# Mechanizing Metatheory with LF and Twelf

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## Part I

Overview

Representation of languages and logics in LF.

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• Higher-Order Abstract Syntax (HOAS)

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- Judgements-as-Types Principle

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Mechanization of metatheory using Twelf.

- Relational Metathory.
- Checking Coverage and Totality.

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- Mechanizing Metatheory in a Logical Framework.
- Twelf Wiki: http://twelf.org

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- Context-sensitive formation rules.

A language is inductively presented by a collection of generators, whose types are specified by a signature.

# Simple Arithmetic Expressions

The formation judgement e **exp** states that e is an arithmetic expression.

This judgement is inductively defined by these two rules:

$$\frac{n \text{ nat}}{\overline{n} \text{ exp}}$$
  $\frac{e_1 \text{ exp}}{e_1 + e_2 \text{ exp}}$ 

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  $\frac{e_1 \text{ exp}}{e_1 + e_2 \text{ exp}}$ 

The judgement *e* **exp** is the **strongest** (most restrictive) judgement **closed under** (obeying) these rules.

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exp : type.
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num : nat -> exp.

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Define natural numbers.

nat : type.

z : nat.

 $s : nat \rightarrow nat.$ 

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plus : exp -> exp -> exp.

# Simple Arithmetic Expressions

Every arithmetic expression is uniquely represented by a closed LF term of LF type exp.

$$\lceil 2+3 \rceil = \text{plus (num (s (s z))) (num (s (s (s z))))}.$$

Moreover, every closed LF term of LF type exp represents a unique arithmetic expression.

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Moreover, every closed LF term of LF type exp represents a unique arithmetic expression.

These conditions express the adequacy of the representation of arithmetic expressions:

$$e \exp$$
 iff  $\lceil e \rceil$ : expr.

## **Evaluation Judgement**

The evaluation judgement  $e \downarrow a$  states that the expression e evaluates to the answer a.

It is defined by these *rules*:

$$\frac{e_1 \Downarrow \overline{n_1} \quad e_2 \Downarrow \overline{n_2} \quad n = n_1 + n_2}{e_1 + e_2 \Downarrow \overline{n}}$$

It is the strongest judgement closed under these rules.

# Judgements as Types

The judgement is represented by a family of types:

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eval : exp -> ans -> type.
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The LF type eval  $\lceil e \rceil \lceil a \rceil$  represents derivations of  $e \Downarrow a$ .

$$\nabla : e \Downarrow a \quad \text{iff} \quad \lceil \nabla \rceil : \text{eval} \lceil e \rceil \lceil a \rceil$$

Each evaluation rule is represented by a generator:

```
eval/num
: eval (num N) (anum N).

eval/plus
: eval (plus E1 E2) (anum N)
    <- eval E1 (anum N1)
    <- eval E2 (anum N2)
    <- add N1 N2 N.</pre>
```

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But what is meant by add?

Must define addition on natural numbers as well:

add : nat -> nat -> nat -> type.

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Adequacy:  $\exists D$ : add  $\lceil m \rceil \lceil p \rceil$  iff m + n = p.

## Fully Explicit Form

Eliminating abbreviations, and writing out parameters:

```
eval/num
: {N:nat} eval (num N) (anum N).
eval/plus
: {N:nat} {N1:nat} {N2:nat} {E1:exp} {E2:exp}
add N1 N2 N ->
eval E2 (anum N2) ->
eval E1 (anum N1) ->
eval (plus E1 E2) (anum N)
```

Twelf takes care of all of this; you never have to write declarations in fully explicit form.

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Twelf can prove  $\forall \exists$ -type properties of representations.

$$\forall M_1: A_1 \ldots \forall M_k: A_k \exists N_1: B_1 \ldots \exists N_l: B_l \top$$



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This is sufficient for a large body of metareasoning!

# Mode Checking

Let's verify that add defines a total relation.

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add : nat -> nat -> type.
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add/z: add z N N.

add/s : add (s M) N (s P) <- add M N P.

That is, M and N determine P in add MNP:

add : nat -> nat -> nat -> type.

