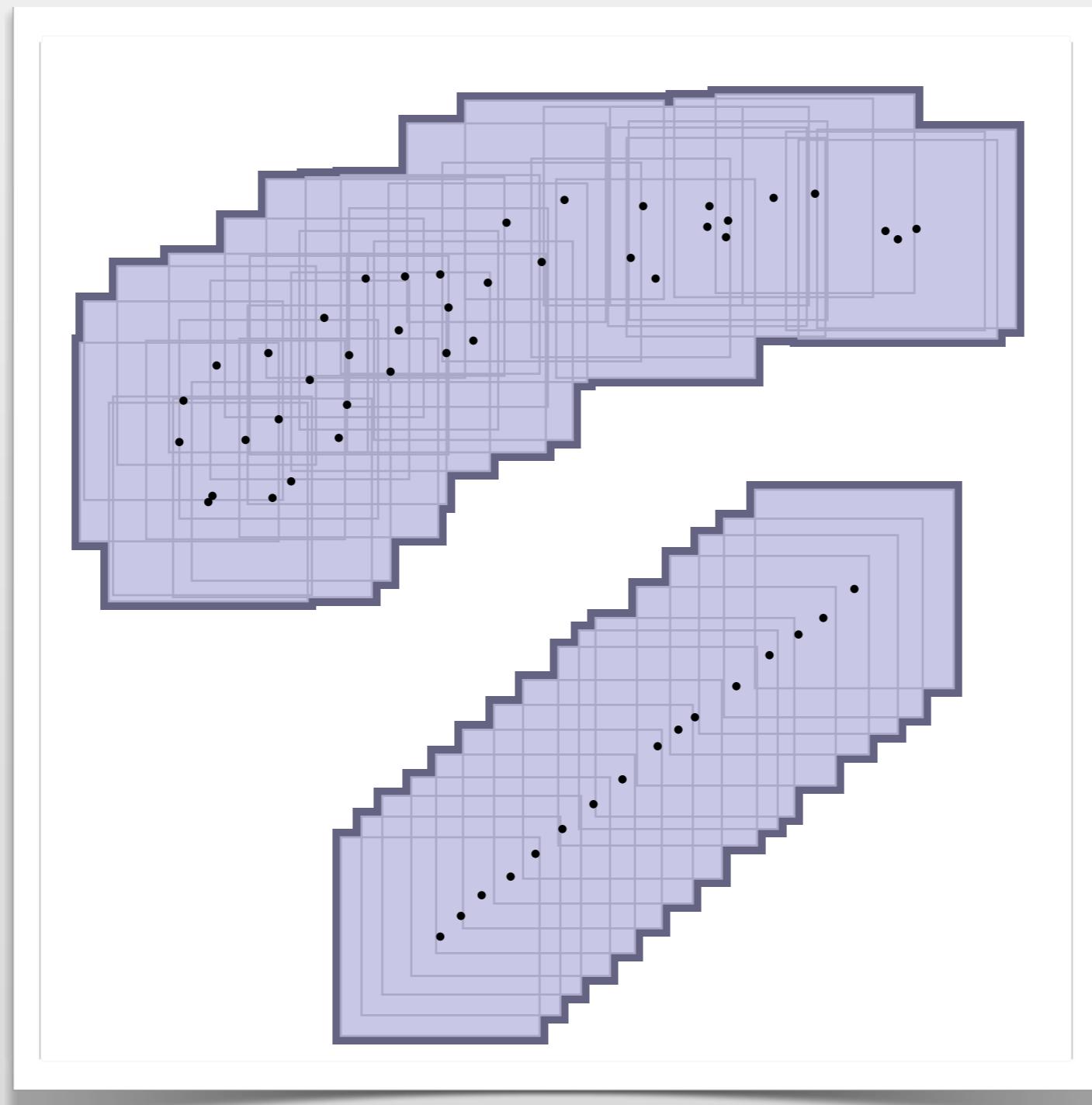


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Intuition: Remove points that are covered by their neighbors.

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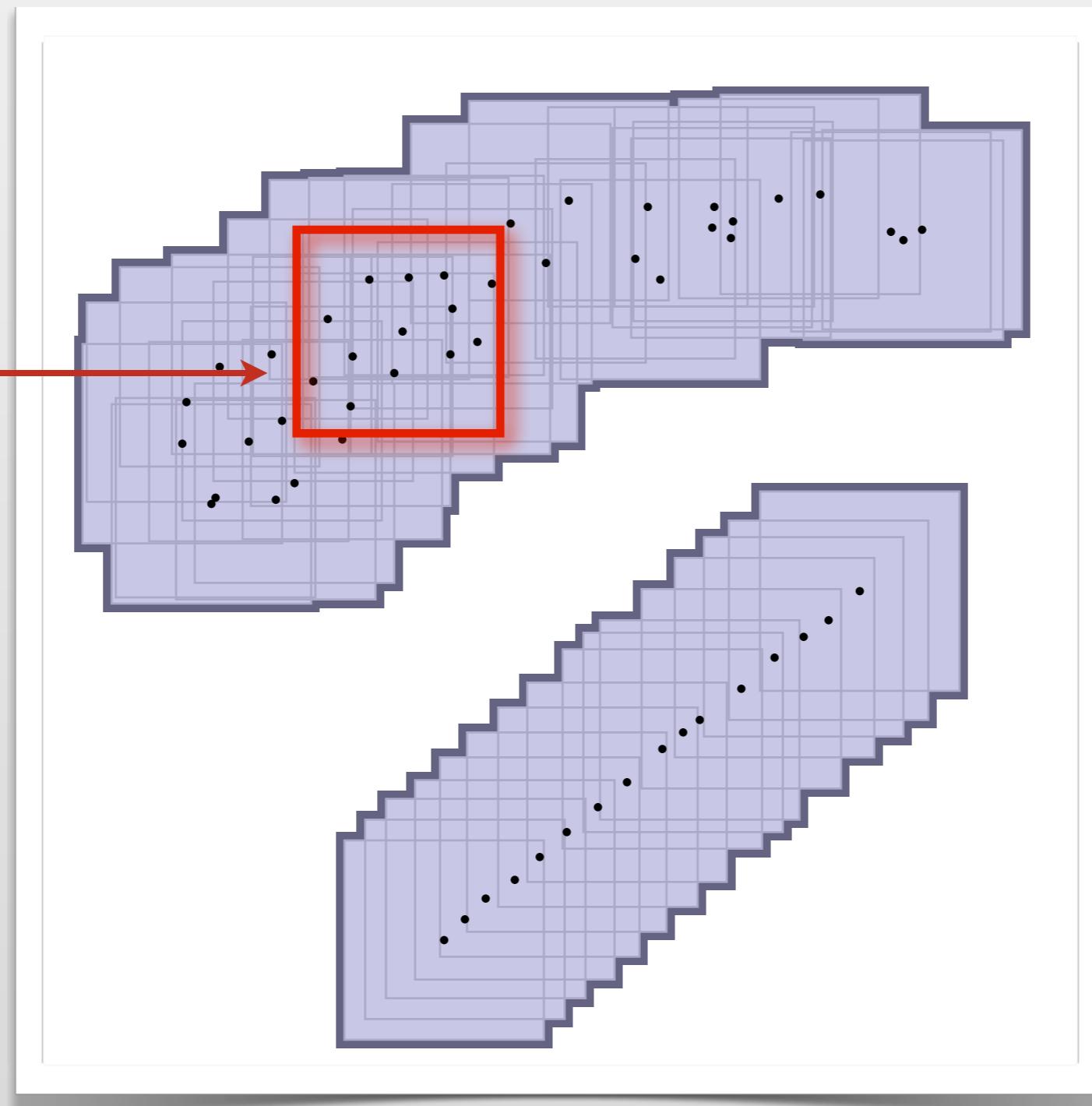


