

# Kernighan-Lin, Graph Distance Metrics

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# *Kernighan-Lin Graph Partitioning*

# Kernighan-Lin Graph Partitioning

**Problem.** Divide a weighted graph with  $2n$  nodes into two parts, **each of size  $n$** , to minimize the sum of the weights crossing the two parts.

You could just use minimum cut if you didn't have the restriction to each part being of size  $n$ .

**Idea** (Kernighan-Lin, 1970): start with some partition that satisfies the size requirement and repeatedly swap nodes between the partitions.

## Kernighan-Lin More Detail

**Divide** the network into 2 parts A, B of equal size arbitrarily.

**Repeat** until no more vertices are left:

**Select**  $a_i \in A, b_i \in B$ , such that the reduction in cost is as large as possible and neither  $a_i, b_i$  has been chosen before

**Swap**  $a_i$  and  $b_i$

**Let**  $C_i$  be the cost of the partition after swapping  $a_i, b_i$

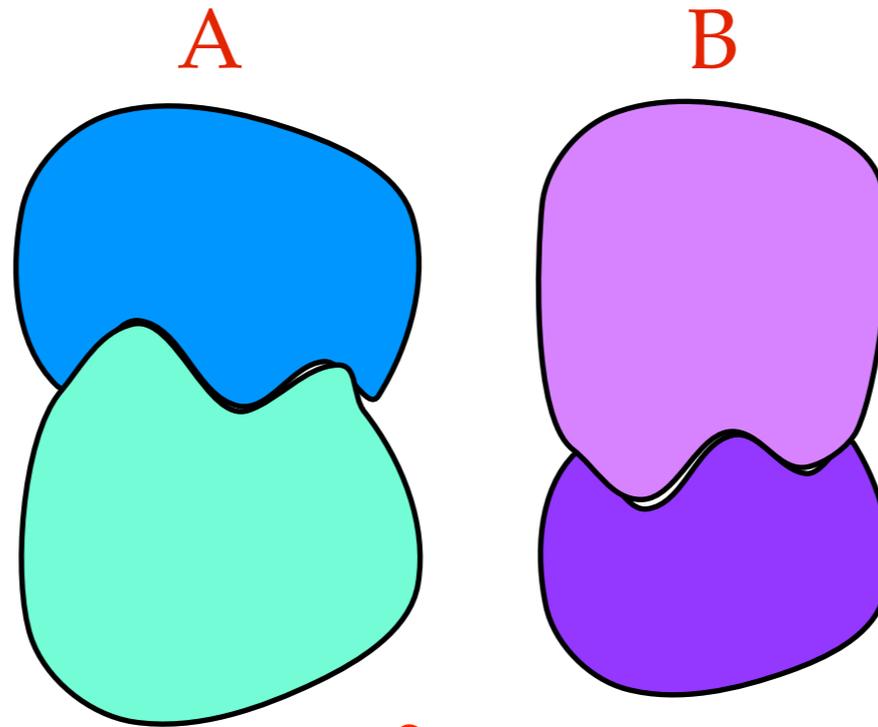
**Return**  $(A', B')$  corresponding to the smallest  $C_i$  observed.

**While** cost continues to be reduced

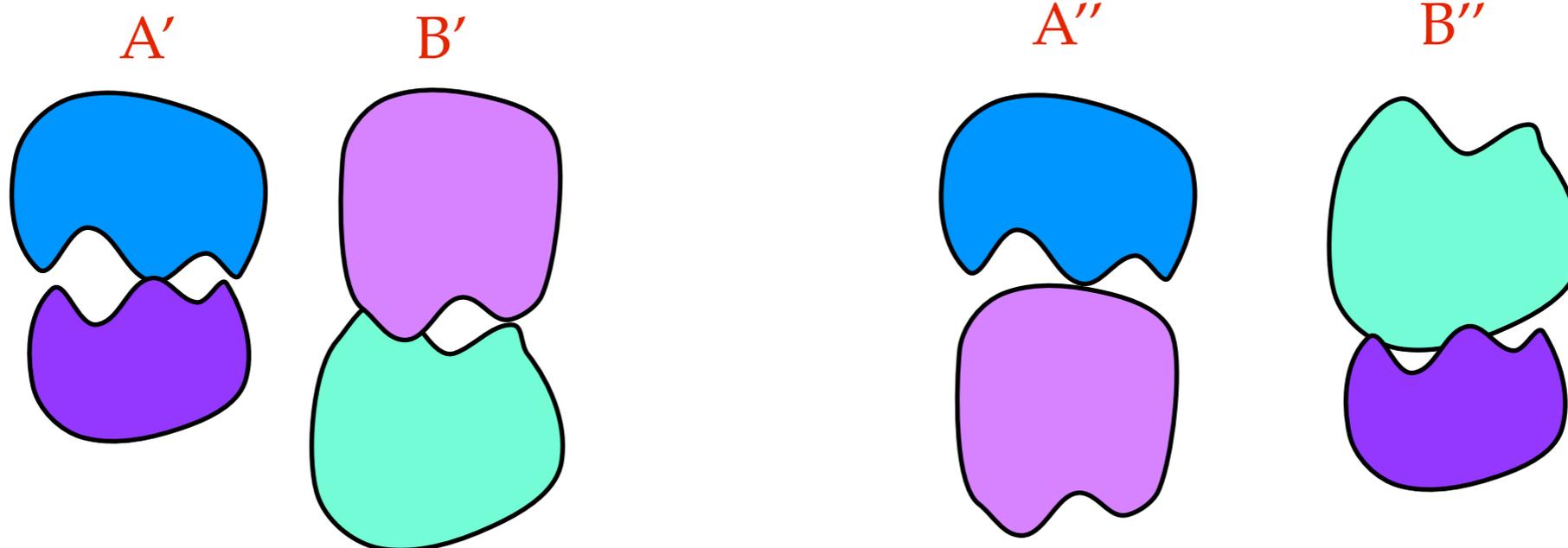
**Call** [ using the returned partition as the new starting point