%mode add +M +N -P.

add/z : add z N N.

 $add/s : add (s M) N (s P) \leftarrow add M N P.$ 

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To show that add MNP determines P, given M and N, we check

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#### Twelf declarations:

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%worlds () (add _ _ _ _).
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#### Twelf declarations:

```
%worlds () (add _ _ _).
%total M (add M _ _).
```

Specifies that add is to be proved total on closed terms of type nat by structural induction on the first argument.

Twelf has verified that

 $\forall M, N : \mathtt{nat} \ \exists P : \mathtt{nat} \ \mathtt{add} \ M \ N \ P.$ 

This statement may be usefully re-phrased as

 $\forall M, N : \mathtt{nat} \ \exists P : \mathtt{nat} \ \exists \ D : \mathtt{add} \ M \ N \ P \ \top.$ 

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Important: we may reason directly about derivations!

#### **Evaluation Terminates**

We may just as easily prove that evaluation terminates!

```
%worlds () (eval _ _).
%total E (eval E _).
```

That is, Twelf has proved

$$\forall E : \mathtt{exp} \; \exists \; A : \mathtt{ans} \; \exists \; D : \mathtt{eval} \; E \; A \; \top$$

This states termination of evaluation, by the adequacy of the representation.

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let x be  $e_1$  in  $e_2$ 

with the meaning that x stands for  $e_1$  within  $e_2$ .

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 May be substituted by an expression, preserving pronoun structure:

$$[\overline{3}/x](x+x)$$
 is  $\overline{3}+\overline{3}$ .

Enrich expressions with a let-binding:

$$\frac{e_1 \, \exp \, x \, \exp \, \vdash e_2 \, \exp}{\mathsf{let} \, x \, \mathsf{be} \, e_1 \, \mathsf{in} \, e_2 \, \mathsf{exp}}$$

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- The variable x may occur within e<sub>2</sub>.
- The name of the variable does not matter, only its referent.
- Substitution is valid:  $[e/x]e_2$  **exp** whenever e **exp**.

# Higher-Order Abstract Syntax

The **let** construct is given by the declaration

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$$exp \rightarrow (exp \rightarrow exp) \rightarrow exp$$
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$$\lceil \mathbf{let} \, x \, \mathbf{be} \, e_1 \, \mathbf{in} \, e_2 \rceil = \mathsf{let} \lceil e_1 \rceil \, ([x : \exp] \lceil e_2 \rceil).$$

where the  $\lambda$ -abstraction, [x:exp], expresses the binding and scope of x in  $e_2$ .

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#### Evaluation, Revisited

Consider the rule for evaluation of a let:

$$\frac{e_1 \Downarrow \overline{n_1} \quad [\overline{n_1}/x]e_2 \Downarrow a}{\operatorname{let} x \operatorname{be} e_1 \operatorname{in} e_2 \Downarrow a}$$

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#### Formulated in LF:

```
eval/let
```

```
: eval (let E1 ([x] E2 x)) A
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<- eval E1 (anum N1)

<- eval (E2 (num N1)) A.

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Substitution is provided for free by LF!

#### **Enforcing Stronger Invariants**

We can track that variables are bound to values.

```
val : type.
num : nat -> val.
exp : type.
ret : val -> exp.
plus : exp -> exp -> exp.
let : exp -> (val -> exp) -> exp.
```

As a rule it is good practice to use types to enforce invariants on a representation.

#### Higher-Order Rules

We may use hypothetical judements to represent bindings:

$$\frac{e_1 \Downarrow a_1 \quad \mathbf{ret} \ x \Downarrow a_1 \vdash e_2 \Downarrow a_2}{\mathbf{let} \ x \ \mathbf{be} \ e_1 \ \mathbf{in} \ e_2 \Downarrow a_2}$$

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The evaluation hypothesis governs the variable x in  $e_2$ .

$$\operatorname{ret} x \Downarrow \overline{3} \vdash (\operatorname{ret}, x) + (\operatorname{ret} \overline{4}) \Downarrow \overline{7}$$

Higher-order rules are represented using higher-order types:

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The general hypothetical judgement expresses that body is evaluated relative to

- A fresh variable, x;
- A new axiom, stating that x evaluates to value of E1.

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•  $J_1 \vdash J_2$  represented by  $\lceil J_1 \rceil \rightarrow \lceil J_2 \rceil$ .

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- $J_1 \vdash J_2$  represented by  $\lceil J_1 \rceil \rightarrow \lceil J_2 \rceil$ .
- $|_{X:A} J$  represented by  $\prod_{X: \vdash A} \vdash J \vdash$ .

Adequacy of substitutive evaluation is relative to a closed world with no free derivation variables.