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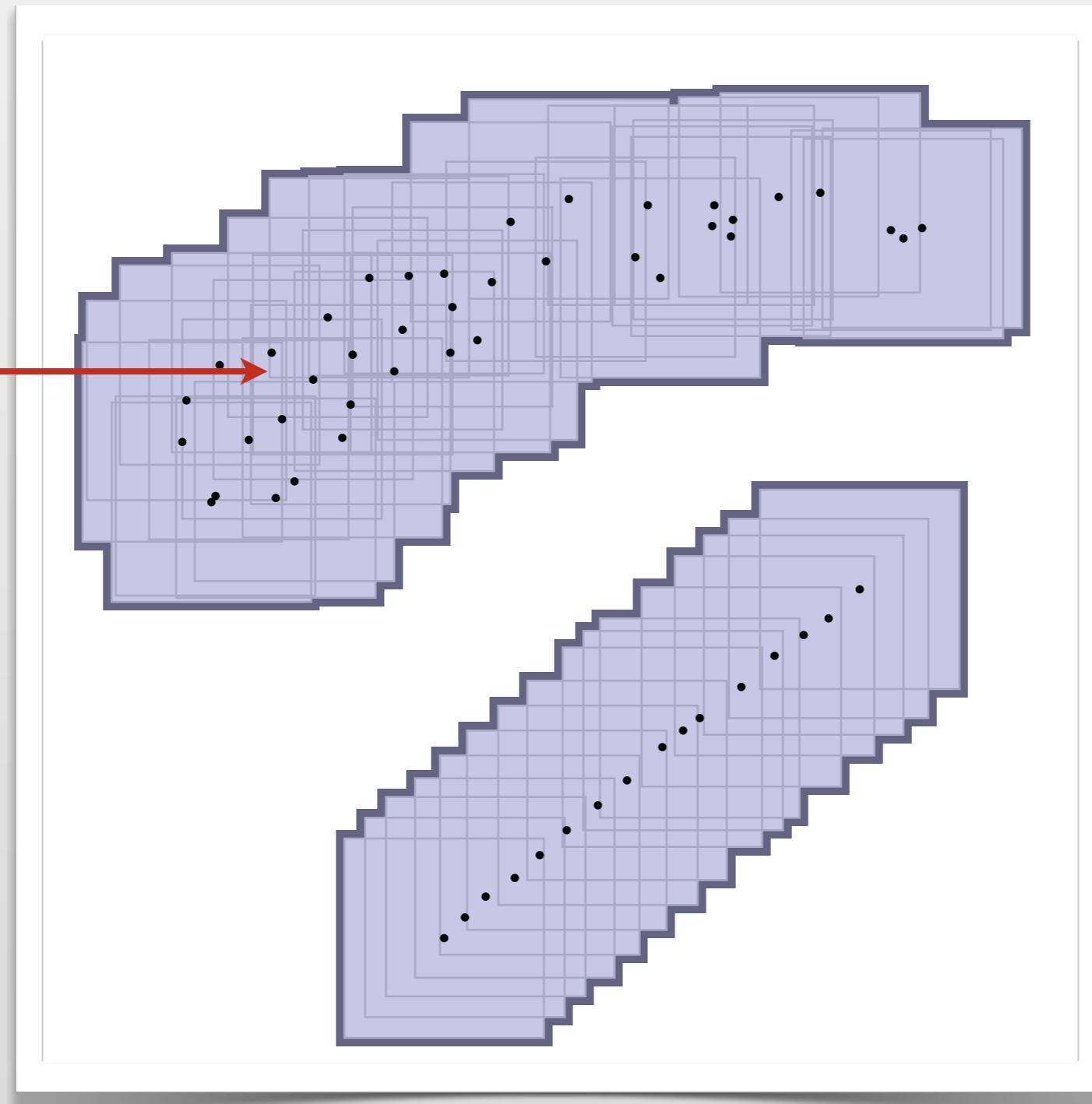
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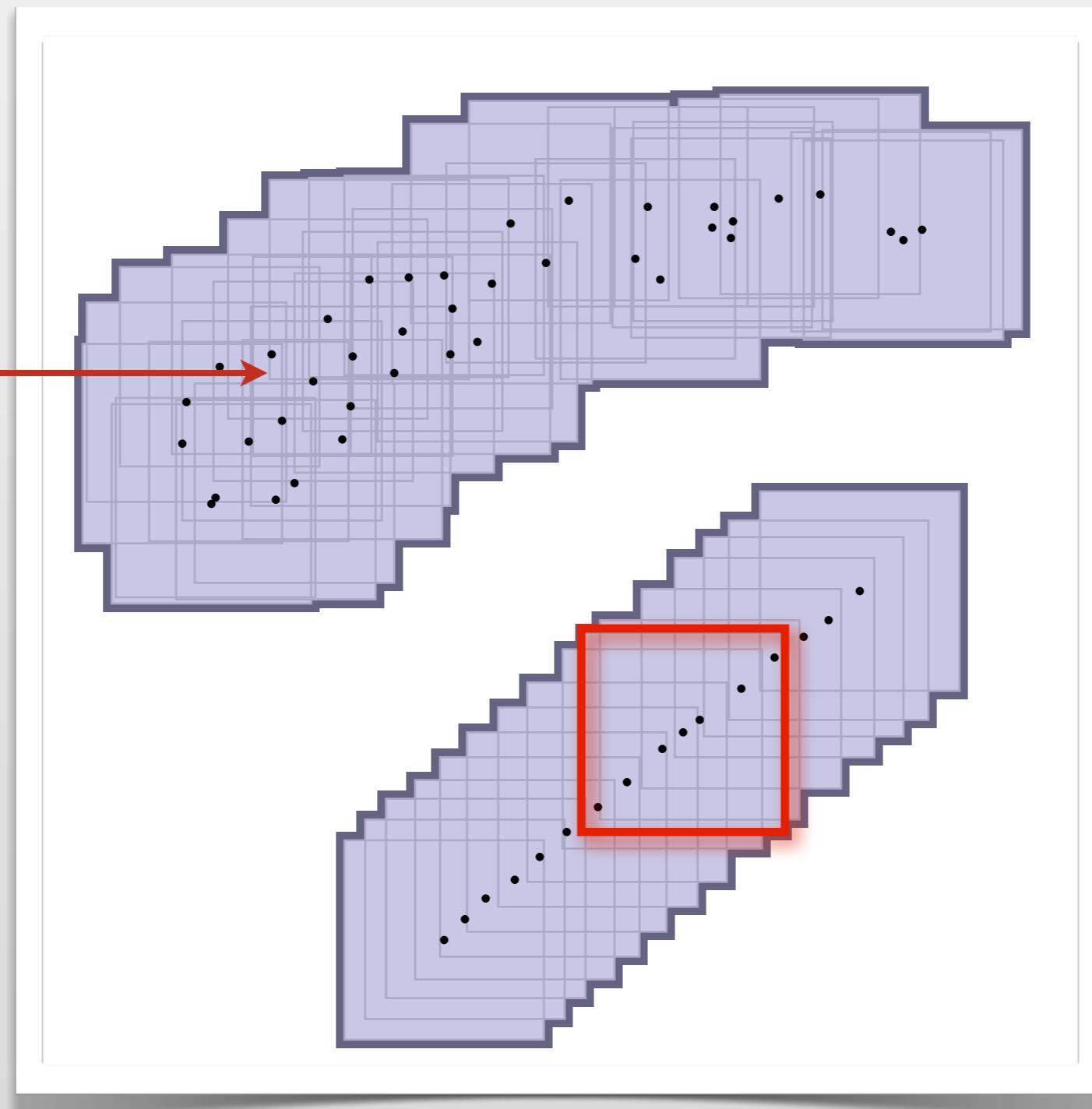
