# Searching for Multiple Patterns <br> 02-714 <br> Slides by Carl Kingsford 

## Exact Set Matching Problem

Problem. Given a set of patterns $P=\left\{P_{1}, \ldots, P_{7}\right\}$, and a text $T$, find all exact occurrences of every $P_{i}$ in $T$.

- Easy to solve in $\sum_{i}\left(\left|P_{i}\right|+|T|\right)=O(n+z m)$
where $n=\sum_{i}\left|P_{i}\right|$ and $m=|T|$.
- Can be solved in time $O(n+m+k)$ in several different ways. E.g.:

Aho-Corasick: based on keyword trees
Using suffix trees directly

- Can be solved quickly in practice using Wu-Mandber (a hashbased method).

Aho-Corasick
A prefix approach (following Gusfield)

## Keyword Tree

Def. A keyword tree $K(P)$ of a set of patterns $P$ is a tree where:

1. each edge is labeled with a letter
2. edges leading from $u$ to its children all have different labels
3. there is a function $n$ (i) that gives the node such that pattern $i$ is spelled out on the unique path from root to $n(i)$.

$$
P=\{a b a n d o n, \text { abduct, abacus }\}
$$



## Aho-Corasick Failure Function

## Notation.

$L(v):=$ the string spelled out by the path from the root to node $v$.
$l p(v):=$ the longest proper suffix of $L(v)$ that is also a prefix of some pattern in P.
$f(v) \quad:=$ the node representing string $l p(v)$ in $K(P)$.


Thm. $f(v)$ always exists and is unique for any node $v$ in $K(P)$.

Proof: $\operatorname{lp}(v)$ is a prefix of a pattern, and every pattern is represented by a unique path in $K(P)$ on which every prefix is spelled out.

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## Example $K(P)$ with Failure Functions



## Aho-Corasick Search

Walk down string and tree at same time, matching characters:


If you get to a node that represents a full pattern, report an occurrence.
If you get stuck at node $v$, jump to node $f(v)$

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## Running Time

Nearly identical analysis to KMP:

Index $i$ into $T$ is never decremented. Every character can be matched at most once.

Every mismatch results in a "shift" of the pattern of size at $\leq$ the number of current matched characters: can have at most $\mathrm{O}(\mathrm{IT})$ total mismatches.


## Computing f(u)



Let $v$ be the parent of $u$ and $x$ be the character on the $(v, u)$ edge.

We know $f(v)$.
Traverse the chain of $f(v), f(f(v))$, $f(f(f(v))$, etc. until you find a node with a child edge labeled x .

Set $f(u)$ equal to that node.

Idea: $f(v)$ is the longest suffix of $L(v)$ that matches a prefix of a pattern, $f(f(v))$ is the longest suffix of $L(f(v))$ that matches a prefix, and so on.

We want the longest (first encountered) one of those suffixes that can be extended with x .

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## Running time of computing the $f(u)$



Consider path $v_{1}, \ldots, v_{k}$ from root to $u$.
Ip increases by at most 1 when we go from $v_{i}$ to $v_{i+1}$ Ip decreases by at least 1 when we follow an $f(v)$ link.
lp is never negative.
So we can "charge" the cost of following the link to the cost of just walking down the path.

Therefore running time $=$ O(total size of keyword tree) $=$ O(size of pattern set)


## One Bug: If $P_{i}$ is a substring of $P_{j}$



If you follow chain of failure links from $v$, you eventually find a node that represents $P_{i}$.
$v$ represents a full pattern $:=v$ is labeled as a full pattern, or there is some node labeled as a full pattern reachable following failure links from $v$.

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$$
\text { suffix of } L(v)=P_{i}
$$



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## Wu-Mandber

A suffix approach

## Wu-Mandber: Check

Length = b


List of patterns whose last block hashes here.

## Wu-Mandber: Shift


$B_{i j}$ := block of length $b$ ending at position $j$ in pattern $P_{i}$.


GoodShift[z] contains the amount that it is safe to shift by if we know $T$ ending at $i$ hashes to $z$ with hash function $g$.

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g(\square)=z
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Shift $i$ by GoodShift[g(Tli-b+1, $\ldots, i)]$
If Shift $=0$ : perform the Check on previous slide, and shift by 1.

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## Oracle Machine-based Approaches

(following Navarro \& Raffinot)

## Oracle-based Approach for 1 String

Factor Oracle: An FSA where every substring of $P$ is spelled out by

some path to the root.
Factor oracle search:
Build a factor oracle F on reverse( P )
At position i in T: walk backwards, simultaneously walking in F

(A) If we get stuck in $F$ at position $j$, shift $P$ to start just after $j$. Works because: $y$ __一 must not be a substring of $P$.
(B) If we match IPI characters, we report a match and shift by 1.

## Using Multi-string Matching For Filtering <br> (following Navarro \& Raffinot)

## Filtering for Approximate Matches

Let $k$ be the maximum number of mismatches we will allow.


Thm. Let $P=p_{1} \ldots p_{j}$ (where $p_{i}$ are substrings), and let $a_{1} \ldots a_{j}$ be non-negative integers with $\sum_{i} a_{i}=A$.
If Q and P match with $\leq k$ errors, then for some $1 \leq i \leq j$, Q contains a substring that matches $p_{i}$ with $\leq\left\lfloor a_{i} k / A\right\rfloor$ errors.

Proof. If every sub-pattern $p_{i}$ matched with $\geq 1+\left\lfloor a_{i} k / A\right\rfloor$ errors, then there would be $\geq \sum_{i}\left(1+\left\lfloor a_{i} k / A\right\rfloor\right)=k+1$ total errors, a contradiction.

Idea: throw out parts of $T$ to speed up approximate matching.

## PEX

If $a_{i}=1$ for all $i$ and $A=k+1$ :
$\Longrightarrow$ some subpattern matches with $<\lfloor k /(k+1)\rfloor$ errors
$\Longrightarrow$ some subpattern matches exactly.

1. Divide $P$ into $k+1$ equal-size chunks $p_{1} . . . p_{k+1}$
2. Use a multipattern search algorithm to find occurrences of $p_{1} \ldots p_{k+1}$
3. Search region around each $p_{i}$ match to see if it can be extended to a full $P$ match.

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