```
\nabla: e \Downarrow a \quad \text{iff} \quad \lceil \nabla \rceil: \text{eval} \lceil e \rceil \lceil a \rceil.
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This is expressed by the **%worlds** declaration:

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Adequacy for the higher-order formulation must consider derivations under hypotheses.

Higher-order evaluation introduces parameters and hypotheses during evaluation.

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Consider worlds (contexts) consisting of blocks of the form

$$x : val, _- : eval(ret x) a.$$

Adequacy is now stated relative to hypotheses represented by worlds:

$$abla: \mathbf{ret} \ x_1 \Downarrow a_1, \ldots \Downarrow a$$

$$\mathsf{iff}$$
 $x_1: \mathtt{val}, \underline{\ }: \mathtt{eval} \ (\mathtt{ret} \ x_1) \ a_1, \cdots \vdash \lceil \nabla \rceil : \mathtt{eval} \lceil e \rceil \lceil a \rceil$ 

Worlds are declared in Twelf using %block and %worlds:

```
%block eval_block
   : some {A:ans} block {x:val} {_:eval (ret x) A}.
%worlds (eval_block) (eval _ _).
%total E (eval E _).
```

These declarations check termination of the higher-order formulation of evaluation.

You've now seen all of the basic features of LF and Twelf.

Signatures to define languages and logics.

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Then we will develop a larger piece of metatheory, the type safety of MinML.

#### Part II

Representation

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- Compositional: representation commutes with substitution,  $\lceil [o_2/x]o_1 \rceil = \lceil [o_2 \rceil/x] \rceil c_1 \rceil$ .

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Let us now make these ideas precise.

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The syntax is classified into levels:

Kind  $K ::= type \mid \Pi_{x:A}K$ 

Family  $A ::= a \mid AM \mid \Pi_{x:A}B$ 

Canonical Object  $M ::= R \mid \lambda_{x:A} M$ 

Atomic Object  $R := x \mid c \mid R M$ 

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- Never have to worry about non-canonical objects interfering with representation.

Intuitively, canonical objects are long  $\beta\eta$ -normal forms.

- No  $\beta$ -redices:  $\lambda_{x:A}MN$ .
- Fully  $\eta$ -expanded:  $\lambda_{x:A}yx$ , not y, if  $y:\Pi_{x:A}B$ .

Formally, these classes are inductively defined without reduction or expansion.

- Predicativity (clean living) makes this possible.
- Never have to worry about non-canonical objects interfering with representation.

But substitution must be defined to preserve canonical and atomic forms!

An LF context,  $\Gamma$ , is a sequence of variable declarations:

$$x_1: A_1, \ldots, x_n: A_n$$

wherein each  $A_i$  may involve the preceding variables.

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An LF signature,  $\Sigma$ , is a sequence of constant declarations:

$$\left\{ \begin{array}{l} a_1 : K_1 \\ c_1 : A_1 \end{array} \right\}, \dots, \left\{ \begin{array}{l} a_m : K_m \\ c_m : A_m \end{array} \right\}$$

where each  $A_i$  or  $K_i$  may involve the preceding constants.

#### Formation judgements of LF:

$$\Gamma \vdash_{\Sigma} K \text{ kind} 
\Gamma \vdash_{\Sigma} A \Rightarrow K 
\Gamma \vdash_{\Sigma} M \Leftarrow A \qquad \Gamma \vdash_{\Sigma} R \Rightarrow A 
\vdash_{\Sigma} \Gamma ok \qquad \vdash \Sigma ok$$

Canonical objects are analyzed, atomic objects are synthesized.