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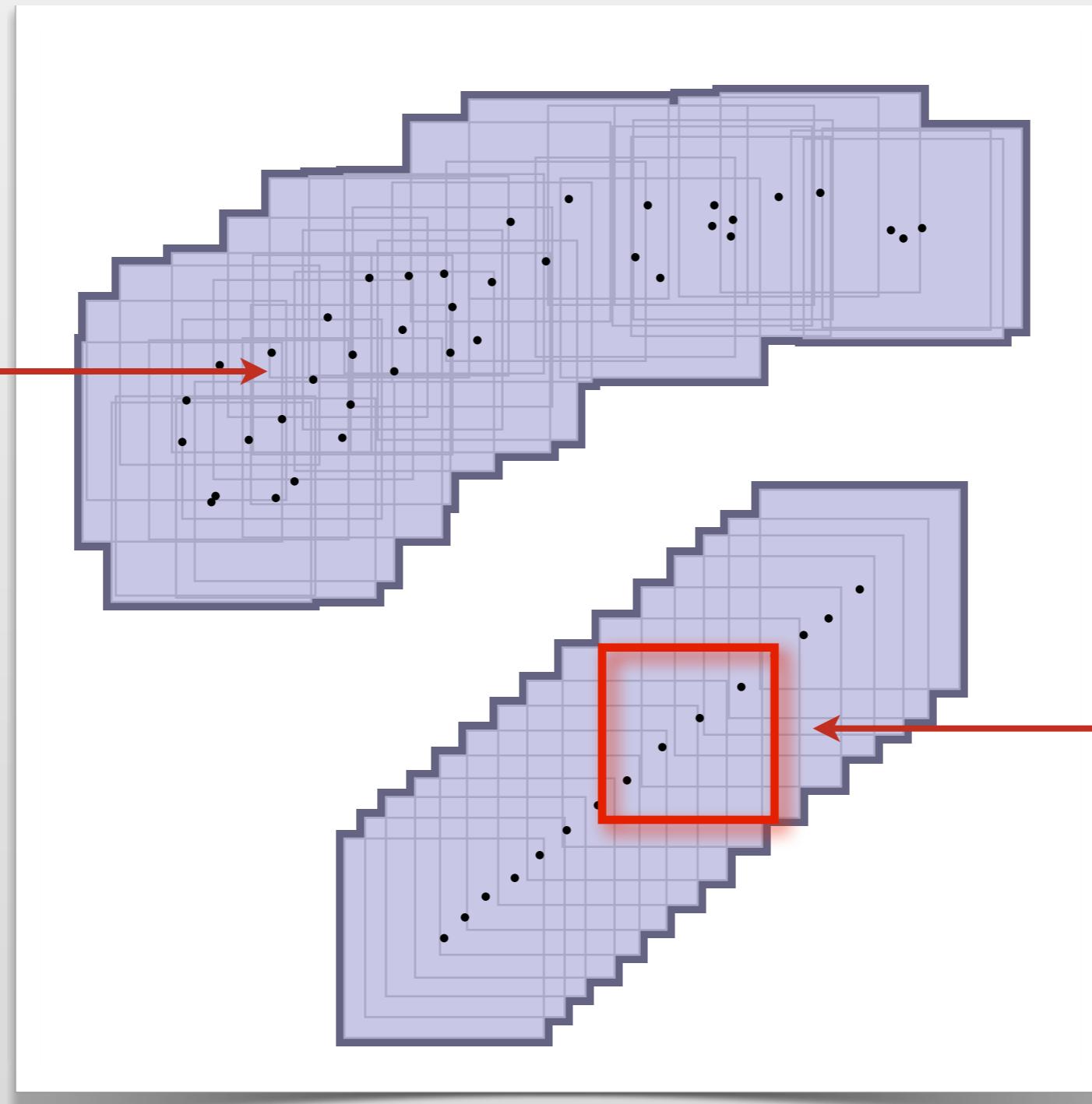
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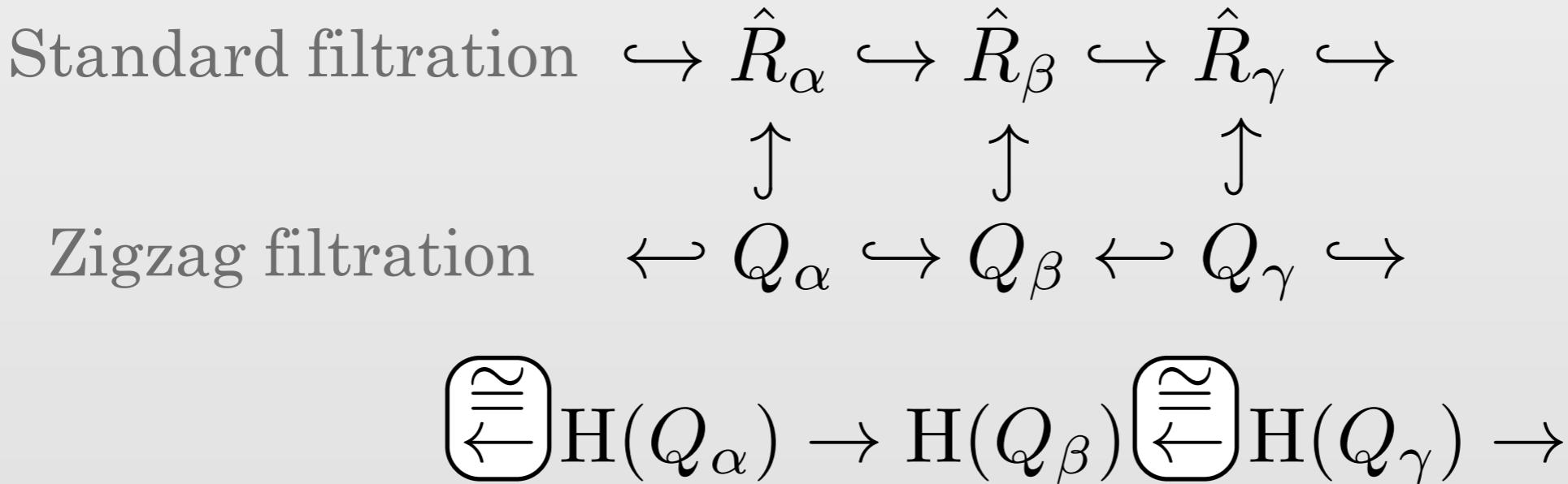