# Improving this Solution

Find the optimal partitions in A and B separately



Run KL procedure on all 3 of these starting partitions



## Three KL Extensions

(1) Divide into partitions of unequal (but known) sizes:  
Start with a partition that satisfies the sizes you want.  
Stop when all the nodes on the smaller side have been swapped.

(2) Divide into 2 partitions such that one has  $\geq n_1$  nodes and the other has  $\leq n_2$  (where  $n_1 + n_2 = n$ ).

Left as an exercise or exam problem, or whatnot.

(3) What if you have node weights  $w_u$  and want  $\sum w_u$  for  $u \in A$  to equal some  $n_1$ ?

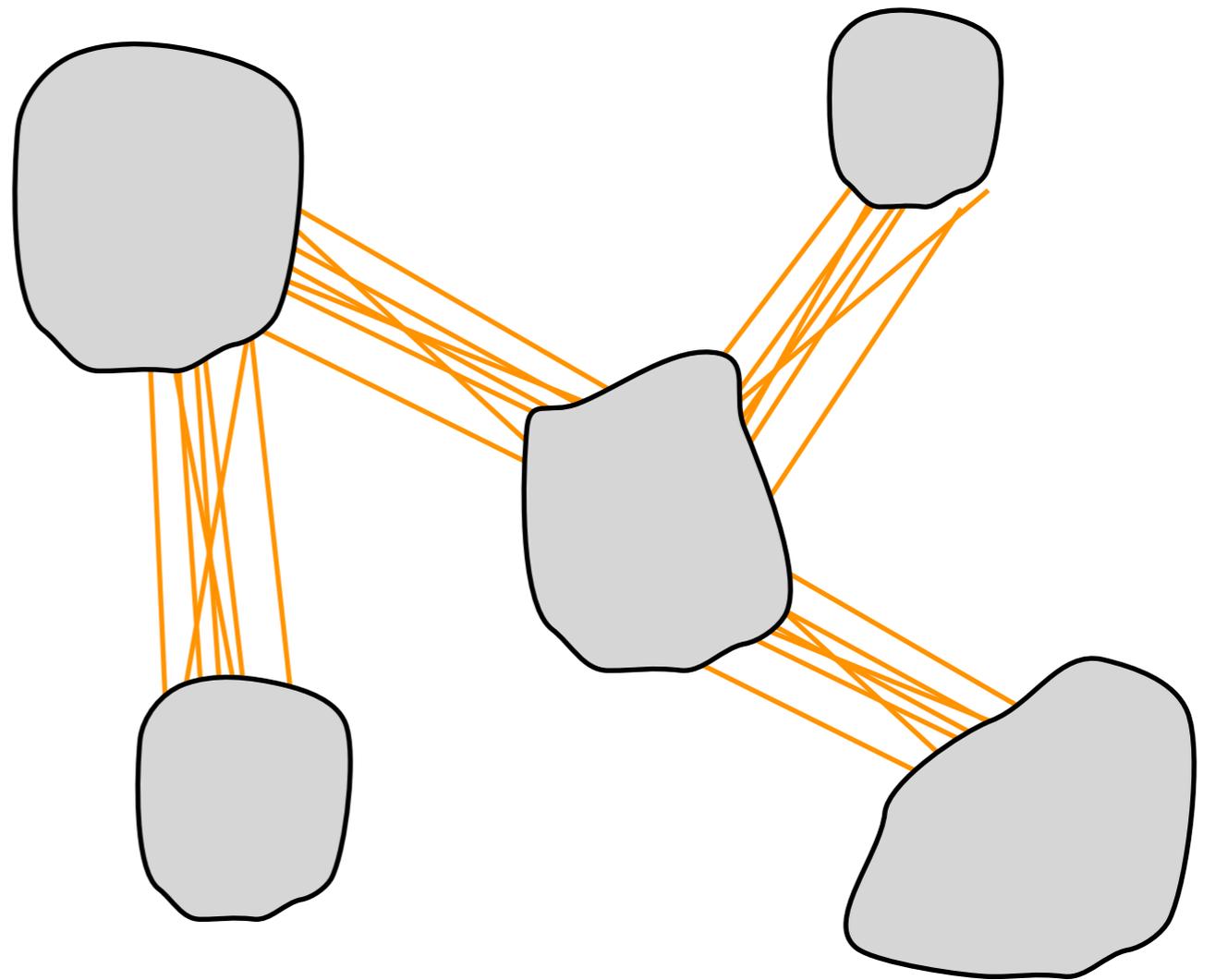
If  $w_u$  are integers, replace  $u$  with a clique of  $w_u$  nodes, connected by very high weight edges.