#### Substitution judgements of LF:

$$[M/x]K = K'$$

$$[M/x]A = A'$$

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The critical case threatens termination:

$$[\lambda_{y:A}M/x](x\,N)=[N/y]M$$

But the erased type (dependency-free simple type) of the substituting object gets smaller!

## **Atomic Objects**

Variables and constants:

$$\overline{\Gamma \vdash_{\Sigma_1,c:A,\Sigma_2} c \Rightarrow A} \qquad \overline{\Gamma_1,x:A,\Gamma_2 \vdash_{\Sigma} x \Rightarrow A}$$

### **Atomic Objects**

Variables and constants:

$$\overline{\Gamma \vdash_{\Sigma_1,c:A,\Sigma_2} c \Rightarrow A} \qquad \overline{\Gamma_1,x:A,\Gamma_2 \vdash_{\Sigma} x \Rightarrow A}$$

Function application:

$$\frac{\Gamma \vdash_{\Sigma} R \Rightarrow \prod_{x:A_{1}} A_{2} \quad \Gamma \vdash_{\Sigma} M \Leftarrow A_{1} \quad [M/x] A_{2} = A}{\Gamma \vdash_{\Sigma} R M \Rightarrow A}$$

## **Canonical Objects**

Atomic objects of base type are canonical:

$$\frac{\Gamma \vdash_{\Sigma} R \Rightarrow A \quad A \neq \Pi_{x:A_1} A_2}{\Gamma \vdash_{\Sigma} R \Leftarrow A}$$

## **Canonical Objects**

Atomic objects of base type are canonical:

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Abstractions are canonical at higher type:

$$\frac{\Gamma, x : A_1 \vdash_{\Sigma} M \Leftarrow A_2}{\Gamma \vdash_{\Sigma} \lambda_{x:A_1} M_2 \Leftarrow \Pi_{x:A_1} A_2}$$

# Type Families

Constants:

$$\overline{\Gamma \vdash_{\Sigma_1,a:K,\Sigma_2} a \Rightarrow K}$$

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Family instantiation:

$$\frac{\Gamma \vdash_{\Sigma} A \Rightarrow \Pi_{x:A_{1}} K_{2} \quad \Gamma \vdash_{\Sigma} M \Leftarrow A_{1} \quad [M/x] K_{2} = K}{\Gamma \vdash_{\Sigma} A M \Rightarrow K}$$

## Type Families

Products of families:

$$\frac{\Gamma \vdash_{\Sigma} A_1 \Rightarrow \mathsf{type} \quad \Gamma, x : A_1 \vdash_{\Sigma} A_2 \Rightarrow \mathsf{type}}{\Gamma \vdash_{\Sigma} \Pi_{x : A_1} A_2 \Rightarrow \mathsf{type}}$$

#### Kinds

The kind of types:

 $\overline{\Gamma \vdash_{\Sigma} type kind}$ 

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Product of a kind family:

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Central principle: capture entailments.

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- Syntactic: variables and substitution (general judgement).
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A lesson of LF is that there is no real distinction between the syntactic and the deductive.

Advice: represent as wide a class of entailments as possible, to maximize utility and generality.

Syntactic classes for arithmetic expressions:

• v val values

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- ⊢ a ans closed answers
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**Embed** object-language entailments as LF entailments:

$$x_1 \text{ val}, \dots, x_k \text{ val} \vdash v \text{ val}$$
 $\longleftrightarrow$ 
 $x_1 : \text{val}, \dots, x_k : \text{val} \vdash_{\Sigma} \ulcorner v \urcorner \Rightarrow \text{val}$ 

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 $x_1 \text{ val}, \dots, x_k \text{ val} \vdash e \text{ exp}$ 
 $\longleftrightarrow$ 
 $x_1 : \text{val}, \dots, x_k : \text{val} \vdash_{\Sigma} \ulcorner e \urcorner \Rightarrow \text{exp}$ 

Check that embeddings are compositional, *i.e.*, commute with substitution:

if 
$$x$$
 val  $\vdash v'$  val and  $v$  val, then  $\lceil [v/x]v' \rceil = \lceil v \rceil/x \rceil \lceil v' \rceil$ .  
if  $x$  val  $\vdash e$  val and  $v$  val, then  $\lceil [v/x]e \rceil = \lceil v \rceil/x \rceil \lceil e \rceil$ .