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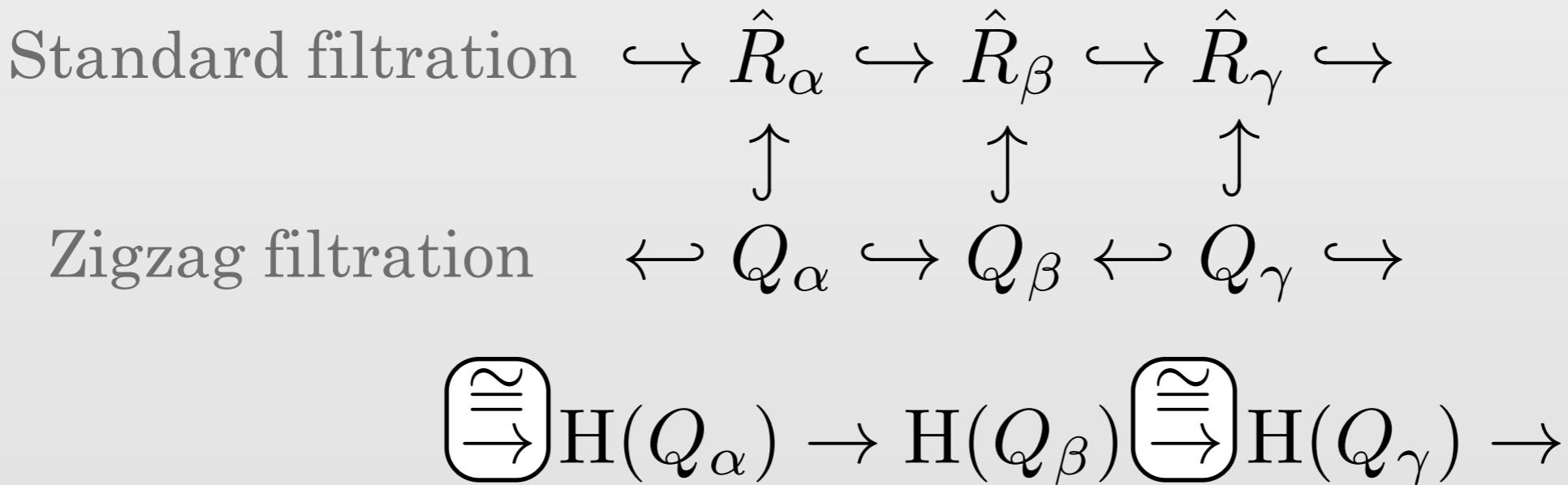
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At the homology level, there is no zigzag.