## KL Into $\geq 3$ partitions

**Start** with a partition that satisfies your  $k$  size requirements  $n_1, n_2, \dots, n_k$

**Apply** the 2-part procedure between every pair of parts (n choose 2 times)

**Repeat** the above step until no improvement is obtained.



# Getting a starting partition

**Method 1.** Suppose you want  $k$  partitions.

Let  $k = k_1 k_2 k_3 \cdot \dots \cdot k_m$

**Divide** the graph into  $k_1$  parts (starting, say from an arbitrary split)

Divide each of those  $k_1$  parts into  $k_2$  parts

⋮

and so on.

If the  $k_i$  are small (say  $k$  is a power of 2) then as long as we're OK at getting a 2-split, we get a good  $k$ -split.

**Method 2.** Suppose you want  $k$  partitions in a graph of  $kn$  nodes. Use the 2-part algorithm to find a  $(n, k(n-1))$  split. Let the  $n$ -sized set be one part, repeat.

# *Clustering Using Graph Distances*

# Distance Notions on Graphs

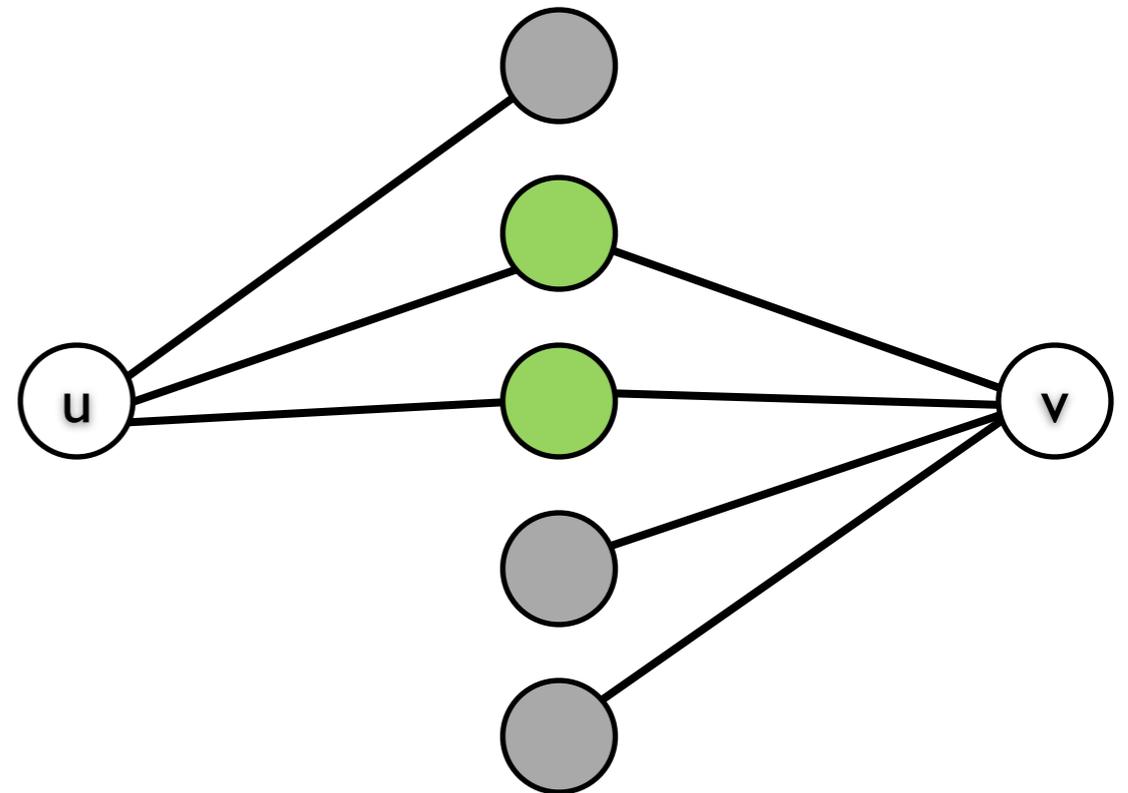
- Apply standard clustering algorithms, need to define  $d(u,v)$  as “distance” between nodes  $u$  and  $v$ .