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if  $x$  val  $\vdash e$  val and  $v$  val, then  $\lceil [v/x]e \rceil = \lceil v \rceil/x \rceil \lceil e \rceil$ .

Equivalently, check that object language entailments are fully and faithfully embedded in framework entailment.

Embedding for higher-order representation of evaluation:

$$x_1 \text{ val}, \operatorname{ret}(x_1) \Downarrow a_1, \dots \vdash e \Downarrow a$$
 $\longleftrightarrow$ 
 $x_1 : \operatorname{val}_{,-} : \operatorname{eval}(\operatorname{ret} x_1) \ulcorner a_1 \urcorner, \dots \vdash_{\Sigma} \operatorname{eval} \ulcorner e \urcorner \ulcorner a \urcorner$ 

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Compositionality means that evaluation under assumptions is faithfully represented.

## Consequences of Adequacy

An adequate representation obviates the object language itself!

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Representation in LF becomes normative for representations of object languages.

Experience has shown that it improves our understanding of an object language to formalize it in LF.

Recall: a world is a class of LF contexts.

(Twelf worlds are given as series of blocks.)

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Adequacy is always relative to a specified world.

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(Perhaps a different world for each type).

Mechanized metatheory reduces to structural induction over the canonical forms of a specified type in a specified world.

(Modulo  $\alpha$ -equivalence, i.e., renaming of bound variables.)

### Part III

Mechanized Metatheory

Much standard meta-theory is easily mechanized using Twelf.

• Determinacy of evaluation.

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We will consider type safety for a small language. But:

Scales to serious languages such as Standard ML.

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- Determinacy of evaluation.
- Decidability of type checking.
- Structural properties such as weakening or substitution.
- Cut elimination for a logic.
- Safety of compiler transformations.

- Scales to serious languages such as Standard ML.
- Useful for much more than just type safety.

## A MinML Fragment of ML

```
Abstract syntax:
    tp : type.
    nat : tp.
    arr : tp -> tp -> tp.
    exp : tp -> type.
    z: nat exp.
    s : nat exp -> nat exp.
    ifz : nat exp -> T exp ->
              (nat exp \rightarrow T exp) \rightarrow T exp.
```

(Conditional passes predecessor to non-zero case.)

## A MinML Fragment of ML

```
Values of a type:
    value : T exp -> type.
% mode value +E.
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Values of a type:
   value : T exp -> type.
   % mode value +E.

value/z : value z.
   value/s : value (s E) <- value E.
   value/fun : value (fun _ _ _).</pre>
```

```
step : T \exp -> T \exp -> type. % mode step +E1 -E2.
```

```
step : T exp -> T exp -> type.
% mode step +E1 -E2.
step/s : step (s E) (s E') <- step E E'.</pre>
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step : T exp -> T exp -> type.
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step/s : step (s E) (s E') <- step E E'.
step/ifz/arg
    : step (ifz E E1 ([x] E2 x)) (ifz E' E1 ([x] E2 x))
    <- step E E'.</pre>
```

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step : T exp -> T exp -> type.
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step/s : step (s E) (s E') <- step E E'.
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    : step (ifz E E1 ([x] E2 x)) (ifz E' E1 ([x] E2 x))
    <- step E E'.
step/ifz/z
    : step (ifz z E1 ([x] E2 x)) E1.</pre>
```

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  <- step E E'.
step/ifz/z
  : step (ifz z E1 ([x] E2 x)) E1.
step/ifz/s
  : step (ifz (s E) E1 ([x] E2 x)) (E2 E)
  <- value E.
```