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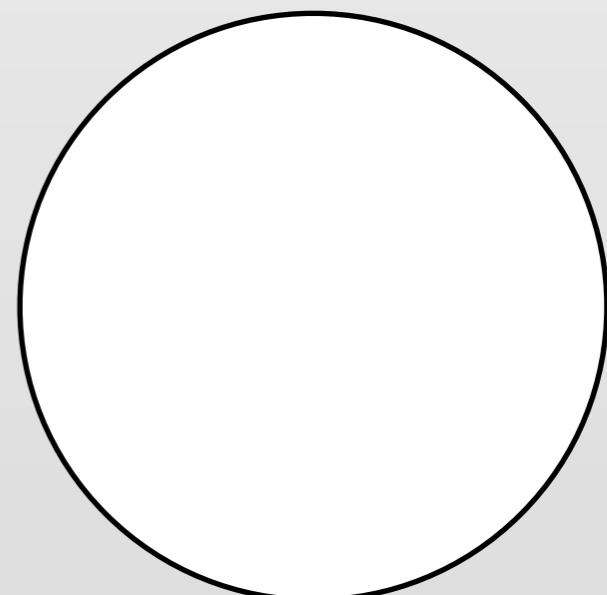
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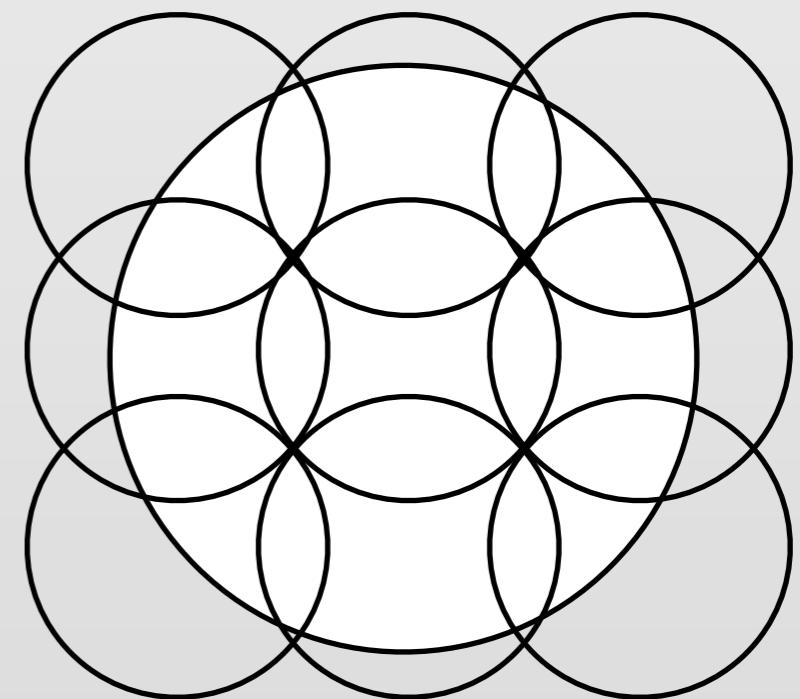
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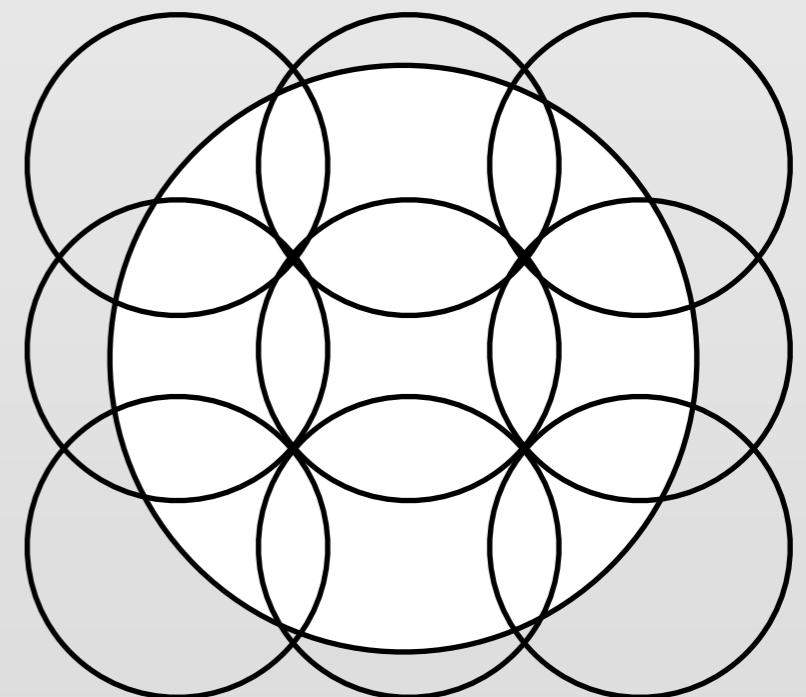