$$\text{Czekanowski-Dice}(u, v) := \frac{|N(u) \Delta N(v)|}{|N(u) \cup N(v)| + |N(u) \cap N(v)|}$$

3  
5                      2

when  $u$  and  $v$  share no neighbors, they get distance 1.0

when they share all their neighbors, they get distance 0



# Shortest Path Metric

- Let  $G$  be any undirected, unweighted graph
- Define  $d_G(u, v)$  be the length of the shortest path between nodes  $u$  and  $v$ .
- $d_G(u, v)$  is a metric:
  - $d_G(u, v) \geq 0$
  - $d_G(u, v) = 0$  iff  $u = v$
  - **symmetric:**  $d_G(u, v) = d_G(v, u)$
  - **triangle inequality:**  $d_G(u, v) + d_G(v, w) \leq d_G(u, w)$
- Using the shortest path as a distance makes sense.

# Shortest path metric problems

- Define  $d(u,v)$  as the shortest path distance between  $u$  and  $v$ 
  - Use standard clustering algorithms
- **Problem:** there are many distance ties.
- **Solution:** Arnau et al, 2005:
  1. Compute distance matrix  $D$
  2. Repeat for  $N$  trials:
    - 2.1. Randomly sample  $D$  to get a subset  $S$  of proteins
    - 2.2. Agglomeratively cluster  $S$ , stopping according to a distance threshold
  3.  $\text{real\_d}(i,j) :=$  fraction of trials for which  $i$  and  $j$  were placed into different clusters.
  4. Cluster using  $\text{real\_d}$

# Comparing Shortest Path Metrics

- Rives & Galitski, 2003 propose:

- Similarity between proteins  $i, j$ :

$$s_{ij} = 1 / \text{shortest\_path\_dist}(i,j)^2$$

- Represent each protein by the vector  $\langle s_i \rangle$ : it's "shortest path profile"
- Use hierarchical agglomerative clustering with the distance between  $i$  and  $j$  defined as:

$$d(i,j) = \text{correlation}(\langle s_i \rangle, \langle s_j \rangle)$$

- **Idea:** similar proteins will have similar relationships to the rest of the network.