Structural operational semantics, cont'd:

```
step/app/fun
  : step (app E1 E2) (app E1' E2)
  <- step E1 E1'.</pre>
```

Structural operational semantics, cont'd:

```
step/app/fun
  : step (app E1 E2) (app E1' E2)
  <- step E1 E1'.
step/app/arg
  : step (app E1 E2) (app E1 E2')
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```

Structural operational semantics, cont'd:

```
step/app/fun
  : step (app E1 E2) (app E1' E2)
  <- step E1 E1'.
step/app/arg
  : step (app E1 E2) (app E1 E2')
  <- value E1 <- step E2 E2'.
step/app/beta-v
  : step
    (app (fun T1 T2 ([f] [x] E f x)) E2)
    (E (fun T1 T2 ([f] [x] E f x)) E2)
  <- value E2.
```

We used Twelf to prove that evaluation terminates:

```
eval : T exp -> T val -> type.
%mode eval +E -V.
...
%worlds () (eval _ _).
%total D (eval D _).
```

We used Twelf to prove that evaluation terminates:

```
eval : T exp -> T val -> type.
%mode eval +E -V.
...
%worlds () (eval _ _).
%total D (eval D _).
```

We will use the same method to verify metatheorems!

Progress Theorem: if  $e : \tau$ , then either e value, or there exists e' such that  $e \mapsto e'$ .

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A constructive proof of progress defines a transformation that sends a derivation of  $e: \tau$  into either a derivation of  $e \mapsto e'$  for some e'.

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We define this transformation as a relation, then show that it is total to prove the theorem.

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A constructive proof of progress defines a transformation that sends a derivation of  $e: \tau$  into either a derivation of  $e \mapsto e'$  for some e'.

We define this transformation as a relation, then show that it is total to prove the theorem.

The content of the proof is a dependently typed program that performs the transformation and is defined for all inputs.

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Progress, re-formulated: for every object E: T exp, either

- there exists an object Dv of type val E, or
- there exists an object Ds of type steps E E'.

Progress, re-re-formulated: for every object E:T exp, there exists an object D of type val-or-step E.



```
Define val-or-step judgement:
val-or-step : T exp -> type.
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vos/step : val-or-step E <- step E  $_{-}$ .

#### State progress theorem relationally:

```
prog : {E : T exp} val-or-step E -> type.
```

% mode prog +E -Dvos.

#### Define val-or-step judgement:

```
val-or-step : T exp -> type.
vos/val : val-or-step E <- value E.
vos/step : val-or-step E <- step E _.</pre>
```

#### State progress theorem relationally:

```
prog : {E : T exp} val-or-step E -> type.
% mode prog +E -Dvos.
```

Thus prog E D relates E : T exp to D : val-or-step E.

#### Axiomatize the progress relation:

```
- : prog z (vos/val value/z).
```

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```

```
- : prog (s E) Dvos'
```

- <- prog E Dvos
- <- prog/s Dvos Dvos'.

#### Axiomatize the progress relation:

```
-: prog z (vos/val value/z).
-: prog (s E) Dvos'
<- prog E Dvos</li>
<- prog/s Dvos Dvos'.</li>
-: prog (ifz E E1 ([x] E2 x)) (vos/step Dstep)
<- prog E Dvos</li>
<- prog/ifz Dvos _ _ Dstep.</li>
```

```
Axiomatize the progress relation, cont'd:
```

```
- : prog (fun _ _ _ ) (vos/val value/fun).
```

#### Axiomatize the progress relation, cont'd:

```
-: prog (fun _ _ _) (vos/val value/fun).
```

```
- : prog (app E1 E2) (vos/step Dstep)
```

- <- prog E1 Dvos1
- <- prog E2 Dvos2
- <- prog/app Dvos1 Dvos2 Dstep.</pre>

#### Axiomatize the progress relation, cont'd:

```
-: prog (fun _ _ _ ) (vos/val value/fun).
-: prog (app E1 E2) (vos/step Dstep)
<- prog E1 Dvos1</li>
<- prog E2 Dvos2</li>
<- prog/app Dvos1 Dvos2 Dstep.</li>
```

#### Prove the theorem:

```
%worlds () (prog _ _).
%total Dof (prog Dof _).
```

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If either value EO or stepsto EO EO', then

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If either value EO or stepsto EO EO', then

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We have reduced progress to three lemmas.