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A metric with doubling dimension d is one for which every ball of radius $2r$ can be covered by 2^d balls of radius r for all r .



How to perturb the metric.

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Let t_p be the time when point p is removed.

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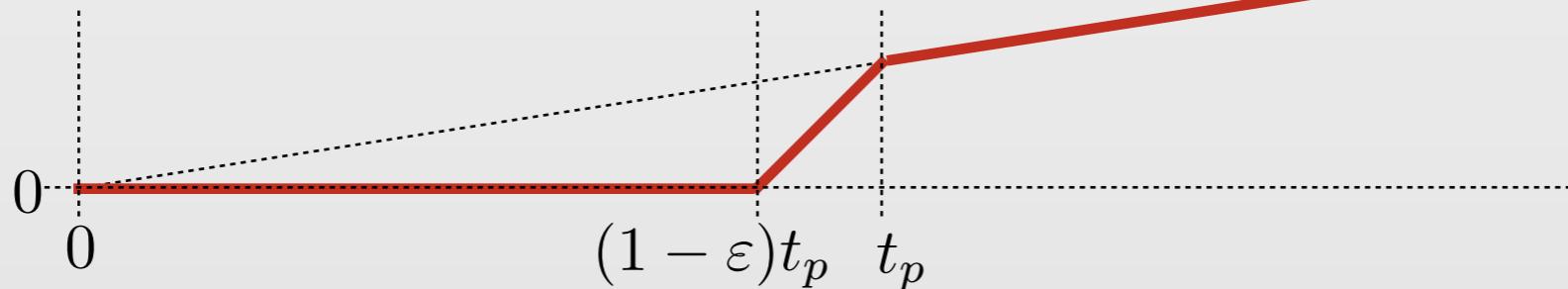
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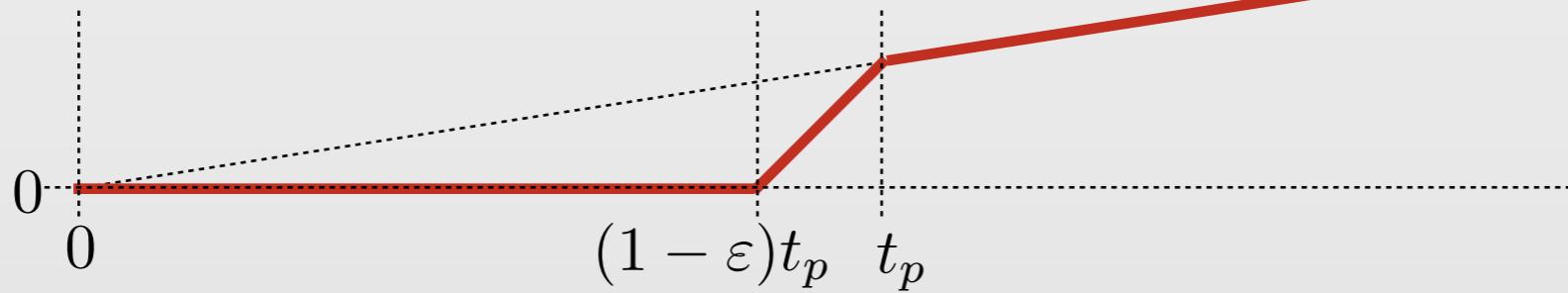
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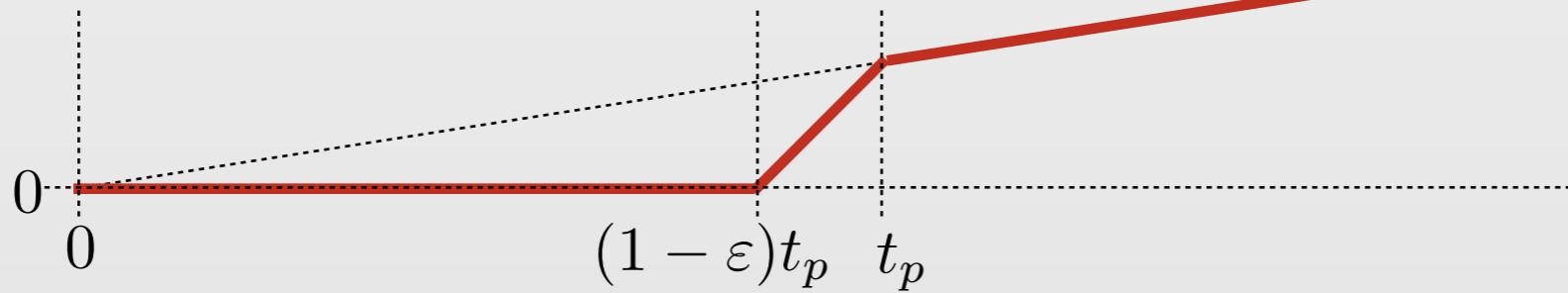


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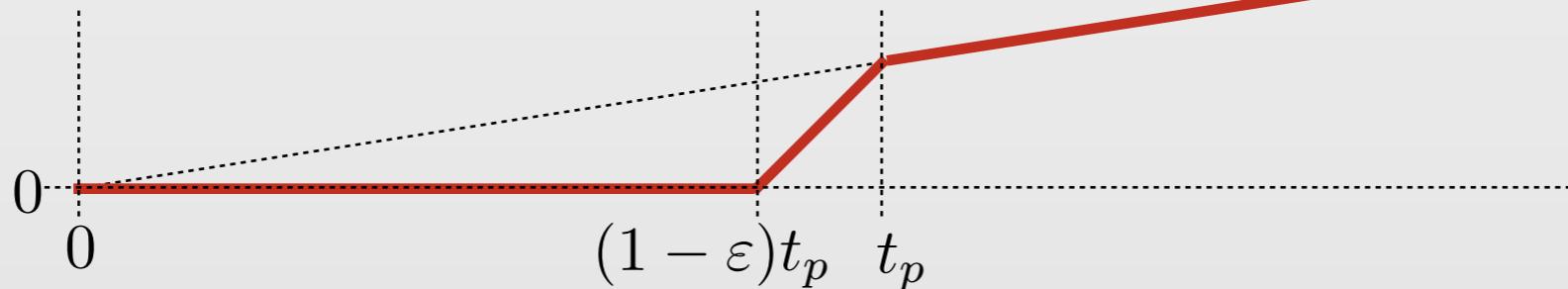
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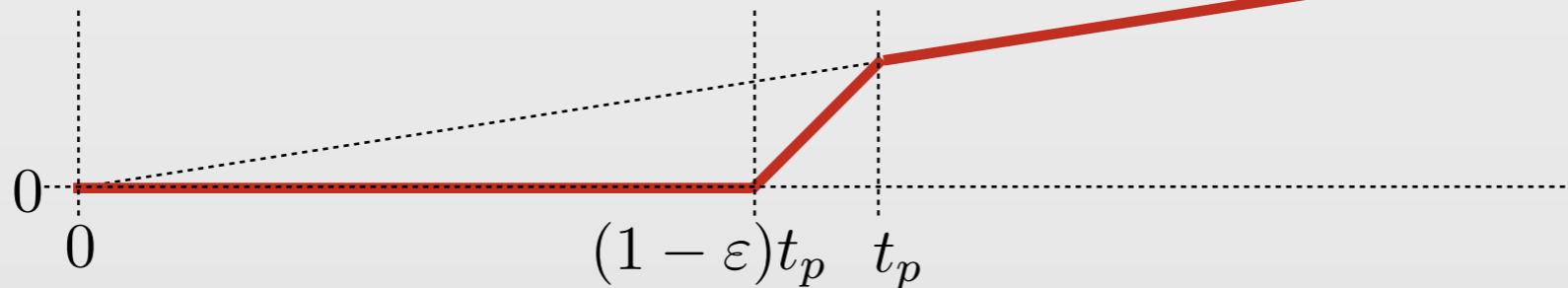
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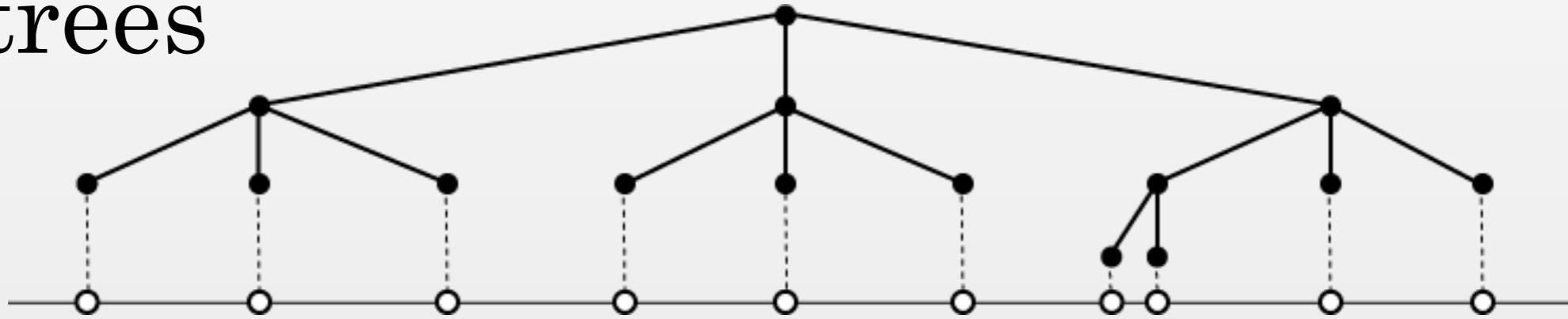
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Net-trees