$\text{corr}(s_i, s_j)$

Proteins

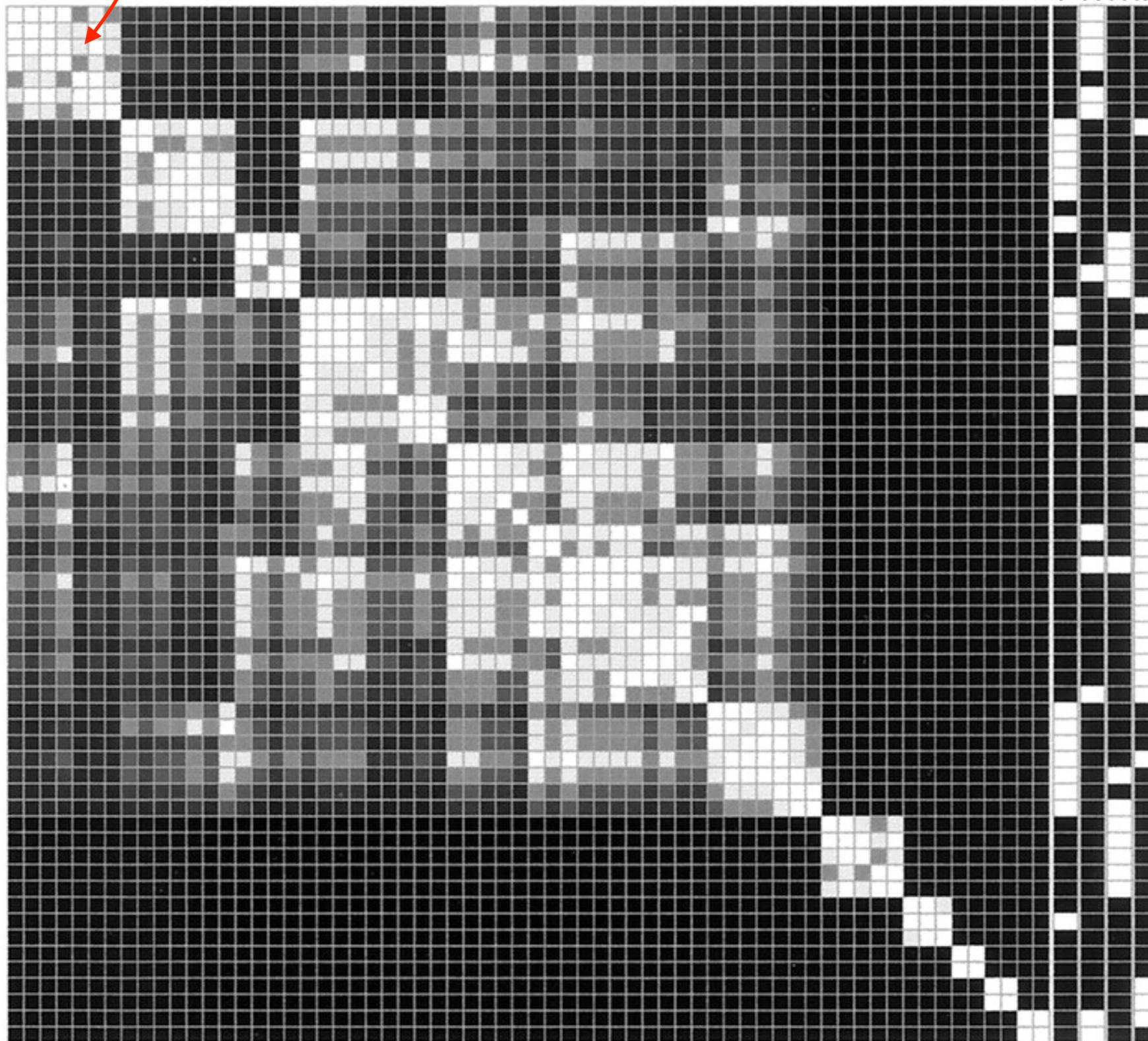
PRHM

64 signaling  
proteins

P,R,H,M  
represent  
MIPS-  
annotated  
pathways

Proteins

Clustering  
permutes  
rows/  
columns

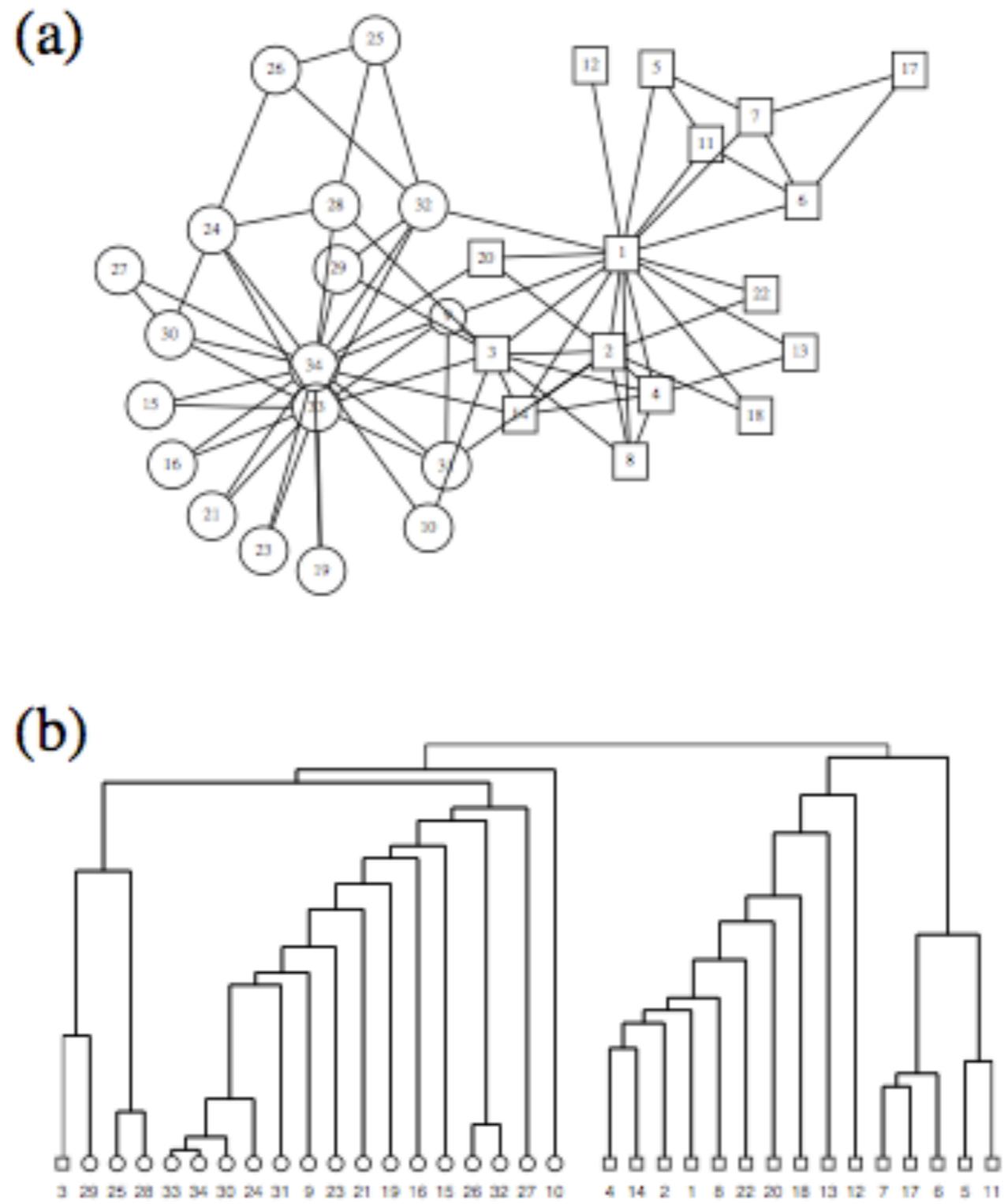