If either value EO or stepsto EO EO', then

- 1 either value (s E0) or stepsto (s E0) (s E0');
- 2 stepsto (ifz E0 E1 ([x] E2 x)) E';
- 3 if value E1 or stepsto E1 E1', then stepsto (app E0 E1) E'.

```
prog/s
   : val-or-step E -> val-or-step (s E) -> type.
% mode prog/s +Dvos1 -Dvos2.
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- : prog/s
        (vos/step Dstep)
        (vos/step (step/s Dstep)).
```

```
prog/s
  : val-or-step E -> val-or-step (s E) -> type.
% mode prog/s +Dvos1 -Dvos2.
- : prog/s
        (vos/step Dstep)
        (vos/step (step/s Dstep)).
- : prog/s
        (vos/val Dval)
        (vos/val (value/s Dval)).
```

```
prog/s
  : val-or-step E -> val-or-step (s E) -> type.
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- : prog/s
    (vos/step Dstep)
    (vos/step (step/s Dstep)).
- : prog/s
    (vos/val Dval)
    (vos/val (value/s Dval)).
% worlds () (prog/s _ _).
% total (prog/s _ _).
```

```
prog/ifz : val-or-step (E : nat exp)
  -> {E1} {E2} (step (ifz E E1 ([x] E2 x)) E')
  -> type.
%mode prog/ifz +E +E1 +E2 -Dstep.
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prog/ifz : val-or-step (E : nat exp)
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- : prog/ifz (vos/step Dstep) _ _ (step/ifz/arg Dstep).
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- : prog/ifz (vos/val value/z) _ _ step/ifz/z.
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- : prog/ifz
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    (step/ifz/s Dval).
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  -> {E1} {E2} (step (ifz E E1 ([x] E2 x)) E')
  -> type.
%mode prog/ifz +E +E1 +E2 -Dstep.
-: prog/ifz (vos/step Dstep) _ _ (step/ifz/arg Dstep).
-: prog/ifz (vos/val value/z) _ step/ifz/z.
- : prog/ifz
    (vos/val (value/s Dval))
    (step/ifz/s Dval).
%worlds () (prog/ifz _ _ _ _).
%total (prog/ifz _ _ _ _).
```

```
prog/app
  : val-or-step (E1 : (arr T2 T) exp)
  -> val-or-step (E2 : T2 exp)
  -> step (app E1 E2) E'
  -> type.
%mode prog/app +Dvos1 +Dvos2 -Dstep.
```

```
prog/app
  : val-or-step (E1 : (arr T2 T) exp)
  -> val-or-step (E2 : T2 exp)
  -> step (app E1 E2) E'
  -> type.
%mode prog/app +Dvos1 +Dvos2 -Dstep.
- : prog/app
    (vos/step Dstep1)
    (step/app/fun Dstep1).
```

```
- : prog/app
    (vos/val Dval1)
    (vos/step Dstep2)
    (step/app/arg Dstep2 Dval1).
```

```
: prog/app
        (vos/val Dval1)
        (vos/step Dstep2)
        (step/app/arg Dstep2 Dval1).
: prog/app
        (vos/val Dval1)
        (vos/val Dval2)
        (step/app/beta-v Dval2).
```

```
- : prog/app
    (vos/val Dval1)
    (vos/step Dstep2)
    (step/app/arg Dstep2 Dval1).
- : prog/app
    (vos/val Dval1)
    (vos/val Dval2)
    (step/app/beta-v Dval2).
%worlds () (prog/app _{-} _{-}).
%total (prog/app _ _ _).
```

Twelf is in daily use as a tool for language design and implementation.

• Natural pattern-driven, dependently typed programming with direct support for structural features of languages and logics.

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- Exposes, and helps correct, subtle design errors early in the process. (Greatly diminishes POPL deadline anxiety!)

Try it, you'll like it!