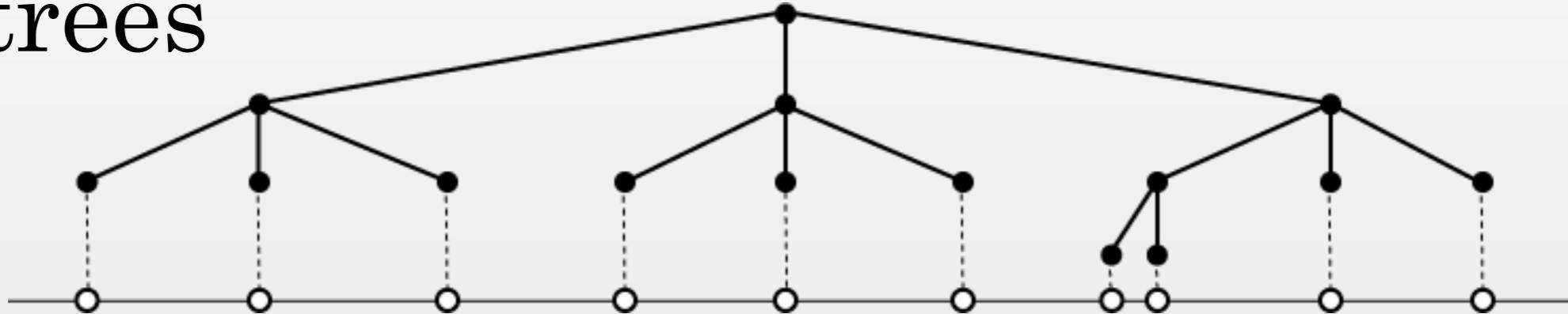
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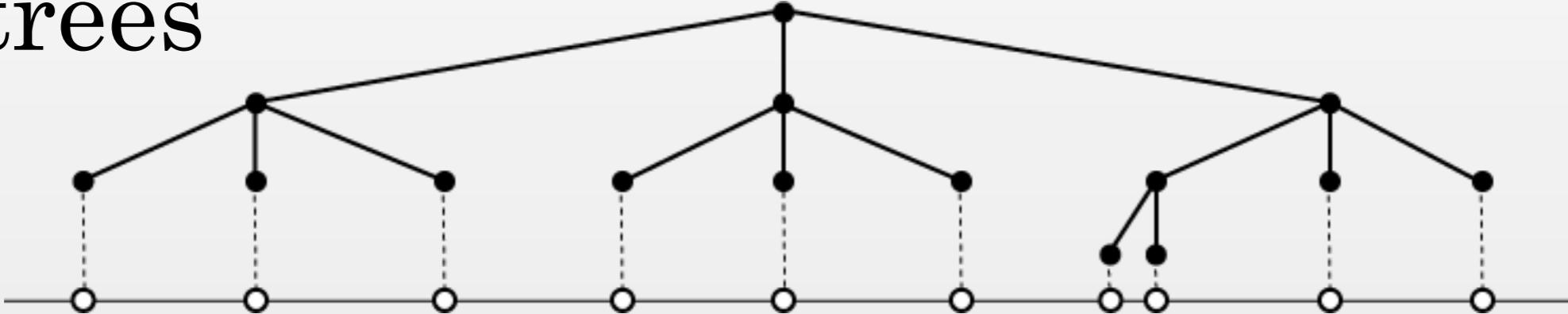


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A generalization of quadtrees to metric spaces.

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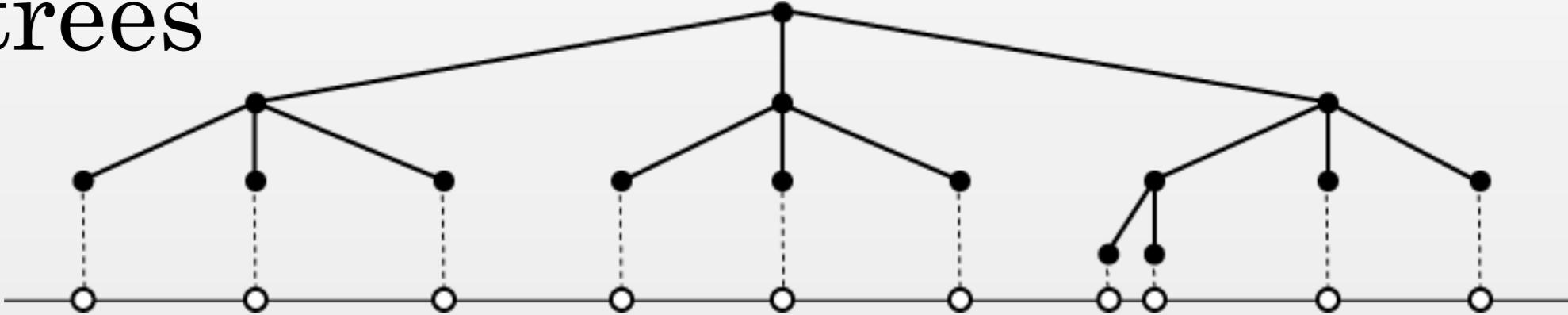