(Rives & Galitsky, 2003)

# Girvan-Newman Algorithm

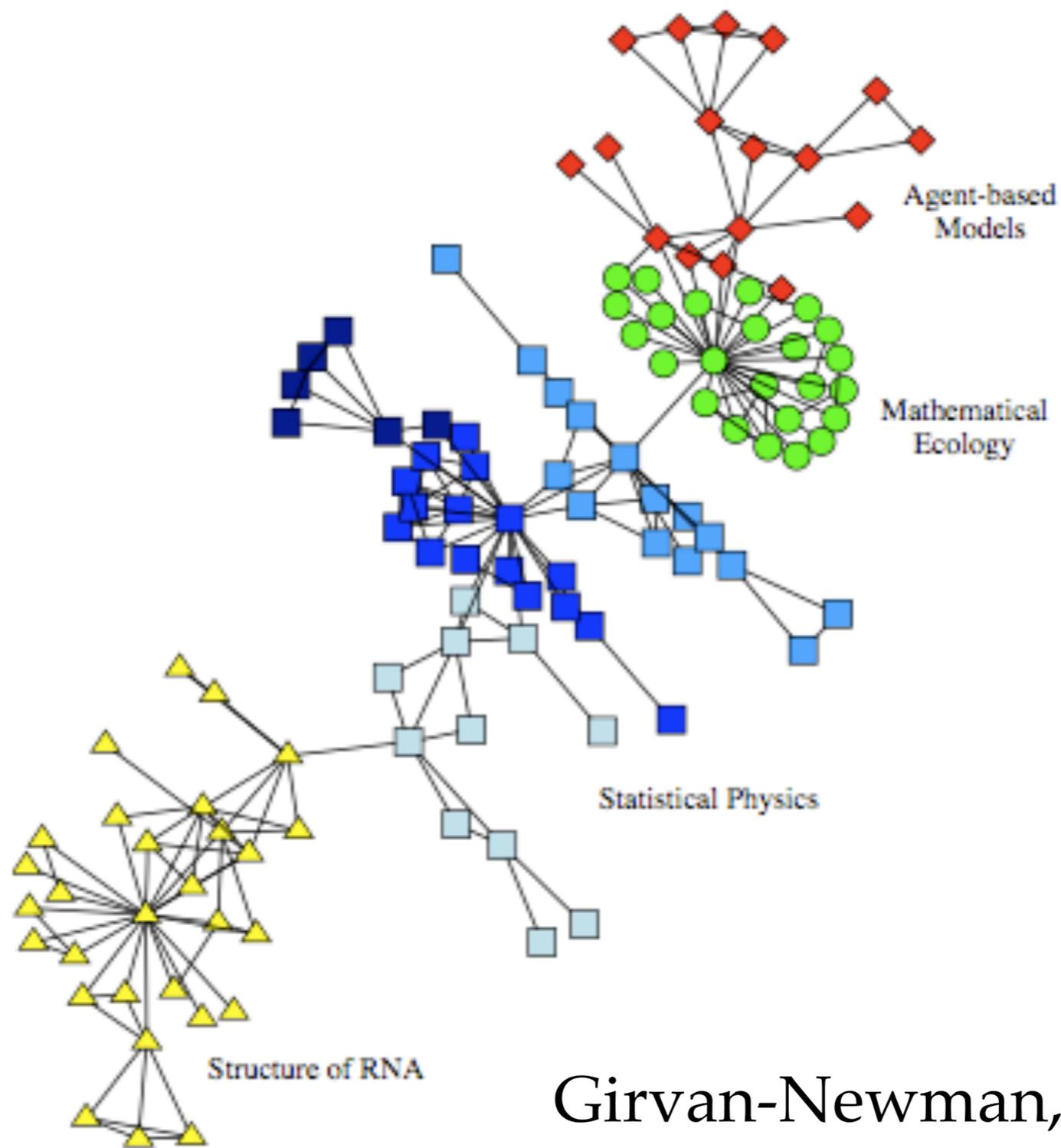
- Edge Betweenness:
  - $EB(u,v) :=$  number of shortest paths between two nodes that run through edge  $\{u,v\}$
  - If there are  $n$  shortest paths between a pair of nodes, each is counted with weight  $1/n$ .
- Girvan-Newman (2002):
  - Repeat until there are no more edges:
    - Remove the edge with the highest betweenness
    - Recalculate the betweenness
  - Clusters are the connected components at some point during the algorithm.