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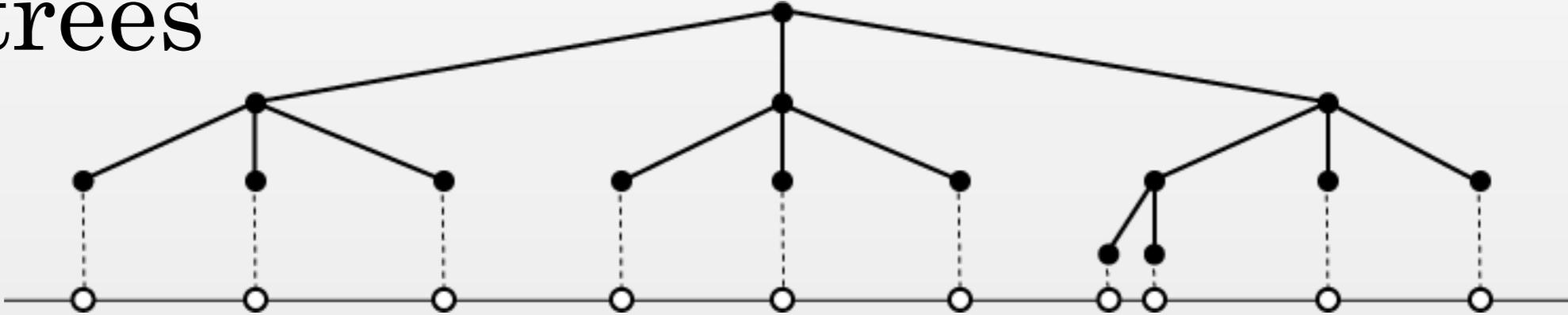
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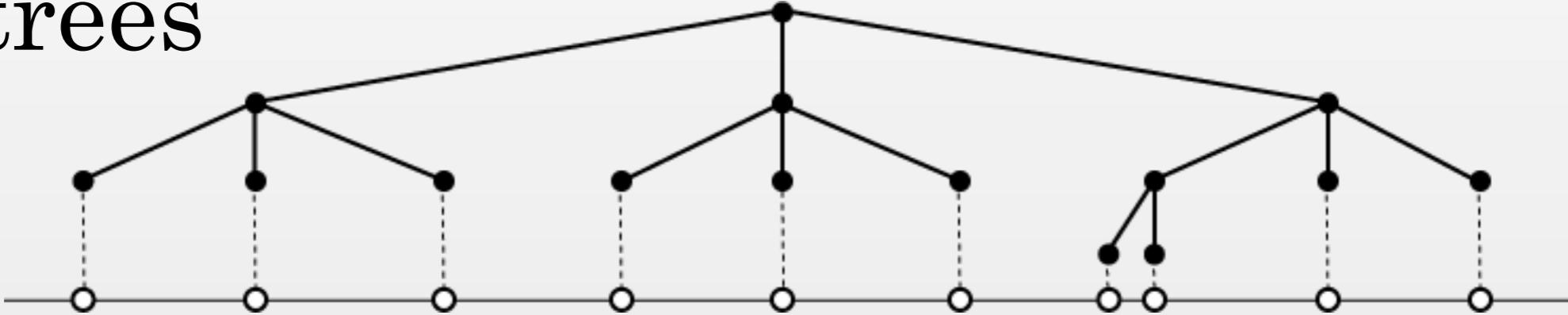
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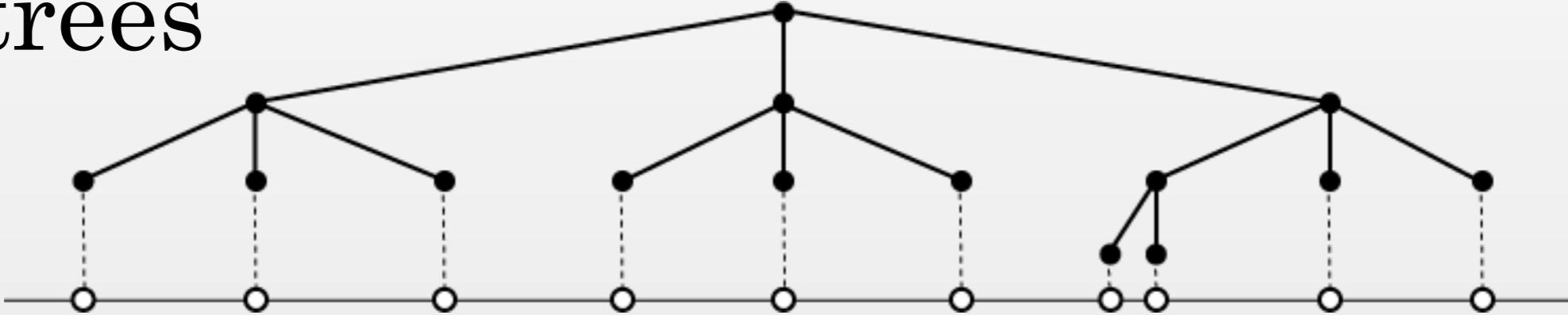
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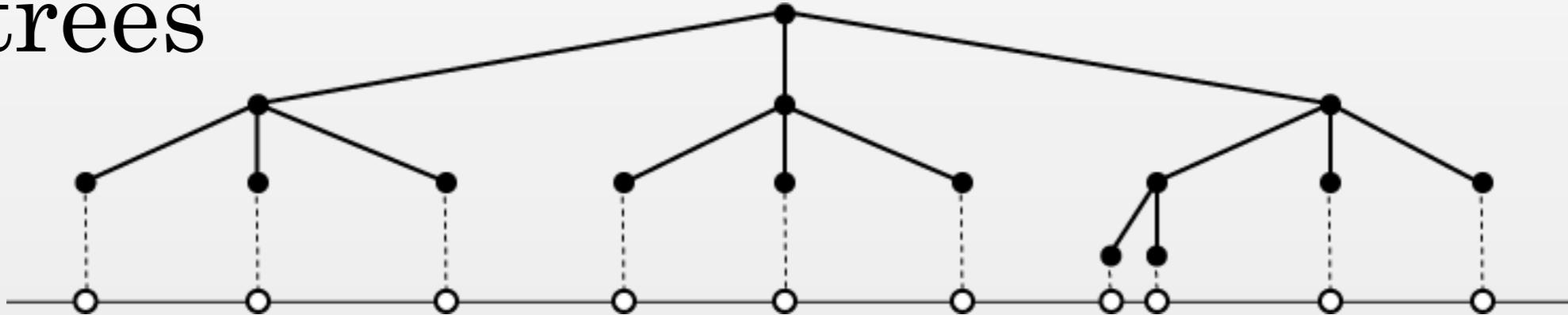
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Let u_p be the ancestor of all nodes represented by p .

Time to remove p : $t_p = \frac{1}{\varepsilon(1-\varepsilon)} rad(parent(u_p))$

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This is (almost) the clique complex of a hierarchical spanner!

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