# Zachary's karate club



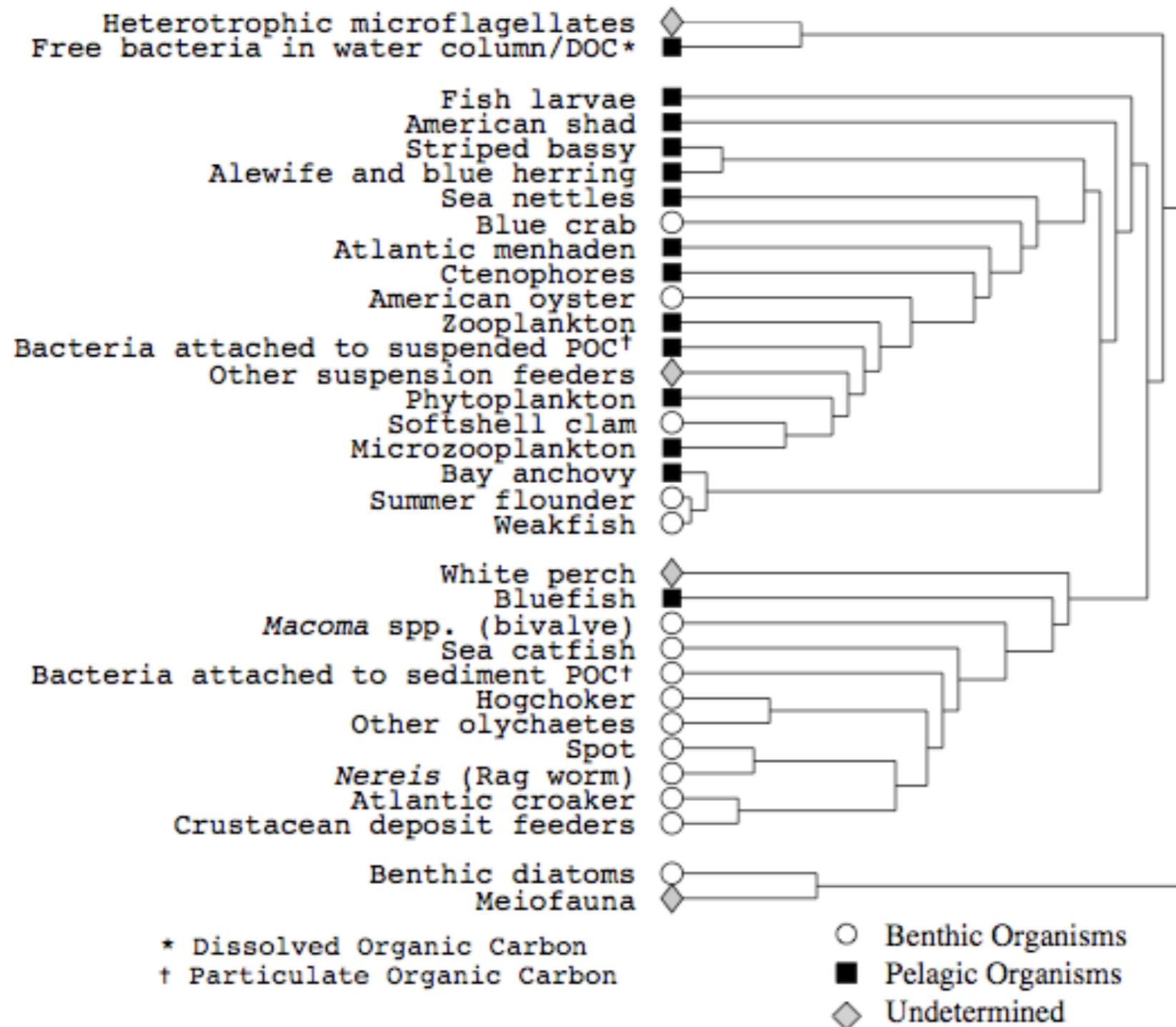
Girvan-Newman, 2002

# Santa Fe Collaboration Network



Girvan-Newman, 2002

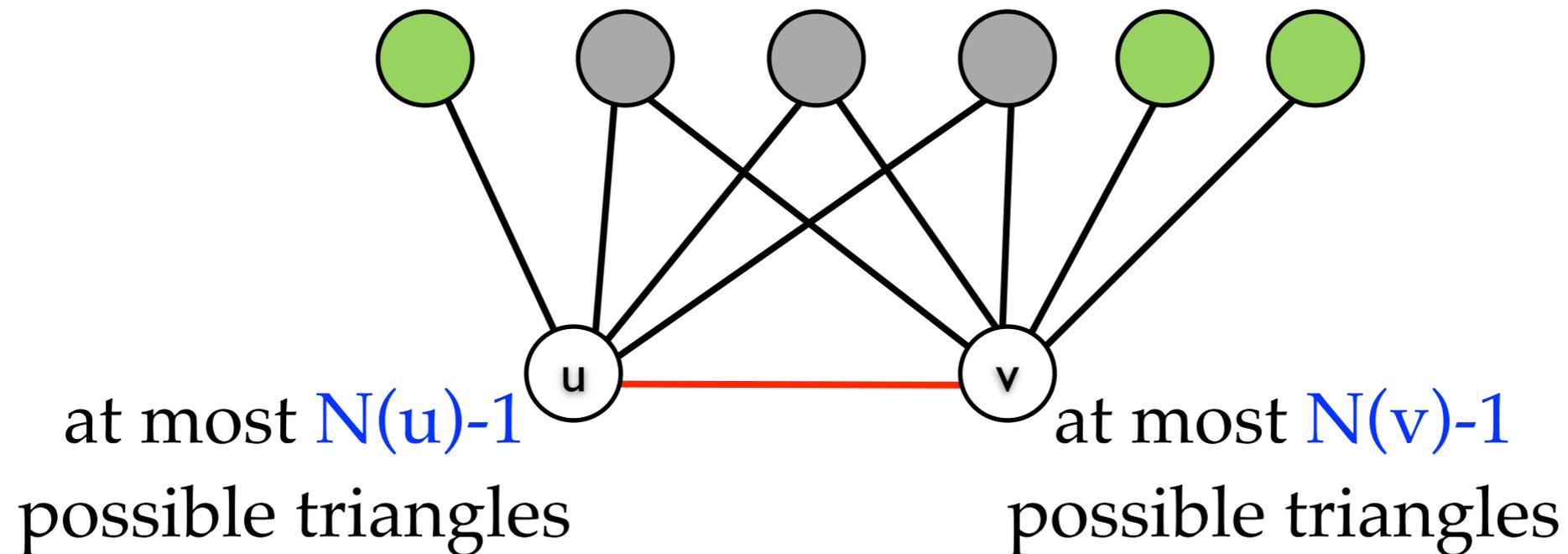
# Chesapeake Bay Food Web



Girvan-Newman, 2002

# Edge Clustering Coefficient

- Edge Clustering Coefficient = fraction of possible triangles in which an edge is involved:



number of possible  
shared triangles:

$$\min\{N(u)-1, N(v)-1\}$$

$$ECC(u, v) := \frac{\#tri(u, v) + 1}{\min\{N(u) - 1, N(v) - 1\}}$$

# Summary

- Module detection, aka community detection, aka graph clustering, aka graph partitioning is a useful technique for predicting protein function
  - Also useful in other network analysis contexts, such as social networks
- Can define a distance on the network and use a standard clustering technique
  - Shortest path (metric), Shortest path profiles, or % times nodes appear in separate clusters
- Can use edge centrality to define communities
- **Modularity:** a widely used measure of community quality
- Two algorithms for maximizing it: greedy and spectral partitioning-like.
- Kernighan-Lin was a very influential early heuristic, which is still popping up today.